

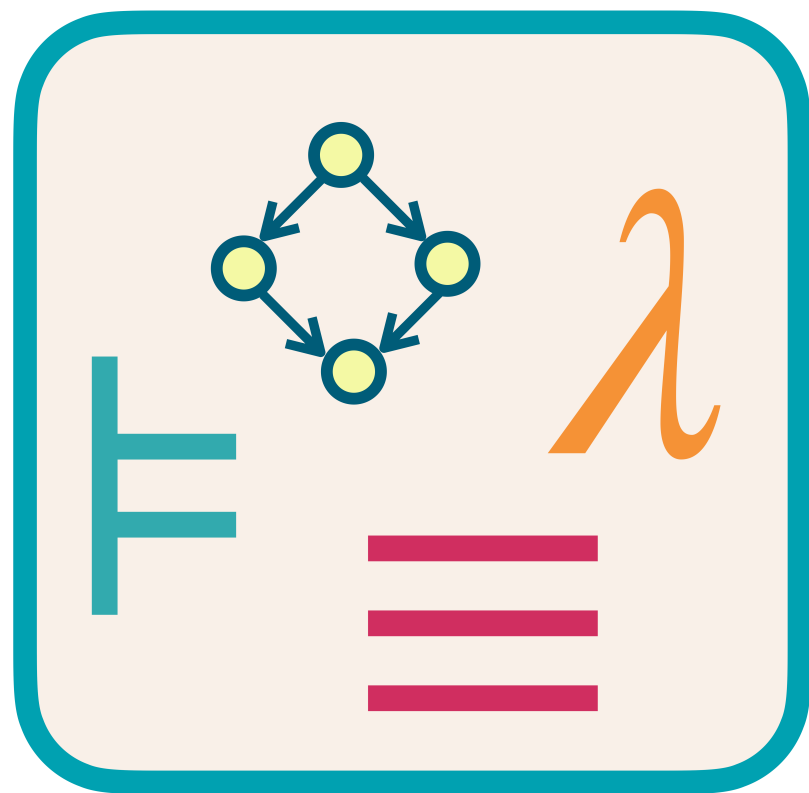
MPP 2025/26 (0077A, 9CFU)

Models for Programming Paradigms

Roberto Bruni

Filippo Bonchi

<http://www.di.unipi.it/~bruni/>



<https://didawiki.di.unipi.it/doku.php/magistraleinformatica/mpp/start>

11b - Haskell

Haskell: a purely functional programming language

<http://www.haskell.org/>

[Downloads](#)

[Community](#)

[Documentation](#)



An advanced, purely functional programming language

Declarative, statically typed code.

```
primes = filterPrime [2..]
  where filterPrime (p:xs) =
        p : filterPrime [x | x <- xs, x `mod` p /= 0]
```

Try it!

Type Haskell expressions in here.

λ

Got 5 minutes?

Type `help` to start the tutorial.

Or try typing these out and see what happens (click to insert):

```
23 * 36 or reverse "hello" or foldr (:) [] [1,2,3] or do line <- getLine;
putStrLn line or readFile "/welcome"
```

These IO actions are supported in this sandbox.

GHCi session

A terminal window titled 'bruni — ghc -B/Library/Frameworks/GHC.framework/Versions/8.6.3-x86_64/usr/li...'. The window shows the output of a login session and the start of a GHCi session. The text inside the terminal is: 'Last login: Wed Mar 18 11:13:21 on ttys000', '[Cat:~ bruni\$ ghci]', 'GHCi, version 8.6.3: http://www.haskell.org/ghc/ :? for help', and 'Prelude> ' followed by a cursor. The terminal has standard macOS window controls (red, yellow, green buttons) and a scrollbar on the right side.

```
bruni — ghc -B/Library/Frameworks/GHC.framework/Versions/8.6.3-x86_64/usr/li...
Last login: Wed Mar 18 11:13:21 on ttys000
[Cat:~ bruni$ ghci
GHCi, version 8.6.3: http://www.haskell.org/ghc/  :? for help
Prelude> 
```

GHCi help

% ghci

GHCi, version 9.4.8: <https://www.haskell.org/ghc/> :? for help

ghci> :?

Commands available from the prompt:

[with many omissis]

<statement>	evaluate/run <statement>
:	repeat last command
:help, :?	display this list of commands
:info [<name> ...]	display information about the given names
:instances <type>	display the class instances available for <type>
:kind <type>	show the kind of <type>
:quit	exit GHCi
:type <expr>	show the type of <expr>

:set <option> ... set options

:unset <option> ... unset options

Options for ':set' and ':unset':

+m	allow multiline commands
+s	print timing/memory stats after each evaluation
+t	print type after evaluation

:show bindings show the current bindings made at the prompt

The User's Guide has more information. An online copy can be found here:

https://downloads.haskell.org/~ghc/latest/docs/html/users_guide/ghci.html

GHCi conditional

```
ghci> ghci> :set +t
```

```
ghci> ghci> :set +m
```

```
ghci> let max a b = if a>b then a else b
```

```
ghci|
```

```
max :: Ord a => a -> a -> a
```

```
ghci> max 3 4
```

```
4
```

```
it :: (Ord a, Num a) => a
```

```
ghci> :t (max 3)
```

```
(max 3) :: (Ord a, Num a) => a -> a
```

GHCi cases

```
ghci> let max a b
ghci|           | a>b = a
ghci|           | a<=b = b
ghci|
max :: Ord a => a -> a -> a
ghci> max 3 4
4
it :: (Ord a, Num a) => a
```

```
ghci> let max a b
ghci|           | a>b = a
ghci|           | b>a = b
ghci|
max :: Ord a => a -> a -> a
ghci> max 2 2
```

*** Exception: <interactive>:(70,5)-(72,17): Non-exhaustive patterns in function max

```
ghci> let max a b
ghci|           | a>b = a
ghci|           | otherwise = b
ghci|
max :: Ord a => a -> a -> a
ghci> max 2 2
2
it :: (Ord a, Num a) => a
```

GHCi pattern matching

```
ghci> let empty [] = True
ghci|      empty (x:xs) = False
ghci|
empty :: [a] -> Bool
ghci> empty [1,2,3]
False
it :: Bool
```

```
{- "iterative" factorial -}
ghci> let fact n = product [1 .. n]
ghci|
fact :: (Num a, Enum a) => a -> a
ghci> fact 6
720
it :: (Num a, Enum a) => a
ghci> fact (-29)
1
it :: (Num a, Enum a) => a
```

GHCI recursion

```
ghci> let fac :: Integer -> Integer
ghci|     fac n = if n==0 then 1
ghci|           else if n>0 then n * fac(n-1)
ghci|           else 0
ghci|
fac :: Integer -> Integer
ghci> fac 6
720
it :: Integer
ghci> fac (-29)
0
it :: Integer
ghci> fac 1000
4023872600770937735437024339230039857193748642107146325437999104299385123986290
2059204420848696940480047998861019719605863166687299480855890132382966994459099
7424504087073759918823627727188732519779505950995276120874975462497043601418278
0946464962910563938874378864873371191810458257836478499770124766328898359557354
3251318532395846307555740911426241747434934755342864657661166779739666882029120
7379143853719588249808126867838374559731746136085379534524221586593201928090878
2973084313928444032812315586110369768013573042161687476096758713483120254785893
2076716913244842623613141250878020800026168315102734182797770478463586817016436
5024153691398281264810213092761244896359928705114964975419909342221566832572080
8213331861168115536158365469840467089756029009505376164758477284218896796462449
45160765353408198901385442487984959953319 ... 0000000000000000000000000000000000000000
it :: Integer
```

GHCi recursion

```
ghci> let fac :: Integer -> Integer
ghci|     fac 0 = 1
ghci|     fac n | n>0 = n * fac(n-1)
ghci|           | otherwise = 0
ghci|
```

```
fac :: Integer -> Integer
```

```
ghci> fac 1000
```

```
4023872600770937735437024339230039857193748642107146325437999104299385123986290
2059204420848696940480047998861019719605863166687299480855890132382966994459099
7424504087073759918823627727188732519779505950995276120874975462497043601418278
0946464962910563938874378864873371191810458257836478499770124766328898359557354
3251318532395846307555740911426241747434934755342864657661166779739666882029120
7379143853719588249808126867838374559731746136085379534524221586593201928090878
2973084313928444032812315586110369768013573042161687476096758713483120254785893
2076716913244842623613141250878020800026168315102734182797770478463586817016436
5024153691398281264810213092761244896359928705114964975419909342221566832572080
8213331861168115536158365469840467089756029009505376164758477284218896796462449
45160765353408198901385442487984959953319 ... 0000000000000000000000000000000000000000
```

```
it :: Integer
```

GHCI let-in

```
ghci> let cylinder r h = let sideArea = 2 * pi * r * h
ghci|                               topArea = pi * r^2
ghci|                               in sideArea + 2 * topArea
ghci|
cylinder :: Floating a => a -> a -> a
ghci> cylinder 3 4
131.94689145077132
it :: Floating a => a
```

Exercises

```
ghci> -- implement replicate :: Integer -> a -> [a]
```

```
ghci> let myrep n x
```

```
ghci|           | (n<=0) = []
```

```
ghci|           | otherwise = x : (myrep (n-1) x)
```

```
ghci|
```

```
myrep :: (Ord t1, Num t1) => t1 -> t2 -> [t2]
```

```
ghci> myrep 3 5
```

```
[5,5,5]
```

```
it :: Num t2 => [t2]
```

Exercises

```
ghci> -- implement take
```

```
ghci> let mytake n _ | (n<=0) = []
```

```
ghci|      mytake _ [] = []
```

```
ghci|      mytake n (x:xs) = x : (mytake (n-1) xs)
```

```
ghci|
```

```
mytake :: (Ord t, Num t) => t -> [a] -> [a]
```

```
ghci> mytake 10 [1..40]
```

```
[1,2,3,4,5,6,7,8,9,10]
```

```
it :: (Num a, Enum a) => [a]
```

Exercises

```
ghci> -- implement repeat
```

```
ghci> let myrep x = x : (myrep x)
```

```
ghci|
```

```
myrep :: t -> [t]
```

```
ghci> take 10 (myrep 4)
```

```
[4,4,4,4,4,4,4,4,4,4]
```

```
it :: Num a => [a]
```

Exercises

```
ghci> -- implement elem
```

```
ghci> let myelem x [] = False
```

```
ghci|      myelem x (y:xs) = (x==y) || (myelem x xs)
```

```
ghci|
```

```
myelem :: Eq t => t -> [t] -> Bool
```

```
ghci> myelem 6 [1..]
```

```
True
```

```
it :: Bool
```

Exercises

```
ghci> -- implement zip
```

```
ghci> let myzip _ [] = []
```

```
ghci|      myzip [] _ = []
```

```
ghci|      myzip (x:xs) (y:ys) = (x,y) : myzip xs ys
```

```
ghci|
```

```
myzip :: [a] -> [b] -> [(a, b)]
```

```
ghci> myzip [1..10] "a..d"
```

```
[(1,'a'),(2,'.'),(3,'.'),(4,'d')]
```

```
it :: (Num a, Enum a) => [(a, Char)]
```

Exercises

```
ghci> -- given a list checks if it is ordered
```

```
ghci> let sorted xs = length [x | (x,y) <- zip xs (tail xs) , x>y] == 0  
sorted :: Ord a => [a] -> Bool
```

```
ghci> sorted [1..12]
```

```
True
```

```
it :: Bool
```

```
ghci> sorted ([1..12] ++ [3])
```

```
False
```

```
it :: Bool
```

Exercises

```
ghci> -- get the list of all positions of one element x in a list
```

```
ghci> let pos x xs = [i | (y,i) <- zip xs [1..] , x==y]
```

```
ghci|
```

```
pos :: (Num a1, Enum a1, Eq a2) => a2 -> [a2] -> [a1]
```

```
ghci> pos 'e' "this is a sentence"
```

```
[12,15,18]
```

```
it :: (Num a1, Enum a1) => [a1]
```

Exercises

```
ghci> -- insert an element in a sorted list
```

```
ghci> let insert x [] = [x]
ghci|      insert x (y:xs)
ghci|           | x<y = x : y : xs
ghci|           | otherwise = y : (insert x xs)
ghci|
insert :: Ord t => t -> [t] -> [t]
ghci> insert 3 [1,2,4,5]
[1,2,3,4,5]
it :: (Ord t, Num t) => [t]
```

```
ghci> -- then, implement insertion sort
```

```
ghci> let isort [] = []
ghci|      isort (x:xs) = insert x (isort xs)
ghci|
isort :: Ord a => [a] -> [a]
ghci> isort [15,14..1]
[1,2,3,4,5,6,7,8,9,10,11,12,13,14,15]
it :: (Ord a, Num a, Enum a) => [a]
```

Exercises

```
ghci> -- implement quick sort
```

```
ghci> let qsort [] = []
```

```
ghci|      qsort (x:xs) = smaller ++ [x] ++ greater
```

```
ghci|      where smaller = qsort [a | a <- xs , a<=x]
```

```
ghci|      greater = qsort [a | a <- xs , a>x]
```

```
ghci|
```

```
qsort :: Ord a => [a] -> [a]
```

```
ghci> qsort ([50,48..1] ++ [1,3..49])
```

```
[1,2,3,4,5,6,7,8,9,10,11,12,13,14,15,16,17,18,19,20,21,22,23,24,25,26,27,28,29,  
30,31,32,33,34,35,36,37,38,39,40,41,42,43,44,45,46,47,48,49,50]
```

```
it :: (Ord a, Num a, Enum a) => [a]
```

Exercises

```
ghci> :t map
```

```
map :: (a -> b) -> [a] -> [b]
```

```
ghci> -- implement map
```

```
ghci> let myMap _ [] = []
```

```
ghci|      myMap f (x:xs) = (f x) : myMap f xs
```

```
ghci|
```

```
myMap :: (t -> a) -> [t] -> [a]
```

```
ghci> myMap (*2) [1..50]
```

```
[2,4,6,8,10,12,14,16,18,20,22,24,26,28,30,32,34,36,38,40,42,44,46,48,50,52,54,56,58,60,62,64,66,68,70,72,74,76,78,80,82,84,86,88,90,92,94,96,98,100]
```

```
it :: (Num a, Enum a) => [a]
```

Exercises

```
ghci> :t filter
```

```
filter :: (a -> Bool) -> [a] -> [a]
```

```
ghci> -- implement filter
```

```
ghci> let myFilter _ [] = []
```

```
ghci|         myFilter p (x:xs) | p x = x : rest
```

```
ghci|                                     | otherwise = rest
```

```
ghci|                                     where rest = myFilter p xs
```

```
ghci|
```

```
myFilter :: (a -> Bool) -> [a] -> [a]
```

```
ghci> myFilter even [1..40]
```

```
[2,4,6,8,10,12,14,16,18,20,22,24,26,28,30,32,34,36,38,40]
```

```
it :: Integral a => [a]
```

Exercises

```
ghci> -- implement the extraction of the factors of a number
```

```
ghci> let factors :: Integer -> [Integer]
```

```
ghci|     factors n = [ d | d <- [1..n] , n `mod` d==0 ]
```

```
ghci|
```

```
factors :: Integer -> [Integer]
```

```
ghci> let factors n = filter (\d -> n `mod` d==0) [1..n]
```

```
ghci|
```

```
factors :: Integral a => a -> [a]
```

```
ghci> factors 36
```

```
[1,2,3,4,6,9,12,18,36]
```

```
it :: Integral a => [a]
```

```
ghci> -- then, check if a number is prime
```

```
ghci> let prime n = (factors n) == [1,n]
```

```
ghci|
```

```
prime :: Integral a => a -> Bool
```

```
ghci> prime 7
```

```
True
```

```
it :: Bool
```

```
ghci> prime 27
```

```
False
```

```
it :: Bool
```

Exercises

```
ghci> -- generate the list of all prime numbers
```

```
ghci> let primes = filter prime (2:[3,5..])
```

```
ghci|
```

```
primes :: Integral a => [a]
```

```
ghci> take 30 primes
```

```
[2,3,5,7,11,13,17,19,23,29,31,37,41,43,47,53,59,61,67,71,73,79,83,89,97,101,103,107,109,113]
```

```
it :: Integral a => [a]
```

Folds

```
ghci> -- sum [] = 0
ghci> -- sum (x:xs) = x + (sum xs)
ghci> -- sum [1,2,3] = 1 + (2 + (3 + 0))

ghci> -- prod [] = 1
ghci> -- prod (x:xs) = x * (prod xs)
ghci> -- prod [1,2,3] = 1 * (2 * (3 * 1))

ghci> -- and [] = True
ghci> -- and (x:xs) = x && (and xs)
ghci> -- and [True,False,True] = True && (False && (True && True))

ghci> -- the general schema
ghci> -- rop [] = v
ghci> -- rop (x:xs) = x op (rop xs)
ghci> -- [a,b,c] = a : (b : (c : []))
```

Folds

```
ghci> -- foldr :: (a -> b -> b) -> b -> [a] -> b
ghci> -- a -> b -> b: given the current element and the previous result
ghci> --                computes the next result
ghci> -- b: previous result
ghci> -- [a]: list of elements to traverse
ghci> -- b: final result
```

```
ghci> let foldr f acc [] = acc
ghci|      foldr f acc (x:xs) = x `f` (foldr f acc xs)
```

```
ghci|
foldr :: (t1 -> t2 -> t2) -> t2 -> [t1] -> t2
```

```
ghci> let sumr = foldr (+) 0
```

```
ghci|
sumr :: Num t2 => [t2] -> t2
```

```
ghci> let prodr = foldr (*) 1
```

```
ghci|
prodr :: Num t2 => [t2] -> t2
```

```
ghci> let andr = foldr (&&) True
```

```
ghci|
andr :: [Bool] -> Bool
```

Folds

```
ghci> -- foldl :: (b -> a -> b) -> b -> [a] -> b

ghci> let foldl f acc [] = acc
ghci>      foldl f acc (x:xs) = let acc' = acc `f` x
ghci>                                in foldl f acc' xs
ghci>
foldl :: (t -> a -> t) -> t -> [a] -> t
ghci> --      [1,2,3] = 1 : (2 : (3 : []))
ghci> -- sum [1,2,3] = ((0 + 1) + 2) + 3
ghci>
ghci> let suml = foldl (+) 0
ghci>
suml :: Num a => [a] -> a
```

Folds

```
ghci> -- foldr :: (a -> [a] -> [a]) -> [a] -> [a] -> [a]
ghci> let elemr y = foldr (\x acc -> (x==y) || acc) False
ghci|
elemr :: Eq a => a -> [a] -> Bool
```

```
ghci> -- foldr :: (a -> [a] -> [a]) -> [a] -> [a] -> [a]
ghci> let filterr p = foldr (\x acc -> if p x then x : acc else acc) []
ghci|
filterr :: (a -> Bool) -> [a] -> [a]
ghci> filterr (even) [1..10]
[2,4,6,8,10]
it :: Integral a => [a]
```

```
ghci> -- foldl :: (b -> a -> b) -> b -> [a] -> b
ghci> let filterl p = foldl (\acc x -> if p x then x : acc else acc) []
ghci|
filterl :: (a -> Bool) -> [a] -> [a]
ghci> filterl (even) [1..10]
[10,8,6,4,2]
it :: Integral a => [a]
```

```
ghci> let reversel = foldl (flip (:)) []
ghci|
reversel :: [a] -> [a]
ghci> reversel [1..10]
[10,9,8,7,6,5,4,3,2,1]
it :: (Num a, Enum a) => [a]
```

Fix

```
ghci> -- implement fix :: (t -> t) -> t
```

```
ghci> let fix f = f (fix f)
```

```
ghci|
```

```
fix :: (t -> t) -> t
```

```
ghci> let fix f = (let x = f x in x)
```

```
ghci|
```

```
fix :: (t -> t) -> t
```

Fix: factorial

```
ghci> let fac = \n -> if n<=0 then 1 else n * fac(n-1)
ghci|
fac :: (Ord t, Num t) => t -> t
ghci> let fac = (\f n -> if n<=0 then 1 else n * f(n-1)) fac
ghci|
fac :: (Ord t, Num t) => t -> t
ghci> let gamma_fac = (\f n -> if n<=0 then 1 else n * f(n-1))
ghci|
gamma :: (Ord t, Num t) => (t -> t) -> t -> t
ghci> -- obviously, fac = gamma_fac fac

ghci> gamma_fac succ 3
9
it :: (Ord t, Num t, Enum t) => t
ghci> gamma_fac (2*) 3
12
it :: (Ord t, Num t) => t
ghci> let factorial = fix gamma_fac
ghci|
fact :: (Ord t, Num t) => t -> t
ghci> factorial 3
6
it :: (Ord t, Num t) => t
ghci> gamma_fac factorial 3
6
it :: (Ord t, Num t) => t
```

Fix: fibonacci

```
ghci> let fib = \n -> if n<2 then n else fib(n-1) + fib(n-2))
ghci|
fac :: (Ord t, Num t) => t -> t
ghci> let fib = (\f n -> if n<2 then n else f(n-1) + f(n-2)) fib
ghci|
fac :: (Ord t, Num t) => t -> t
ghci> let gamma_fib = (\f n -> if n<2 then n else f(n-1) + f(n-2))
ghci|
gamma :: (Ord t, Num t) => (t -> t) -> t -> t
ghci> -- obviously, fib = gamma_fib fib

ghci> gamma_fib succ 8
15
it :: (Ord t, Num t, Enum t) => t
ghci> gamma_fib (2*) 8
26
it :: (Ord t, Num t) => t
ghci> let fibonacci = fix gamma_fib
ghci|
fact :: (Ord t, Num t) => t -> t
ghci> fibonacci 8
21
it :: (Ord t, Num t) => t
ghci> gamma_fib fibonacci 8
21
it :: (Ord t, Num t) => t
```

Fix: triangular numbers

```
ghci> -- triangular n = sum [1 .. n] = (n * (n+1)) / 2
ghci> -- for which gamma we can set
ghci> -- let triangular = fix gamma?
ghci> let gamma = (\f n -> ...)
```

```
ghci> let gamma = (\f n -> if n<=0 then 0 else n + f(n-1))
ghci|
gamma :: (Ord t, Num t) => (t -> t) -> t -> t
```

```
ghci> gamma succ 5
```

```
10
```

```
it :: (Ord t, Num t, Enum t) => t
```

```
ghci> gamma (2*) 5
```

```
13
```

```
it :: (Ord t, Num t) => t
```

```
ghci> let triangular = fix gamma
```

```
ghci|
```

```
fact :: (Ord t, Num t) => t -> t
```

```
ghci> triangular 5
```

```
15
```

```
it :: (Ord t, Num t) => t
```

```
ghci> gamma triangular 5
```

```
15
```

```
it :: (Ord t, Num t) => t
```

Function application

```
ghci> -- function application: $ :: (a -> b) -> a -> b
ghci> -- f $ x = f x
ghci> -- avoid brackets!
ghci> -- f (g (h z)) => f $ g $ h z
```

```
ghci> sum (filter (> 10) (map (*2) [1..10]))
80
it :: (Num a, Ord a, Enum a) => a
```

```
ghci> sum $ filter (> 10) $ map (*2) [1..10]
80
it :: (Num a, Ord a, Enum a) => a
```

```
ghci> map ($ 5) [(5+), (5*), (^5)]
[10,25,3125]
it :: Num b => [b]
```

Function application

```
ghci> -- function composition: . :: (b -> c) -> (a -> b) -> a -> c
ghci> -- (g . f) x = g (f x)
ghci> -- g . f = \x -> g(f x)
```

```
ghci> map (\x -> negate(abs(x))) [-10..10]
[-10,-9,-8,-7,-6,-5,-4,-3,-2,-1,0,-1,-2,-3,-4,-5,-6,-7,-8,-9,-10]
it :: (Num b, Enum b) => [b]
```

```
ghci> map (negate . abs) [-10..10]
[-10,-9,-8,-7,-6,-5,-4,-3,-2,-1,0,-1,-2,-3,-4,-5,-6,-7,-8,-9,-10]
it :: (Num b, Enum b) => [b]
```

```
ghci> sum (filter odd (map (^2) [1..100]))
166650
it :: Integral a => a
ghci> sum . filter odd . map (^2) $ [1..100]
166650
it :: Integral a => a
```

```
ghci> sum . filter odd . map (^2) [1..100]
<interactive>:69:20: error:
    • Couldn't match expected type: a -> [c]
      with actual type: [b0]
    • Possible cause: 'map' is applied to too many arguments
```

```
...
ghci> :q
Leaving GHCi.
```

%