

Complementi di Piattaforme Abilitanti Distribuite

Distributed Enabling Platforms | |

- State-of-the-art technologies to dealing with large scale problems
 - Frontier research in many different fields today requires world-wide collaborations
 - Batch analysis of gazillion-bytes of experimental data
 - Crawling, indexing, searching the Web
 - Web 2.0 applications
 - Online analysis of gazillion-bytes of usage data
- Grid and Cloud Platforms
 - Resource Management
 - Information Management
 - Data Management
 - System Virtualization
 - Cost Analysis
 - Data Analysis
 - Programming

Course Organization

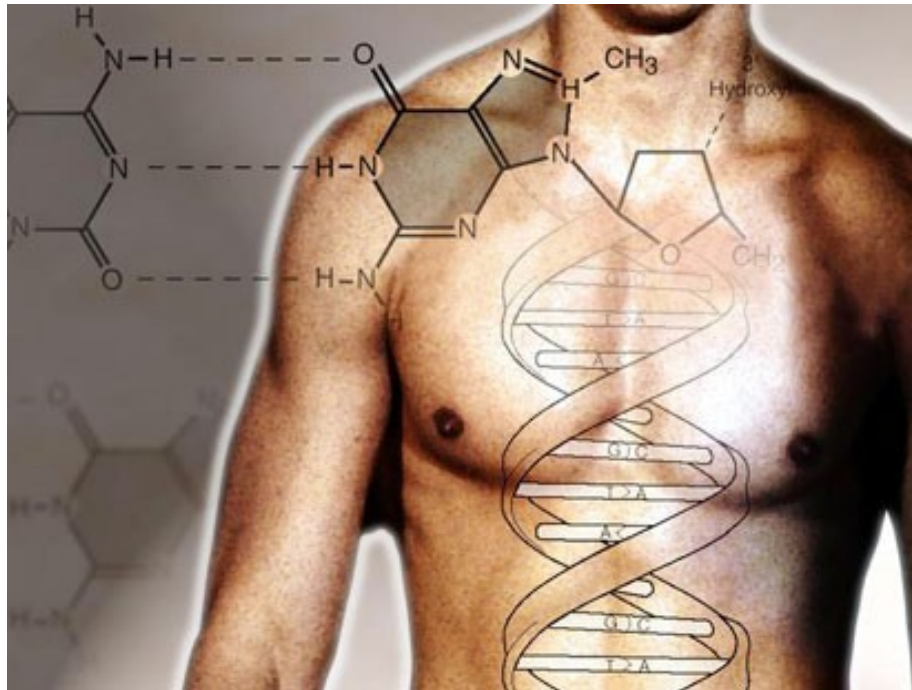
- ~~48 hours: ~32 lessons, ~16 laboratory~~
- 36 hours: ~24 lessons, ~12 laboratory
- Timetable
 - Monday 14:00-16:00 Room 10B
 - Wednesday 17:00-19:00 Room 10B
- Highly interactive lectures
- Laboratory
 - Java programming skills required
- Notes and references available online
 - Updated in real time on the course wiki
- Grading
 - notes (20%)
 - project (50%)
 - To be agreed with teacher
 - oral session (30%)

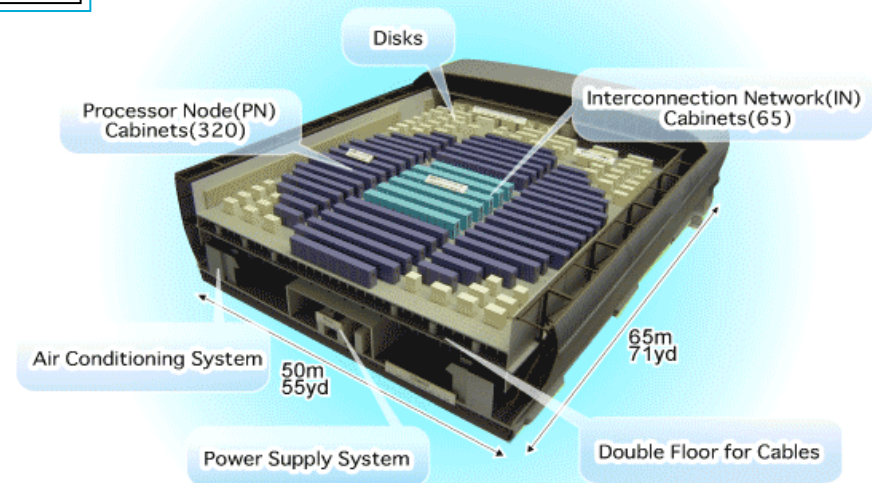
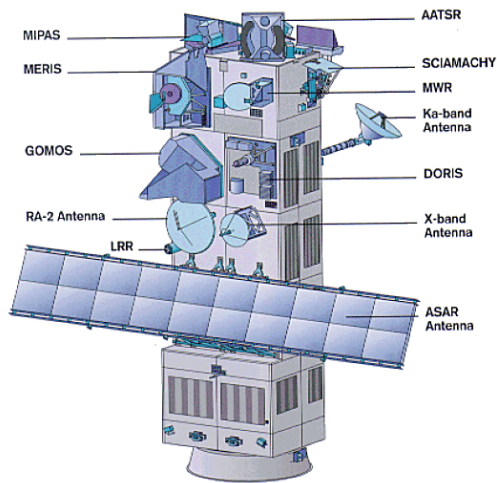
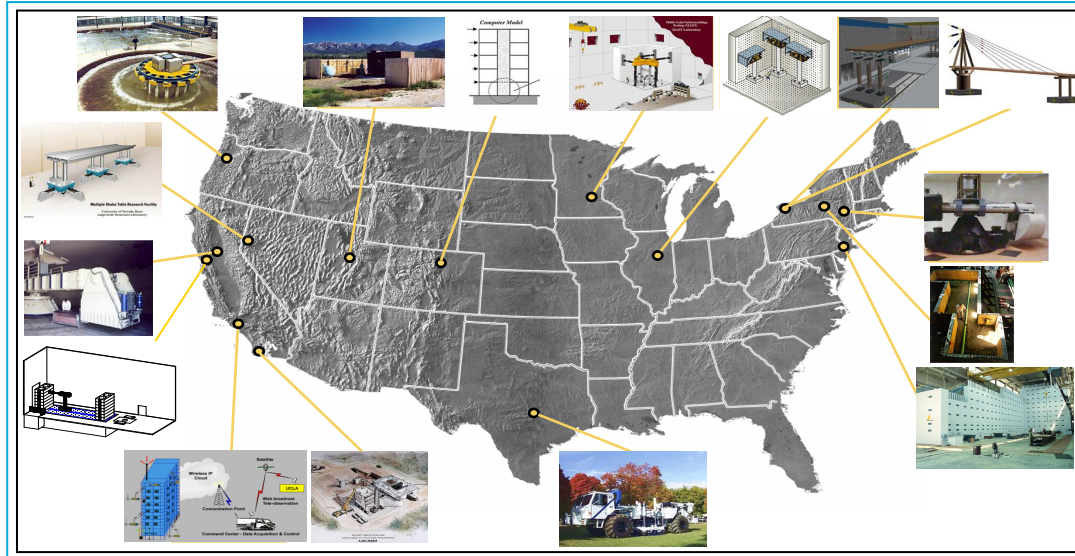
- Distributed...
 - relating to a computer **network** in which at least some of the **processing** is done by the individual computers and **information** is **shared** by and often **stored** at the computers
- Enabling...
 - to make **possible**, **practical**, or **easy**
- Platforms...
 - the computer **architecture** and **equipment** used for a **particular purpose**

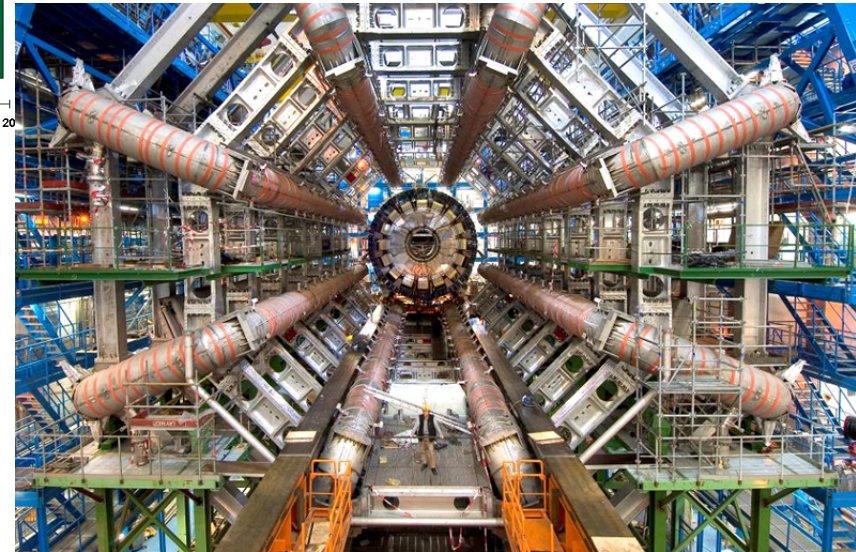
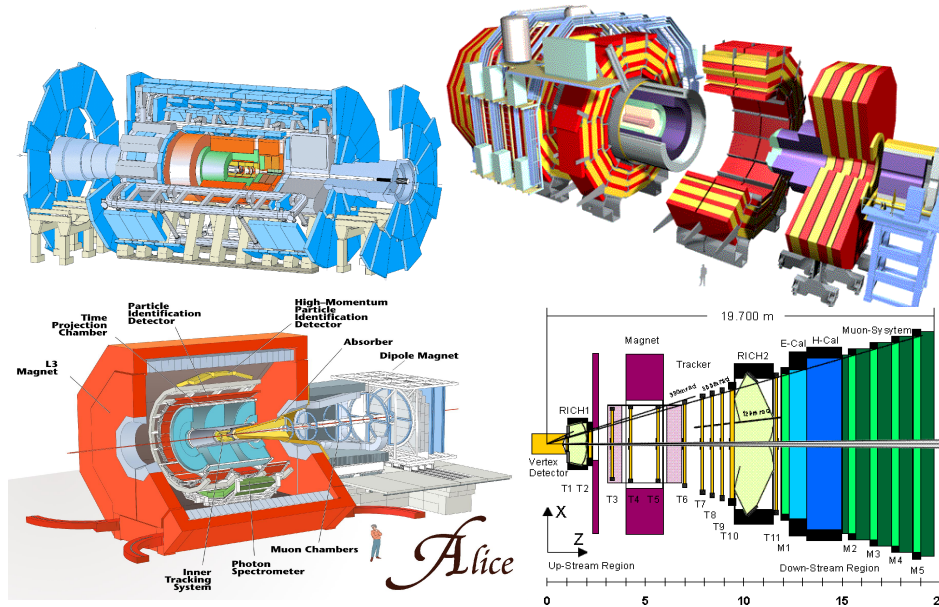
TO DO WHAT?

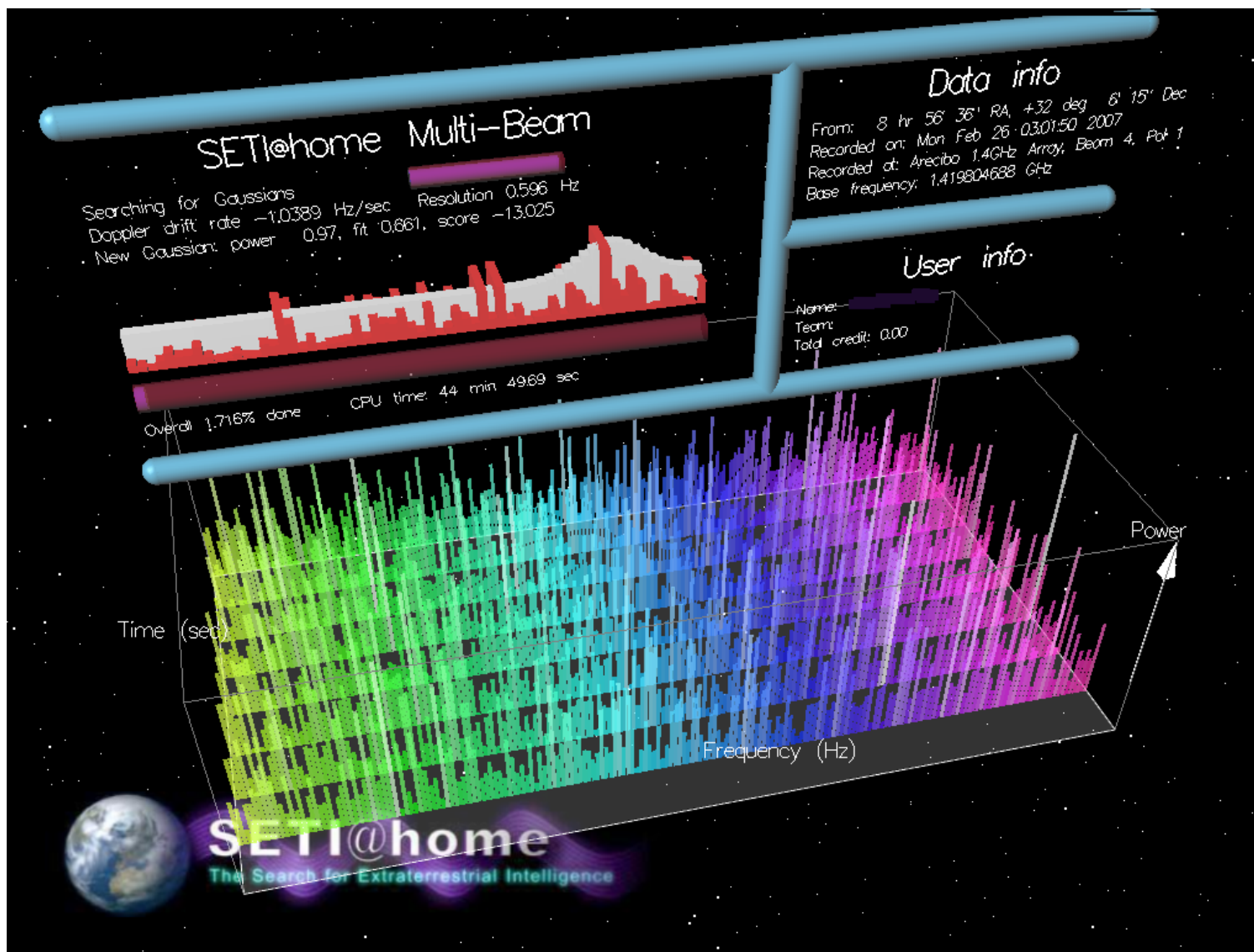
Large Scale Problems

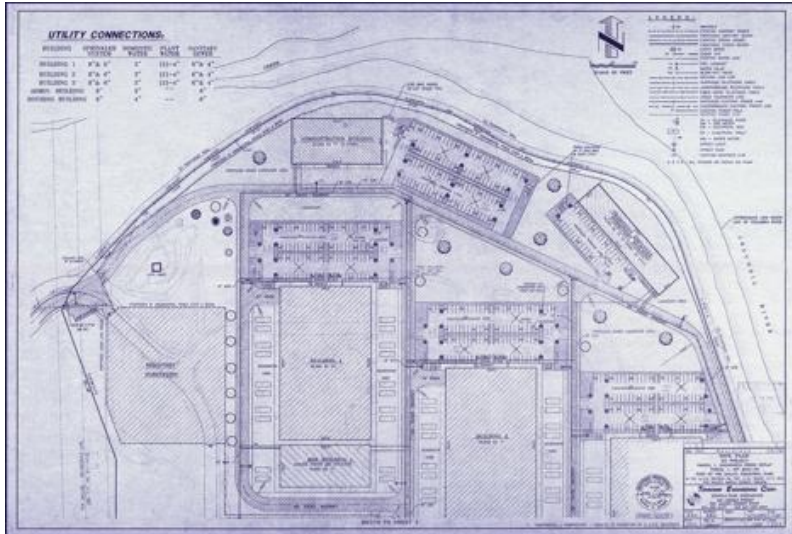
- In research
 - Frontier research in many different fields today requires world-wide collaborations
 - Online access to expensive scientific instrumentation
 - Scientists and engineers will be able to perform their work without regard to physical location
 - Simulations of world-scale mathematical models
 - Batch analysis of gazillion-bytes of experimental data
- In production
 - Crawling, indexing, searching the Web
 - Web 2.0 applications
 - Mining information
 - Highly interactive applications
 - Online analysis of gazillion-bytes of usage data











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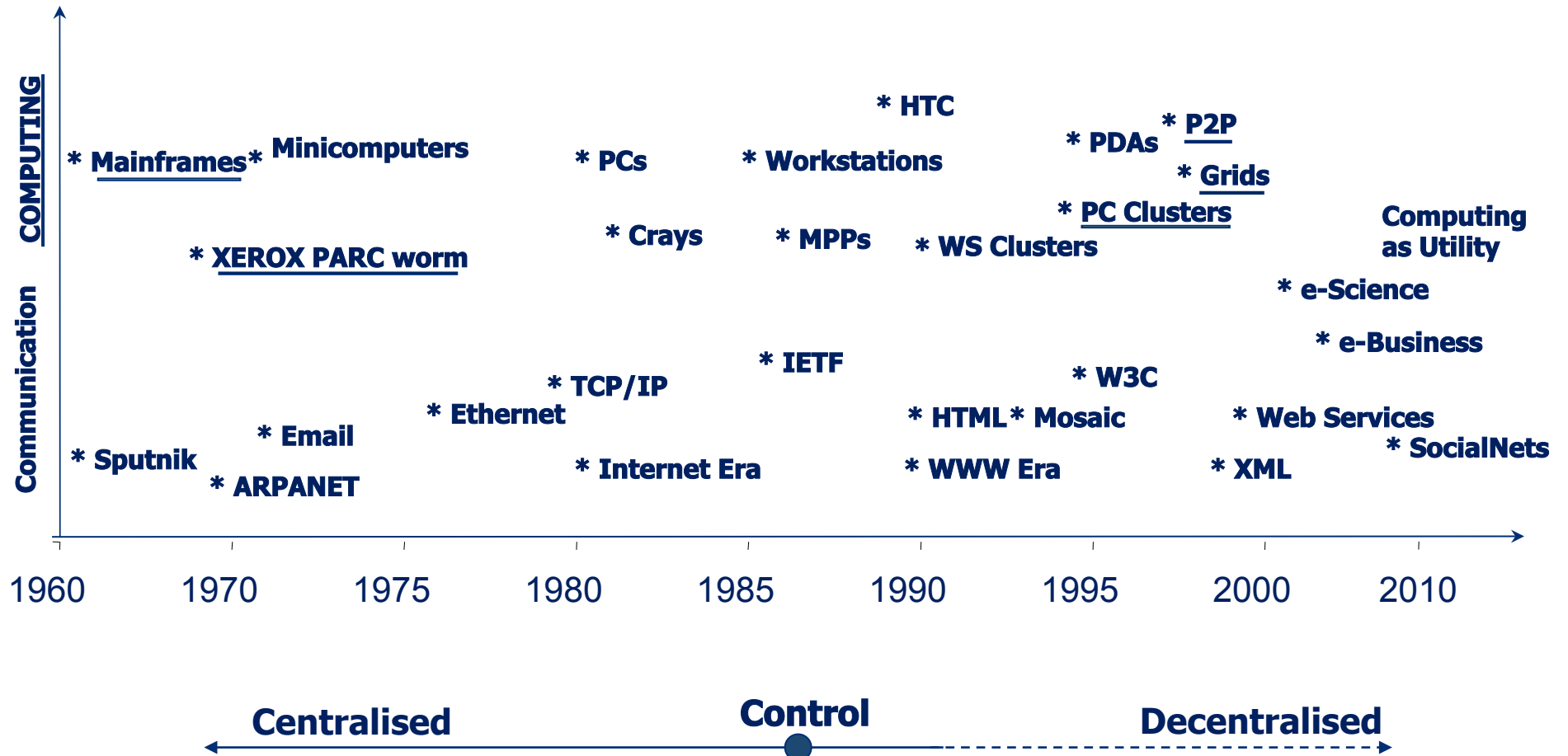


Big enough?

- Large Hadron Collider:
 - 10^{19} bytes/year generated
 - 10^{21} bytes/year forecasted
 - 10^3 scientists
 - 10^2 institutions
- Large Synoptic Survey Telescope (2016)
 - 15 TB/night
 - 6.8 PB/year
- Google
 - 10^{19} byte/day processed
 - 0.1 sec query latency
- Walmart
 - 6000 stores, 267 M items/day

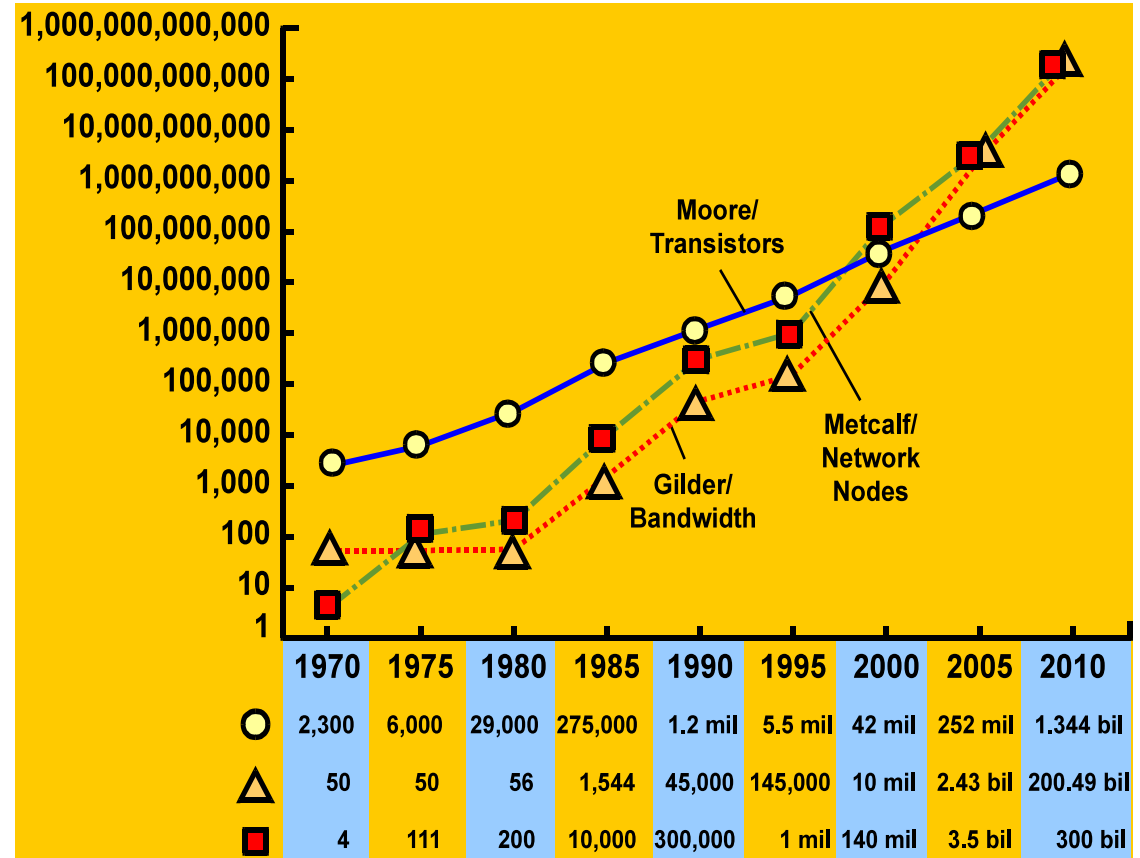
Our Data Driven World

- Science
 - Databases for astronomy, genomics, natural languages, seismic modeling, ...
- Humanities
 - Scanned books, historic documents, ...
- Commerce
 - Corporate sales, stock market transactions, census, airline traffic, ...
- Entertainment
 - Hollywood movies, Internet images, MP3 music, ...
- Medicine
 - Patient records, drugs composition, ...



Performance, Capability, Value of ICT as defined by the three Laws of Computing

- **Moore's Law.**
 - Transistors on a single chip doubles ~ every 18 months.
- **Gilder's Law.**
 - Aggregate bandwidth triples ~ every year.
- **Metcalfe's Law.**
 - The value of a network may grow exponentially with the number of participants.



Source: Cambridge Energy Resource Associates

Experiment

- You must put together your computers to calculate 10^{20} prime numbers. How do you proceed?
 - You agree to collaborate
 - You put your computers in a network
 - You install the programs
 - You run the programs
 - You wait for results
 - You publish your results on the Web
- Is really that simple?

What if...

- I do not trust someone else's computer?
- I do not trust the application?
- I want to use my laptop during lectures?
- The application wants more computers?
- I forget the IP address of some computers?
- My disk disintegrates losing the data?
- Someone pays and we must share money?
- We are still waiting the results after the class?

NOT SO SIMPLE!

Some issues

- Security
- Resource sharing
- Dynamicity
- Lack of information
- Lack of global state
- Fault tolerance
- Accounting
- ...

How to solve a problem?

- Manual Computing
- Personal Computing
- Mobile Computing
- Ubiquitous Computing
- Pervasive Computing
- Parallel Computing
- Distributed Computing
- High Performance Computing
- ...
- **Grid Computing**
- **Cloud Computing**