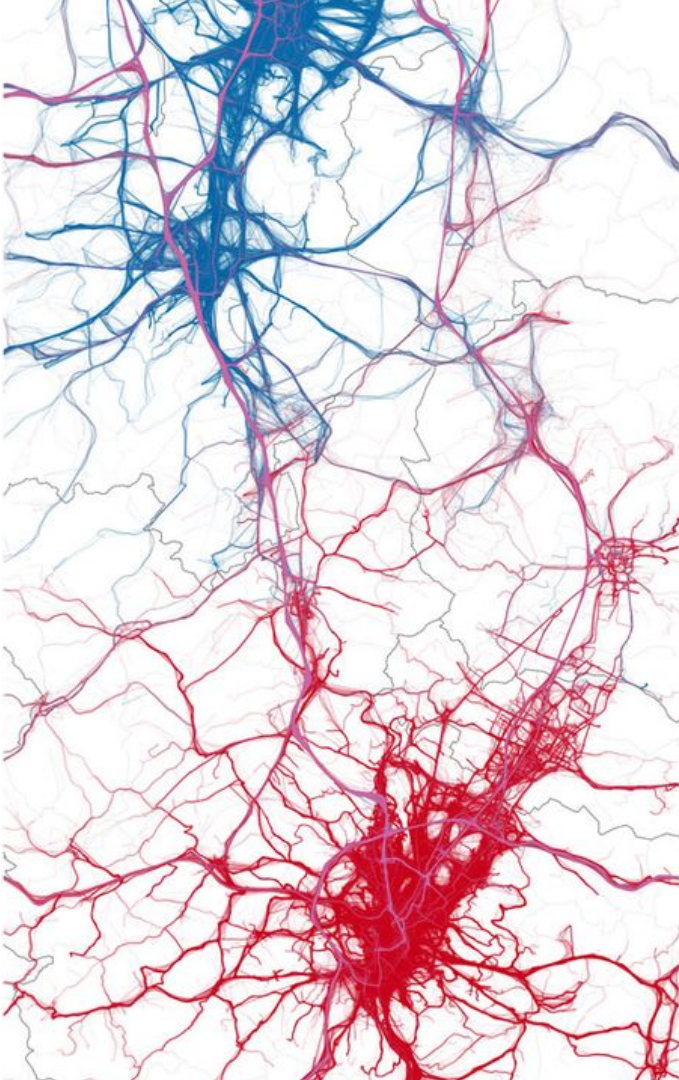




Consiglio Nazionale
delle Ricerche



Human Mobility Models

Predictive vs Generative

- **predictive models**

predict future trips/flows given past history of individuals

- *machine learning, deep learning*

- **generative models**

generate synthetic trajts or flows with realistic mobility patterns

- *mechanistic modelling, machine learning, deep learning*

Individual vs Collective

- **individual models**

generate/predict the trajectory of a single agent

- *EPR and its variants*

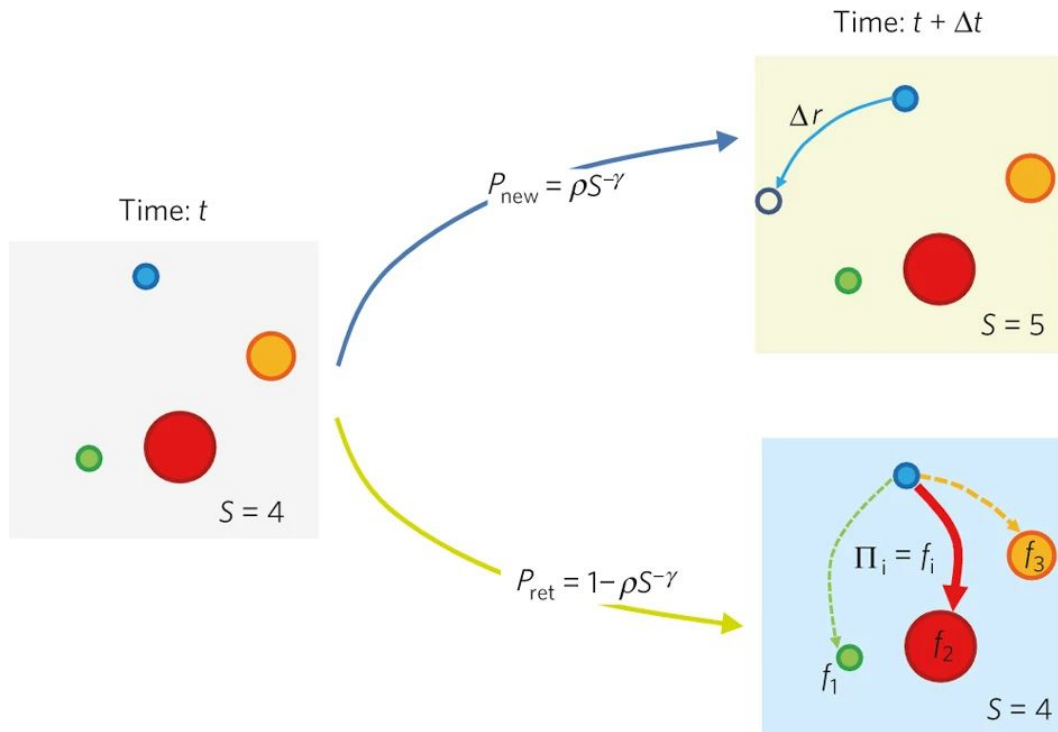
- **collective models**

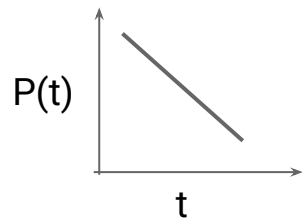
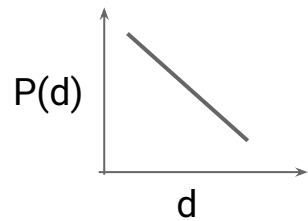
generate/predict flows between locations

- *Gravity, Radiation, Deep Gravity*

Modelling Individual Human Mobility

Exploration and Preferential Return Model (EPR)

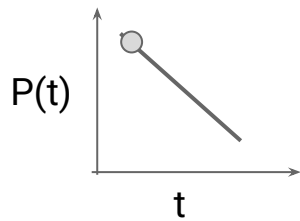
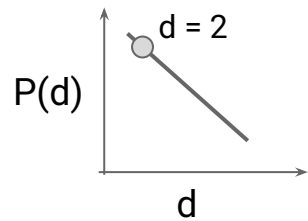




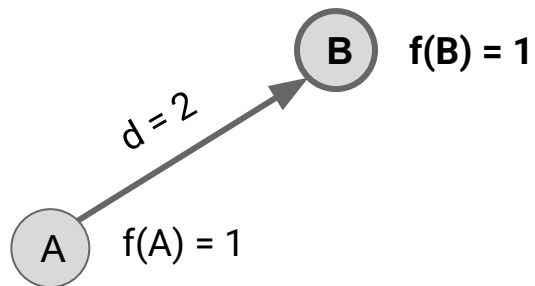
Location	Time	Event
A	0	

A $f(A) = 1$

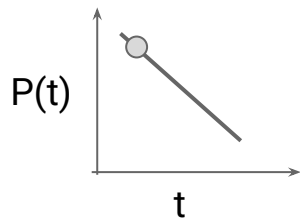
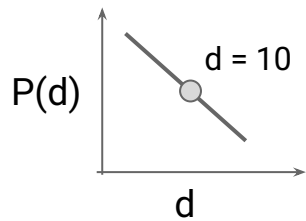
$S = 1$



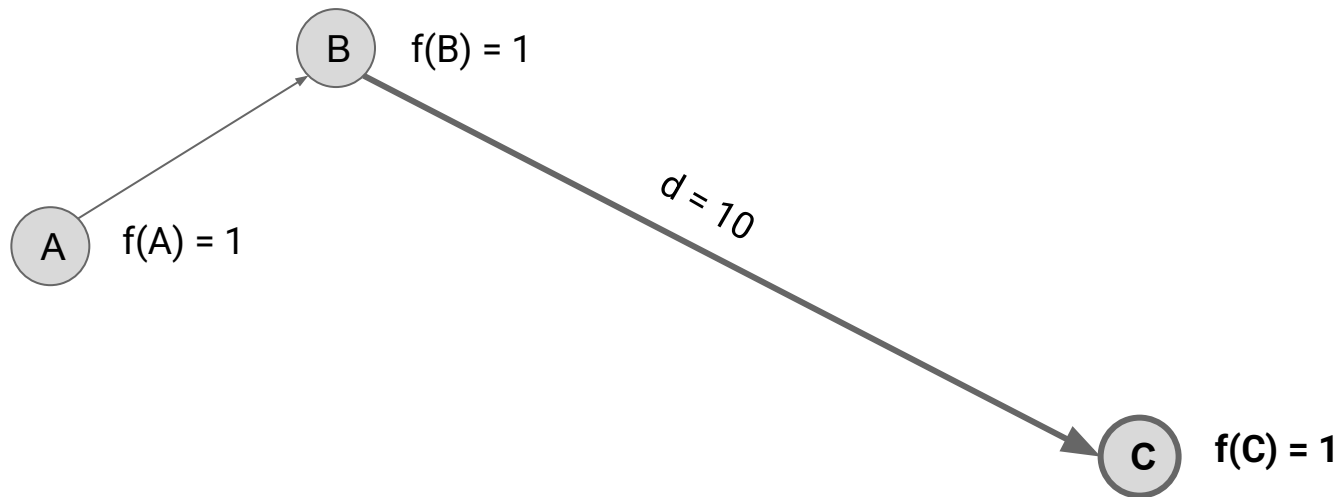
Location	Time	Event
A	0	
B	2	Explore



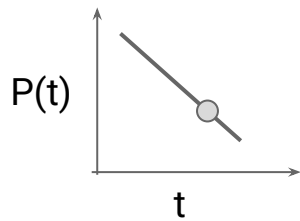
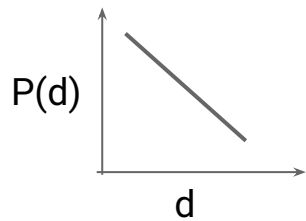
$S = 2$



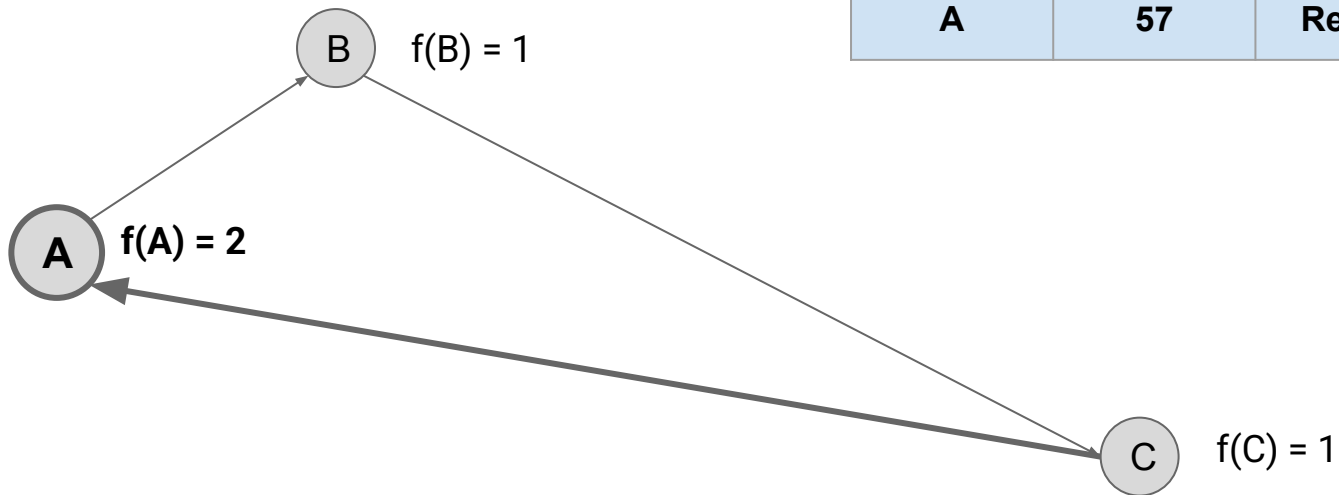
Location	Time	Event
A	0	
B	2	Explore
C	5	Explore



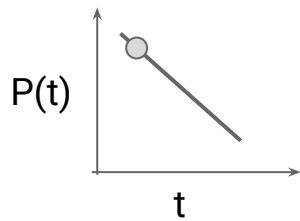
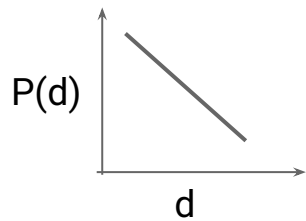
$S = 3$



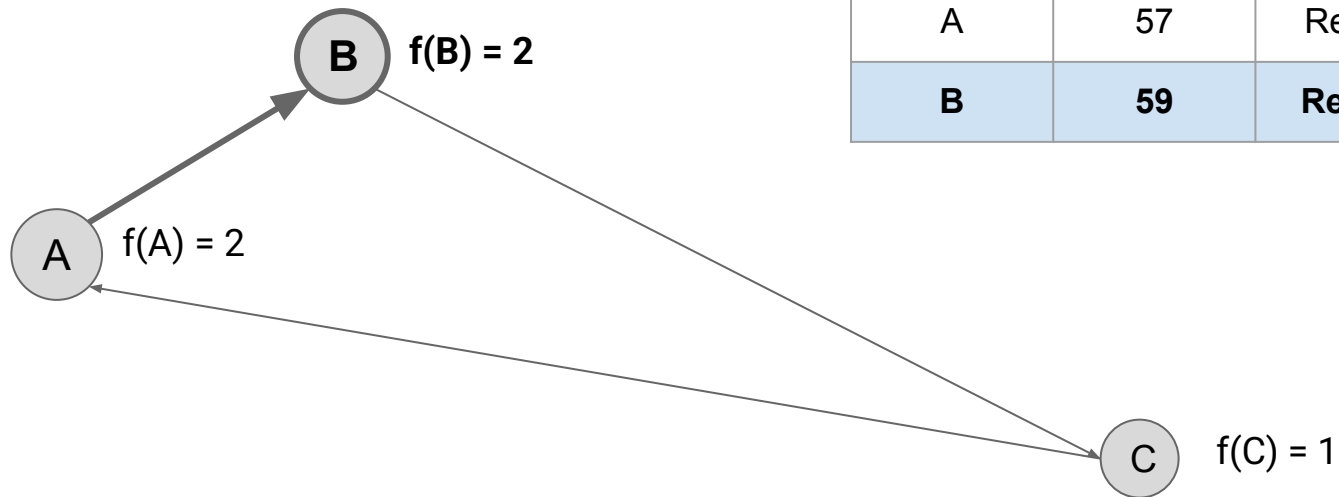
Location	Time	Event
A	0	
B	2	Explore
C	5	Explore
A	57	Return



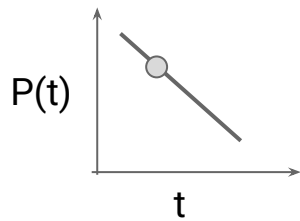
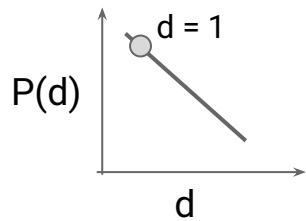
$S = 3$



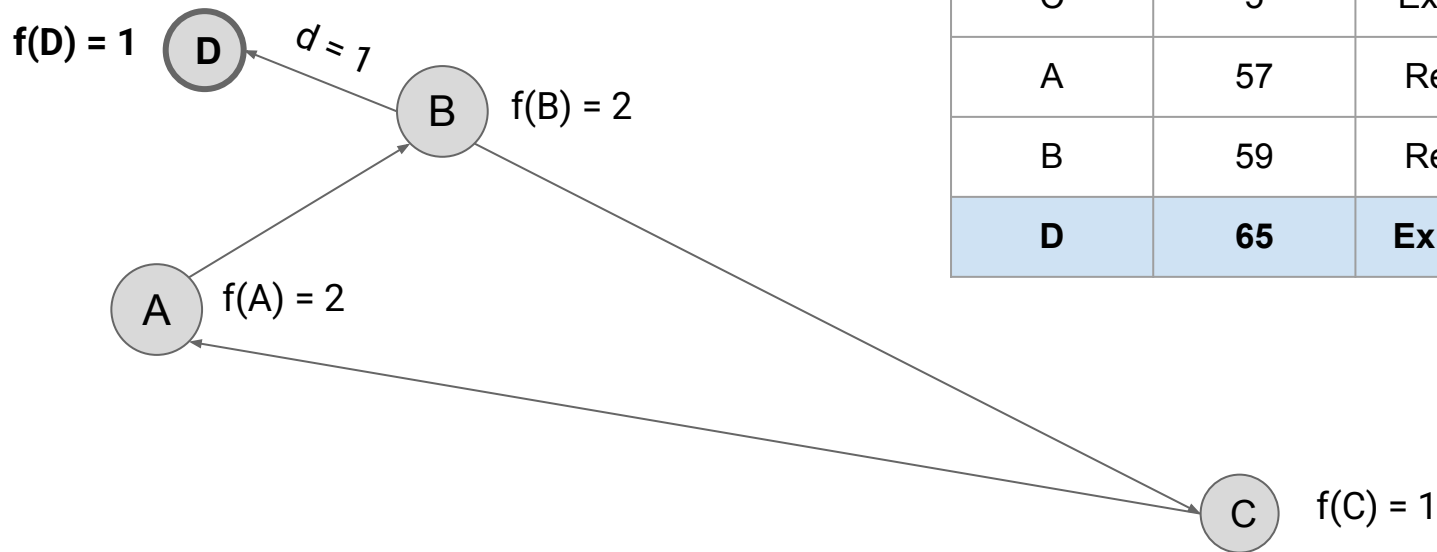
Location	Time	Event
A	0	
B	2	Explore
C	5	Explore
A	57	Return
B	59	Return



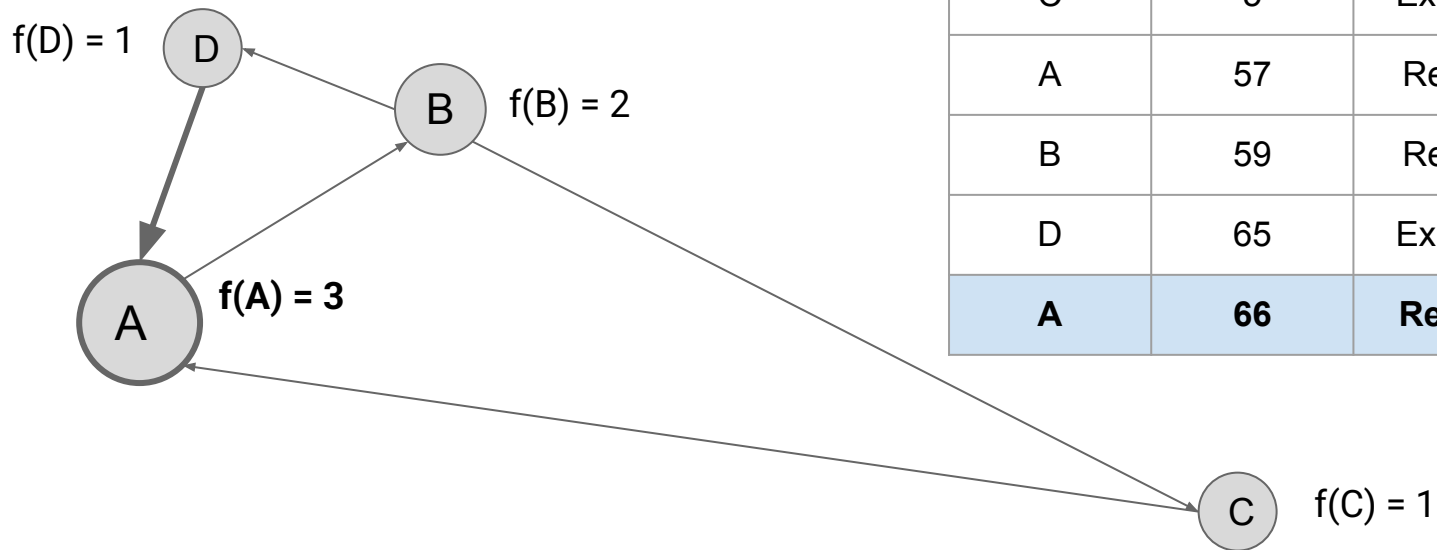
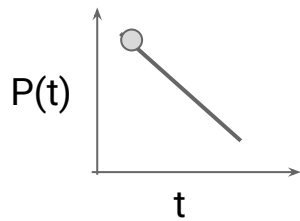
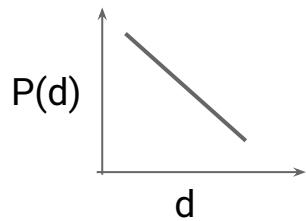
$S = 3$



Location	Time	Event
A	0	
B	2	Explore
C	5	Explore
A	57	Return
B	59	Return
D	65	Explore

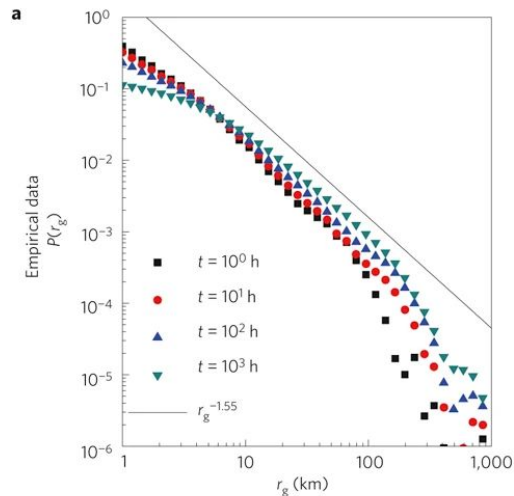


$S = 4$



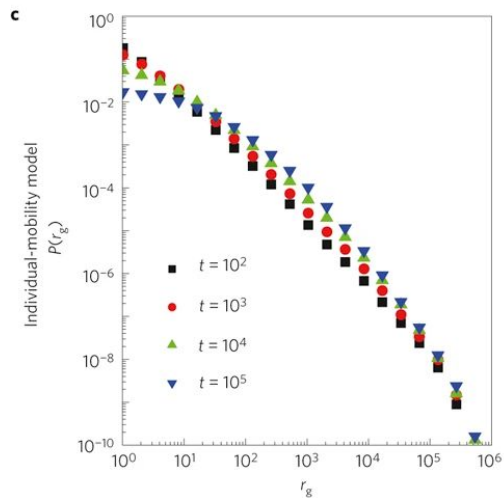
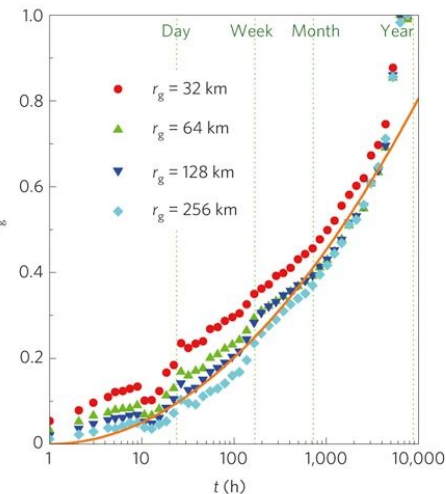
Location	Time	Event
A	0	
B	2	Explore
C	5	Explore
A	57	Return
B	59	Return
D	65	Explore
A	66	Return

$S = 4$



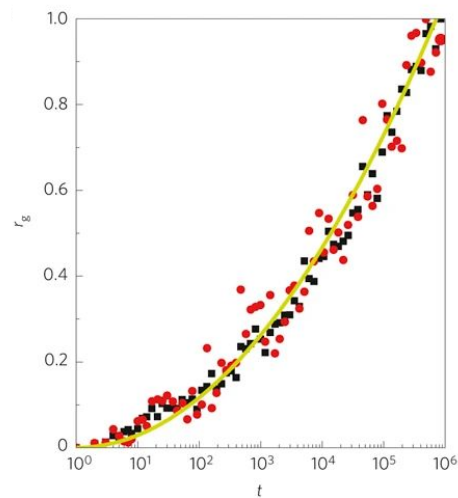
$P(r_g)$ for the mobile-phone users at different moments of time

The probability to return to a previously visited location as a function of the previous frequency of visitation f



$P(r_g)$ for the EPR model using $\alpha=0.75$, $\beta=0.6$, $\gamma=0.2$ and $\rho=0.1$, the values found to be of direct relevance to human mobility

Results for the EPR model



References

- [paper] [Modelling the scaling properties of human mobility](#), Song et al., Nature Physics, 2010
- [paper] [Human Mobility: Models and Applications](#), Barbosa et al., Physics Report, 2018, Section 4.1

Quiz

In the EPR model, the next move is chosen based on:

- A. Minimizing the distance to the next location
- B. A fixed probability independent of past behavior
- ☒ C. A balance between exploration and preferential return
- D. The density of the underlying tessellation

Quiz

In the EPR model, $f(i)$ represents:

- A. The distance to location i
- ☒ B. The frequency of visits to location i
- C. The fitness of location i
- D. The number of opportunities in location i

Quiz

The EPR model can reproduce heavy-tailed visitation frequencies because:

- A. It forces individuals to visit every location equally
- B. Exploration probability increases with time
- ☒ C. Return probability increases with previous visits
- D. It assumes constant movement speeds

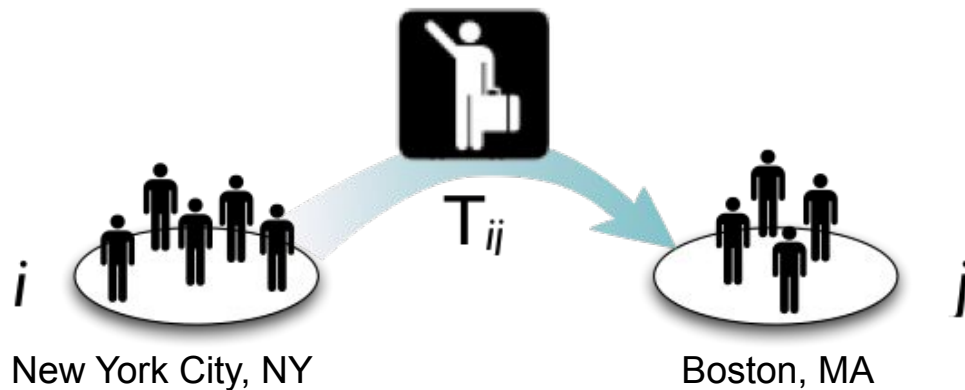
Collective models

generate mobility flows between origins and destinations

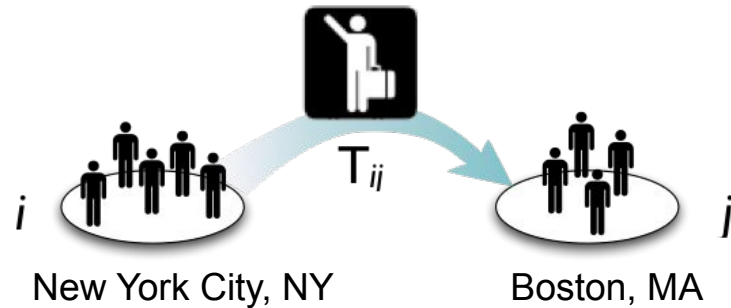
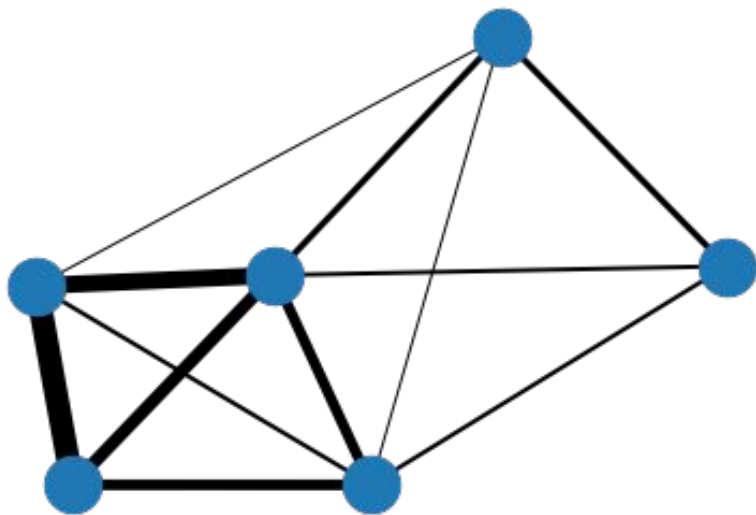
Spatial flows

are mathematically represented as an OD matrix T

1. Define locations discretizing space (tessellation)
e.g., counties, municipalities
2. T_{ij} is the number of trips from i to j per unit time.

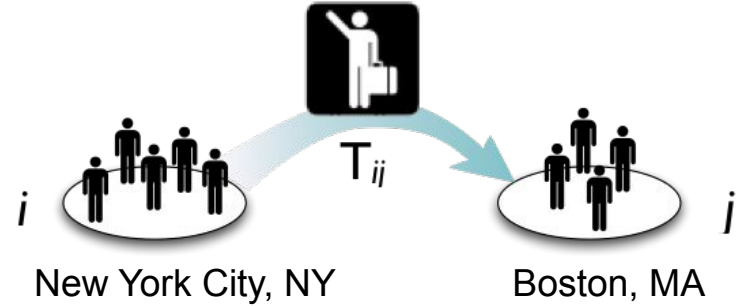


Network representation



Adjacency Matrix representation

		destination						
		a	b	c	d	e	f	
origin	a	-	3	27	2	1	0	33
	b	1	-	4	0	0	5	10
	c	8	3	-	1	13	6	31
	d	2	1	5	-	0	2	10
	e	11	0	6	5	-	1	23
	f	0	3	2	2	0	-	7
		22	10	44	10	14	14	1
		(self-loops excluded)						



total out-flow from i

$$\sum_j T_{ij} = O_i$$

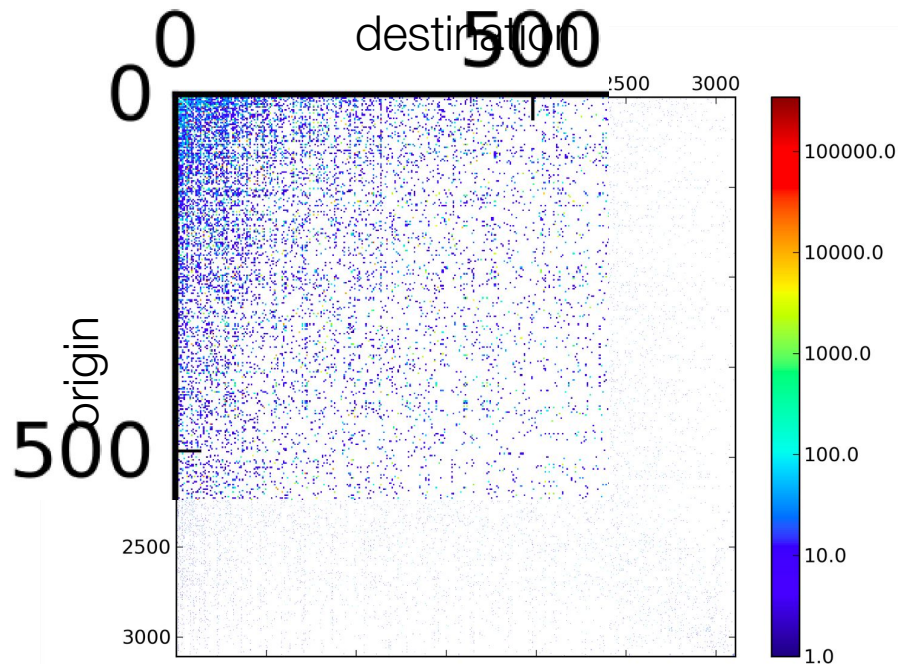
total in-flow to j

$$\sum_i T_{ij} = D_j$$

total flow

$$\sum_{ij} T_{ij} = N$$

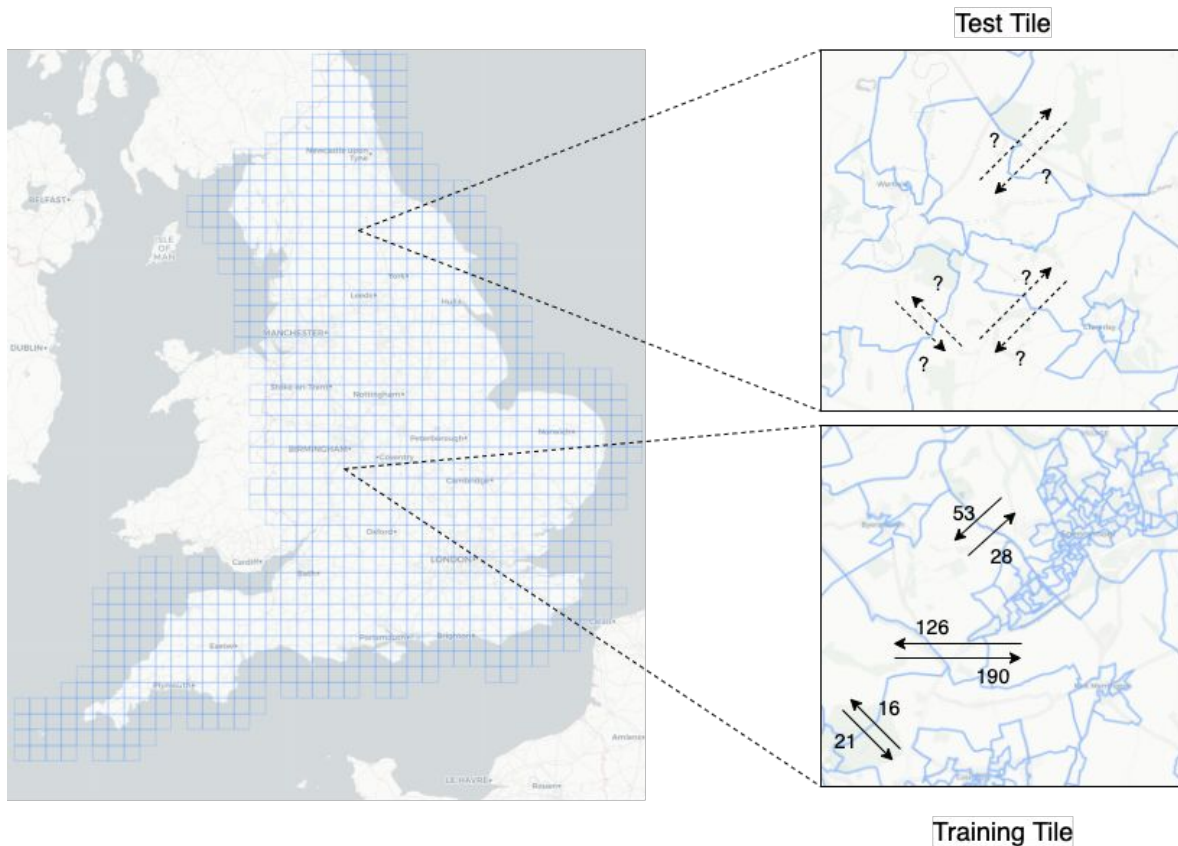
Empirical Spatial flows



US county to county
commuting flows

Flow generation problem

generate realistic mobility flows among locations given their properties



Flow generation problem

Interpret the problem as
a classification task

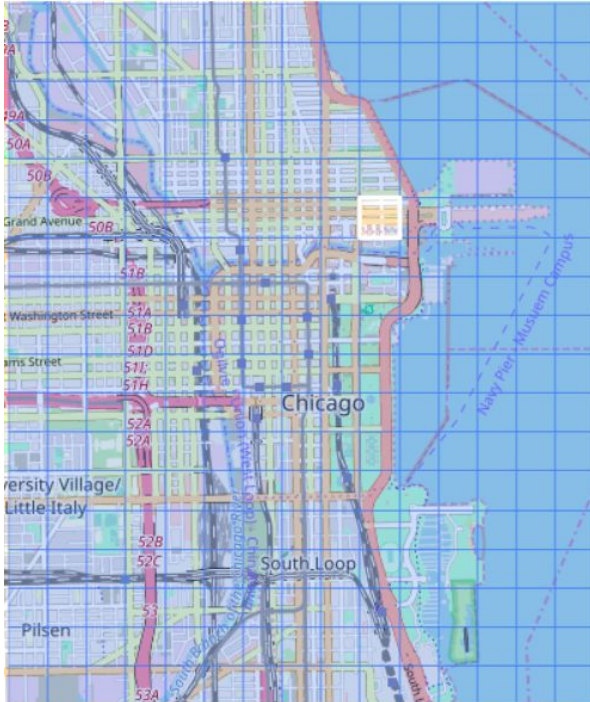
classes = locations



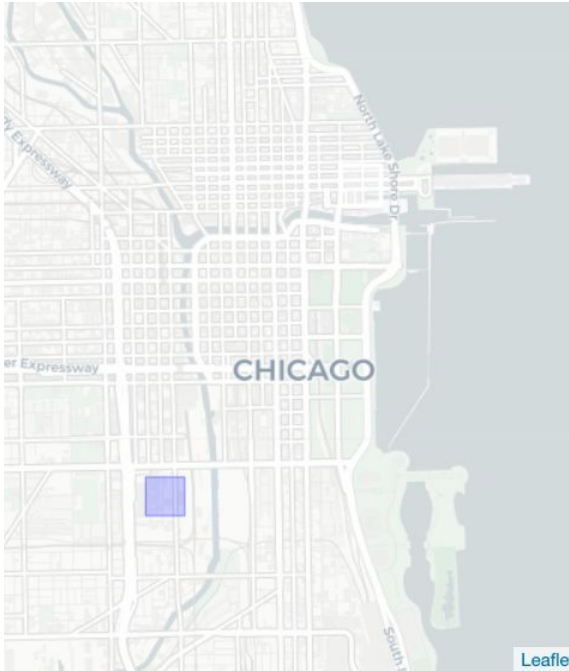
Probabilistic models

Interpret the problem as
a classification task

given a trip's origin
location, predict the
destination



Probabilistic models



Goal: find the correct class
(i.e., location of destination)

Each location has some
probability to be the
destination

*How do we estimate these
probabilities?*

Probabilistic models

- assign a probability to each possible OD-matrix T
- fit model's parameters
 - maximizing the likelihood of observed T^*
 - minimizing the distance from observed T^*

Constrained models

- singly
- *globally* constrained
(aka unconstrained)
 - *origin* constrained
 - *destination* constrained
 - *doubly* constrained

$$\sum_{ij} T_{ij} = N$$

$$\sum_j T_{ij} = O_i \quad \forall i$$

$$\sum_i T_{ij} = D_j \quad \forall j$$

$$\sum_j T_{ij} = O_i \quad \sum_i T_{ij} = D_j$$

Properties of spatial flows

- Flows **decay** with distance
- Flows **grow** with population
- Flows **grow** with opportunities

Two main modelling approaches

1. Gravity (*G*) models
2. Intervening opportunities (*IO*) models

Similarities

Individual trips are independent. A trip's probability depends on:

- *weight*, an attribute of each individual location
e.g., population, number of opportunities
- *distance*, a quantity relating a pair of locations

Differences

- different distance variables considered:
 - distance (*G*) vs # of intervening opportunities (*IO*)

Gravity model

Gravity model

Analogy with Newton's law of gravitation:

$$T_{ij} \propto \frac{P_i P_j}{r_{ij}} \longrightarrow T_{ij} = K m_i m_j f(r_{ij})$$

Gravity model

Analogy with Newton's law of gravitation:

$$T_{ij} \propto \frac{P_i P_j}{r_{ij}} \longrightarrow T_{ij} = K m_i^\alpha m_j^\beta \boxed{f(r_{ij})}$$

$$\underbrace{\begin{array}{ccc} f(r_{ij}) = r_{ij}^\gamma & f(r_{ij}) = e^{\gamma r_{ij}} & f(r_{ij}) = \alpha r_{ij}^\beta e^{\gamma r_{ij}} \\ \text{power law} & \text{exponential} & \text{combination} \end{array}}$$

the function's optimal form may change according to:
the purpose of the trips, the spatial granularity, and the transportation mode

Constrained gravity models

The number of people originating from a location, or arriving to, are constrained to be a known quantity, and the gravity model is then used to estimate the destination:

Singly
constrained

proportionality constant

$$T_{ij} = \boxed{K_i} O_i m_j f(r_{ij}) = O_i \frac{m_j f(r_{ij})}{\sum_k m_k f(r_{ik})} \quad O_i = \sum_j T_{ij}$$

Globally
constrained

$$T_{ij} = \boxed{K_i} O_i \boxed{L_j} D_j f(r_{ij}) \quad D_j = \sum_i T_{ij}$$
$$K_i = \frac{1}{\sum_j L_j D_j f(r_{ij})} \quad L_j = \frac{1}{\sum_i K_i O_i f(r_{ij})}$$

Choosing the right gravity model

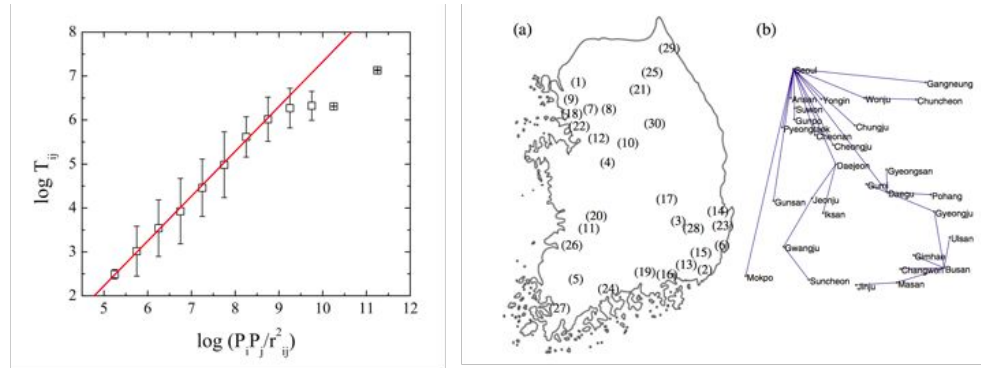
The use of singly-, doubly- or non-constrained models depends on the information available and on the objective:

- Aim: approximate the mobility flows and transport demand from indirect socio-economic variables
→ non-constrained models
- Out-going or in-going flows are empirically measured quantities, and the goal is to estimate the elements of the OD matrix
→ constrained models

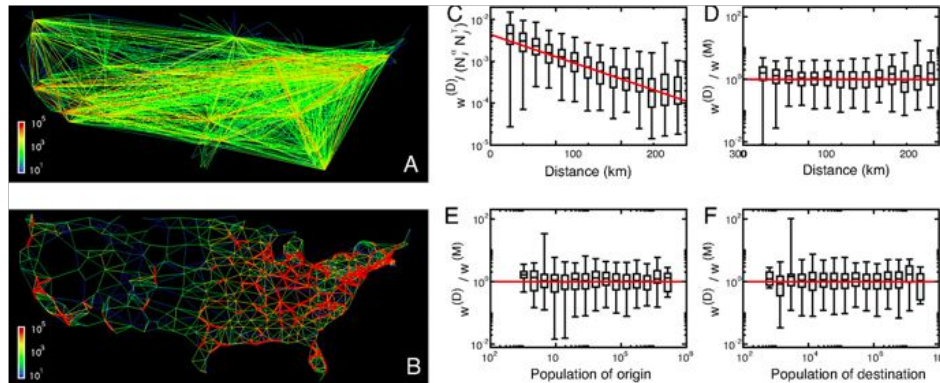
Fitting the gravity model

1. The set of independent variables (e.g., population size, GDP, distance) and the functions for these variables and the distance are established:
 - power laws for populations
 - exponential or power laws for the distance dependence
2. Parameter values are selected to maximize the fit between estimated and empirical flows:
 - best fit values determined using *an optimization algorithm*
 - Generalized Linear Models (GLM) are usually applied to fit the parameters of globally and singly constrained gravity models

Gravity model: applications



Jung, W. S., Wang, F., & Stanley, H. E. (2008). Gravity model in the Korean highway. *EPL (Europhysics Letters)*, 81(4), 48005.



Balcan, D., et al. "Multiscale mobility networks and the spatial spreading of infectious diseases." *PNAS* 106.51 (2009): 21484-21489.

Gravity model

```
graph TD; A[Gravity model] --> B[PROs]; A --> C[CONs];
```

PROs



- parameters are easy to fit
- state-of-the-art performance
- versatility and wide applicability

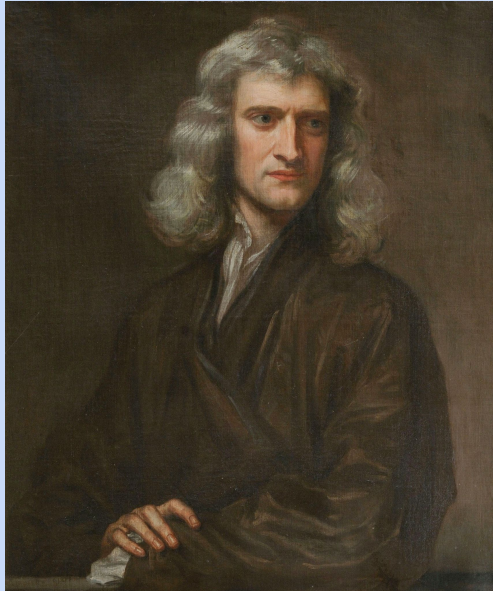
CONs



- underfitting
- low generalisation power

INTERVALLO

Newton and the apple accident



Newton came up with his theory of universal gravitation as a result of an apple falling on his head.

Is this story true?

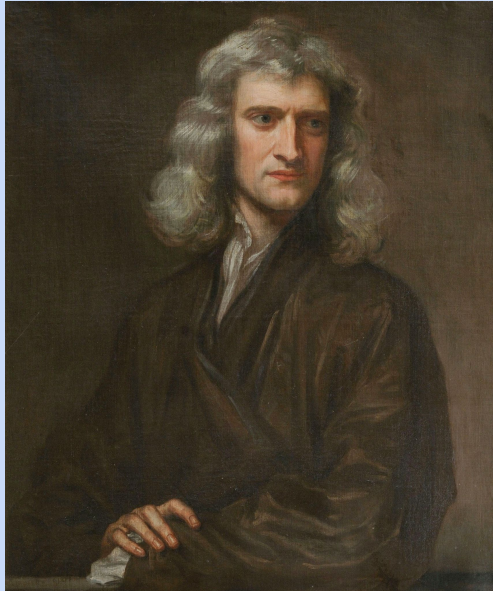
YES!

Newton himself told the story many times and claimed that the incident had inspired him.



INTERVALLO

Newton and the apple accident



In his “Memoirs of Sir Isaac Newton’s Life” (1752), William Stukeley mentions a conversation in which Newton described pondering the nature of gravity while watching an apple fall:

“...we went into the garden, & drank thea under the shade of some apple trees; only he, & my self. amidst other discourse, he told me, he was just in the same situation, as when formerly, the notion of gravitation came into his mind. “why should that apple always descend perpendicularly to the ground,” thought he to himself; occasion’d by the fall of an apple...”

INTERVALLO



Where is Newton's apple tree?



Various trees are claimed to be “the” apple tree:

- The [King's School](#) in Grantham claims they purchased the original tree, uprooted it, and transported it to the headmaster's garden some years later;
- The National Trust, which holds the [Woolsthorpe Manor](#) (where Newton grew up) in trust, claims that the tree still resides in their garden.
- A descendant of the original tree can be seen growing outside the main gate of [Trinity College](#), Cambridge, below the room Newton lived in when he studied there.

Intervening opportunities

Intervening opportunities (IO)

“ The number of persons going a given distance is directly proportional to the number of opportunities at that distance and inversely proportional to the number of intervening opportunities ”

Stouffer, 1940

Intervening opportunities (IO)

Distance and mobility are not directly related:

- what plays the key role in determining migration is the **number of intervening opportunities** between the origin and the destination
- Stouffer does not provide a precise definition for “opportunities”, leaving it to be defined depending on the social phenomena under investigation

Intervening opportunities (IO)

The decision to make a trip is explicitly related to the relative accessibility of opportunities for satisfying the objective of the trip:

- an opportunity is a destination that a trip-maker considers as a possible termination point for their journey
- an intervening opportunity is a location that is closer to the trip maker than the final destination but is rejected by the trip maker

Intervening opportunities (IO)

“The probability that a trip ends in a given location is equal to the probability that this location offers an acceptable opportunity times the probability that an acceptable opportunity in another location closer to the origin of the trips has not been chosen.”

Schneider, 1959

Intervening opportunities (IO)

$$T_{ij} = O_i \frac{e^{-LV_{i,j-1}} - e^{-LV_{i,j}}}{1 - e^{-LV_{i,n}}}$$

normalization factor

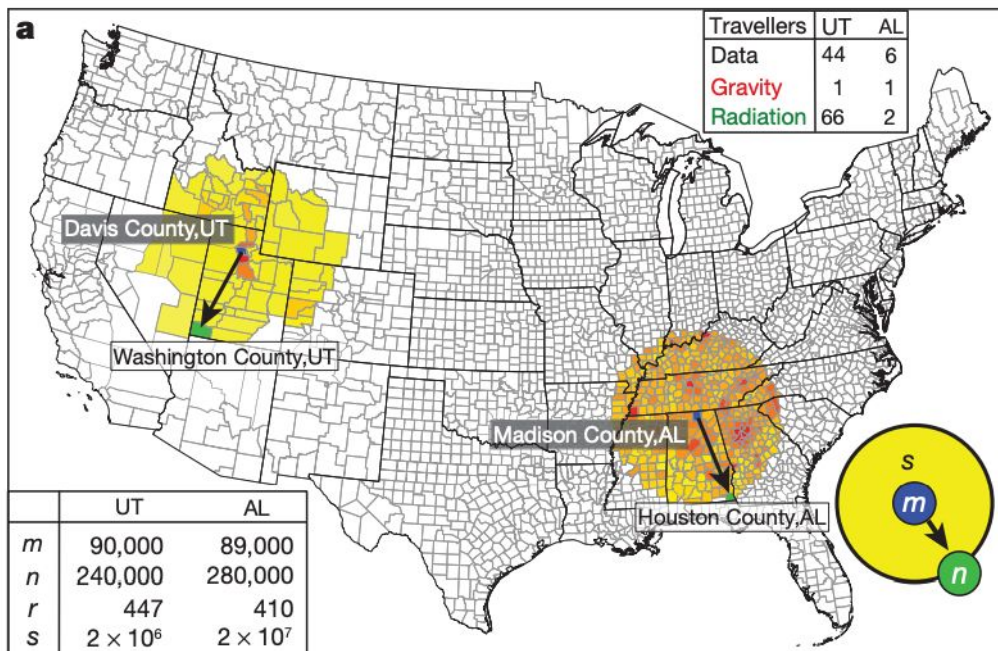
cumulative number of opportunities up to the j-th location ranked by travel cost from origin location

- Usually, the population or the total number of arrivals are assumed to be proportional to the number of “real opportunities” in a location
- L is the constant probability of accepting an opportunity destination
 - As in the case of the gravity model, the value of L is adjusted in order to obtain simulated flows as close as possible to observed data

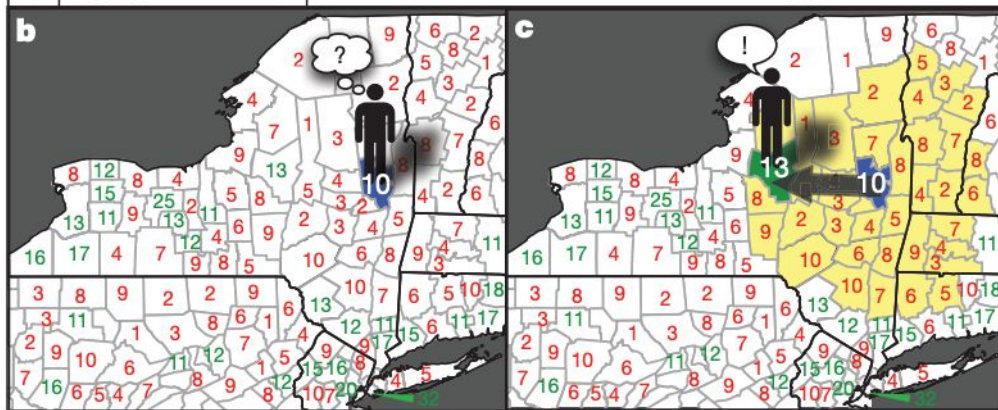
Radiation model

The radiation model elaborates on the IO hypothesis and assumes that the choice of a traveler's destination consists of these steps:

1. each opportunity in every location is assigned a **fitness** z chosen from distribution $p(z)$, (quality of the opportunity for the traveler)
2. the traveler ranks all opportunities according to their distance from the origin location
3. the traveler chooses the closest opportunity with a fitness higher than the traveler's fitness threshold (randomly extracted from $p(z)$)



- Each opportunity has a “value”, extracted from some distribution.
- Each individual has expectations, extracted from the same distribution.
- Principle of least effort: each individual chooses the closest opportunity that meets their expectations



Radiation model

Parameter-free: the model depends only on the populations

$$T_{ij} = O_i \frac{1}{1 - \frac{m_i}{M}} \frac{m_i m_j}{(m_i + s_{ij})(m_i + m_j + s_{ij})}$$

opportunities at the origin

opportunities at the destination

normalization factor
(so that the probability that a trip originating in the region ends in this location is 1)

opportunities in a circle of radius r_{ij} centered in the origin location i
(excluding origin and destination)

The diagram shows the equation for the Radiation model, $T_{ij} = O_i \frac{1}{1 - \frac{m_i}{M}} \frac{m_i m_j}{(m_i + s_{ij})(m_i + m_j + s_{ij})}$. Annotations with arrows point to specific parts of the equation: 'opportunities at the origin' points to m_i in the numerator; 'opportunities at the destination' points to m_j in the numerator; 'normalization factor (so that the probability that a trip originating in the region ends in this location is 1)' points to the fraction $\frac{1}{1 - \frac{m_i}{M}}$; and 'opportunities in a circle of radius r_{ij} centered in the origin location i (excluding origin and destination)' points to s_{ij} in the denominator.

Intervening Opportunities

```
graph TD; A[Intervening Opportunities] --> B[PROs]; A --> C[CONs];
```

PROs



- parameter-free (Radiation and PWO)
- performance comparable to Gravity models

CONs



- underfitting
- overdispersion

Other collective models

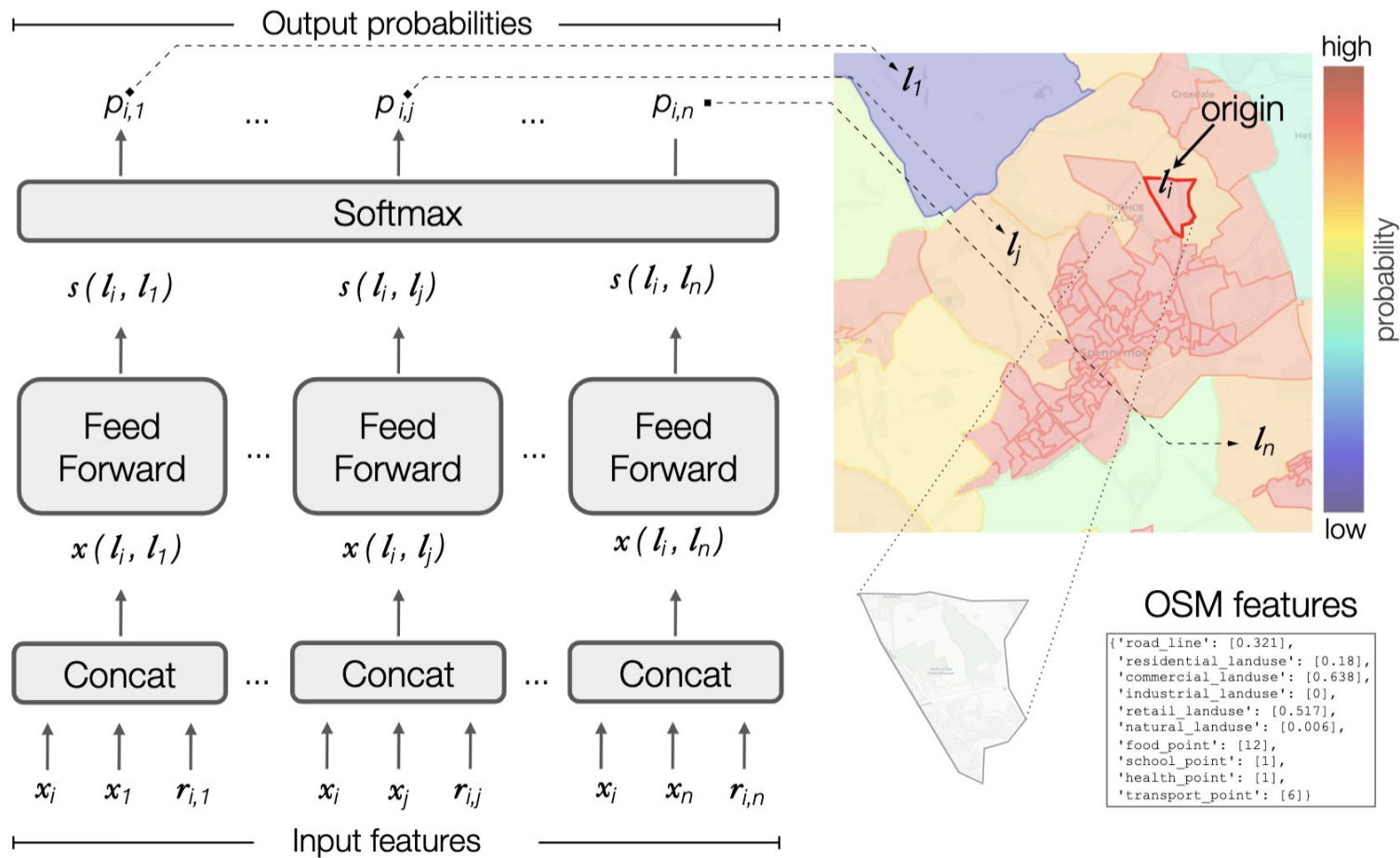
Several other others have been proposed so far; they are typically variants of G, IO or Radiation:

- Rank-distance model $p_{ij} \propto \frac{1}{(m_i + s_{ij})^\alpha}$
- Population-weighted opportunities (PWO)
 - considers the opportunities centered at the destination

$$p_{ij} \propto m_j \left(\frac{1}{m_i + m_j + s_{ji}} - \frac{1}{M} \right)$$

Deep Gravity

1. Capture non-linear relationships using deep neural networks
2. Characterize locations better using alternative data sources (e.g., POIs from OpenStreetMap)
3. Using explainable AI techniques to gain a deeper understanding of the patterns underlying mobility flows



Input Data

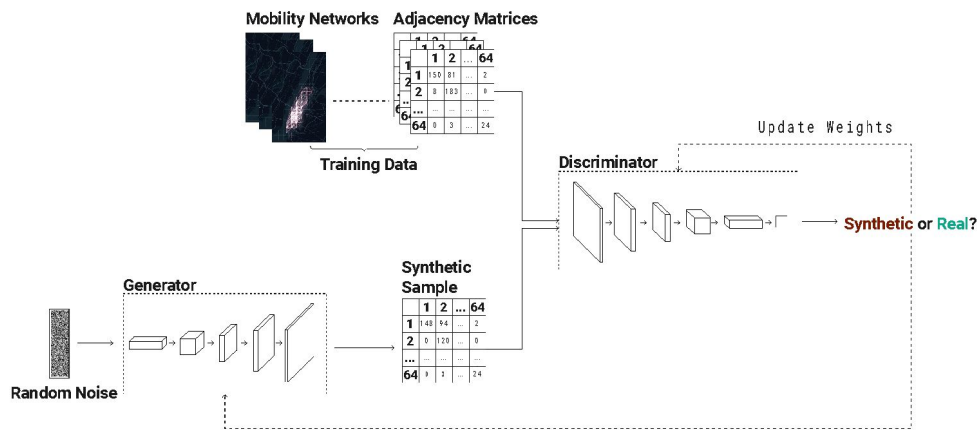


Category	# feat.	Description
Land use areas	3	total area (in km^2) for each possible land use class
Road network	3	total length (in km) for each type of road network
Transportation	2	# POIs, building related to each possible transport facility
Food	2	# POIs, building related to each possible food facility
Health	2	# POIs, building related to each possible health facility
Education	2	# POIs, building related to each possible education facility
Retail	2	# POIs, building related to each possible retail facility
Distance	1	Distance between two locations

Other flow generation models

MoGAN:
generating flows with GANs

LLMs-based flow generation



Validation of collective models

Common metrics to compare OD matrices

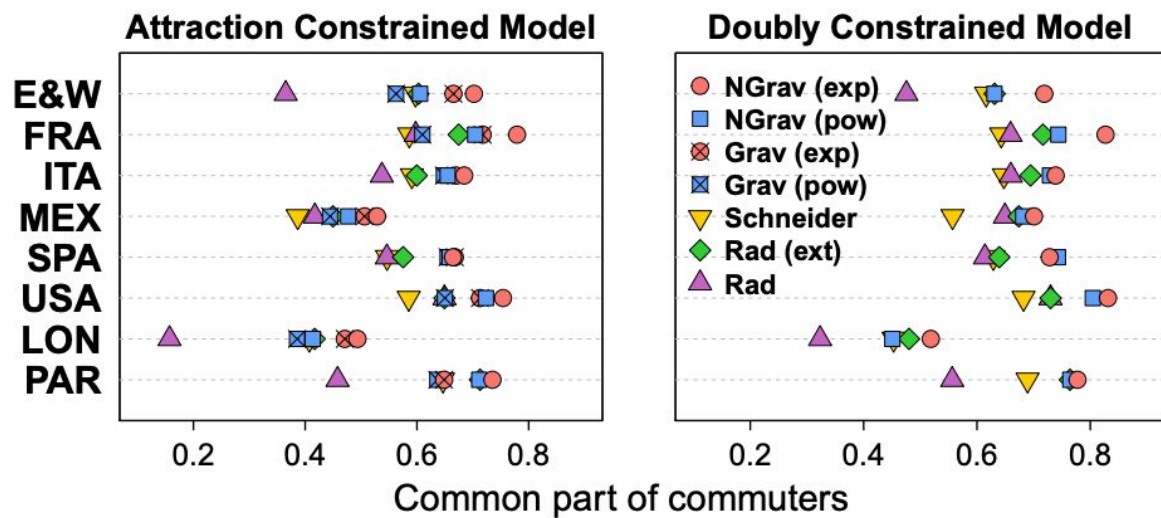
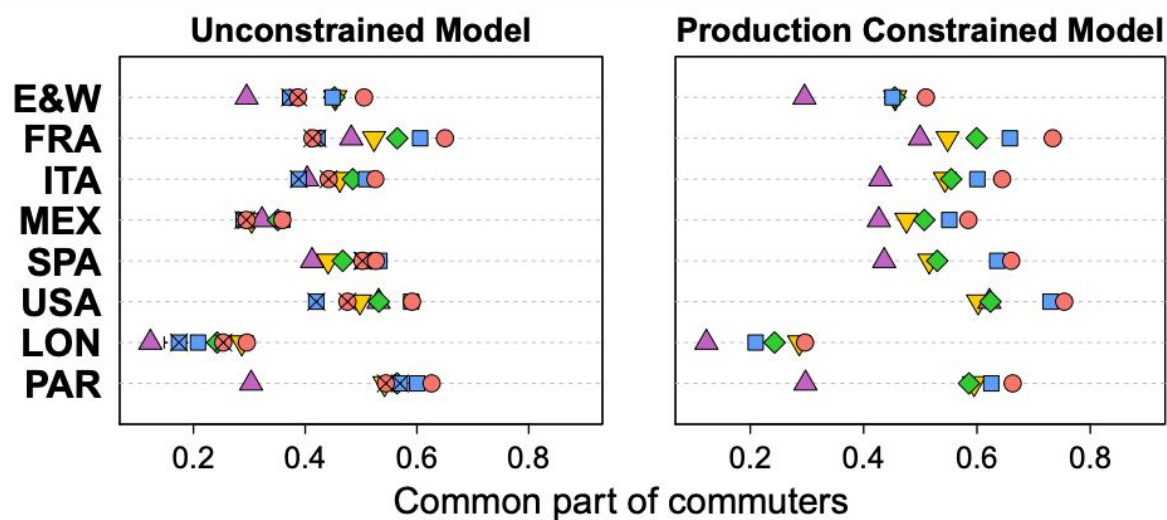
- Sorensen-Dice similarity
(Common part of commuters)

$$\frac{\sum_{ij} \min(T_{ij}^e, T_{ij}^m)}{\sum_{ij} T_{ij}^e}$$

- Root Mean Squared Error

$$\sqrt{\frac{\sum_{ij} (T_{ij}^e - T_{ij}^m)^2}{n^2}}$$

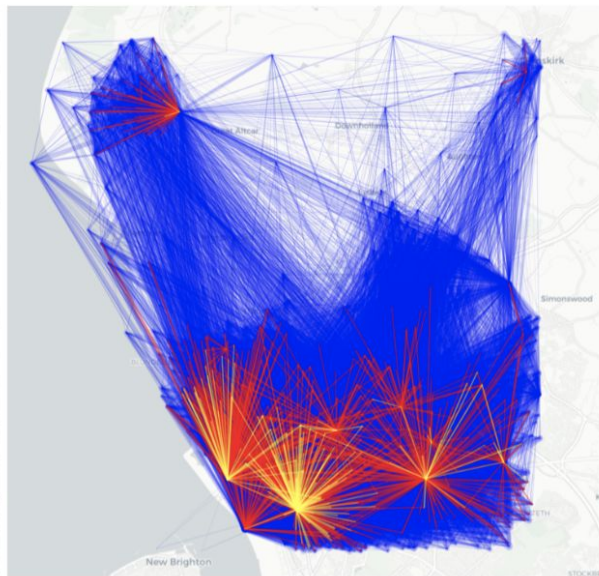
- More (cosine similarity, correlation, ...)



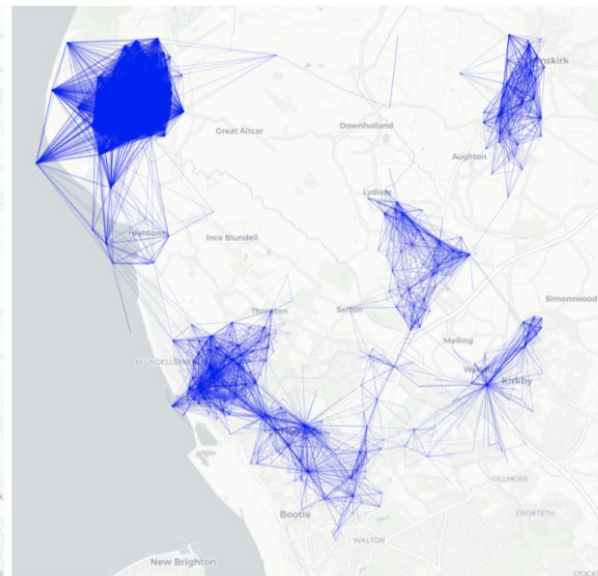
a) Observed Flows



b) DG (CPC = 0.41)

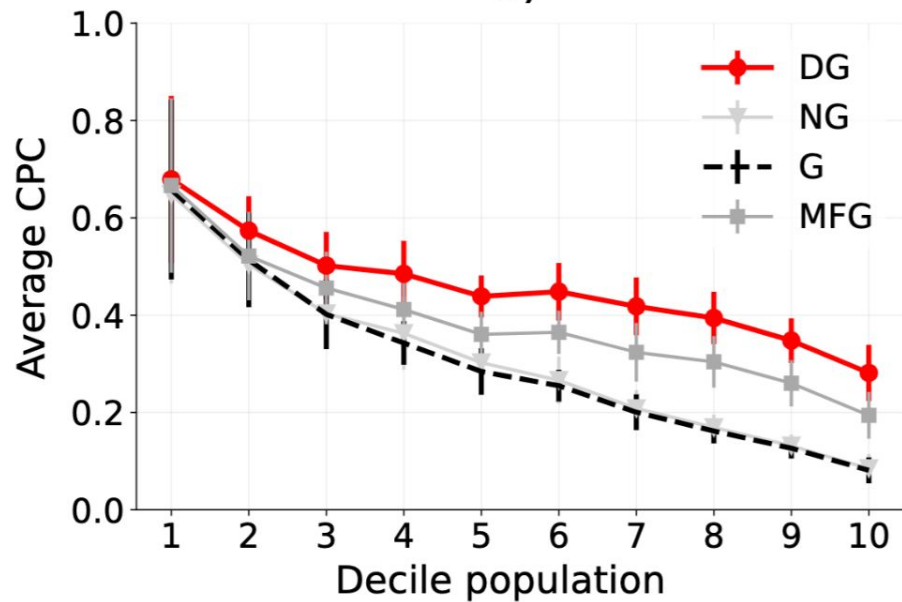


c) G (CPC = 0.12)

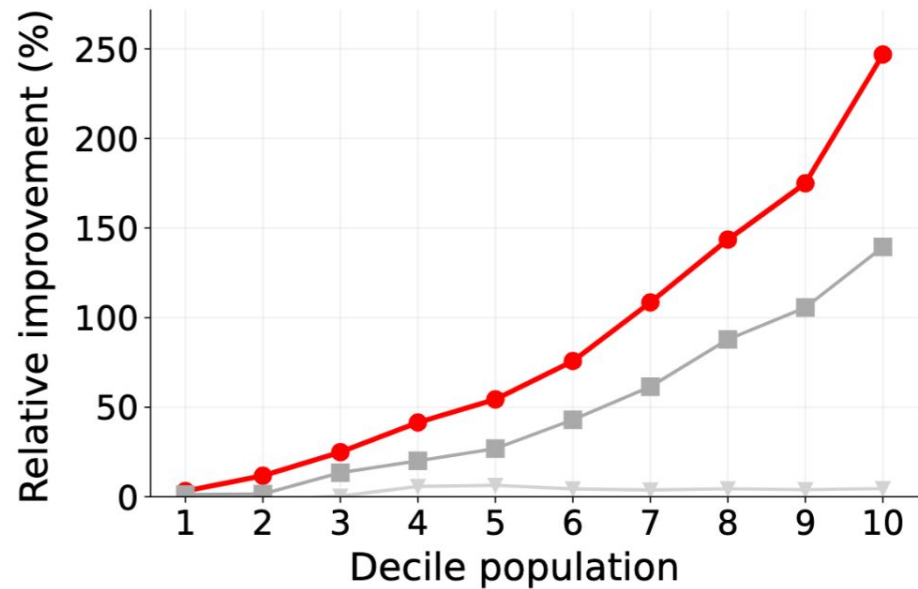


England

a)



b)



References

- [paper] [Human Mobility: Models and Applications](#), Barbosa et al., Physics Report, 2018, Section 4.2
- [paper] [Systematic comparison of trip distribution laws and models](#), Lenormand et al., Journal of Transport Geography, 2016
- [paper] [A Deep Gravity model for mobility flows generation](#), Simini et al., Nature Communications, 2021

Homework

Download the flows for at least two different US States from [this repository](#), create and plot a FlowDataFrame. Then:

- split the FlowDataFrame into a training set and a test set;
- train the Gravity and Radiation models on the training set
- test the models' goodness on the test set (qualitative and quantitative evaluation). Use population as location relevance.
- Compare the two models with appropriate plots and/or tables.
- Repeat using the number of Education facilities in each location instead of the population (i.e., total count of POIs and buildings related to all education facilities, e.g., school, college, kindergarten, etc.).

Submit a well-commented notebook.