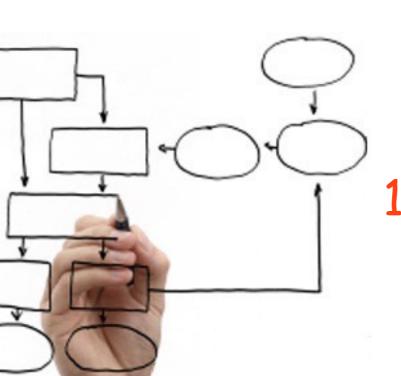
Business Processes Modelling MPB (6 cfu, 295AA)



Roberto Bruni http://www.di.unipi.it/~bruni

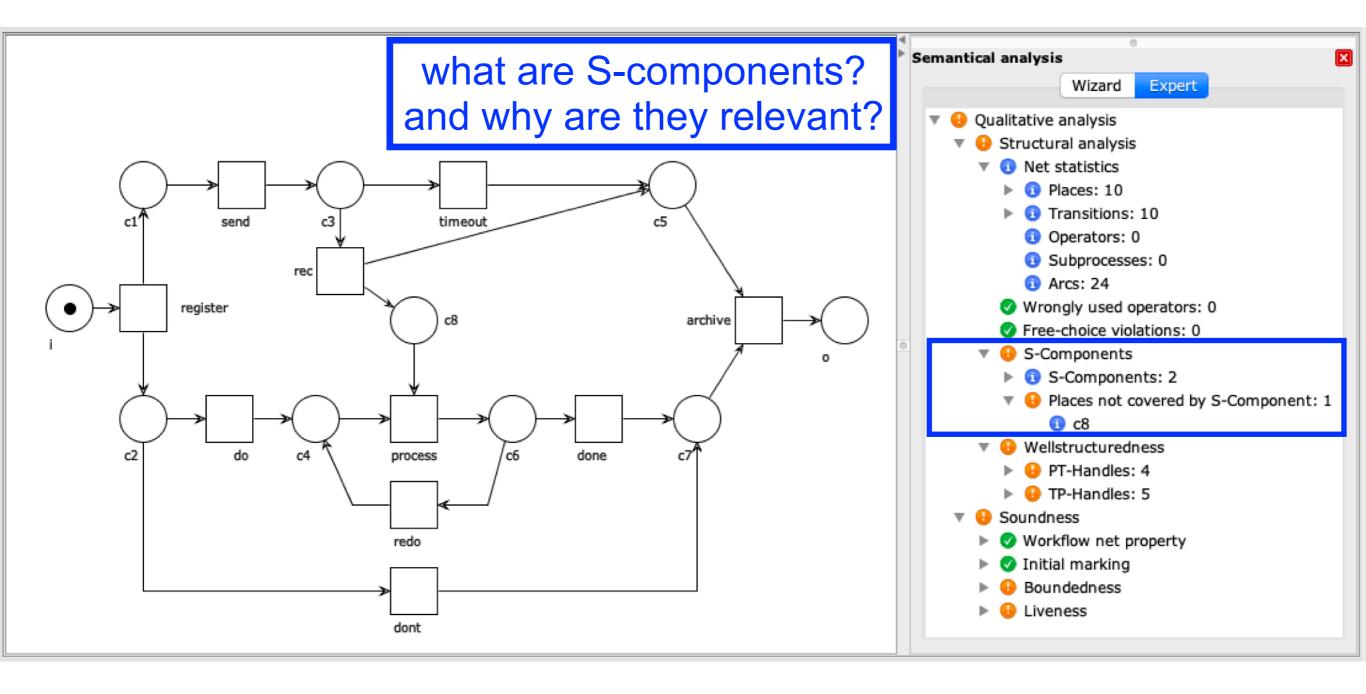
19 - Diagnosis for WF nets



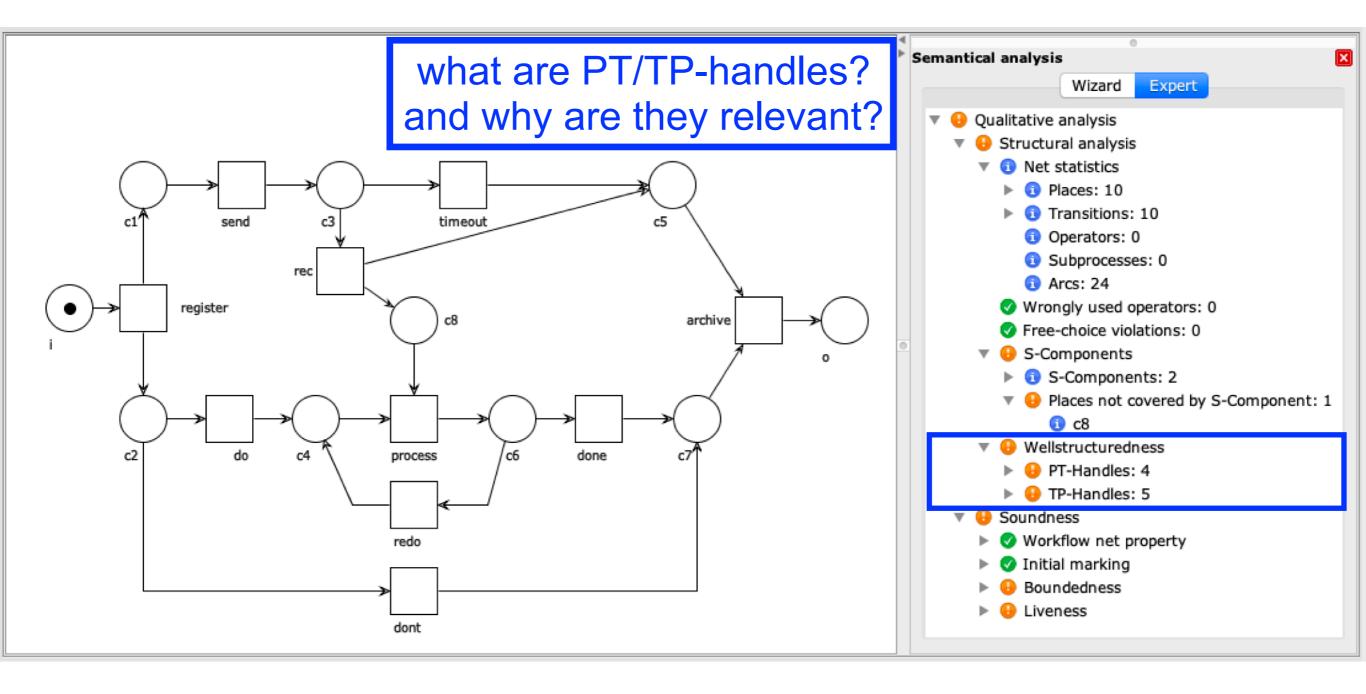
We study suitable diagnosis techniques for unsound Workflow nets

Diagnosing workflow processes using Woflan (article, optional reading) http://wwwis.win.tue.nl/~wvdaalst/publications/p135.pdf

Woped



Woped



S-Coverability

Rank Theorem (main result, proof omitted)

A free-choice system (P,T,F,M₀) is live and bounded

iff

- 1. it has at least one place and one transition
- 2. it is connected
- 3. Mo marks every proper siphon
- 4. it has a positive S-invariant
- 5. It has a positive T-invariant 6. $rank(N) = |C_N| - 1$

(where C_N is the set of clusters)

A technique to find a positive S-invariant

A case is often composed by parallel threads of control (each thread imposing some order over its tasks)

Decompose the net N in suitable S-nets so that any place of N belongs to some S-net (the same place can appear in more S-nets)

Each S-net induces a uniform S-invariant

A positive S-invariant is obtained as the sum of the S-invariants of each subnet

S-component

take a set of nodes**Definition:** Let N = (P, T, F) and $\emptyset \subset X \subseteq P \cup T$ Let $N' = (P \cap X, T \cap X, F \cap (X \times X))$ be a subnet of N.N' is an S-component ifforget the arcs to other nodes

1. it is a strongly connected S-net

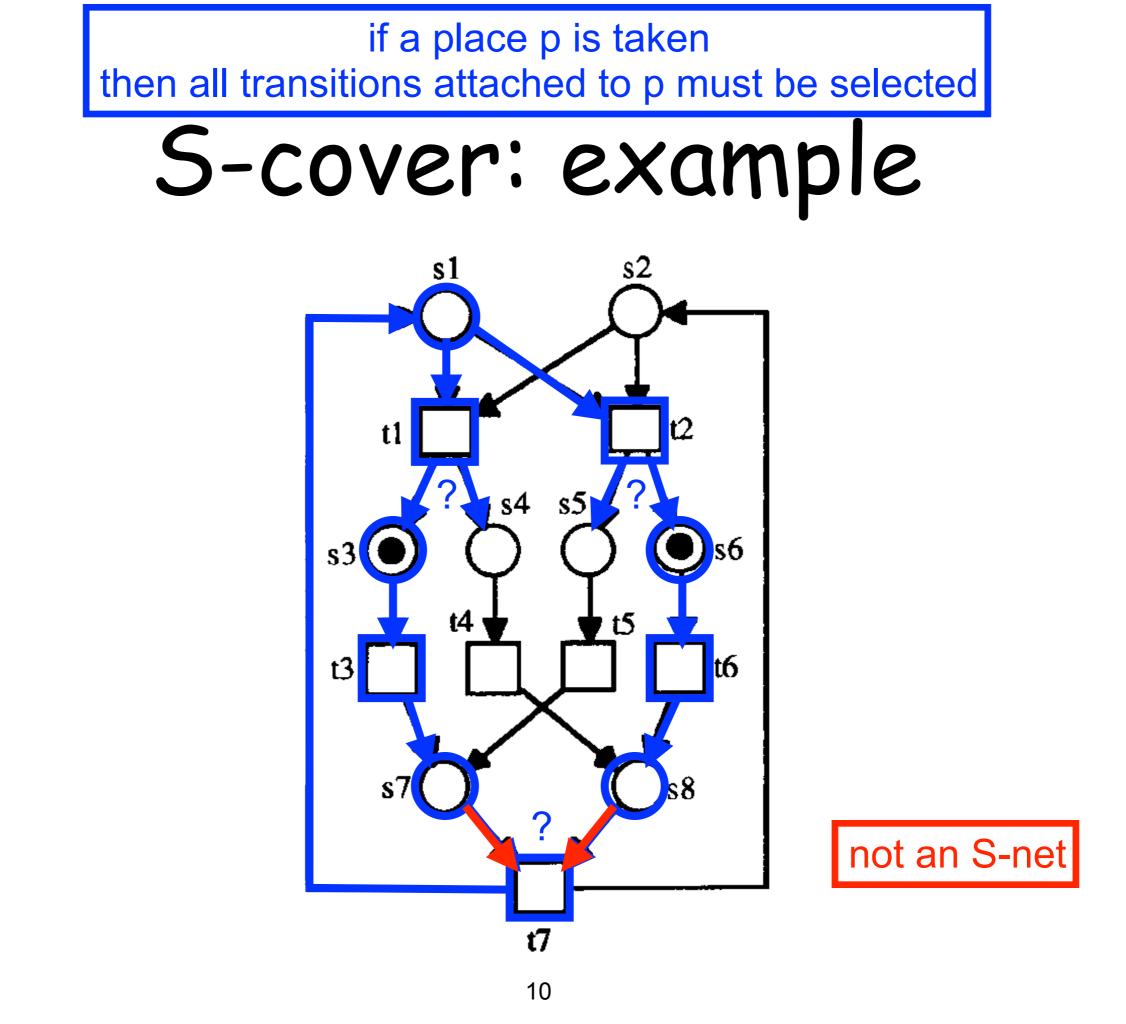
2. for every place $p \in X \cap P$, we have $\bullet p \cup p \bullet \subseteq X$

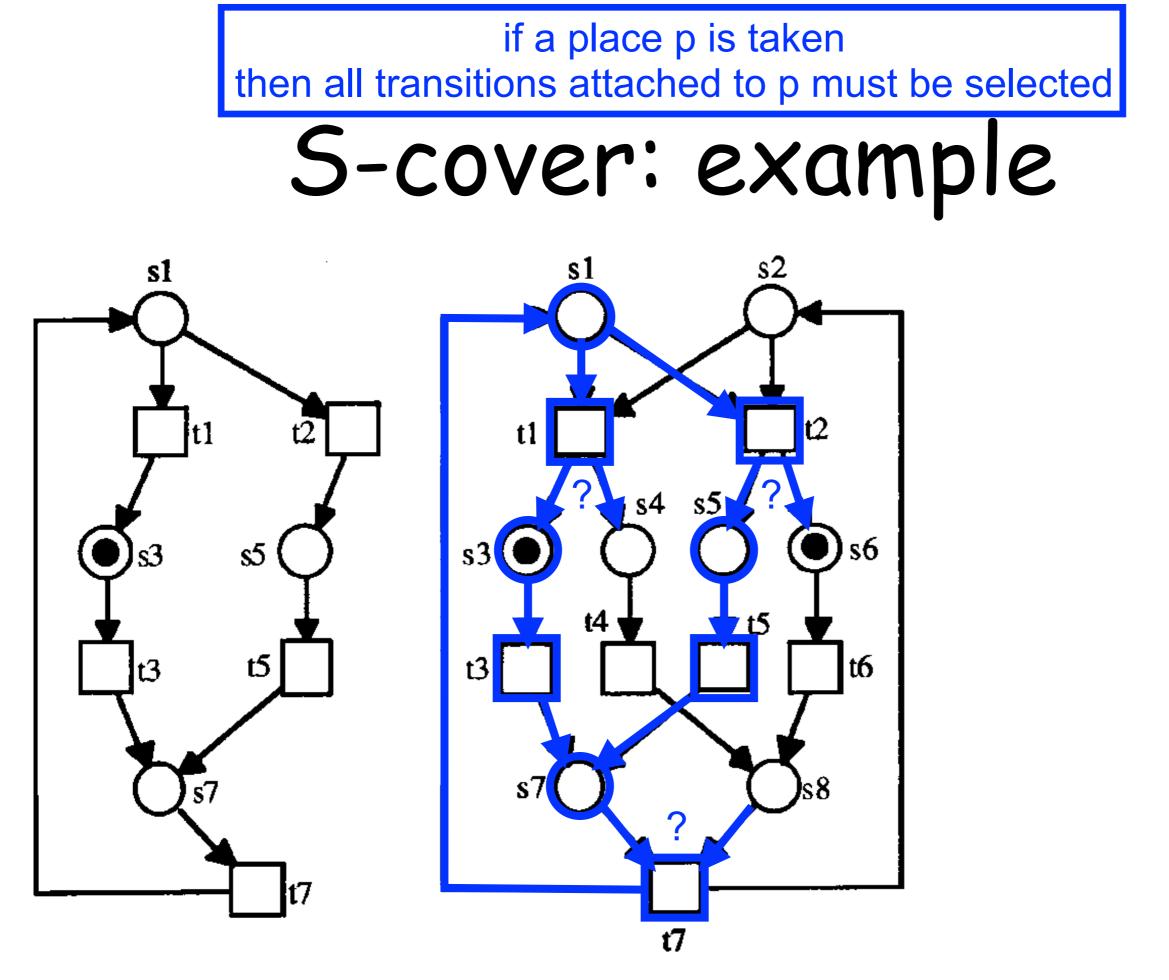
if a place p is taken then all transitions attached to p must be selected

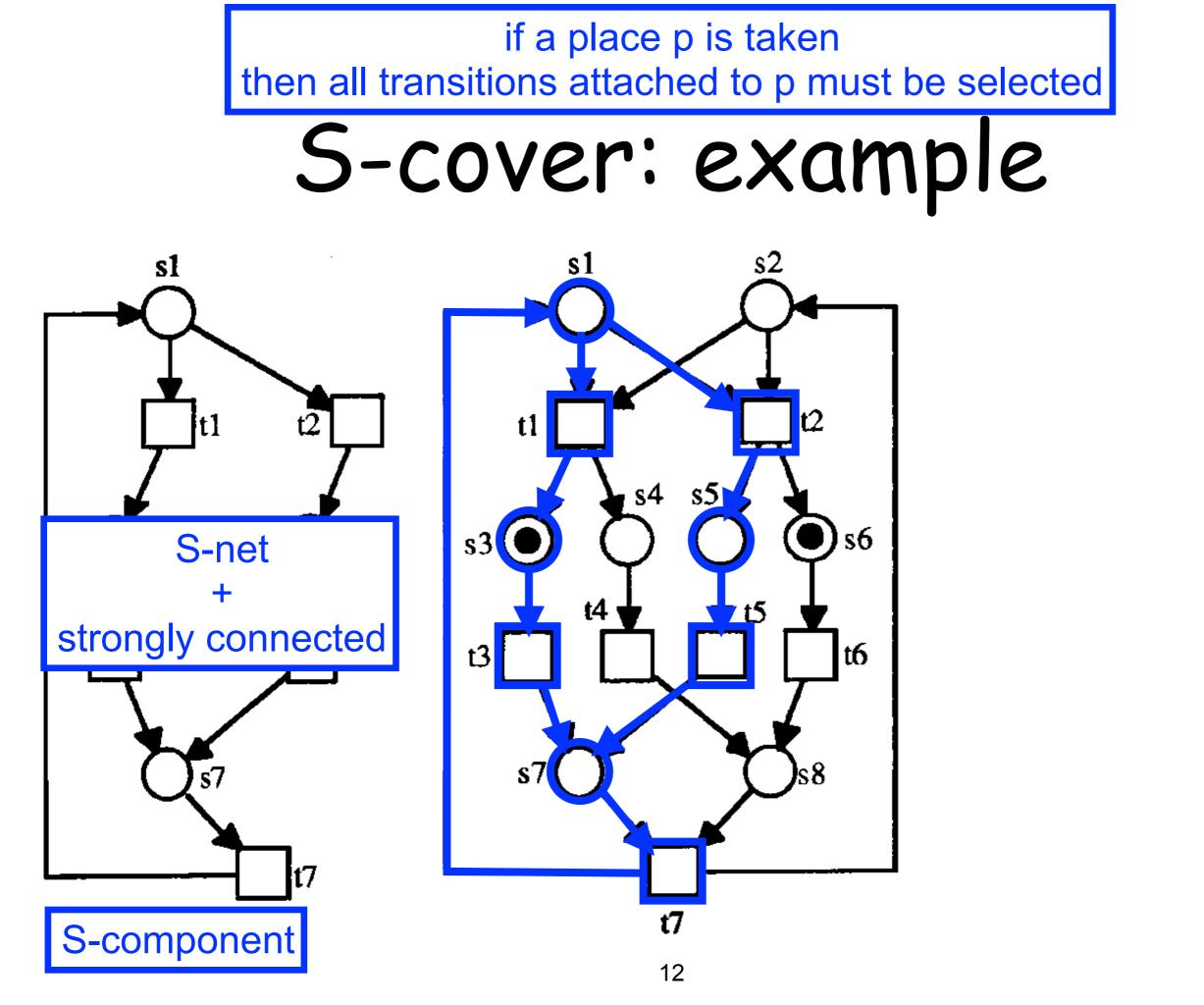
S-cover

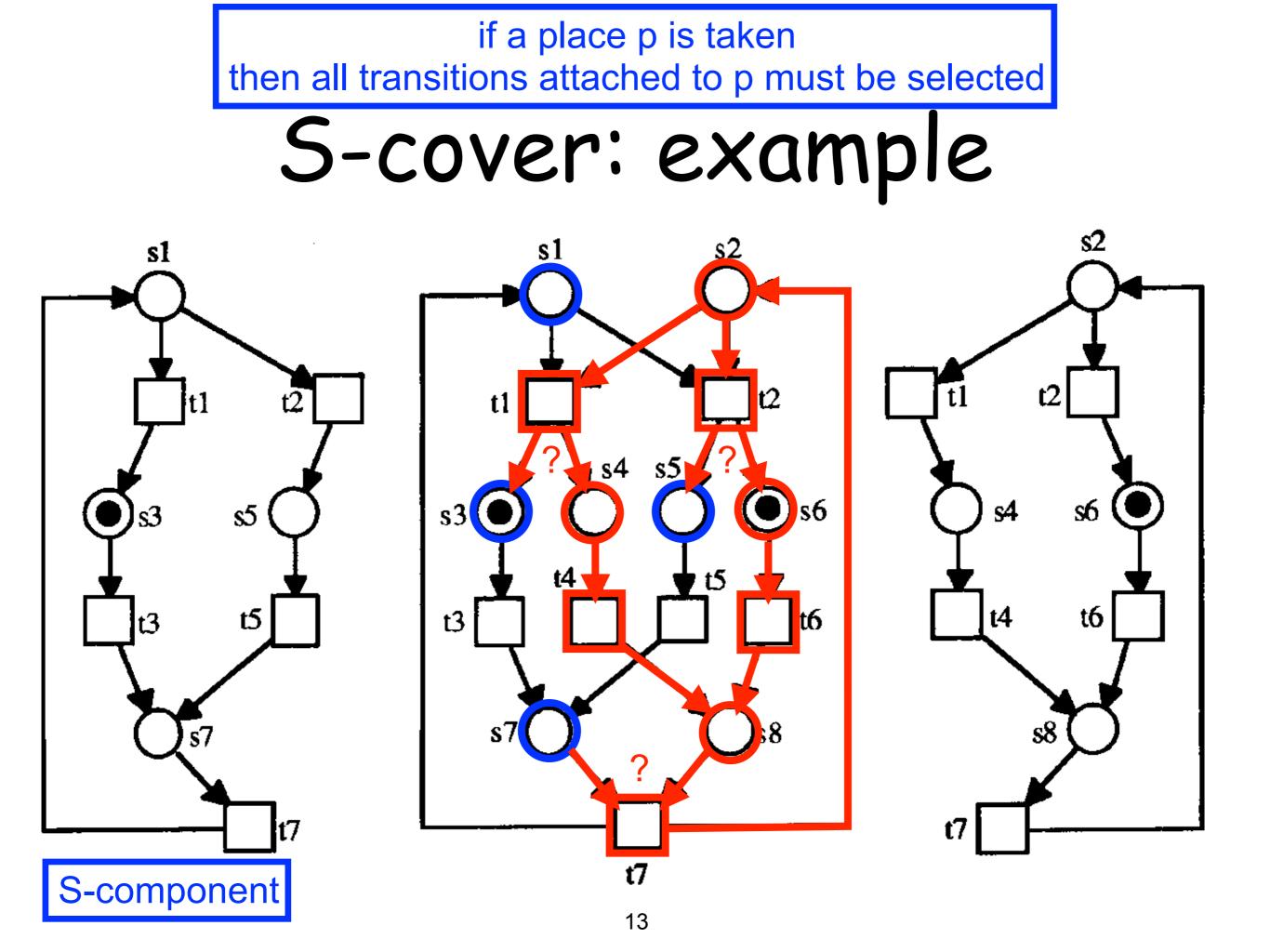
Definition: an **S-cover** of a net N is a set **C** of S-components of N such that every place p of N belongs to one or more S-components in **C**

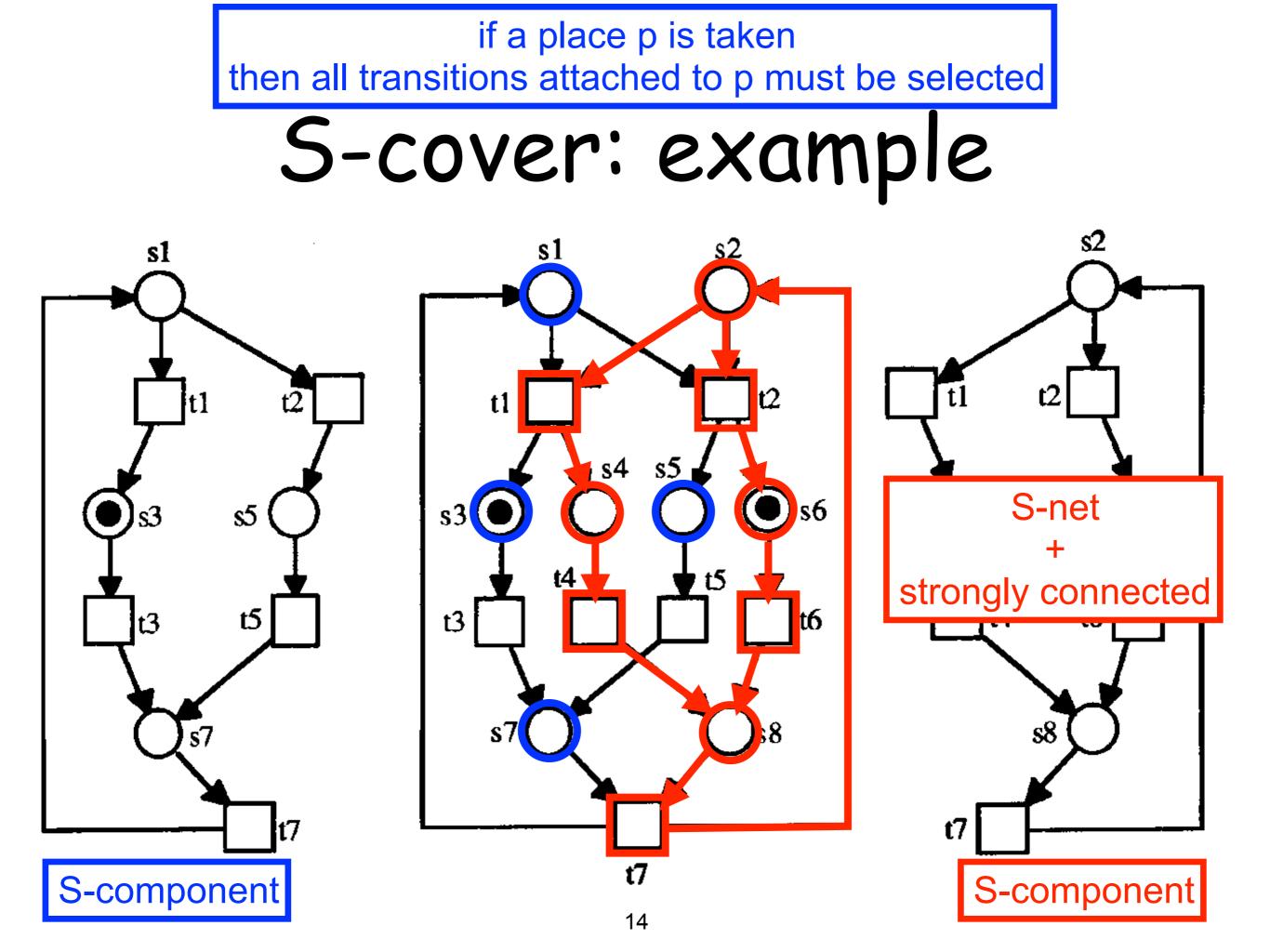
N is S-coverable if it has an S-cover

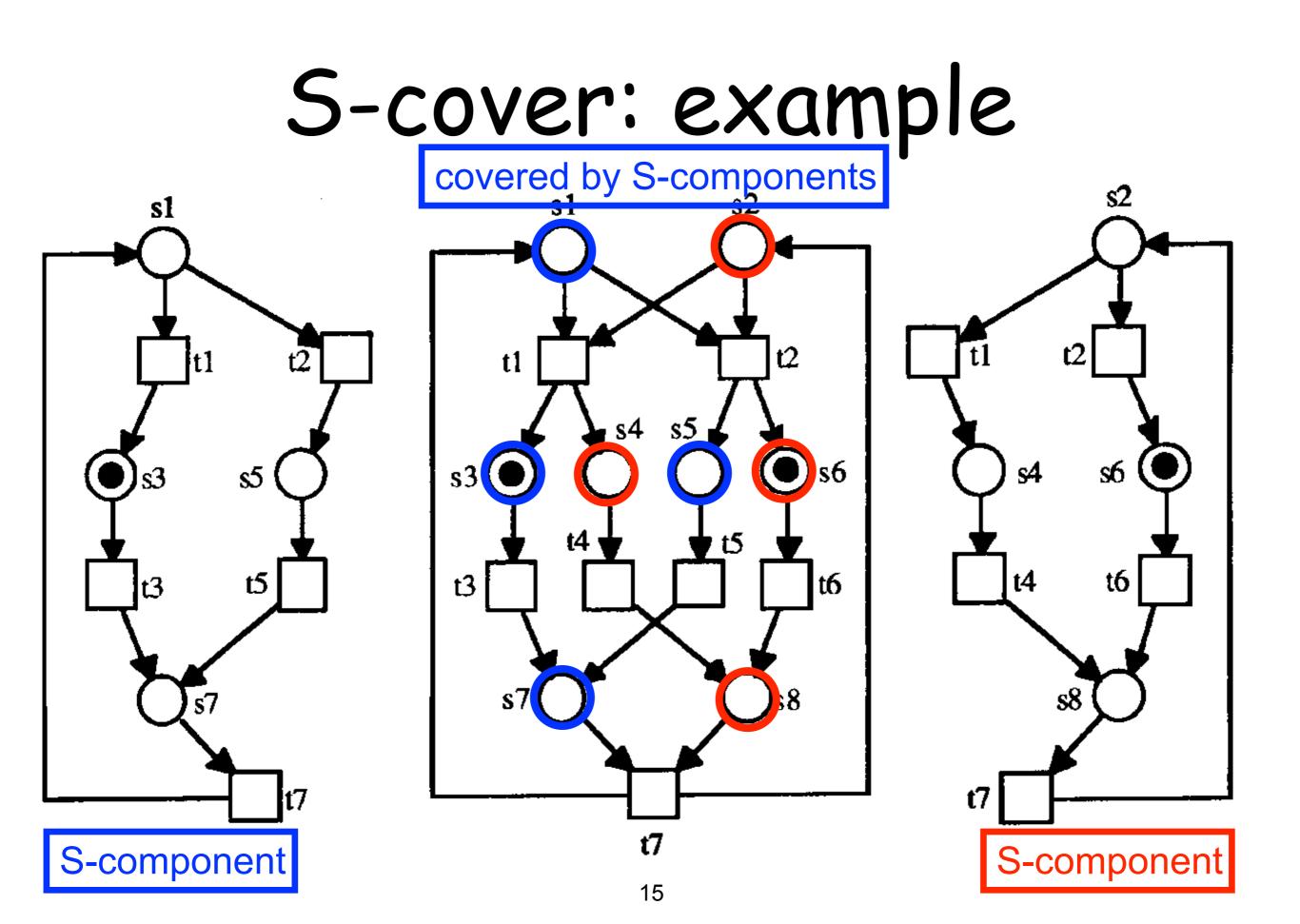


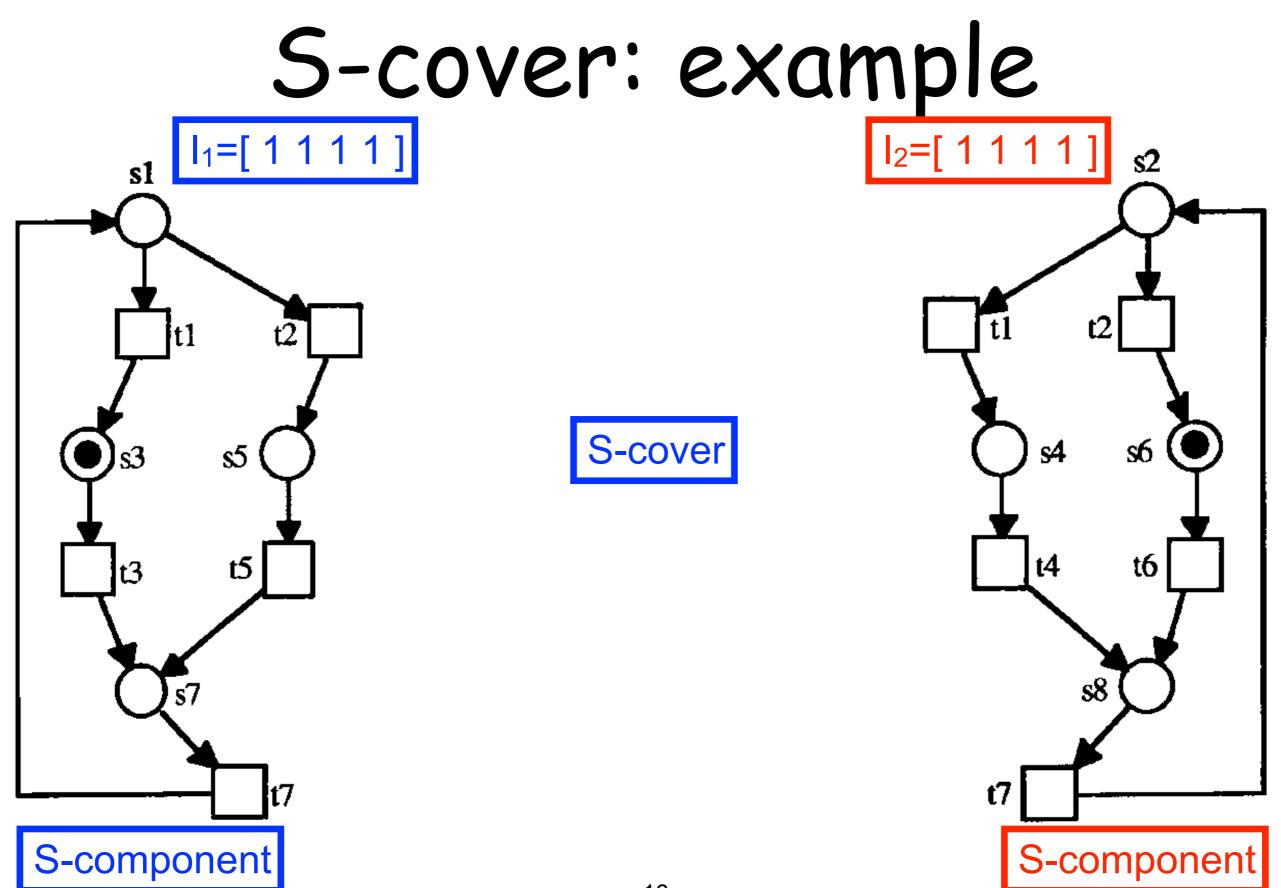


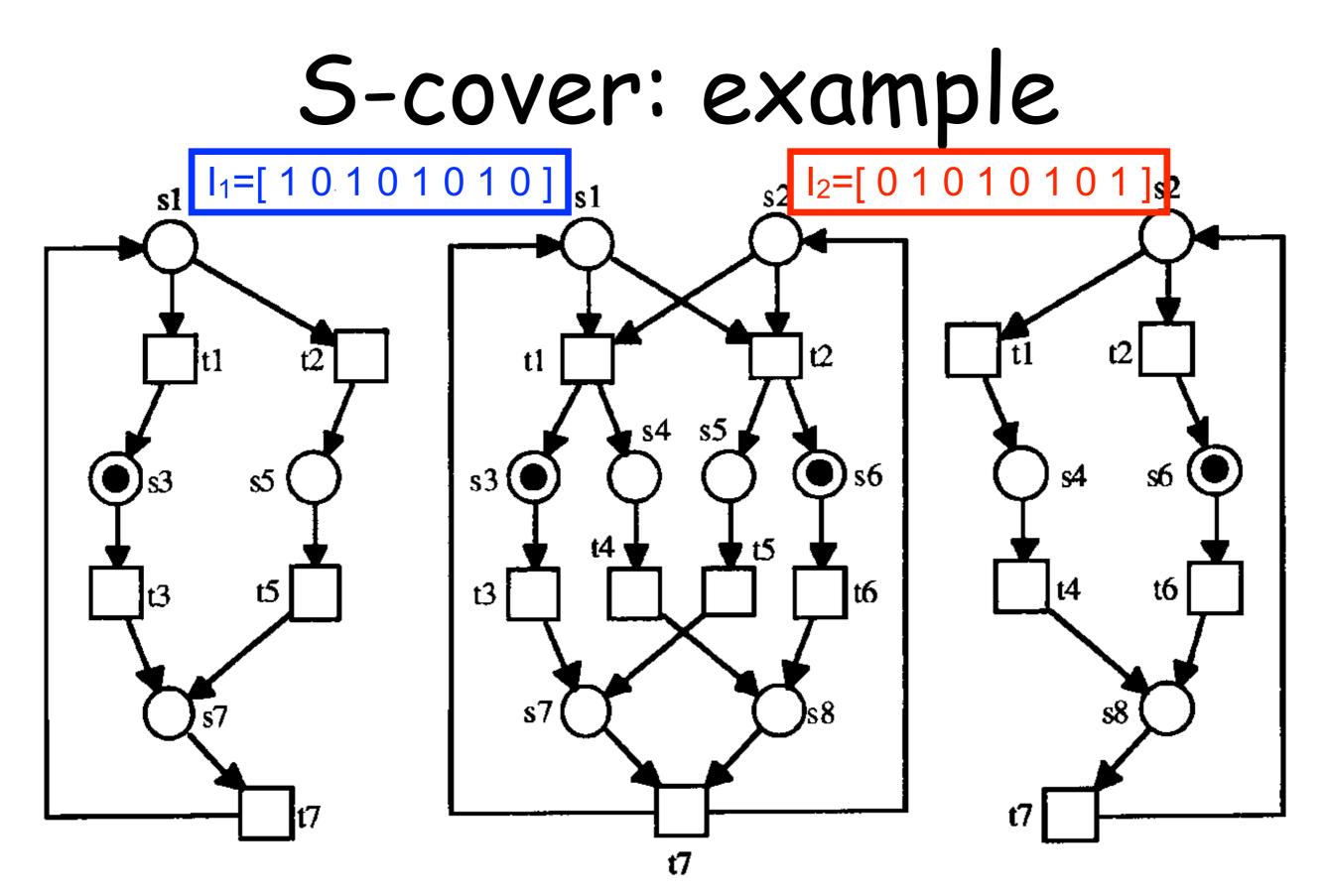


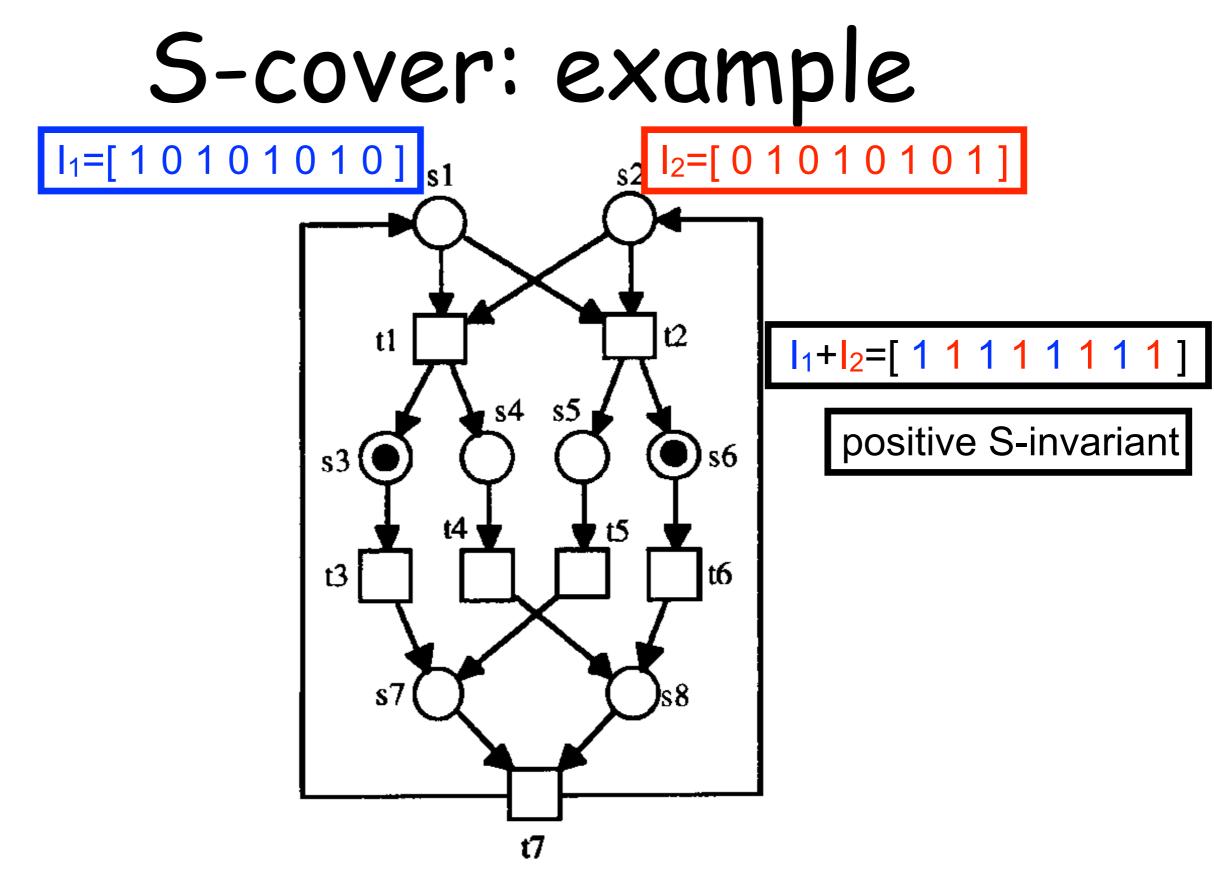












S-coverability theorem

Theorem: If a free-choice system is live and bounded then it is S-coverable

(proof omitted)

Consequence:

free-choice + not S-coverable => not (live and bounded)

S-Coverability diagnosis

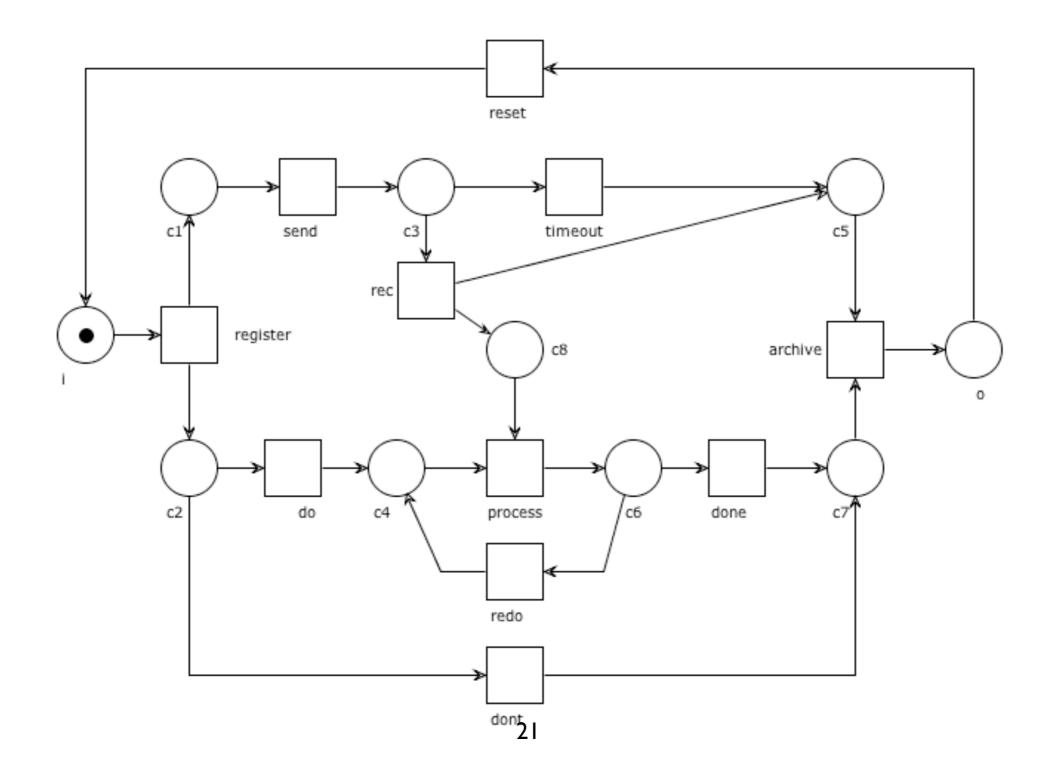
N is sound iff N* is live and bounded (Main Theorem) N is free-choice iff N* is free-choice

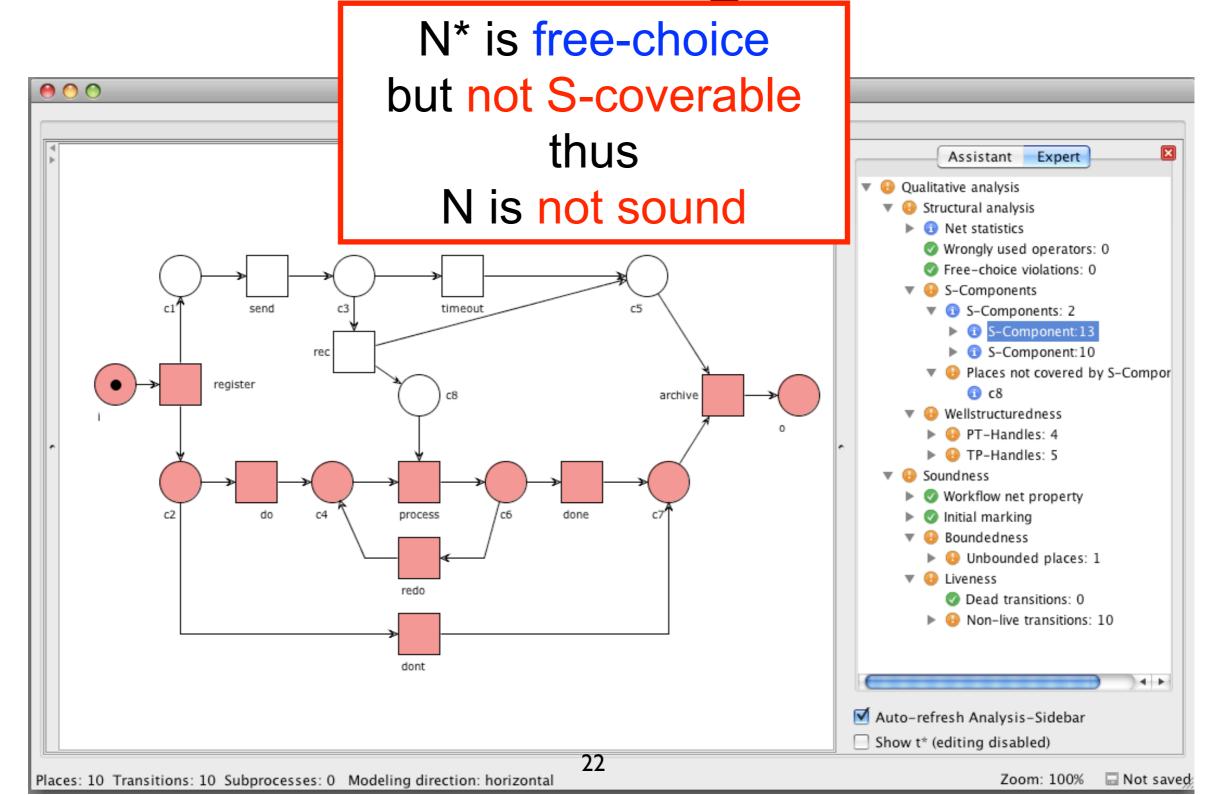
If N* is free-choice, live and bounded it must be S-coverable (S-coverability theorem)

Corollary: If N is sound and free-choice, then N* must be S-coverable

N free-choice + N* not S-coverable => N not sound

S-cover for N*?





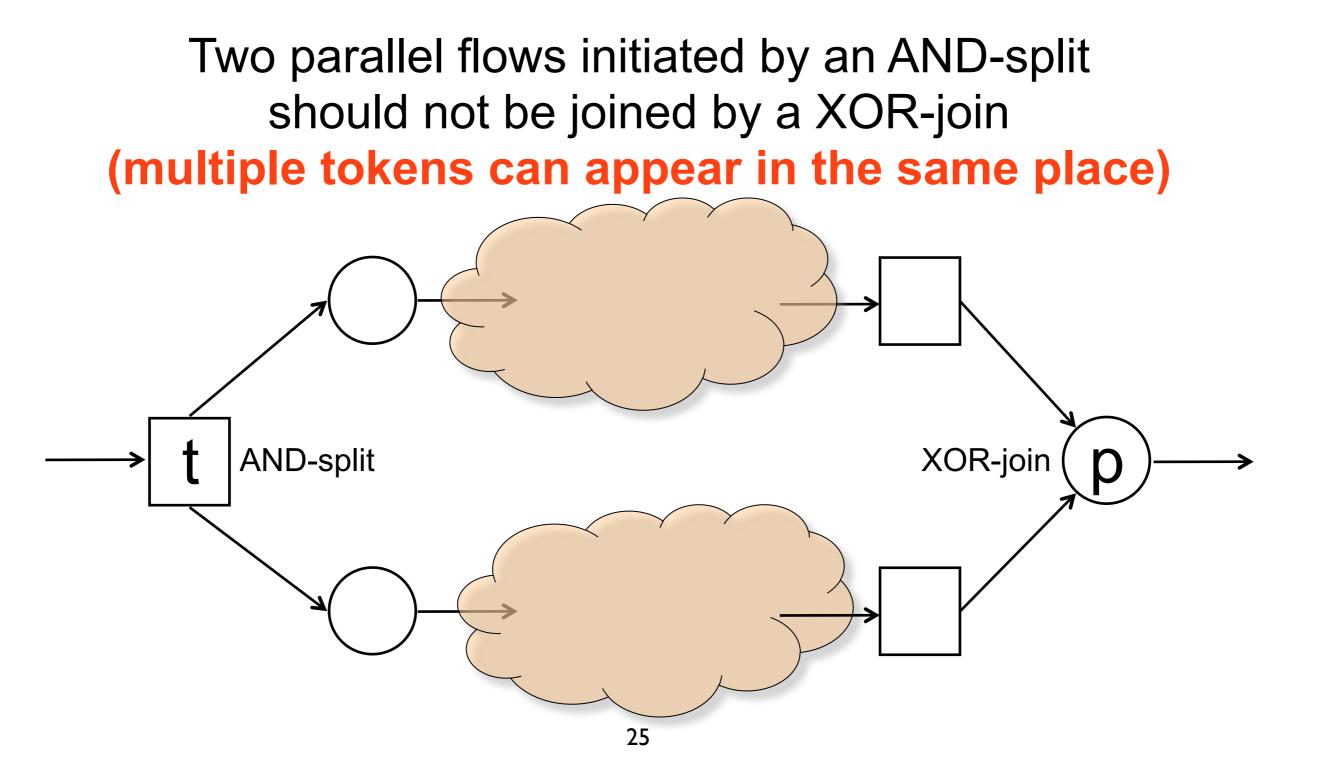
Be careful

reset transition is implicit in WoPeD

WoPeD shows S-components for N* (not for N)

Well-structuredness (PT/TP-handles)

TP-handles



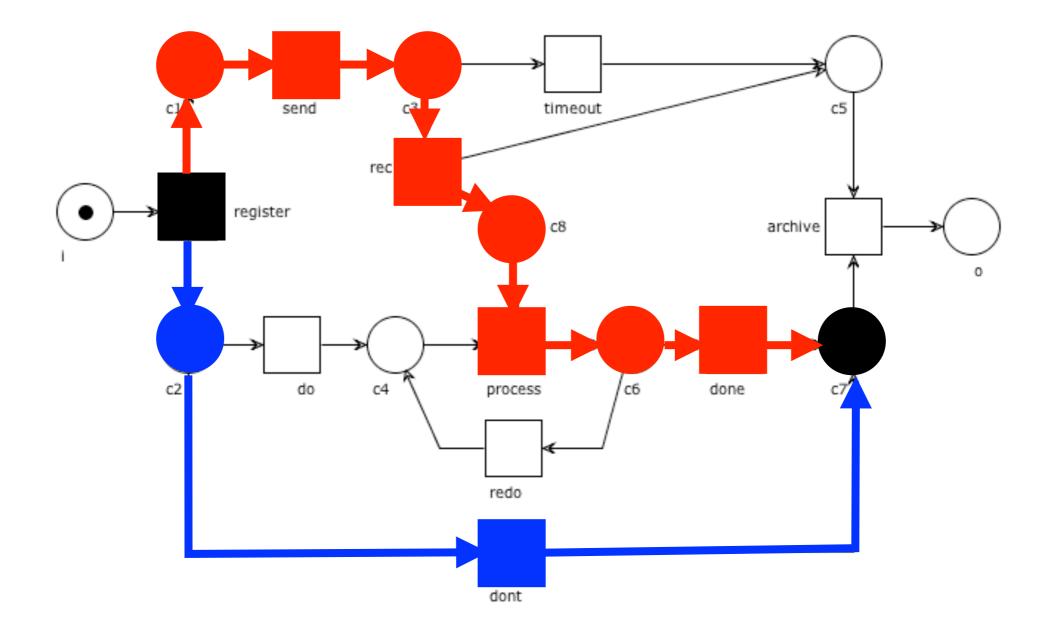
TP-handles

Definition:

A transition t and a place p form a TP-handle if there are

two distinct elementary paths c_1 and c_2 from t to p such that the only nodes they have in common are t, p

Example: TP-handle



PT-handles

Two alternative flows created via a XOR-split should not be synchronized by an AND-join (the net could deadlock) XOR-split AND-join

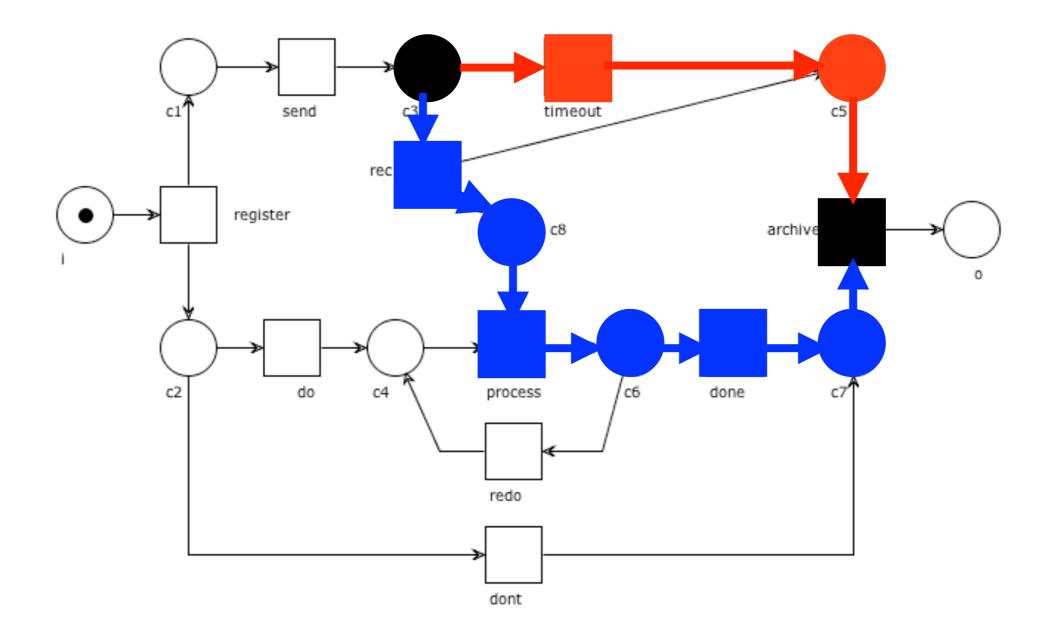
PT-handles

Definition:

A place p and a transition t form a PT-handle if there are

two distinct elementary paths c_1 and c_2 from p to t such that the only nodes they have in common are p, t

Example: PT-handle



Well-Structured Nets

Definition: A net is **well-handled** if it has neither TP-handles nor PT-handles

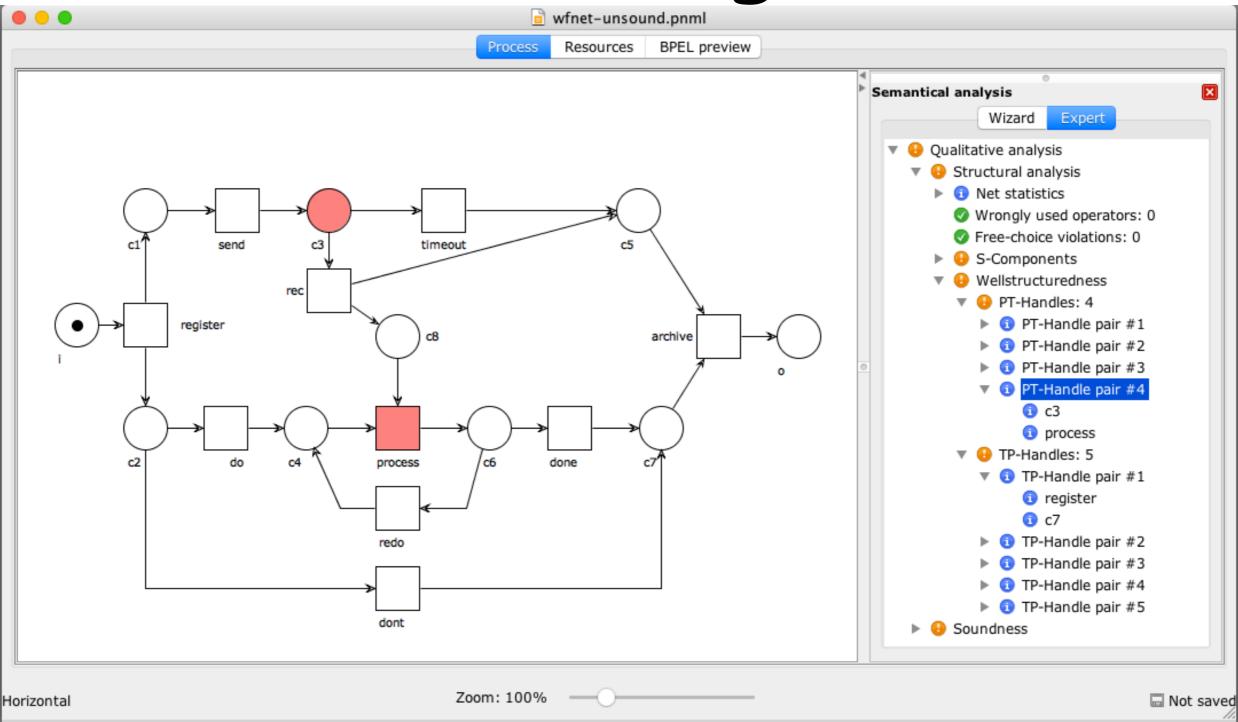
Definition: A workflow net N is **well-structured** if N* is well-handled

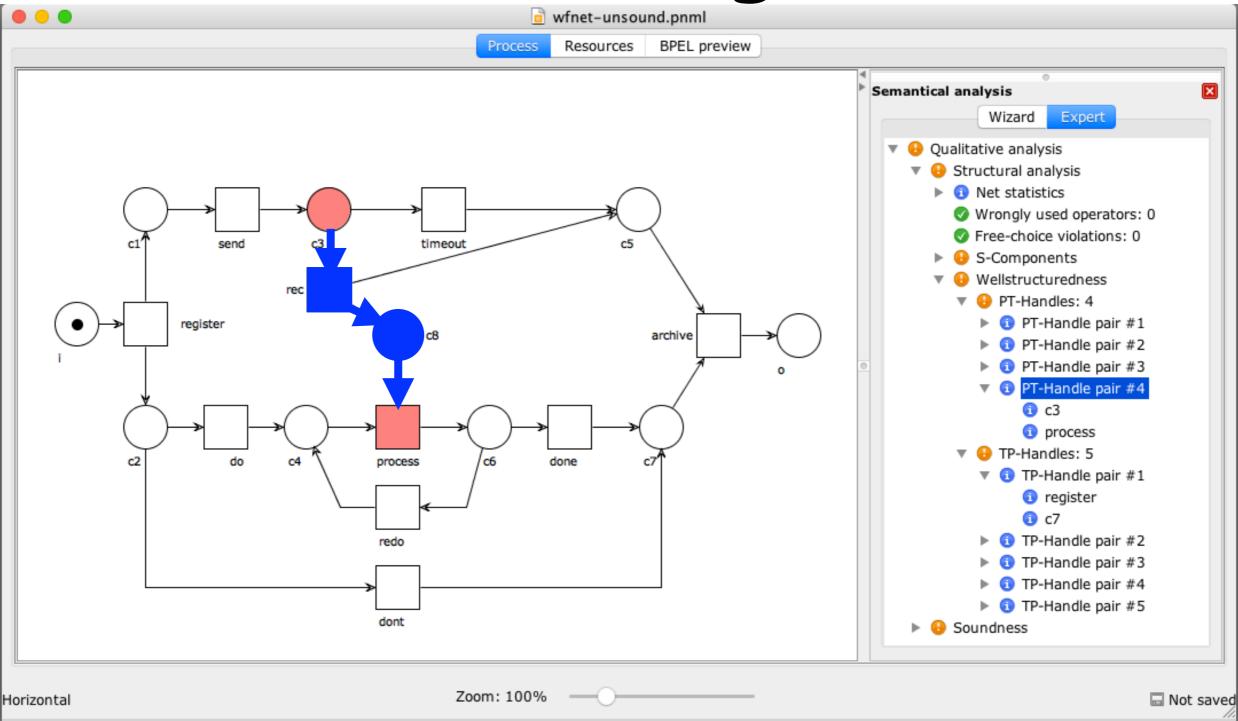
Be careful

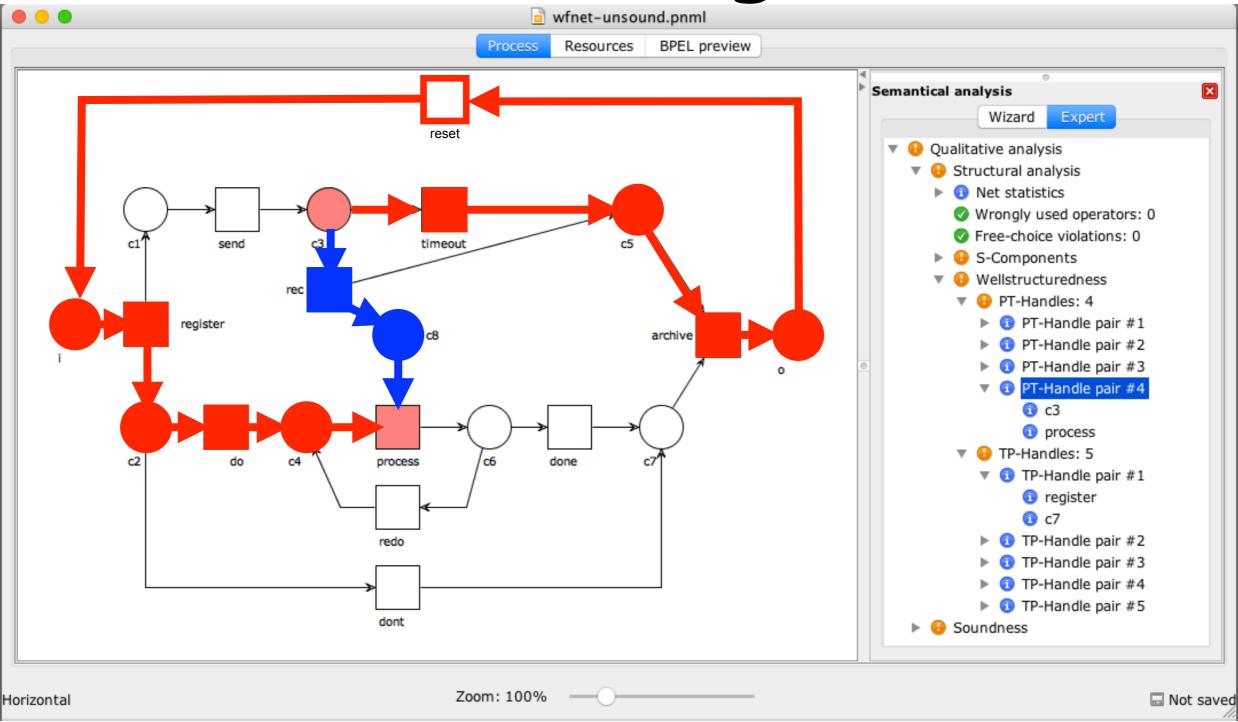
N well-structured = N* well-handled

reset transition is implicit in WoPeD

WoPeD marks PT/TP-handles over N* (not over N)







Well-structuredness, S-coverability and Soundness

Theorem: If N is sound and well-structured, then N* is S-coverable (proof omitted)

Consequence:

N well-structured + N* not S-coverable => N not sound

Error sequences

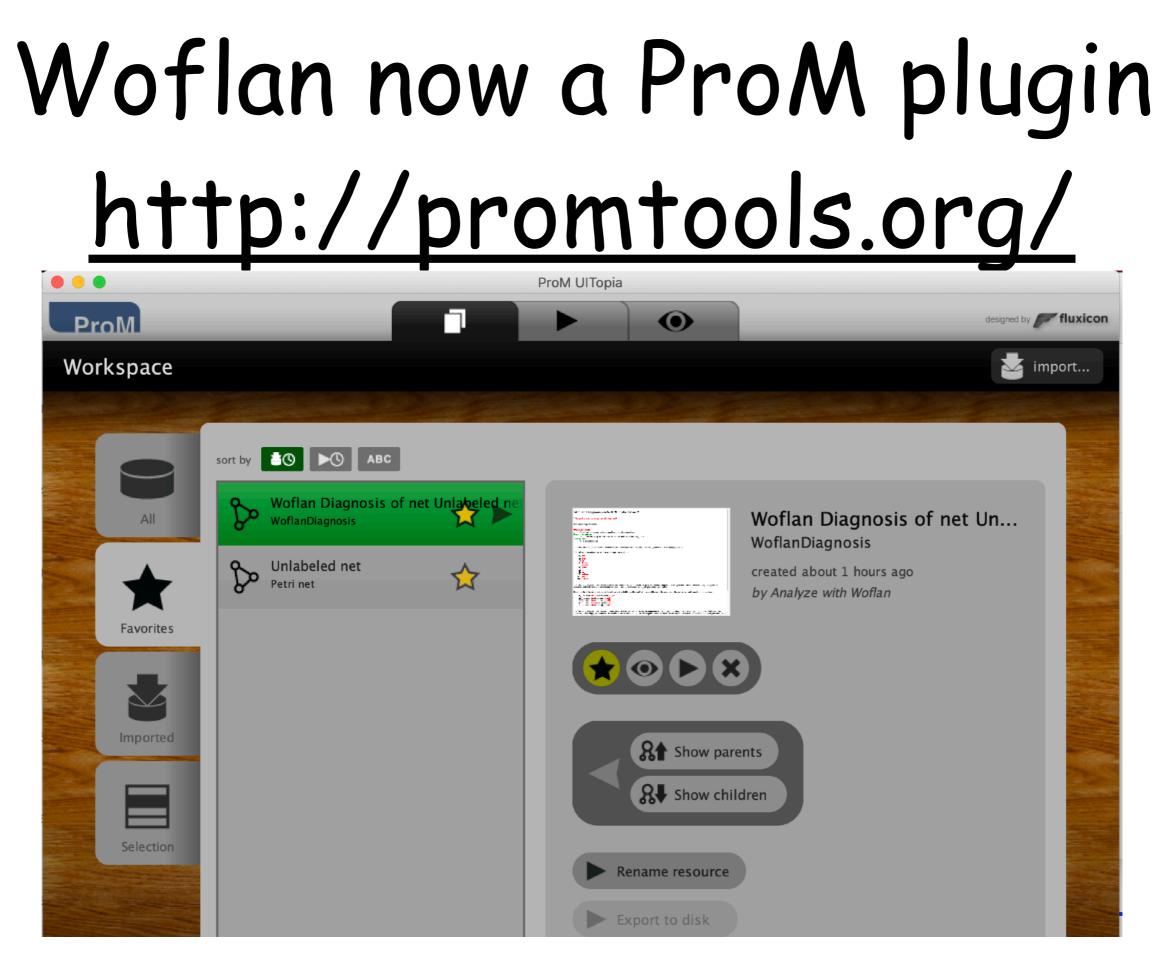
Woflan

<u>http://www.win.tue.nl/woflan/</u>

WOrkFLow ANalyzer (Microsoft Windows only)



Woflan tells us if N is a sound workflow net (Is N a workflow net? Is N* bounded? Is N* live?) if not, provides some diagnostic information



Woflan (in ProM)

• • •	ProM UITopia		
ProM		designed by Fluxicon	
Woflan Diagnosis of net Un	labeled net Select visualisation		
The net is not a sound workflow ne	·t.		
Soundness requirements	what are the reasons	for these suggestions	s?
Option to complete Whatever happens, an instance can alway Proper completion On completion, only the sink place is ma No dead tasks No transition is dead			
Disabling the following transitions at the follow 1. Transition rec at marking [c7,c3] 2. Transition dont at marking [c5,c8,c2]	ving (reachable) markings effectively would restrict the behavior to t	the bounded safe haven:	
	Soundness requirements Option to complete Whatever happens, an instance can always mark the sin Proper completion On completion, only the sink place is marked, and it is No dead tasks No transition is dead	-	
	 Disabling the following transitions at the following (reachable 1. Transition timeout at marking [c2,c3]. 2. Transition do at marking [c2,c3]. 3. Transition do at marking [c1,c2]. 4. Transition timeout at marking [c3,c7]. 5. Transition do at marking [c8,c5,c2]. 	e) markings effectively would restrict the behavior to the part fro	om which completion is possible:

Diagnostic information

The sets of: unbounded places of N* dead transitions of N* non-live transitions of N*

may provide useful information for the diagnosis of behavioural errors

Unfortunately, this information is not always sufficient to determine the exact cause of the error

Behavioural error sequences help us to locate problems

Error sequences

Rationale: We want to find firing sequences such that:

1. every continuation of such sequences will lead to an error

2. they are as short as possible (none of their prefixes satisfies the above property)

Informally:

error sequences are scenarios that capture the essence of errors made in the workflow design (violate "option to complete" or "proper completion")

Error sequences: Non-live sequences

Non-Live sequences: informally

A non-live sequence is a firing sequence as short as possible such that completion of the case is no longer possible

i.e. a witness for transition reset being non-live in N*

Non-Live sequences: fundamental property

Let N be such that: N* is bounded N (or equivalently N*) has no dead task

> Then, N* is live **iff** N has no non-live sequences

Non-Live sequences: graphically

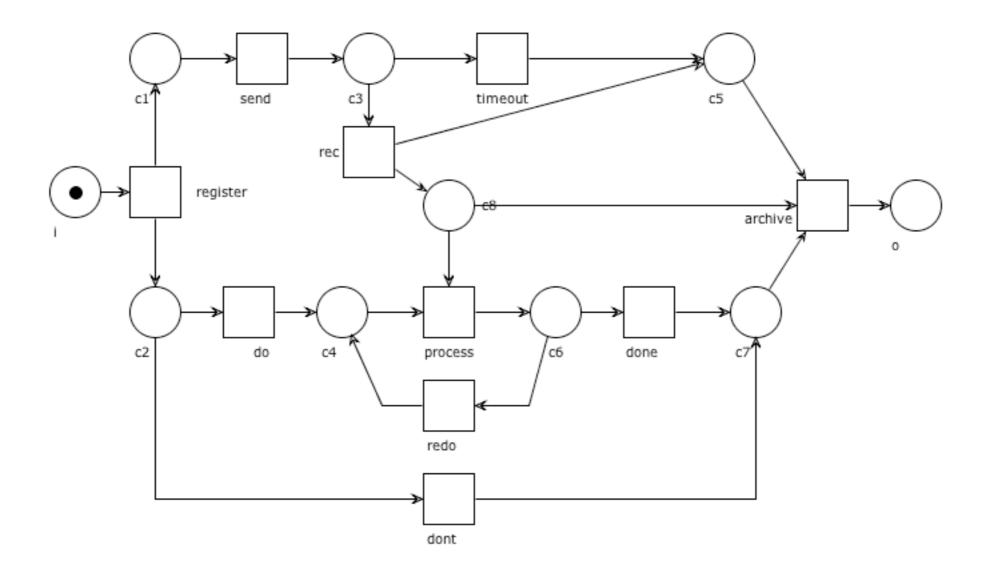
The analysis is possible in bounded systems only

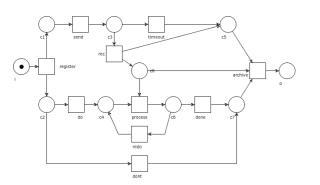
Compute the RG of N* Color in red all nodes from which there is **no path** to o

Color in green all nodes from which all paths lead to o

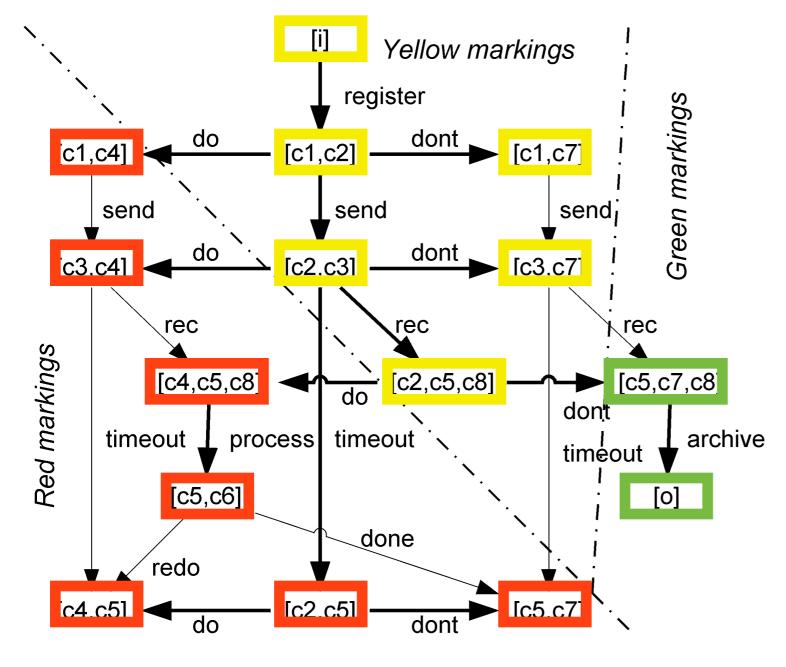
Color in yellow all remaining nodes (some but not all paths lead to o)

Example: N





Example: RG (N)



Non-live sequences:

register, do

register, send, do

register, send, timeout

register, send, rec, do

register, send, dont, timeout

register, dont, send, timeout

Woflan (in ProM)

ProM UITopia					
ProM I I O designed by fluxicon					
Woflan Diagnosis of net Unlabeled net 🛛 Select visualisation 🔽 🗘 🍐 😭 🕒 📳					
Woflan Diagnosis on Net "Unlabeled net"					
The net is not a sound workflow net.					
Soundness requirements					
Option to complete Whatever happens, an instance can always mark the sink place Proper completion On completion, only the sink place is marked, and it is marked only once No dead tasks No transition is dead					
The short-circuited net is bounded, contains no dead transitions, but is not live. As a result, completion is not always possible.					
The following transitions are not live in the short-circuited net					
l sond					
TT. arcmve					
The following diagnostic information assumes that there exists a part of the state space from which completion is still possible. Clearly, to avoid losing the option to complete, behavior should be restricted to this part. Thus, any transition leaving the part should be disabled.					
Disabling the following transitions at the following (reachable) markings effectively would restrict the behavior to the part from which completion is possible:					
 Transition timeout at marking [c2,c3]. Transition do at marking [c2,c3]. Transition do at marking [c1,c2]. Transition timeout at marking [c3,c7]. Transition do at marking [c8,c5,c2]. 					
The following diagnostic information presents places that are not covered by any S-component. An S-component strongly relates to an aspect (say, a data field) of a case. Therefore, it is strongly recommended to have all places covered, and any uncovered place cannot be related to any aspect of the case, which seems odd. Note, however, that a					

Error sequences: Unbounded sequences

Unbounded sequences: informally

An **unbounded sequence** is a firing sequence of **minimal length** such that every continuation **invalidates proper completion**

i.e. a witness for unboundedness

Unbounded sequences: fundamental property

N* is bounded iff N has no unbounded sequences

Undesired markings: infinite-weighted markings or markings greater than o

Unbounded sequences: graphically

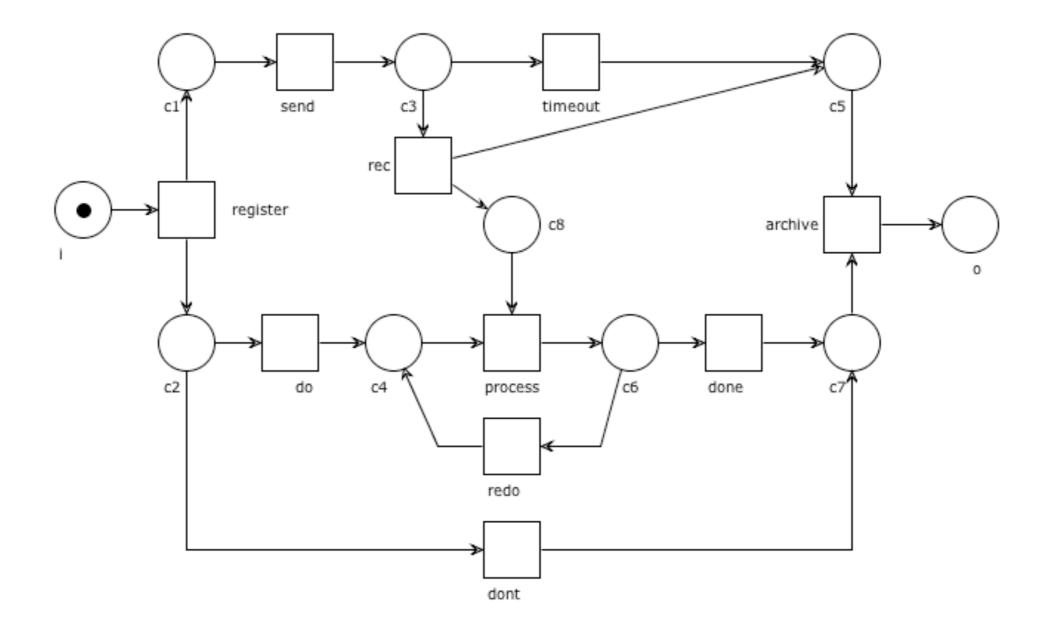
Compute the CG of N*

Color in green all nodes from which undesired markings are not reachable

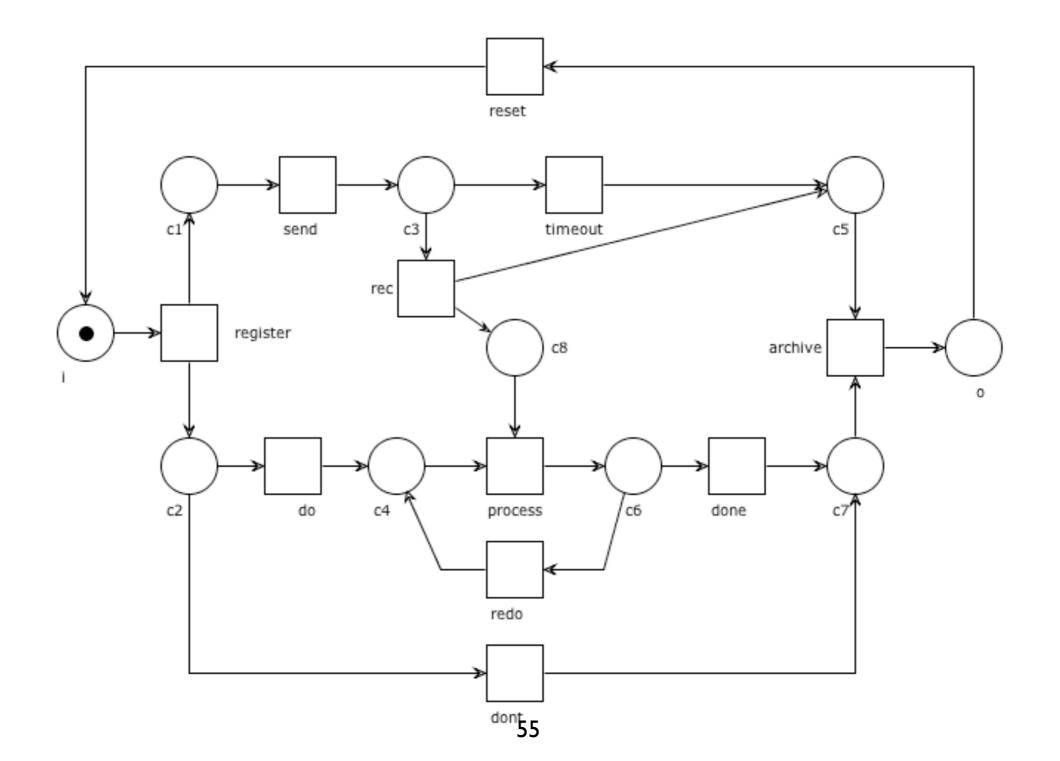
Color in **red** all nodes from which **no green marking is reachable** (undesired markings are unavoidable)

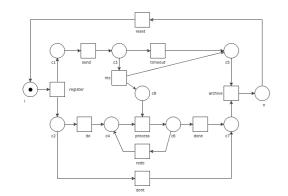
Color in yellow all remaining nodes (undesired markings are reachable but avoidable)

Example: N

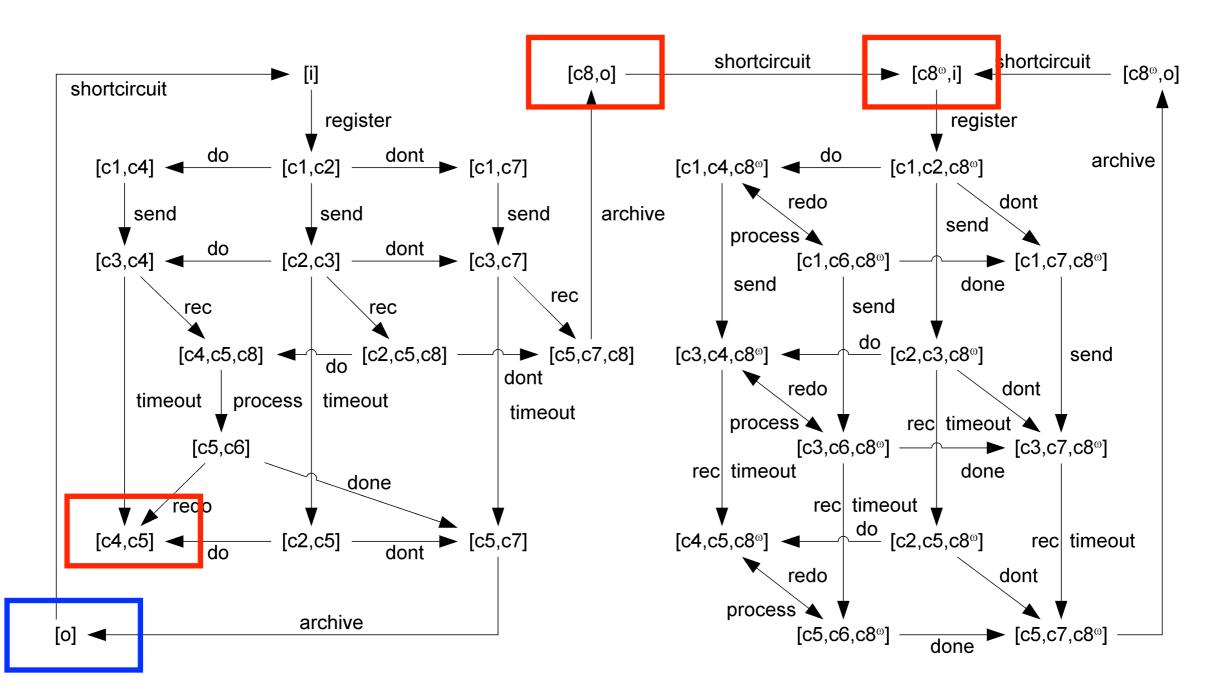


Example: N*





Example: CG (N*)



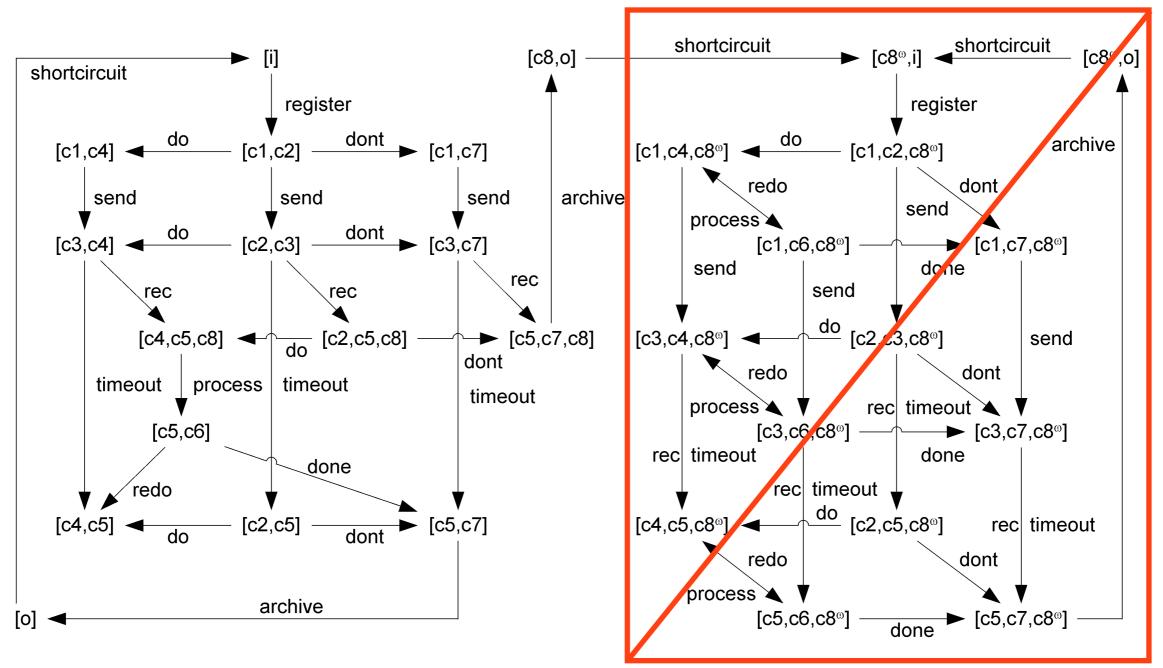
Restricted coverability graph (RCG)

CG can become very large

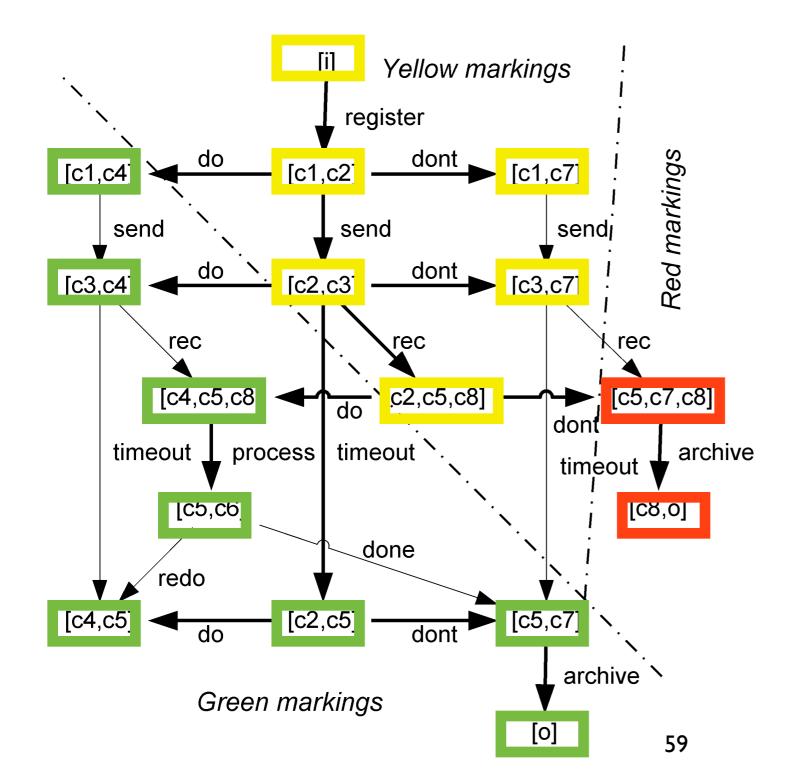
Basic observation: infinite-weighted markings leads to infinite-weighted markings and they will be all red

We can just avoid computing them!

Example: Restricted CG vs CG



Example: RCG (N*)



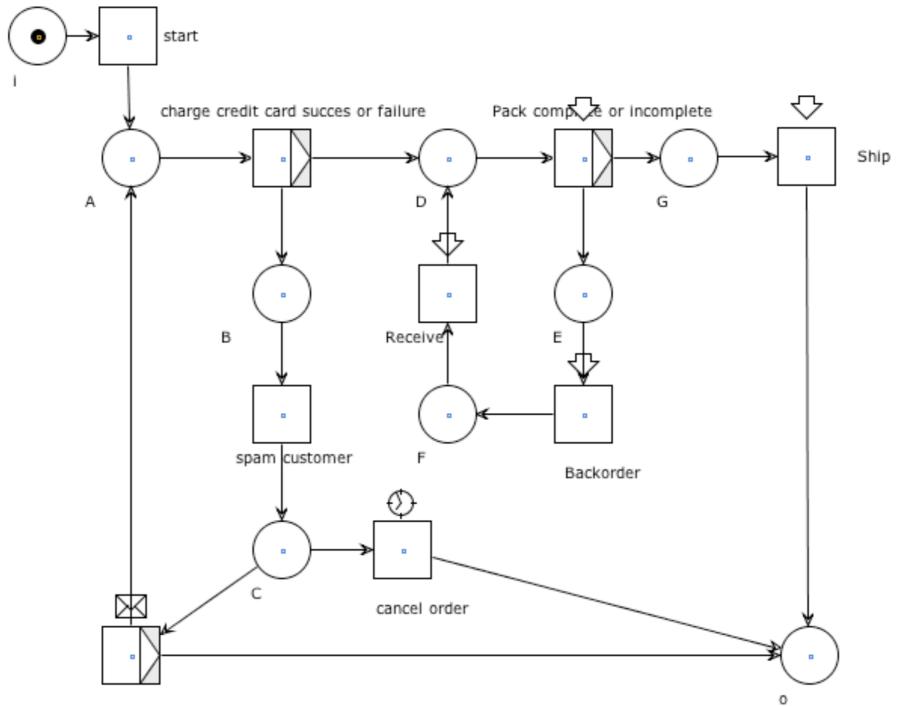
Unbounded sequences: register, dont, send, rec register, send, dont, rec register, send, rec, dont

Woflan (in ProM)

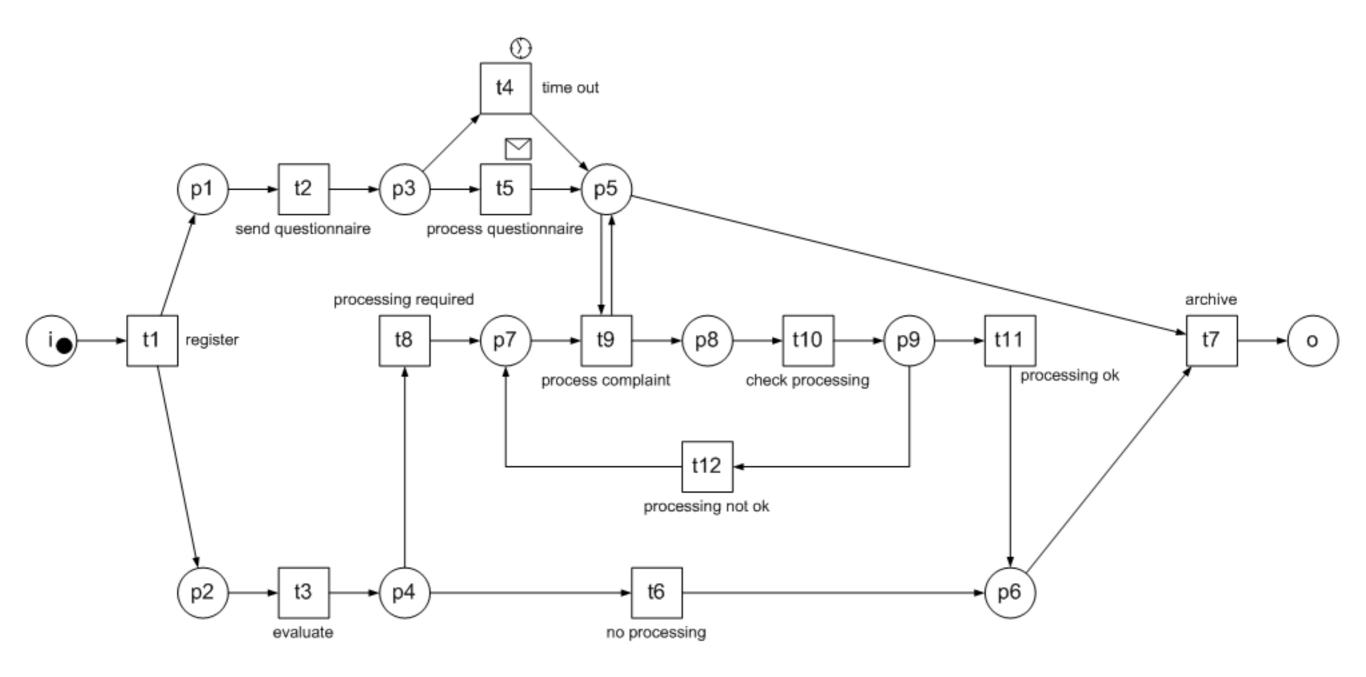
	ProM UITopia			
ProM		designed by Fluxicon		
Woflan Diagnosis of net Unlabeled net	Select visualisation			
Woflan Diagnosis on Net "Unlabeled net'	1			
The net is not a sound workflow net.				
Soundness requirements				
Option to complete Whatever happens, an instance can always mark the sink place Proper completion On completion, only the sink place is marked, and it is marked only No dead tasks No transition is dead	y once			
The short-circuited net is unbounded. As a result, completion cannot be pr	roper.			
The following places are unbounded in the short-circuited net:				
1. c8				
The following diagnostic information assumes that there exists a bounded avoid unbounded behavior, behavior should be restricted to this component				
Disabling the following transitions at the following (reachable) markings e	effectively would restrict the behavior to the	bounded safe haven:		
 Transition rec at marking [c7,c3] Transition dont at marking [c5,c8,c2] 				
The following diagnostic information presents places that are not covered Therefore, it is strongly recommended to have all places covered, and any net may be sound even if some places are not covered.				
1. c8				
A bounded, live, and free-choice net has to be S-coverable. The short-circ is either unbounded, not live, or not free-choice. As the short-circuited net that the short-circuited net is free-choice but not S-coverable helps to diag	t is free-choice, it cannot be live and bounde	are not covered by the S-components. As a result, the net d. Hence, the net cannot be sound. Possibly, the facts		
The following diagnostic information presents places that are not covered by any positive place invariant. Note, however, that a net may be sound even if some places are not covered.				
1. c8				

Practice with WoPeD (and Woflan)

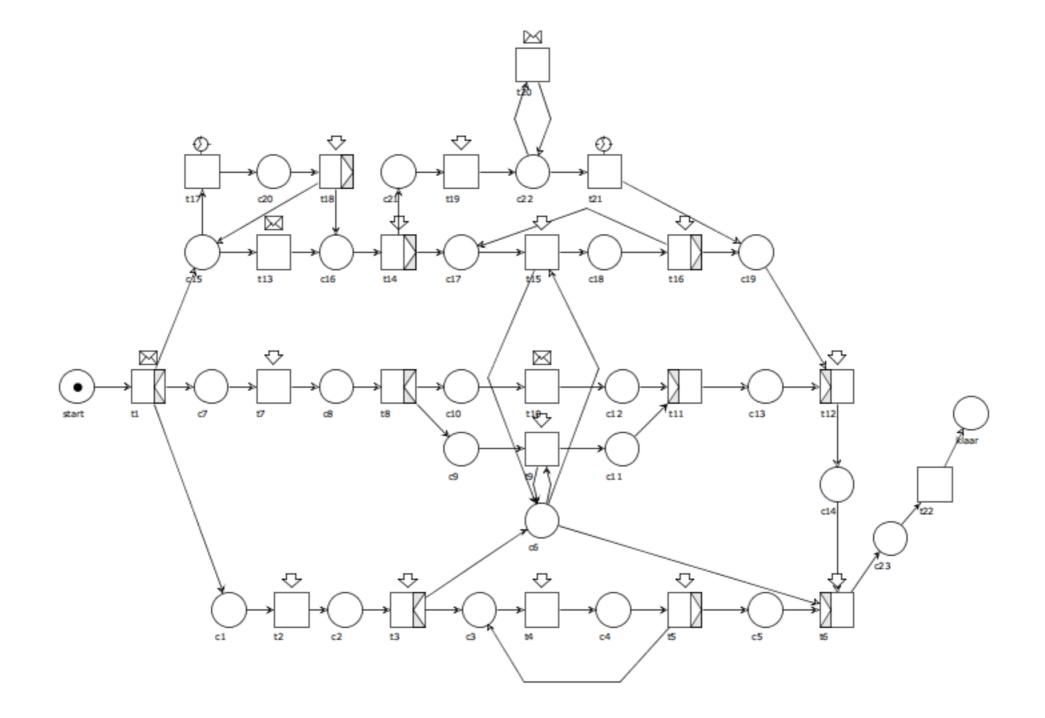
Analyse this net



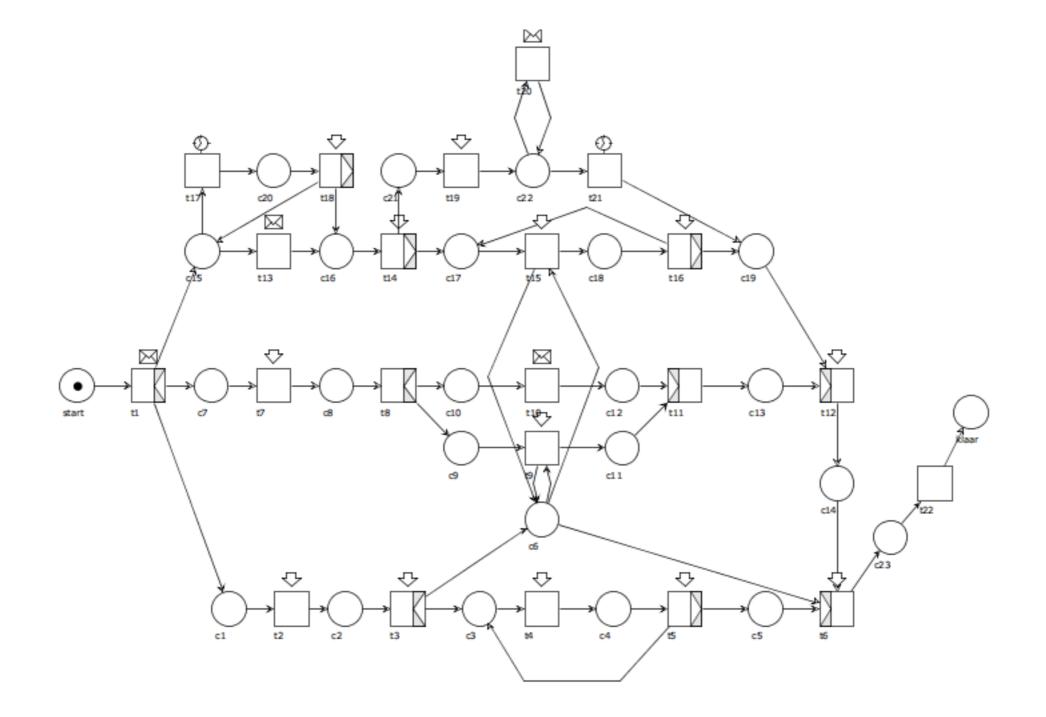
Analyse this net



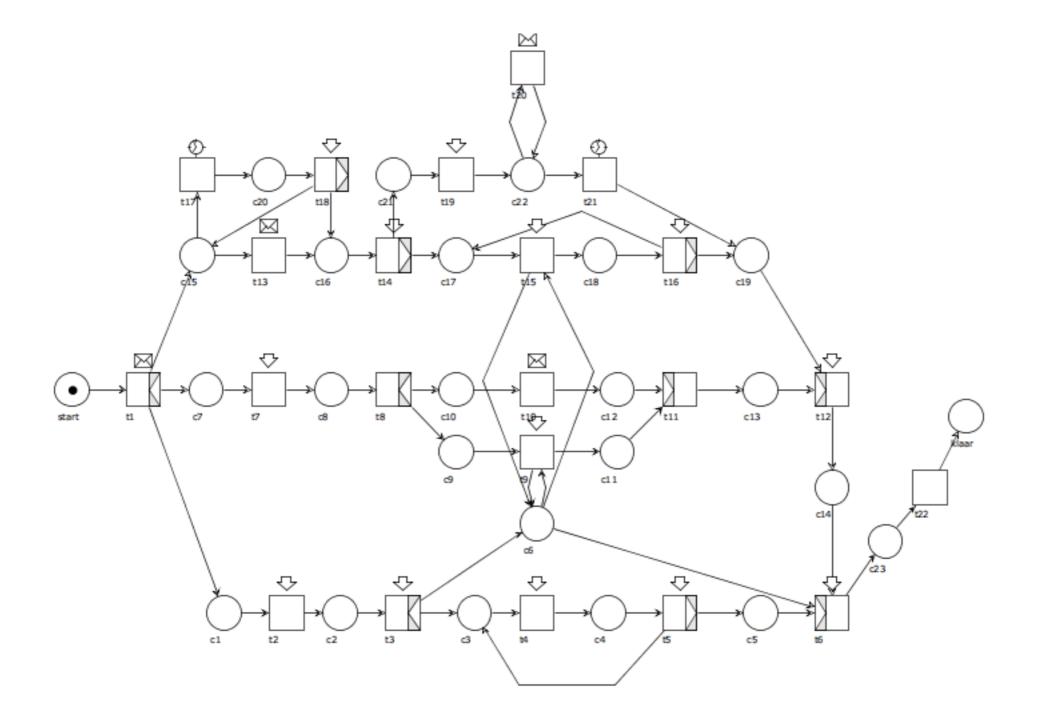
Is this net free-choice?



Is this net S-coverable?

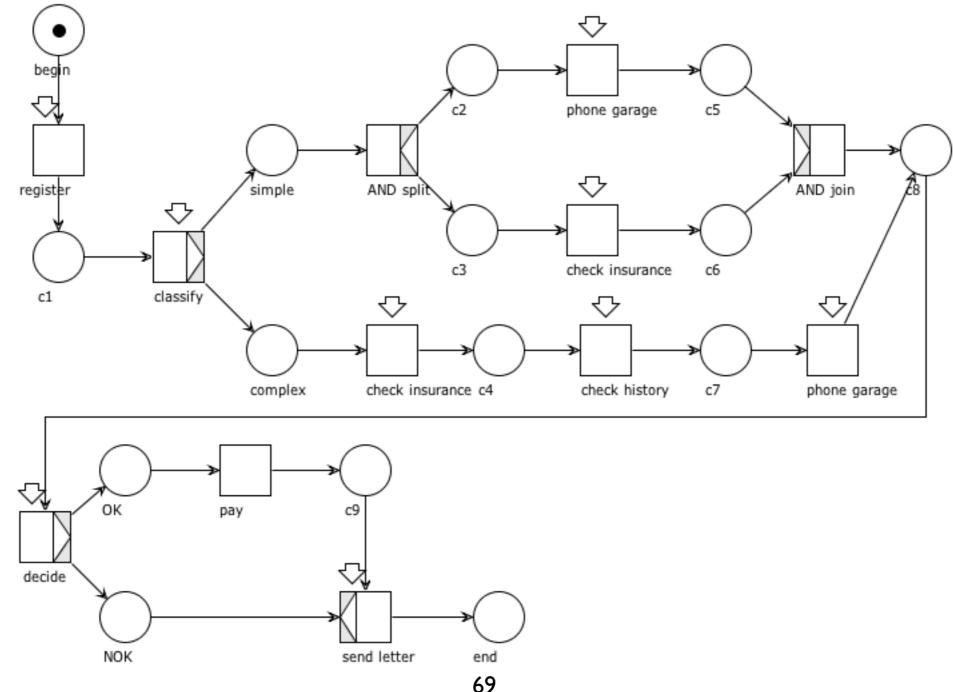


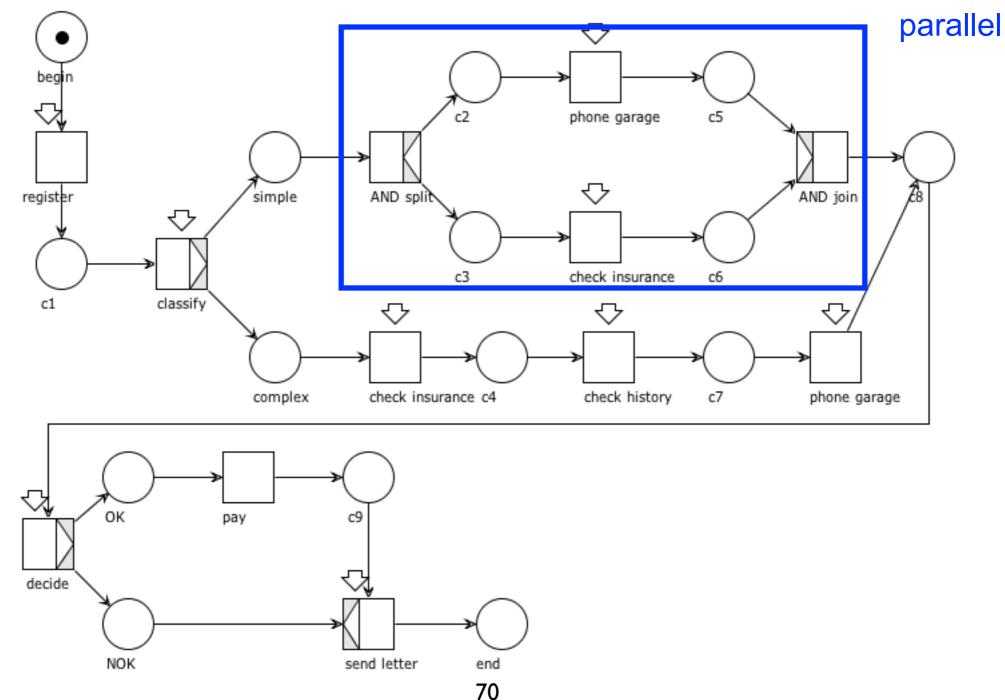
Is this net sound?

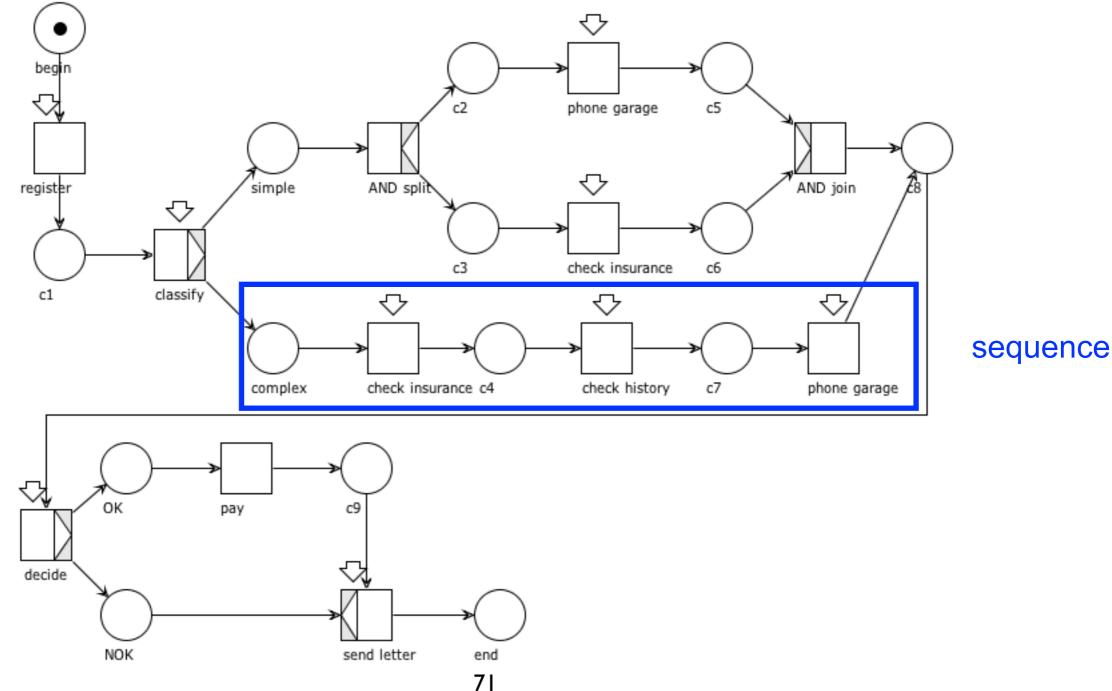


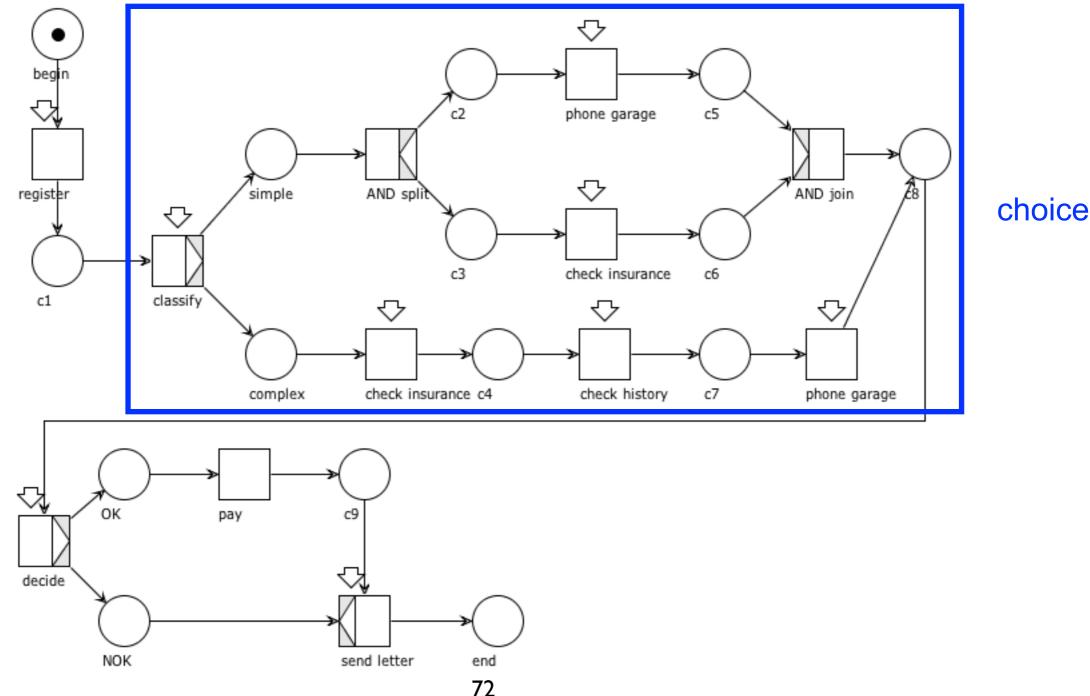
- An insurance company uses the following procedure for the processing of the claims
- Every claim, reported by a customer, is registered
- After the registration, the claim is classified
- There are two categories: simple and complex claims.
 - For simple claims two tasks need to be executed: check insurance and phone garage. These tasks are *independent* of each other.
 - The complex claims require three tasks: check insurance, check damage history and phone garage. These tasks need to be *executed sequentially* in the order specified.
- After executing the two/three tasks a decision is taken with two possible outcomes: OK (positive) or NOK (negative).
- If the decision is positive, then insurance company will pay.
- In any event, the insurance company sends a letter to the customer.

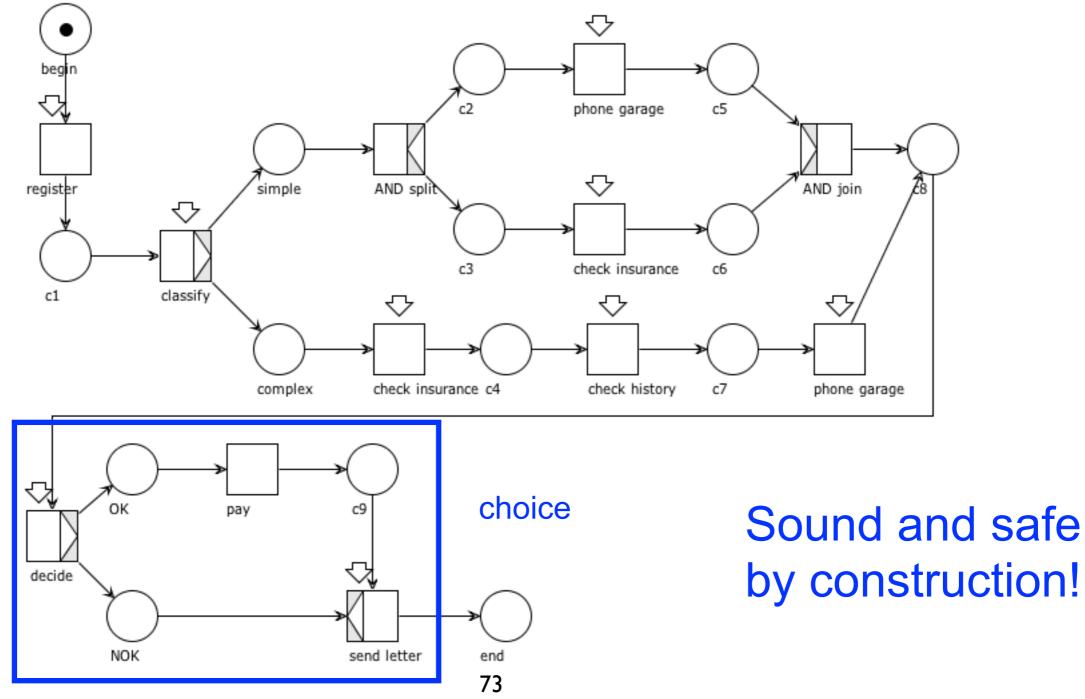
- An insurance company uses the following procedure for the processing of the claims
- Every claim, reported by a customer, is **registered**
- After the registration, the claim is **classified**
- There are two categories: **simple** and **complex** claims.
 - For simple claims two tasks need to be executed: check insurance and phone garage. These tasks are *independent* of each other.
 - The complex claims require three tasks: check insurance, check damage history and phone garage. These tasks need to be *executed sequentially* in the order specified.
- After executing the two/three tasks a decision is taken with two possible outcomes: OK (positive) or NOK (negative).
- If the decision is positive, then insurance company will **pay**.
- In any event, the insurance company **sends a letter** to the customer.

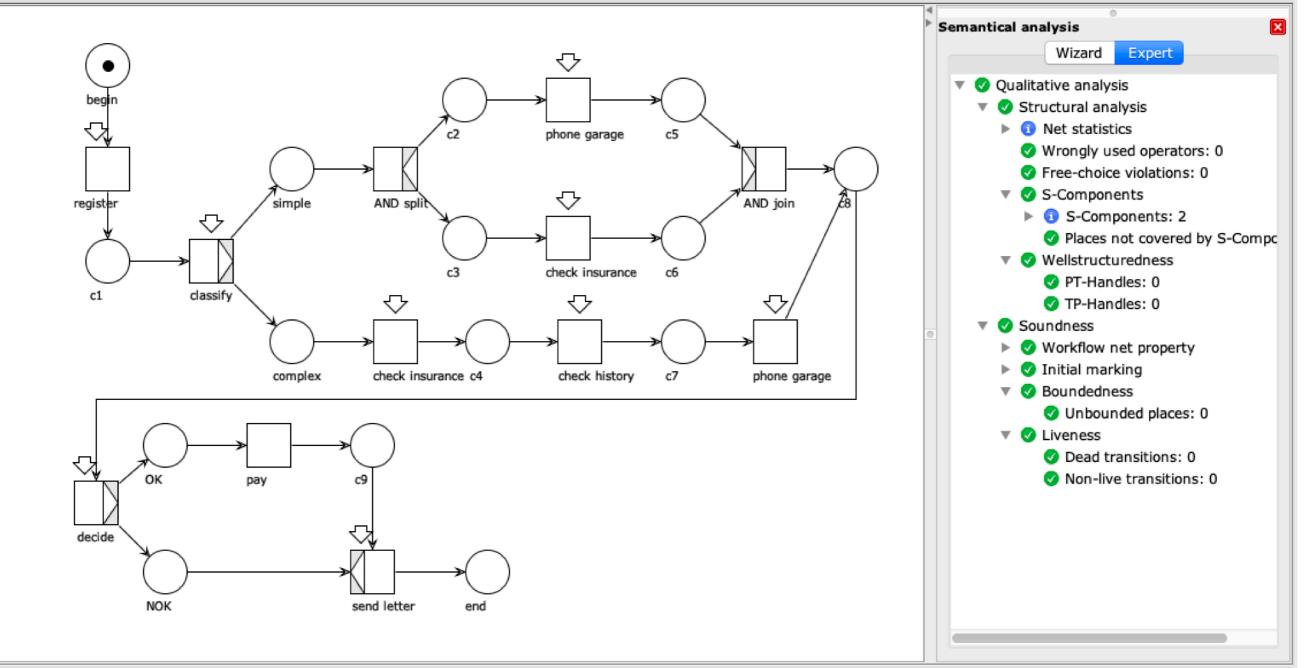












Design and analysis of WF-nets

The workflow of a computer repair service (CRS) can be described as follows.

A customer brings in a defective computer and the CRS checks the defect and hands out a repair cost calculation back.

If the customer decides that the costs are acceptable, the process continues, otherwise she takes her computer home unrepaired.

The ongoing repair consists of two activities, which are executed sequentially but in an arbitrary order.

One activity is to check and repair the hardware,

whereas the other activity is to check and configure the software.

After both activities are completed, the proper system functionality is tested.

If an error is detected the repair procedure is repeated,

otherwise the repair is finished and the computer is returned.

Model the described workflow as a sound workflow net.