

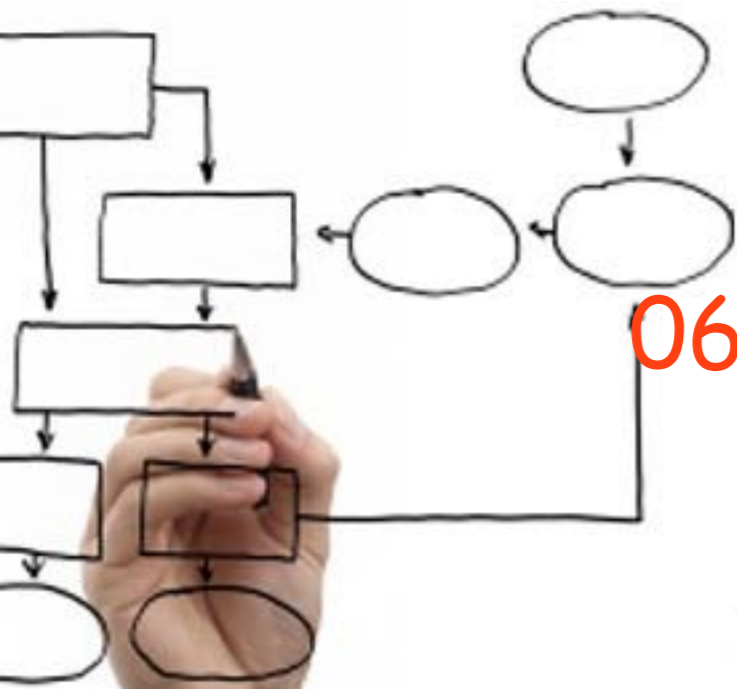
# Business Processes Modelling

## MPB (6 cfu, 295AA)

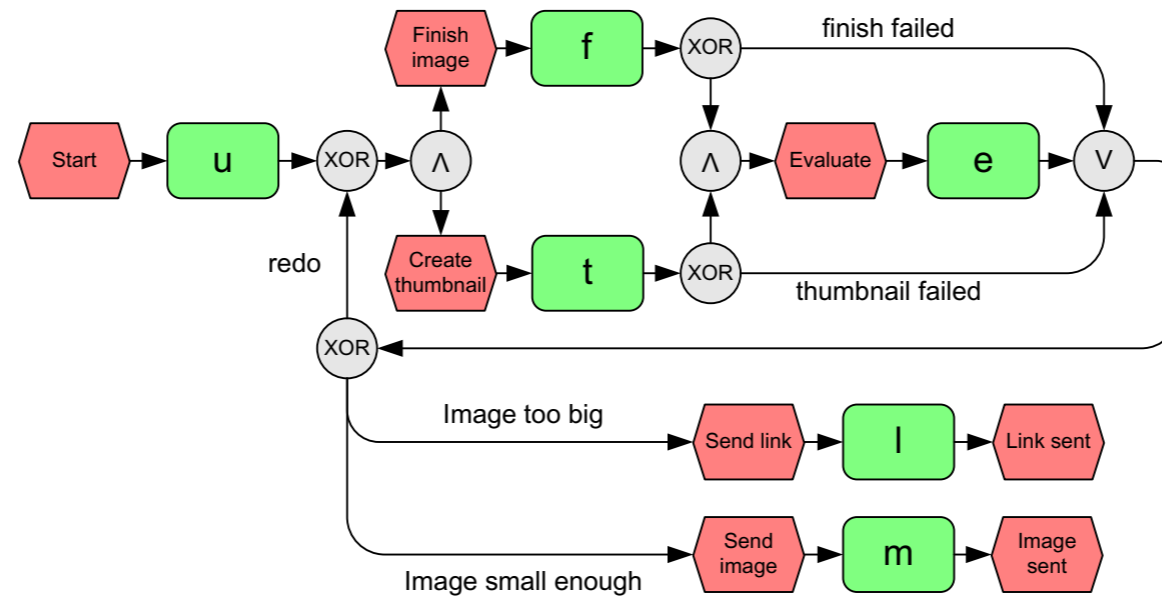
Roberto Bruni

<http://www.di.unipi.it/~bruni>

06 - Event-driven Process Chains



# Object



We overview the EPC notation

Ch.4.3 of Business Process Management: Concepts, Languages, Architectures

# Event-driven Process Chain

An **Event-driven Process Chain (EPC)**

is a flow-chart that can be used:

to configure an Enterprise Resource Planning implementation  
to drive the modelling, analysis, redesign of business process

Informal notation: simple, intuitive and easy-to-understand

EPC represents domain concepts and processes  
(neither their formal aspects nor their technical realization)

EPC Markup Language (EPML): XML interchange format

# EPC origin (early 1990's)



EPC method originally developed as part of a holistic modelling approach called **ARIS framework** (Architecture of Integrated Information Systems) by Wilhelm-August Scheer



# EPC Diagrams

# Why do we need diagrams?

Graphical languages **communicate** concepts

Careful selection of symbols  
shapes, colors, arrows

(the alphabet is necessary for communication)

Greatest common denominator of the people involved

Intuitive meaning

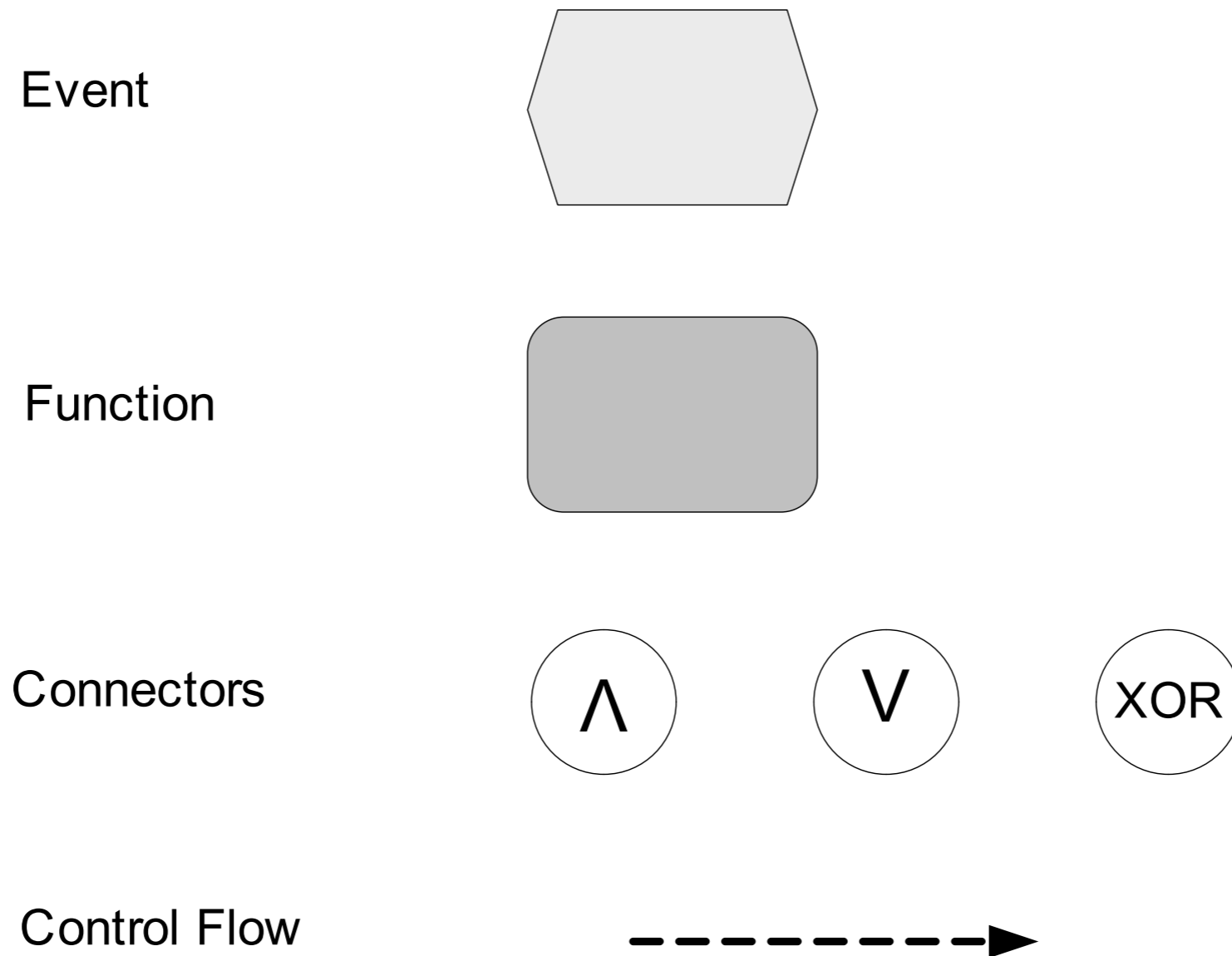
(verbal description, no math involved)

# EPC informally

An EPC is a graph of **events** and **functions**

It provides some logical **connectors** that allow alternative and parallel execution of processes  
(AND, XOR, OR)

# EPC ingredients at a glance

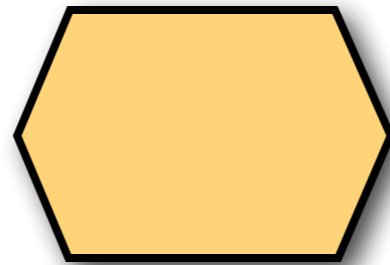




# Events

Any EPC diagram must start / end with **event(s)**

Graphical representation: hexagons



Passive elements used to describe  
under which circumstances a process (or a function) works  
or which state a process (or a function) results in  
(like pre- / post-conditions)

# Functions

Any EPC diagram may involve several **functions**

Graphical representation: rounded rectangles



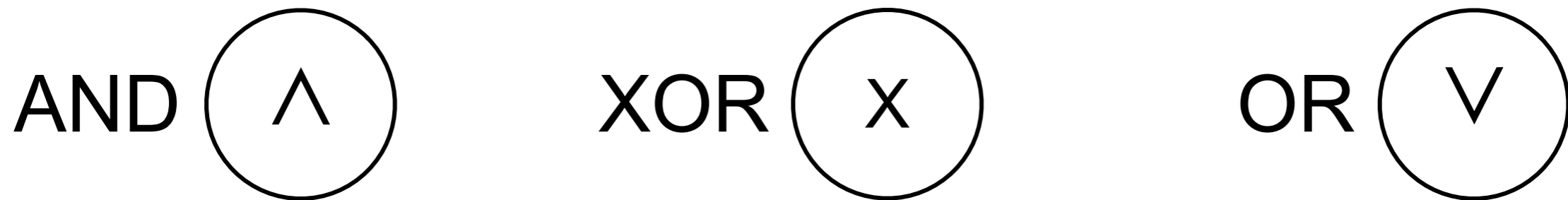
Active elements used to describe  
the tasks or activities of a business process

Functions can be refined to other EPC diagrams

# Logical connectors

Any EPC diagram may involve several **connectors**

Graphical representation: circles (or also octagons)



Elements used to describe  
the logical relationships between split/join branches

# Control flow

Any EPC diagram may involve several **connections**

Graphical representation: dashed arrows



Control flow is used to connect events with functions and connectors by expressing causal dependencies

# EPC diagrams: requirements

EPC elements can be combined in a fairly free manner  
(possibly including cycles)

The graph is **weakly connected** (e.g., no isolated nodes)

**Events** have at most one incoming and one outgoing arc

Events have at least one incident arc

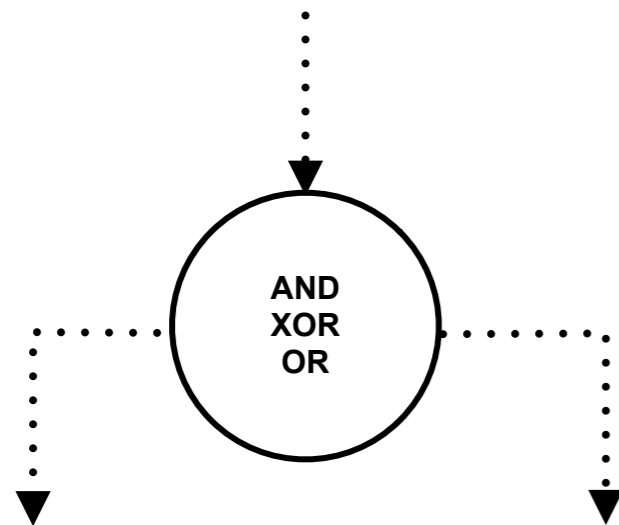
There must be at least one start event and one end event

**Functions** have exactly one incoming and one outgoing arc

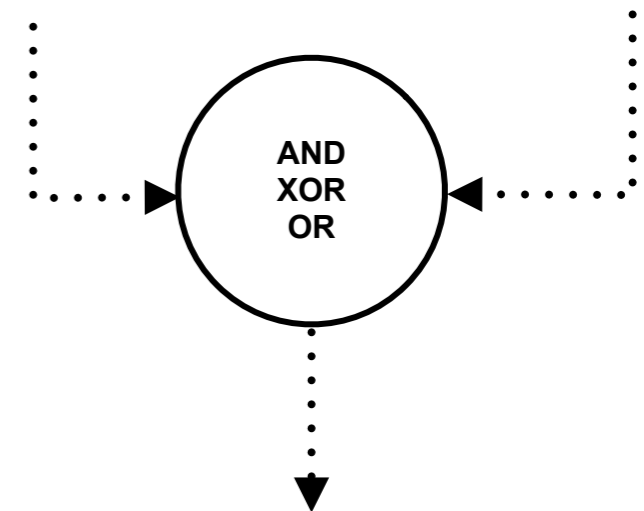
**Connectors** have either one incoming arc and multiple outgoing arcs  
or viceversa (multiple incoming arcs and one outgoing arc)

# Logical connectors: splits and joins

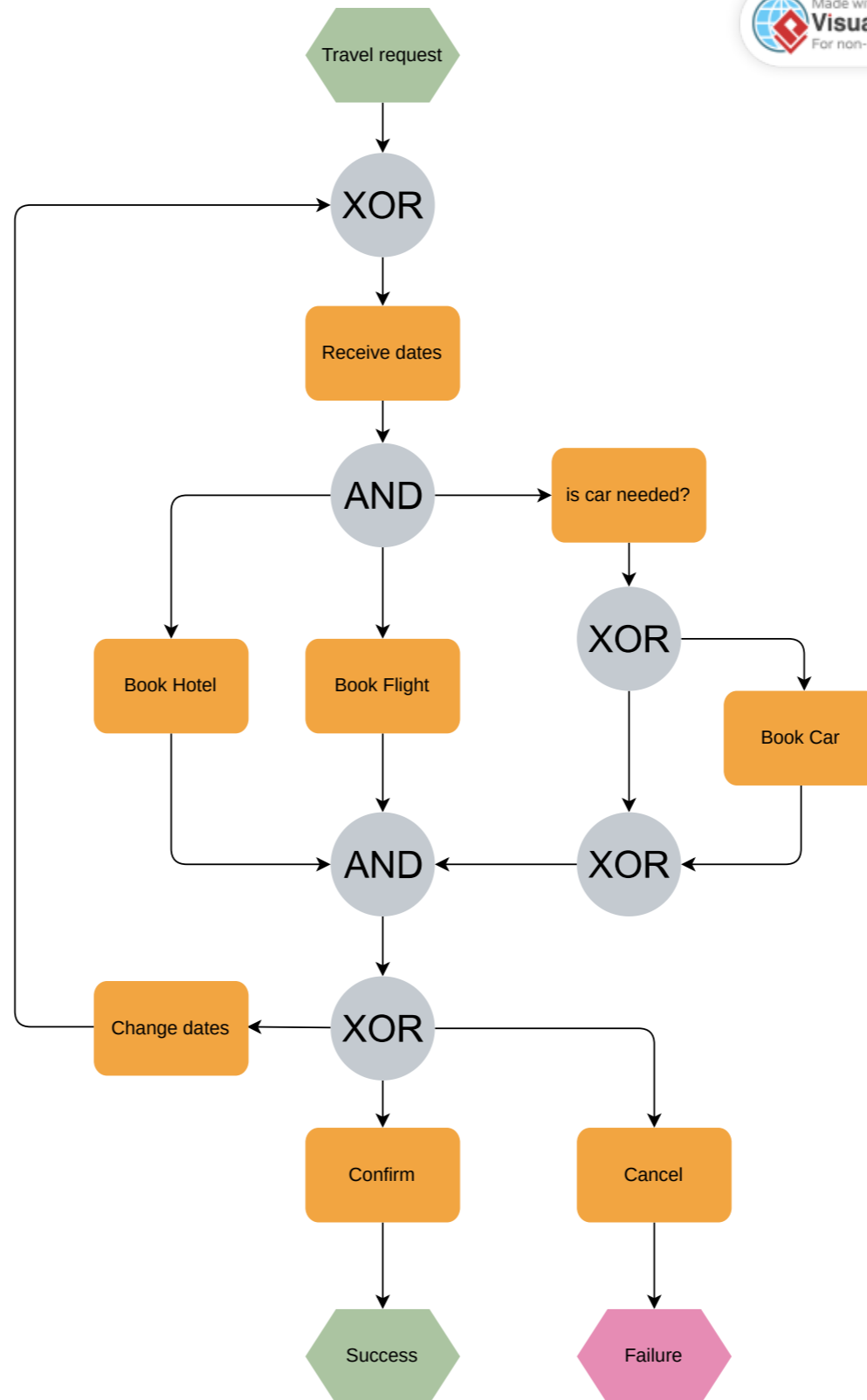
Splits



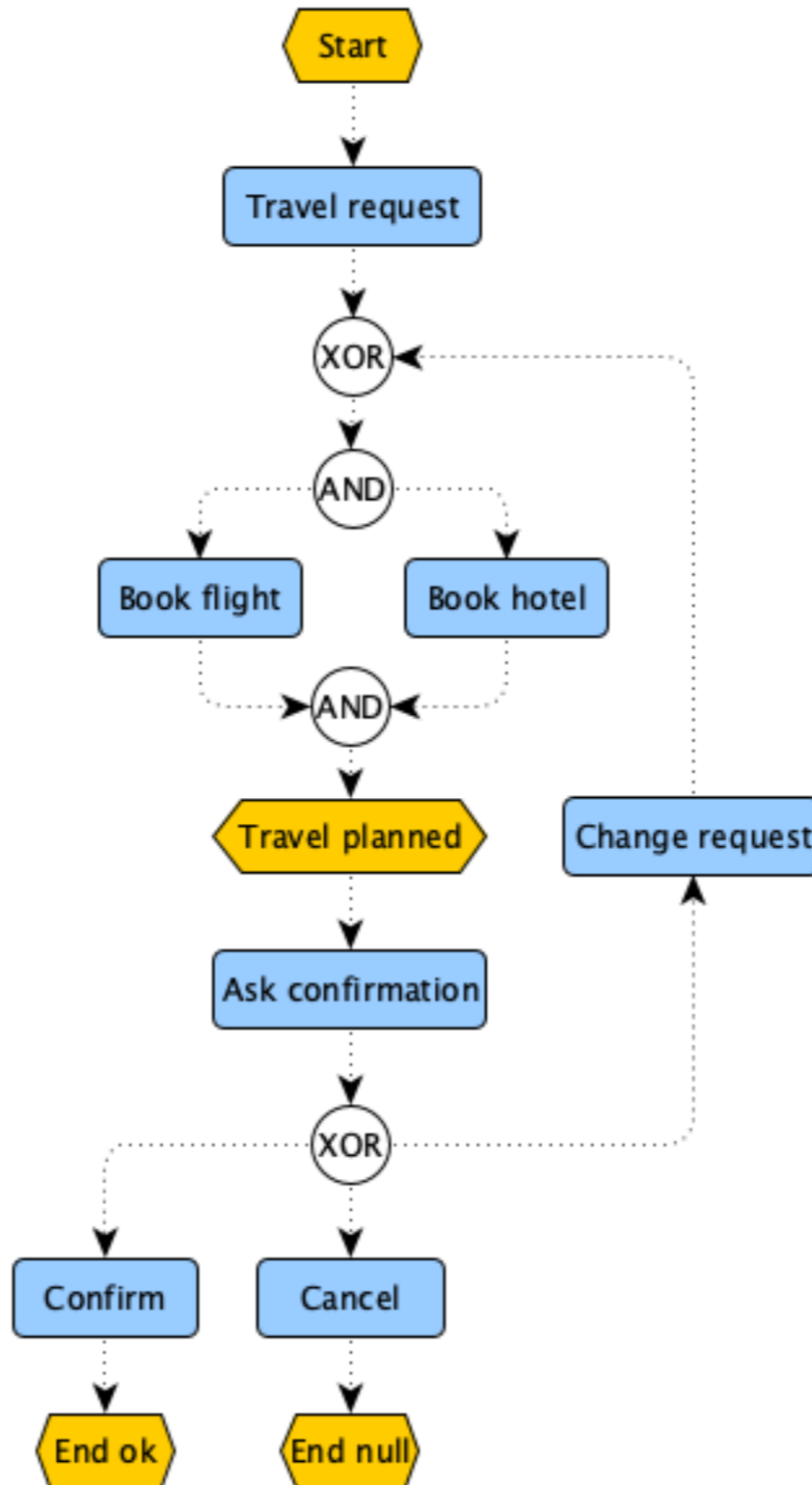
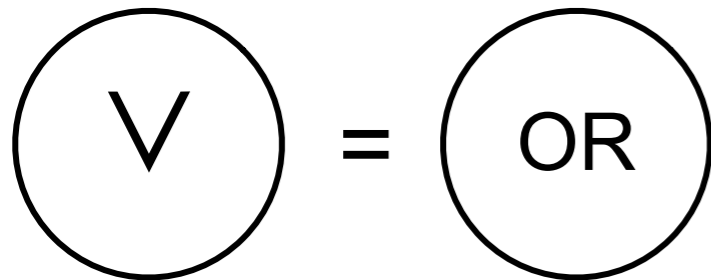
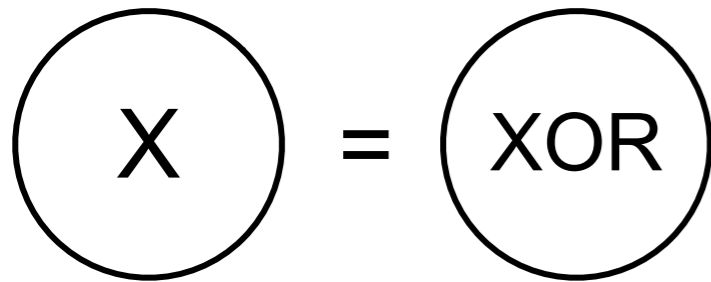
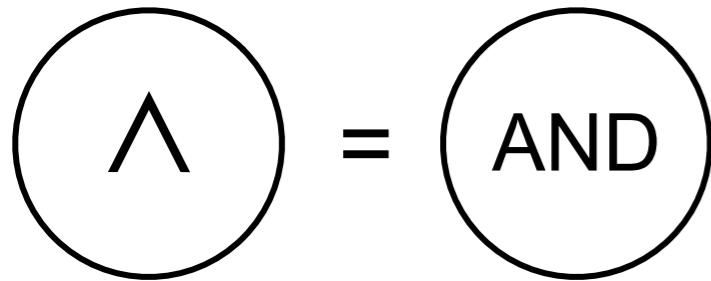
Joins



# EPC: Example (VP online)



# EPC: Example (yEd)





# EPC Diagrams: guidelines

Other constraints are sometimes imposed

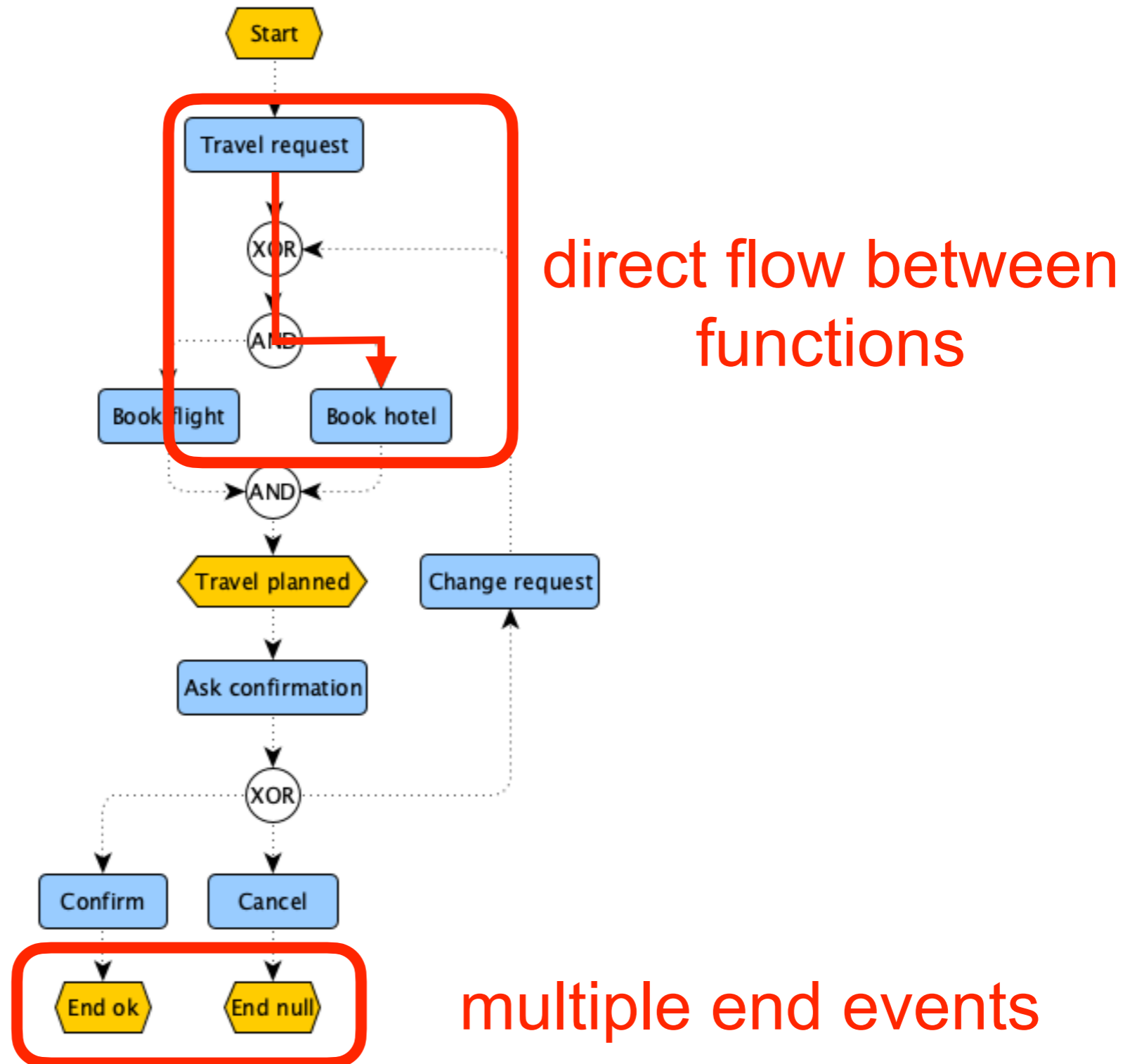
Unique start / end event

No direct flow between two events

No direct flow between two functions

No event is followed by a decision node  
(i.e. (X)OR-split)

# EPC guidelines: Example



# Problem with guidelines

From empirical studies:

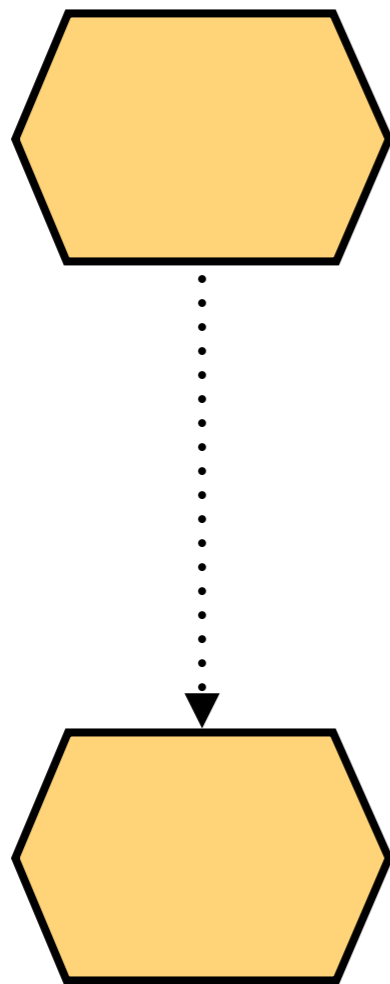
guidelines are too restrictive and people ignore them  
(otherwise diagrams would get unnecessarily complicated,  
more difficult to read and understand)

Solution:

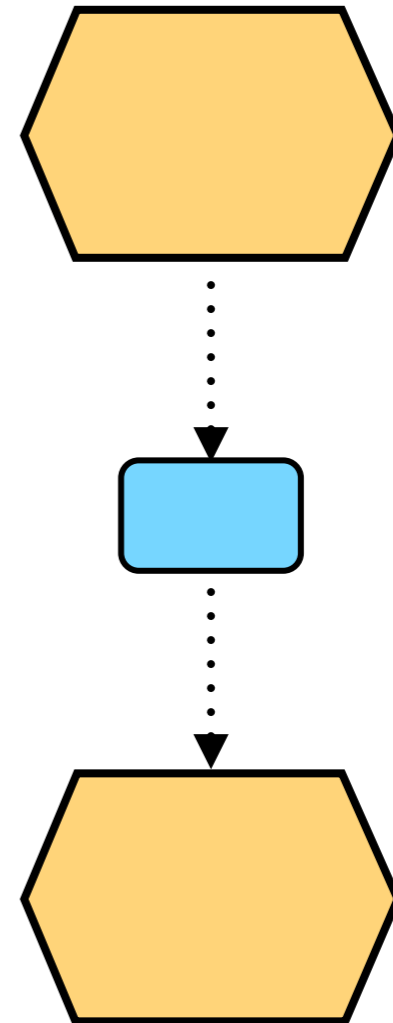
**It is safe to drop most constraints**

(implicit dummy nodes might always be added later, if needed)

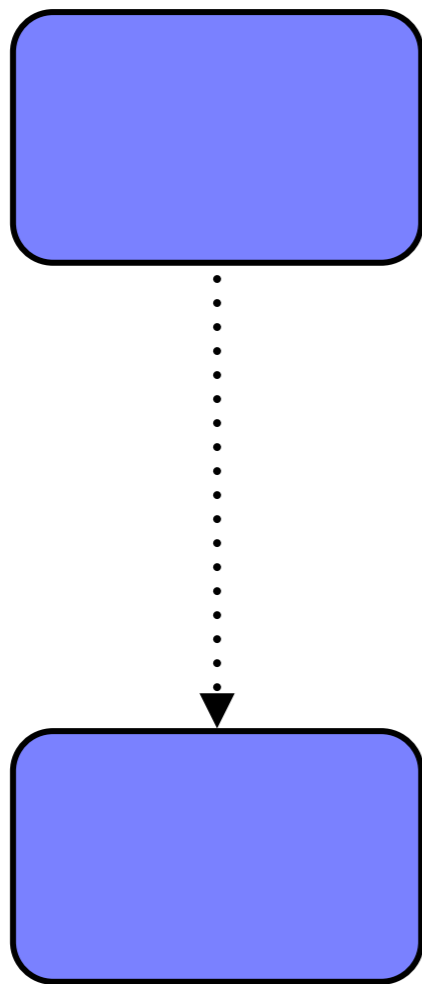
# EPC: repairing alternation



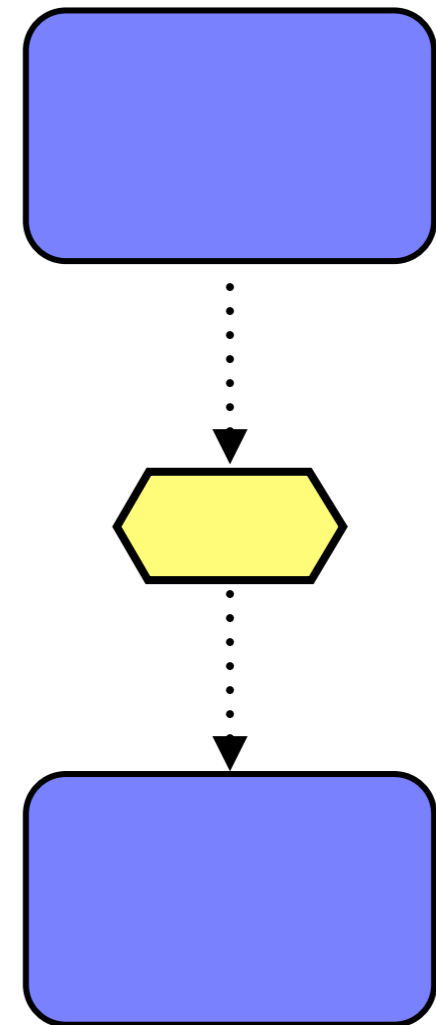
add dummy  
functions  
to guarantee  
alternation



# EPC: repairing alternation

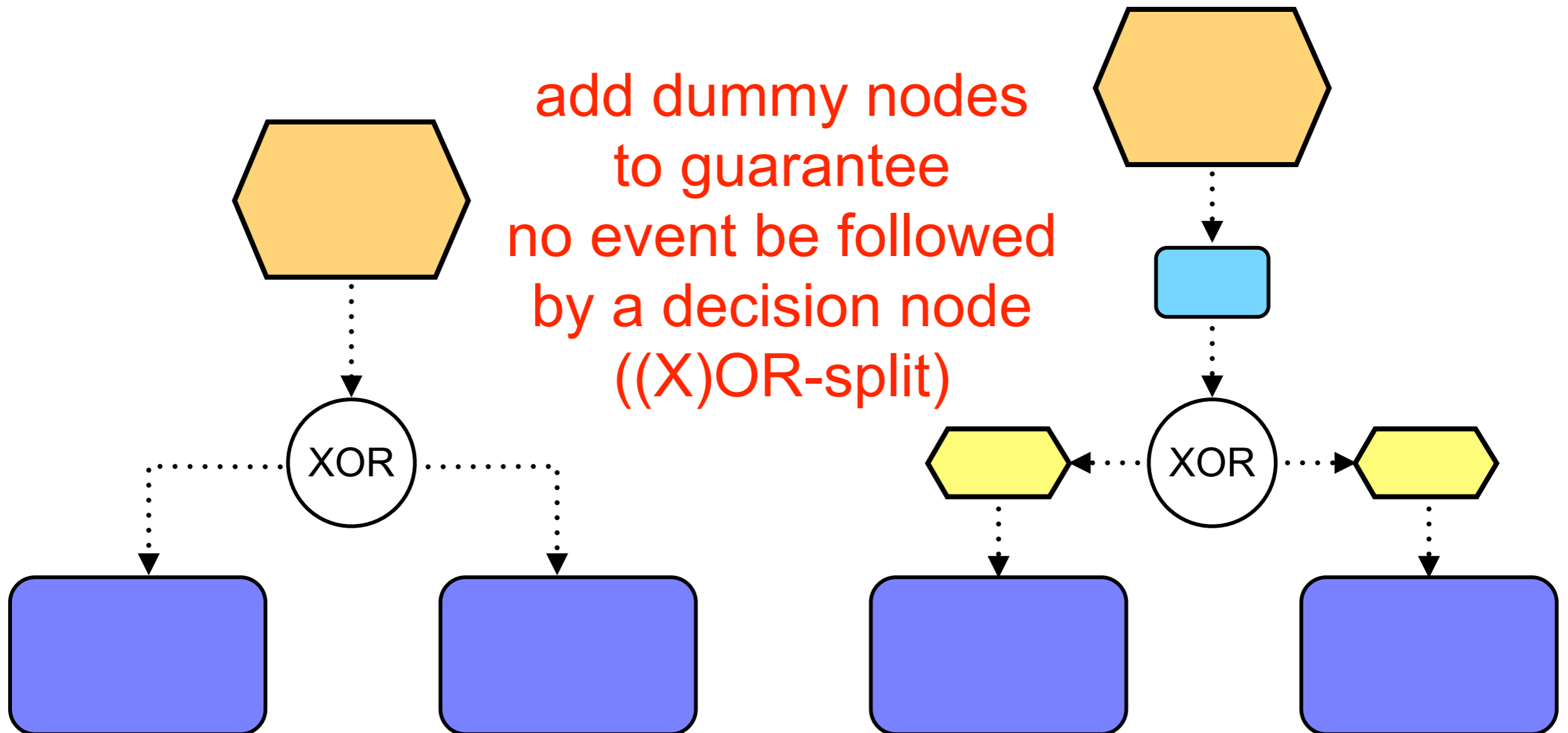


add dummy  
events  
to guarantee  
alternation



# EPC: repairing decisions

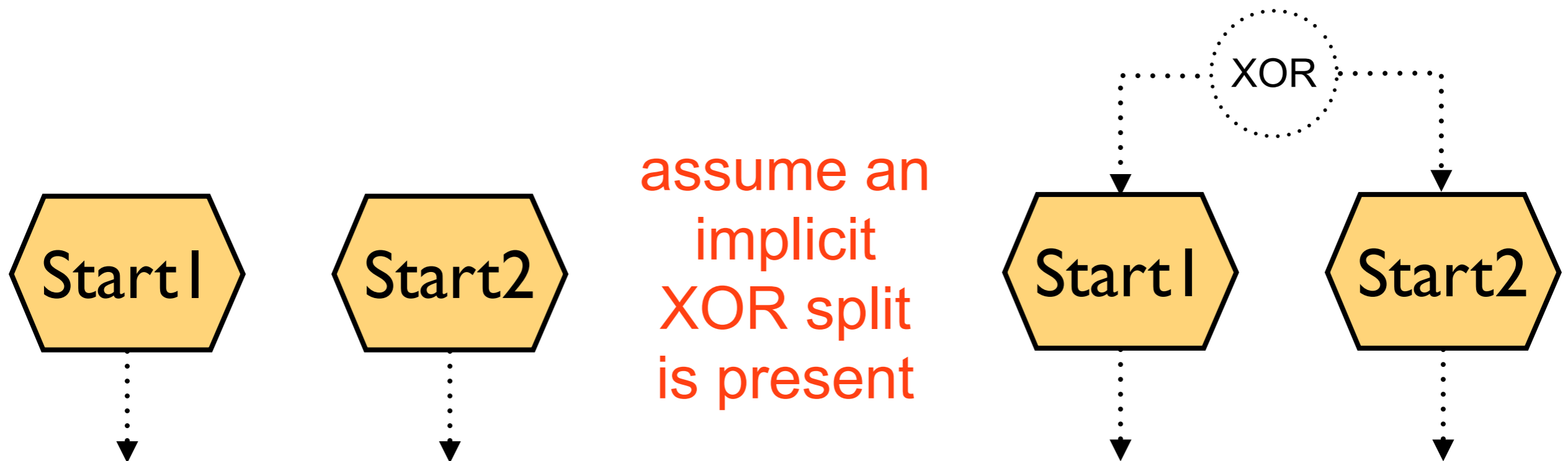
add dummy nodes  
to guarantee  
no event be followed  
by a decision node  
((X)OR-split)



# EPC: repairing multiple start events

A start event is an event with no incoming arc  
it invokes a new instance of the process template

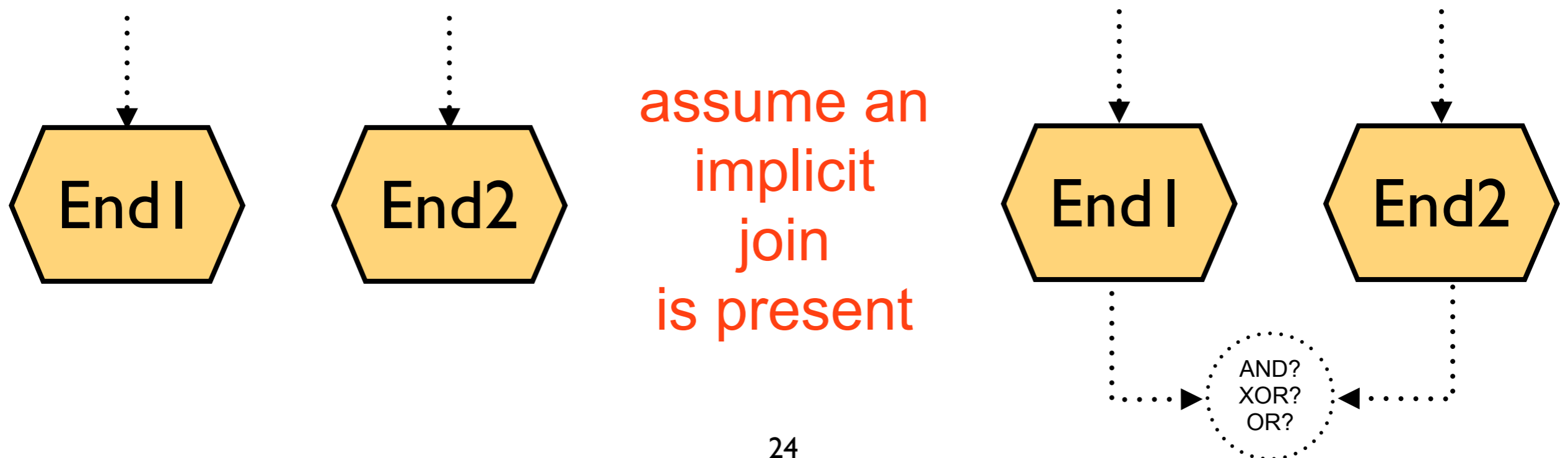
**Start events are mutually exclusive**



# EPC: repairing multiple end events

An end event is an event with no outgoing arc  
it indicates completion of some activities

What if multiple end events occur? **No unanimity!**  
**they are followed by an implicit join connector**  
(typically a XOR... but not necessarily so)

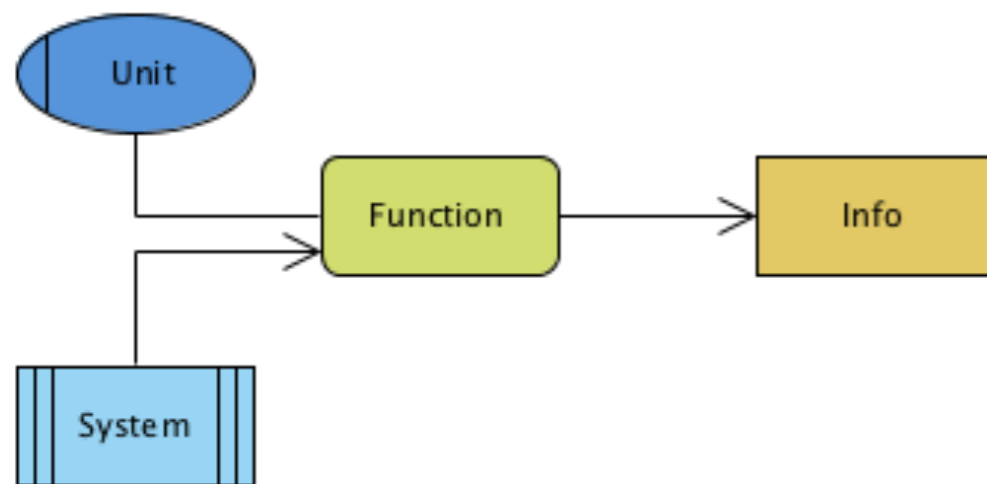




# Other ingredients: function annotations

## Organization unit:

determines the person or organization responsible for a specific function  
(ellipses with a vertical line)



## Information, material, resource object:

represents objects in the real world  
e.g. input data or output data for a function  
(rectangles linked to function boxes)  
angles with vertical lines on its sides)

## Supporting system: technical support

(rectangles with vertical lines on its sides)

# A taste of EPML

ISeB (2006) 4: 245–263  
DOI 10.1007/s10257-005-0026-1

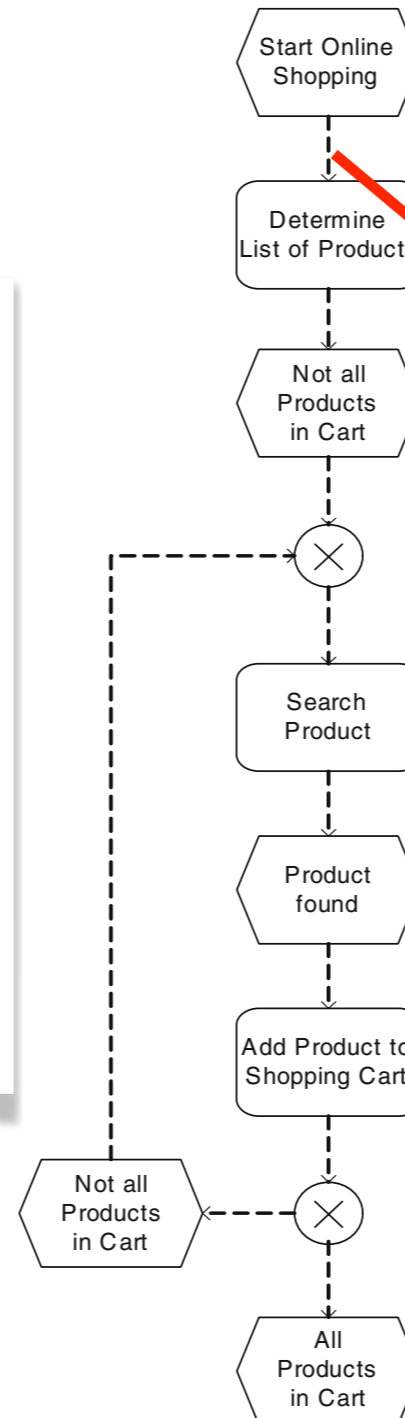
## ORIGINAL PAPER

Jan Mendling · Markus Nüttgens

## EPC markup language (EPML): an XML-based interchange format for event-driven process chains (EPC)

Published online: 22 October 2005  
© Springer-Verlag 2005

### Online Shopping



```
<?xml version="1.0" encoding="UTF-8"?>
<epml:epml xmlns:epml="http://www.epml.de">

  <coordinates
    xOrigin="leftToRight"
    yOrigin="topToBottom"/>

  <directory name="Root">

    <epc epcId="1"
      name="Online Shopping">

      <event id="1">
        <name>Start Online Shopping</name>
      </event>

      <arc id="10">
        <flow source="1" target="2"/>
      </arc>

      <function id="2">
        <name>Determine List of Products</name>
      </function>

      <arc id="11">
        <flow source="2" target="3"/>
      </arc>

      <event id="3">
        <name>Not all Products in Cart</name>
      </event>

      <arc id="12">
        <flow source="3" target="4"/>
      </arc>

      <xor id="4"/>

      <arc id="13">
        <flow source="4" target="5"/>
      </arc>

      ...

    </epc>

  </directory>

</epml:epml>
```

# EPC Semantics

# EPC intuitive semantics

A process starts when some initial event(s) occurs

The activities are executed according to the constraints in the diagram

When the process is finished, only final events have not been dealt with

If this is always the case, then the EPC is “correct”

# Folder-passing semantics

The current state of the process is determined by placing folders over the diagram

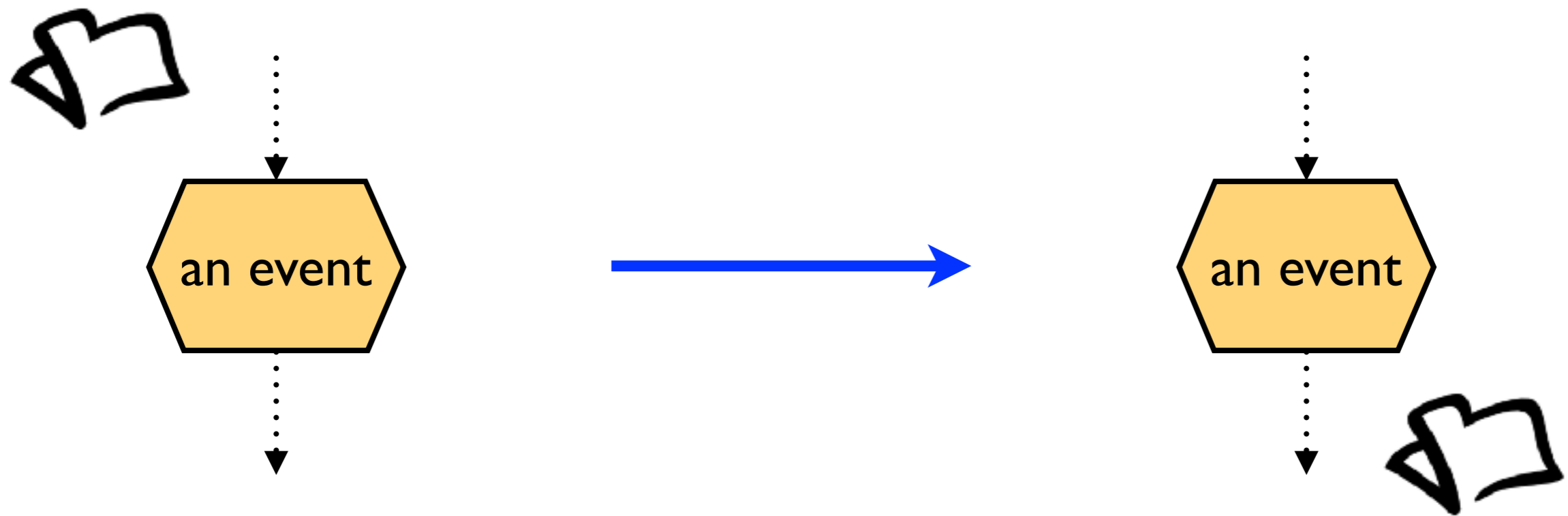


A transition relation explains how to move from one state to the next state

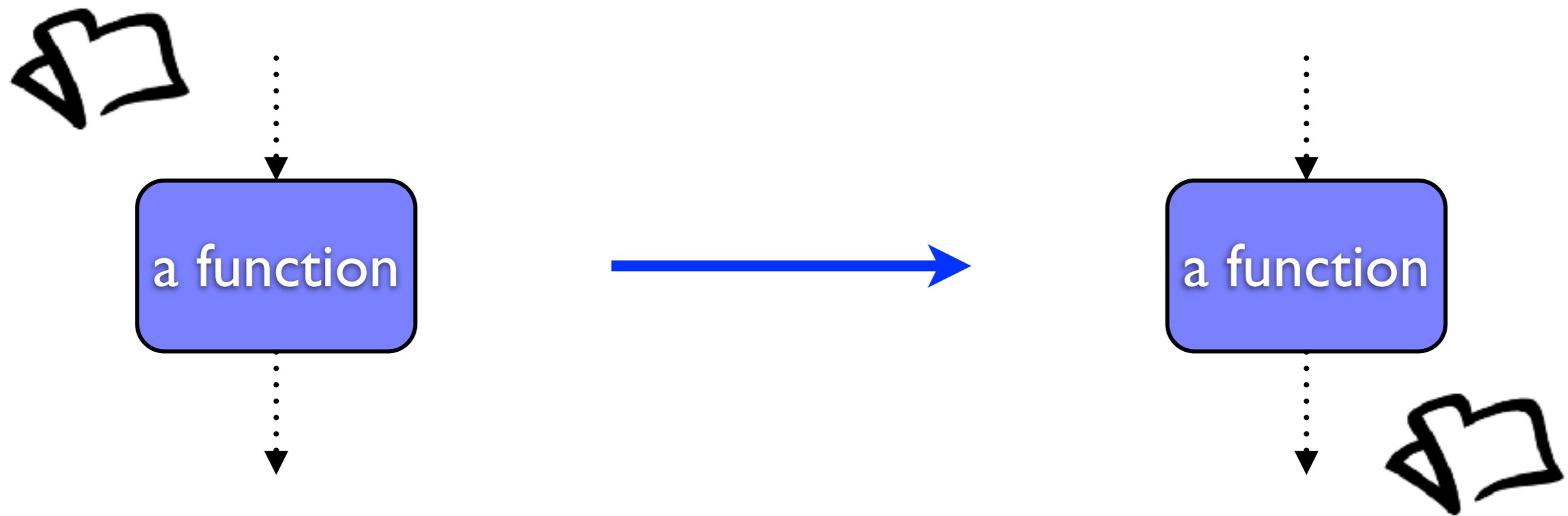


The transition relation is possibly nondeterministic

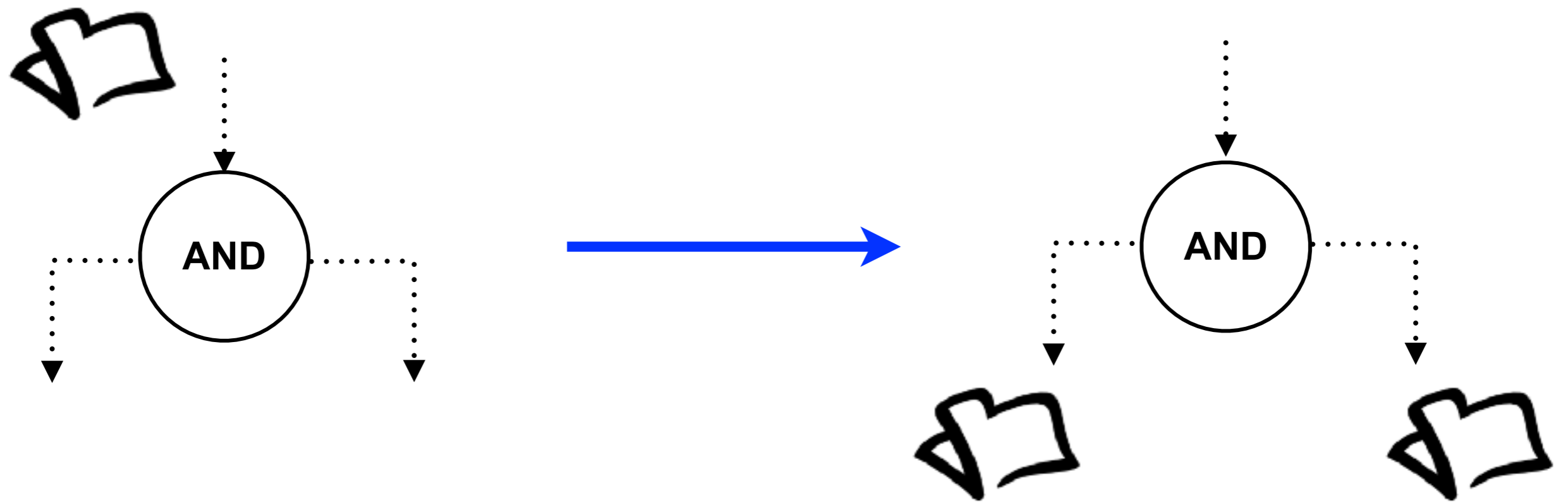
# Folder-passing semantics: events



# Folder-passing semantics: functions

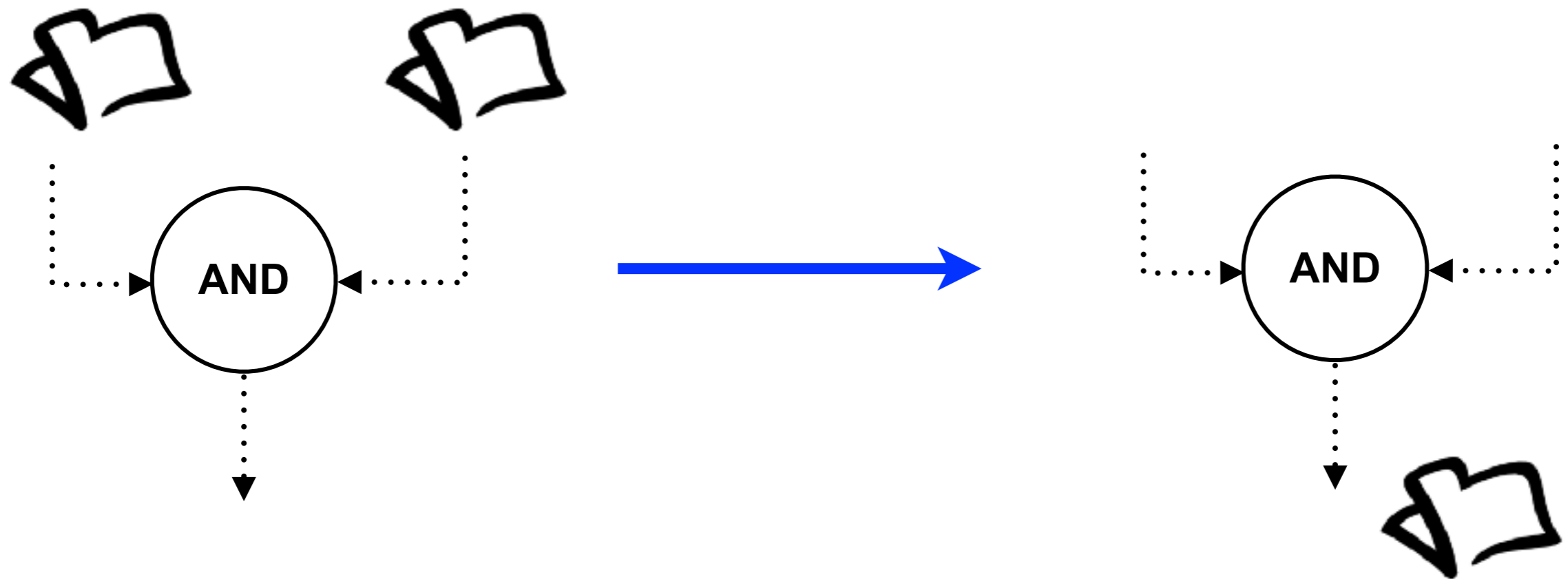


# Folder-passing semantics: AND-split

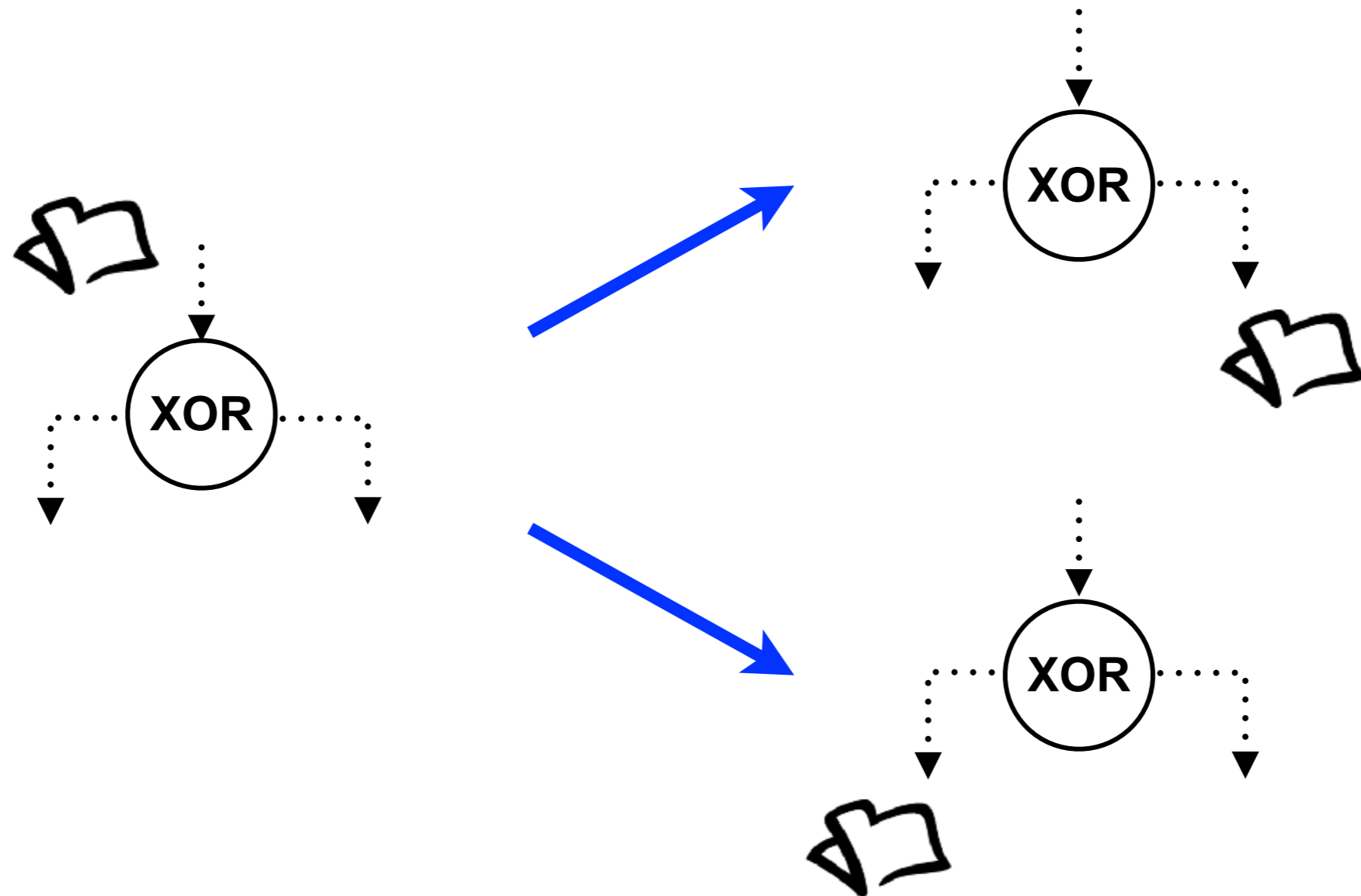




# Folder-passing semantics: AND-join

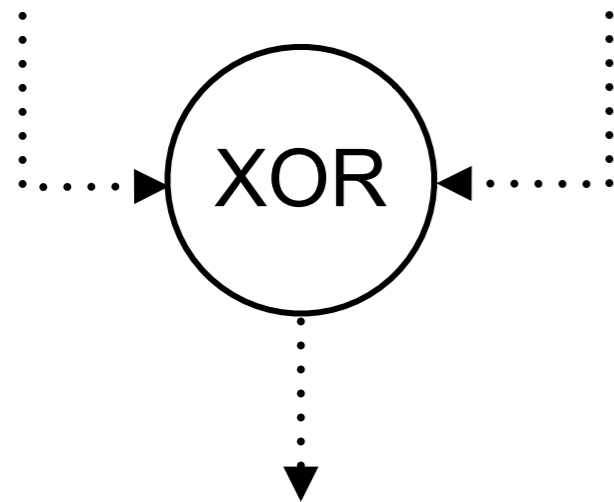


# Folder-passing semantics: XOR-split



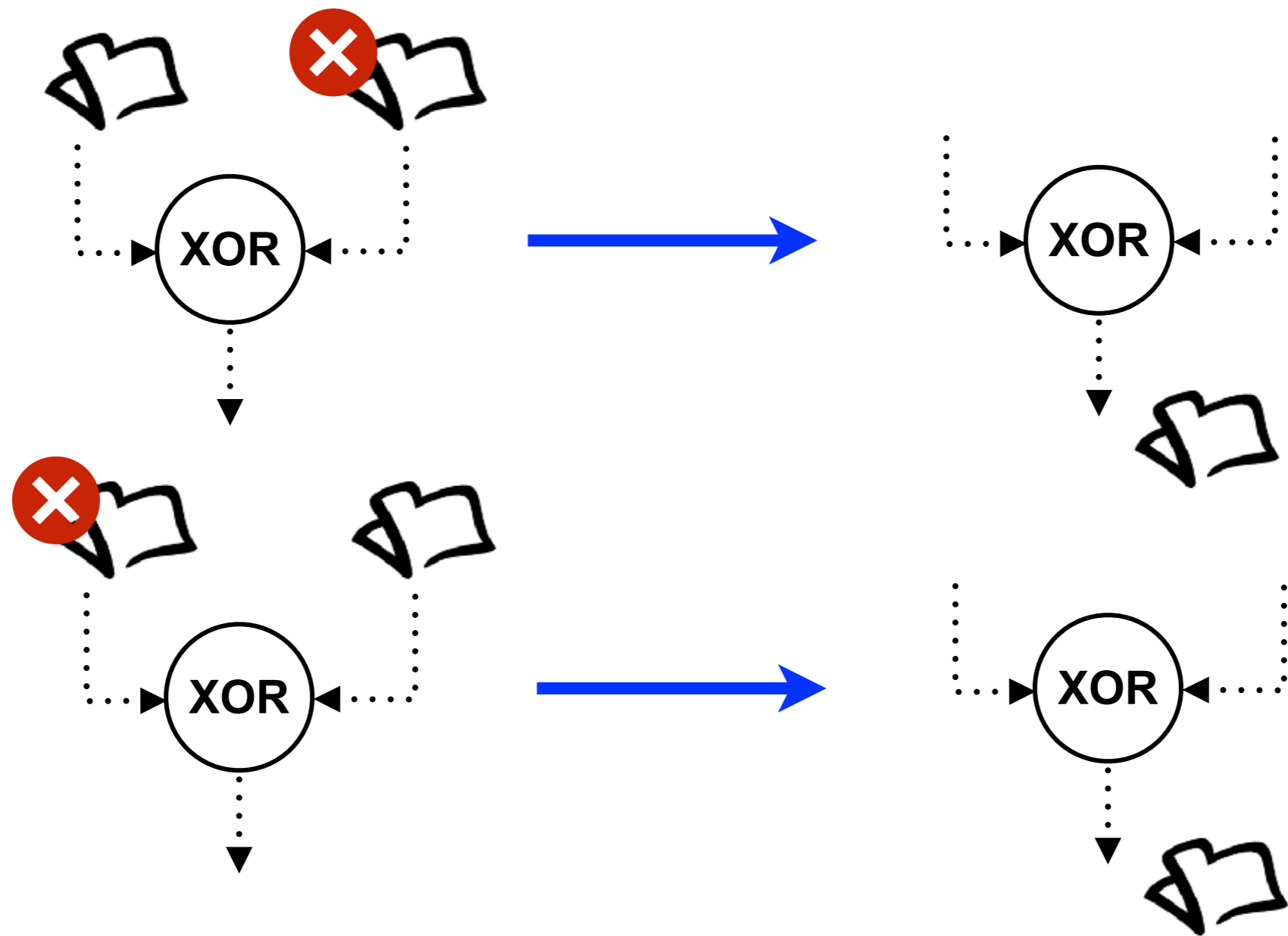
# XOR join: intended meaning

**if both inputs arrive,  
it should block the flow**



**if one input arrives,  
it cannot proceed unless  
it is informed that  
the other input will never arrive**

# Folder-passing semantics: XOR-join



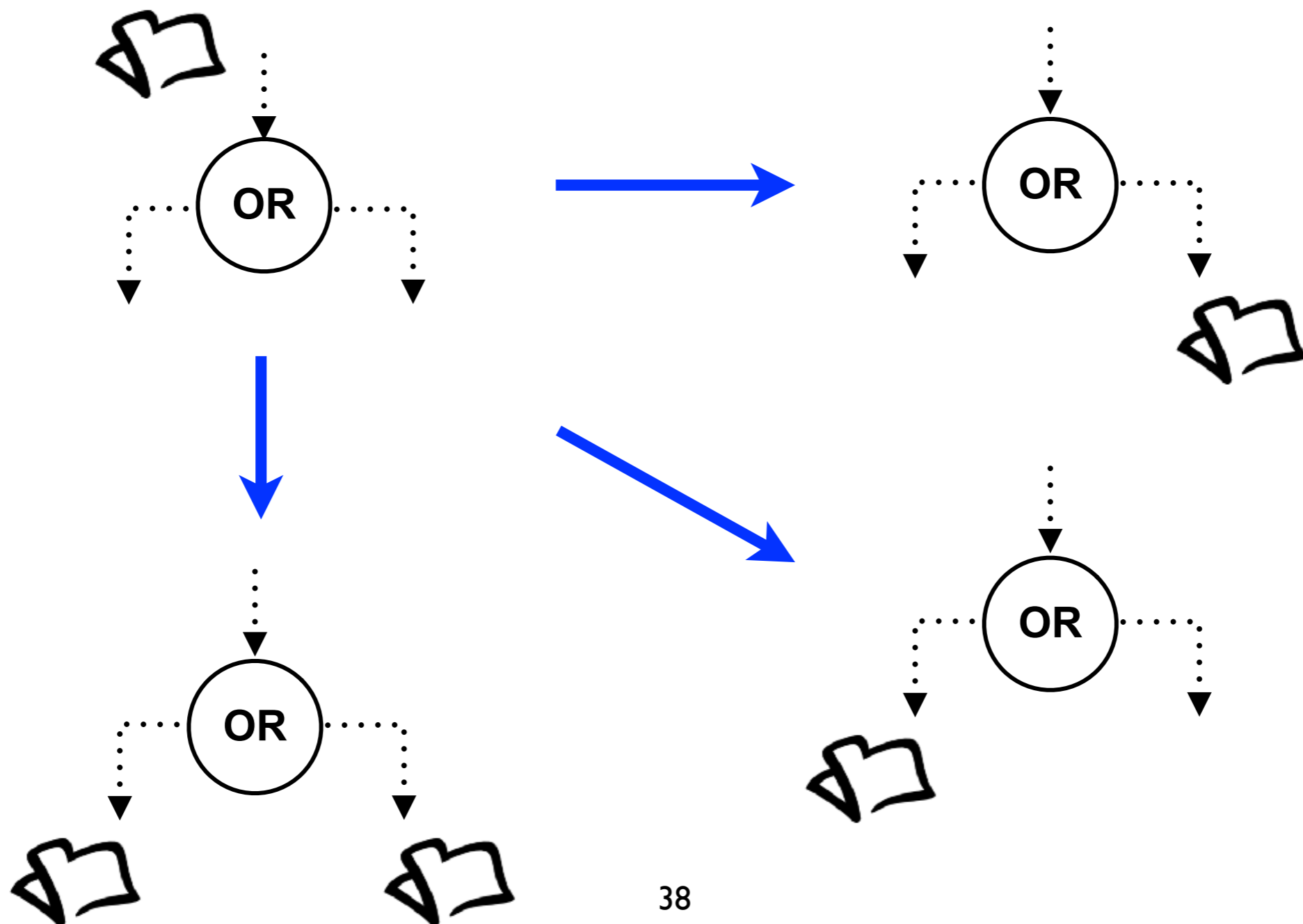
# Folder-passing semantics?

How can we infer the absence of folders?



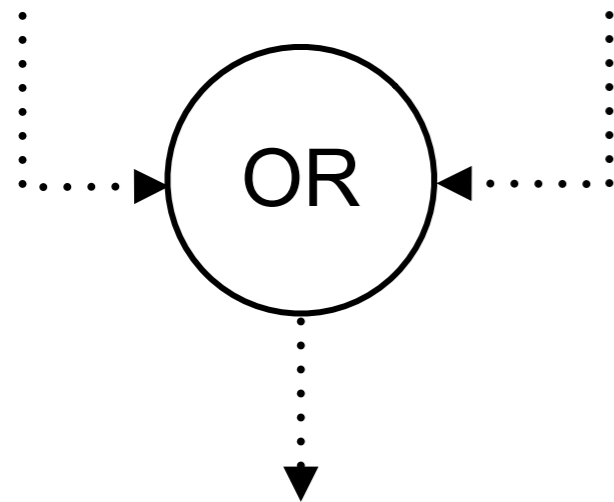
When and how should such information be propagated?

# Folder-passing semantics: OR-split



# OR join: intended meaning

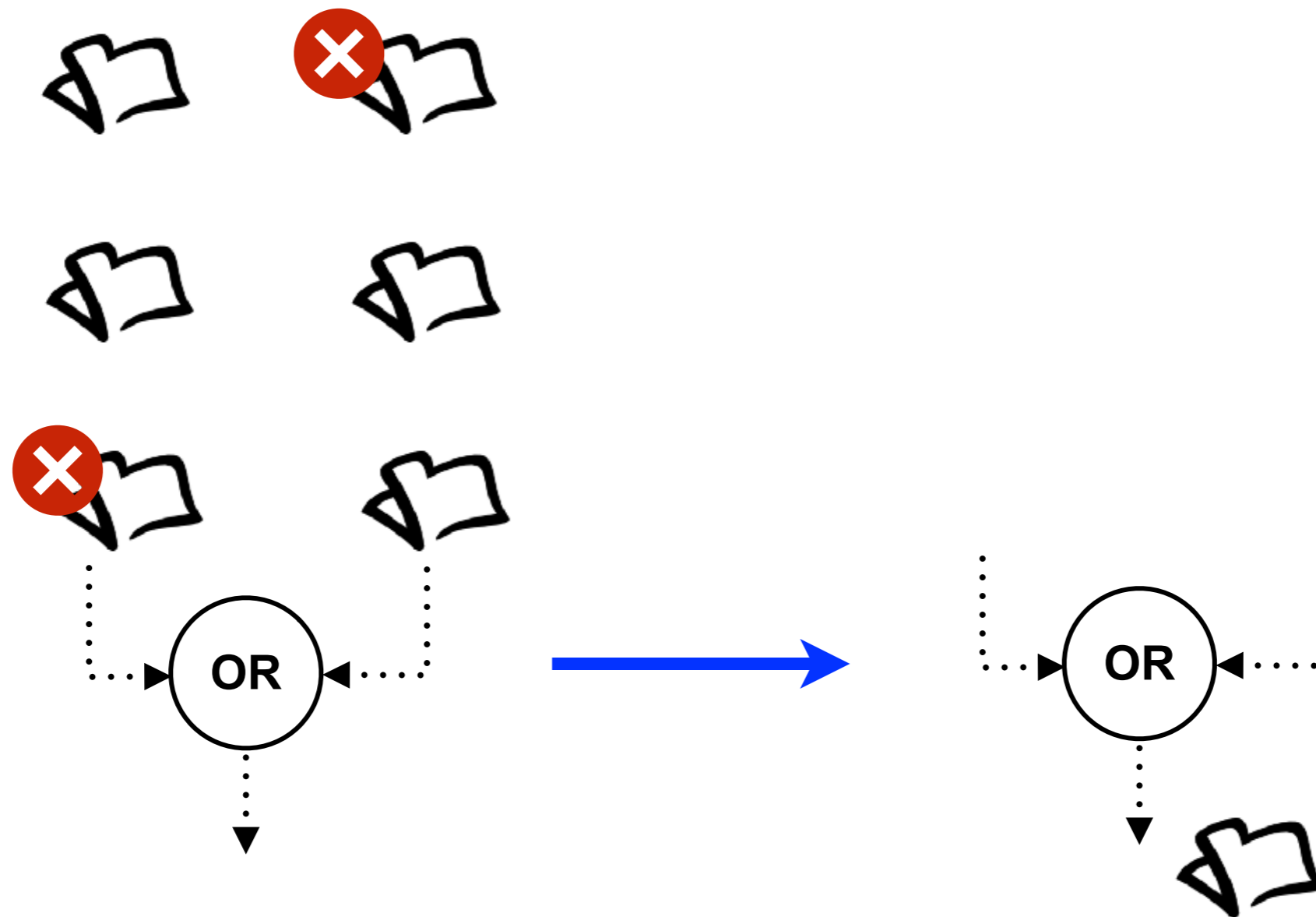
**if only one input arrives,**  
it should release the flow



**if both inputs arrive,**  
it should release only one output

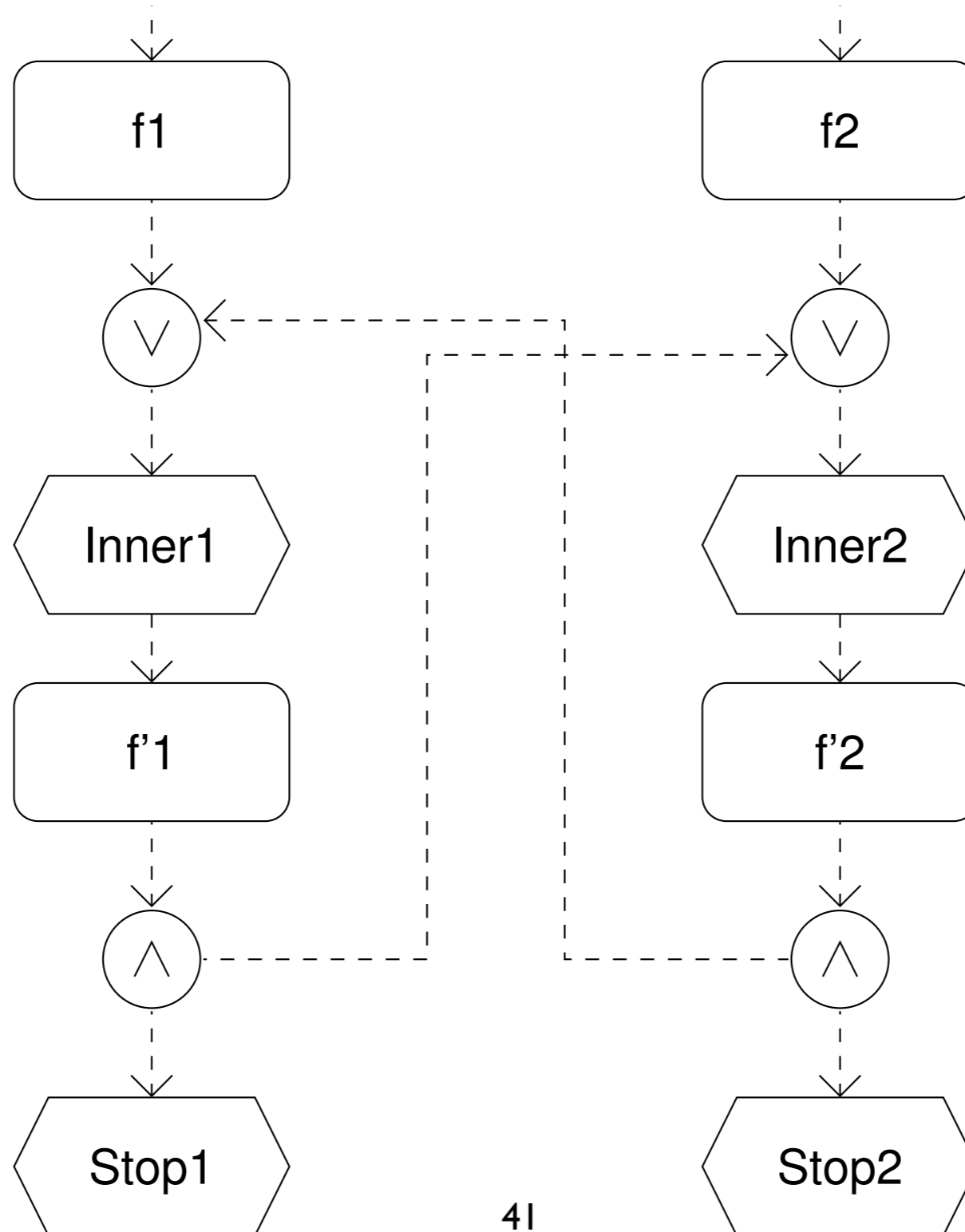
**if one input arrives,**  
it must wait until the other arrives or  
it is guaranteed that the other will never arrive

# Folder-passing semantics: OR-join?





# A vicious circle?



# Decorated EPC

To remove ambiguous behaviour for join connectors, designers can further annotate EPC diagrams

In particular we require to know:

**corresponding split**

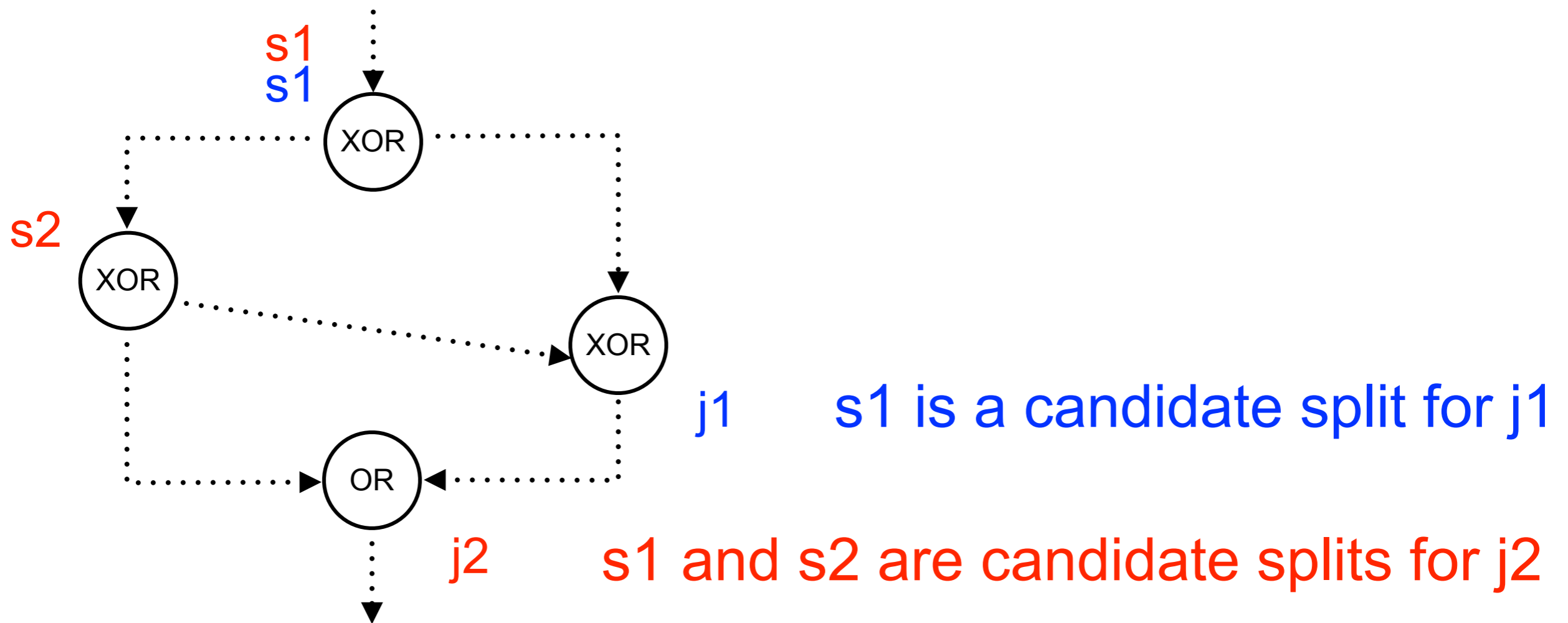
which node separated the flows we are joining  
(in the case of XOR/OR join)

**applicable policy**

how to trigger outgoing flow  
(avoid OR join ambiguous behaviour)

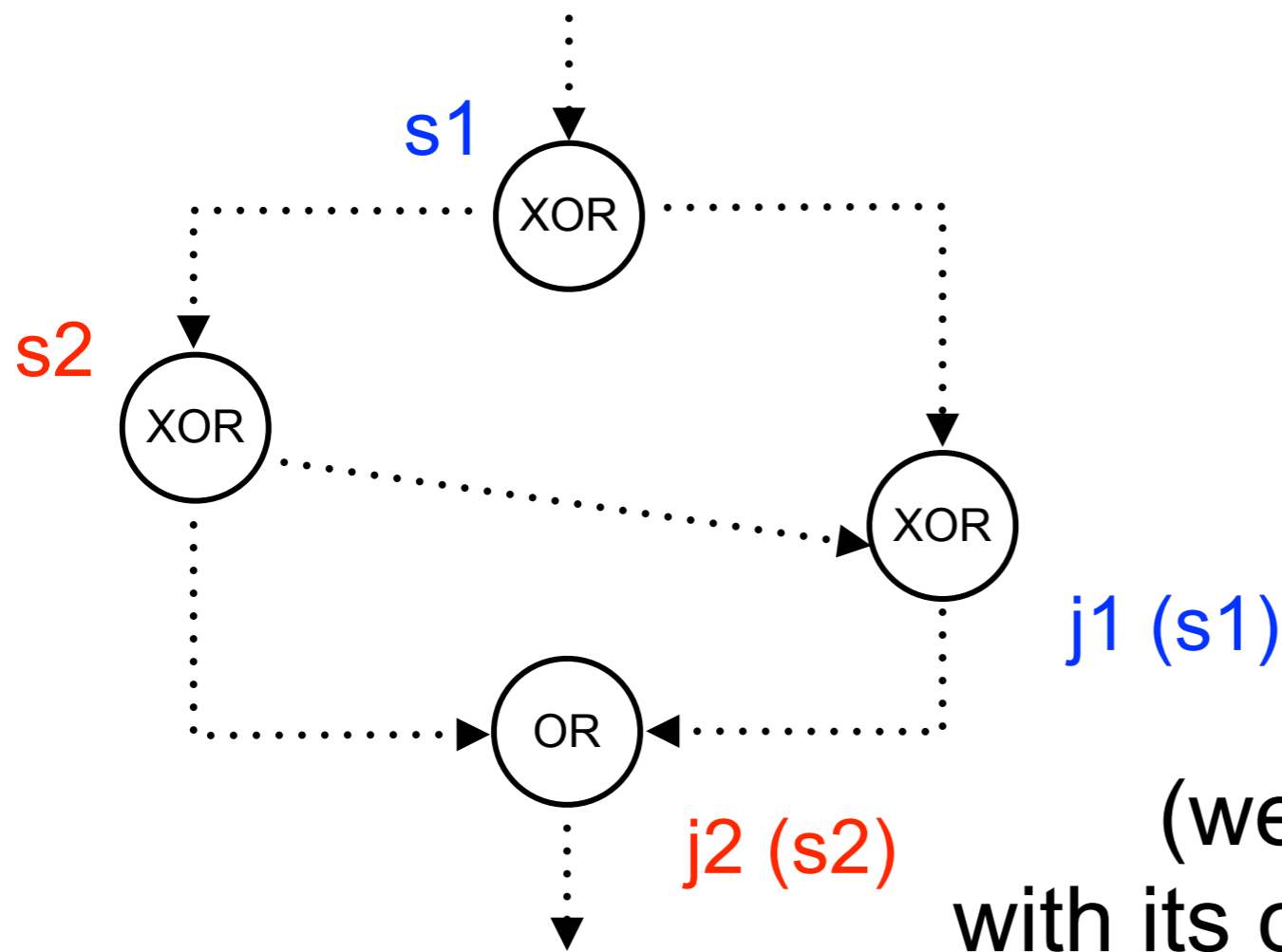
# Candidate split

A **candidate split** for a join node is any split node whose outputs are connected to the inputs of the join



# Corresponding split

A **corresponding split** for a join node is a chosen candidate split



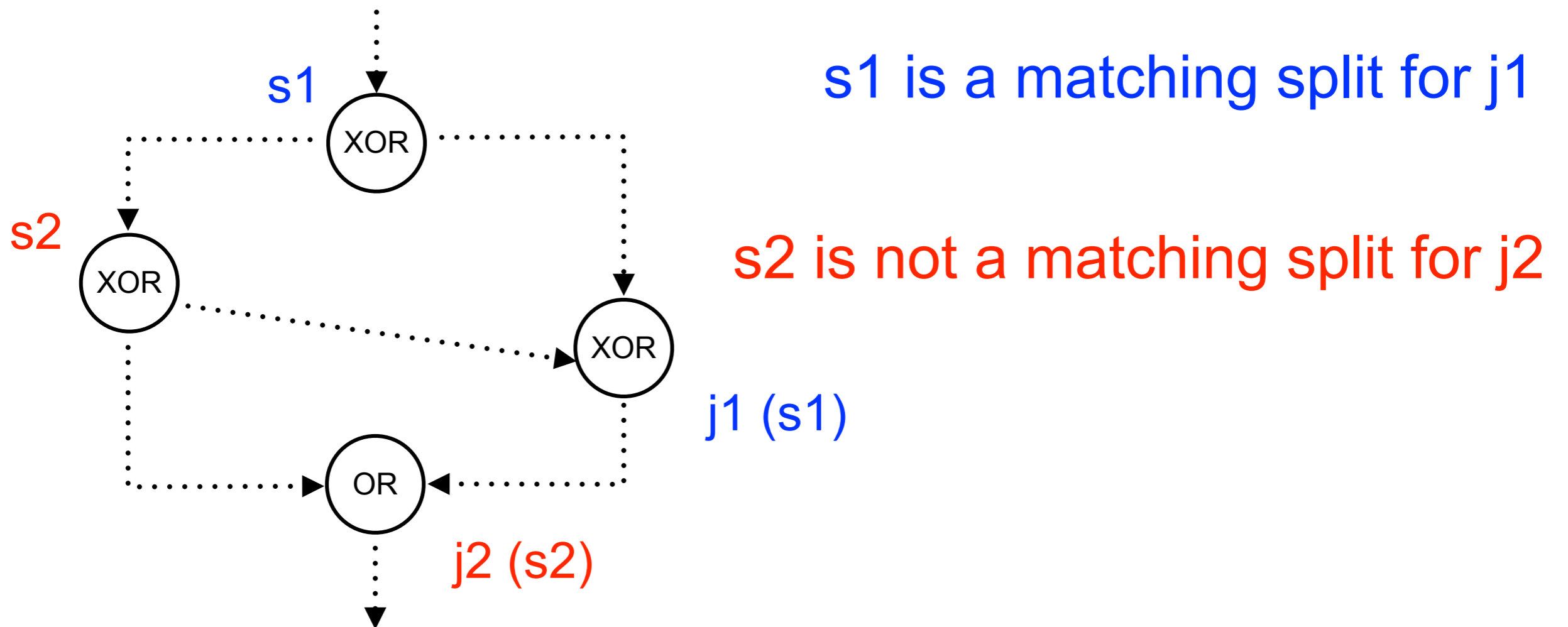
we choose  $s1$  as a corresponding split for  $j1$

we choose  $s2$  as a corresponding split for  $j2$

(we tag each join with its corresponding split)

# Matching split

A corresponding split for a join node is called **matching** if it has the same type as the join node



# OR join: policies

If an OR join has a **matching split**, its semantics is **wait-for-all**: wait for the completion of all *activated* paths

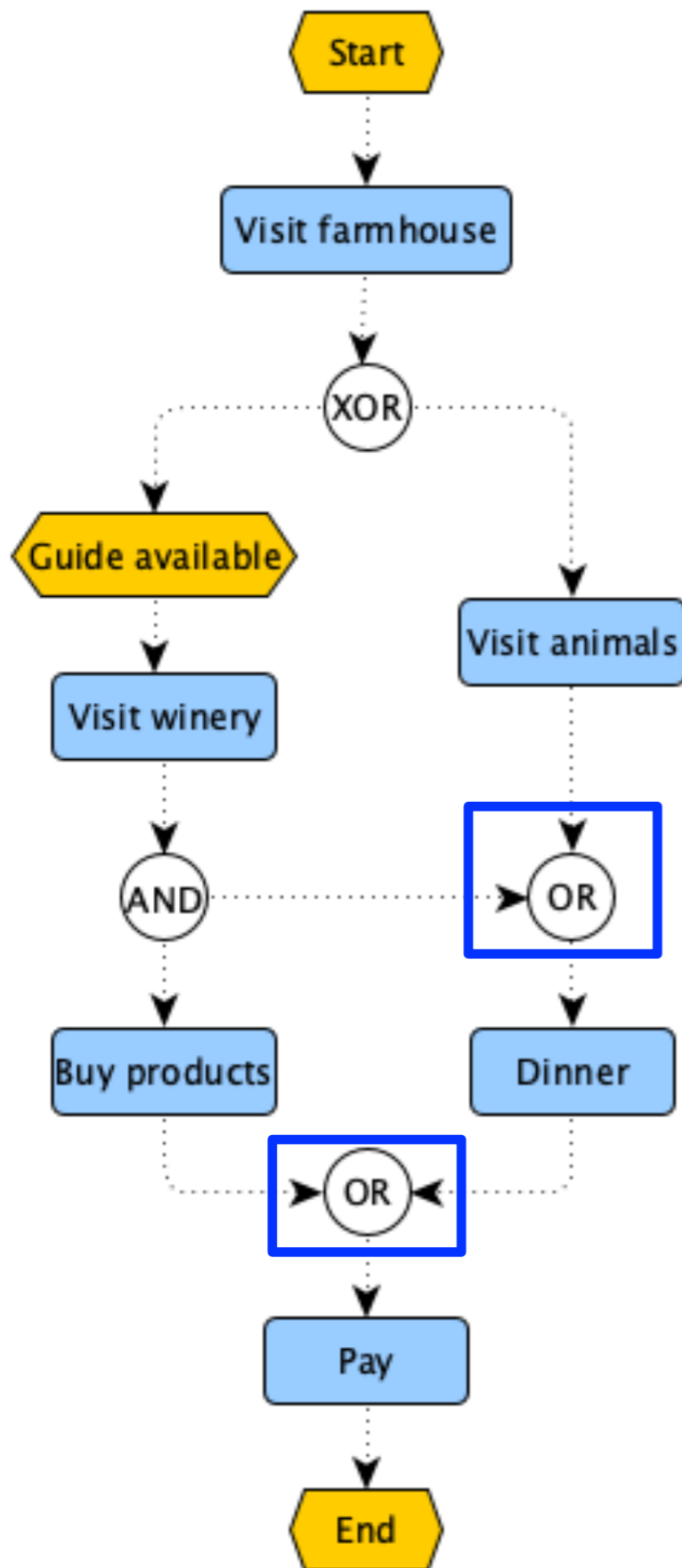
Otherwise, also other policies can be chosen:

**every-time**: trigger the outgoing path on each input

**first-come**: wait for the first input and ignore the second

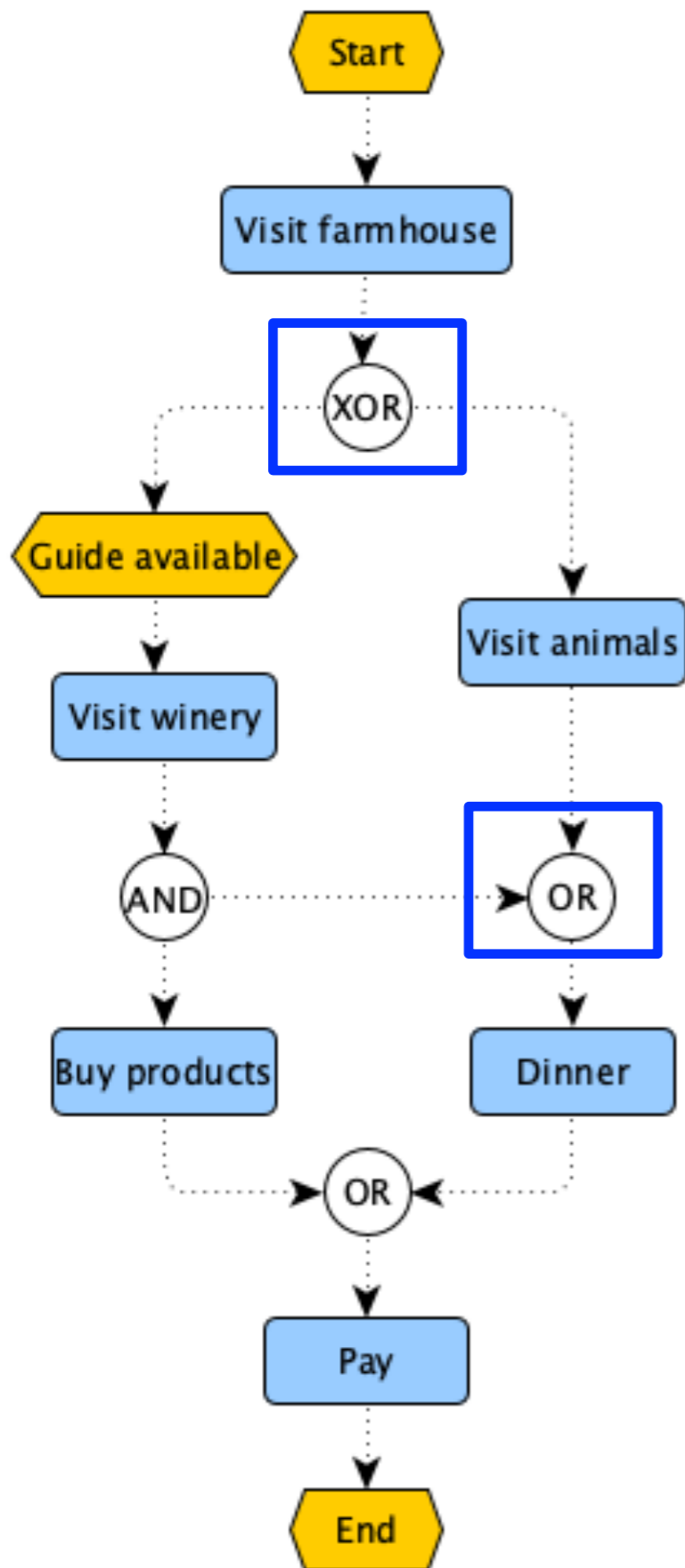
**Assumption**: every OR join is tagged with a policy  
(some suggested to have different trapezoid symbols)

# Example



two OR joins  
but no OR split

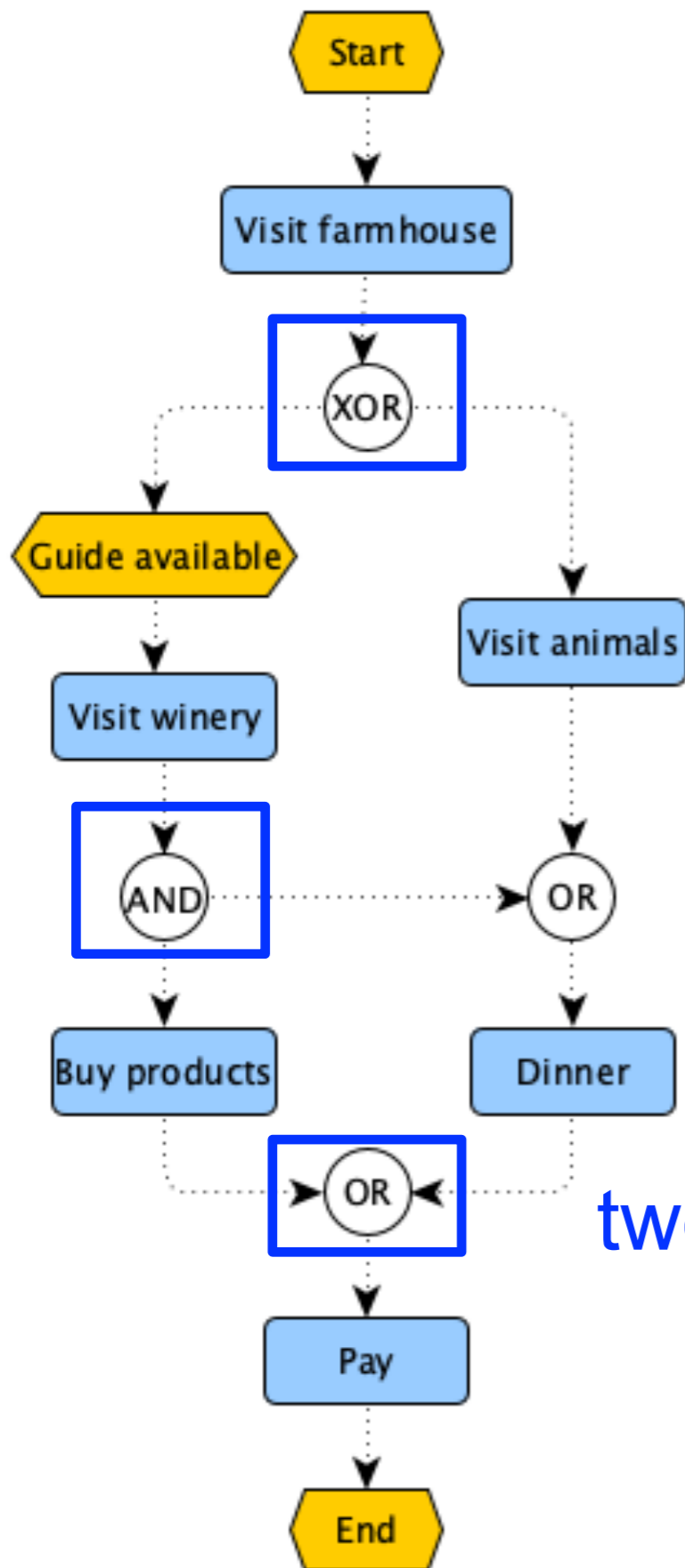
# Example



only one  
candidate split



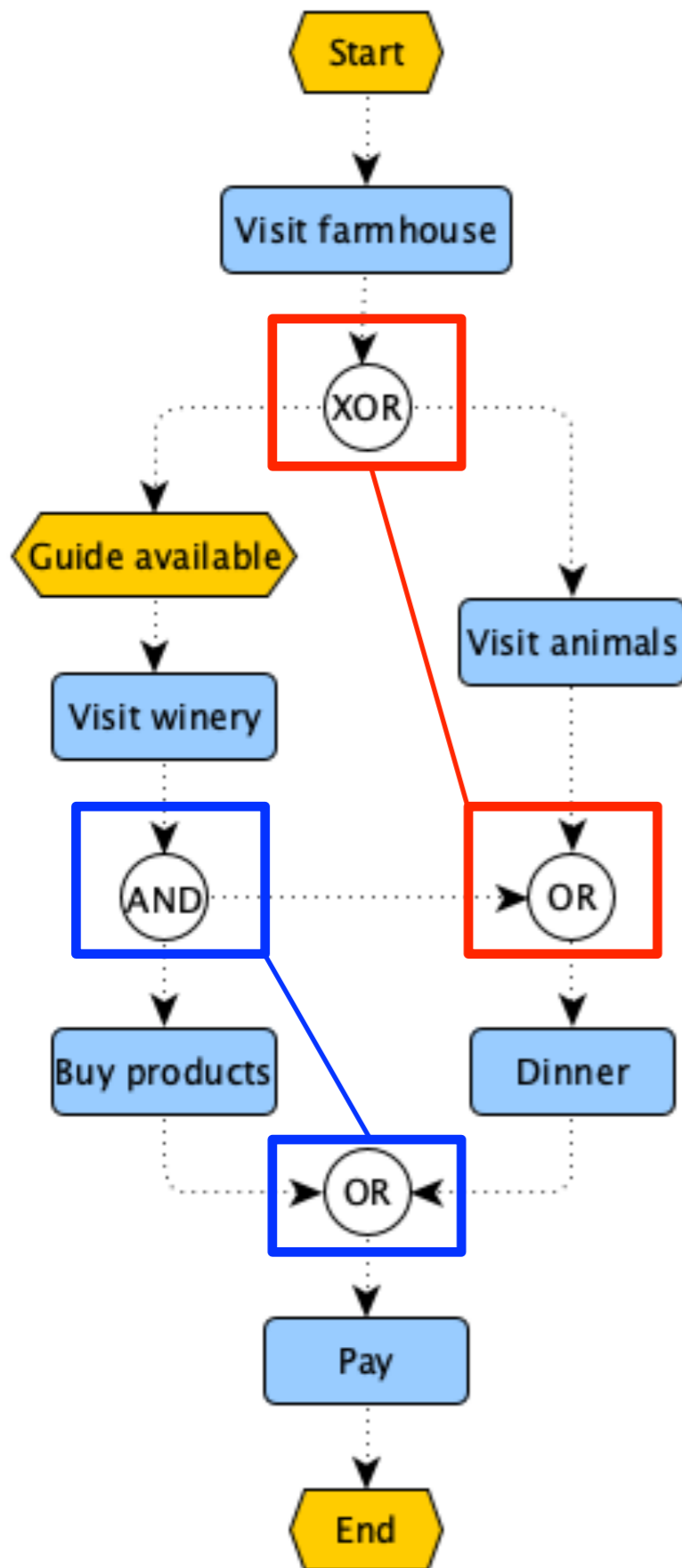
# Example



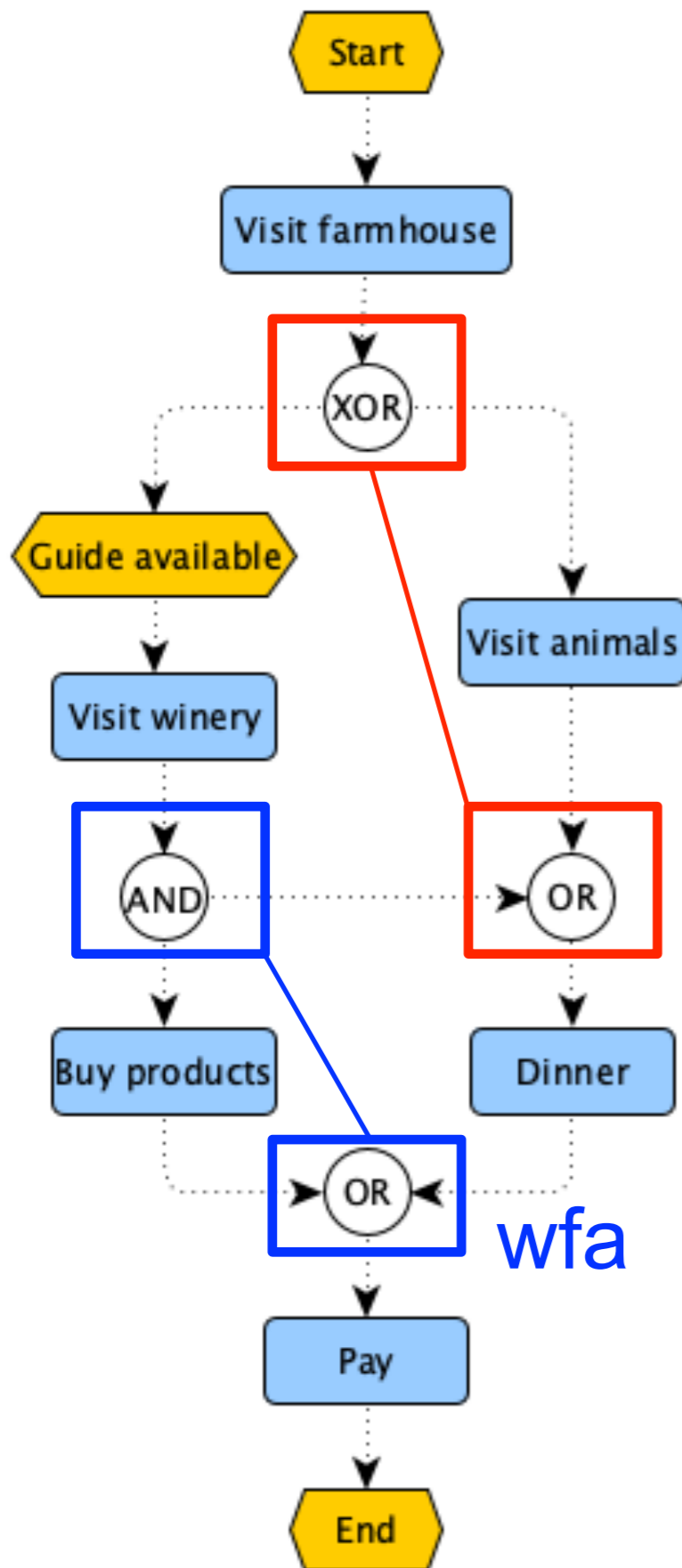
two candidate splits

# Example

assign corresponding splits



# Example



fc

assign policies

wfa

# Assumption

An OR join with **matching split uses wfa**

If an OR join has non-matching corresponding split  
it is decorated with a policy (wfa, fc, et)

**wfa: wait-for-all**

**works well with any corresponding split**

**et: every-time**

**fc: first-come**

**work well with corresponding XOR split**

# XOR join: assumption

If a XOR join has a **matching split**, the semantics is:  
“it blocks if both paths are activated and  
it is triggered by a unique activated path”

Any policy (wait-for-all, first-come, every-time)

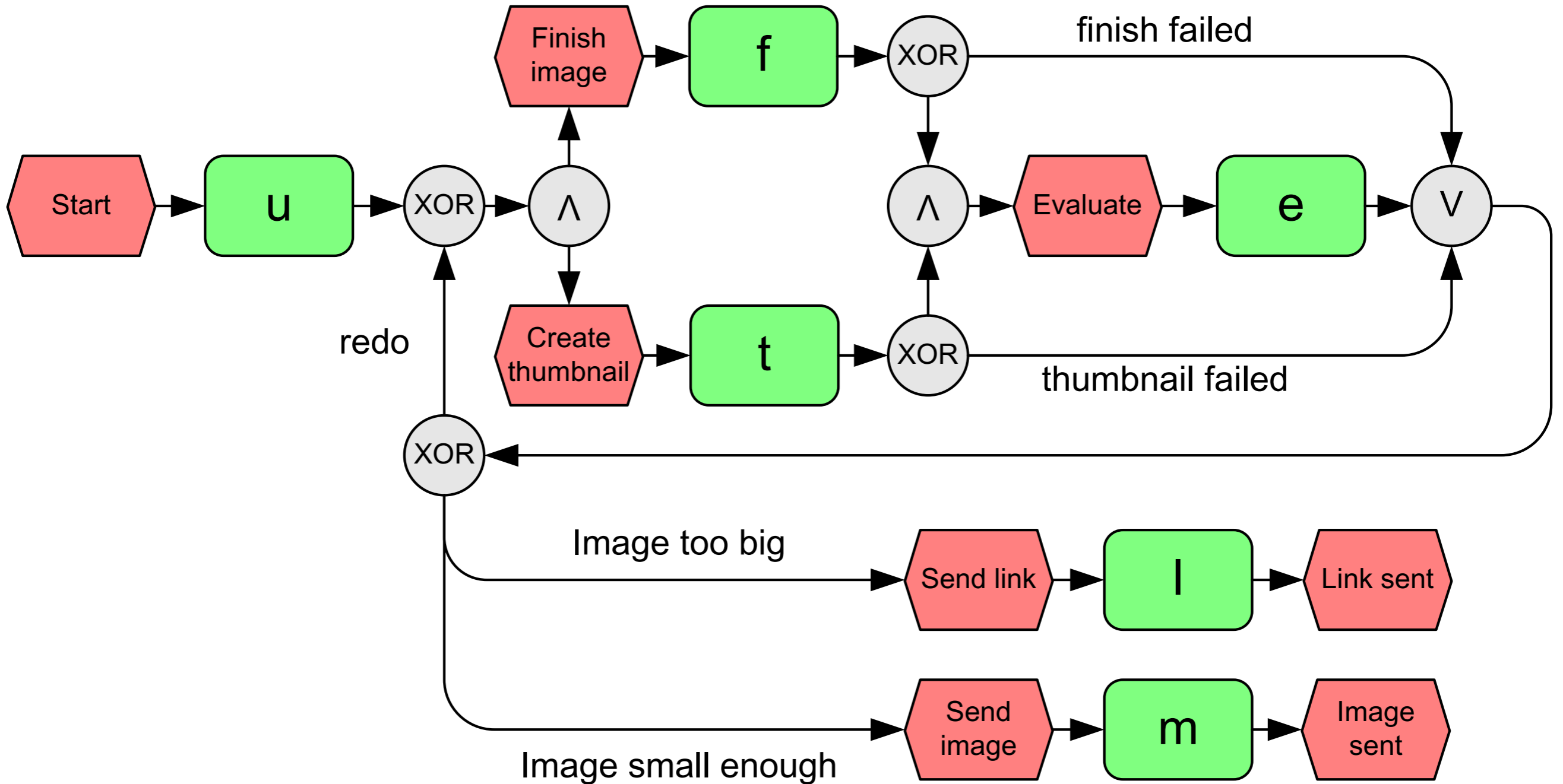
**contradicts the exclusivity** of XOR

(a token from one path can be accepted only if we make  
sure that no second token will arrive via the other path)

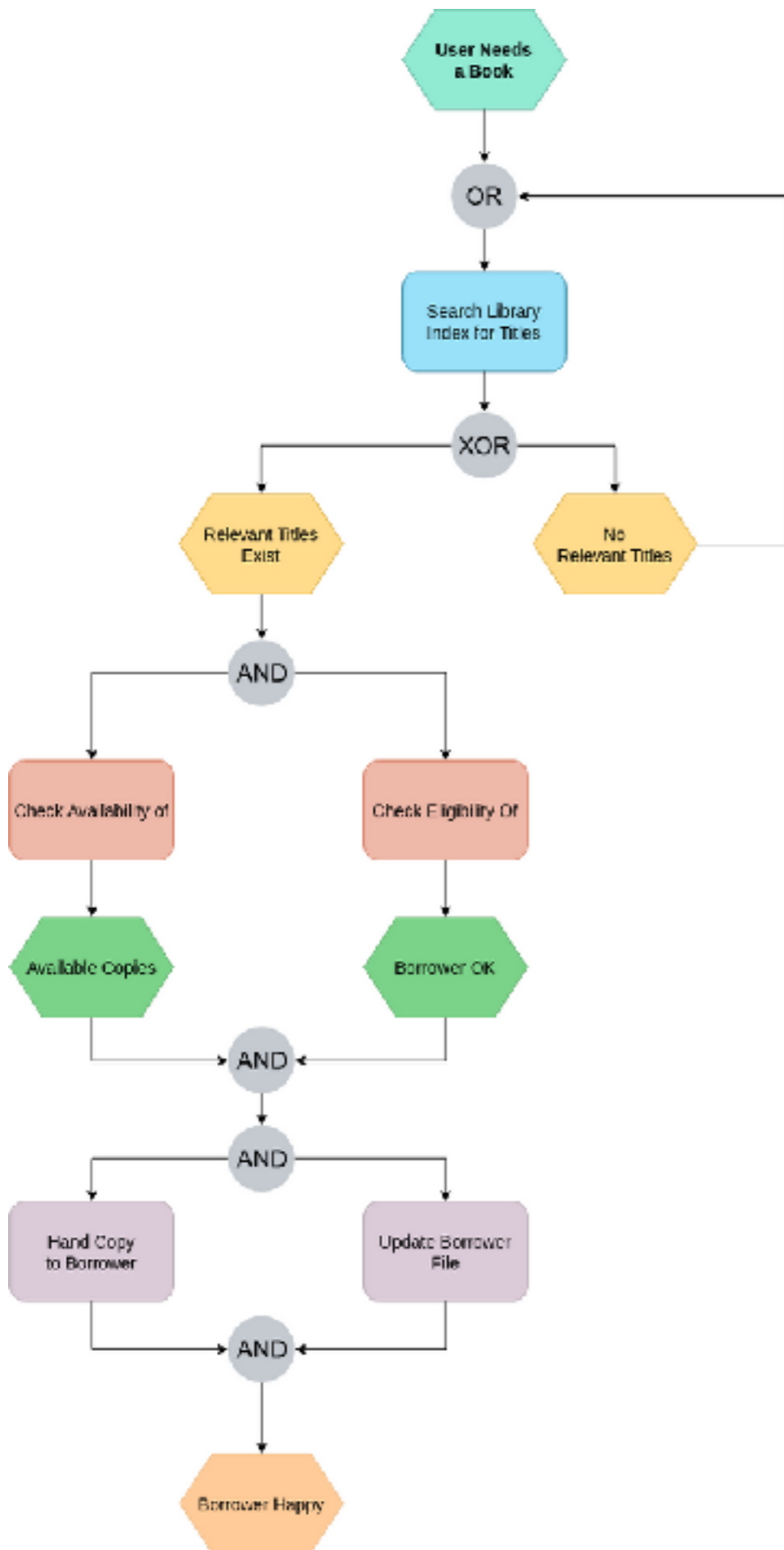
**Assumption:** every XOR join has a matching split  
(the implicit start split is allowed as a valid match)

# EPC Sample Diagrams

# Example



# Example

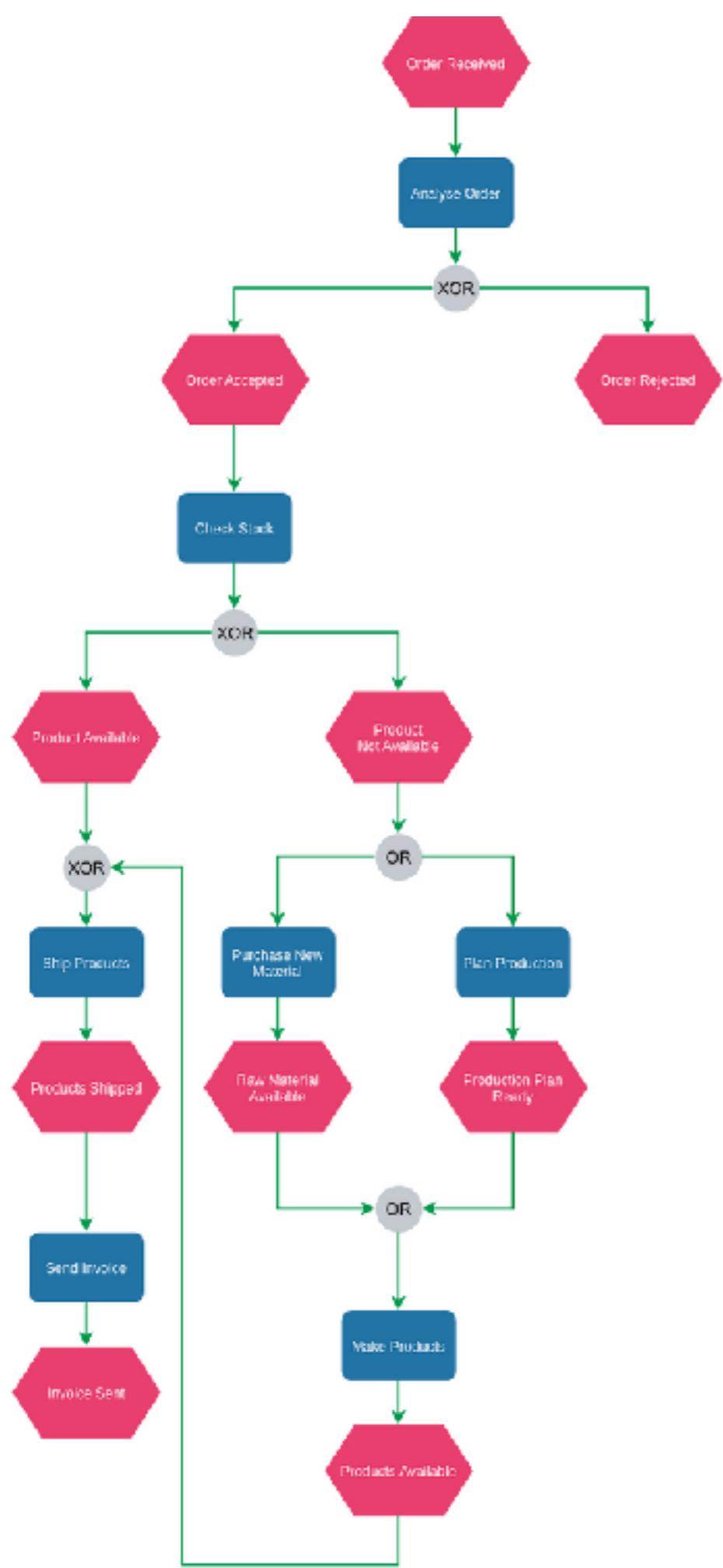




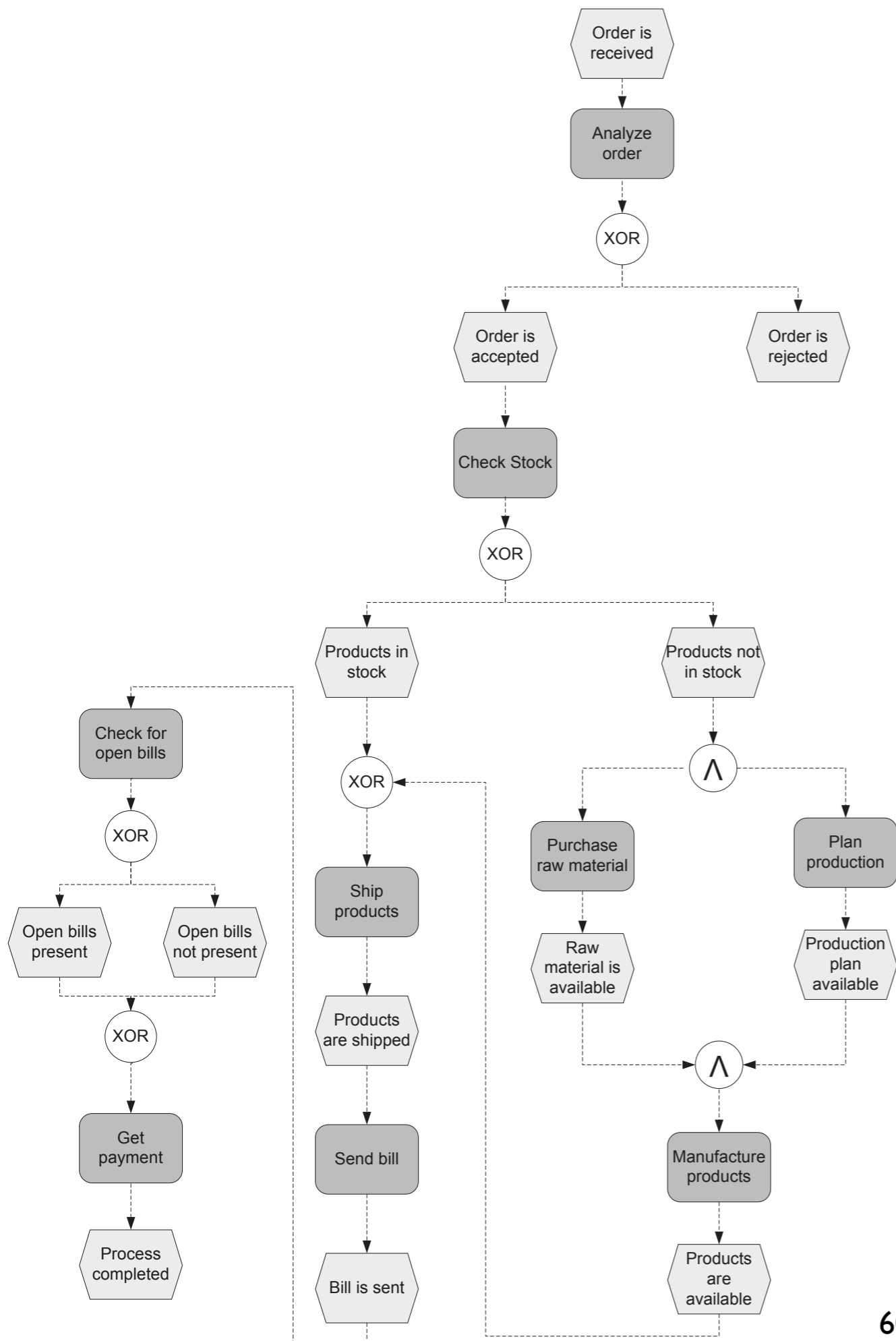
# Example



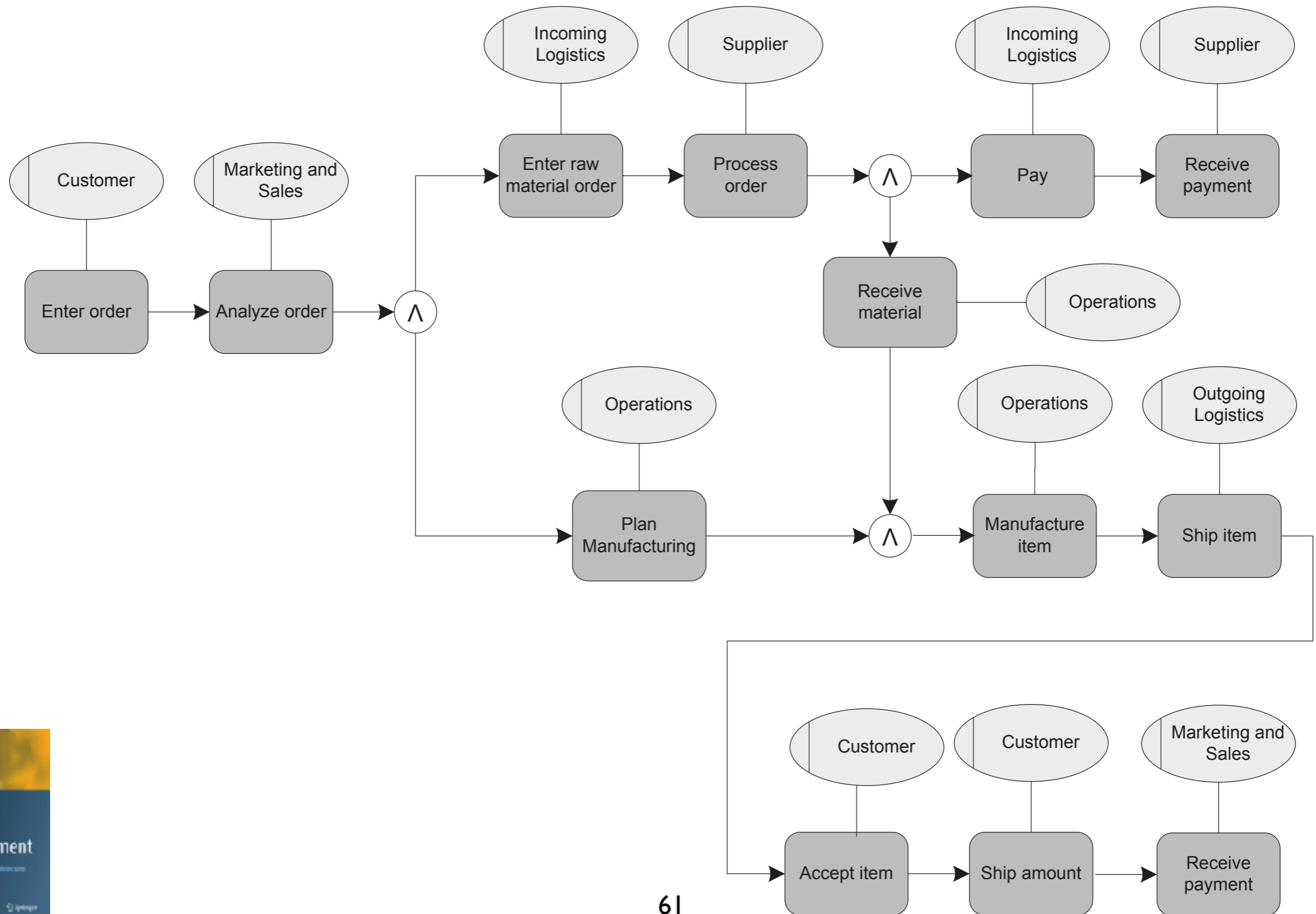
# Example



# Example



# Example



# Example

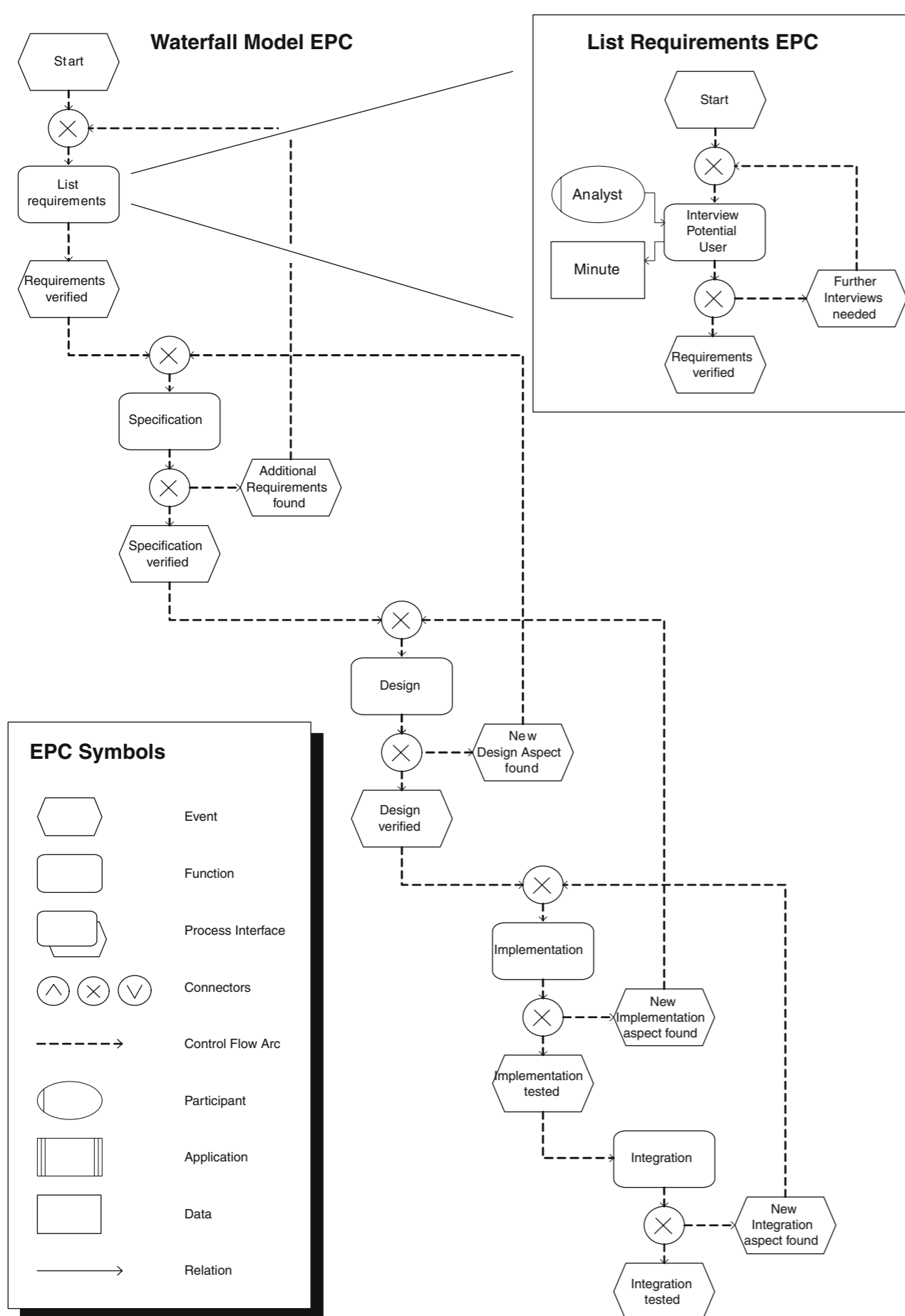


Fig. 1 Event-driven process chains representing the waterfall model for software engineering

# Exercises

Transfer the following verbal description into an EPC

- a) When creating a cost centre (CC), the controlling department specifies the validity period of the cost centre, and then assigns it to a cost centre group.
- b) Once the cost centres are assigned to the standard hierarchy, the basic data of the cost centre (CC name, person in charge, currency and category) is simultaneously determined.
- c) Thereafter the controlling department assigns the organizational units (business area, profit centre or both) to the cost centres.
- d) Once the organizational units are assigned, the controlling department determines the control indicators. Finally, the controlling department saves the captured data and, as a result, the cost centre is created.