Business Processes Modelling MPB (6 cfu, 295AA)



http://www.di.unipi.it/~bruni

22 - Diagnosis for WF nets

Object





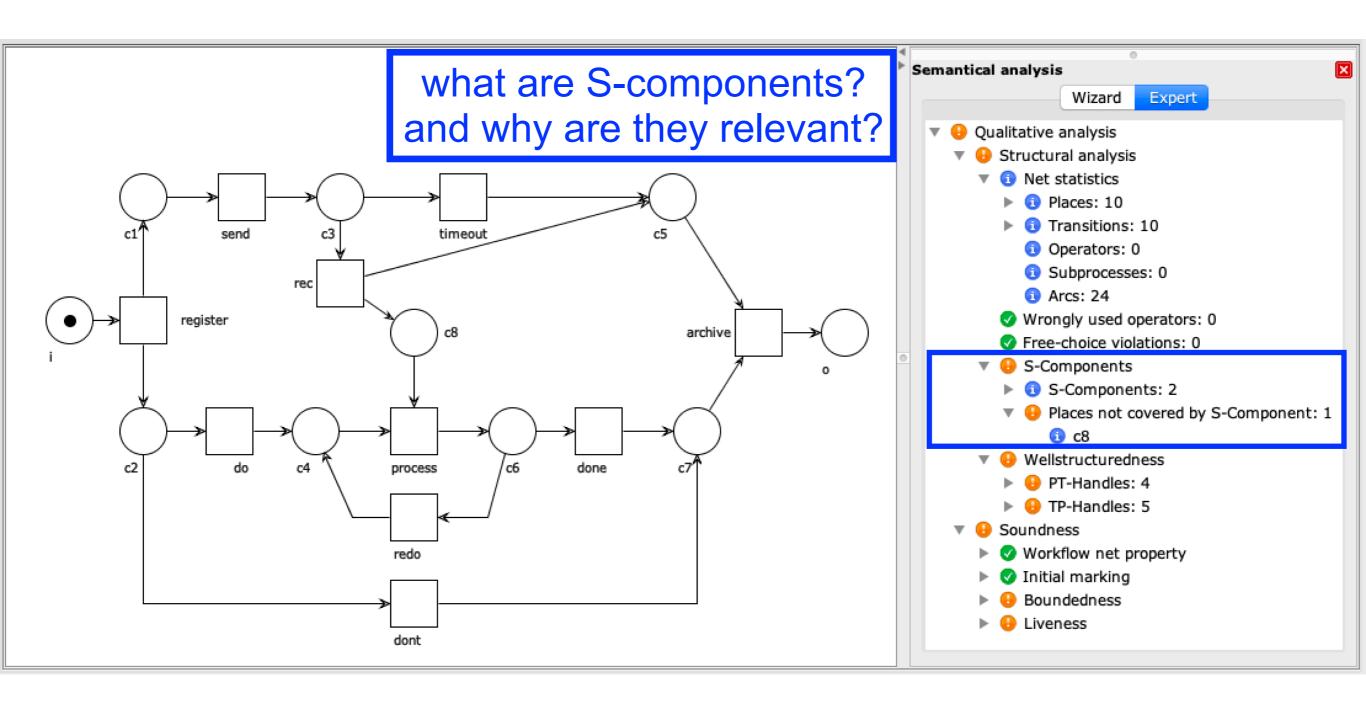


We study suitable diagnosis techniques for unsound Workflow nets

Diagnosing workflow processes using Woflan (article, optional reading)
http://wwwis.win.tue.nl/~wvdaalst/publications/p135.pdf

S-Coverability

Woped



Rank Theorem (main result, proof omitted)

Theorem:

A free-choice system (P,T,F,M₀) is live and bounded **iff**

- 1. it has at least one place and one transition
- 2. it is connected
- 3. Mo marks every proper siphon
- 4. it has a positive S-invariant
- 5. it has a positive T-invariant
- $6. \operatorname{rank}(N) = |C_N| 1$

(where Cn is the set of clusters)

A technique to find a positive S-invariant

A case is often composed by parallel threads of control (each thread imposing some order over its tasks)

Decompose the net N in suitable S-nets so that any place of N belongs to some S-net (the same place can appear in more S-nets)

Each S-net induces a uniform S-invariant

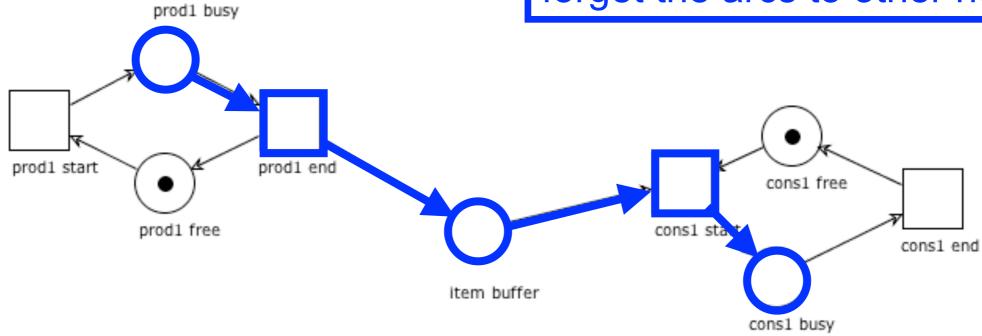
A positive S-invariant is obtained as the sum of the S-invariants of each subnet

Subnet

take a set of nodes

Definition: Let N=(P,T,F) and $\emptyset\subset X\subseteq P\cup T$ Let $N'=(P\cap X,T\cap X,F\cap (X\times X))$ be a subnet of N.

forget the arcs to other nodes



S-component

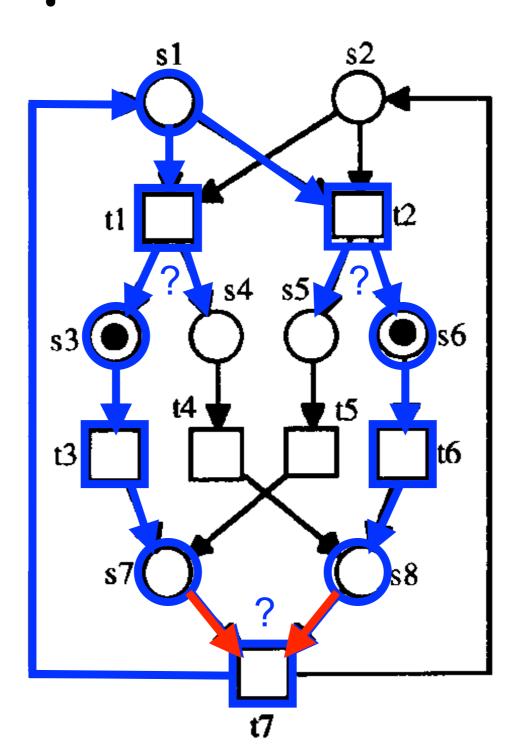
take a set of nodes

Definition: Let N = (P, T, F) and $\emptyset \subset X \subseteq P \cup T$ Let $N' = (P \cap X, T \cap X, F \cap (X \times X))$ be a subnet of N. N' is an **S-component** if forget the arcs to other nodes

- 1. it is a strongly connected S-net
- 2. for every place $p \in X \cap P$, we have $\bullet p \cup p \bullet \subseteq X$

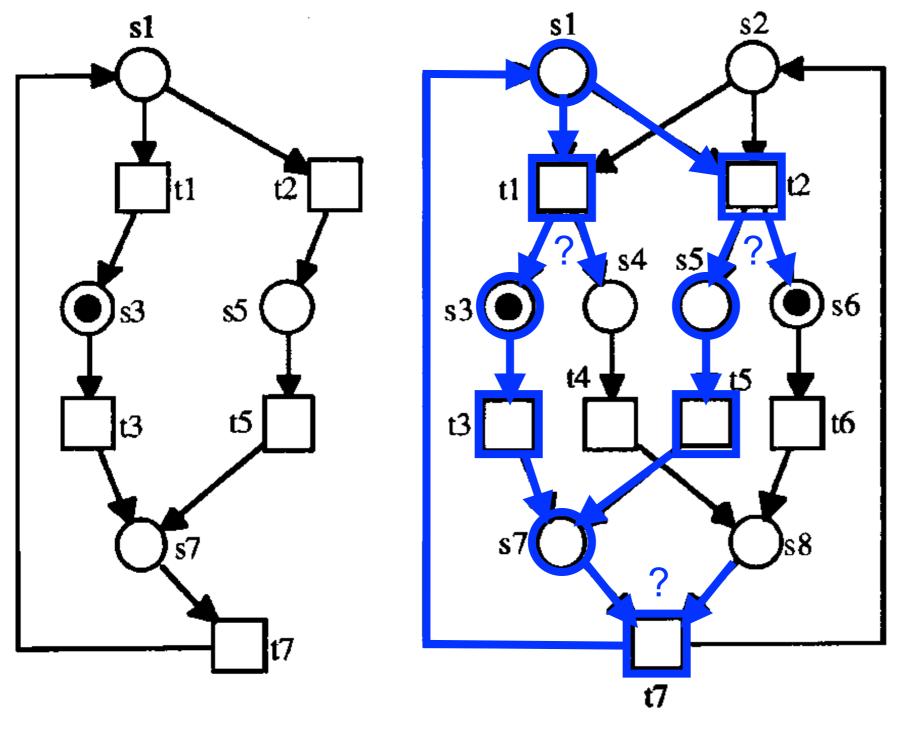
if a place p is taken then all transitions attached to p must be selected

S-component: example

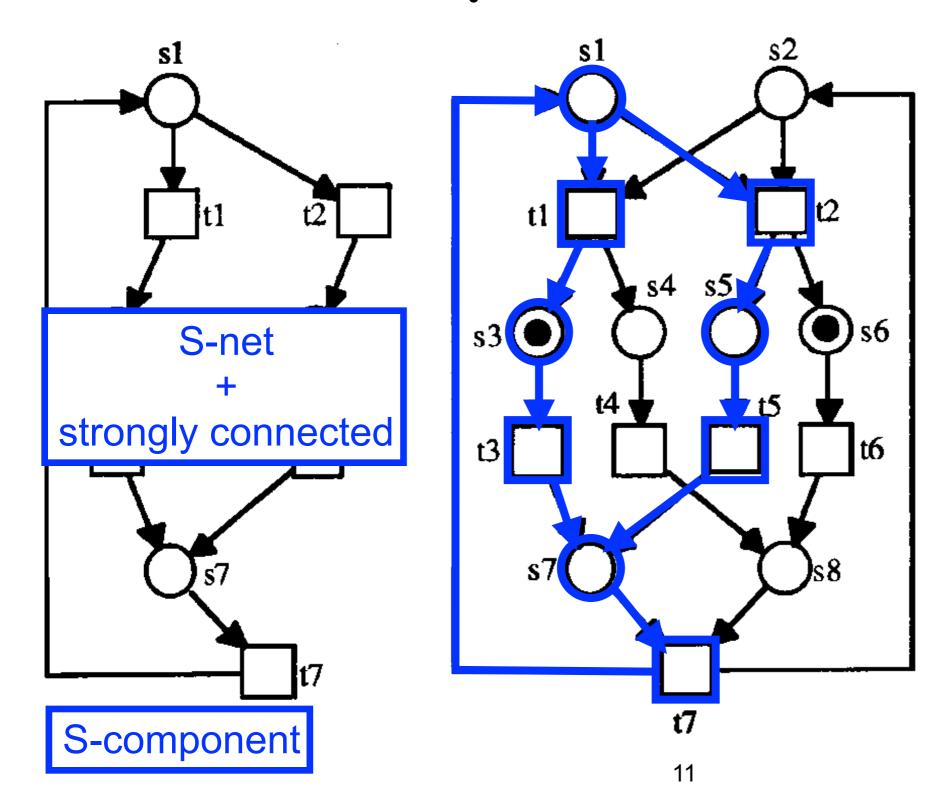


not an S-net

S-component: example



S-component: example

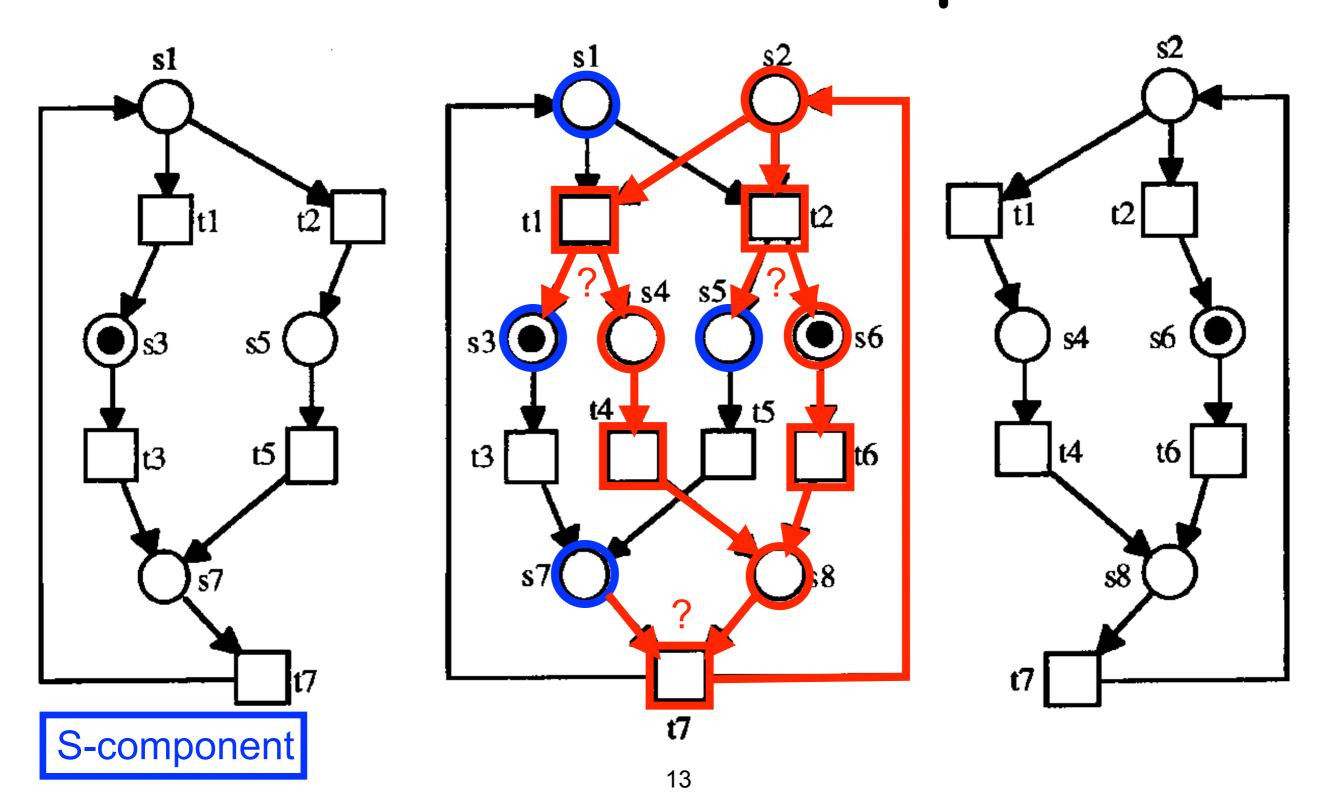


S-cover

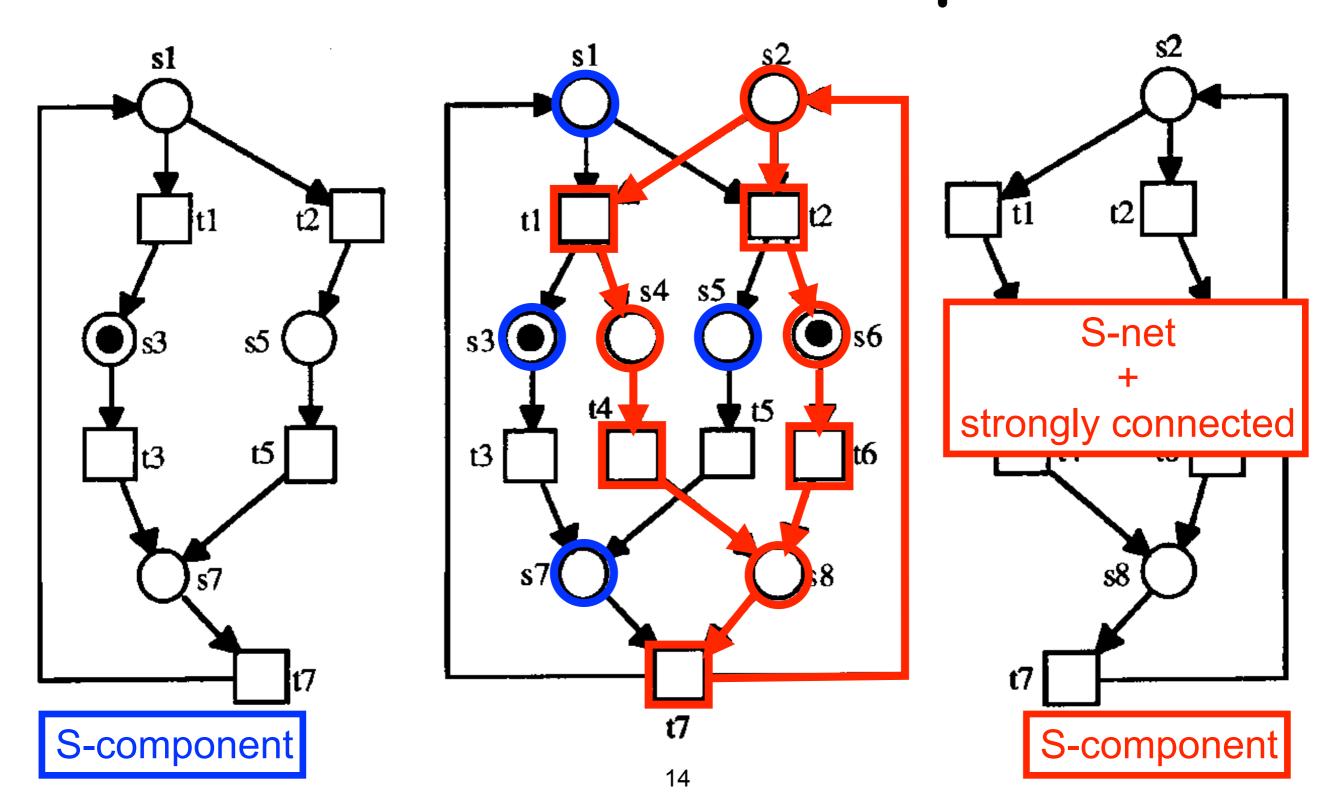
Definition: an S-cover of a net N is a set C of S-components of N such that every place p of N belongs to one or more S-components in C

N is **S-coverable** if it has an S-cover

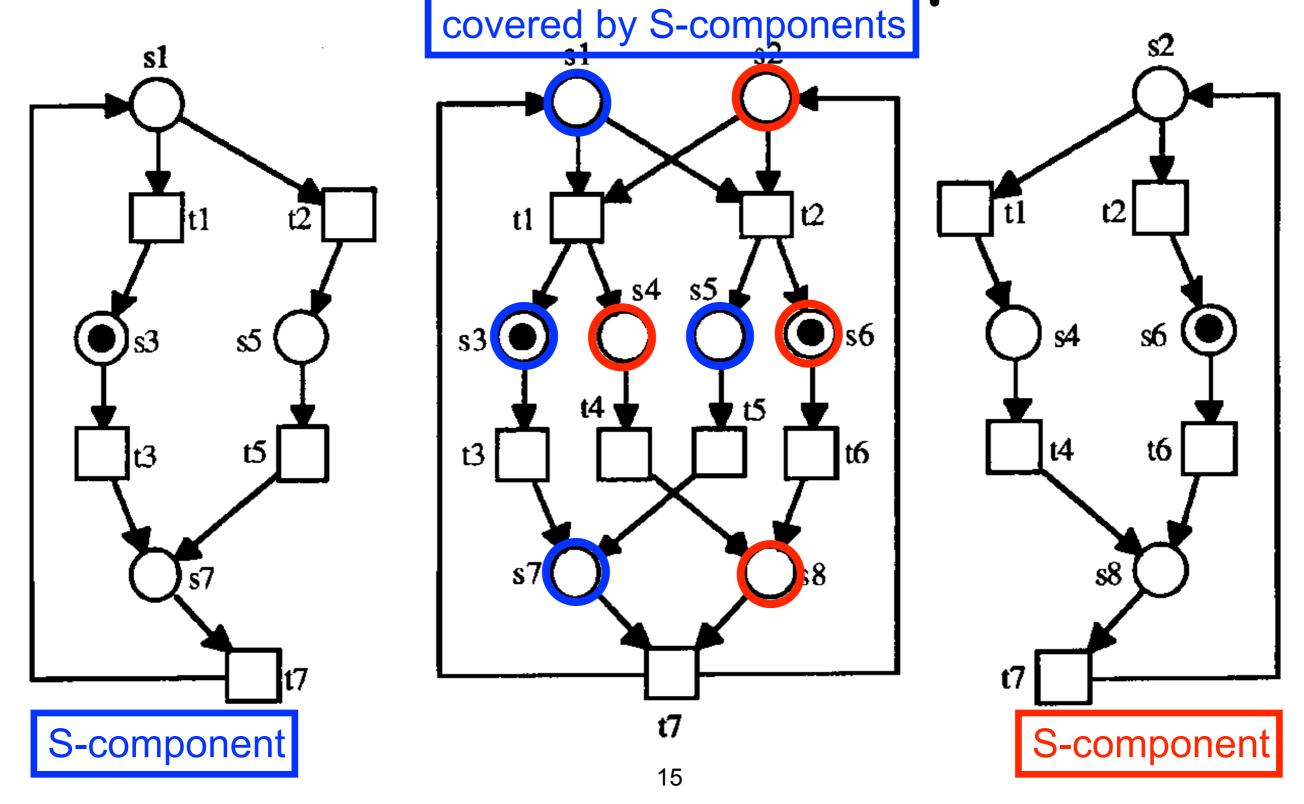
S-cover: example



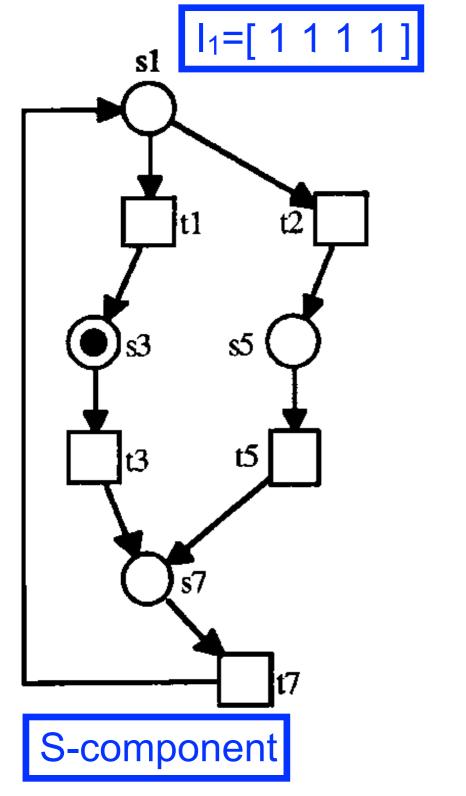
S-cover: example



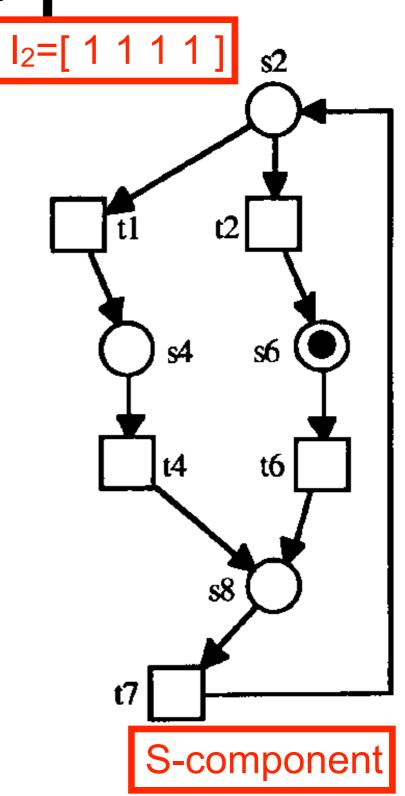
S-cover: example covered by S-components



S-cover: example



S-cover

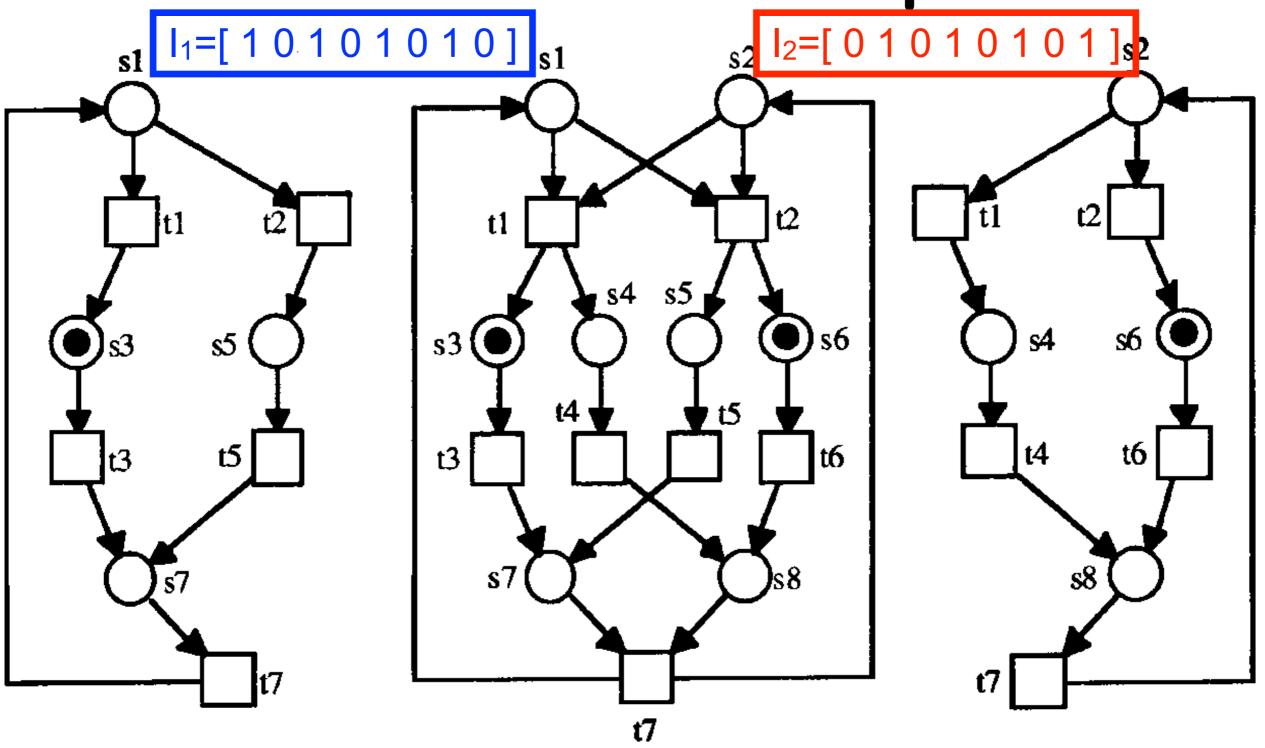


S-invariants

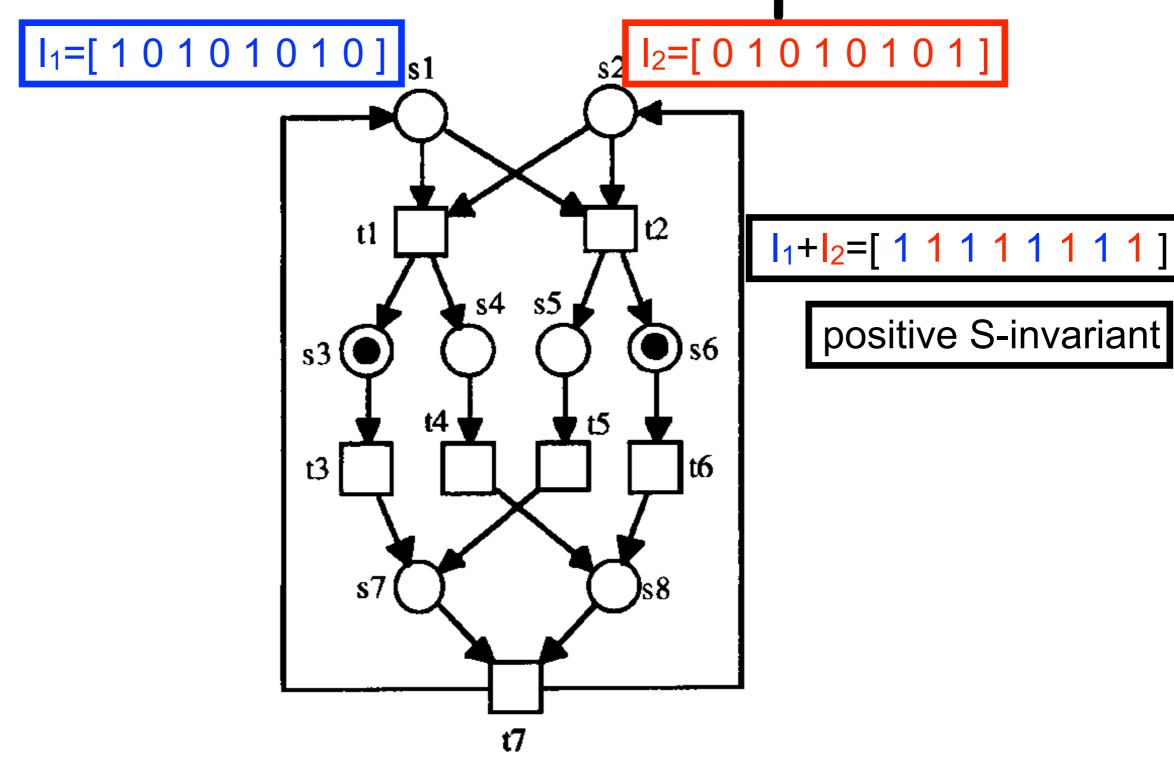
Any S-invariant of an S-component induces an S-invariant for the whole net

(it is enough to assign weight 0 to all places not covered by the S-component)

S-cover: example



S-cover: example



S-coverability theorem

Theorem: If a free-choice system is live and bounded then it is S-coverable

(proof omitted)

Consequence:

free-choice + not S-coverable => not (live and bounded)

S-Coverability diagnosis

N is sound iff N* is live and bounded (Main Theorem)

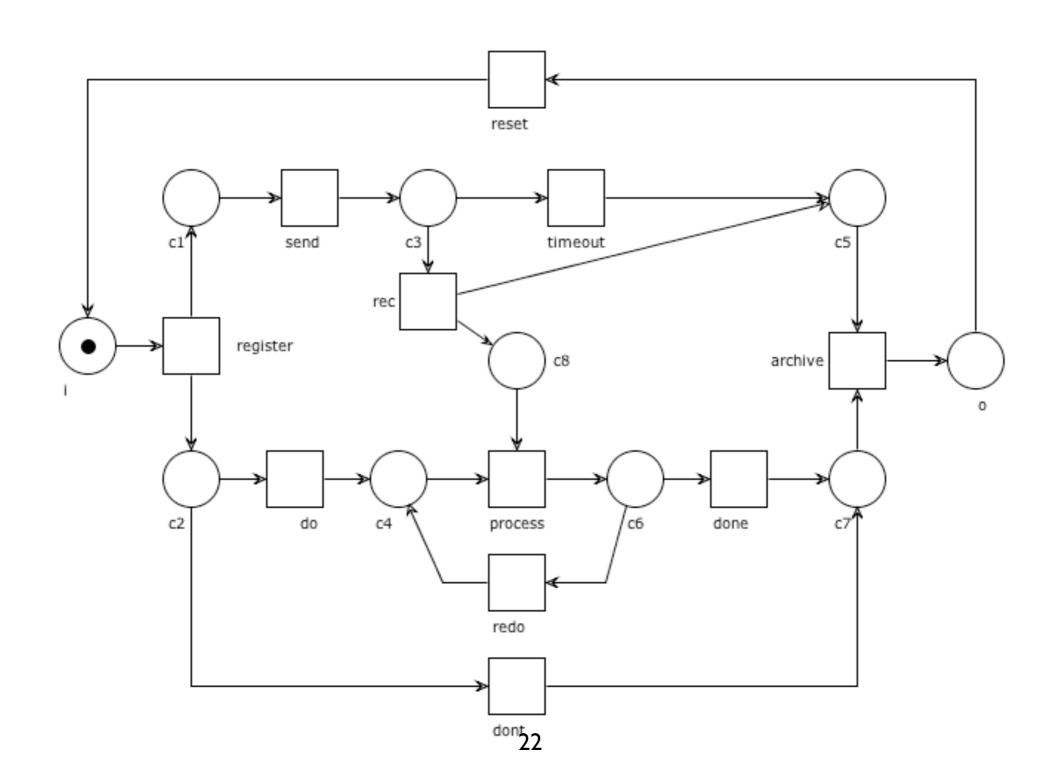
N is free-choice iff N* is free-choice

If N* is free-choice, live and bounded it must be S-coverable (S-coverability theorem)

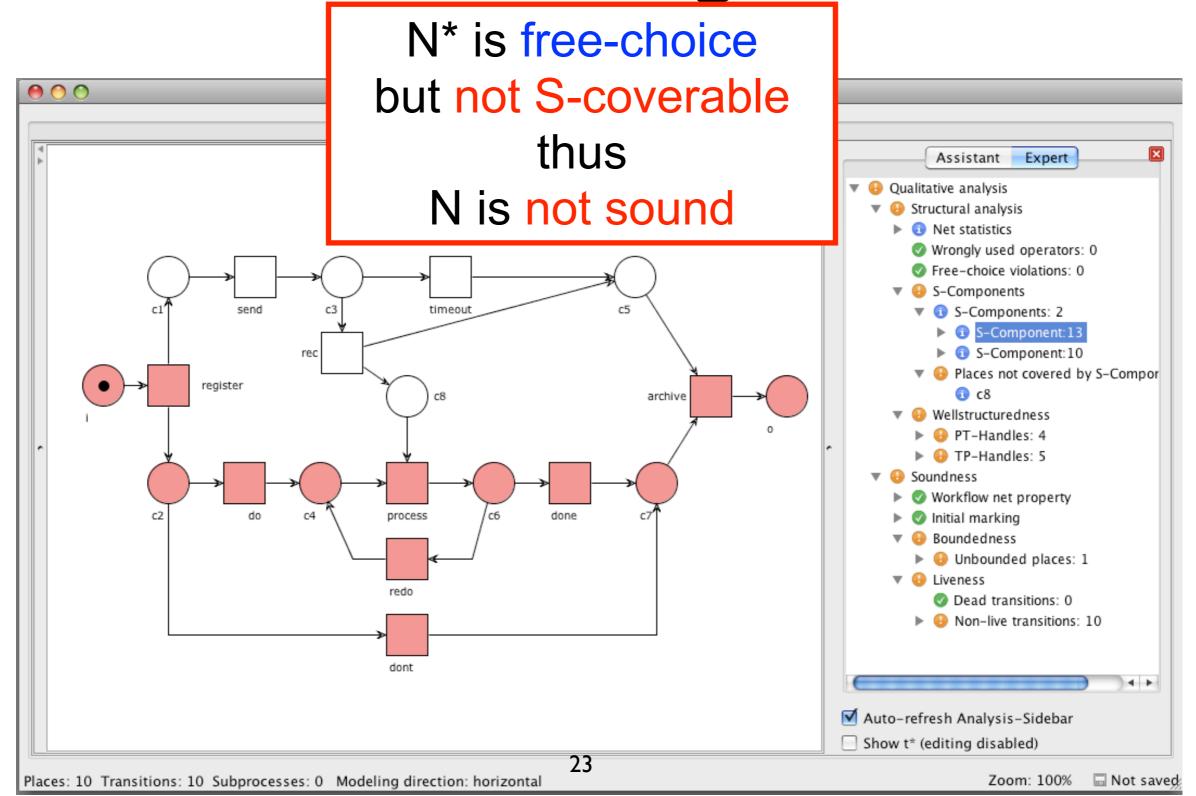
Corollary: If N is sound and free-choice, then N* must be S-coverable

N free-choice + N* not S-coverable => N not sound

S-cover for N*?



WoPeD Diagnosis



Be careful

reset transition is implicit in WoPeD

WoPeD shows S-components for N* (not for N)

Compositionality of sound free-choice nets

Lemma:

If a free-choice workflow net N is sound then it is safe

(because N* is S-coverable and M₀=i has just one token)

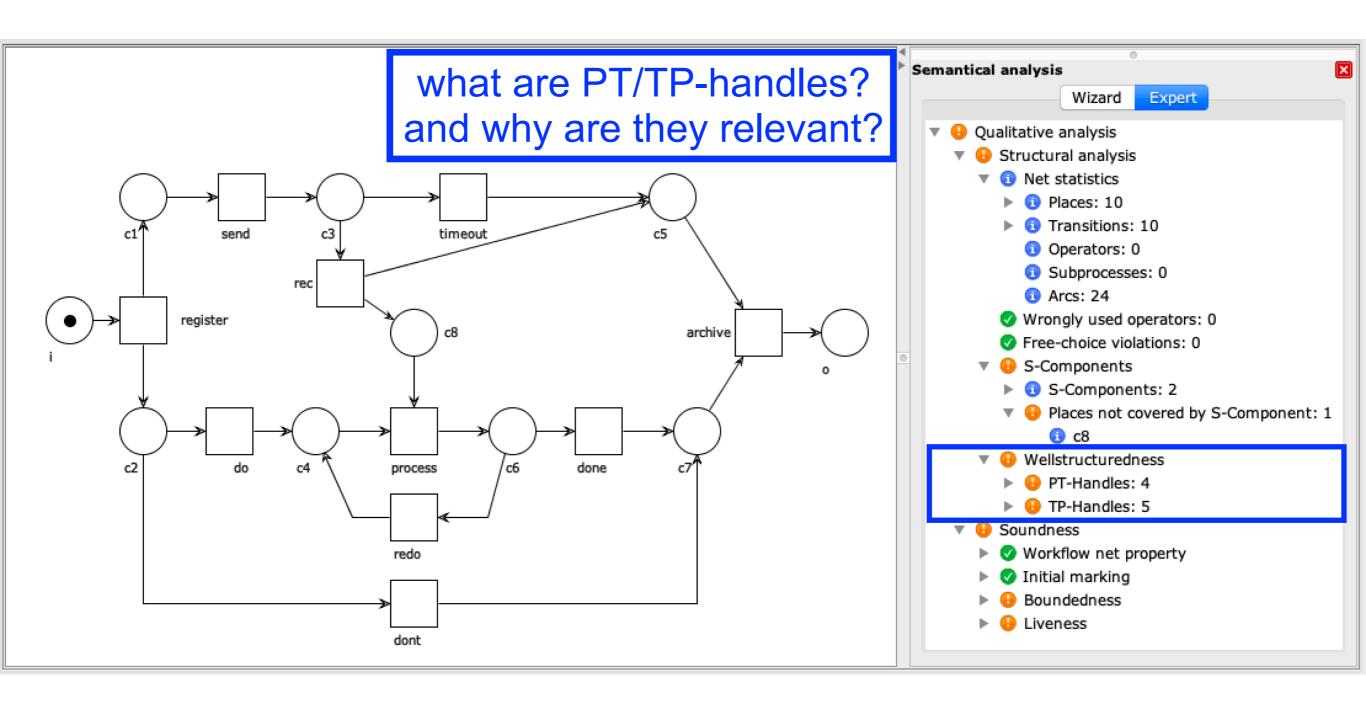
Proposition:

If N and N' are sound free-choice workflow nets then N[N'/t] is a sound free-choice workflow net

(N, N' are safe; we just need to show that N[N'/t] is free-choice)

Well-structuredness (PT/TP-handles)

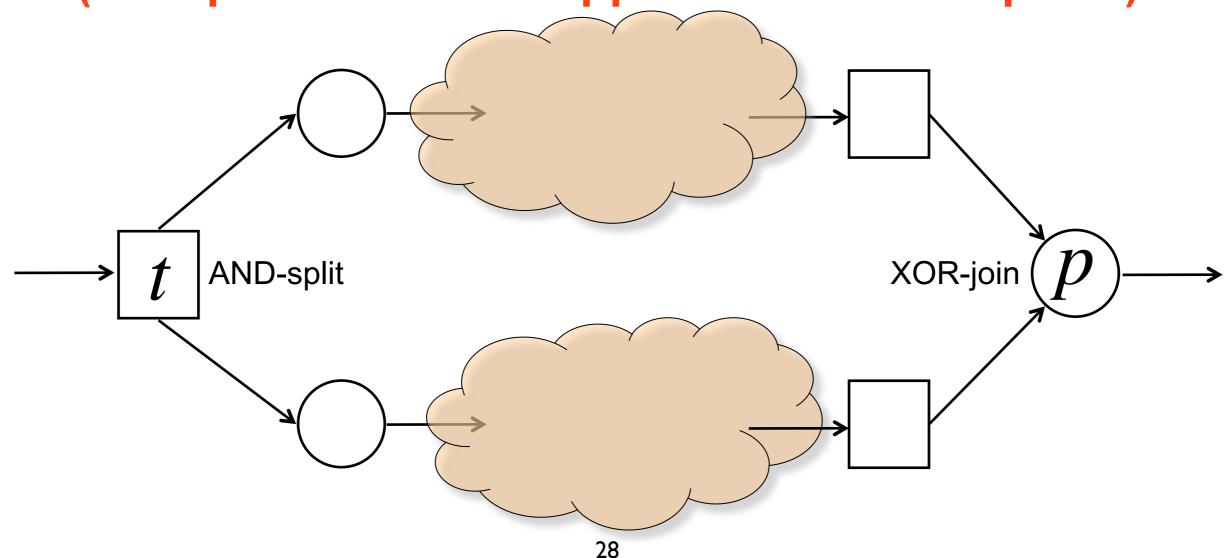
Woped



TP-handles

Two parallel flows initiated by an AND-split should not be joined by a XOR-join

(multiple tokens can appear in the same place)



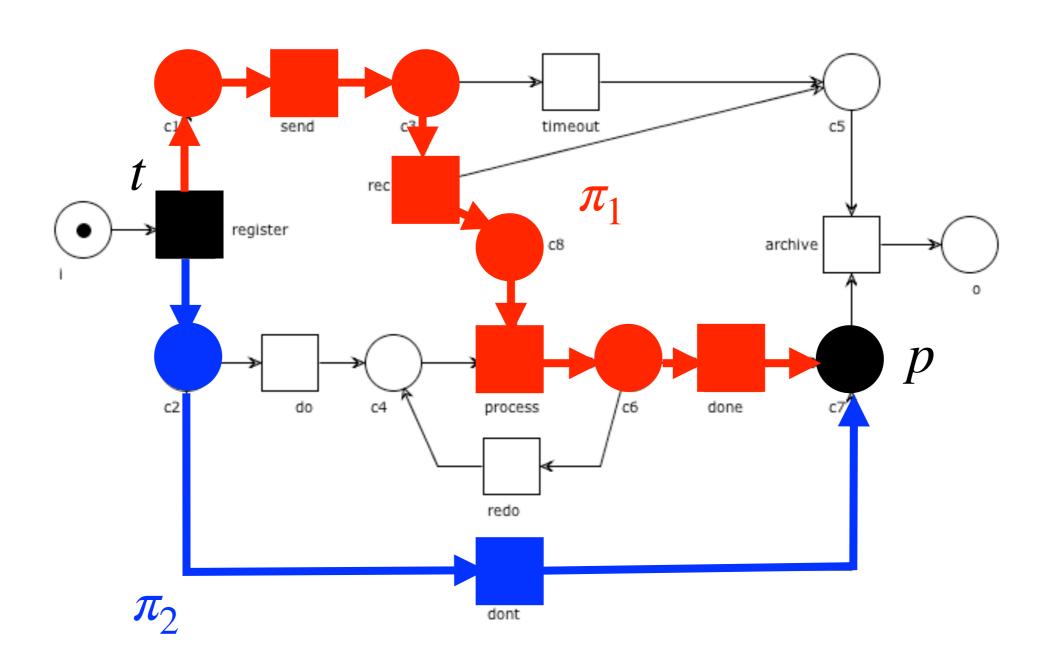
TP-handles

Definition:

A transition t and a place p form a TP-handle if there are

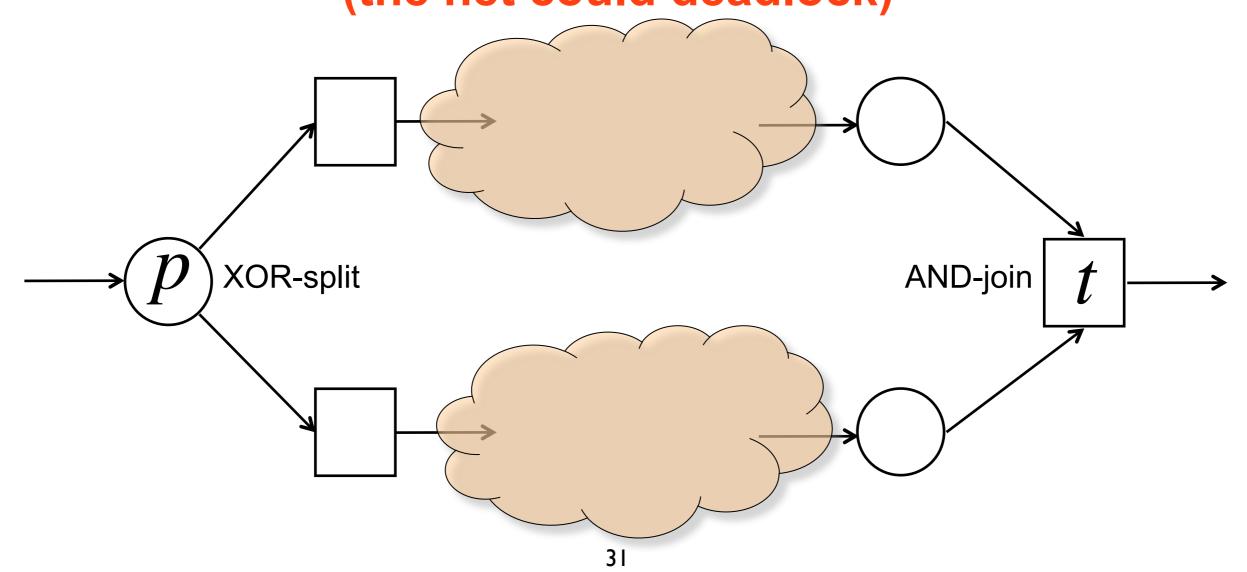
two distinct elementary paths π_1 and π_2 from t to p such that the only nodes they have in common are t, p

Example: TP-handle



PT-handles

Two alternative flows created via a XOR-split should not be synchronized by an AND-join (the net could deadlock)



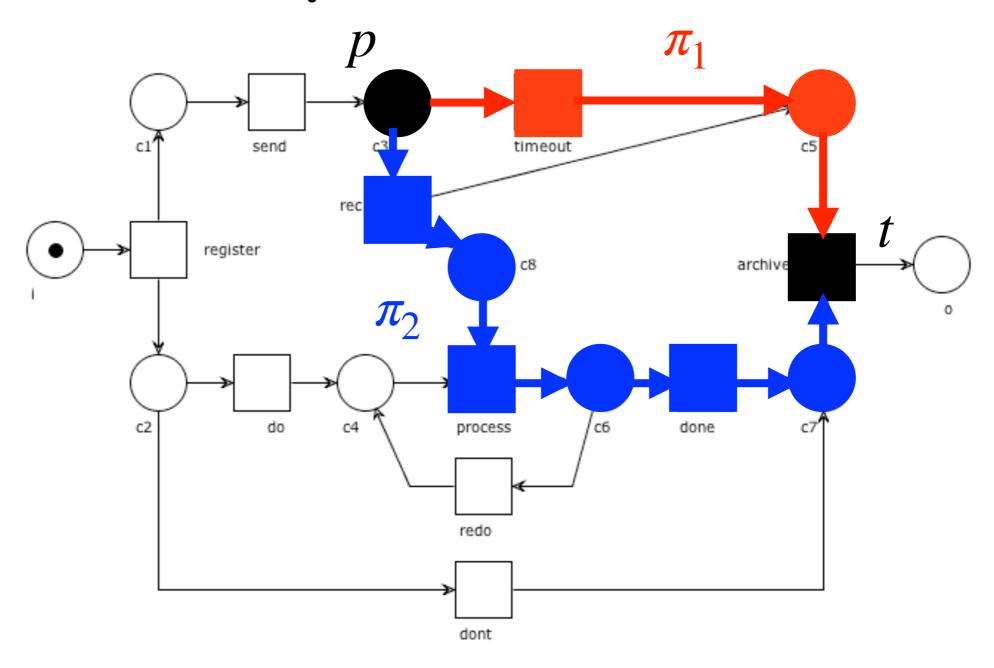
PT-handles

Definition:

A place *p* and a transition *t* form a PT-handle if there are

two distinct elementary paths π_1 and π_2 from p to t such that the only nodes they have in common are p, t

Example: PT-handle



Well-Structured Nets

Definition: A net is **well-handled** if it has neither TP-handles nor PT-handles

Definition: A workflow net N is well-structured if N* is well-handled

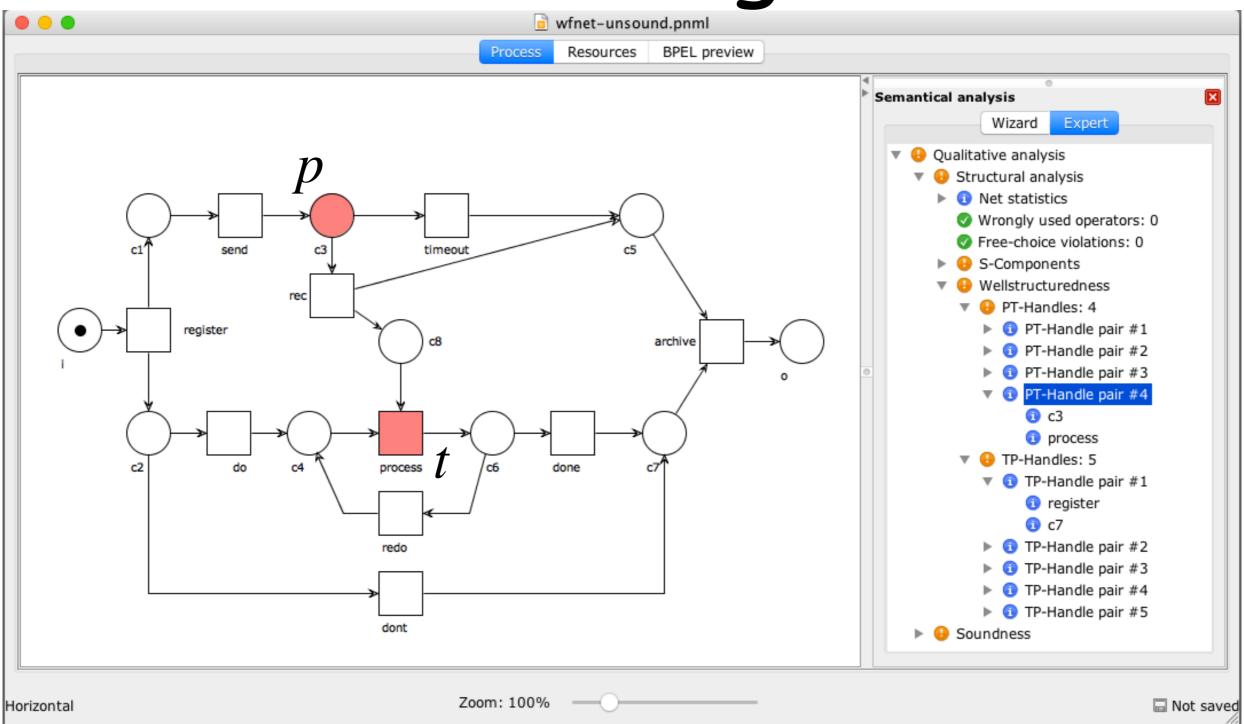
Be careful

N well-structured = N* well-handled

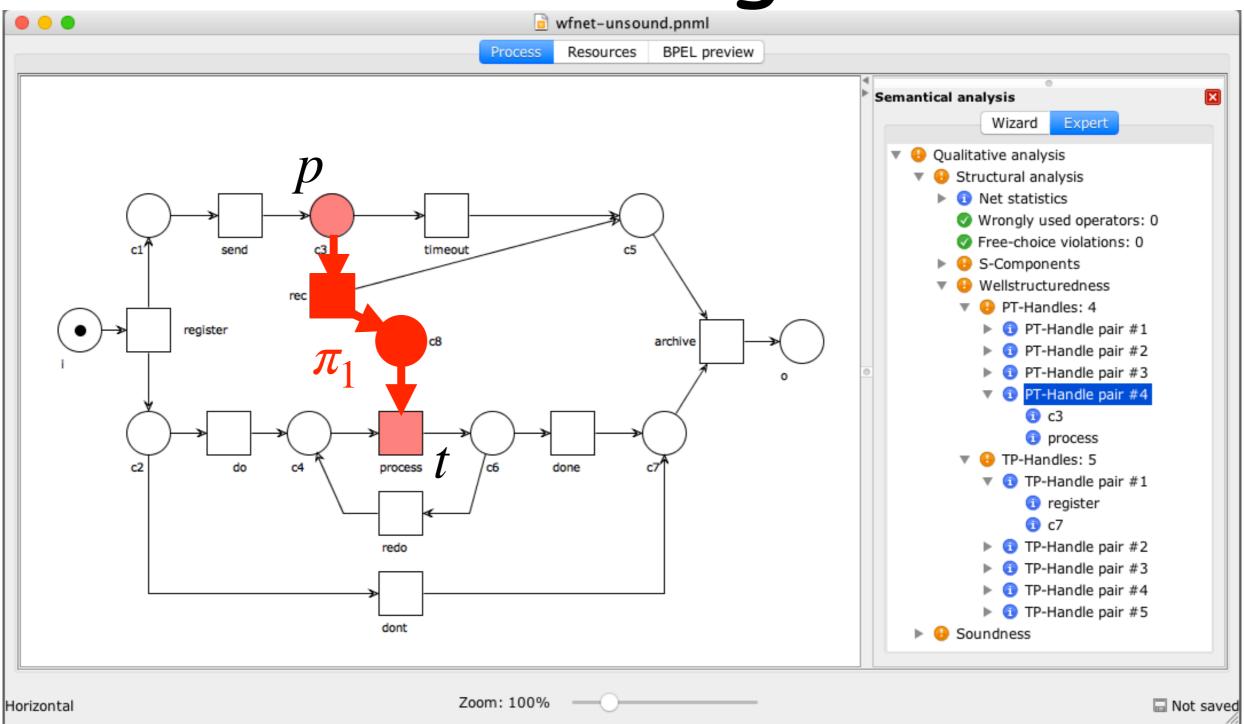
reset transition is implicit in WoPeD

WoPeD marks PT/TP-handles over N* (not over N)

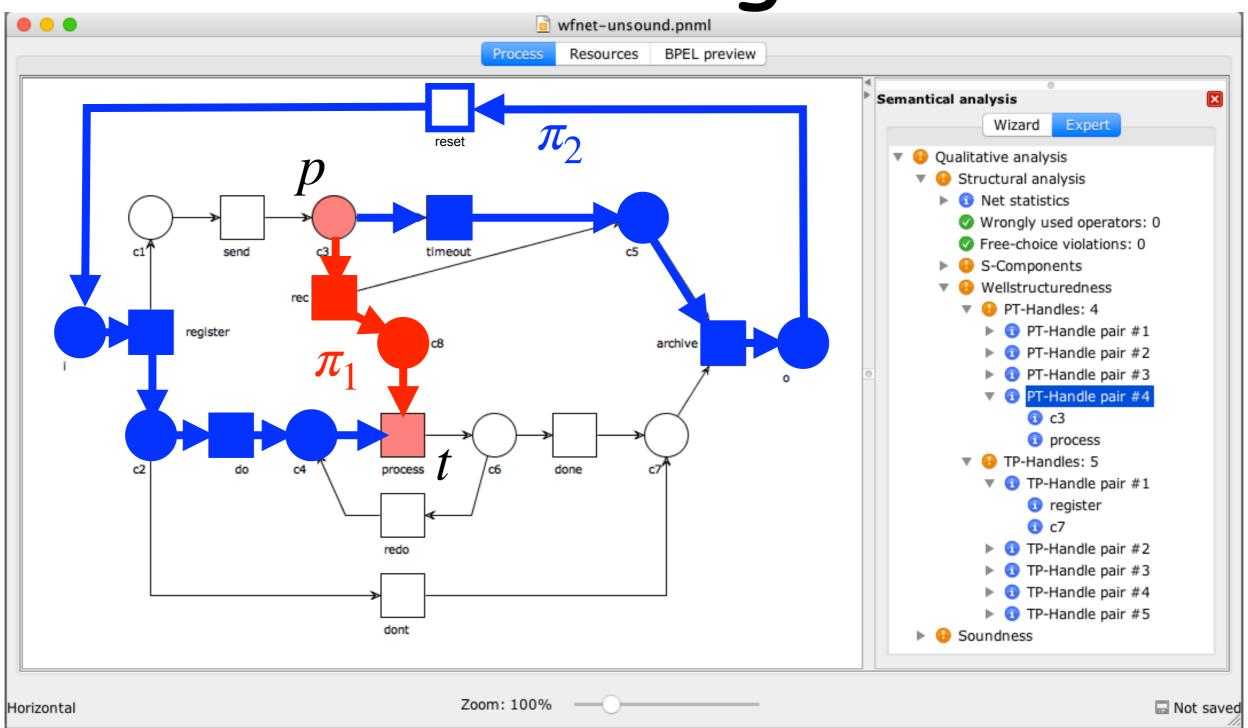
WoPeD Diagnosis



WoPeD Diagnosis



WoPeD Diagnosis



Well-structuredness, S-coverability and Soundness

Theorem: If N is sound and well-structured, then N* is S-coverable (proof omitted)

Consequence:

N well-structured + N* not S-coverable => N not sound

Error sequences

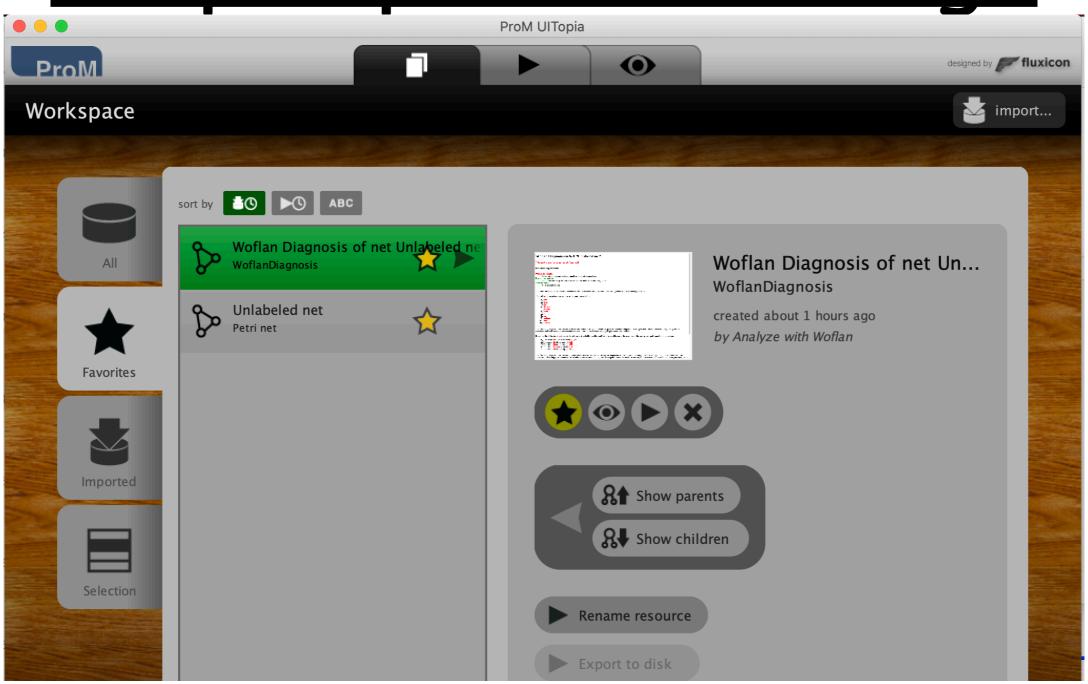
Woflan http://www.win.tue.nl/woflan/

WOrkFLow ANalyzer (Microsoft Windows only)

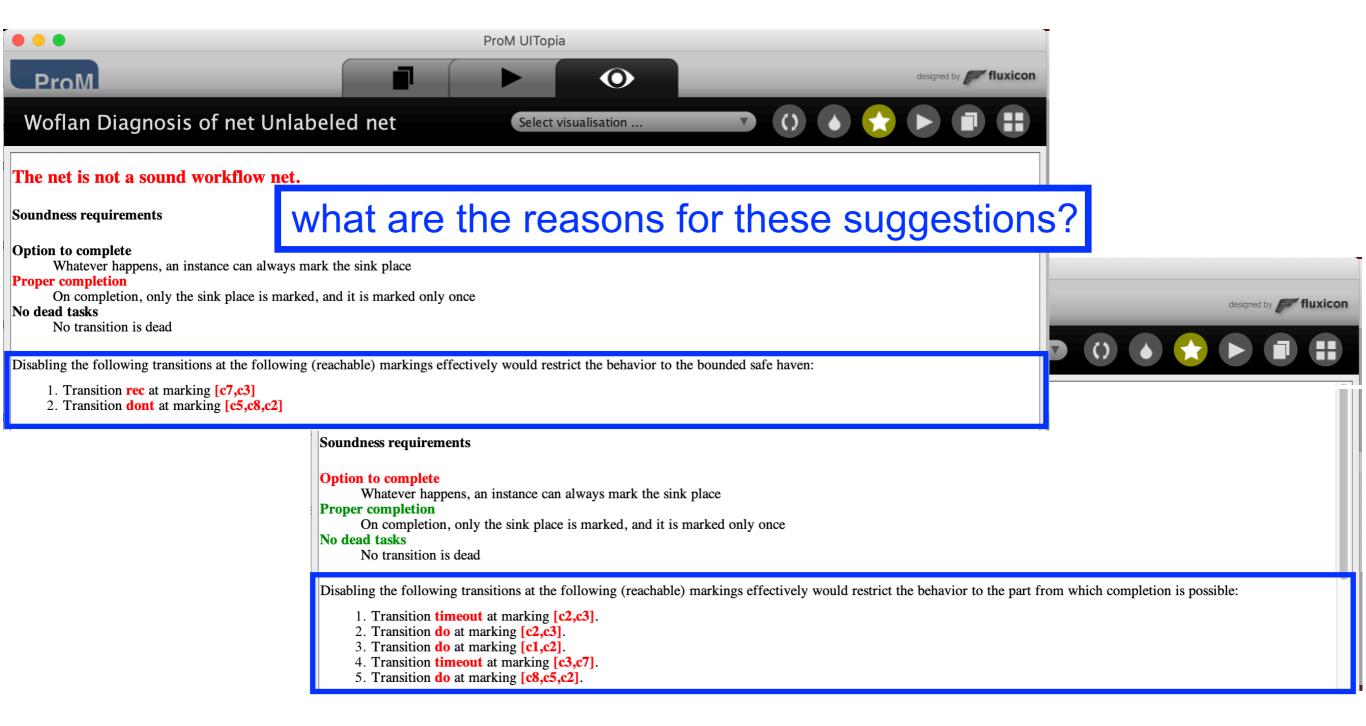


Woflan tells us if N is a sound workflow net (Is N a workflow net? Is N* bounded? Is N* live?) if not, provides some diagnostic information

Woflan now a ProM plugin http://promtools.org/



Woflan (in ProM)



Diagnostic information

The sets of:
unbounded places of N*
dead transitions of N*
non-live transitions of N*

may provide useful information for the diagnosis of behavioural errors

Unfortunately, this information is not always sufficient to determine the exact cause of the error

Behavioural error sequences help us to locate problems

Error sequences

Rationale:

We want to find firing sequences such that:

- 1. every continuation of such sequences will lead to an error
- 2. they are as short as possible (none of their prefixes satisfies the above property)

Informally:

error sequences are scenarios that capture the essence of errors made in the workflow design (violate "option to complete" or "proper completion")

Error sequences: Non-live sequences

Non-Live sequences: informally

A non-live sequence is a firing sequence as short as possible such that completion of the case is no longer possible

i.e. a witness for transition reset being non-live in N*

Non-Live sequences: fundamental property

Let N be such that:

N* is bounded

N (or equivalently N*) has no dead task

Then, N* is live

iff

N has no non-live sequences

Non-Live sequences: graphically

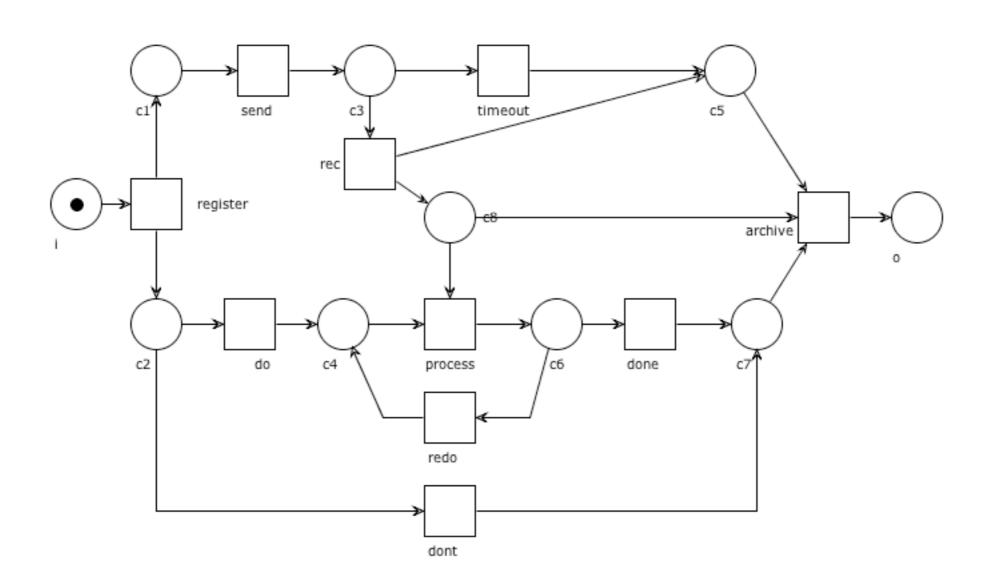
The analysis is possible in bounded systems only

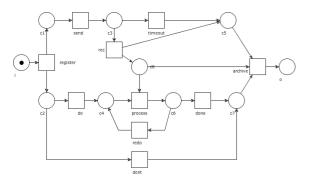
Compute the RG of N*
Color in red all nodes from which there is **no path** to o

Color in green all nodes from which all paths lead to o

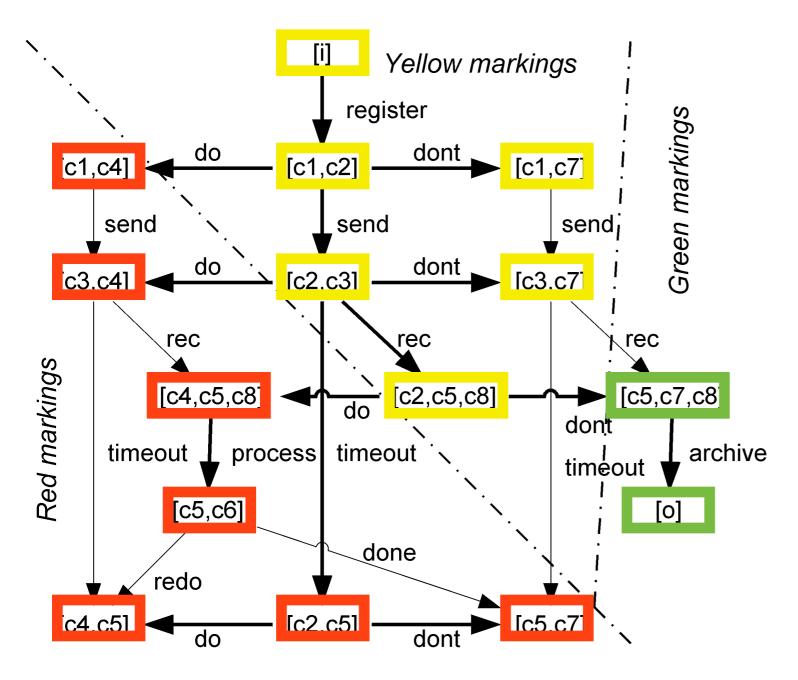
Color in yellow all remaining nodes (some but not all paths lead to o)

Example: N





Example: RG (N)



Non-live sequences:

register, do

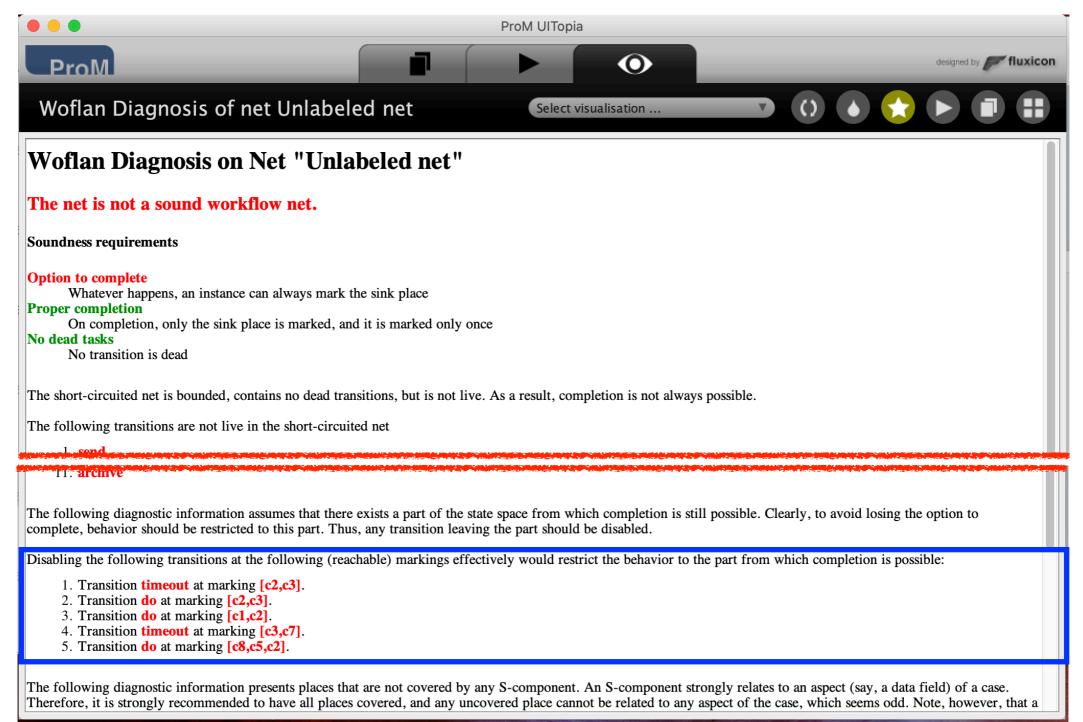
register, send, do

register, send, timeout

register, send, rec, do

register, send, dont, timeout register, dont, send, timeout

Woflan (in ProM)



Error sequences: Unbounded sequences

Unbounded sequences: informally

An unbounded sequence is a firing sequence of minimal length such that every continuation invalidates proper completion

i.e. a witness for unboundedness

Unbounded sequences: fundamental property

N* is bounded iff

N has no unbounded sequences

Undesired markings: infinite-weighted markings or markings greater than o

Unbounded sequences: graphically

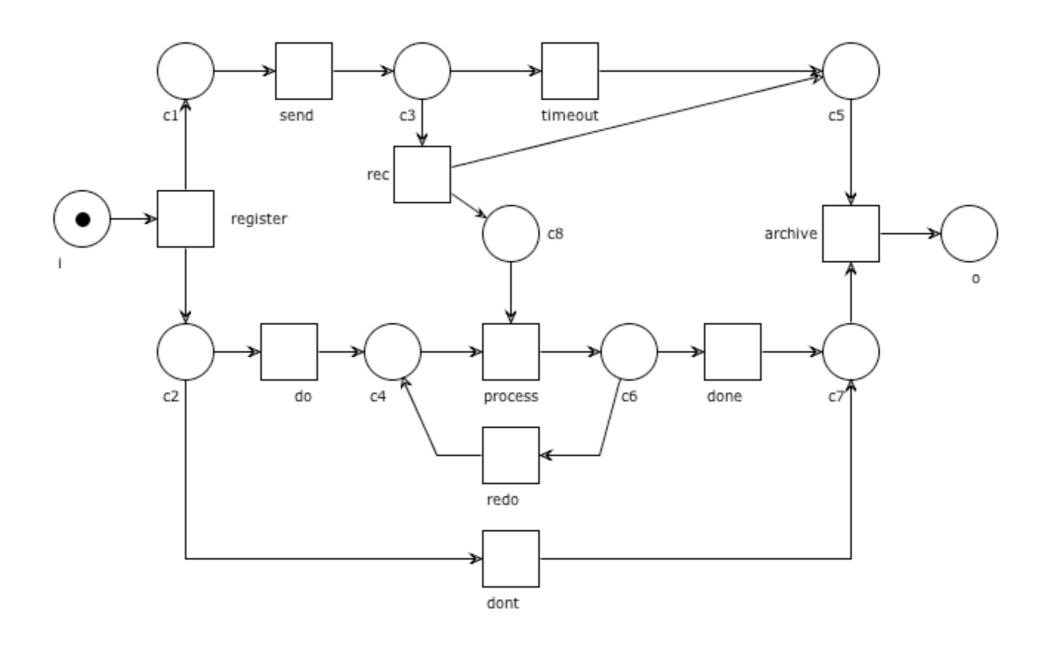
Compute the CG of N*

Color in green all nodes from which undesired markings are not reachable

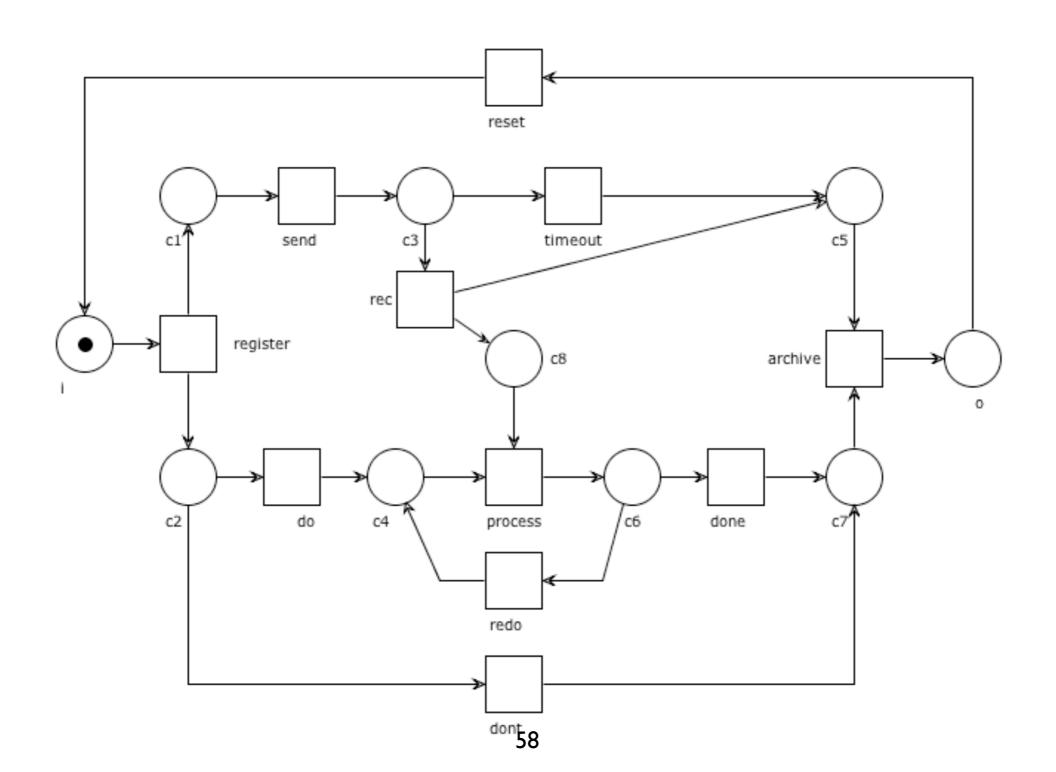
Color in red all nodes from which no green marking is reachable (undesired markings are unavoidable)

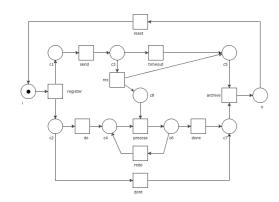
Color in yellow all remaining nodes (undesired markings are reachable but avoidable)

Example: N

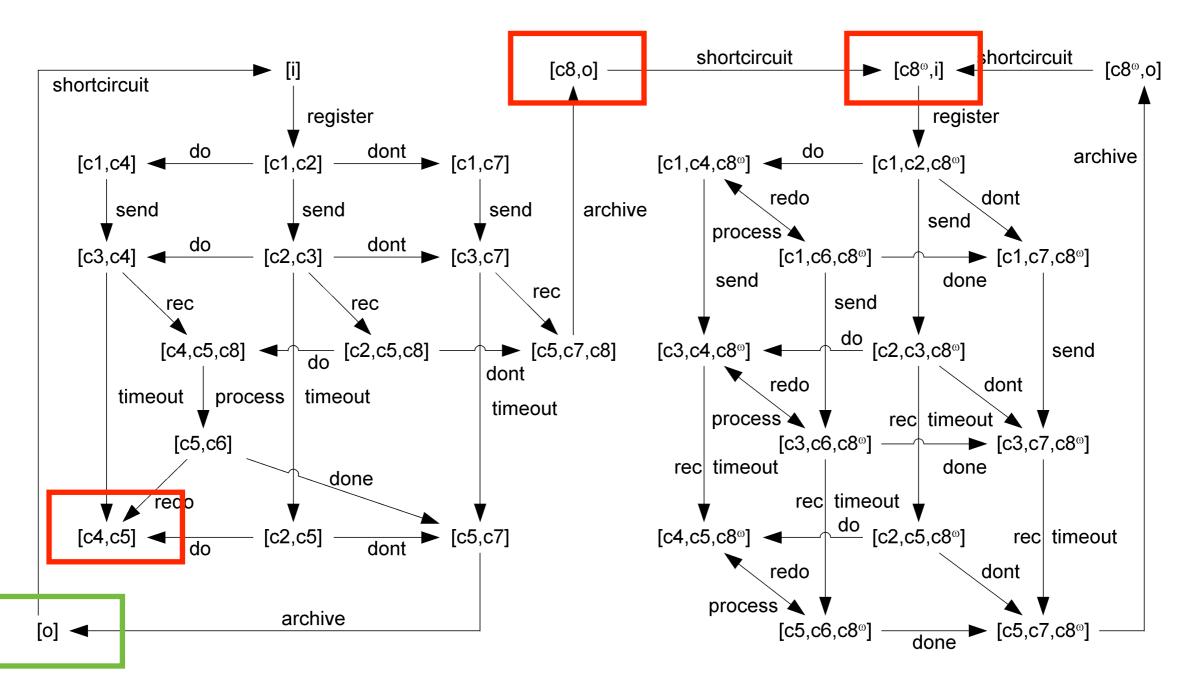


Example: N*





Example: CG (N*)



Restricted coverability graph (RCG)

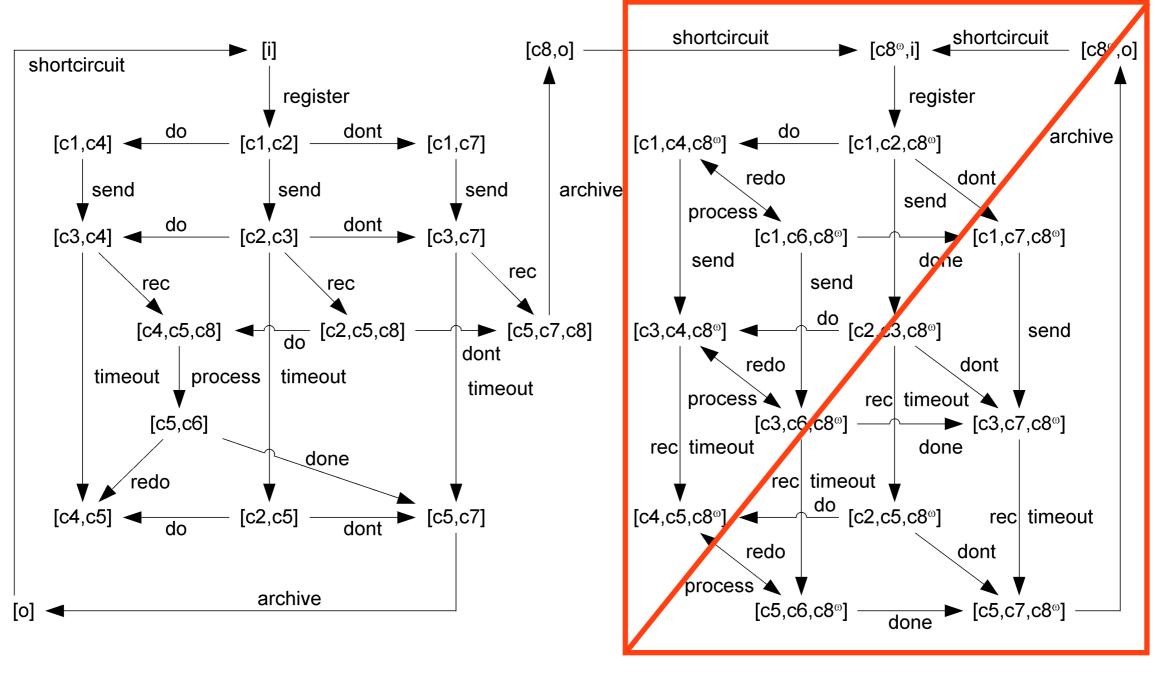
CG can become very large

Basic observation:

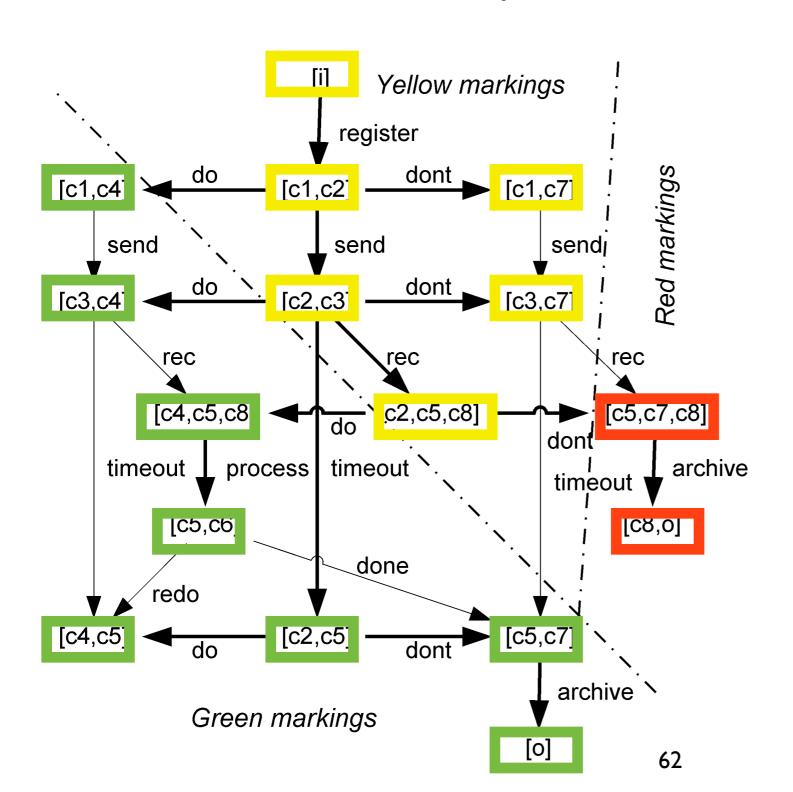
infinite-weighted markings leads to infinite-weighted markings and they will be all red

We can just avoid computing them!

Example: Restricted CG vs CG



Example: RCG (N*)

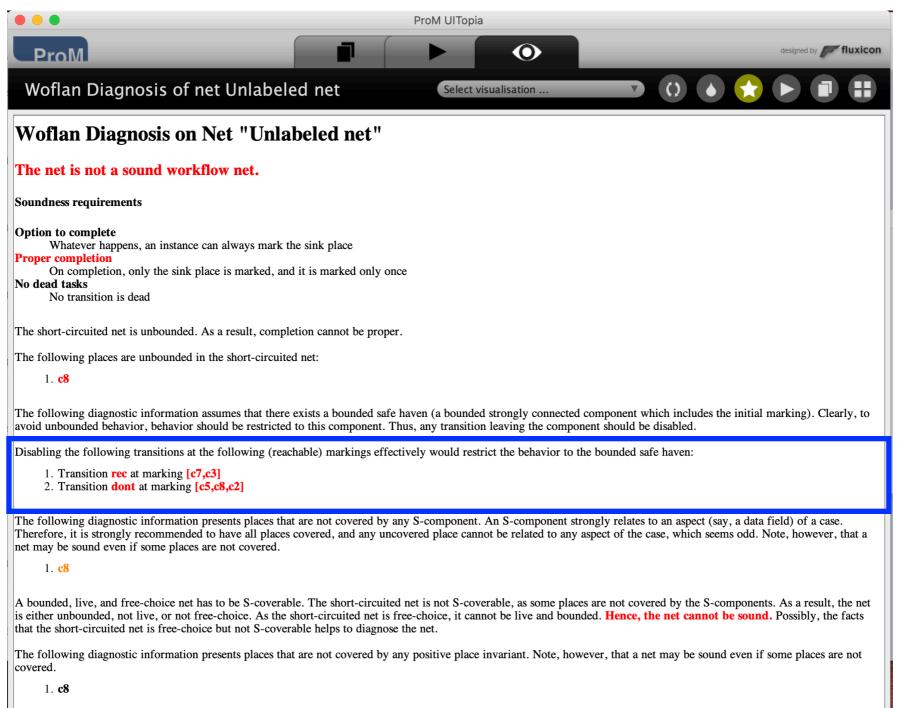


Unbounded sequences:

register, dont, send, rec register, send, dont, rec

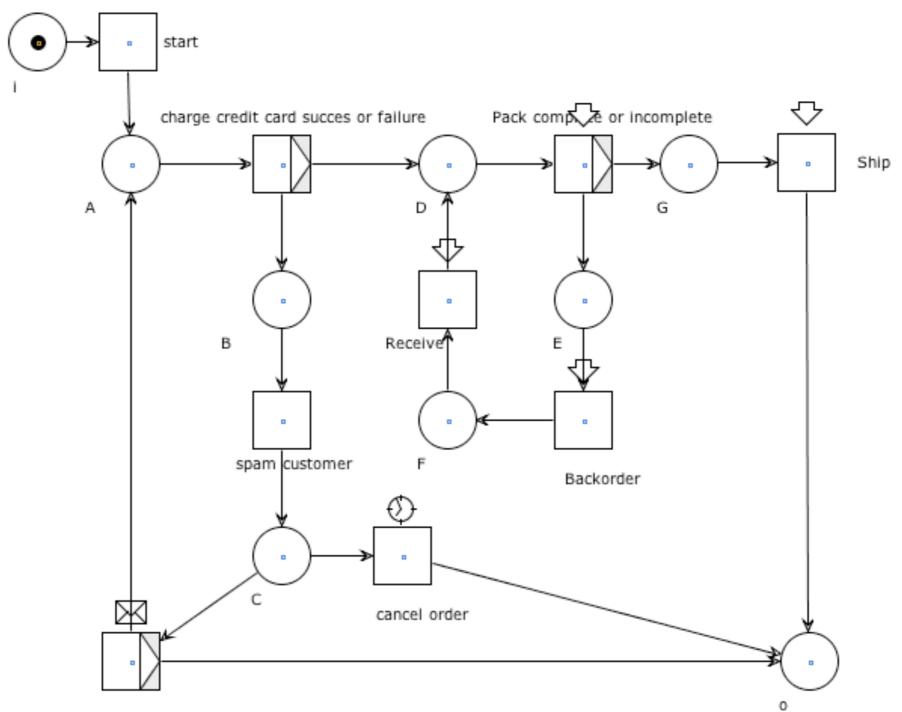
register, send, rec, dont

Woflan (in ProM)

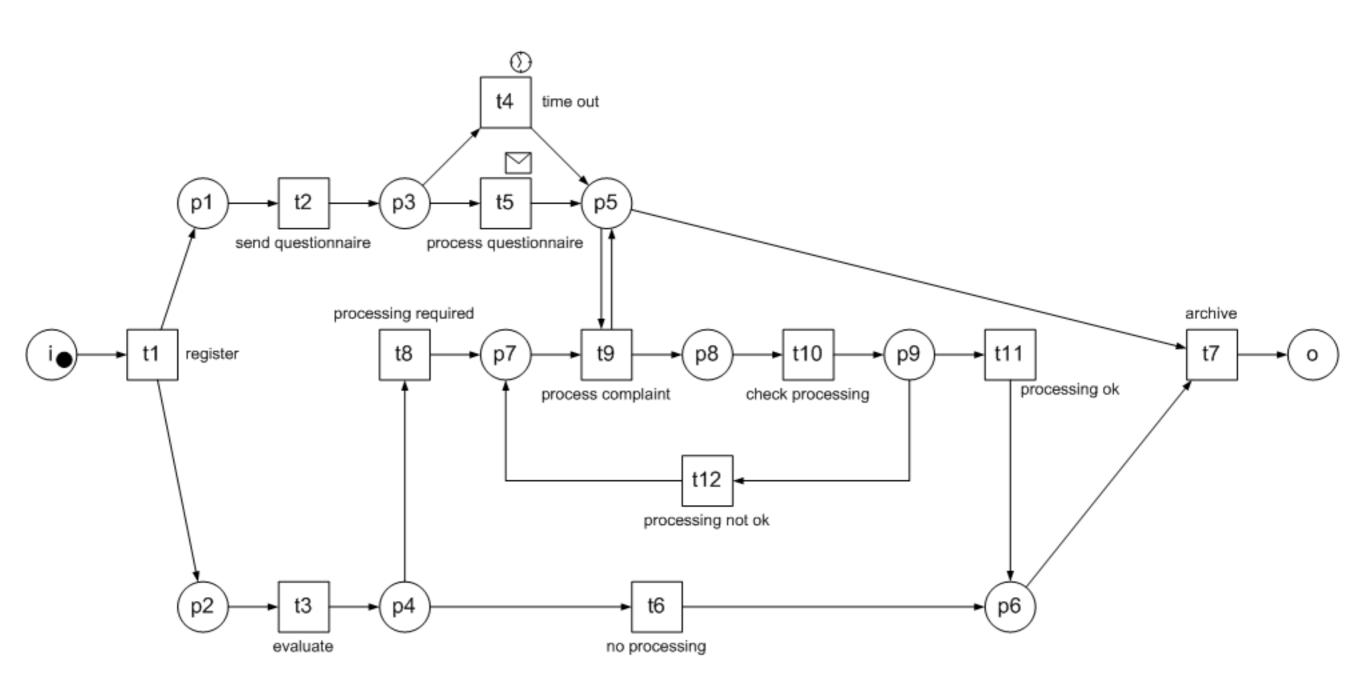


Practice with WoPeD (and Woflan)

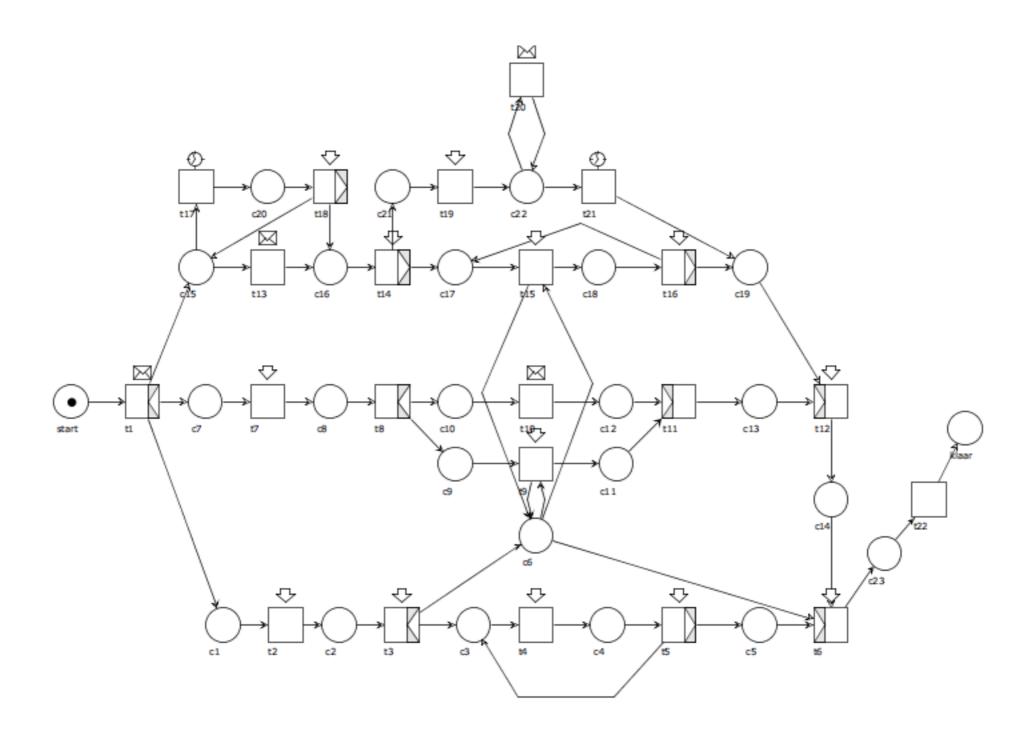
Analyse this net



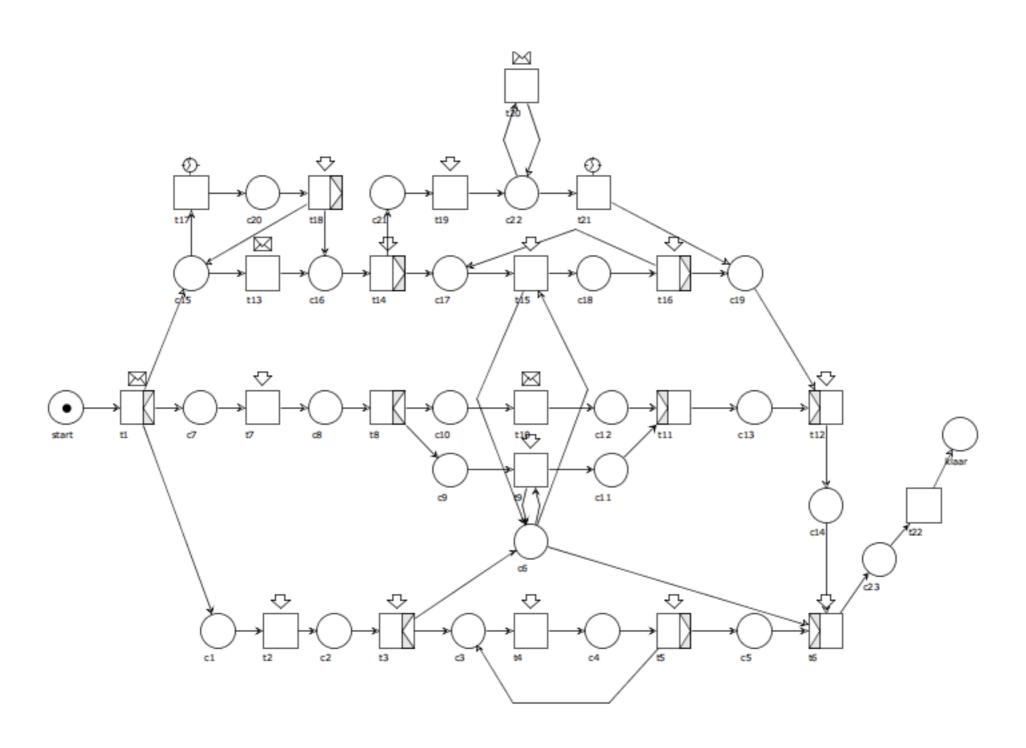
Analyse this net



Is this net free-choice?



Is this net S-coverable?



Is this net sound?

