

Map Reduce Algorithm Design

Local Aggregation

- Intermediate data
 - Written locally
 - Transferred over network
- Performance Bottleneck
- Use Combiners
- Use In-Mapper Combining

Original Word Count

```
1: class MAPPER
2:   method MAP(docid a, doc d)
3:     for all term t ∈ doc d do
4:       EMIT(term t, count 1)

1: class REDUCER
2:   method REDUCE(term t, counts [c1, c2, ...])
3:     sum ← 0
4:     for all count c ∈ counts [c1, c2, ...] do
5:       sum ← sum + c
6:       EMIT(term t, count sum)
```

- How many intermediate keys per mapper?
- How can we improve this?
- Is it a “real” improvement?

Taken from “Data-Intensive Text Processing with MapReduce”, Jimmy Lin and Chris Dyer, Morgan & Claypool Publisher, 2010, pag. 42

Stateless In-Mapper Combining

```
1: class MAPPER
2:   method MAP(docid a, doc d)
3:     H ← new ASSOCIATIVEARRAY
4:     for all term t ∈ doc d do
5:       H{t} ← H{t} + 1
6:     for all term t ∈ H do
7:       EMIT(term t, count H{t})
```

- Custom local aggregator
- Coding overhead
- Is it a “real” improvement?

Taken from “Data-Intensive Text Processing with MapReduce”, Jimmy Lin and Chris Dyer, Morgan & Claypool Publisher, 2010, pag. 43

Stateful In-Mapper Combining

```
1: class MAPPER
2:   method INITIALIZE
3:      $H \leftarrow \text{new ASSOCIATIVEARRAY}$ 
4:   method MAP(docid  $a$ , doc  $d$ )
5:     for all term  $t \in \text{doc } d$  do
6:        $H\{t\} \leftarrow H\{t\} + 1$ 
7:   method CLOSE
8:     for all term  $t \in H$  do
9:       EMIT(term  $t$ , count  $H\{t\}$ )
```

- Custom local aggregator with state
- Coding overhead
- Is it a “real” improvement?

Taken from “Data-Intensive Text Processing with MapReduce”, Jimmy Lin and Chris Dyer, Morgan & Claypool Publisher, 2010, pag. 44

In-Mapper Combining Analysis

- Advantages:
 - Complete local aggregation control (how and when)
 - Guaranteed to execute
 - Direct efficiency control on intermediate data creation
 - Avoid unnecessary objects creation and destruction (before combiners)
- Disadvantages:
 - Breaks the functional programming background (state)
 - Potential ordering-dependant bugs
 - Memory scalability bottleneck (solved by memory footprinting and flushing)

Taken from "Data-Intensive Text Processing with MapReduce", Jimmy Lin and Chris Dyer, Morgan & Claypool Publisher, 2010, pag. 43

Matrix Generation

- Common problem: given an input of size N , generate an output matrix of size $N \times N$
- Example: word co-occurrence matrix
 - Given a document collection, emit the **bigram** frequencies

“Pairs” Solution

```
1: class MAPPER
2:   method MAP(docid  $a$ , doc  $d$ )
3:     for all term  $w \in \text{doc } d$  do
4:       for all term  $u \in \text{NEIGHBORS}(w)$  do
5:         EMIT(pair ( $w, u$ ), count 1)    ▷ Emit count for each co-occurrence

1: class REDUCER
2:   method REDUCE(pair  $p$ , counts [ $c_1, c_2, \dots$ ])
3:      $s \leftarrow 0$ 
4:     for all count  $c \in \text{counts } [c_1, c_2, \dots]$  do
5:        $s \leftarrow s + c$                 ▷ Sum co-occurrence counts
6:     EMIT(pair  $p$ , count  $s$ )
```

- We must use custom key type
- Intermediate overhead? Bottlenecks?
- Can we use the reducer as a combiner?

Taken from “Data-Intensive Text Processing with MapReduce”, Jimmy Lin and Chris Dyer, Morgan & Claypool Publisher, 2010, pag. 53

“Stripes” Solution

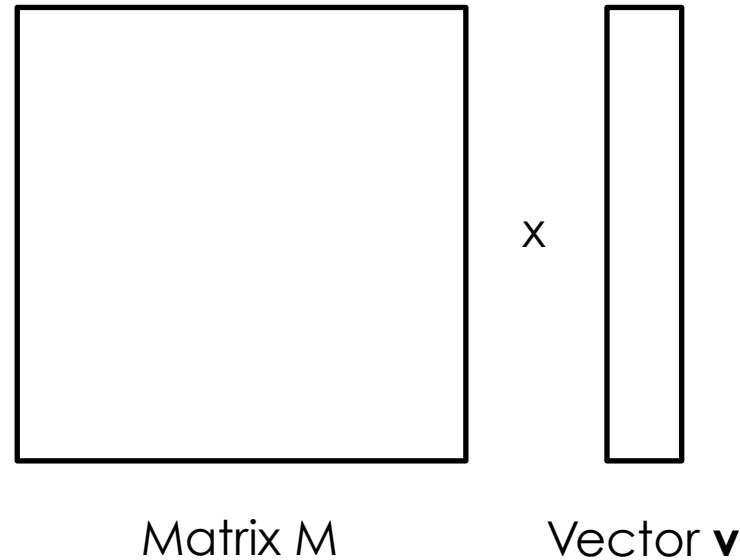
```
1: class MAPPER
2:   method MAP(docid a, doc d)
3:     for all term w ∈ doc d do
4:       H ← new ASSOCIATIVEARRAY
5:       for all term u ∈ NEIGHBORS(w) do
6:         H{u} ← H{u} + 1           ▷ Tally words co-occurring with w
7:       EMIT(Term w, Stripe H)

1: class REDUCER
2:   method REDUCE(term w, stripes [H1, H2, H3, ...])
3:     Hf ← new ASSOCIATIVEARRAY
4:     for all stripe H ∈ stripes [H1, H2, H3, ...] do
5:       SUM(Hf, H)                 ▷ Element-wise sum
6:     EMIT(term w, stripe Hf)
```

- We must use custom key and value types
- Intermediate overhead? Bottlenecks?
- Can we use the reducer as a combiner?

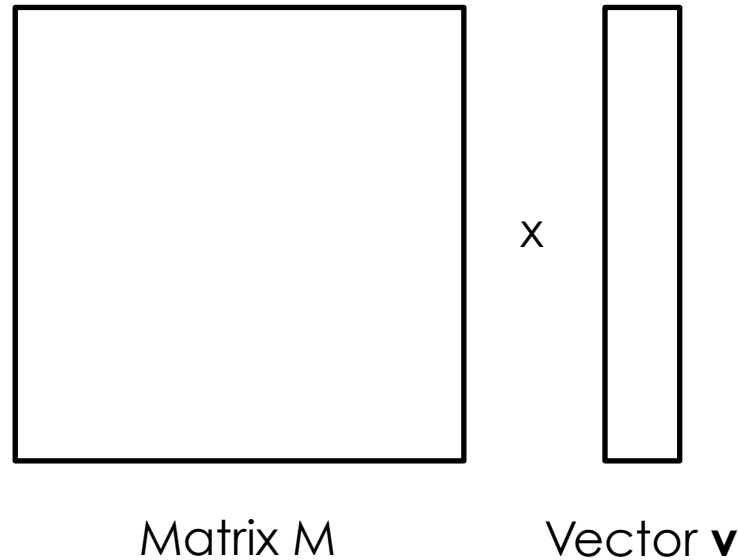
Taken from “Data-Intensive Text Processing with MapReduce”, Jimmy Lin and Chris Dyer, Morgan & Claypool Publisher, 2010, pag. 53

Matrix-Vector Multiplication



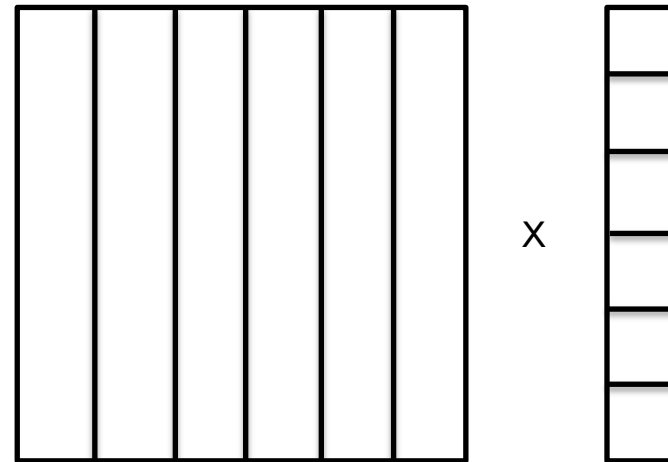
- The matrix does not fit in memory
 - 1 case: vector \mathbf{v} fits in memory
 - 2 case: vector \mathbf{v} does not fit in memory

Matrix-Vector Multiplication (1)



- Map
 - input = $(*, \text{chunk of matrix } M)$
 - vector \mathbf{v} read from memory
 - output = $(i, m_{ij}v_j)$
- Reduce
 - sum up all the values for the given key i

Matrix-Vector Multiplication (2)



Matrix M

Vector \mathbf{v}

- Divide the vector in equal-sized subvectors that can fit in memory
- According to that, divide the matrix in *stripes*
- Stripe i and subvector i are independent from other stripes/subvectors
- Use the previous algorithm for each stripe/subvector pair

Relational Algebra

Attributes

A_1	A_2	A_3	A_4	A_5

Schema

Tuple

Relation R

- SELECTION: Select from R tuples satisfying condition C
- PROJECTION: For each tuple in R , select only certain attributes
- UNION, INTERSECTION, DIFFERENCE: Set operations on two relations with same schema
- NATURAL JOIN
- GROUPING and AGGREGATION

Selections and Projections

- MAP: Each tuple t , if condition C is satisfied, is outputted as a (t, t) pair
- REDUCE: Identity

- MAP: For each tuple t , create a new tuple t' containing only projected attributes. Output is (t', t') pair
- REDUCE: Coalesce input $(t', [t' t' t' t'])$ in output (t', t')

Unione, Intersection and Difference

- MAP: Each tuple t is outputted as a (t, t) pair
- REDUCE: For each key t , there will be 1 or 2 values t . Coalesce them in a single output (t, t)

- MAP: Each tuple t is outputted as a (t, t) pair
- REDUCE: For each key t , there will be 1 or 2 values t . If 2 values, coalesce them in a single output (t, t) , else ignore

- MAP: For each tuple t in R , produce $(t, "R")$. For each tuple t in S , produce $(t, "S")$.
- REDUCE: For each key t , there will be 1 or 2 values t . If 1 value, and being "R", output (t, t) , else ignore

Natural Join

We have two relations $R(A,B)$ and $S(B,C)$.
Find tuples that agree on B components

- MAP: For each tuple (a,b) from R , produce $(b, ("R", a))$. For each tuple (b,c) from S , produce $(b, ("S", c))$.
- REDUCE: For each key b , there will a list of values of the form $(("R", a)$ or $(("S", c)$. Construct all pairs and output them with b .

Grouping and Aggregation

We have the relation $R(A,B,C)$ and we **group-by** A and **aggregate** on B .

- **MAP**: For each tuple (a,b,c) from R , output (a,b) . Each key a represents a group.
- **REDUCE**: Apply the aggregation operator to the list of b values associate with group a , producing x . Output (a,x) .

