

# Succinct Data Structures

Auto-completion as our target application

Rossano Venturini

[rossano@di.unipi.it](mailto:rossano@di.unipi.it)



auto|trader



+Rossano



Share



- autotrader
- autozone
- auto loan calculator
- autodesk

[Learn more](#)

Cookies help us deliver our services. By using our services, you agree to our use of cookies.

OK

[Learn more](#)

### [New Cars, Used Cars - Find Cars at AutoTrader.com](#)

[www.autotrader.com/](http://www.autotrader.com/)

Find used cars and new cars for sale at **AutoTrader.com**. With millions of cars, finding your next new car or used car and the car reviews and information you're ...

[Used Car Research](#) - [Find Cars for Sale](#) - [Certified Pre-Owned Car](#) - [Sell a Car](#)

### [Auto Trader UK – New & used cars for sale](#)

[www.autotrader.co.uk/](http://www.autotrader.co.uk/)

The UK's #1 site to buy and sell new and used cars, bikes, vans, trucks and caravans with over 350000 vehicles online. Check Car news, reviews and obtain ...

[Used cars](#) - [Vans](#) - [Bikes](#) - [Used cars UK](#)

### [Used cars - Find a used car for sale on Auto Trader](#)

[www.autotrader.co.uk/used-cars](http://www.autotrader.co.uk/used-cars)

Used cars for sale on **Auto Trader**, find the right used car for you at the UK's No.1 destination for motorists.

### [Used Cars for Sale – autoTRADER.ca – Auto Classifieds](#)

[www.autotrader.ca/](http://www.autotrader.ca/)

Visit Canada's largest auto classifieds site for new and used cars for sale. Buy or sell your car for free, compare car prices, plus reviews, news & pictures.

### [Auto Trader South Africa - Used Cars for sale](#)

[www.autotrader.co.za/](http://www.autotrader.co.za/)

Visit **Auto Trader**, South Africa's #1 site to buy and sell used cars with over 45000 cheap second hand cars online.

### See results about



[AutoTrader.com](#)  
Corporation

AutoTrader.com, Inc. is an online marketplace for car shoppers and sellers. It aggregates millions of new, ...

[Feedback/More info](#)

Google search interface showing the search bar with "autotrader" entered. A dropdown menu lists suggestions: autotrader, autozone, auto loan calculator, and autodesk. A "Learn more" link is visible at the bottom right of the dropdown. The top right of the page shows the user name "+Rossano", a grid icon, a bell icon, and a "Share" button.

Browser address bar showing "autotrader" with navigation icons (back, forward, refresh, home) on the left and a search icon on the right.

Click to go back, hold to see history: r - Google Search

- 🔍 auto
- ☆ [www.abcautocad.it/tutorial\\_autocad\\_come\\_dis](http://www.abcautocad.it/tutorial_autocad_come_dis) - Tutorial Autocad: Basi di disegno - guide e videocorsi di Autocad. Un aiuto online per la tua progettazione
- 🔍 autozone - Google Search
- 🔍 auto loan calculator
- 🔍 autodesk

[www.autotrader.co.uk/](http://www.autotrader.co.uk/) ▾  
The UK's #1 site to buy and sell new and used cars, bikes, vans, trucks and caravans with over 350000 vehicles online. Check Car news, reviews and obtain ...  
[Used cars](#) - [Vans](#) - [Bikes](#) - [Used cars UK](#)

[Used cars - Find a used car for sale on Auto Trader](#)  
[www.autotrader.co.uk/used-cars/](http://www.autotrader.co.uk/used-cars/) ▾  
Used cars for sale on **Auto Trader**, find the right used car for you at the UK's No.1 destination for motorists.

[Used Cars for Sale - autoTRADER.ca - Auto Classifieds](#)  
[www.autotrader.ca/](http://www.autotrader.ca/) ▾  
Visit Canada's largest auto classifieds site for new and used cars for sale. Buy or sell your car for free, compare car prices, plus reviews, news & pictures.

[Auto Trader South Africa - Used Cars for sale](#)  
[www.autotrader.co.za/](http://www.autotrader.co.za/) ▾  
Visit **Auto Trader**, South Africa's #1 site to buy and sell used cars with over 45000 cheap second hand cars online.

Click to go back, hold to see history: r - Google Search

- auto
- www.abcautocad.it/tutorial\_autocad\_come\_dis - Tutorial Autocad: Basi di disegno - guide e videocorsi di AutoCAD. Un aiuto online per la tua progettazione
- autozone - Google Search
- auto loan calculator
- autodesk

[www.autotrader.co.uk/](http://www.autotrader.co.uk/)  
 The UK's #1 site to buy and sell new and used cars, bikes, vans, trucks and ca with over 350000 vehicles online. Check Car news, reviews and obtain ...  
[Used cars](#) - [Vans](#) - [Bikes](#) - [Used cars UK](#)

[Used cars - Find a used car for sale on Auto Trader](#)  
[www.autotrader.co.uk/used-cars/](http://www.autotrader.co.uk/used-cars/)  
 Used cars for sale on **Auto Trader**, find the right used car for you at the UK's N destination for motorists.

[Used Cars for Sale - autoTRADER.ca - Auto Classifieds](#)  
[www.autotrader.ca/](http://www.autotrader.ca/)  
 Visit Canada's largest auto classifieds site for new and used cars for sale. Buy your car for free, compare car prices, plus reviews, news & pictures.

[Auto Trader South Africa - Used Cars for sale](#)  
[www.autotrader.co.za/](http://www.autotrader.co.za/)  
 Visit **Auto Trader**, South Africa's #1 site to buy and sell used cars with over 45 cheap second hand cars online.

884 000+ 記事  
**Deutsch**  
*Die freie Enzyklopädie*  
 1 656 000+ Artikel  
**Português**  
*A enciclopédia livre*  
 803 000+ artigos



1 064 000+ статей  
**Français**  
*L'encyclopédie libre*  
 1 447 000+ articles  
**Italiano**  
*L'enciclopedia libera*  
 1 079 000+ voci

**Polski**  
*Wolna encyklopedia*  
 1 011 000+ haseł

**中文**  
 自由的百科全書  
 735 000+ 條目

- Author
- Autonomous communities of Spain
- Automobile
- Auto racing
- Autobiography
- Automotive industry
- Automatic transmission
- Autism
- Autodromo Nazionale Monza
- Autopsy

English  
 Eesti • E

Nederlands • Polski • Русский •  
 Hego • 한국어 • हिन्दी • Hrvatski • B

auto|rader

- autotrader
- autozone
- auto loan calculator
- autodesk

Learn more

+Rossano [Grid] [Bell] Share [Profile]

[Settings]

← → ↻ 🏠 🔍 autotrader

Click to go back, hold to see history: r - Google Search

🔍 auto

☆ [www.abcautocad.it/tutorial\\_autocad\\_come\\_dis](http://www.abcautocad.it/tutorial_autocad_come_dis) - Tutorial Autocad: Basi di disegno - guide e videocorsi di AutoCAD. Un aiuto online per la tua progettazione

🔍 autozone - Google Search

🔍 auto loan calculator

🔍 autodesk

---

[www.autotrader.co.uk/](http://www.autotrader.co.uk/)

The UK's #1 site to buy and sell new and used cars, bikes, vans, trucks and ca with over 350000 vehicles online. Check Car news, reviews and obtain ...

[Used cars](#) - [Vans](#) - [Bikes](#) - [Used cars UK](#)

[Used cars - Find a used car for sale on Auto Trader](#)

[www.autotrader.co.uk/used-cars](http://www.autotrader.co.uk/used-cars)

Used cars for sale on **Auto Trader**, find the right used car for you at the UK's 1 destination for motorists.

[Used Cars for Sale - autoTRADER.ca - Auto Classifieds](#)

[www.autotrader.ca/](http://www.autotrader.ca/)

Visit Canada's largest auto classifieds site for new and used cars for sale. Buy your car for free, compare car prices, plus reviews, news & pictures.

[Auto Trader South Africa - Used Cars for sale](#)

[www.autotrader.co.za/](http://www.autotrader.co.za/)

Visit **Auto Trader**, South Africa's #1 site to buy and sell used cars with over 45

|  |   |  |
|--|---|--|
| <p><b>Deutsch</b></p> <p>Die freie Enzyklopädie</p> <p>884 000+ 記事</p> <p>1 656 000+ Artikel</p>       | <p><b>Português</b></p> <p>A enciclopédia livre</p> <p>803 000+ artigos</p> | <p><b>Polaki</b></p> <p>Wolna encyklopedia</p> <p>1 011 000+ haseł</p> |
| <p><b>Français</b></p> <p>L'encyclopédie libre</p> <p>1 064 000+ статей</p> <p>1 447 000+ articles</p> | <p><b>Italiano</b></p> <p>L'enciclopedia libera</p> <p>1 079 000+ voci</p>  | <p><b>中文</b></p> <p>自由的百科全書</p> <p>735 000+ 條目</p>                     |

🔍 aut English →

Author

Autonomous communities of Spain

🏠 Home @ Connect # Discover 👤 Me

🔍 auto [Envelope] [Settings] [Compose]

**Rossano Venturini**

View my profile page

1 TWEET 33 FOLLOWING 23 FOLLOWERS

Compose new Tweet...

**Tweets**

**Il Fatto Quotidiano**

#Ultimora #Fio

LEGGI: [bit.ly/1...](http://bit.ly/1...)

Expand

autosport awards

**autocorrects**

automaticfoxx\_

auto enrolment

Polski • Русский • हिन्दी • Hrvatski • B

- 🔍 auto
- ☆ [www.abcautocad.it/tutorial\\_autocad\\_come\\_dis](http://www.abcautocad.it/tutorial_autocad_come_dis) - Tutorial Autocad: Basi di disegno - guide e videocorsi di Autocad. Un aiuto online per la tua progettazione
- 🔍 autozone - Google Search
- 🔍 auto loan calculator
- 🔍 autodesk

[www.autotrader.co.uk/](http://www.autotrader.co.uk/)

The UK's #1 site to buy and sell used cars and vans with over 350000 vehicles for sale.

[Used cars - Find a car](#)

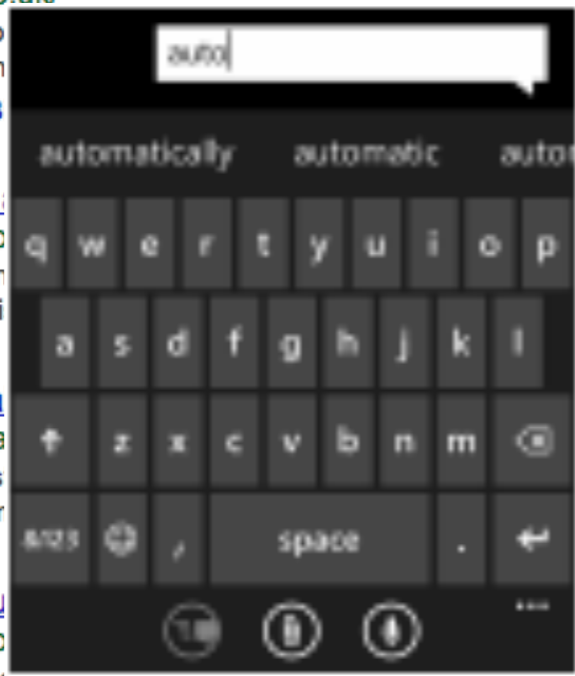
[www.autotrader.co.uk/](http://www.autotrader.co.uk/)

[Used Cars for Sale](#)

[www.autotrader.ca/](http://www.autotrader.ca/)

[Auto Trader South Africa](#)

[www.autotrader.co.za/](http://www.autotrader.co.za/)



rucks and certain ...

at the UK's N

eds

for sale. Buy s.

Visit Auto Trader, South Africa's #1 site to buy and sell used cars with over 45

884 000+ 記事

**Deutsch**

Die freie Enzyklopädie  
1 656 000+ Artikel

**Português**

A enciclopédia livre  
803 000+ artigos

**Polski**

Wolna encyklopedia  
1 011 000+ haseł

1 064 000+ статей

**Français**

L'encyclopédie libre  
1 447 000+ articles

**Italiano**

L'enciclopedia libera  
1 079 000+ voci

**中文**

自由的百科全書  
735 000+ 條目



- Author
- Autonomous communities of Spain

**Rossano Venturini**  
View my profile page

1 TWEET
33 FOLLOWING
23 FOLLOWERS

Compose new Tweet...

**Tweets**

**Il Fatto Quotidiano**  
 #Ultimora #Fio  
 LEGGI: bit.ly/1...  
 Expand

autosport awards

autocorrects

automaticfoxx\_

auto enrolment

21m

More

• Polski • Русский •

• हिन्दी • Hrvatski • B



Search the web using Google!

Google Search

I'm feeling lucky

Special Searches

[Stanford Search](#)

[Linux Search](#)

[Why use Google!](#)

[Press about Google!](#)

[Help!](#)

[Company Info](#)

[Jobs at Google](#)

[Google! Logos](#)

[Making Google! the Default](#)

Get Google!  
updates monthly:

your e-mail

Subscribe

[Archive](#)

Copyright ©1999 Google Inc.



Search the web using Google!

Google Search

I'm feeling lucky

Special Searches  
[Stanford Search](#)  
[Linux Search](#)

[Why use Google!](#)  
[Press about Google!](#)  
[Help!](#)  
[Company Info](#)  
[Jobs at Google](#)  
[Google! Logos](#)  
[Making Google! the Default](#)

Get Google!  
updates monthly:  
your e-mail   
 [Archive](#)

Copyright ©1999 Google Inc.

Dataset?





Search the web using Google!

Google Search I'm feeling lucky

Special Searches  
[Stanford Search](#)  
[Linux Search](#)

[Why use Google!](#)  
[Press about Google!](#)  
[Help!](#)  
[Company Info](#)  
[Jobs at Google](#)  
[Google! Logos](#)  
[Making Google! the Default](#)

Get Google!  
updates monthly:  
your e-mail  
Subscribe [Archive](#)

Copyright ©1999 Google Inc.

Dataset?

All the past queries



Search the web using Google!

Google Search I'm feeling lucky

Special Searches  
[Stanford Search](#)  
[Linux Search](#)

[Why use Google!](#)  
[Press about Google!](#)  
[Help!](#)  
[Company Info](#)  
[Jobs at Google](#)  
[Google! Logos](#)  
[Making Google! the Default](#)

Get Google!  
updates monthly:  
your e-mail  
Subscribe [Archive](#)

Copyright ©1999 Google Inc.

Dataset?  
Searches?

All the past queries



Search the web using Google!

Special Searches  
[Stanford Search](#)  
[Linux Search](#)

[Why use Google!](#)  
[Press about Google!](#)  
[Help!](#)  
[Company Info](#)  
[Jobs at Google](#)  
[Google! Logos](#)  
[Making Google! the Default](#)

Get Google!  
updates monthly:  
your e-mail   
 [Archive](#)

Copyright ©1999 Google Inc.

Dataset?  
Searches?

All the past queries  
Prefix search



Search the web using Google!

[Special Searches](#)  
[Stanford Search](#)  
[Linux Search](#)

[Why use Google!](#)  
[Press about Google!](#)  
[Help!](#)  
[Company Info](#)  
[Jobs at Google](#)  
[Google! Logos](#)  
[Making Google! the Default](#)

Get Google!  
updates monthly:  
  
 [Archive](#)

Copyright ©1999 Google Inc.

Dataset?

Searches?

Data structure?

All the past queries

Prefix search



Search the web using Google!

[Special Searches](#)  
[Stanford Search](#)  
[Linux Search](#)

[Why use Google!](#)  
[Press about Google!](#)  
[Help!](#)  
[Company Info](#)  
[Jobs at Google](#)  
[Google! Logos](#)  
[Making Google! the Default](#)

Get Google!  
updates monthly:  
  
 [Archive](#)

Copyright ©1999 Google Inc.

Dataset?

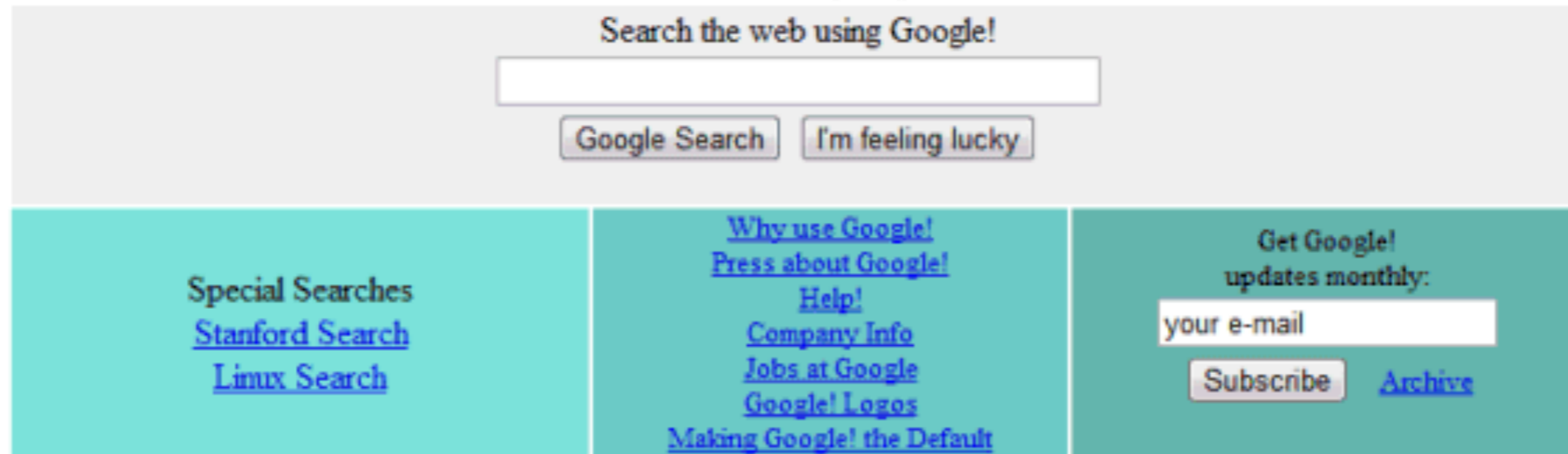
Searches?

Data structure?

All the past queries

Prefix search

Trie



Copyright ©1999 Google Inc.

Dataset?

Searches?

Data structure?

All the past queries

Prefix search

Trie

How to find top-k efficiently?

# Trie

# Trie

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

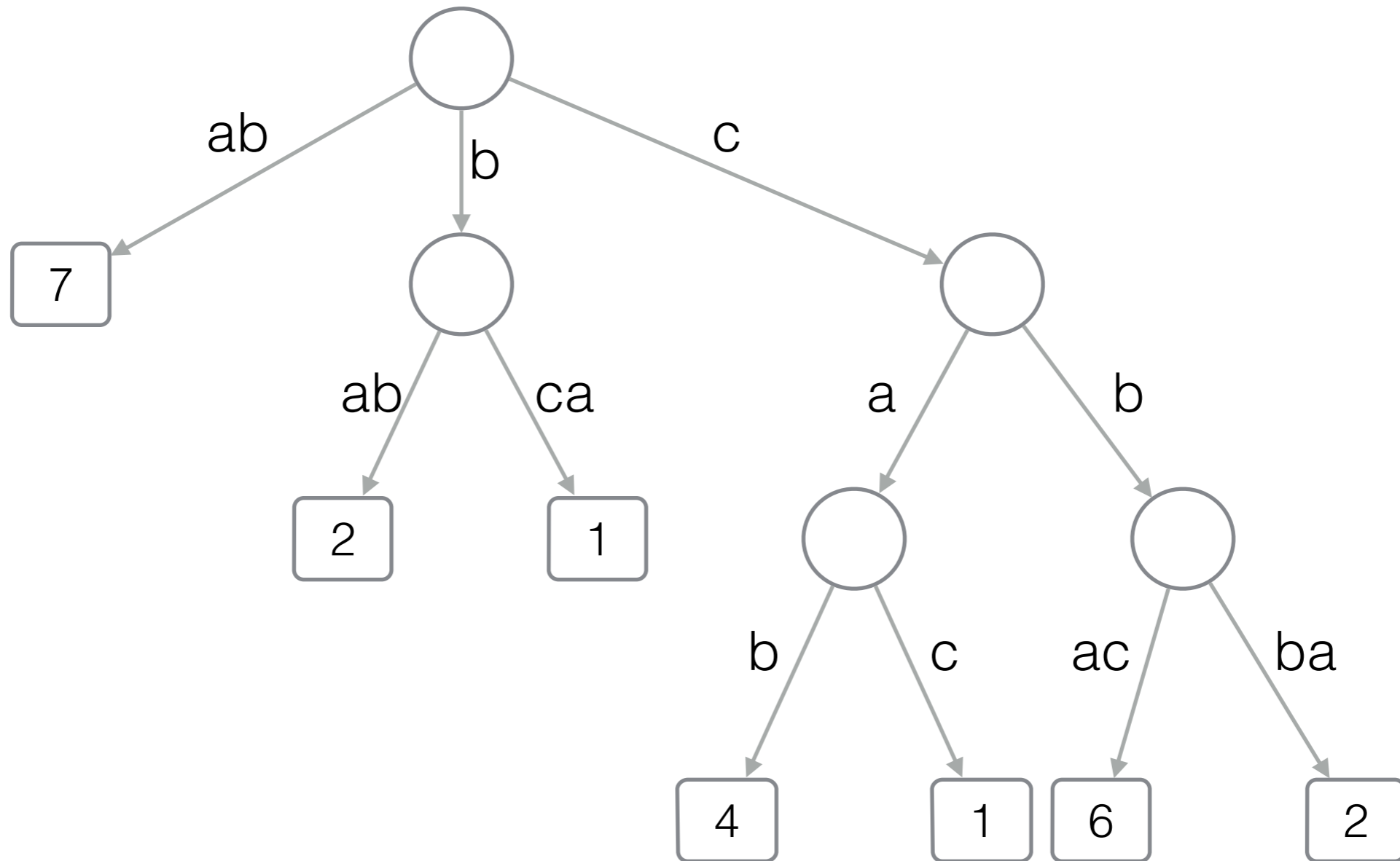


# Trie

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

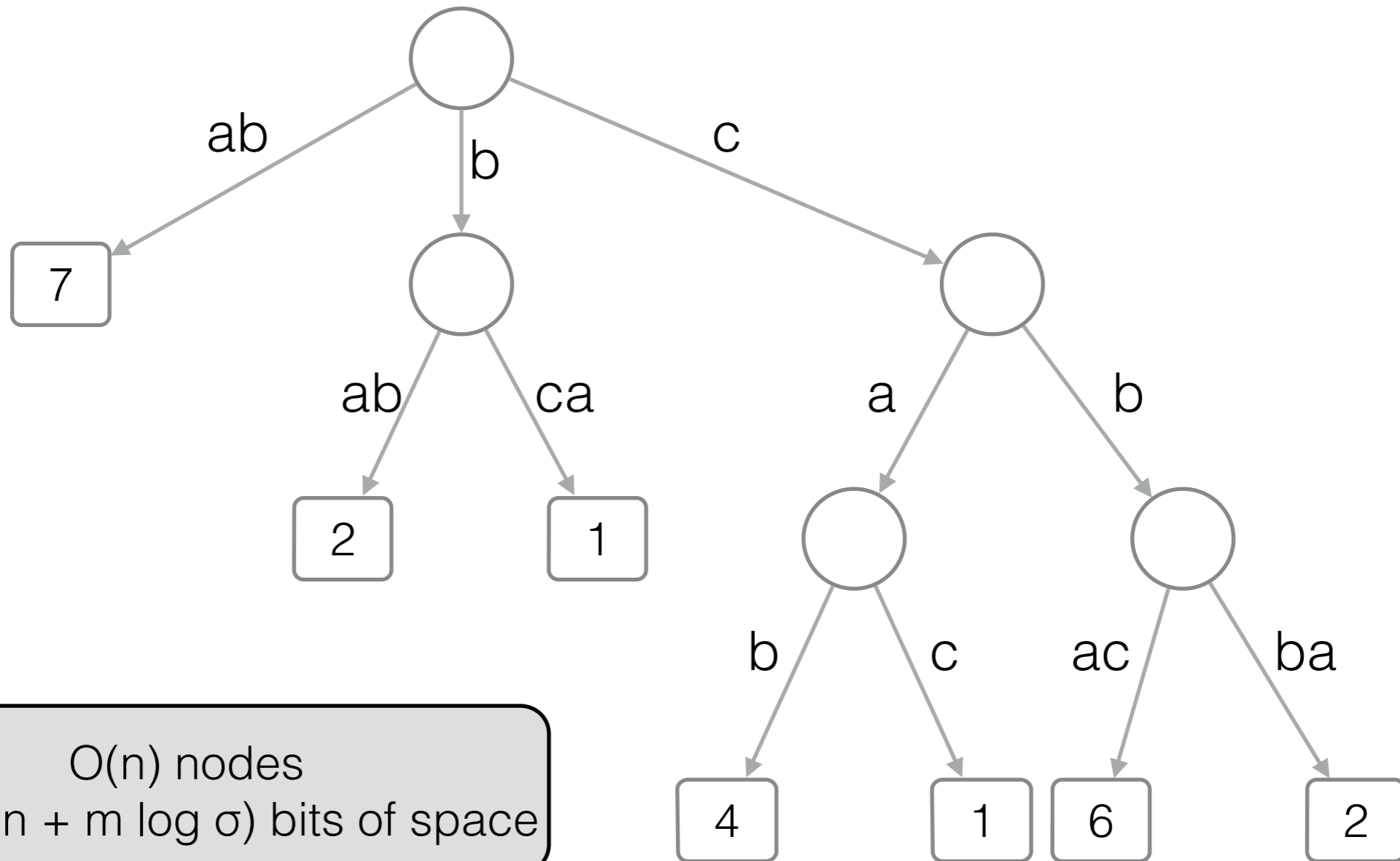
# Trie



$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Trie

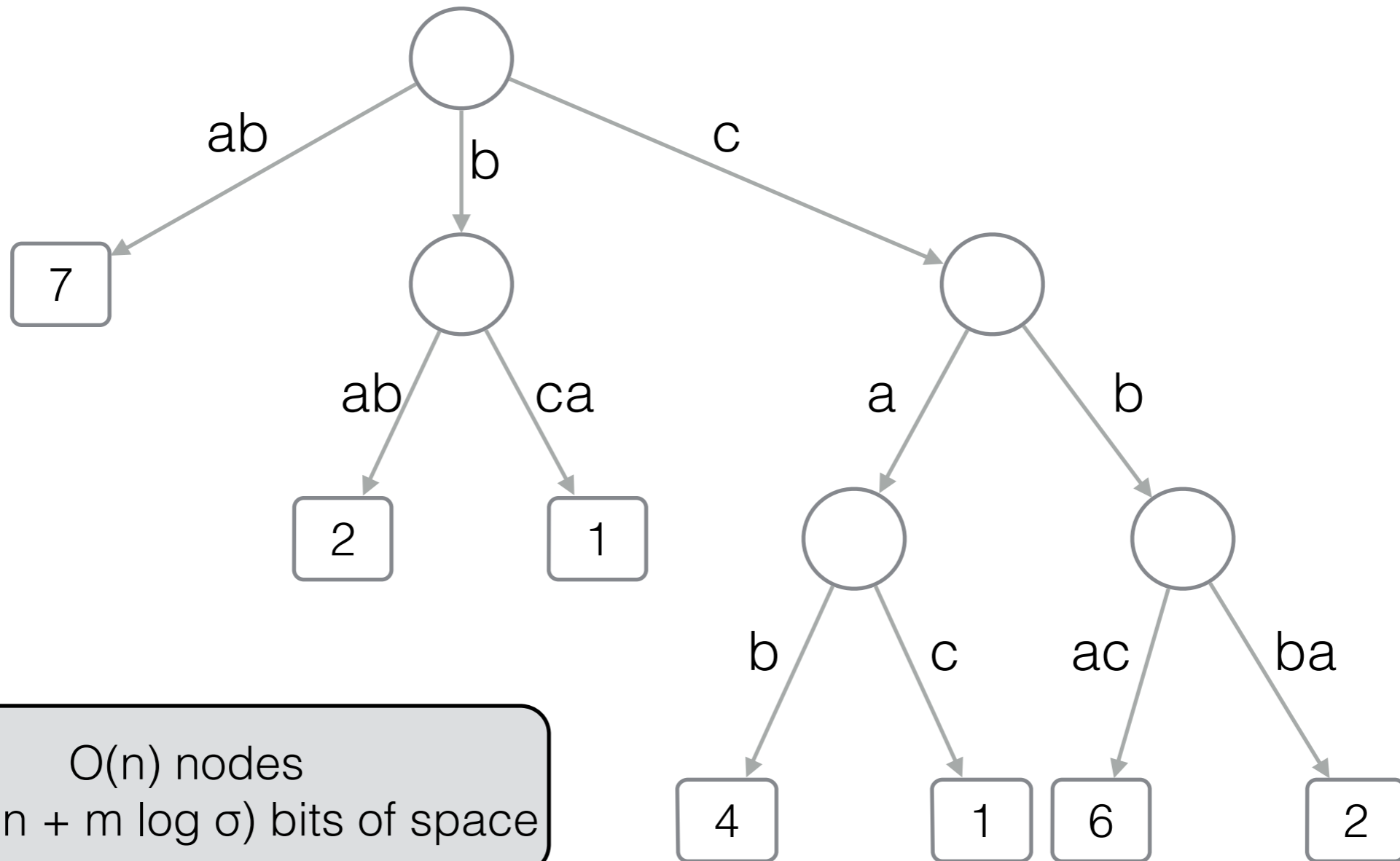


$O(n)$  nodes  
 $O(n \log n + m \log \sigma)$  bits of space

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Trie



$O(n)$  nodes  
 $O(n \log n + m \log \sigma)$  bits of space

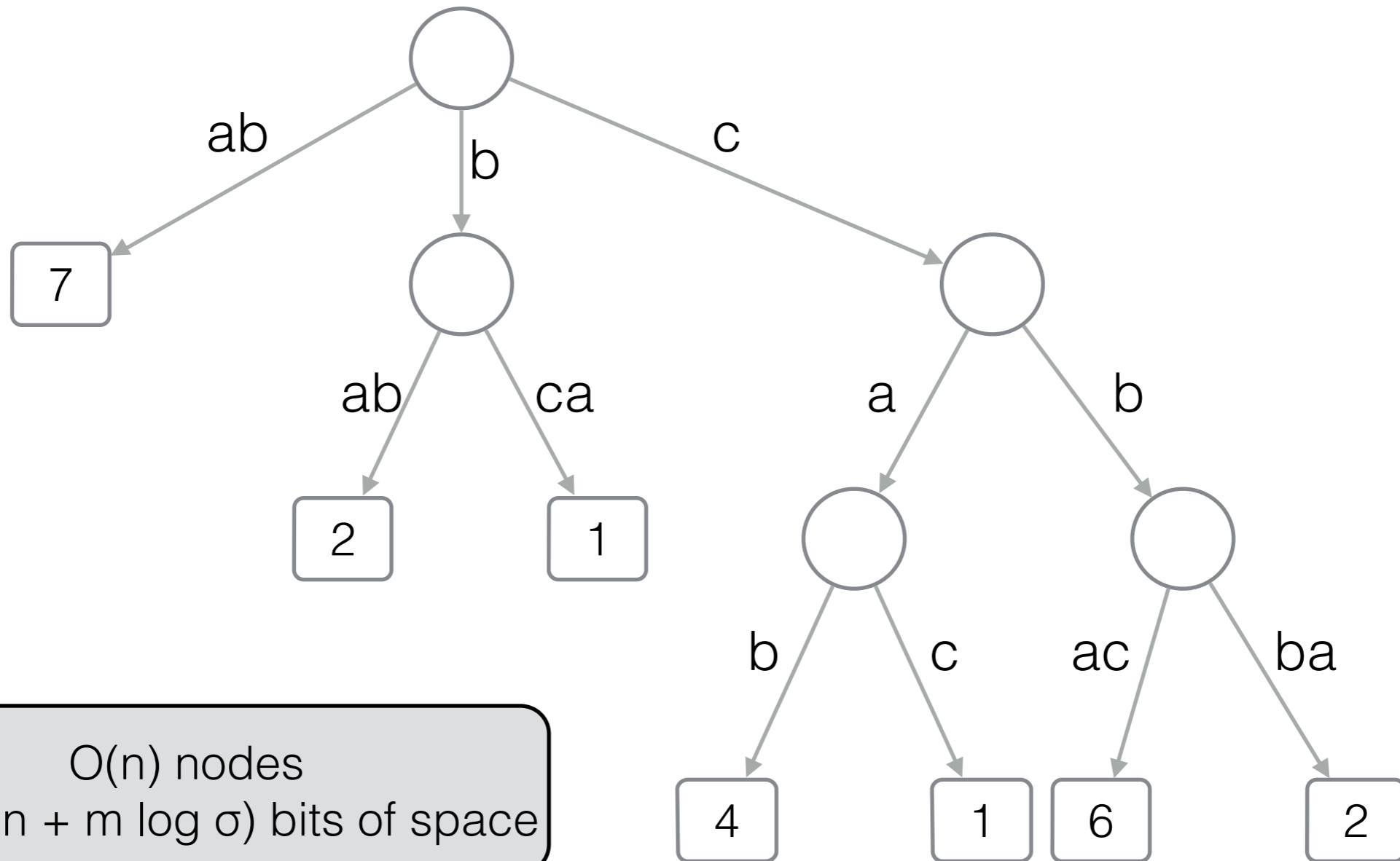
Find all the strings prefixed by any pattern  $P$  in  $O(|P|)$  time

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Trie

$P = c$



$O(n)$  nodes  
 $O(n \log n + m \log \sigma)$  bits of space

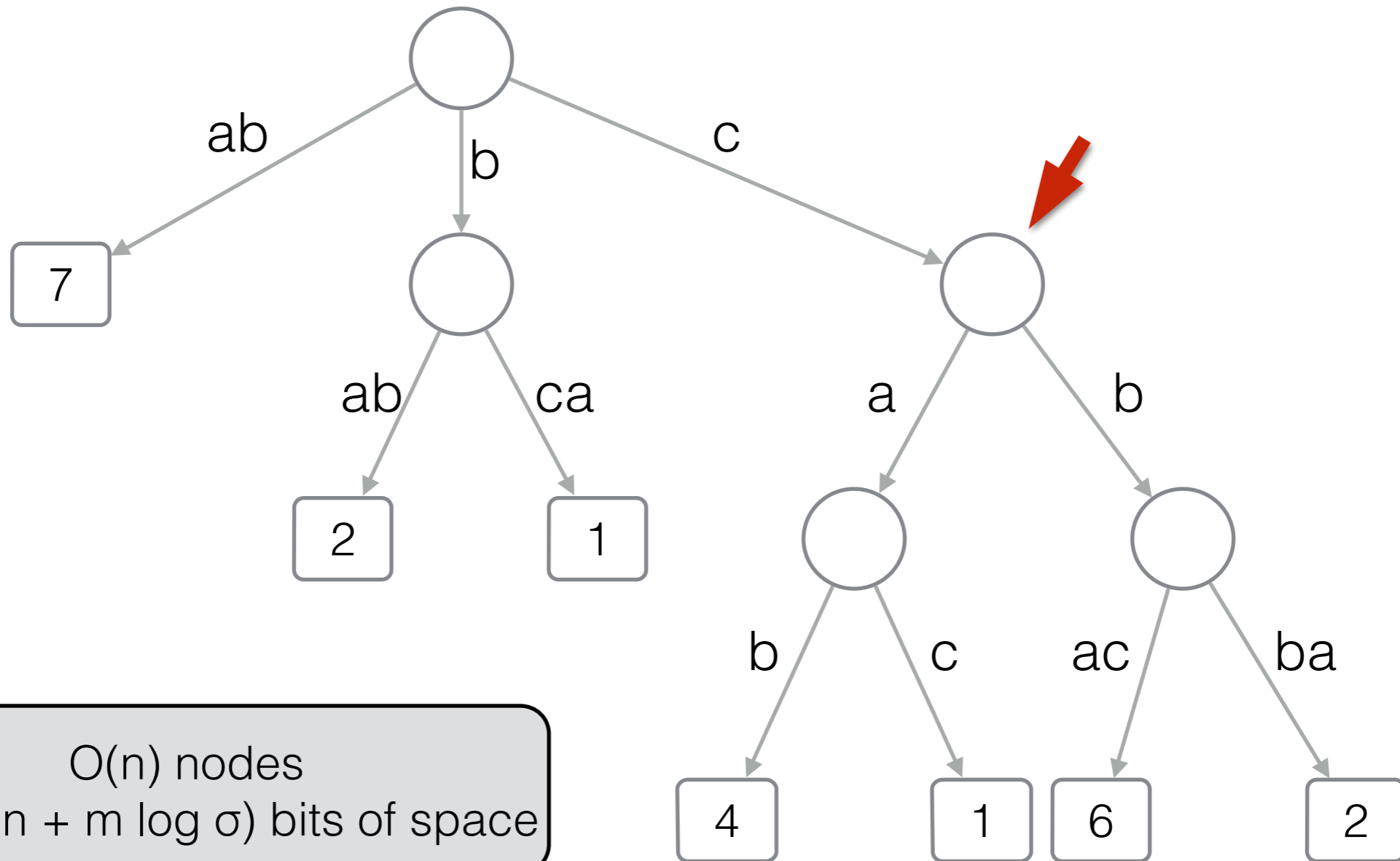
Find all the strings prefixed by any pattern  $P$  in  $O(|P|)$  time

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Trie

$P = c$



$O(n)$  nodes  
 $O(n \log n + m \log \sigma)$  bits of space

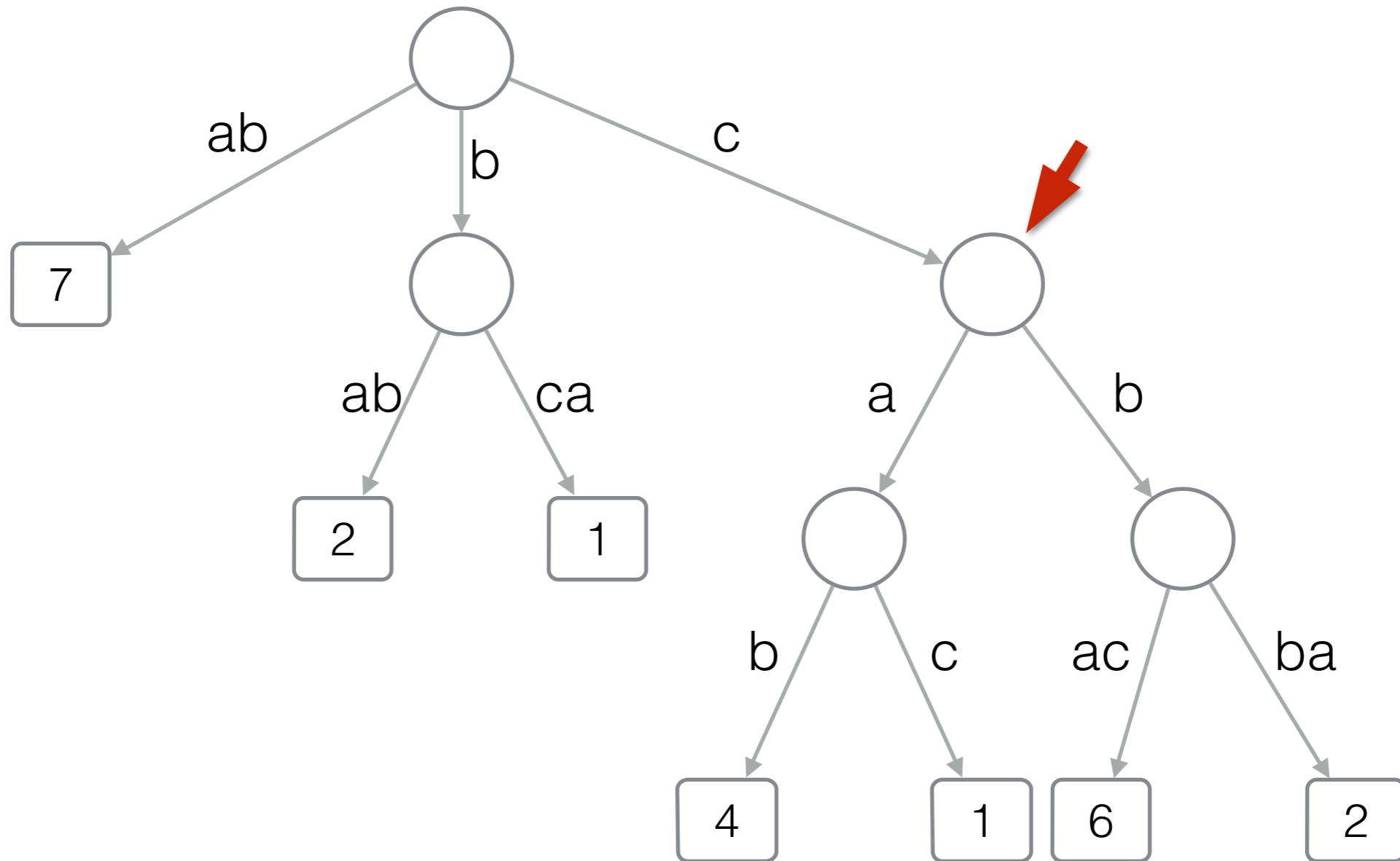
Find all the strings prefixed by any pattern  $P$  in  $O(|P|)$  time

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$



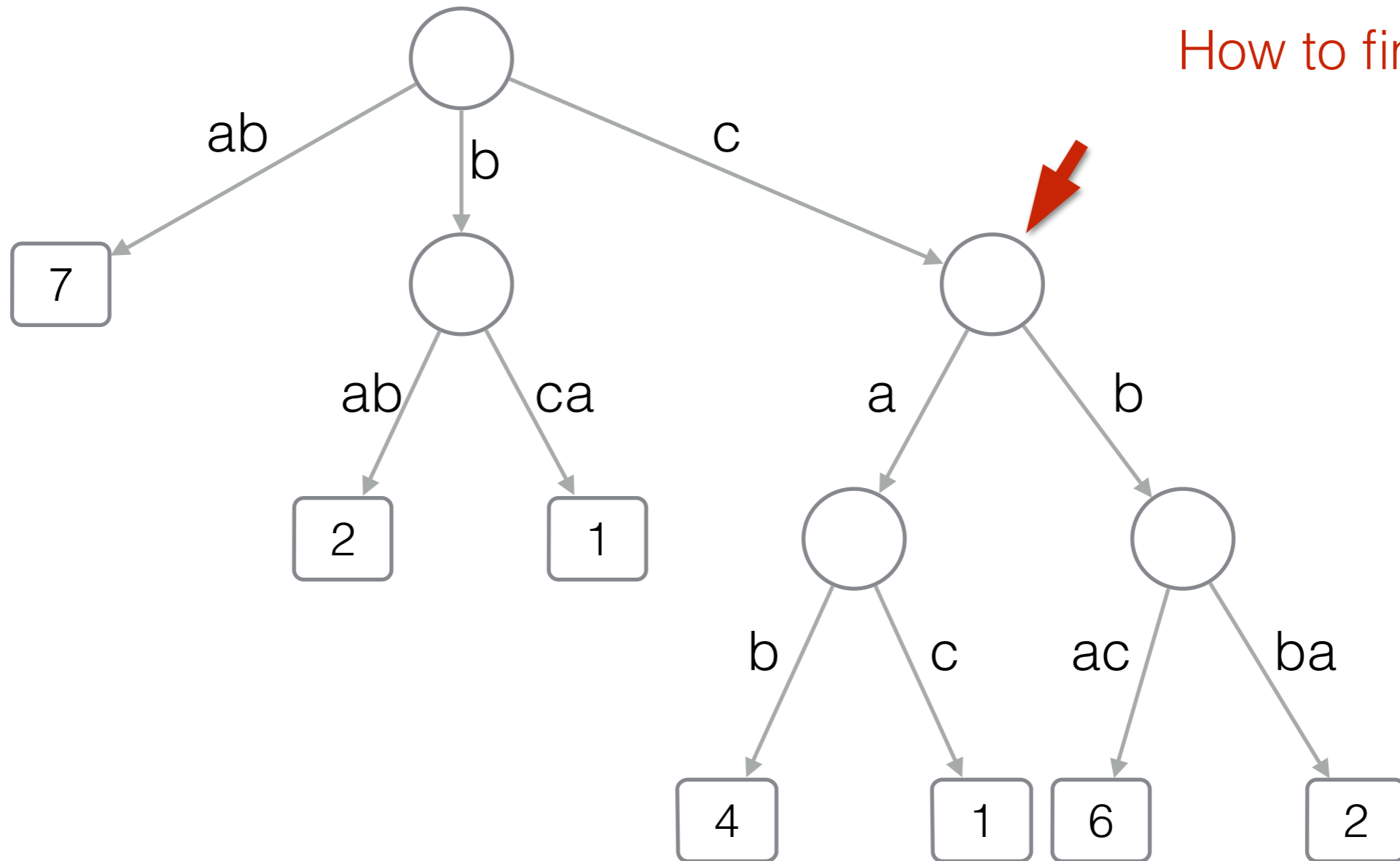
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

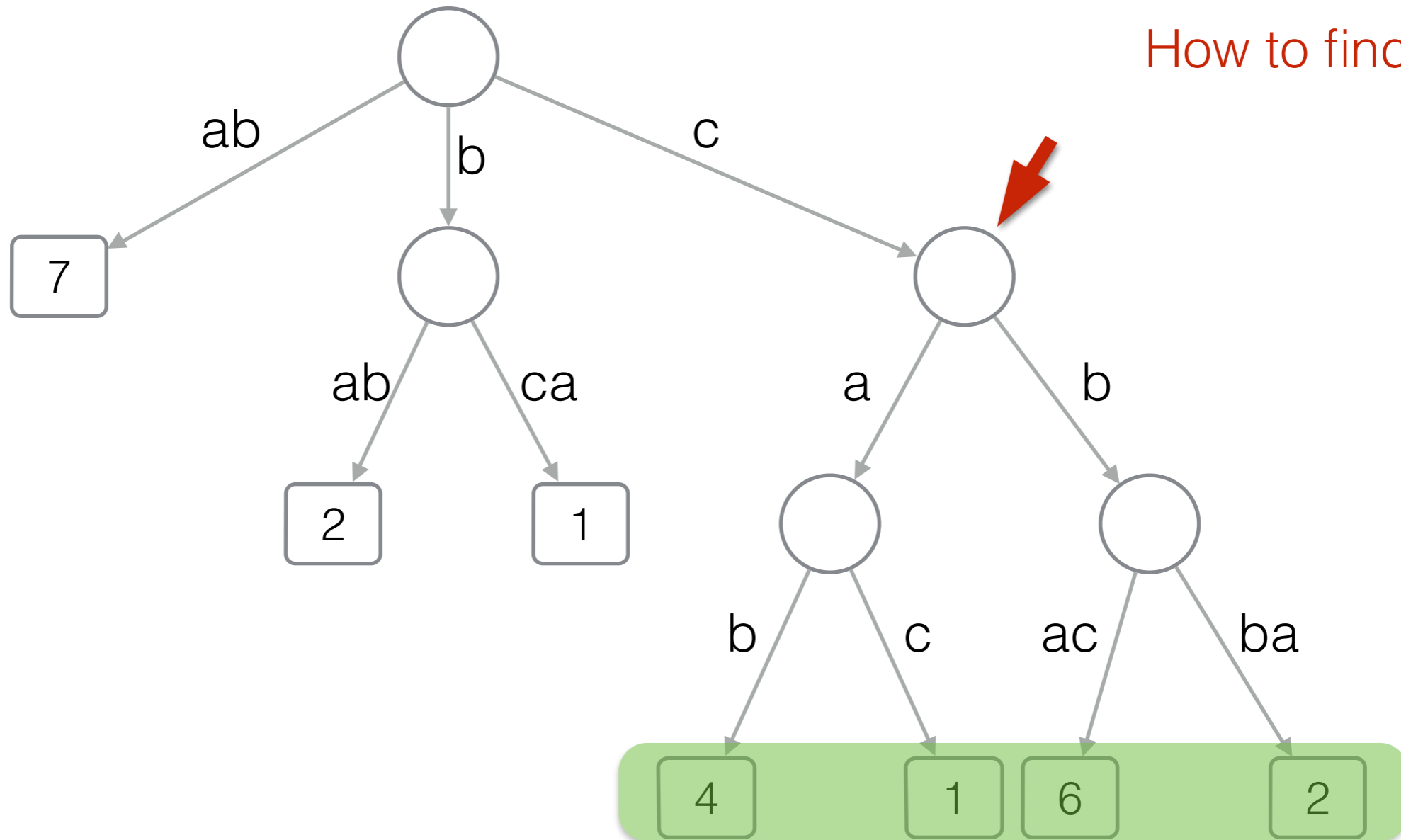
$n = |D|$ ,  $m$  total length of strings in  $D$



# Finding Top-1

$P = c$

How to find Top-1?



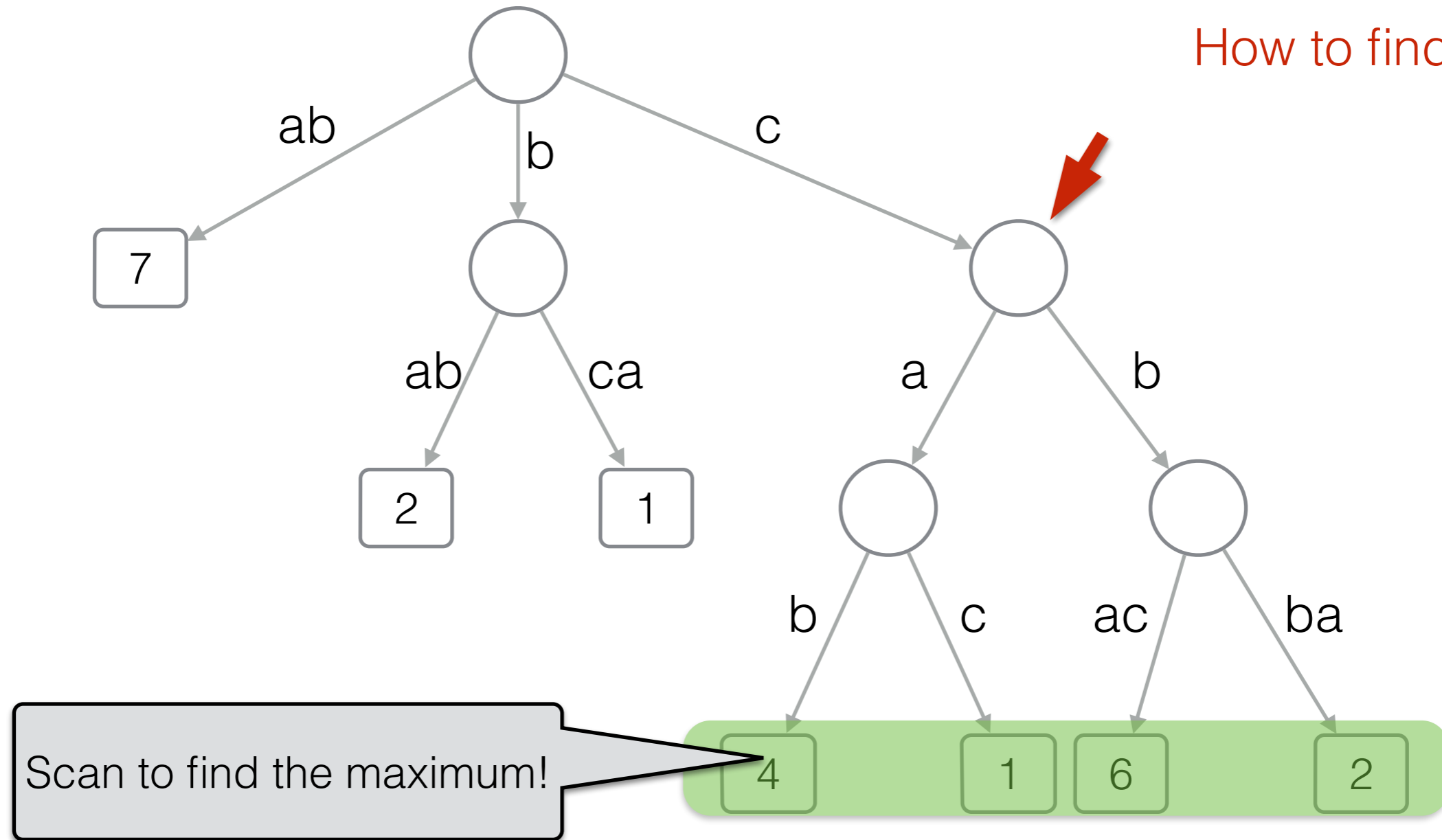
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



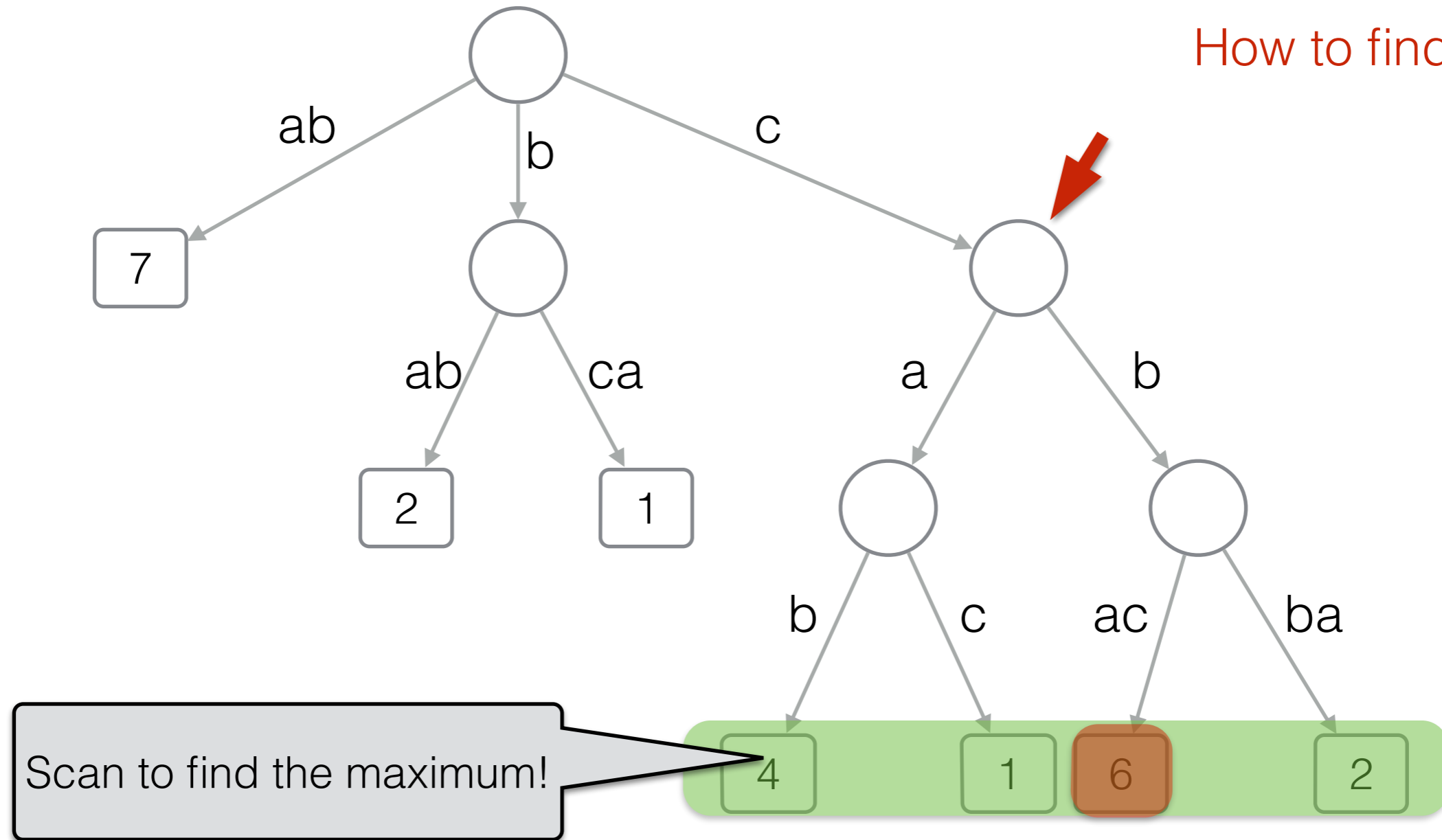
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



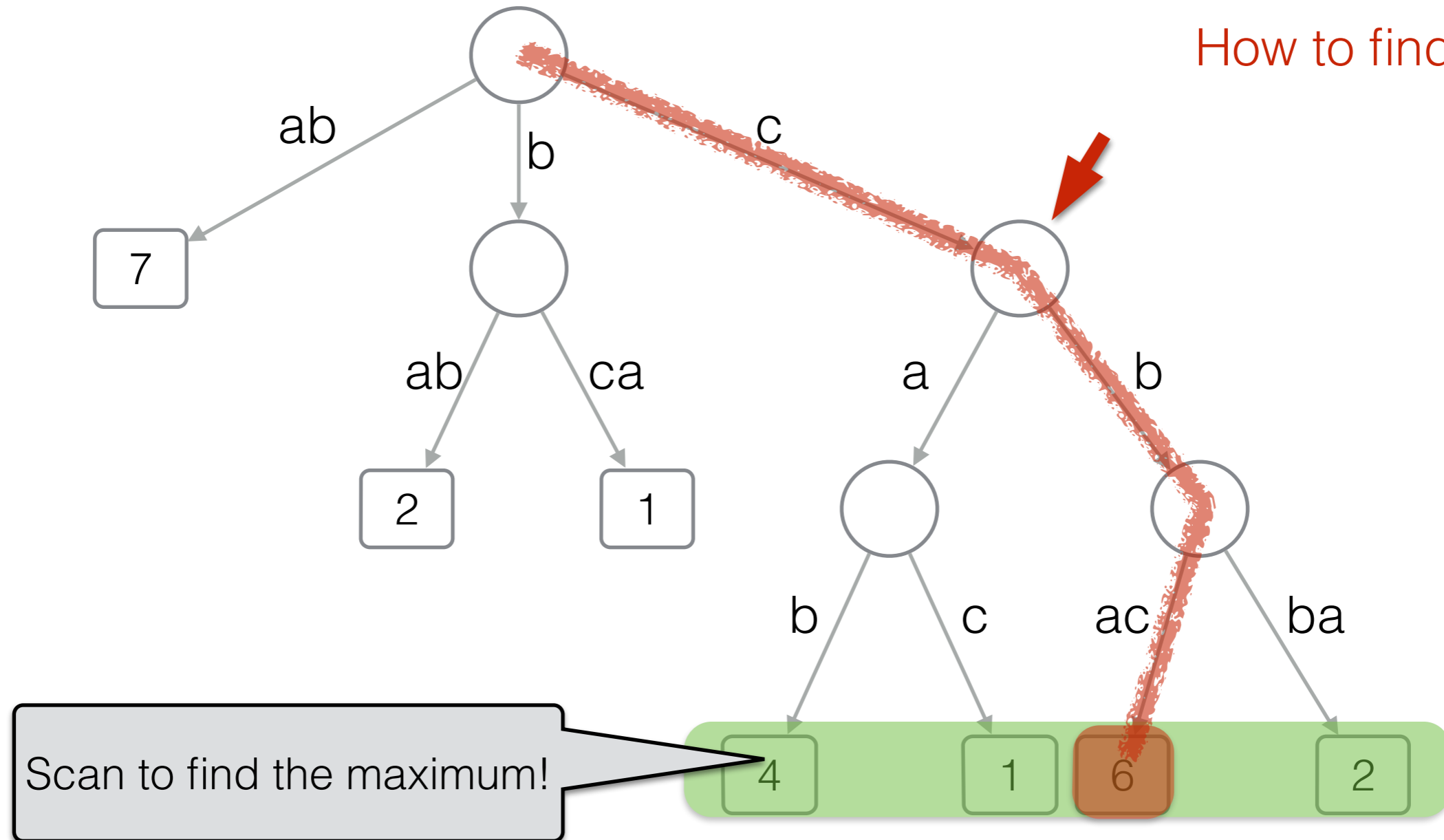
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



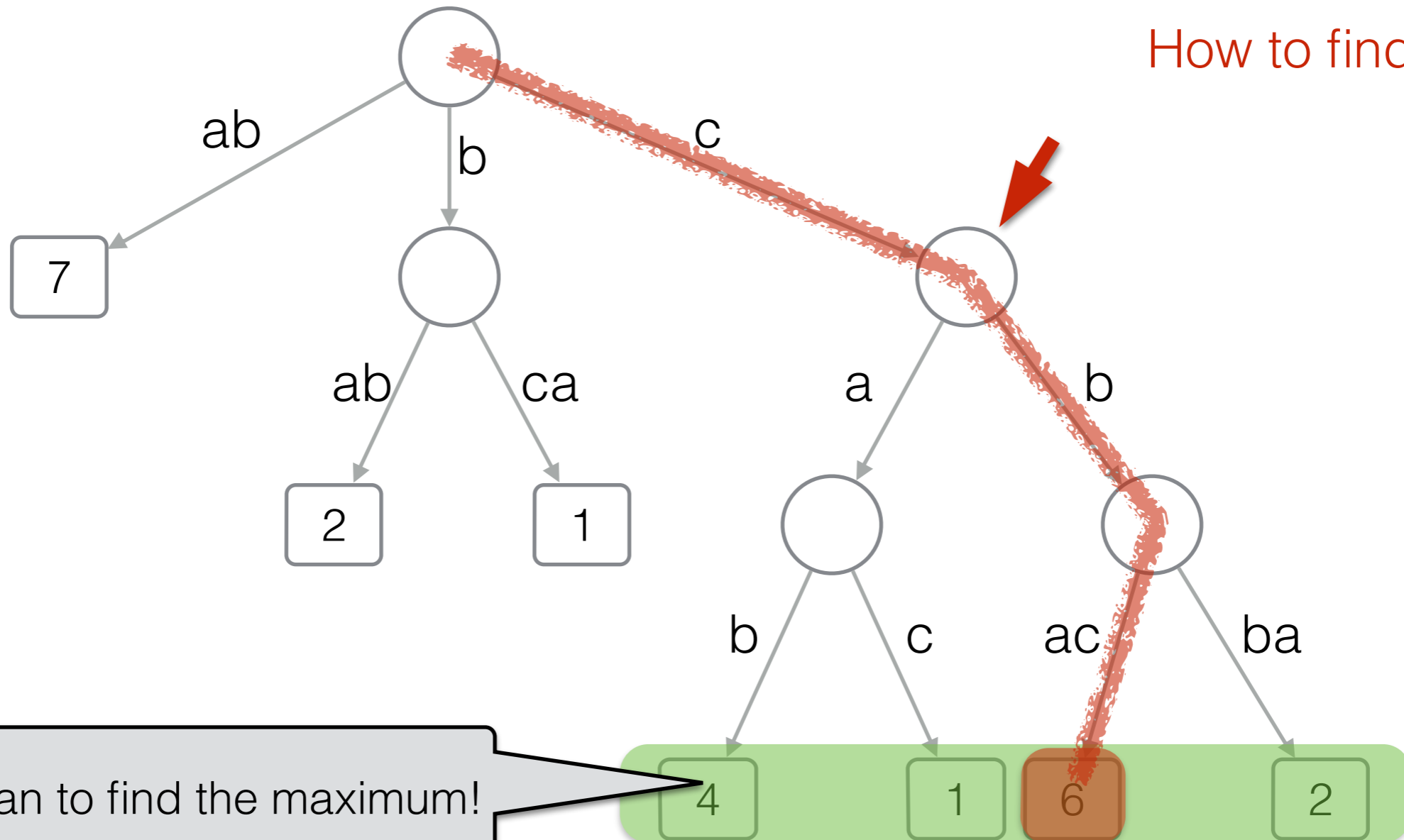
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



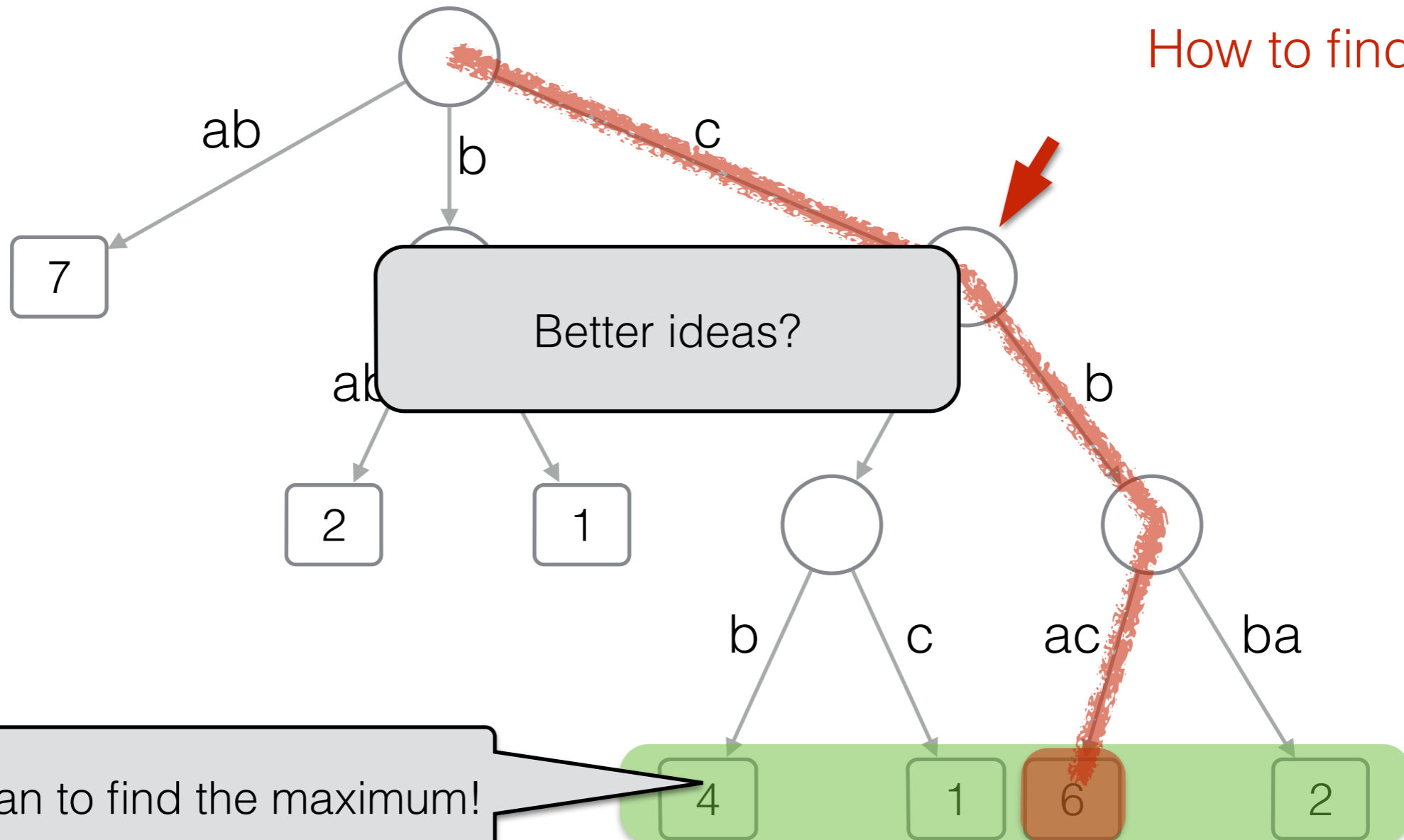
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



Scan to find the maximum!

$O(n)$  query time :-)

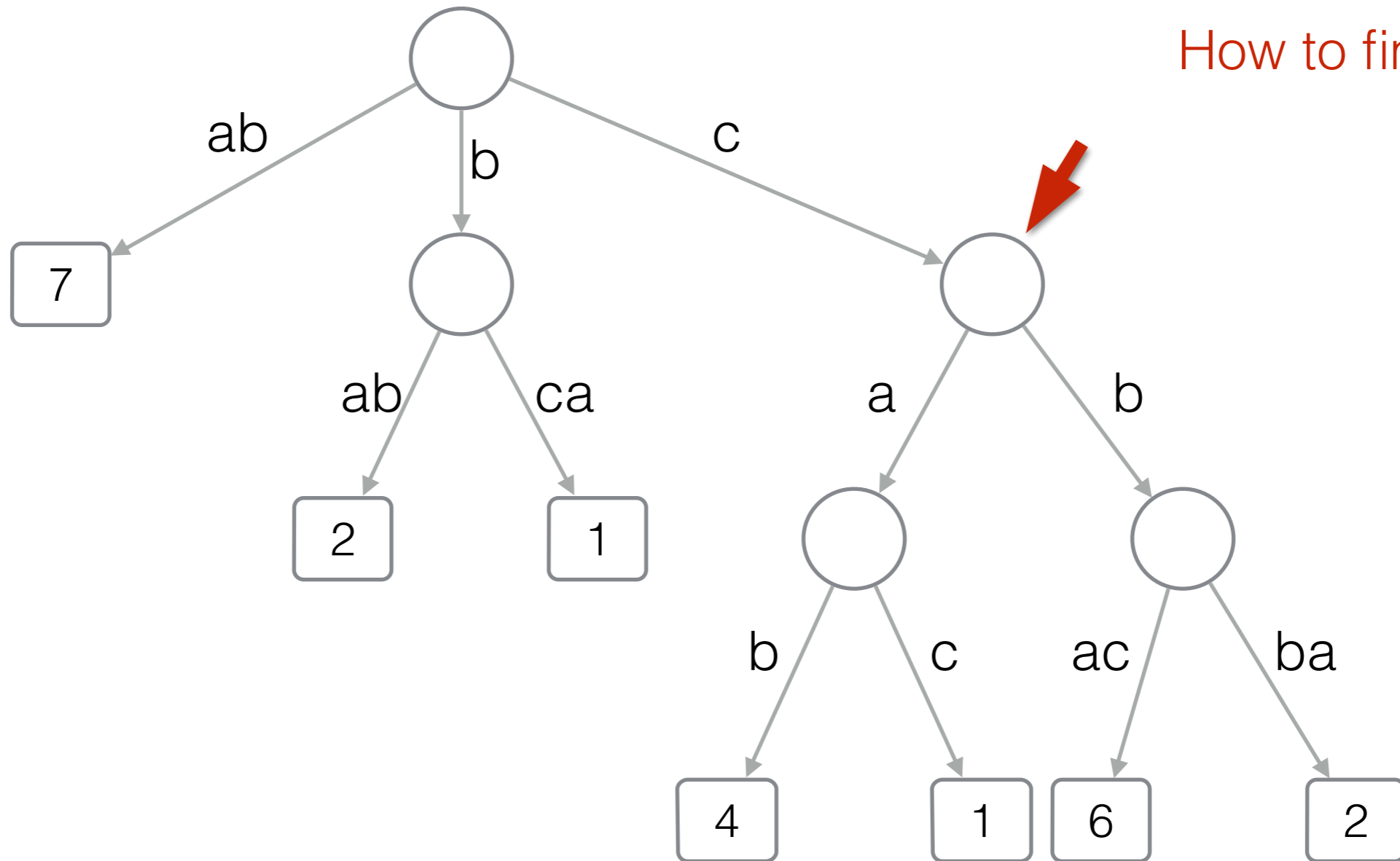
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



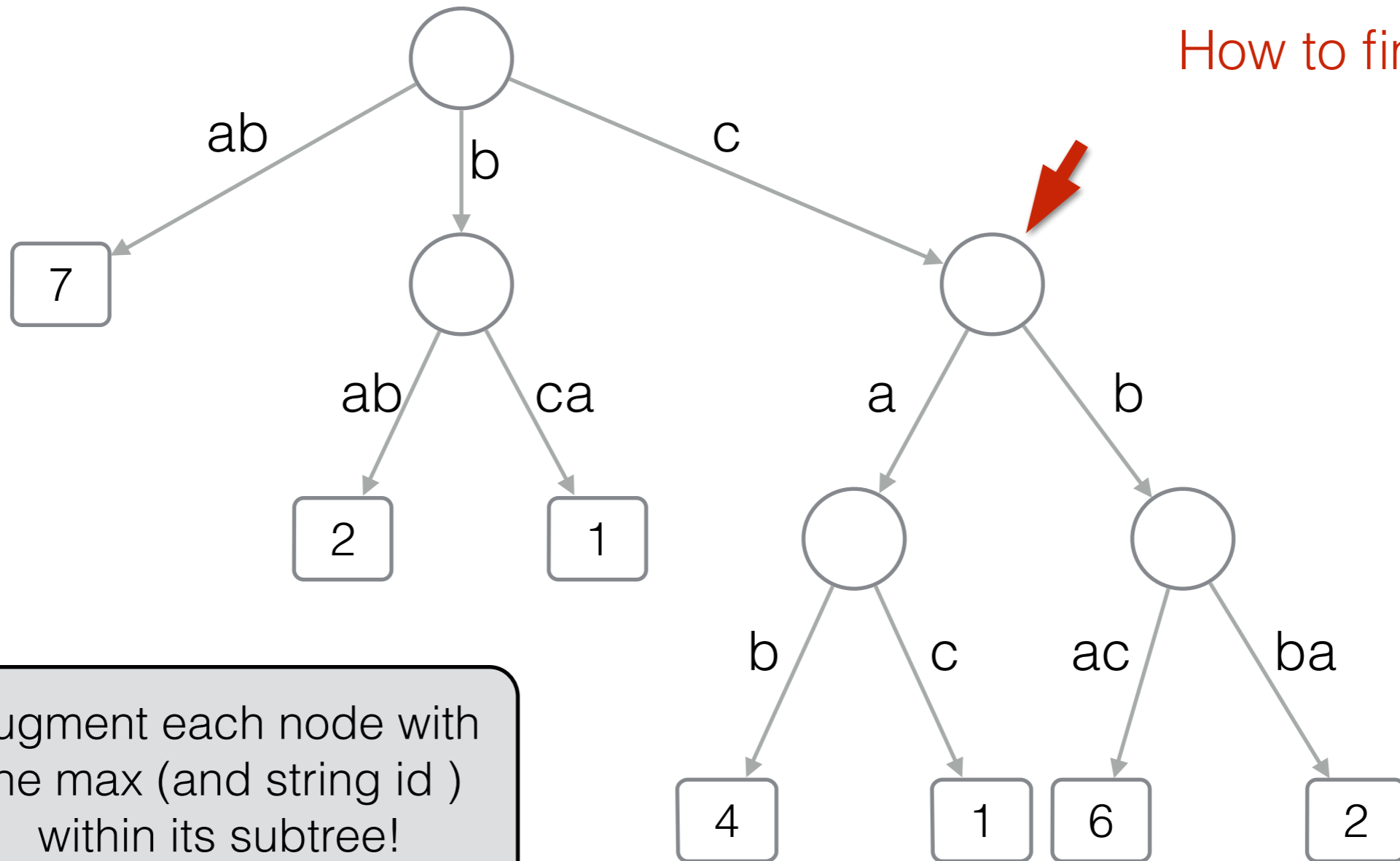
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



Augment each node with the max (and string id) within its subtree!

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

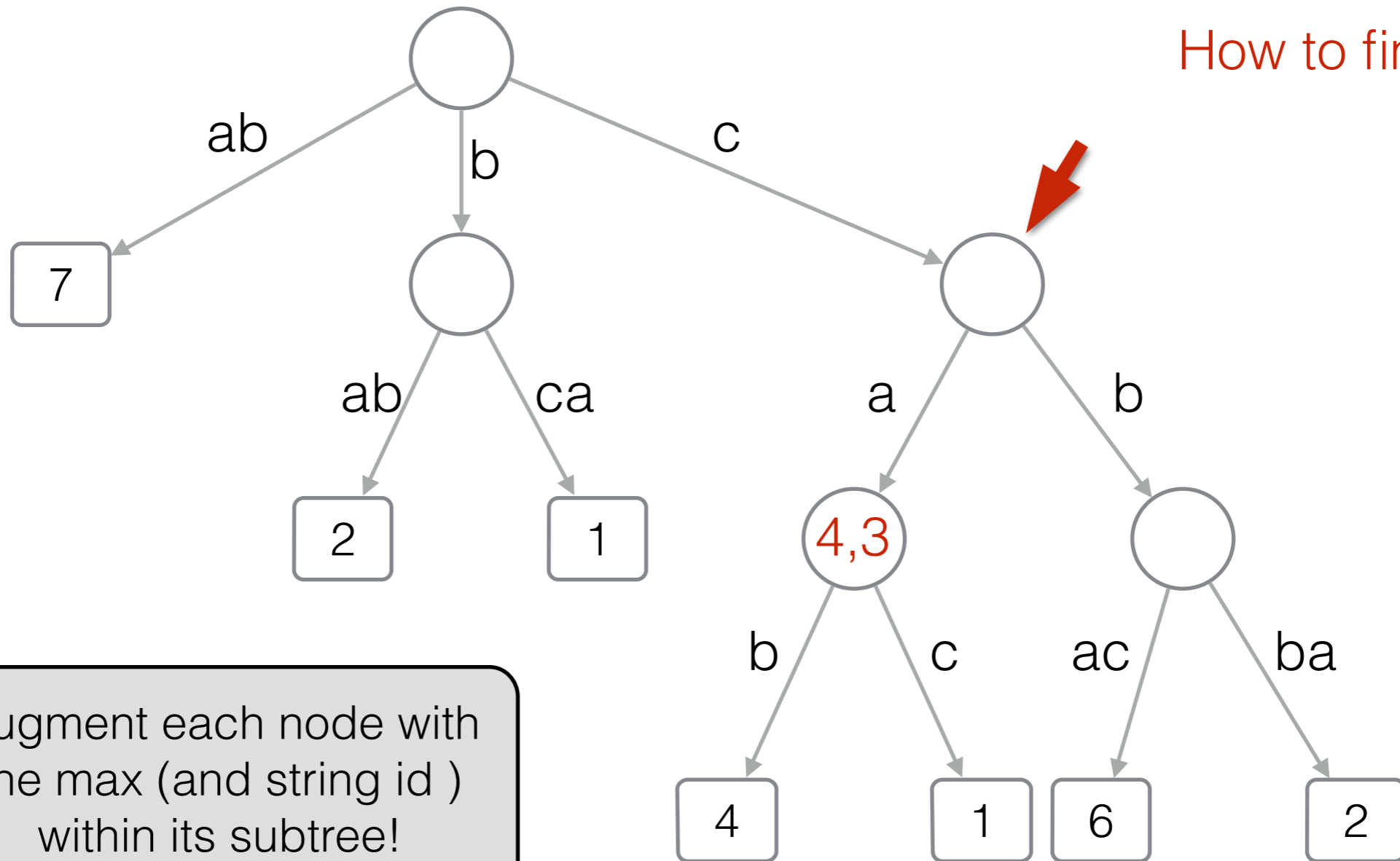
$n = |D|$ ,  $m$  total length of strings in  $D$



# Finding Top-1

$P = c$

How to find Top-1?



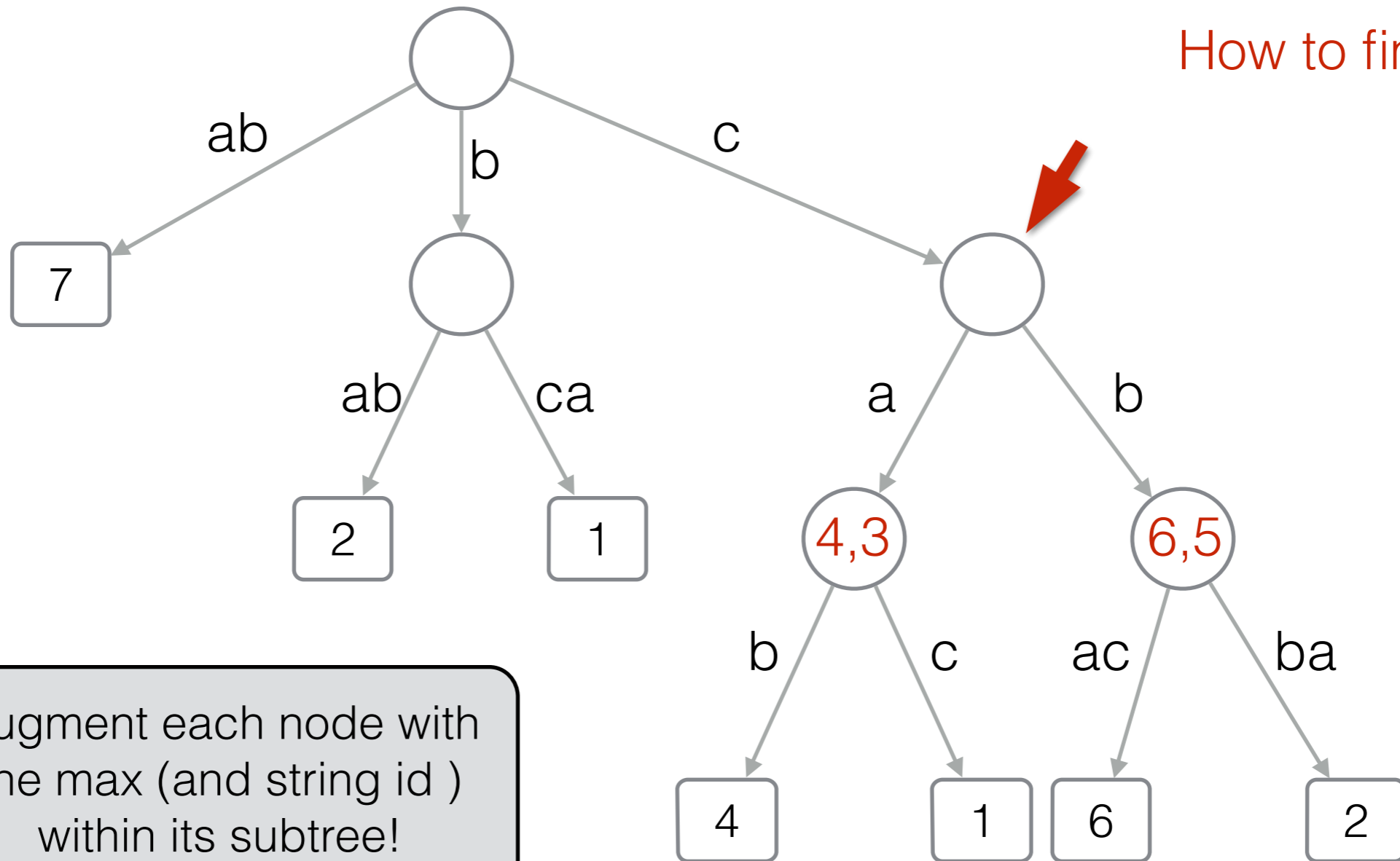
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



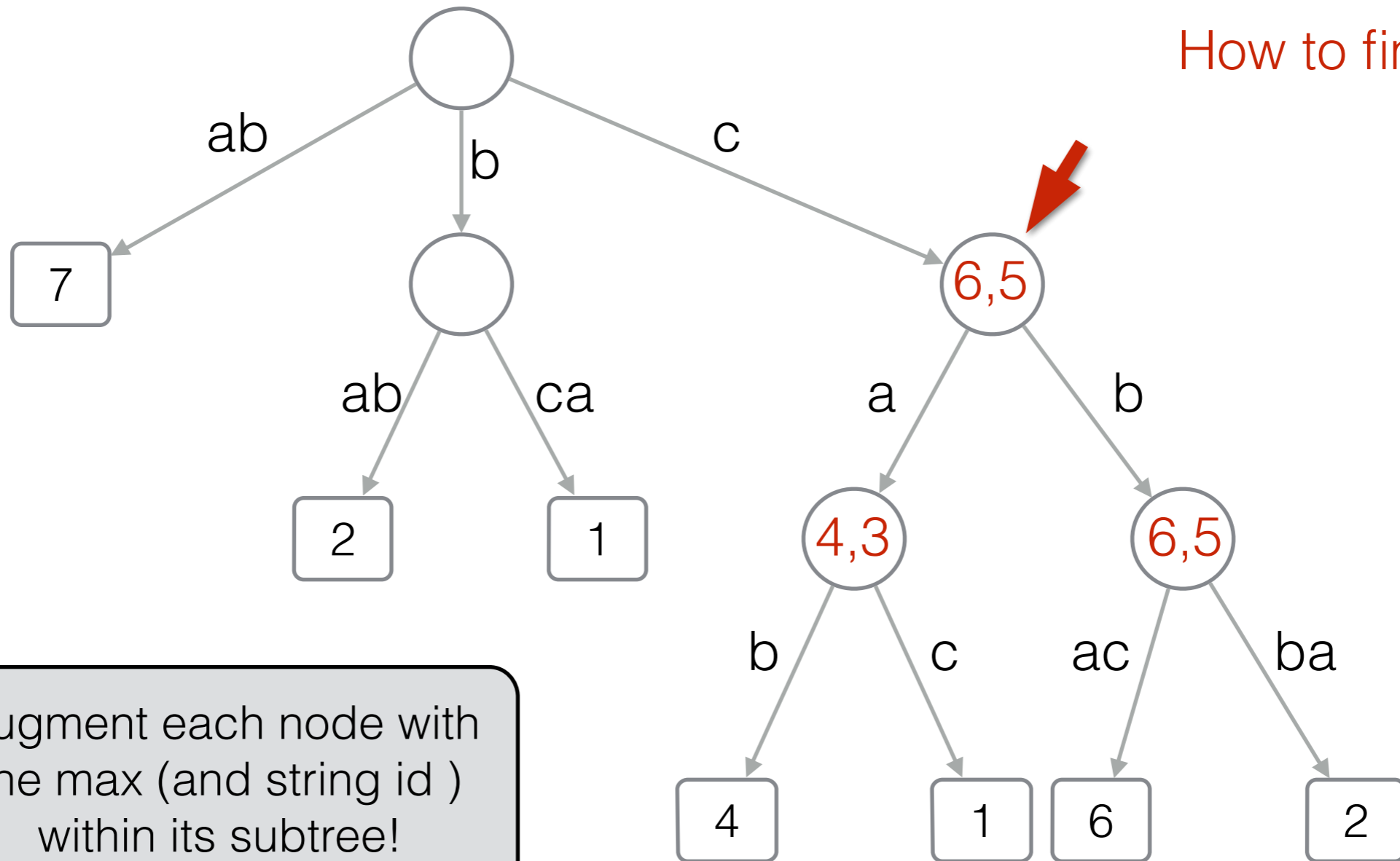
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



Augment each node with the max (and string id) within its subtree!

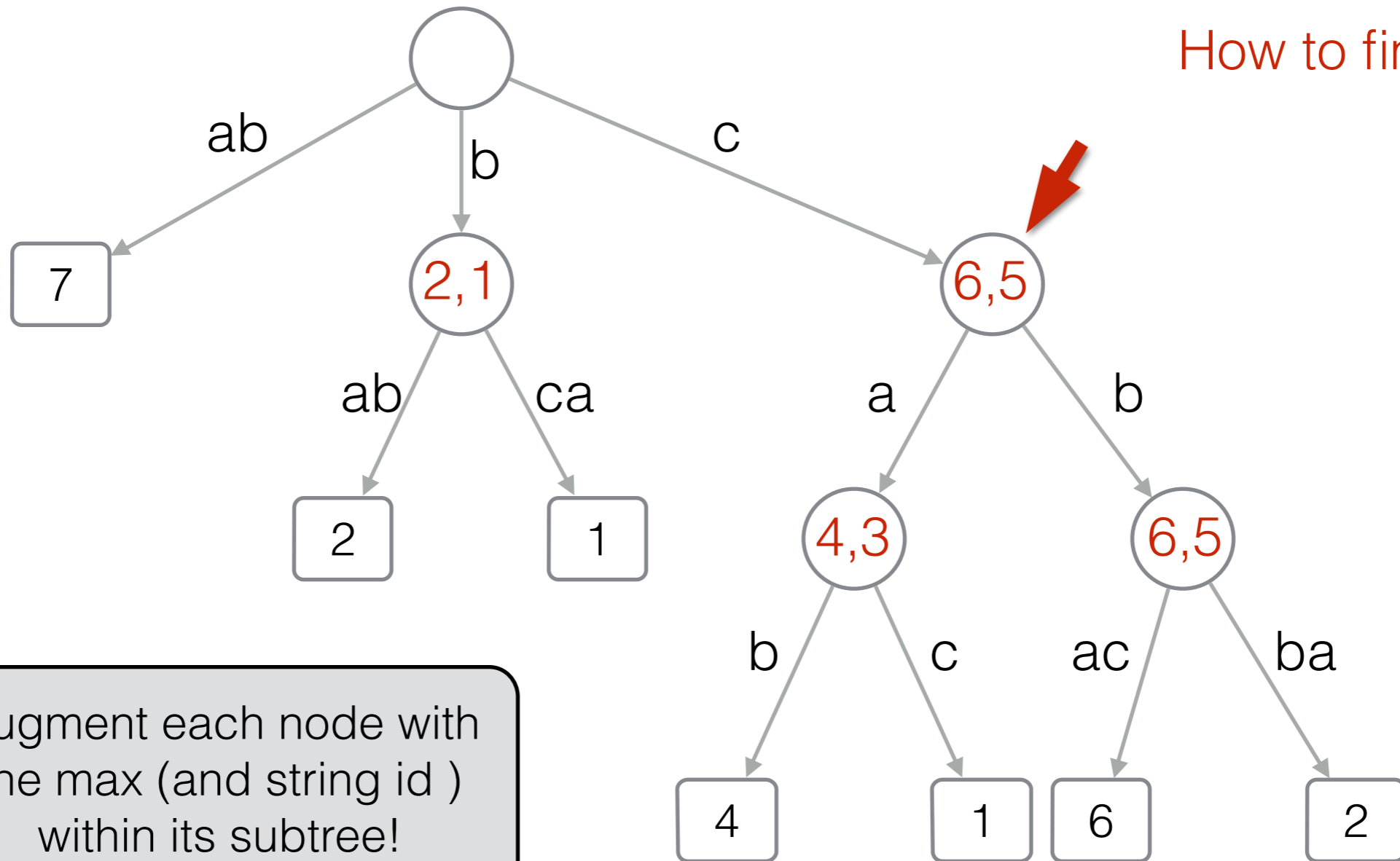
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



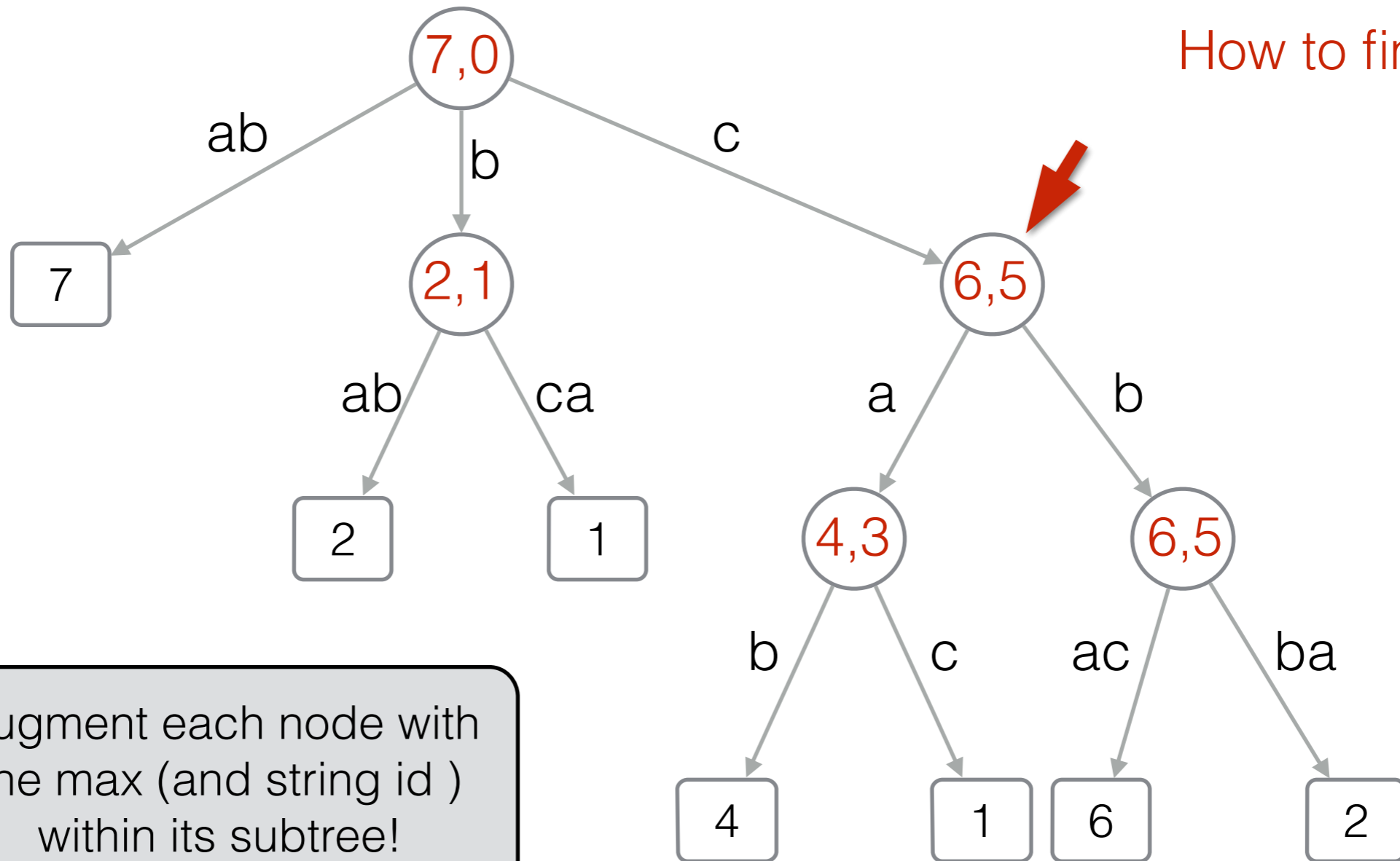
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



Augment each node with the max (and string id) within its subtree!

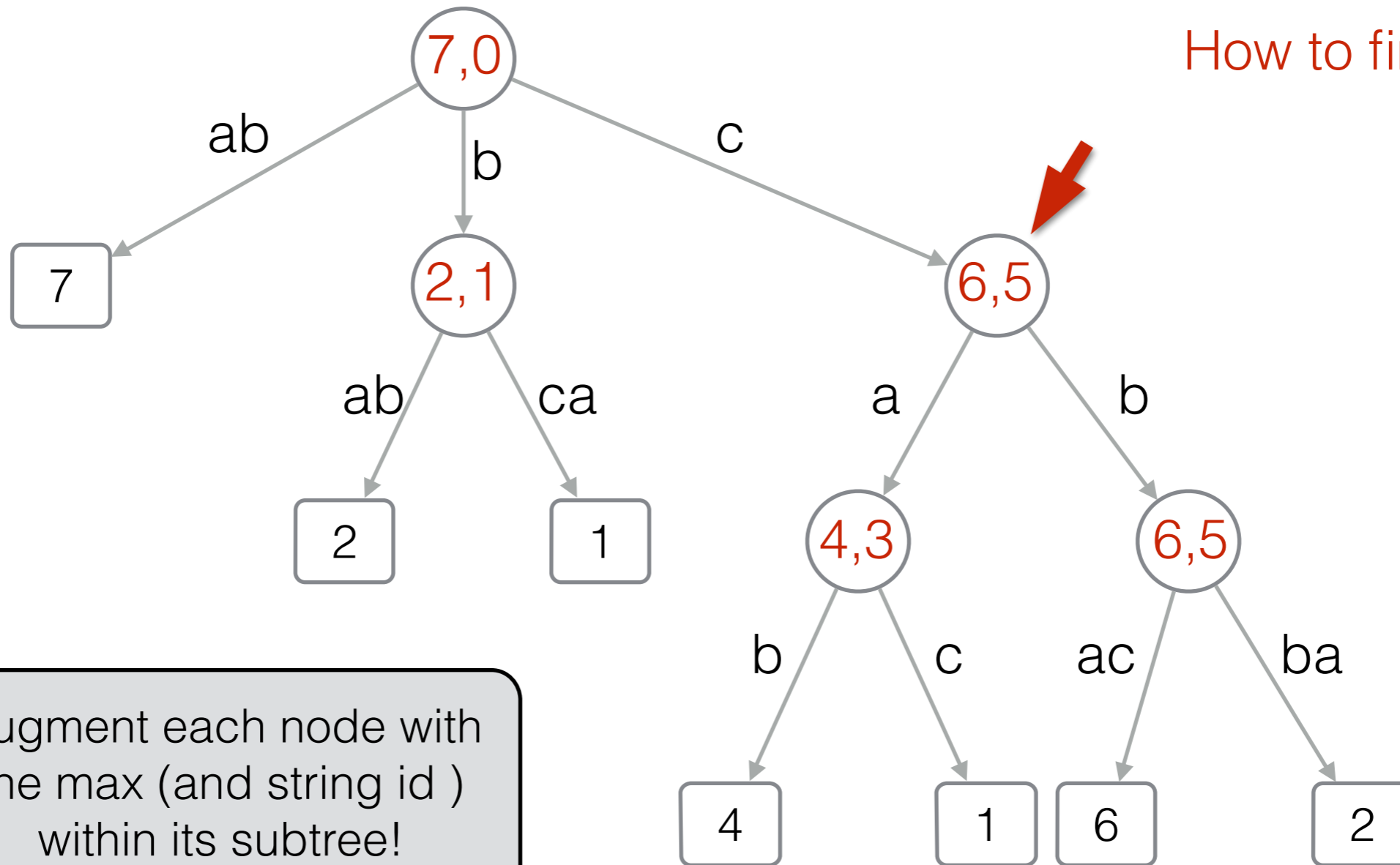
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



Augment each node with the max (and string id) within its subtree!

Preprocessing time:  $O(n)$   
 Extra space:  $O(n \log n)$  bits  
 Query time:  $O(1)$

D

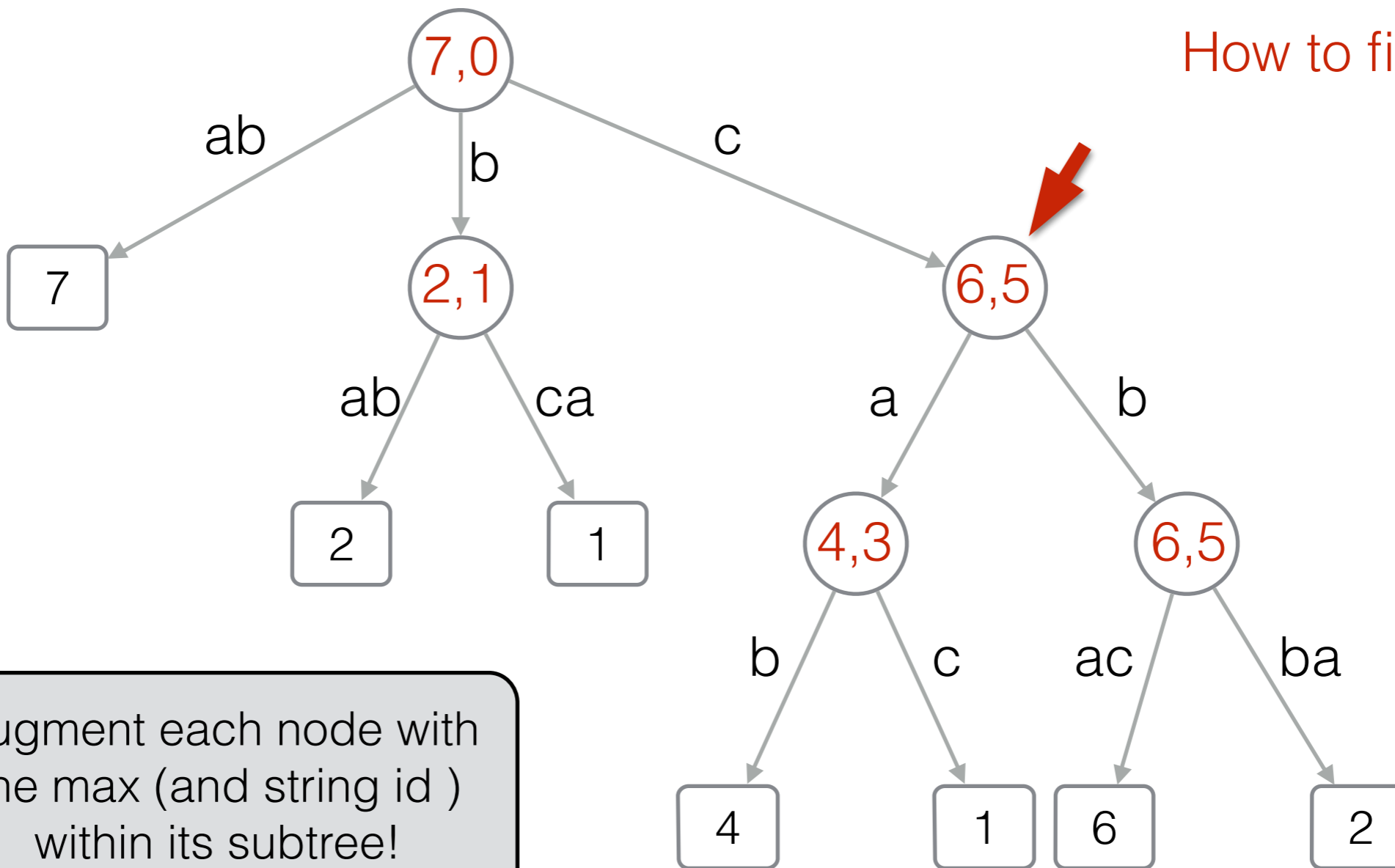
{ (1), cab (4), cac (1), cbac (6), cbba (2) }

l length of strings in D

# Finding Top-1

$P = c$

How to find Top-1?



Augment each node with the max (and string id) within its subtree!

Preprocessing time:  $O(n)$   
 Extra space:  $O(n \log n)$  bits  
 Query time:  $O(1)$

Solving Top-k?

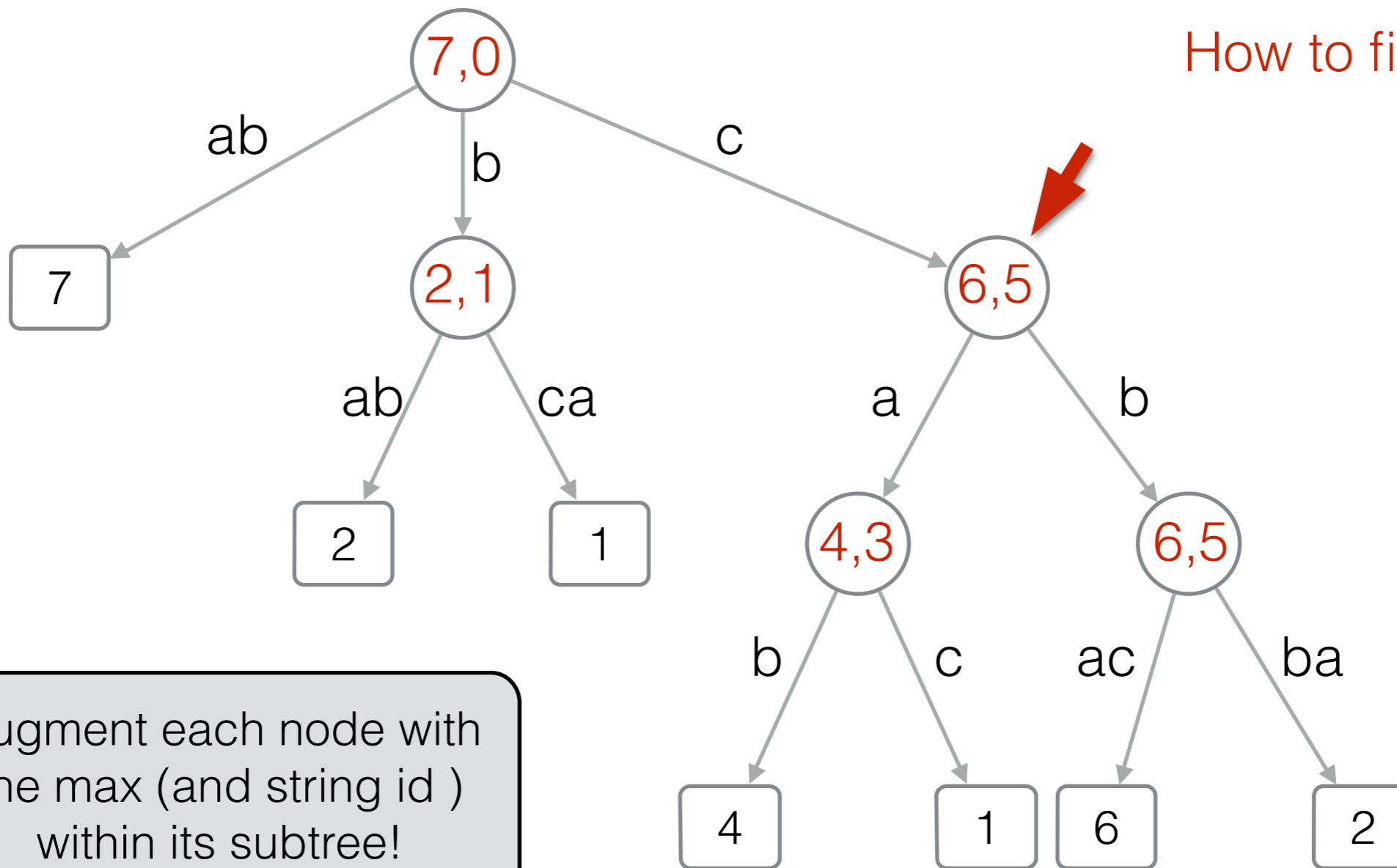
D

(1), ca  
 l length of strings in D

# Finding Top-1

$P = c$

How to find Top-1?



Augment each node with the max (and string id) within its subtree!

Preprocessing time:  $O(n)$   
 Extra space:  $O(n \log n)$  bits  
 Query time:  $O(1)$

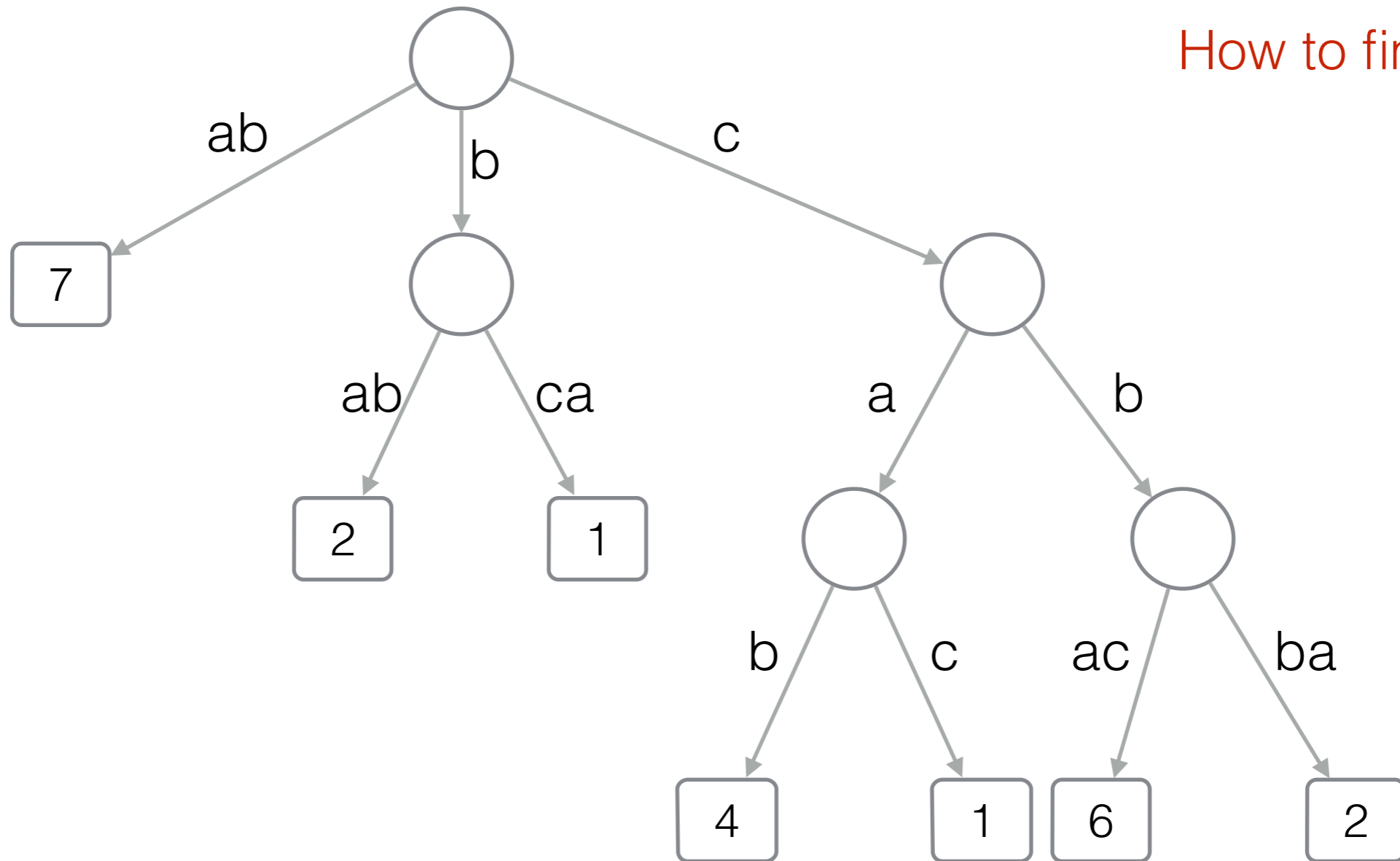
Solving Top-k?  
 - Extra space:  $O(k \cdot n \cdot \log n)$  bits :-(  
 - You must know  $k$  at building time! :-(  
 all length of strings in  $D$



# Finding Top-1

$P = c$

How to find Top-1?



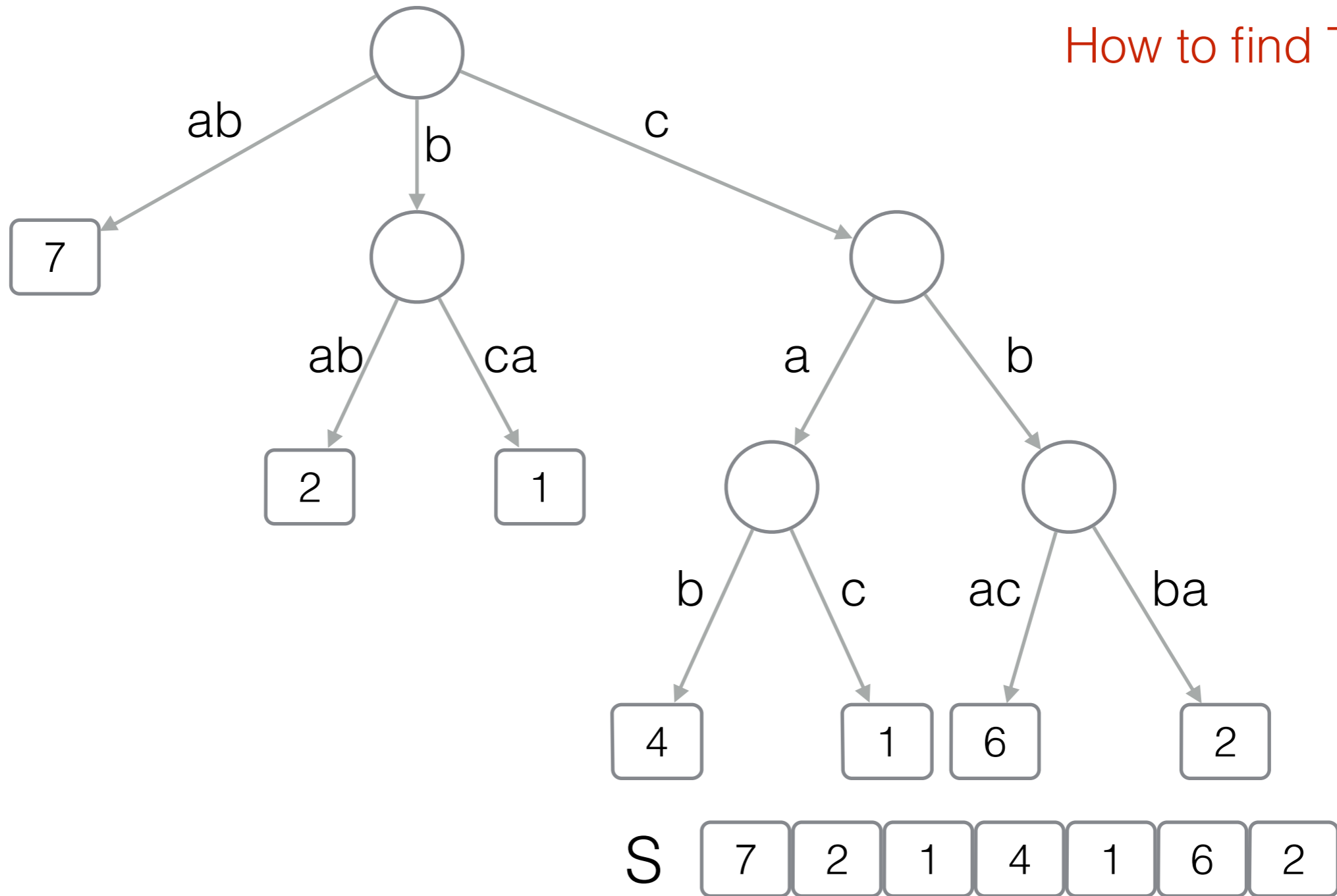
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



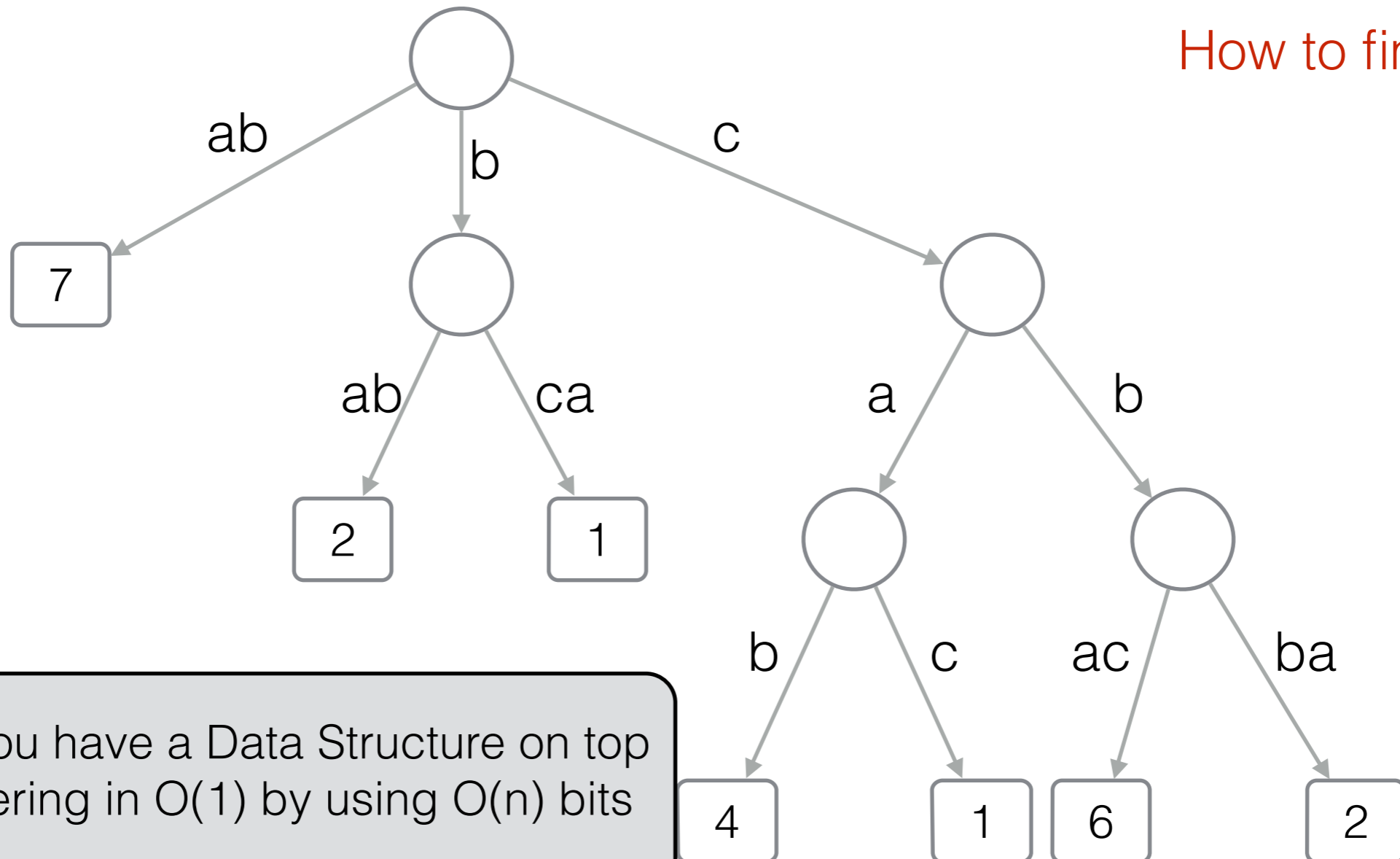
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



Assume you have a Data Structure on top of  $S$  answering in  $O(1)$  by using  $O(n)$  bits

$RMQ(i,j)$  = position of the maximum in the range  $S[i,j]$



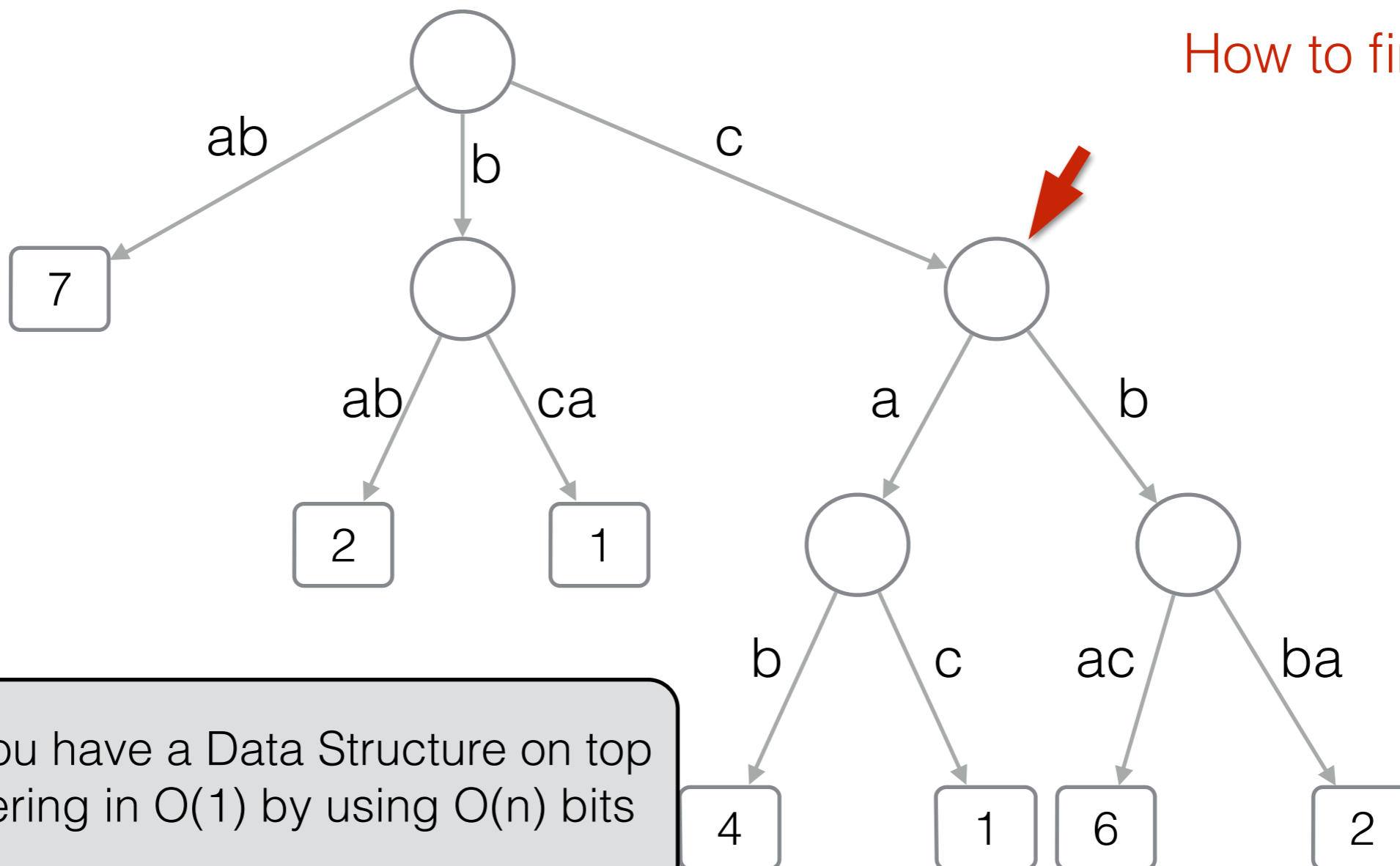
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



Assume you have a Data Structure on top of  $S$  answering in  $O(1)$  by using  $O(n)$  bits

$RMQ(i,j)$  = position of the maximum in the range  $S[i,j]$



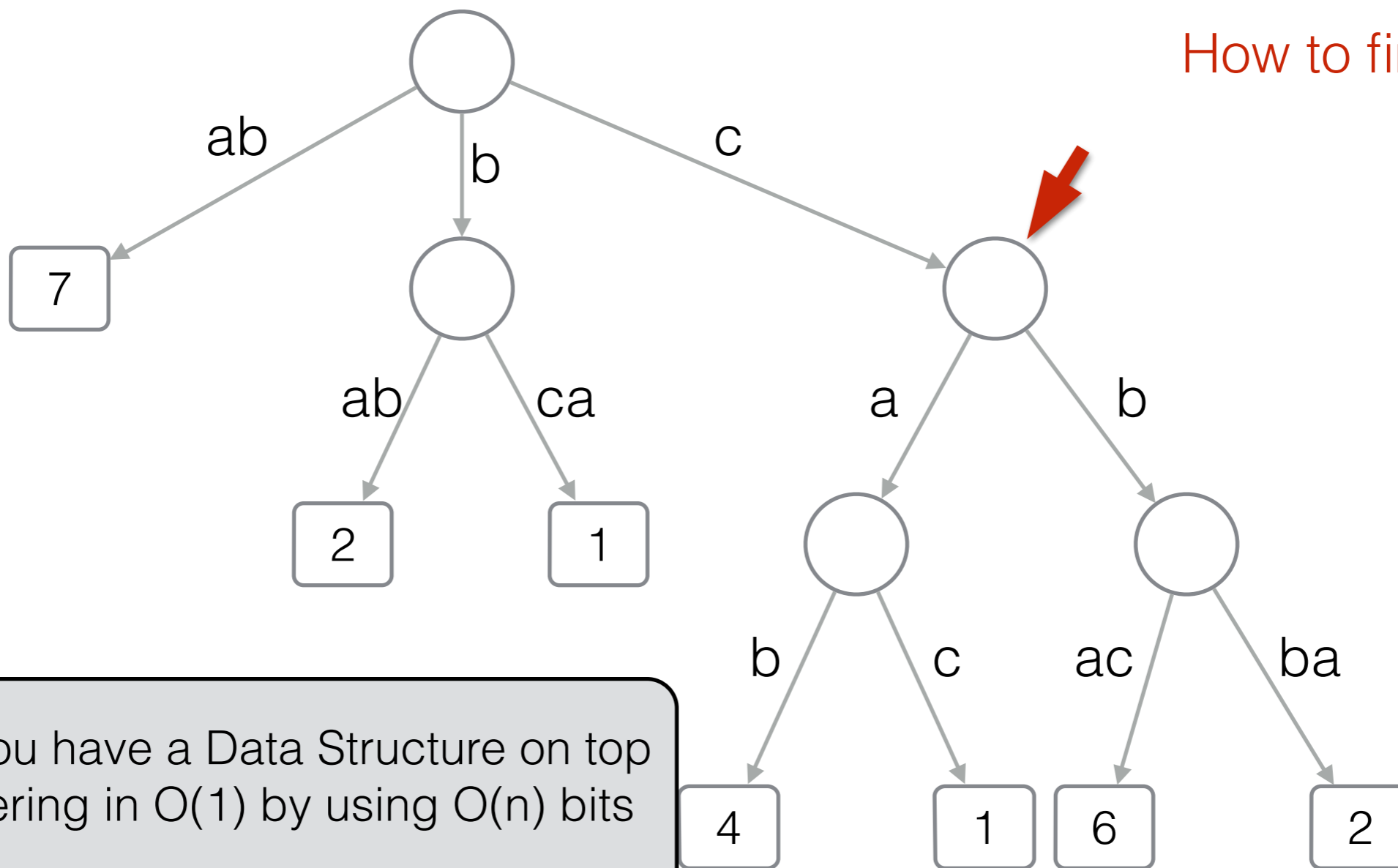
$$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$$

$$n = |D|, m \text{ total length of strings in } D$$

# Finding Top-1

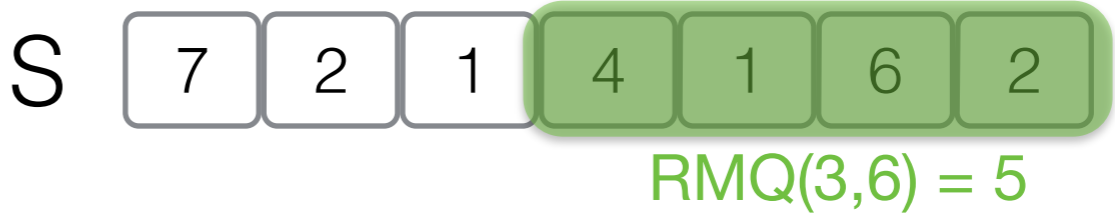
$P = c$

How to find Top-1?



Assume you have a Data Structure on top of  $S$  answering in  $O(1)$  by using  $O(n)$  bits

$RMQ(i,j)$  = position of the maximum in the range  $S[i,j]$



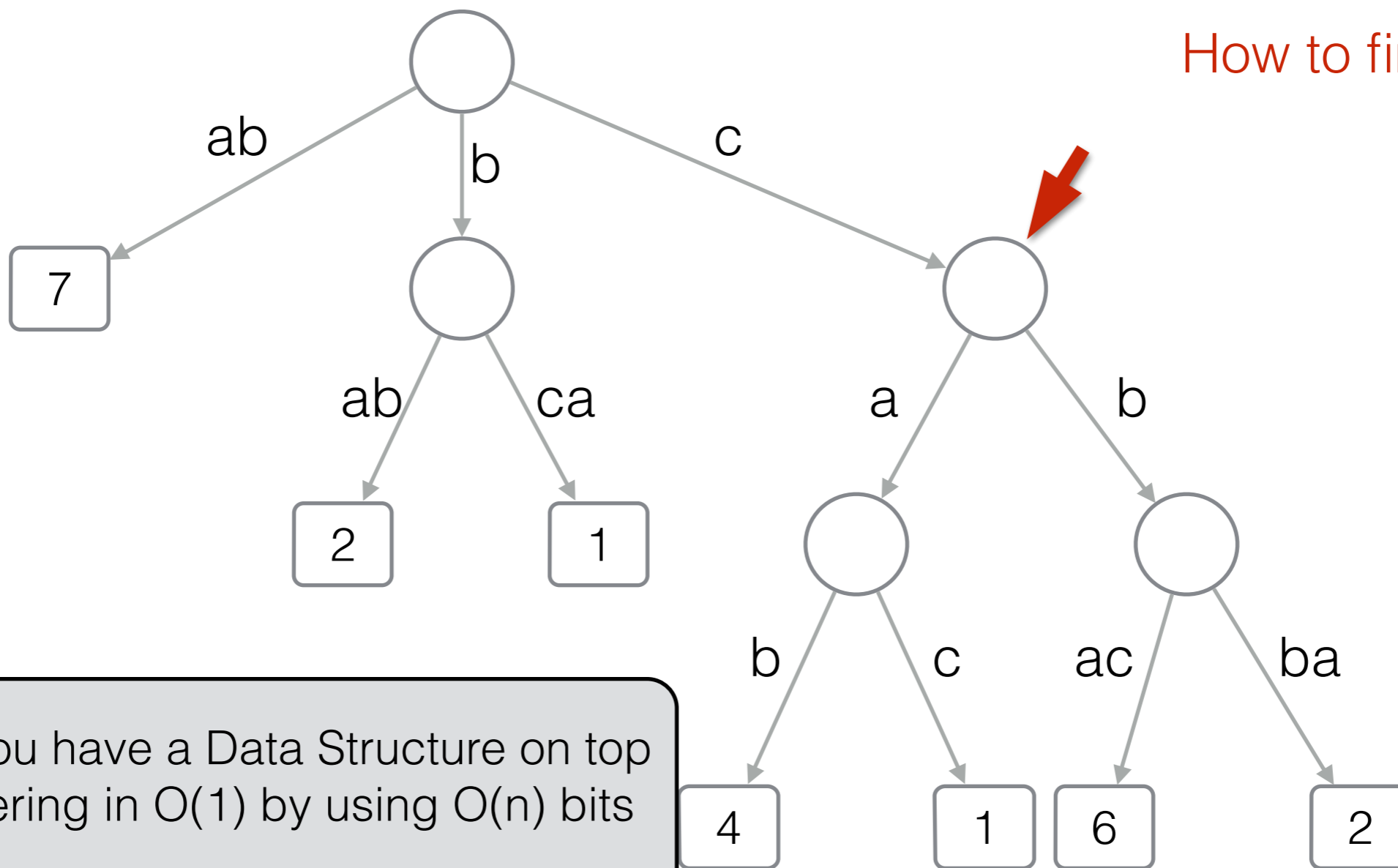
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

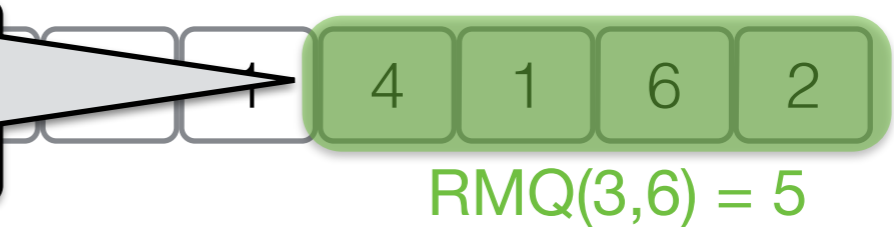
How to find Top-1?



Assume you have a Data Structure on top of  $S$  answering in  $O(1)$  by using  $O(n)$  bits

$RMQ(i,j)$  = position of the maximum element in range  $S[i,j]$

Can you solve Top-2?



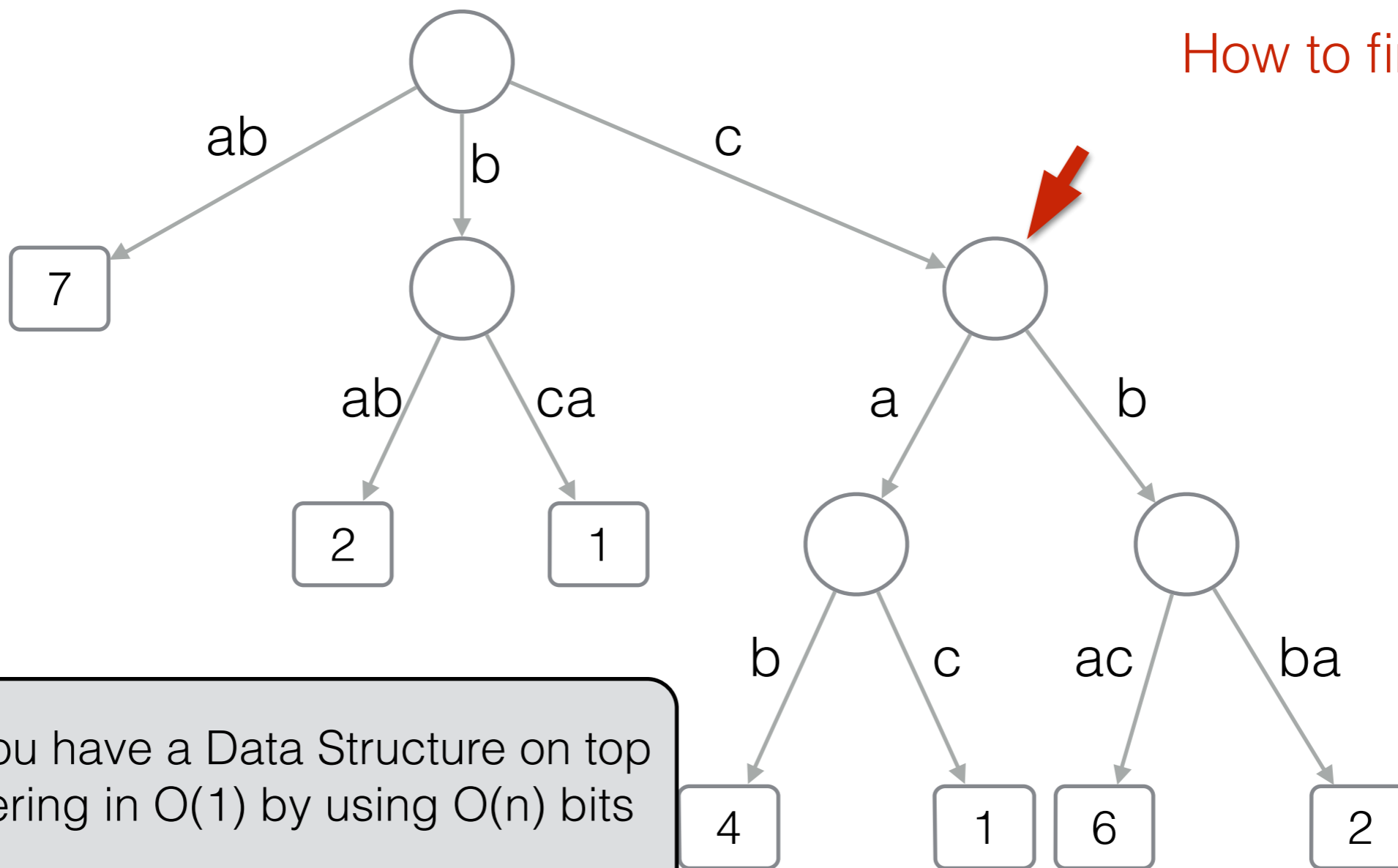
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



Assume you have a Data Structure on top of  $S$  answering in  $O(1)$  by using  $O(n)$  bits

$RMQ(i,j)$  = position of the maximum in range  $S[i,j]$

Can you solve Top-2?



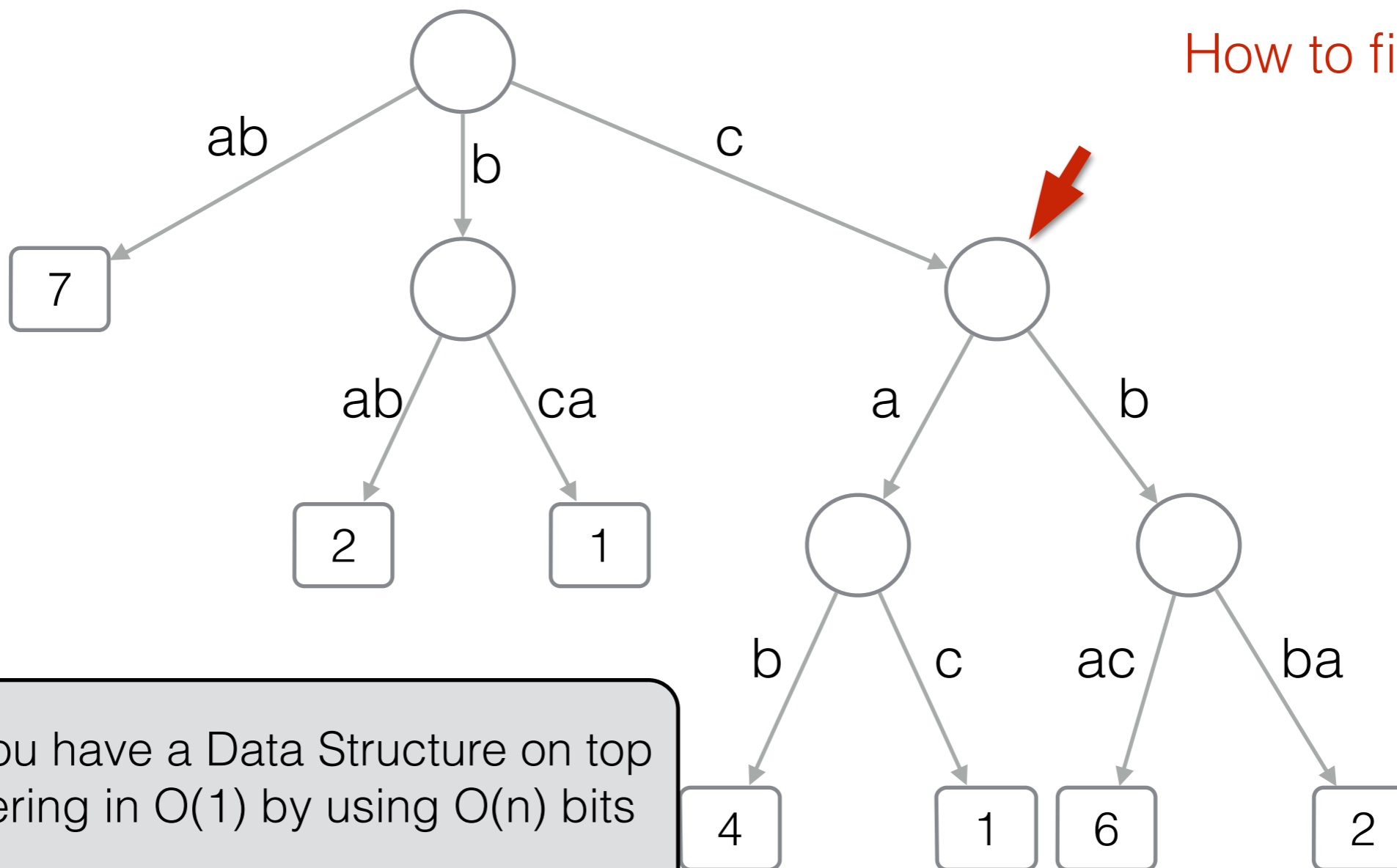
$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Finding Top-1

$P = c$

How to find Top-1?



Assume you have a Data Structure on top of  $S$  answering in  $O(1)$  by using  $O(n)$  bits

$RMQ(i,j)$  = position of the maximum in range  $S[i,j]$

Can you solve Top-2?



$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$



# Finding Top-k

# Finding Top-k

S

...



...

# Finding Top-k

10

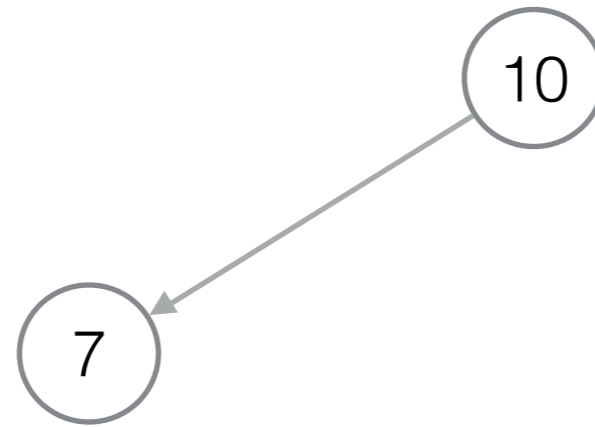
S

...



...

# Finding Top-k



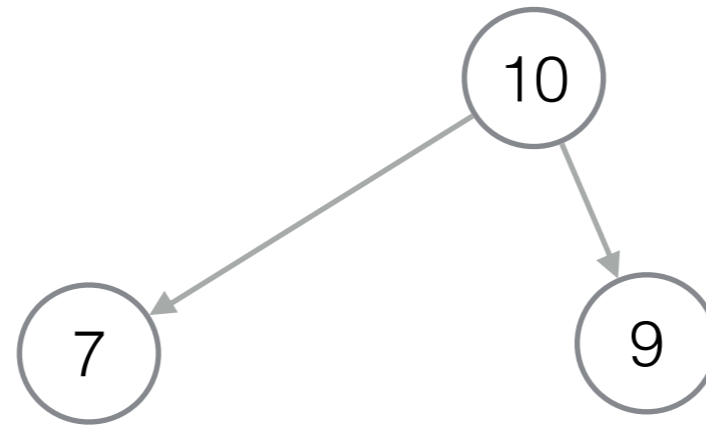
S

...



...

# Finding Top-k



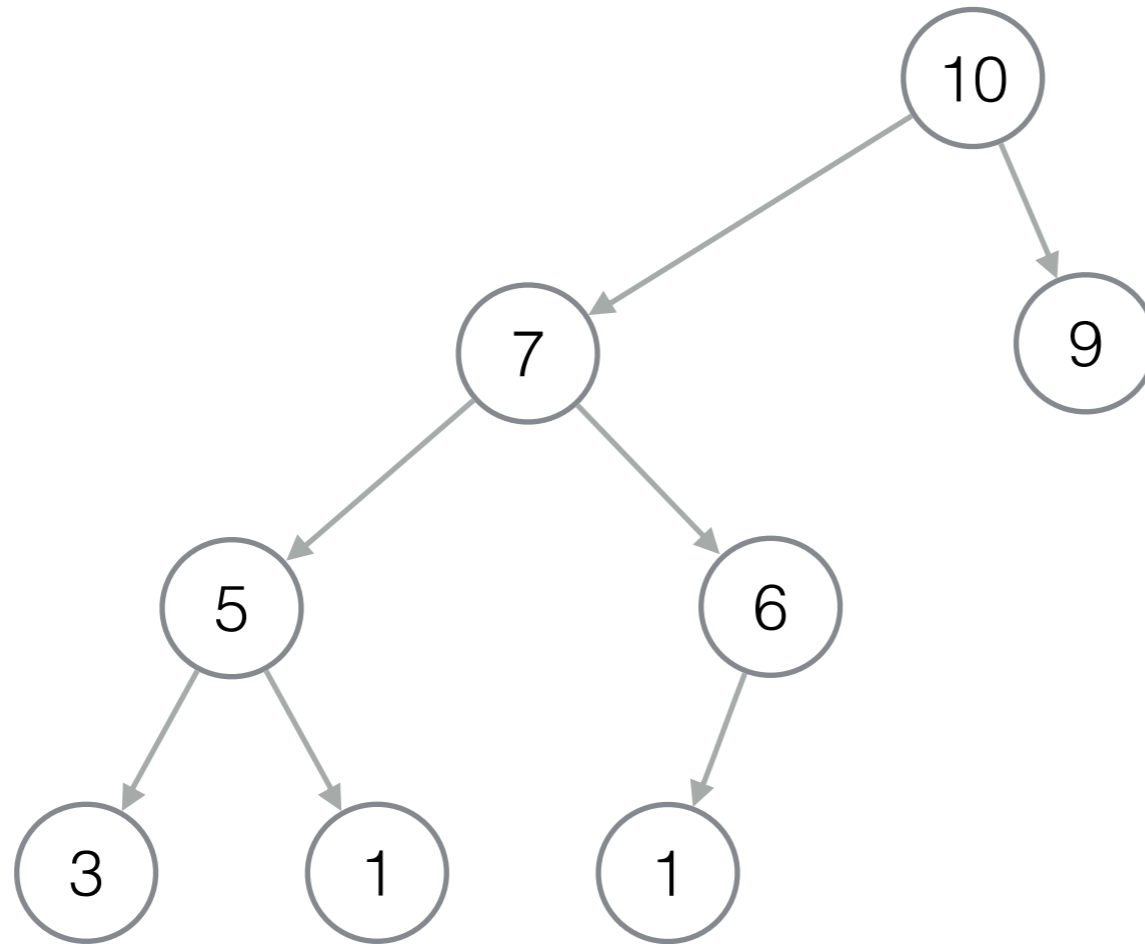
S

...



...

# Finding Top-k



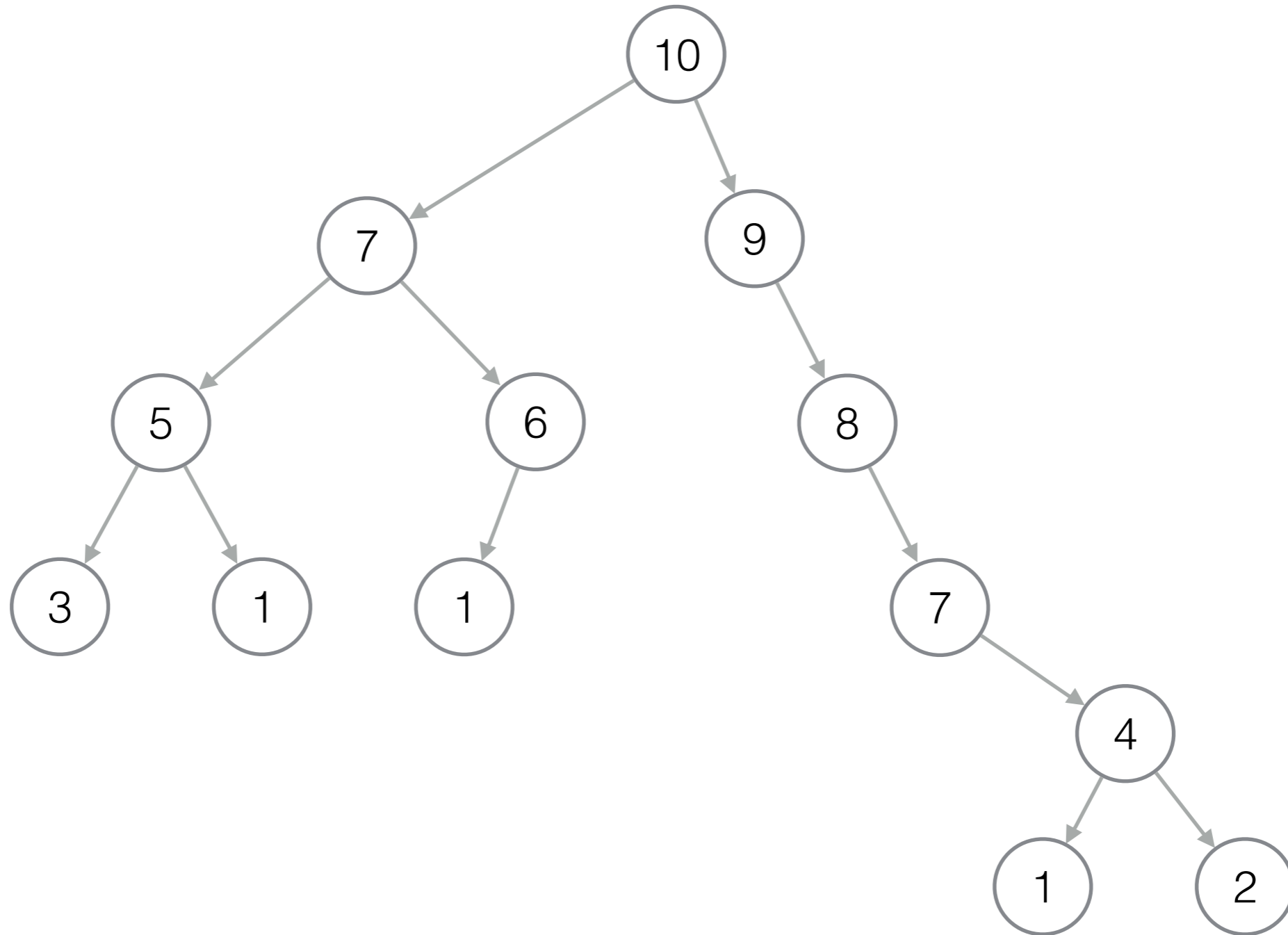
S

...



...

# Finding Top-k



$S$

...

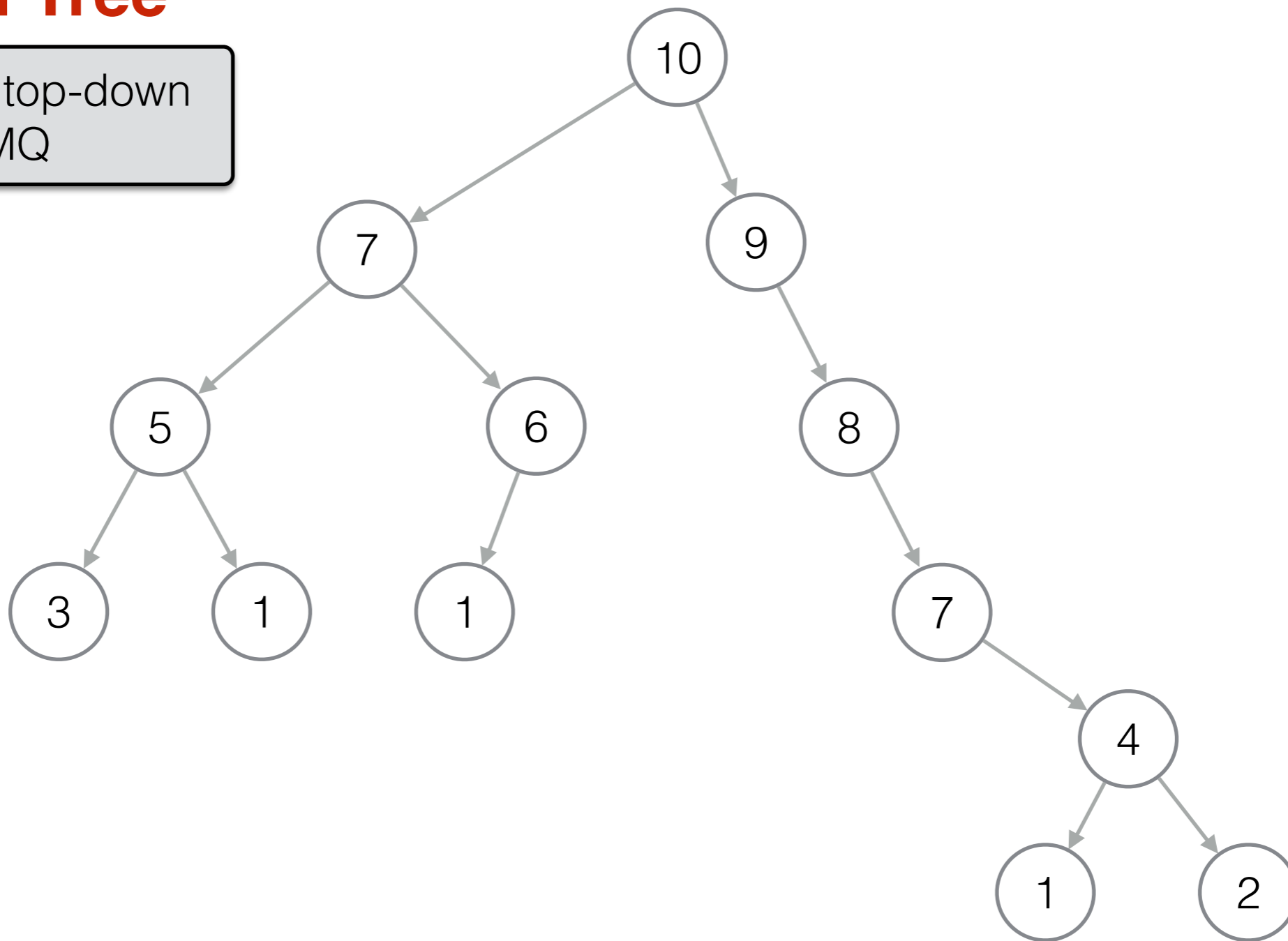


...

# Finding Top-k

## Cartesian Tree

It can be built top-down with RMQ



S

...



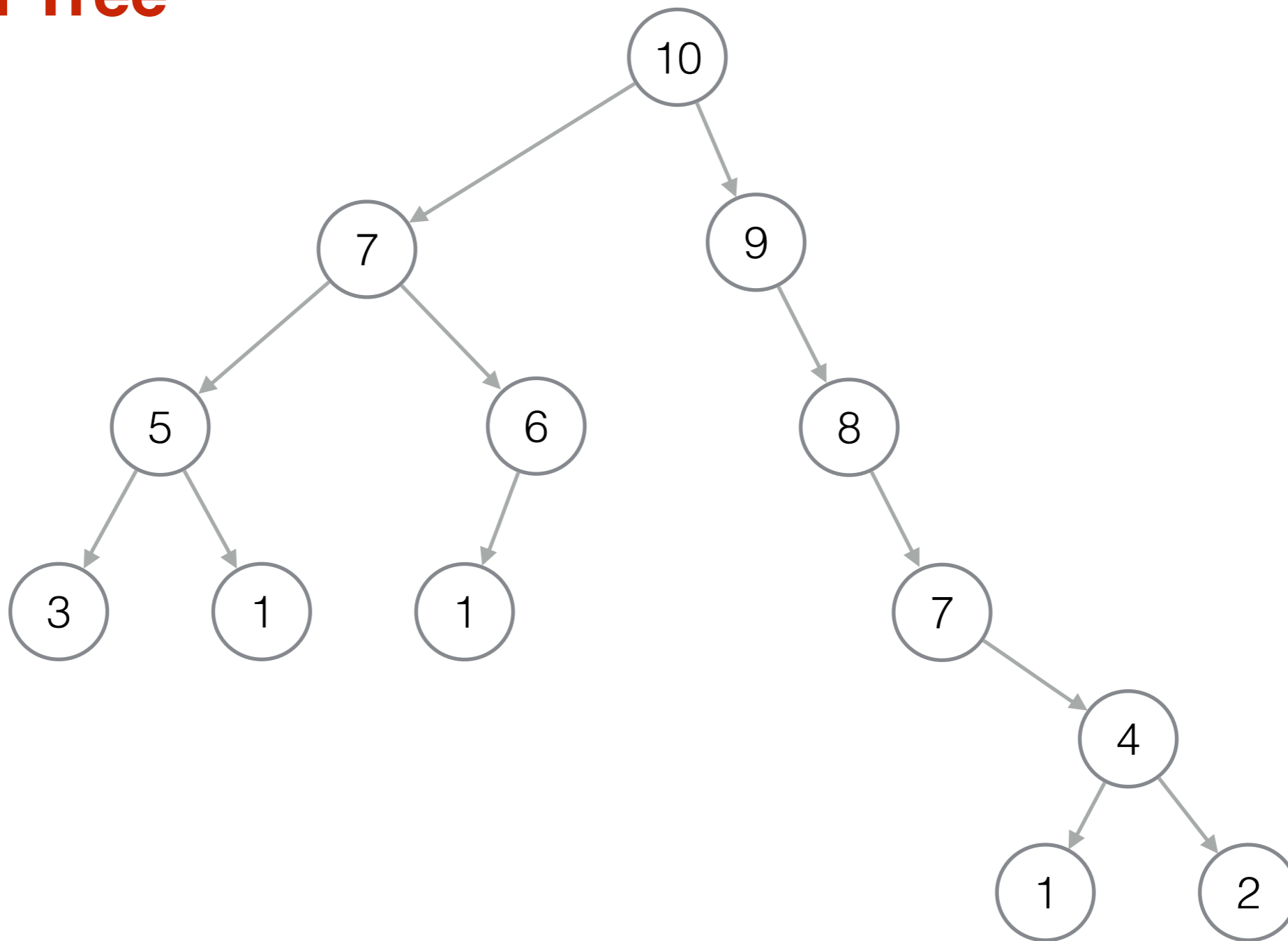
...



# Finding Top-k

How to find Top-k?

## Cartesian Tree

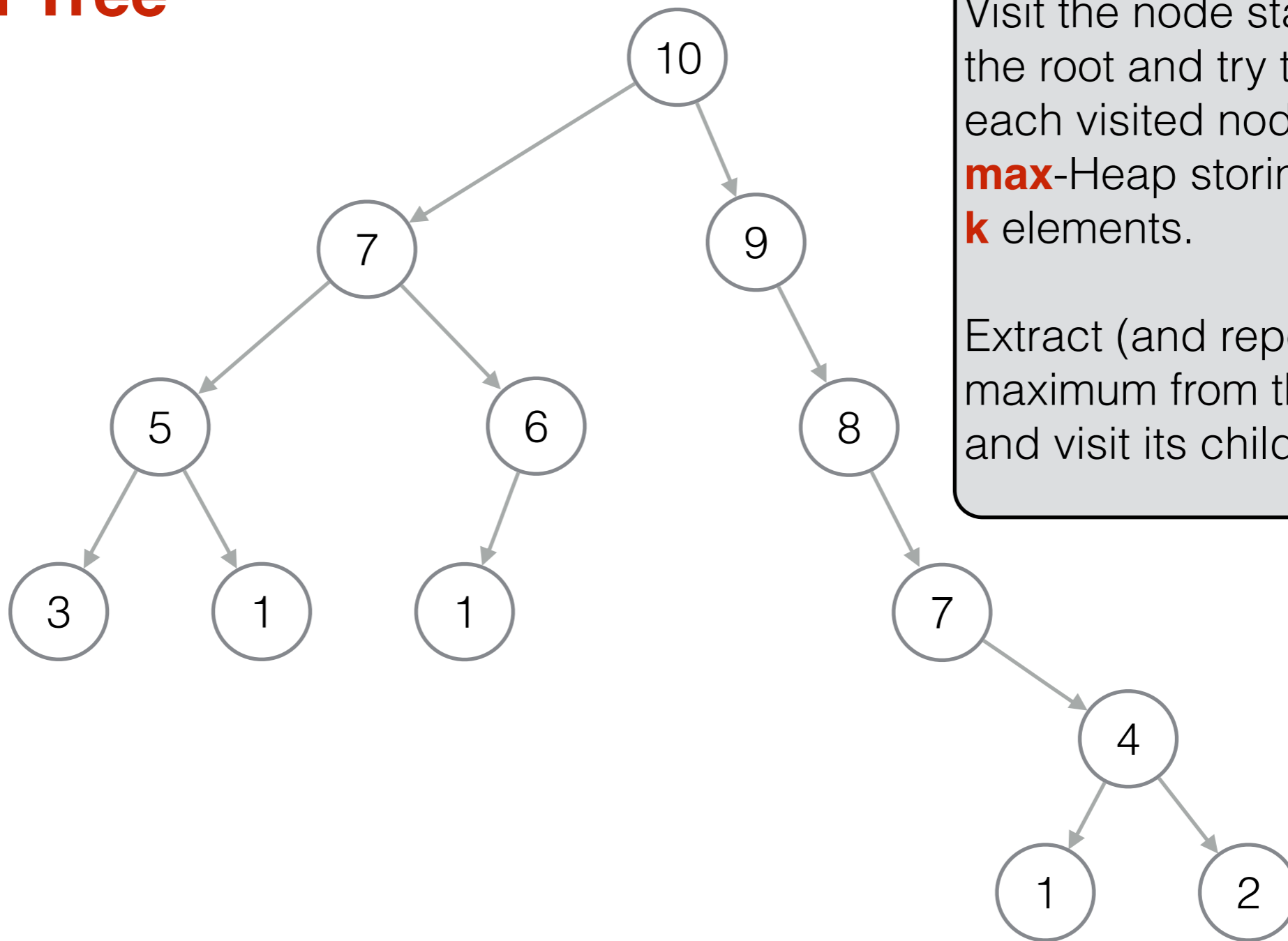


S



# Finding Top-k

## Cartesian Tree



How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

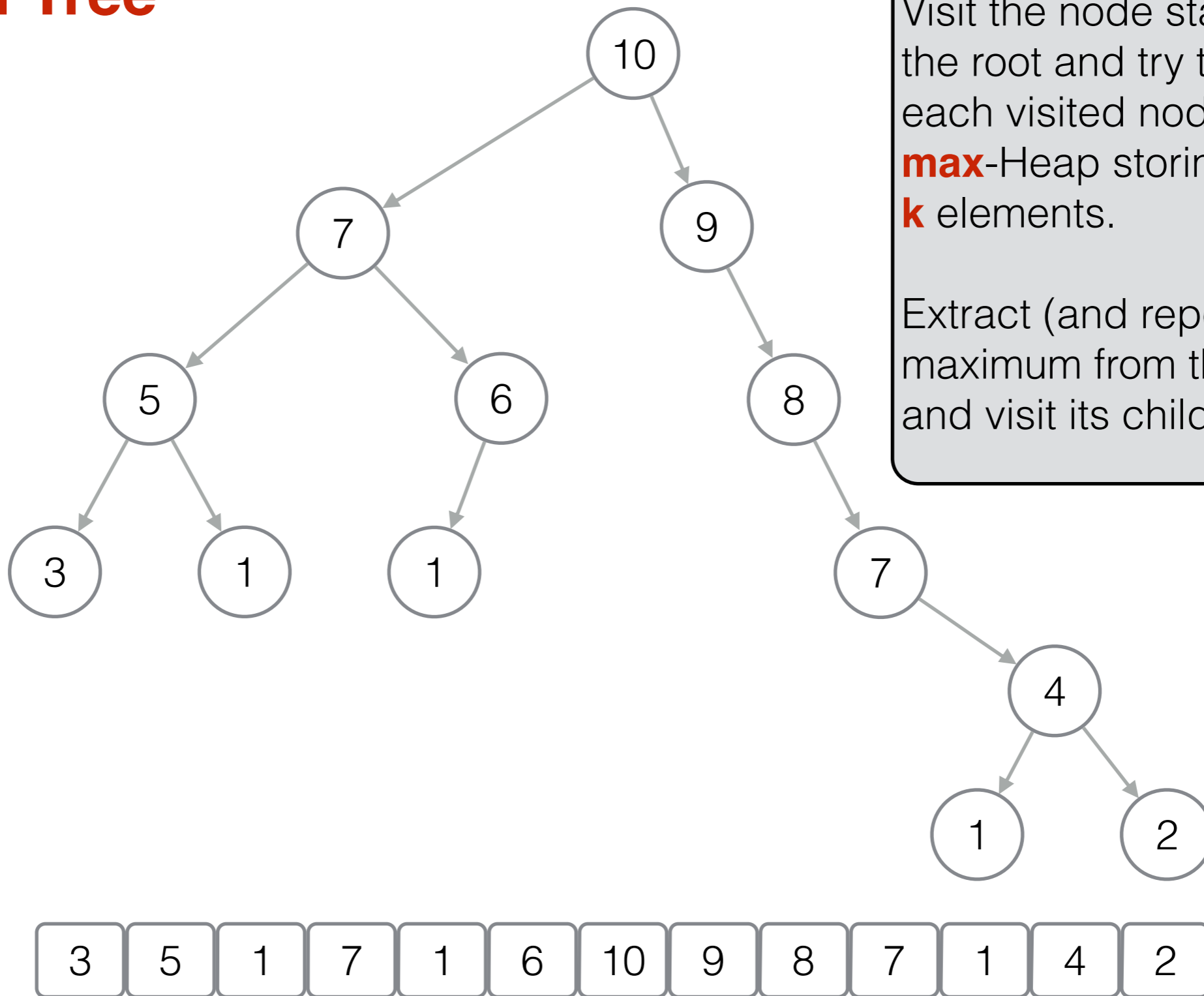
Extract (and report) the maximum from the heap and visit its children.

S



# Finding Top-k

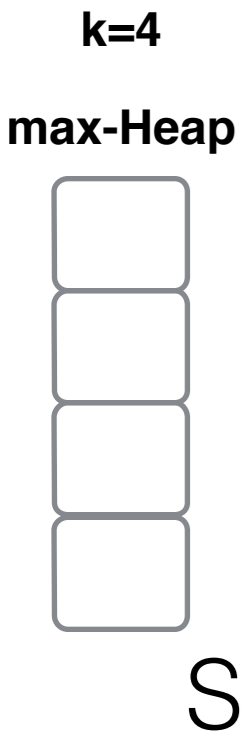
## Cartesian Tree



How to find Top-k?

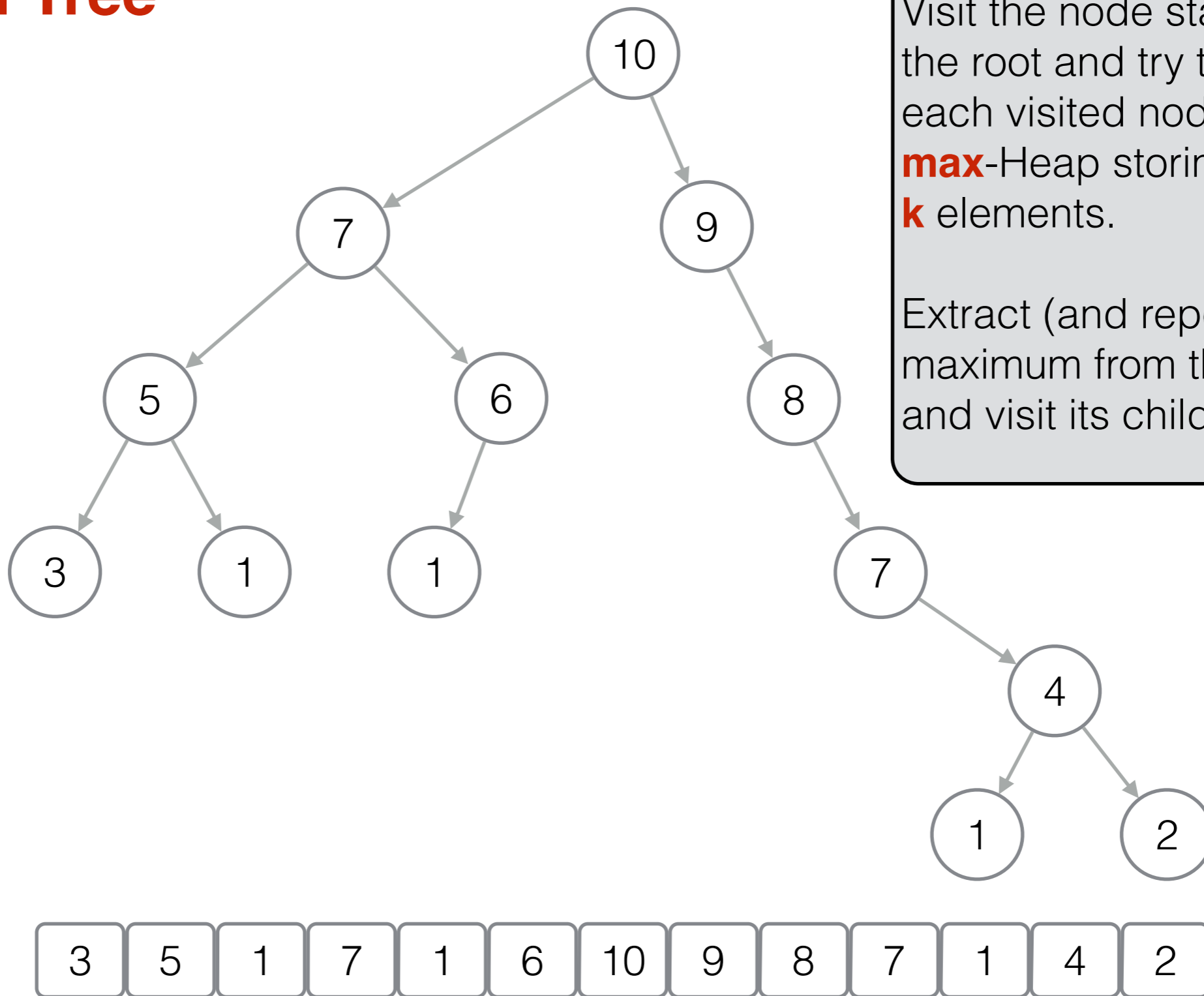
Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.



# Finding Top-k

## Cartesian Tree



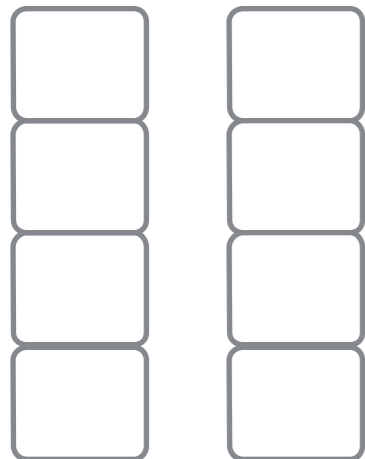
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



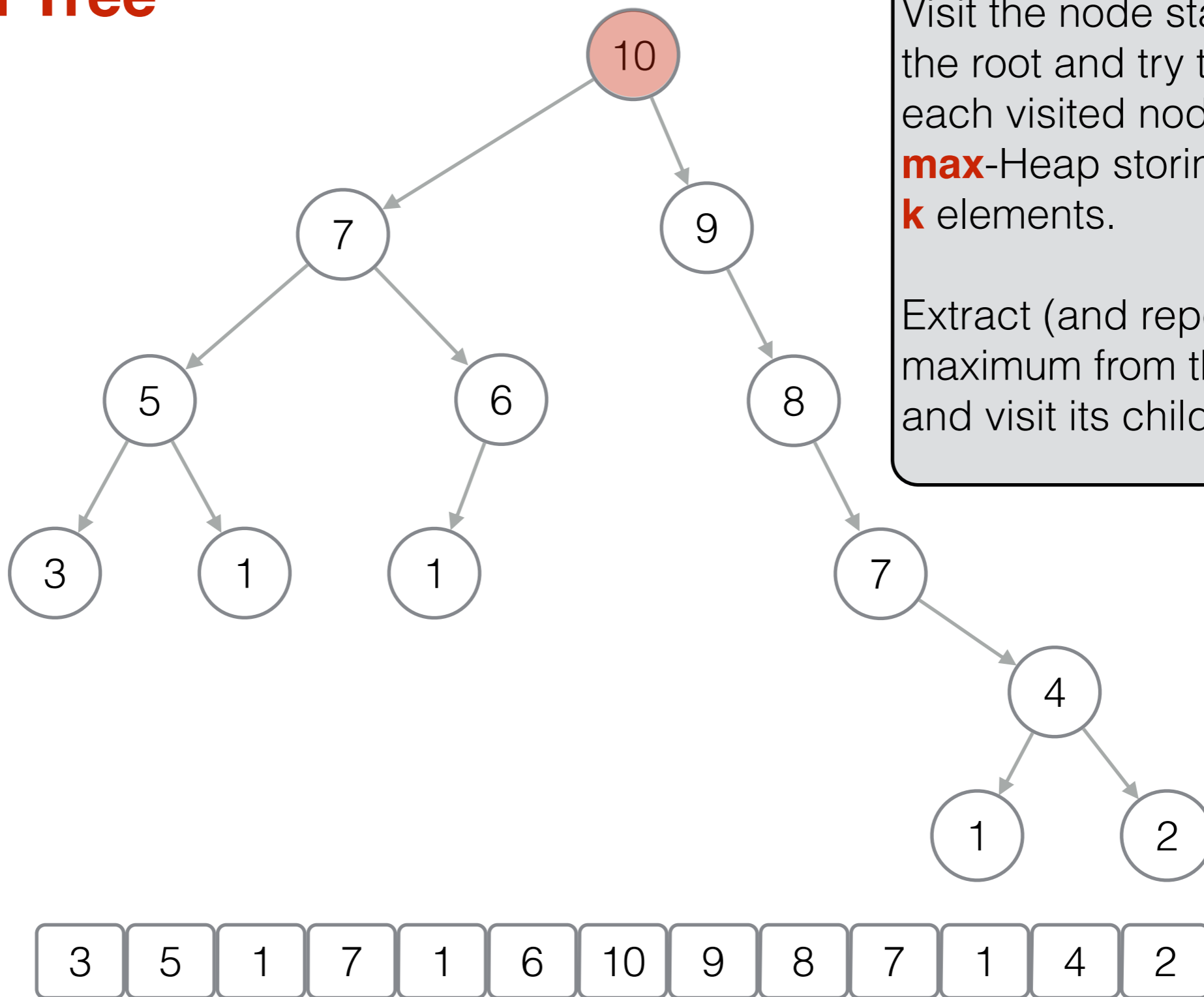
S

...

...

# Finding Top-k

## Cartesian Tree



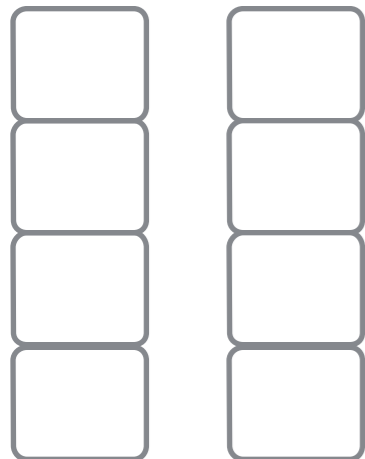
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



S

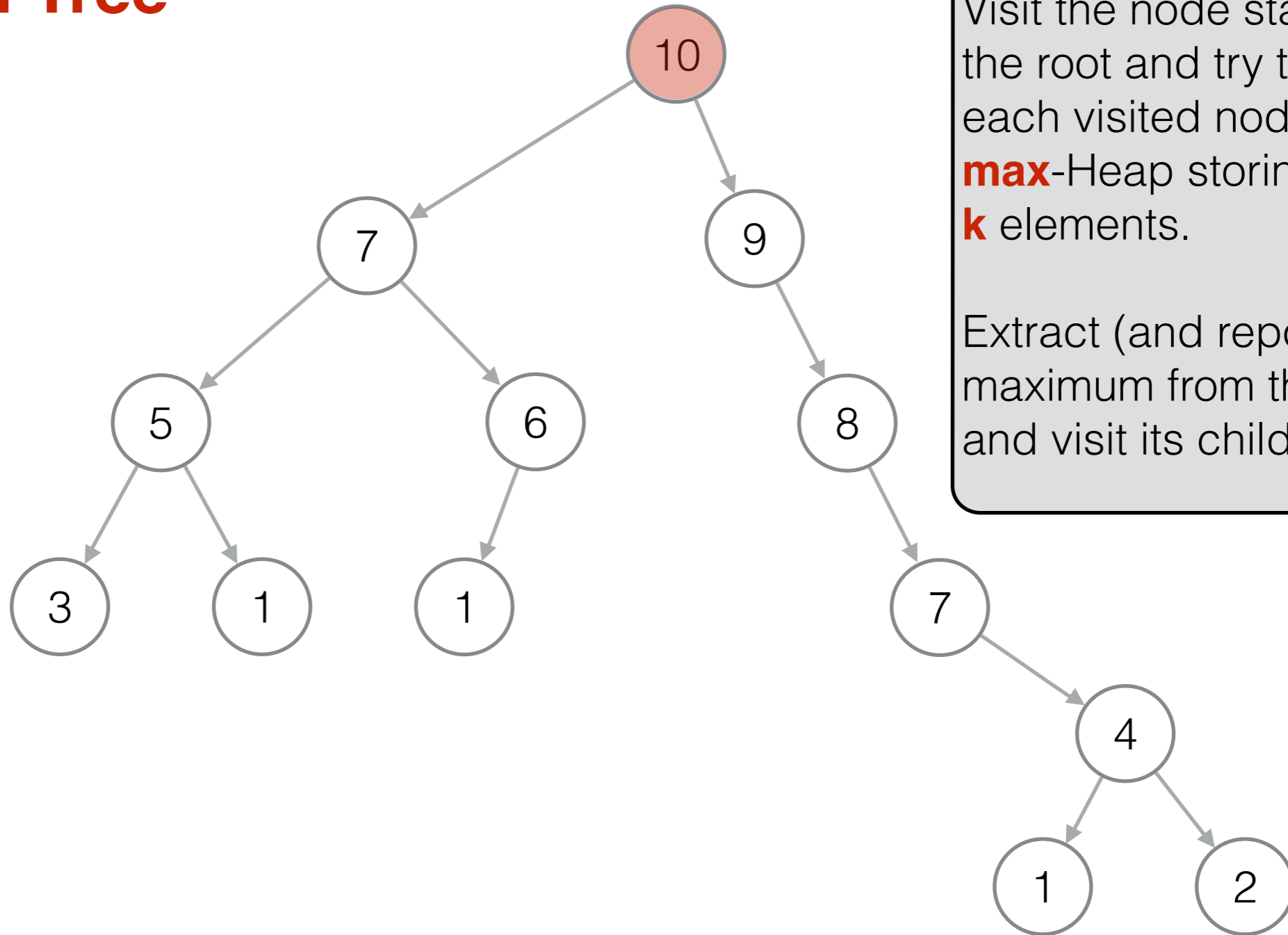
...



...

# Finding Top-k

## Cartesian Tree



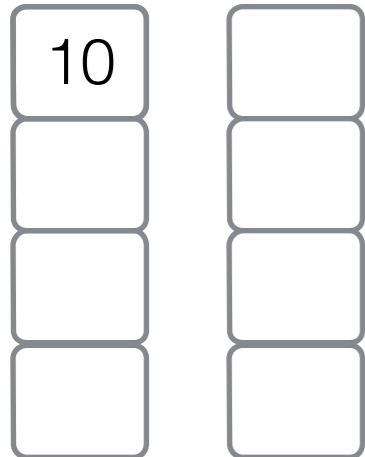
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



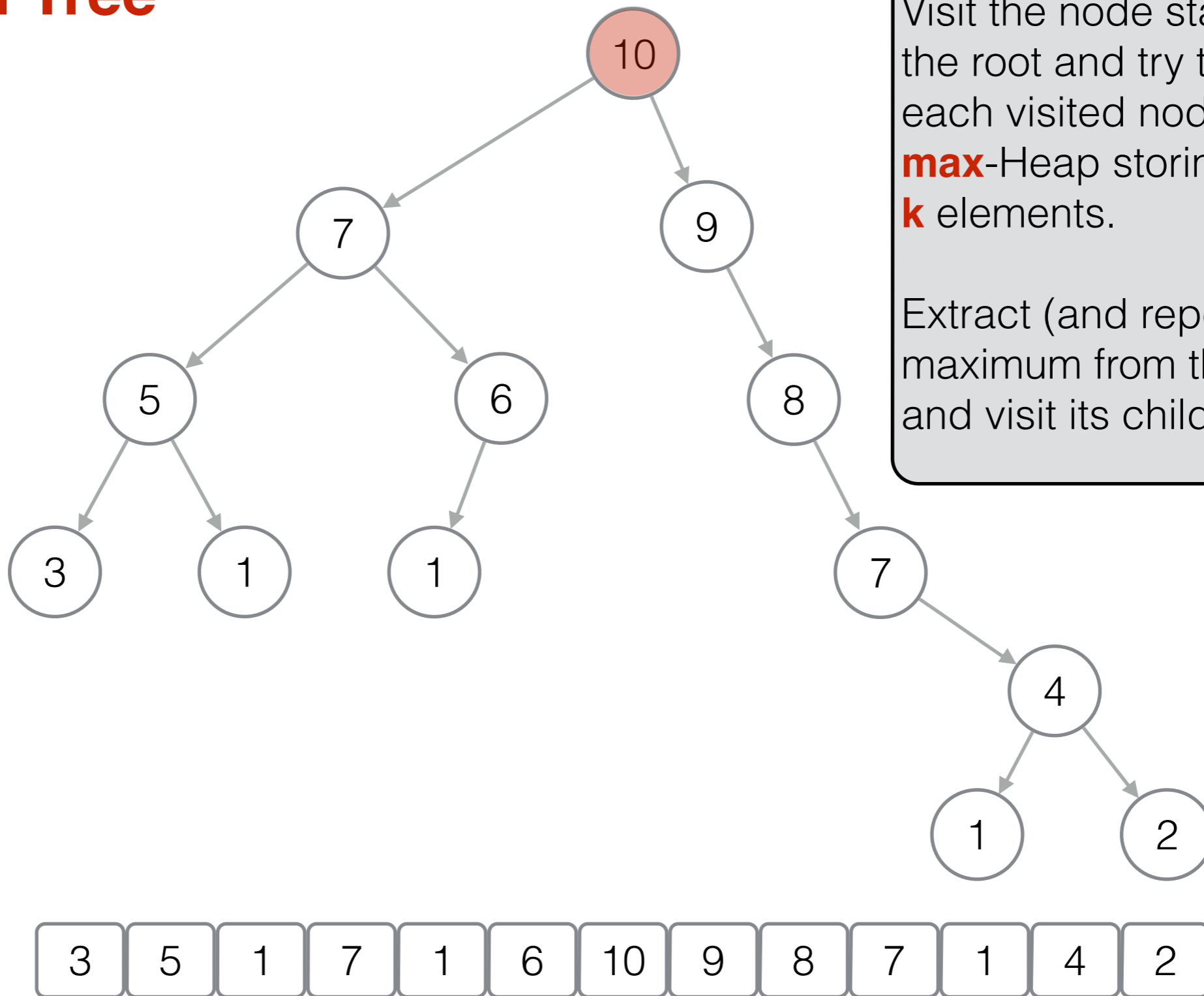
S

...



# Finding Top-k

## Cartesian Tree



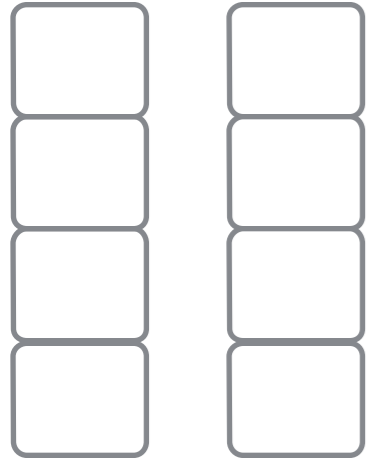
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



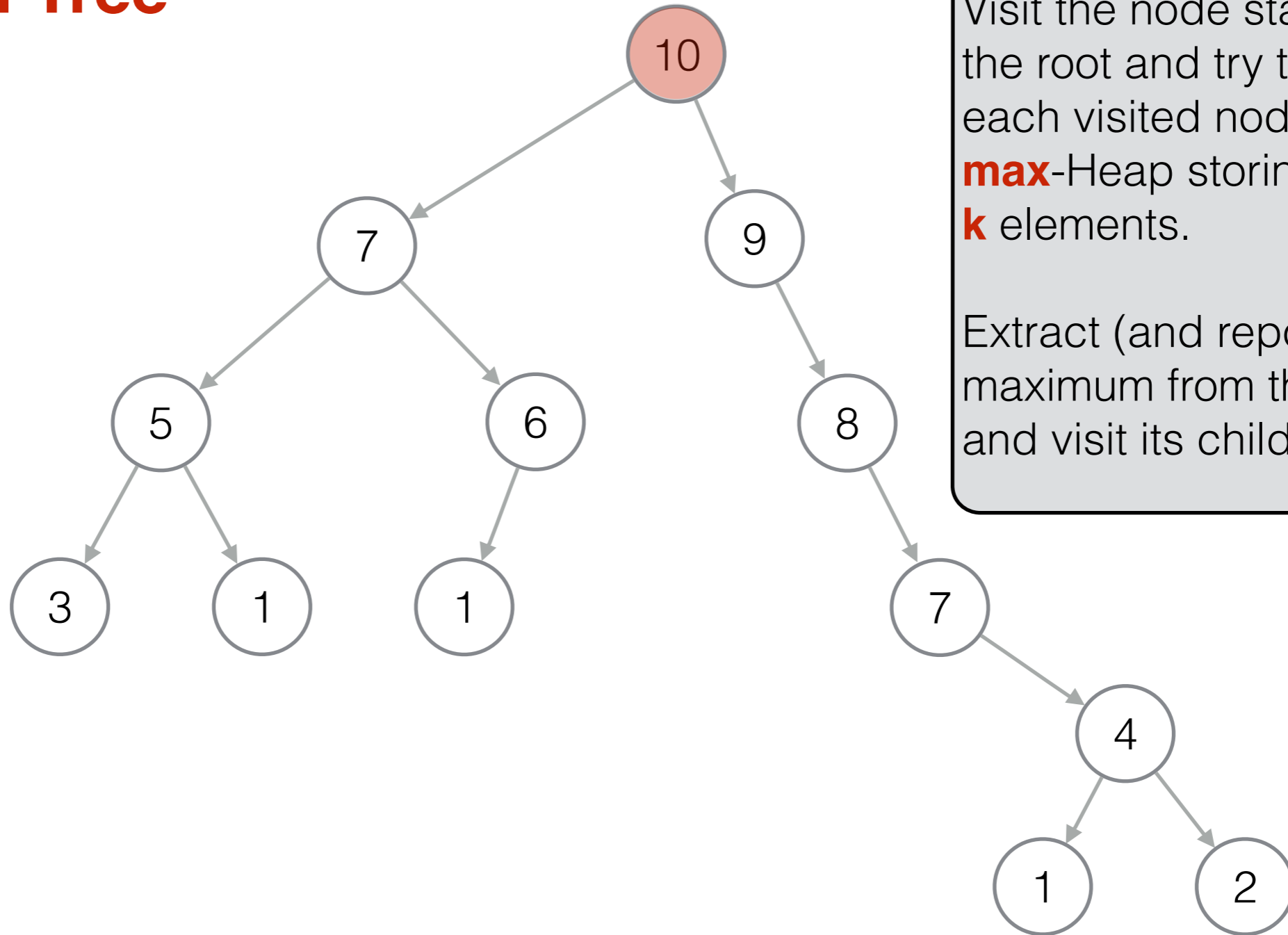
S

...

...

# Finding Top-k

## Cartesian Tree



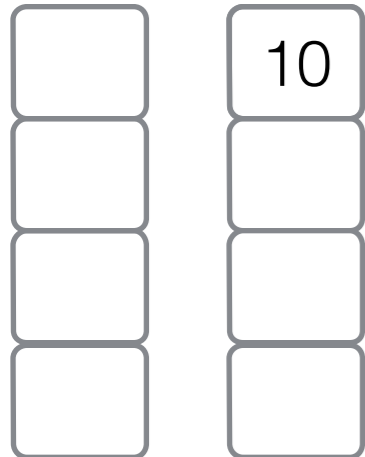
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



S

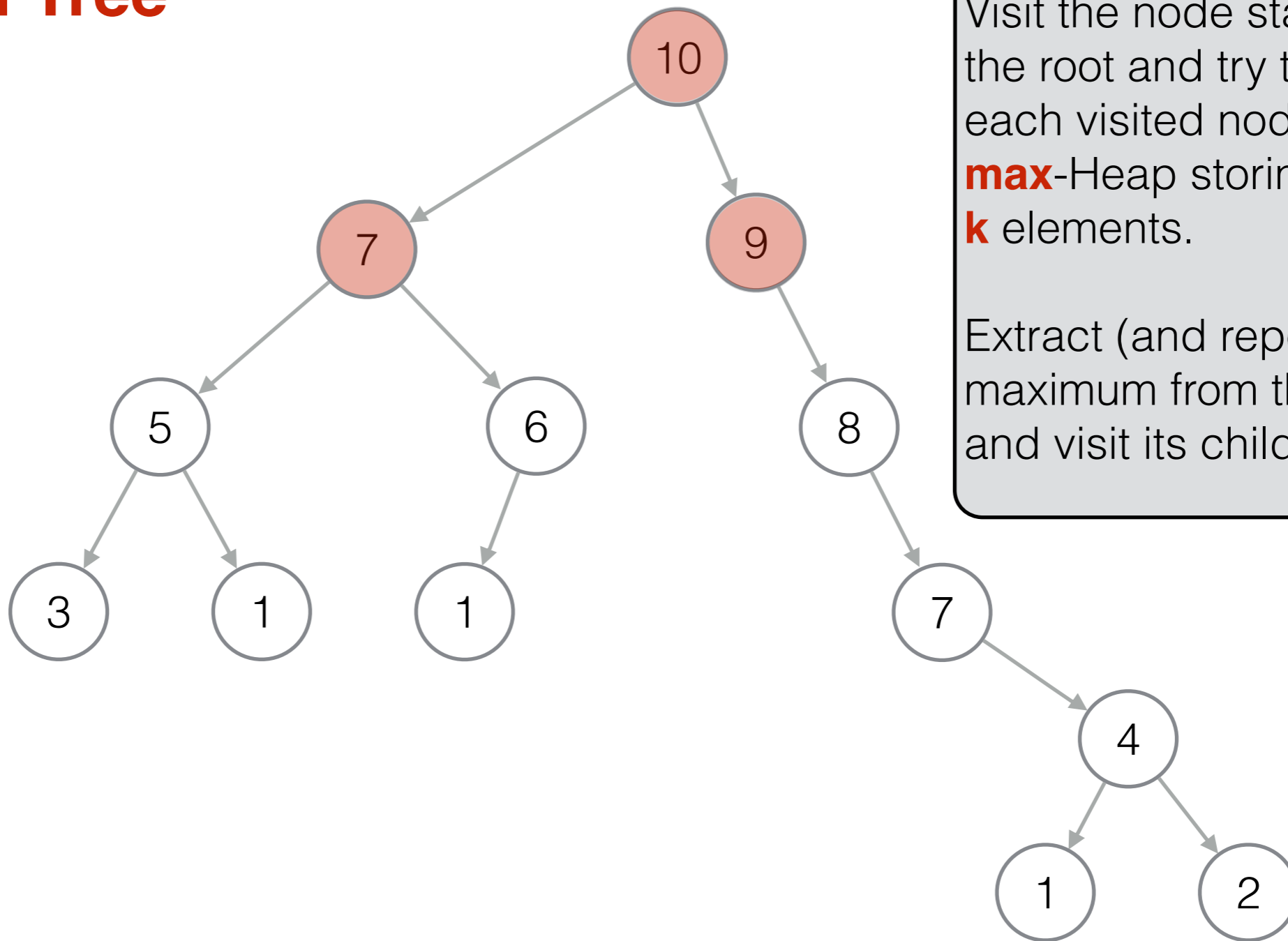
...





# Finding Top-k

## Cartesian Tree



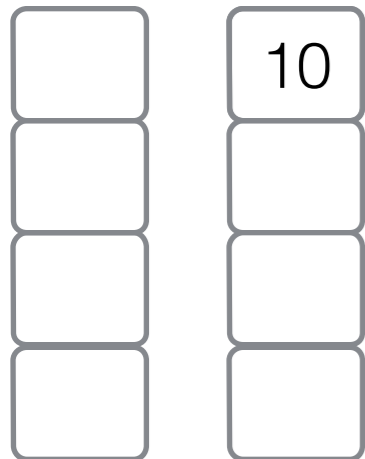
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



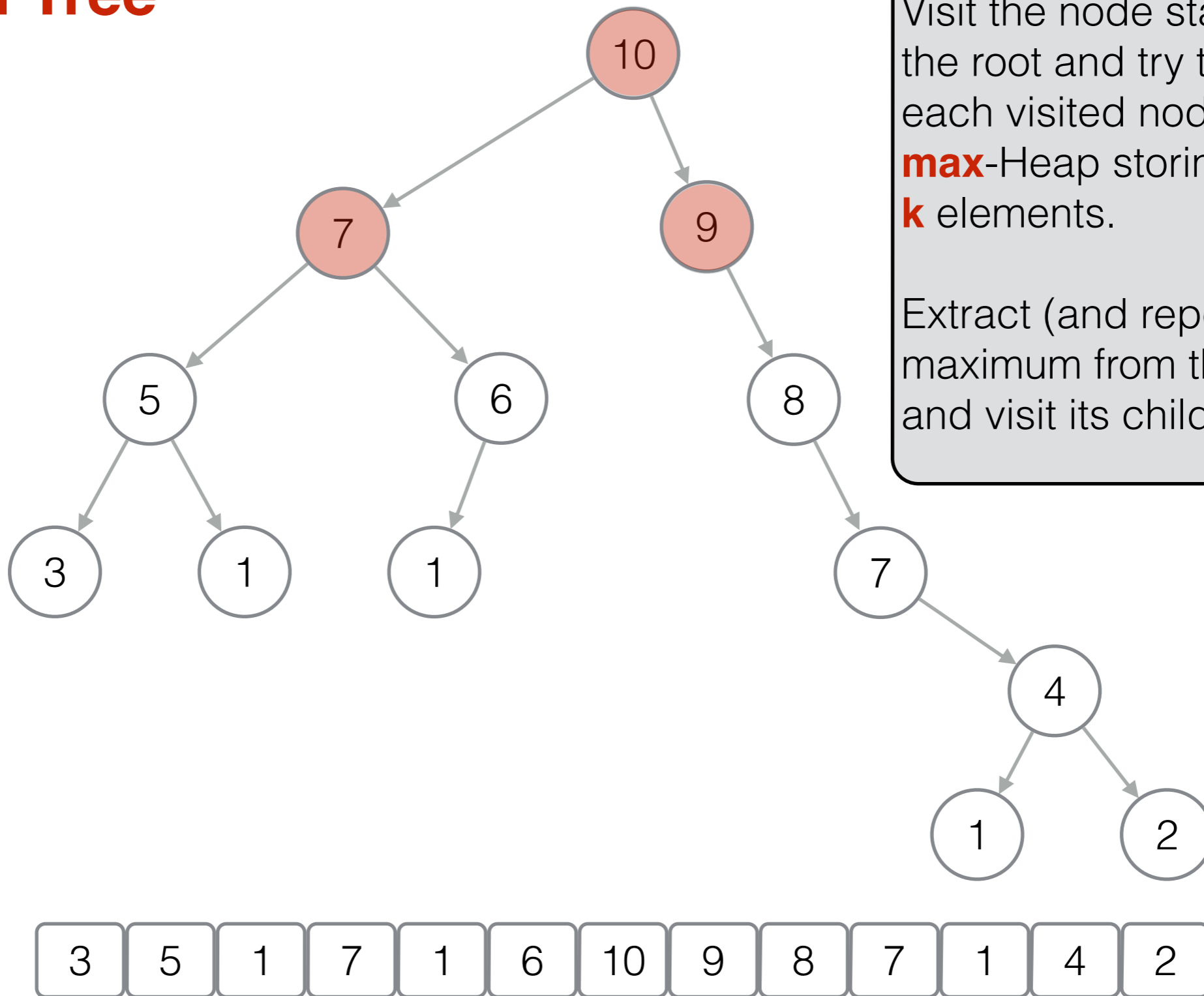
S

...



# Finding Top-k

## Cartesian Tree



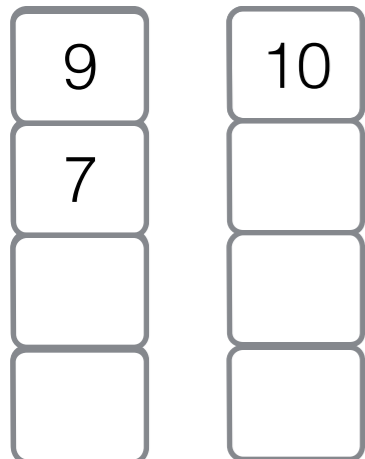
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



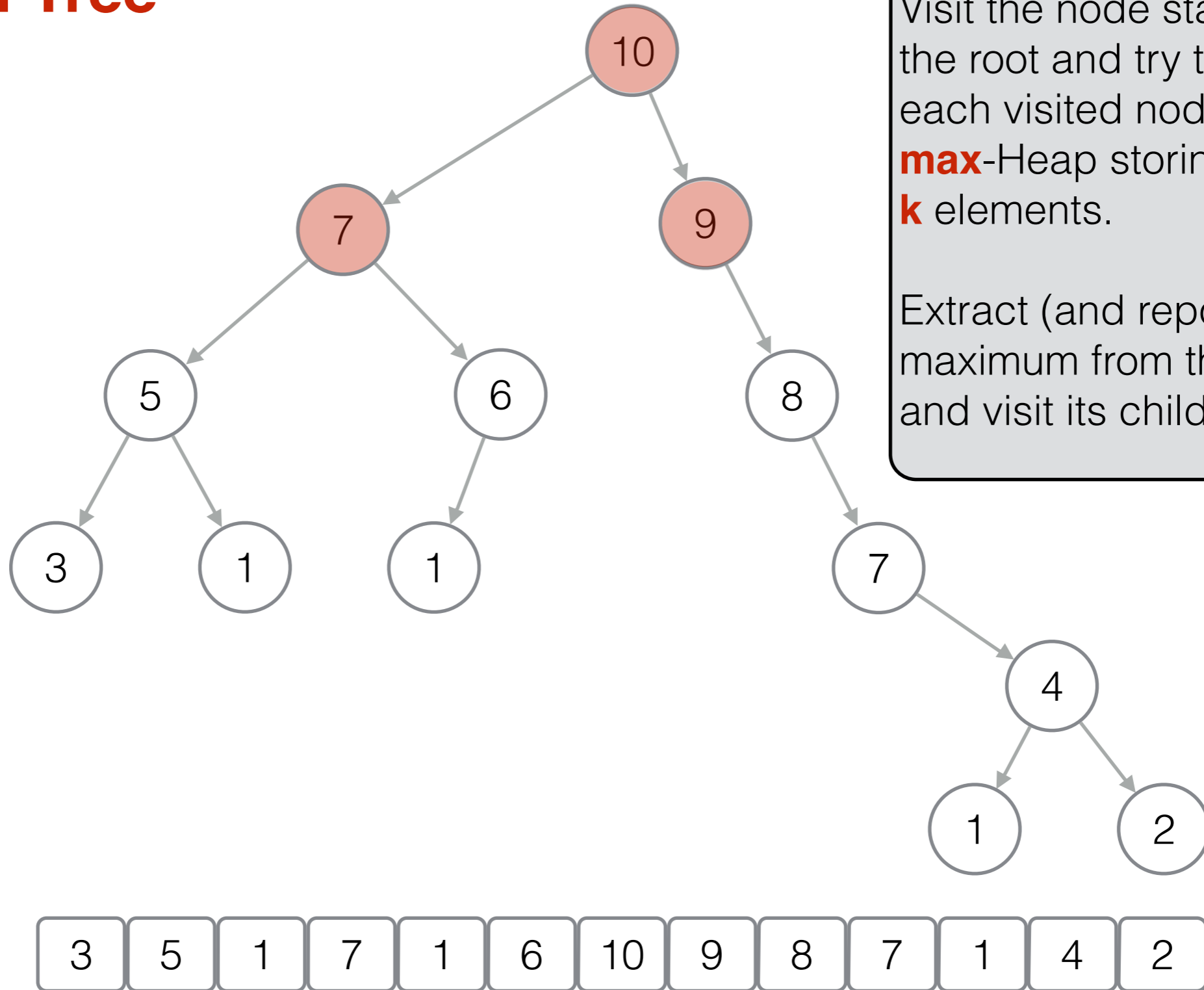
S

...

...

# Finding Top-k

## Cartesian Tree



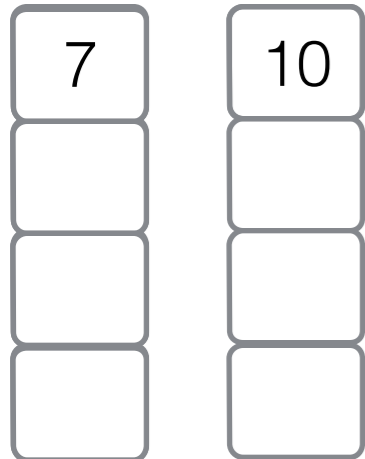
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



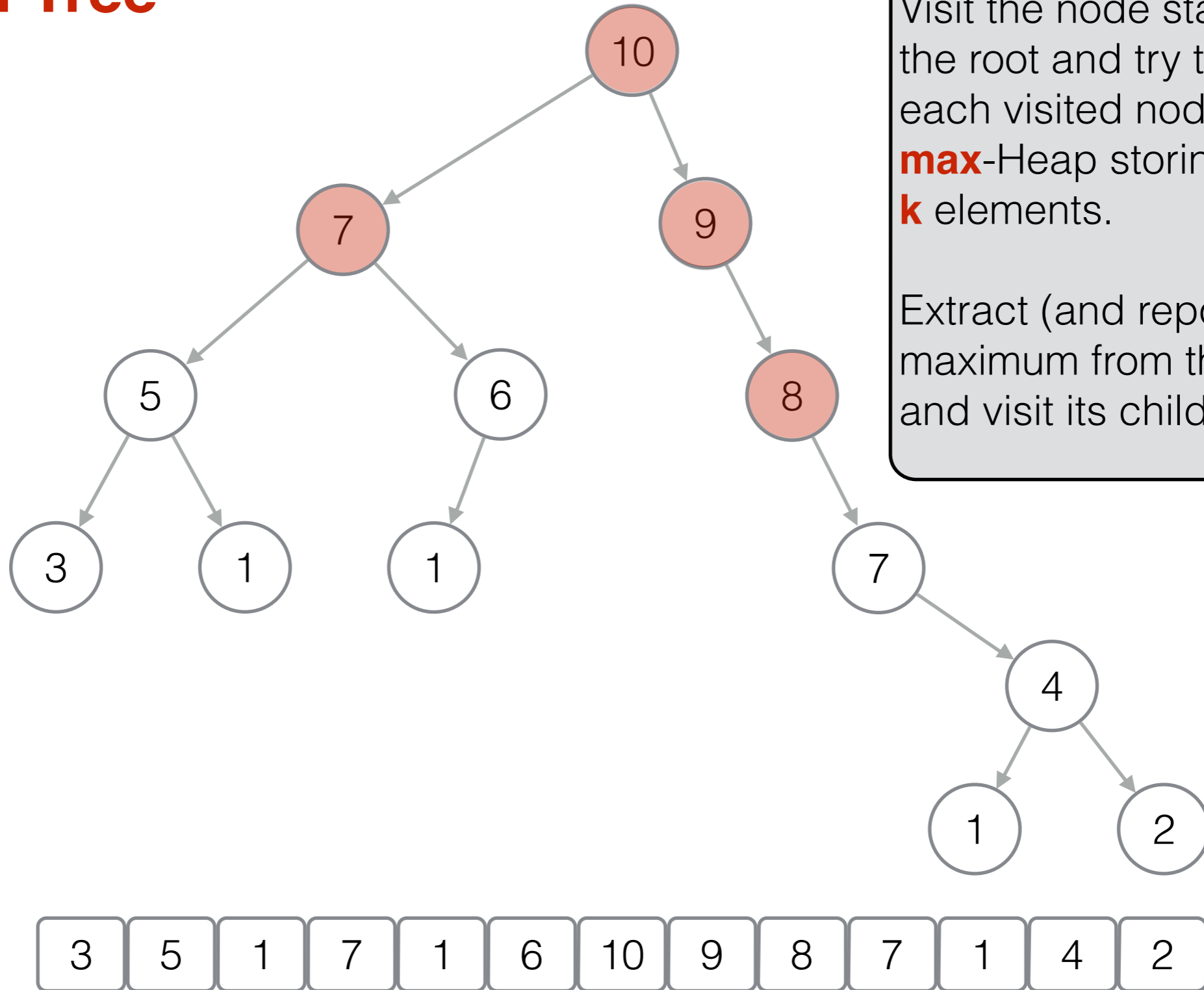
S

...

...

# Finding Top-k

## Cartesian Tree



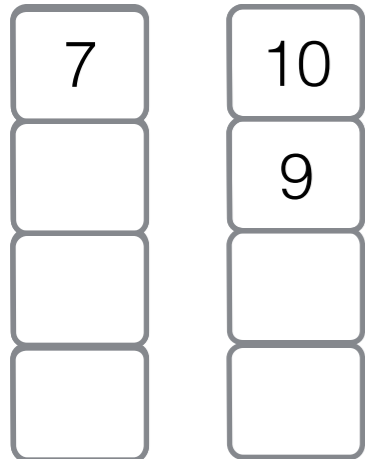
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



S

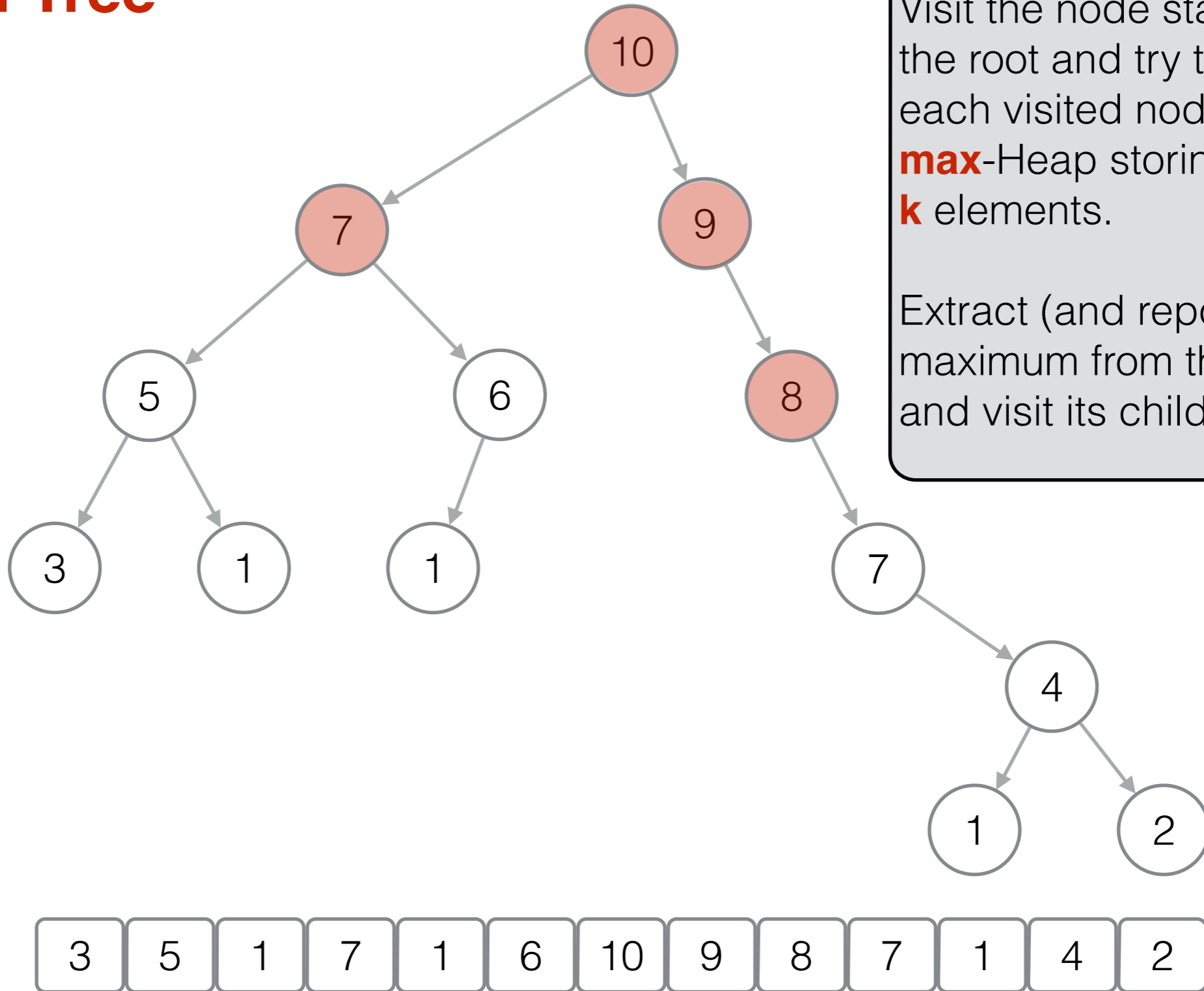
...



...

# Finding Top-k

## Cartesian Tree



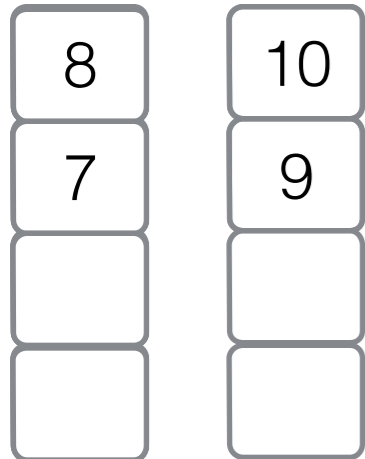
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



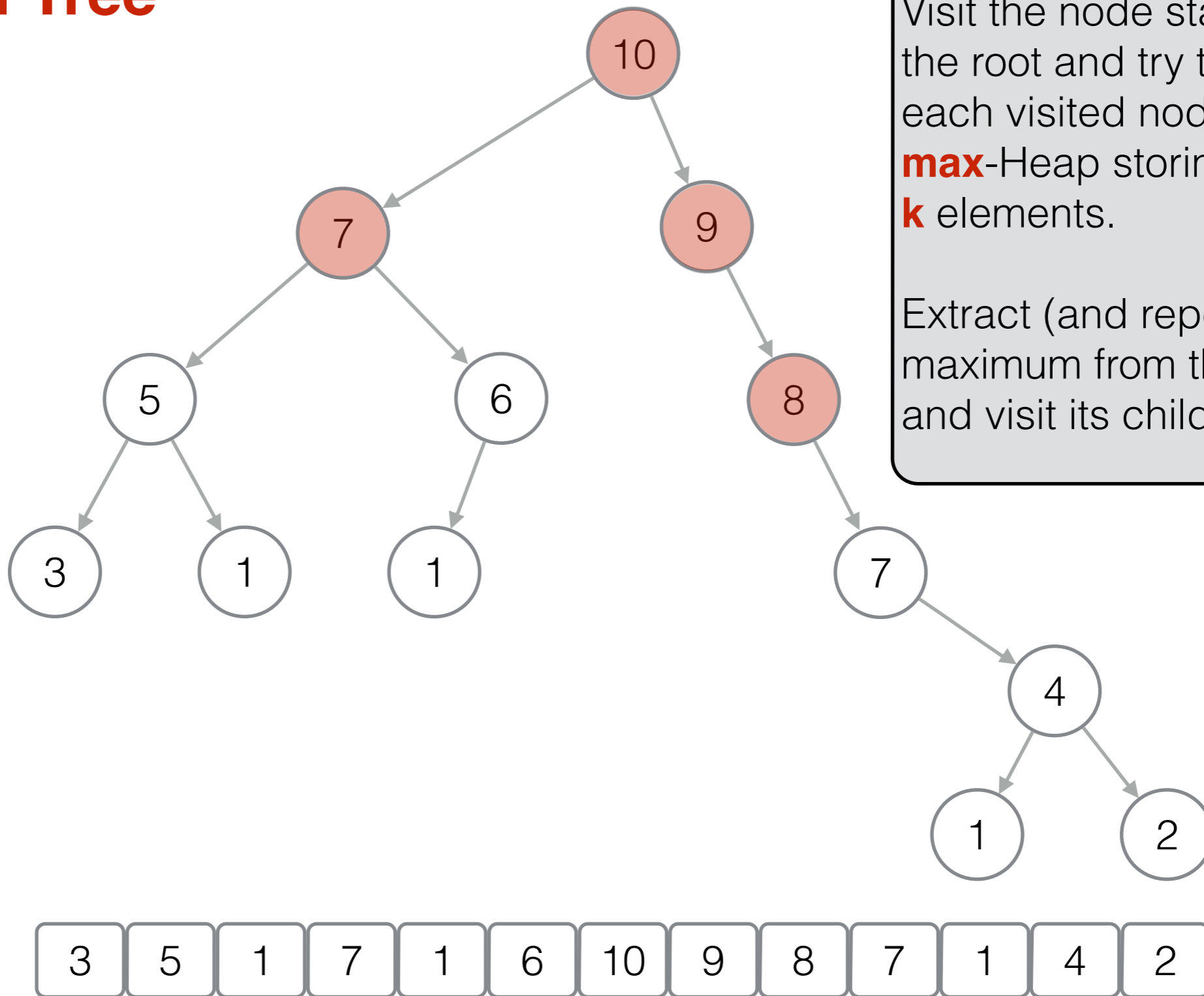
S

...

...

# Finding Top-k

## Cartesian Tree



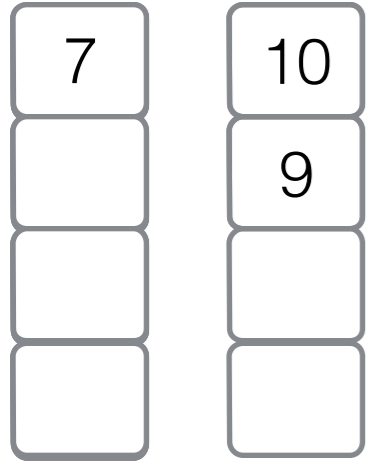
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



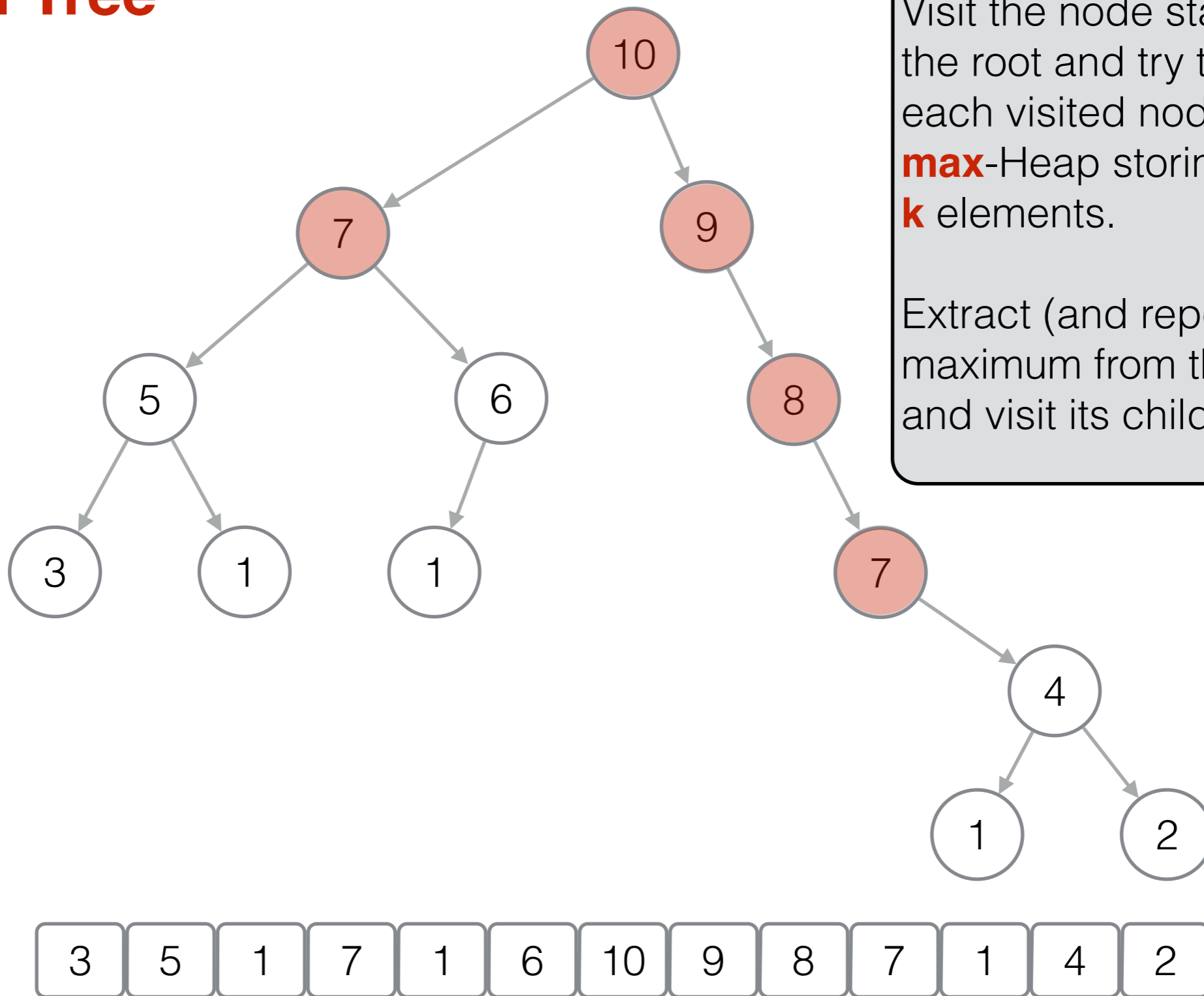
S

...

...

# Finding Top-k

## Cartesian Tree



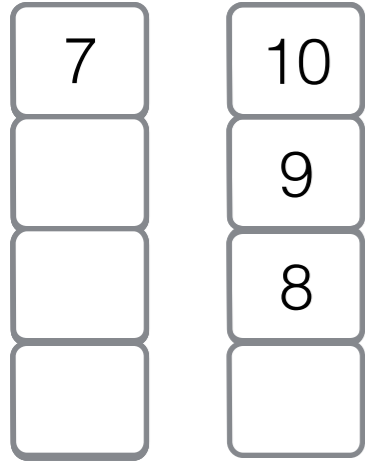
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



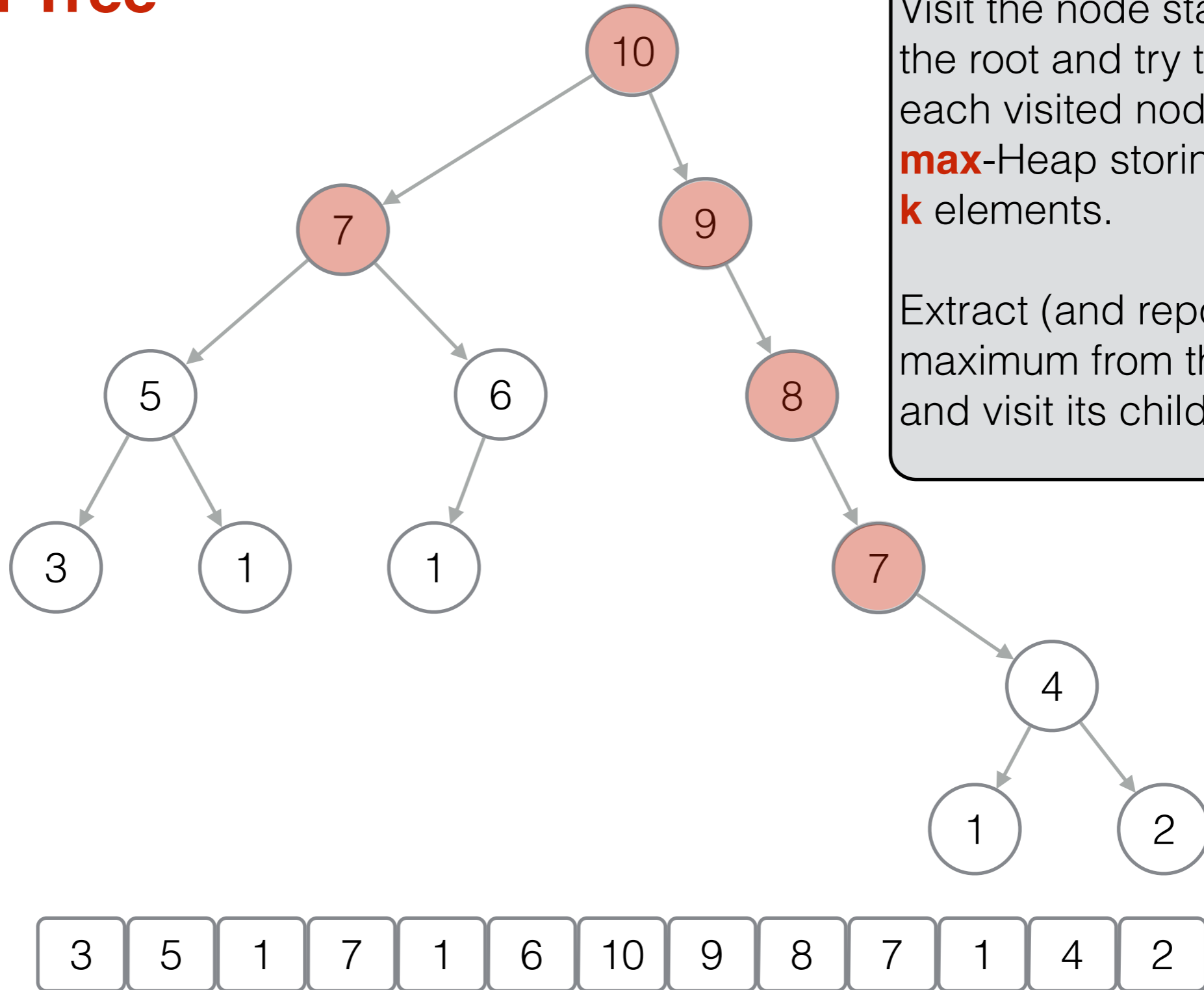
S

...

...

# Finding Top-k

## Cartesian Tree



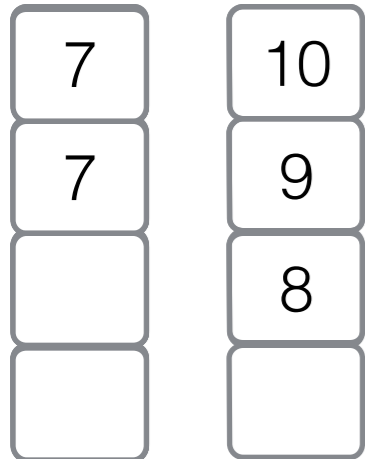
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



S

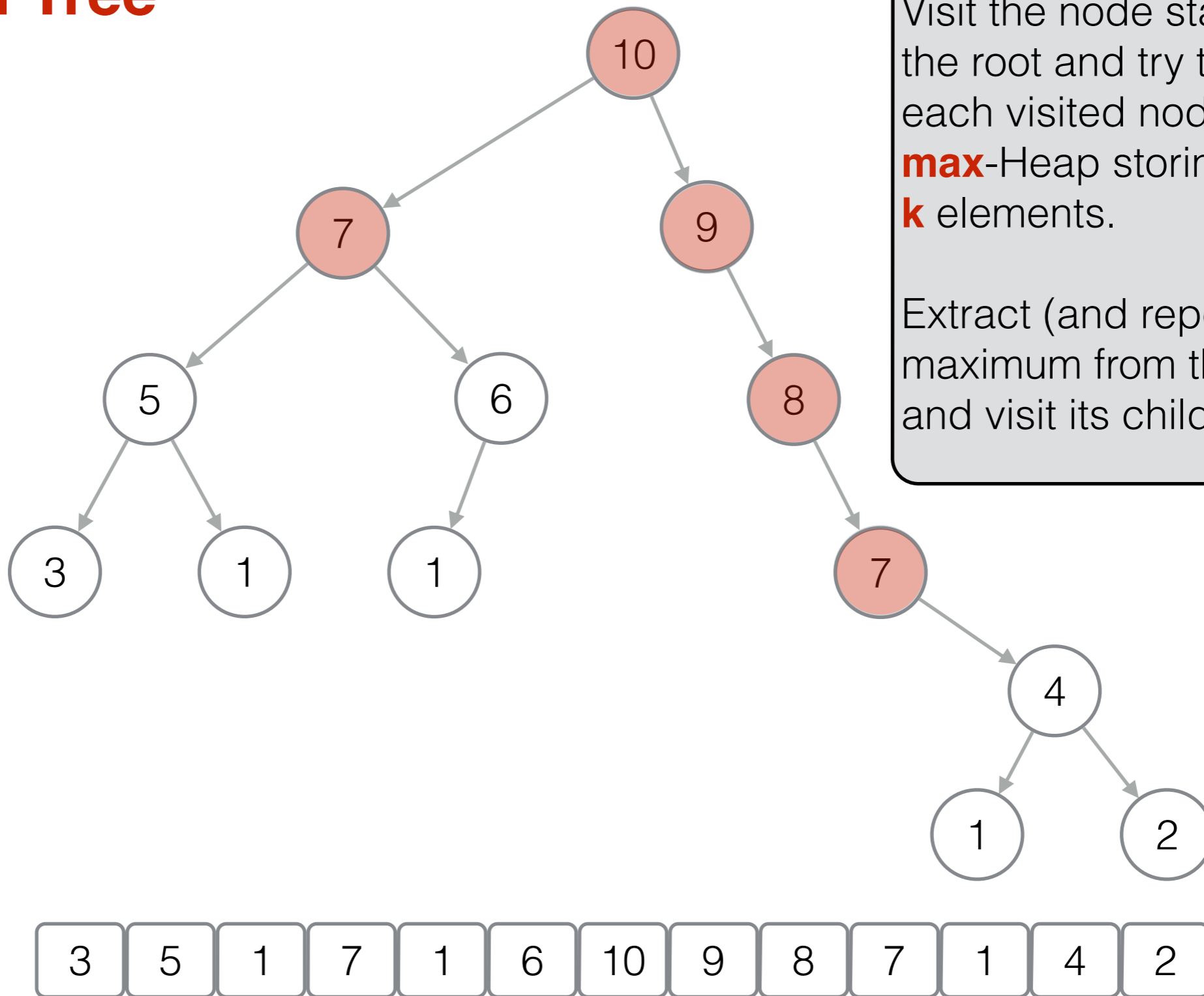
...

...



# Finding Top-k

## Cartesian Tree



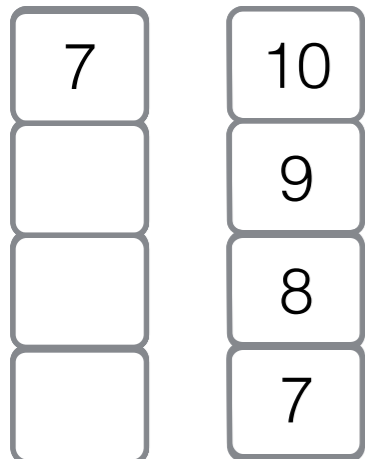
How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results



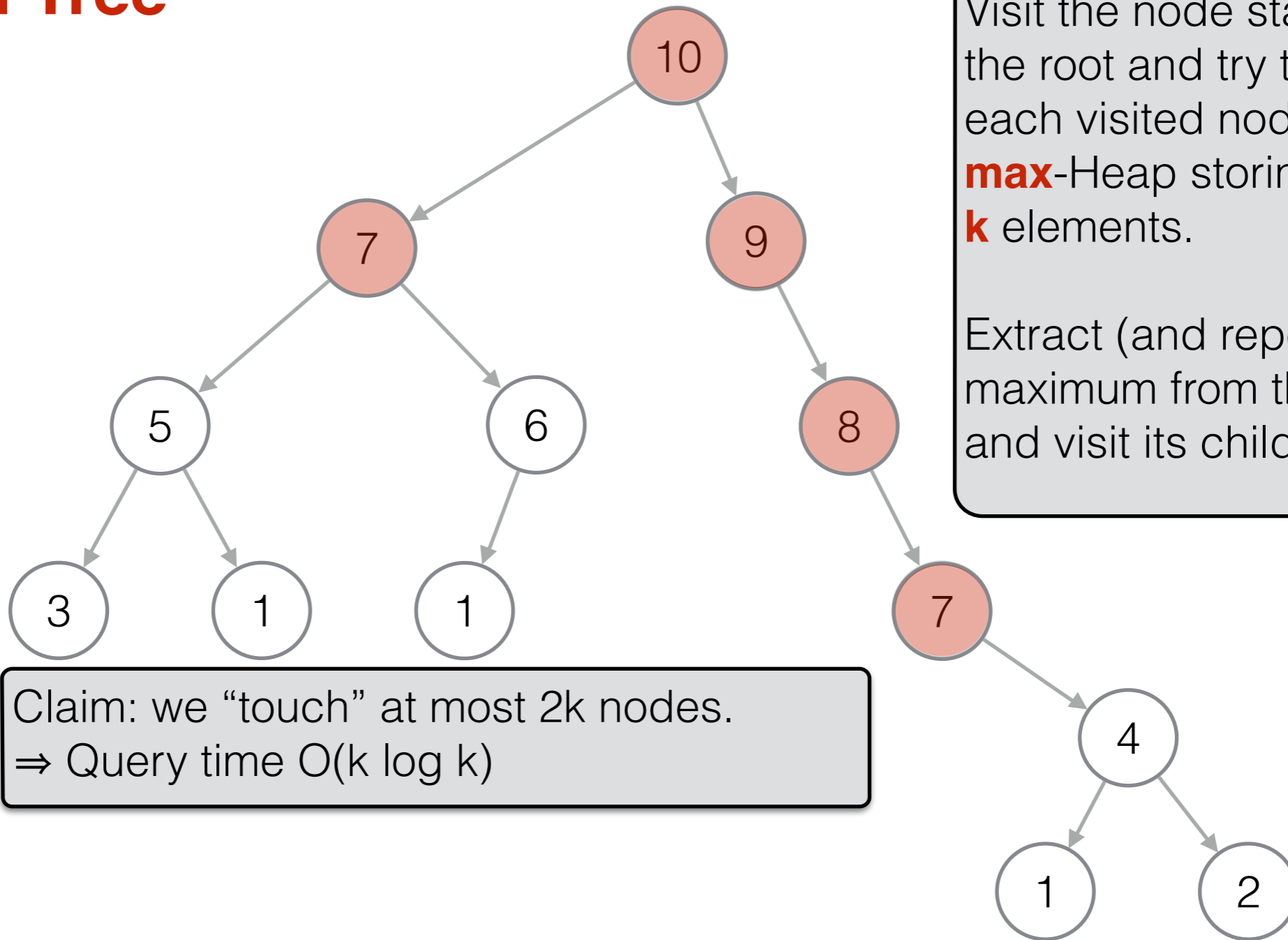
S

...

...

# Finding Top-k

## Cartesian Tree



How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

Claim: we “touch” at most  $2k$  nodes.  
 $\Rightarrow$  Query time  $O(k \log k)$

**k=4**  
max-Heap Results

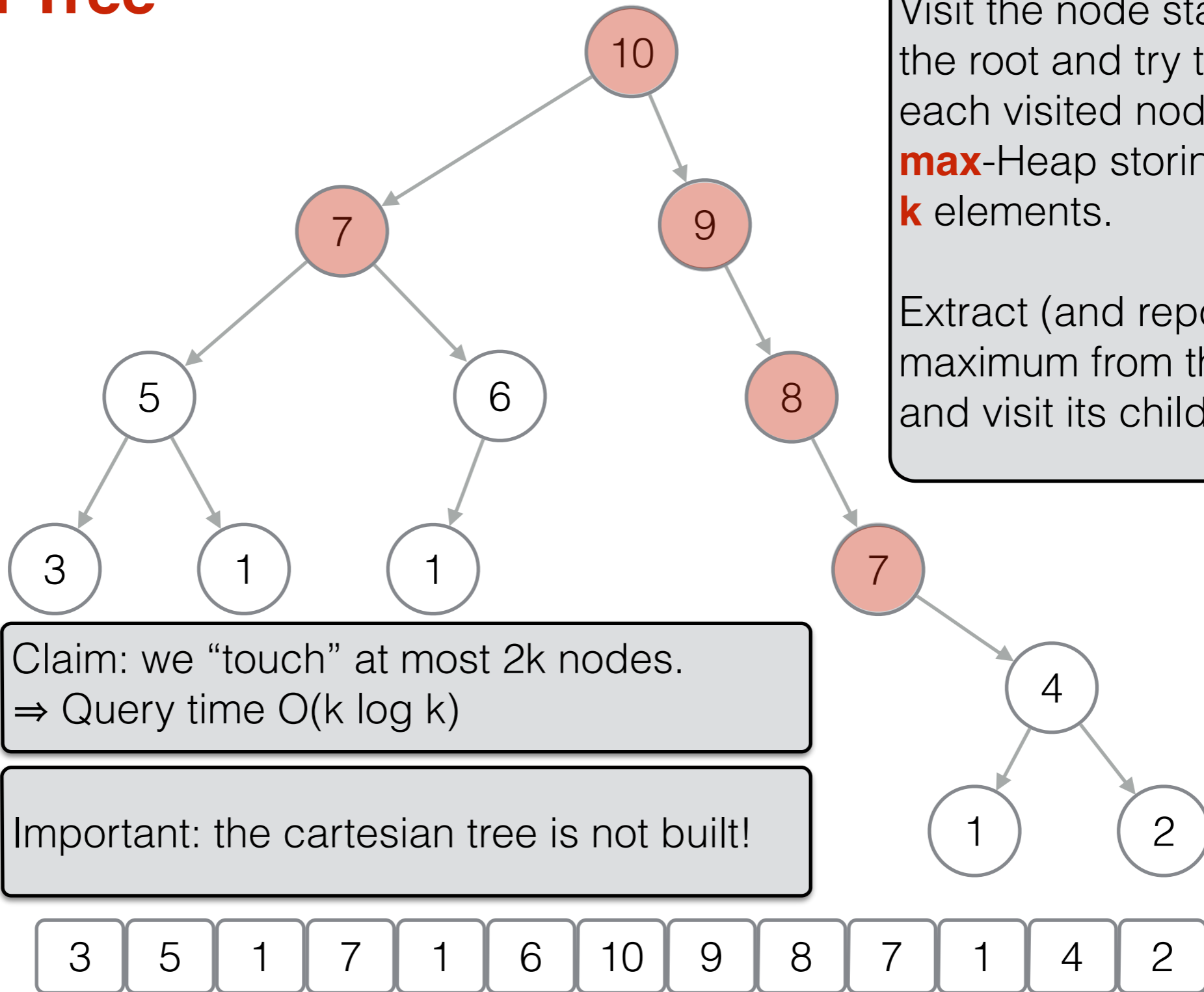
|   |    |
|---|----|
| 7 | 10 |
|   | 9  |
|   | 8  |
|   | 7  |

S



# Finding Top-k

## Cartesian Tree



How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

Extract (and report) the maximum from the heap and visit its children.

k=4

max-Heap Results

|   |    |
|---|----|
| 7 | 10 |
|   | 9  |
|   | 8  |
|   | 7  |

S

Claim: we “touch” at most 2k nodes.  
⇒ Query time  $O(k \log k)$

Important: the cartesian tree is not built!



# Finding Top-k

## Cartesian Tree

Assume you have a Data Structure on top of  $S$  answering in  $O(1)$  by using  $O(n)$  bits

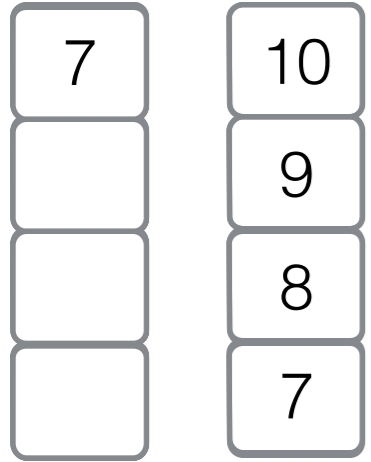
$RMQ(i,j)$  = position of the maximum in the range  $S[i,j]$

How to find Top-k?

Visit the node starting from the root and try to insert each visited node in a **max**-Heap storing at most **k** elements.

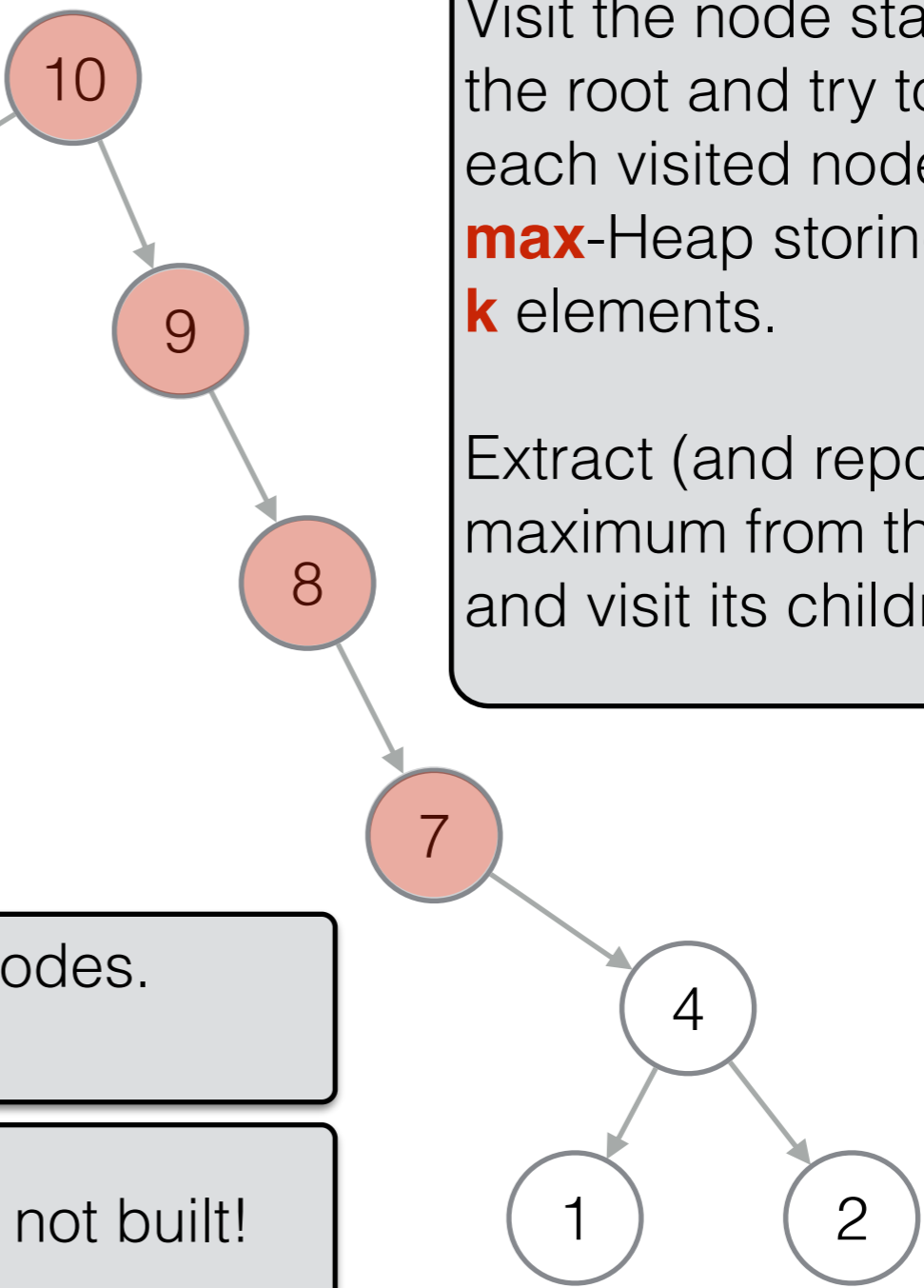
Extract (and report) the maximum from the heap and visit its children.

max-Heap Results



Claim: we "touch" at most  $2k$  nodes.  
 $\Rightarrow$  Query time  $O(k \log k)$

Important: the cartesian tree is not built!



S

# Range Maximum Query (1)

S

|   |   |   |   |   |   |    |   |   |   |    |    |
|---|---|---|---|---|---|----|---|---|---|----|----|
| 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
| 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (1)

Space:  $O(n^2 \log n)$  bits  
Query time:  $O(1)$

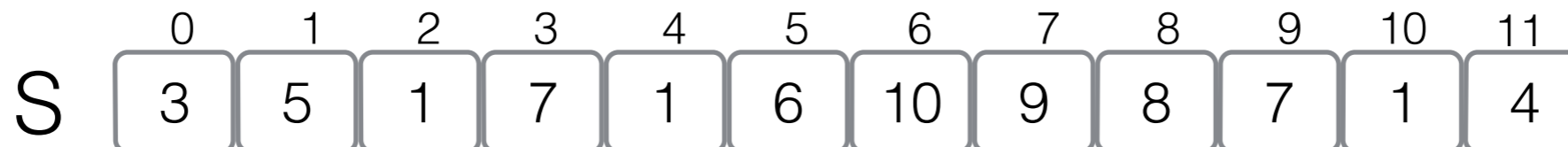
|   |   |   |   |   |   |   |    |   |   |   |    |    |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
| S | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (1)

Space:  $O(n^2 \log n)$  bits  
Query time:  $O(1)$

Precompute the answer to any possible query.

There are  $O(n^2)$  distinct queries!



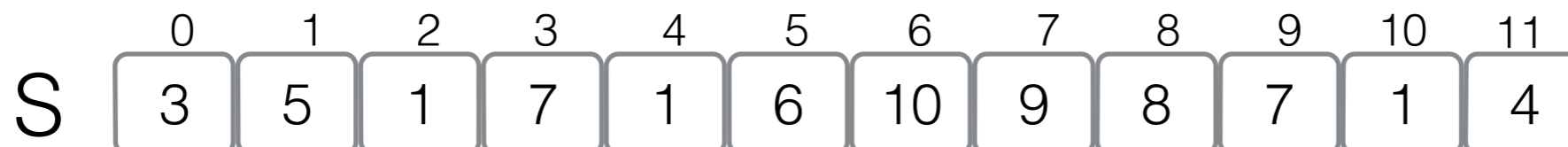
# Range Maximum Query (1)

Space:  $O(n^2 \log n)$  bits  
Query time:  $O(1)$

$$M[i,j] = \text{RMQ}(i,j)$$

Precompute the answer to any possible query.

There are  $O(n^2)$  distinct queries!





# Range Maximum Query (1)

Space:  $O(n^2 \log n)$  bits  
Query time:  $O(1)$

Precompute the answer to any possible query.  
There are  $O(n^2)$  distinct queries!

$$M[i,j] = \text{RMQ}(i,j)$$

| M  | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
|----|---|---|---|---|---|---|---|---|---|---|----|----|
| 0  |   |   |   |   |   |   |   |   |   |   |    |    |
| 1  |   |   |   |   |   |   |   |   |   |   |    |    |
| 2  |   |   |   |   |   |   |   |   |   |   |    |    |
| 3  |   |   |   |   |   |   |   |   |   |   |    |    |
| 4  |   |   |   |   |   |   |   |   |   |   |    |    |
| 5  |   |   |   |   |   |   |   |   |   |   |    |    |
| 6  |   |   |   |   |   |   |   |   |   |   |    |    |
| 7  |   |   |   |   |   |   |   |   |   |   |    |    |
| 8  |   |   |   |   |   |   |   |   |   |   |    |    |
| 9  |   |   |   |   |   |   |   |   |   |   |    |    |
| 10 |   |   |   |   |   |   |   |   |   |   |    |    |
| 11 |   |   |   |   |   |   |   |   |   |   |    |    |

|   | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
| S | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (1)

Space:  $O(n^2 \log n)$  bits  
Query time:  $O(1)$

Precompute the answer to any possible query.  
There are  $O(n^2)$  distinct queries!

$$M[i,j] = \text{RMQ}(i,j)$$

| M  | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
|----|---|---|---|---|---|---|---|---|---|---|----|----|
| 0  |   |   |   |   |   |   |   |   |   |   |    |    |
| 1  |   |   |   |   |   |   |   |   |   |   |    |    |
| 2  |   |   |   |   |   | 3 |   |   |   |   |    |    |
| 3  |   |   |   |   |   |   |   |   |   |   |    |    |
| 4  |   |   |   |   |   |   |   |   |   |   |    |    |
| 5  |   |   |   |   |   |   |   |   |   |   |    |    |
| 6  |   |   |   |   |   |   |   |   |   |   |    |    |
| 7  |   |   |   |   |   |   |   |   |   |   |    |    |
| 8  |   |   |   |   |   |   |   |   |   |   |    |    |
| 9  |   |   |   |   |   |   |   |   |   |   |    |    |
| 10 |   |   |   |   |   |   |   |   |   |   |    |    |
| 11 |   |   |   |   |   |   |   |   |   |   |    |    |

| S | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

S

|   |   |   |   |   |   |    |   |   |   |    |    |
|---|---|---|---|---|---|----|---|---|---|----|----|
| 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
| 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

|   |   |   |   |   |   |   |    |   |   |   |    |    |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
| S | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum in a interval is the  
max between the maxima of any  
its subintervals



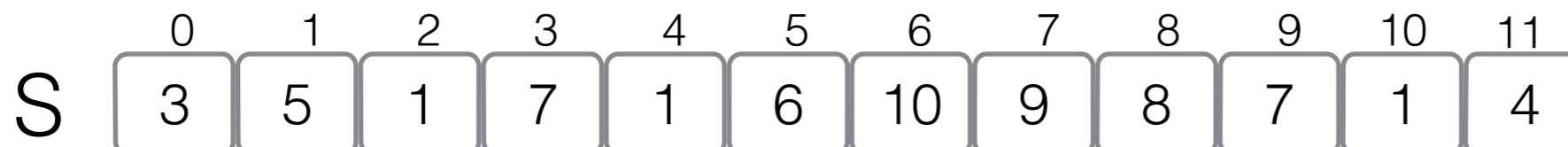
# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum in a interval is the max between the maxima of any its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .



# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum in a interval is the max between the maxima of any its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

M

|    | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   |   |   |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

S

| 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|----|---|---|---|----|----|
| 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum in a interval is the max between the maxima of any its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

M

|    | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   |   | ? |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

S

| 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|----|---|---|---|----|----|
| 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |



# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum in a interval is the max between the maxima of any its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

M

|    | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   |   | ? |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |

$9 = 1 + 2^3$

S

| 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|----|---|---|---|----|----|
| 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum in a interval is the max between the maxima of any its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

| M  | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   |   | 6 |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |

9 = 1 + 2<sup>3</sup>

| S | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum of an interval is the max between the maxima of any of its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

| M  | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   |   |   |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

|   | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
| S | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum of an interval is the max between the maxima of any of its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$\text{RMQ}(1,7) =$

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

| M  | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   |   |   |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

| S | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum of an interval is the max between the maxima of any of its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

| M  | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   |   |   |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

$$\text{RMQ}(1,7) = \text{argmax}(S[M[1,1+2^2]], S[M[7-2^2,7]]) = 6$$

| S | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum of an interval is the max between the maxima of any of its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

| M  | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   |   |   |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

$$\text{RMQ}(1,7) = \text{argmax}(S[M[1,1+2^2]], S[M[7-2^2,7]]) = 6$$

| S | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum of an interval is the max between the maxima of any of its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

M

|    | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   | 3 |   |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

$$\text{RMQ}(1,7) = \text{argmax}(S[M[1,1+2^2]], S[M[7-2^2,7]]) = 6$$

S

|  | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|--|---|---|---|---|---|---|----|---|---|---|----|----|
|  | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
 Query time:  $O(1)$

Maximum of an interval is the max between the maxima of any of its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

M

|    | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   | 3 |   |   |
| 2  |   |   |   |   |   |
| 3  |   |   |   |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

$$\text{RMQ}(1,7) = \text{argmax}(S[M[1,1+2^2]], S[M[7-2^2,7]]) = 6$$

S

|  | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|--|---|---|---|---|---|---|----|---|---|---|----|----|
|  | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |



# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
Query time:  $O(1)$

Maximum of an interval is the max between the maxima of any of its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

| M  | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   | 3 |   |   |
| 2  |   |   |   |   |   |
| 3  |   |   | 6 |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

$$\text{RMQ}(1,7) = \text{argmax}(S[M[1,1+2^2]], S[M[7-2^2,7]]) = 6$$

| S | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (2)

Space:  $O(n \log^2 n)$  bits  
 Query time:  $O(1)$

Maximum of an interval is the max between the maxima of any of its subintervals

Precompute the answer to every interval of size a power of 2.

There are  $O(\log n)$  possible intervals starting at any position  $i$ .

$$M[i,j] = \text{RMQ}(i, i+2^j)$$

| M  | 0 | 1 | 2 | 3 | 4 |
|----|---|---|---|---|---|
| 0  |   |   |   |   |   |
| 1  |   |   | 3 |   |   |
| 2  |   |   |   |   |   |
| 3  |   |   | 6 |   |   |
| 4  |   |   |   |   |   |
| 5  |   |   |   |   |   |
| 6  |   |   |   |   |   |
| 7  |   |   |   |   |   |
| 8  |   |   |   |   |   |
| 9  |   |   |   |   |   |
| 10 |   |   |   |   |   |
| 11 |   |   |   |   |   |

$$\text{RMQ}(1,7) = \text{argmax}(S[M[1,1+2^2]], S[M[7-2^2,7]]) = 6$$

$$\text{RMQ}(i,j) = \text{argmax}(S[M[i,i+2^{\text{len}}]], S[M[j-2^{\text{len}},j]])$$

where  $\text{len} = \lfloor \log(j-i+1) \rfloor$

| S | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

# Range Maximum Query (3)

S

|   |   |   |   |   |   |    |   |   |   |    |    |
|---|---|---|---|---|---|----|---|---|---|----|----|
| 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
| 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

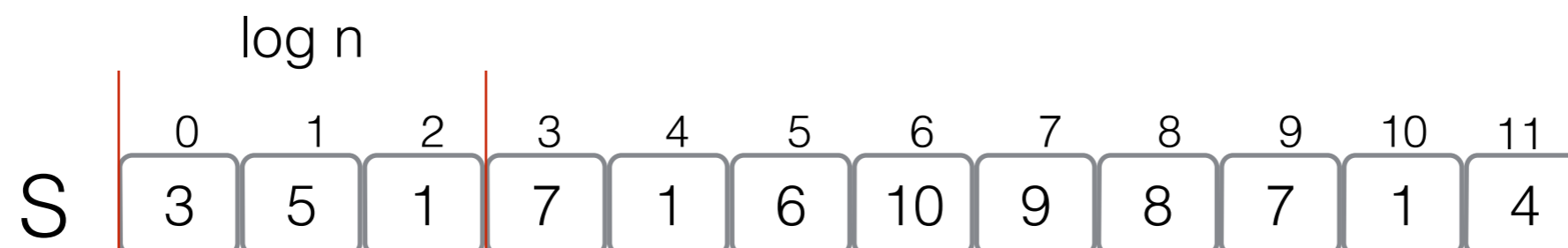
# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

|   |   |   |   |   |   |   |    |   |   |   |    |    |
|---|---|---|---|---|---|---|----|---|---|---|----|----|
|   | 0 | 1 | 2 | 3 | 4 | 5 | 6  | 7 | 8 | 9 | 10 | 11 |
| S | 3 | 5 | 1 | 7 | 1 | 6 | 10 | 9 | 8 | 7 | 1  | 4  |

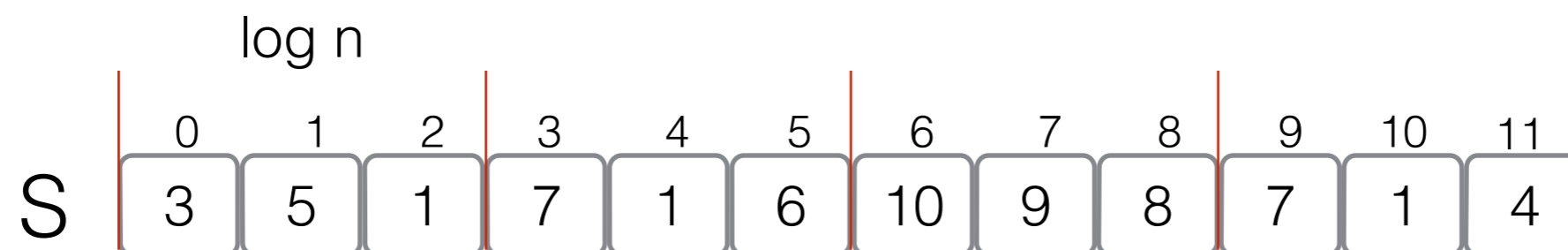
# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$



# Range Maximum Query (3)

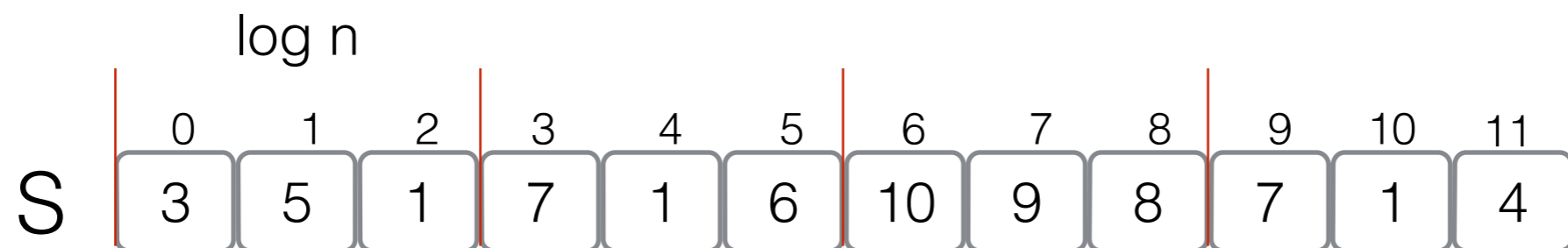
Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$



# Range Maximum Query (3)

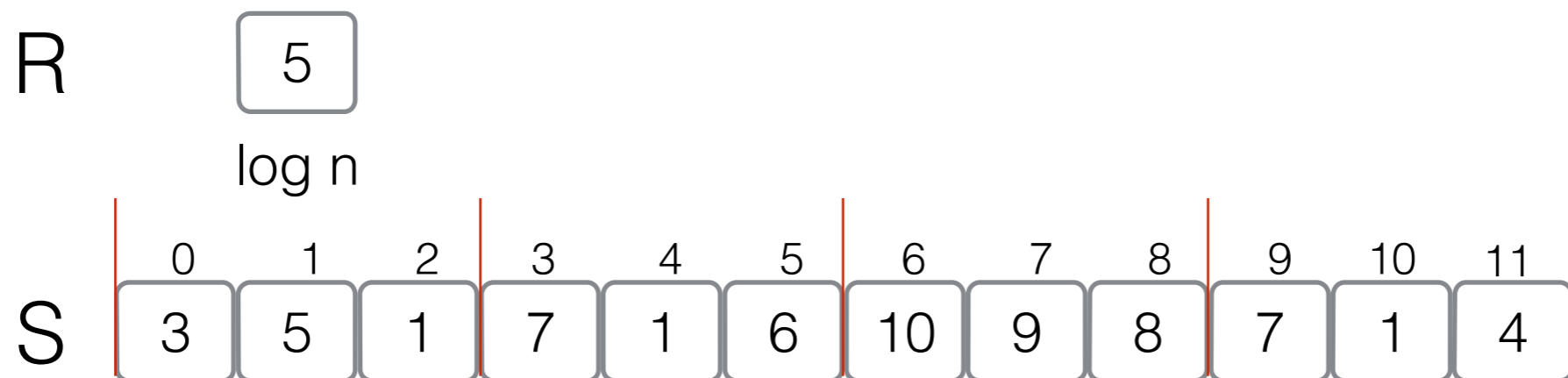
Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

R



# Range Maximum Query (3)

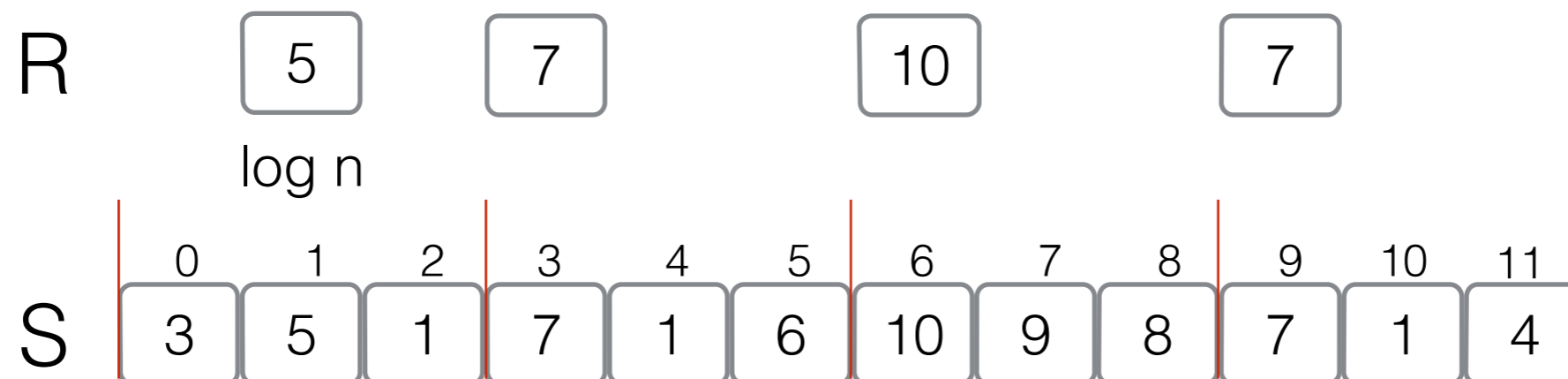
Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$





# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

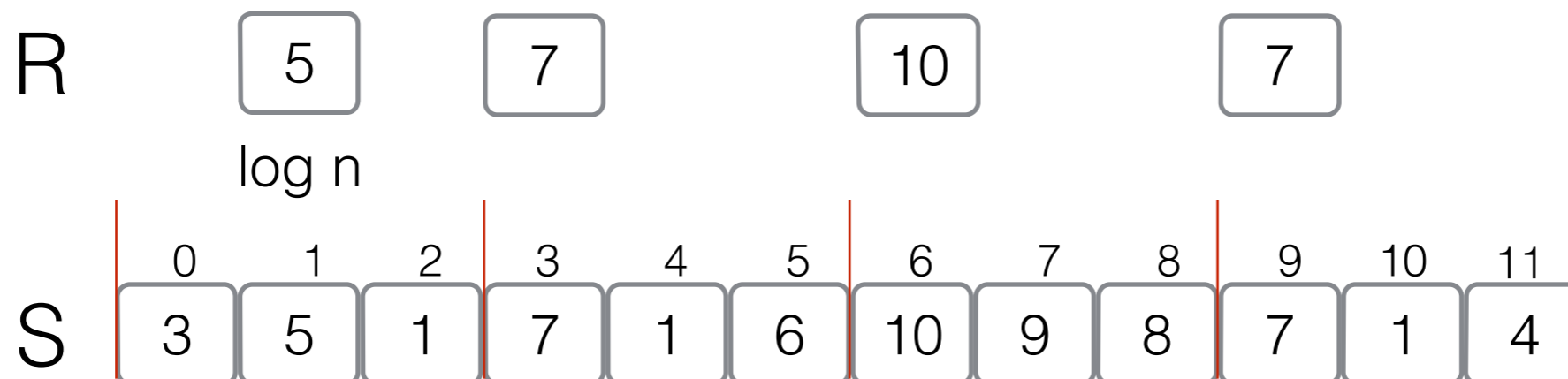


# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Use the previous solution on R!

Space: ? bits  
Query time:  $O(1)$

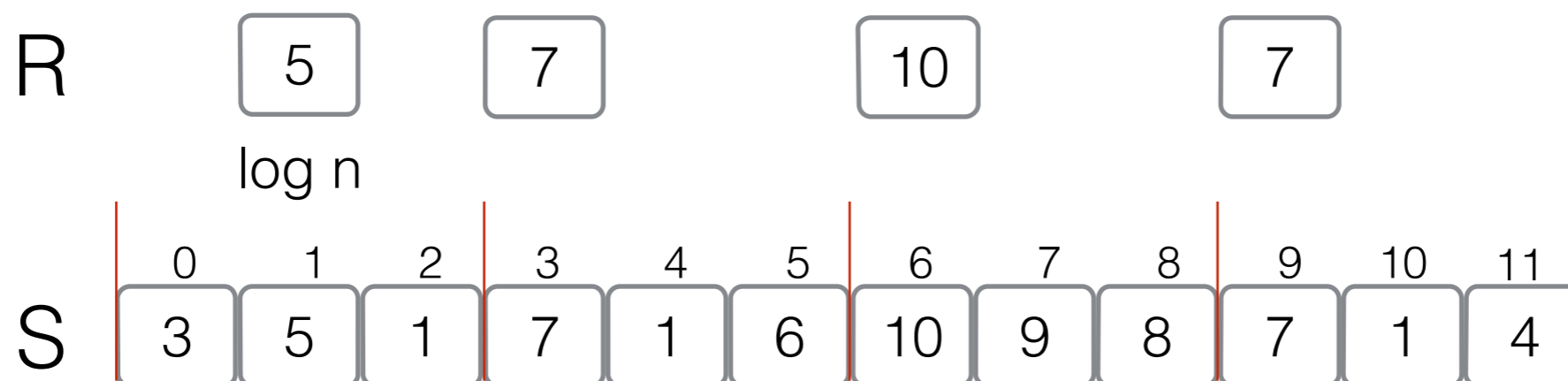


# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Use the previous solution on R!

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$



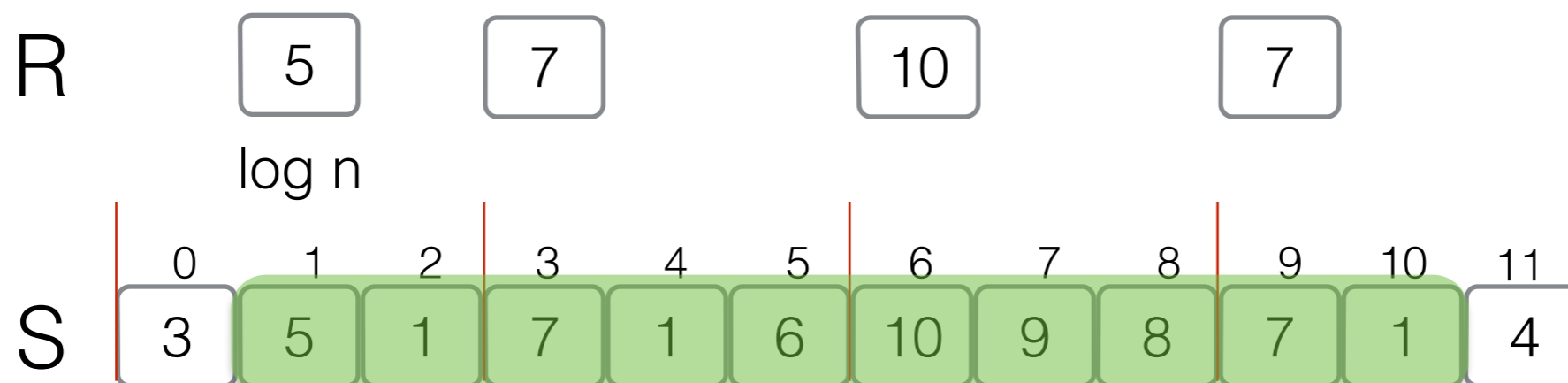
# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Use the previous solution on R!

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

RMQ(1,10) = ?



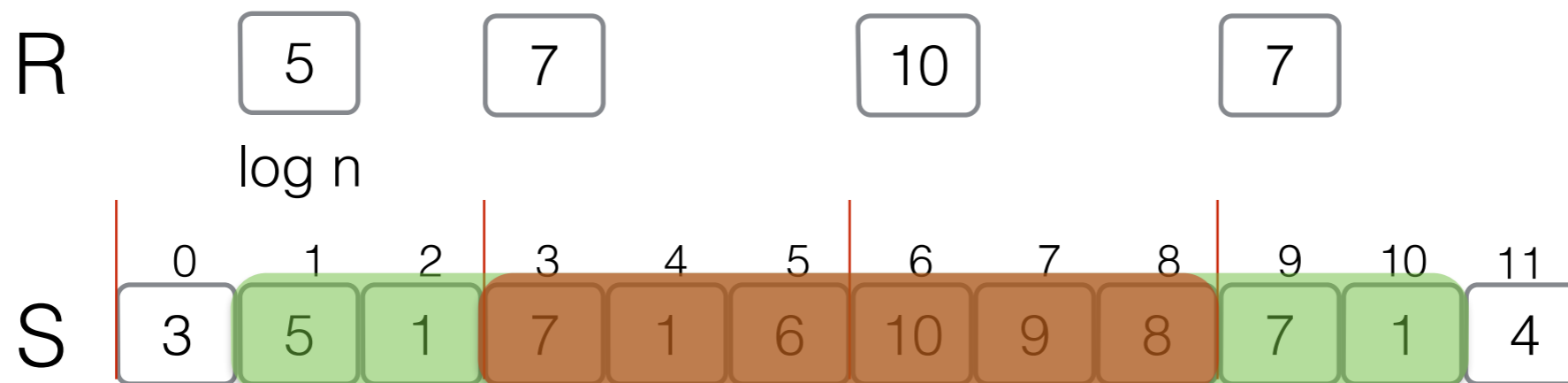
# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Use the previous solution on R!

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

RMQ(1,10) = ?



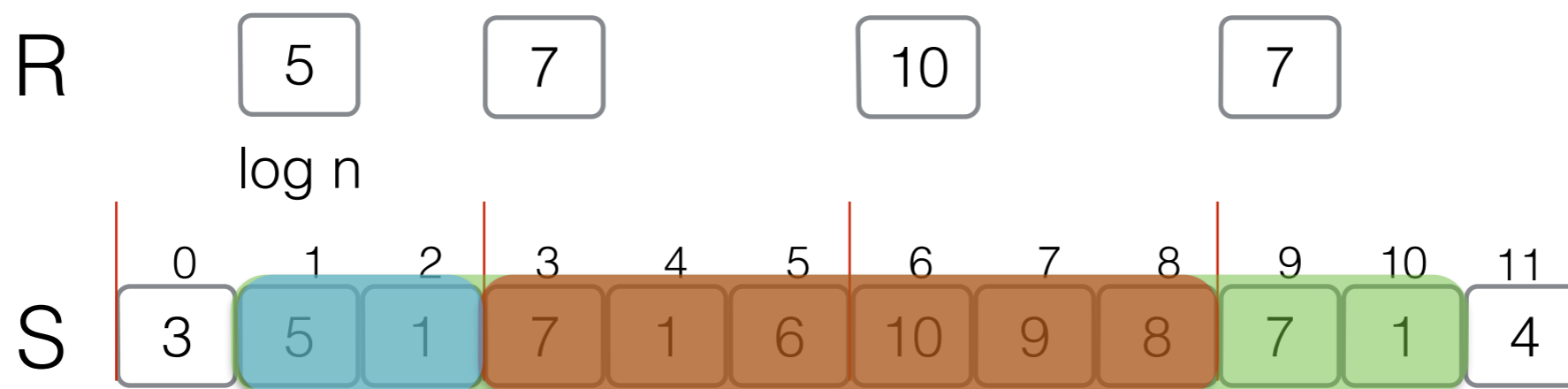
# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Use the previous solution on R!

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

RMQ(1,10) = ?



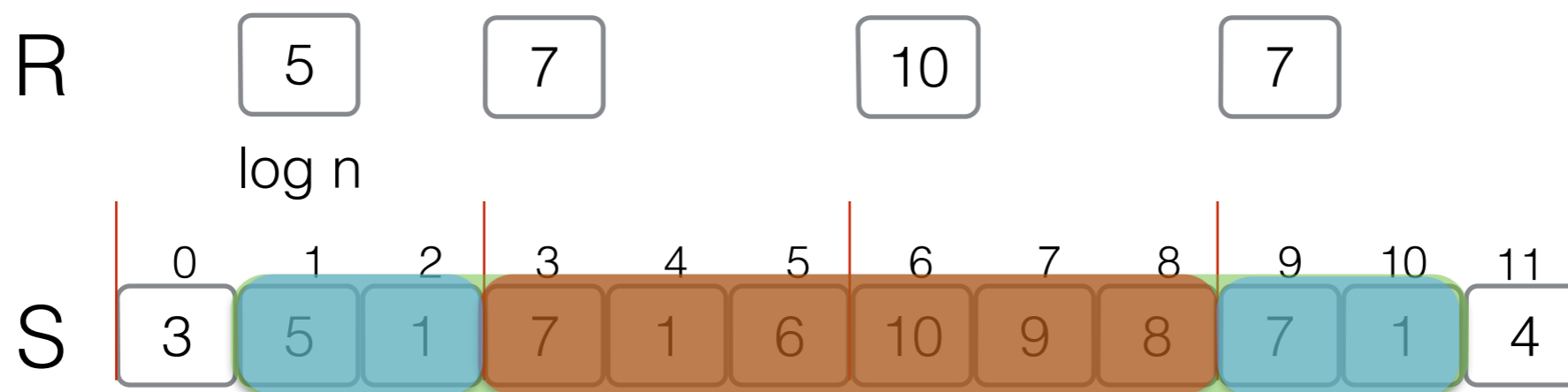
# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Use the previous solution on R!

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

RMQ(1,10) = ?



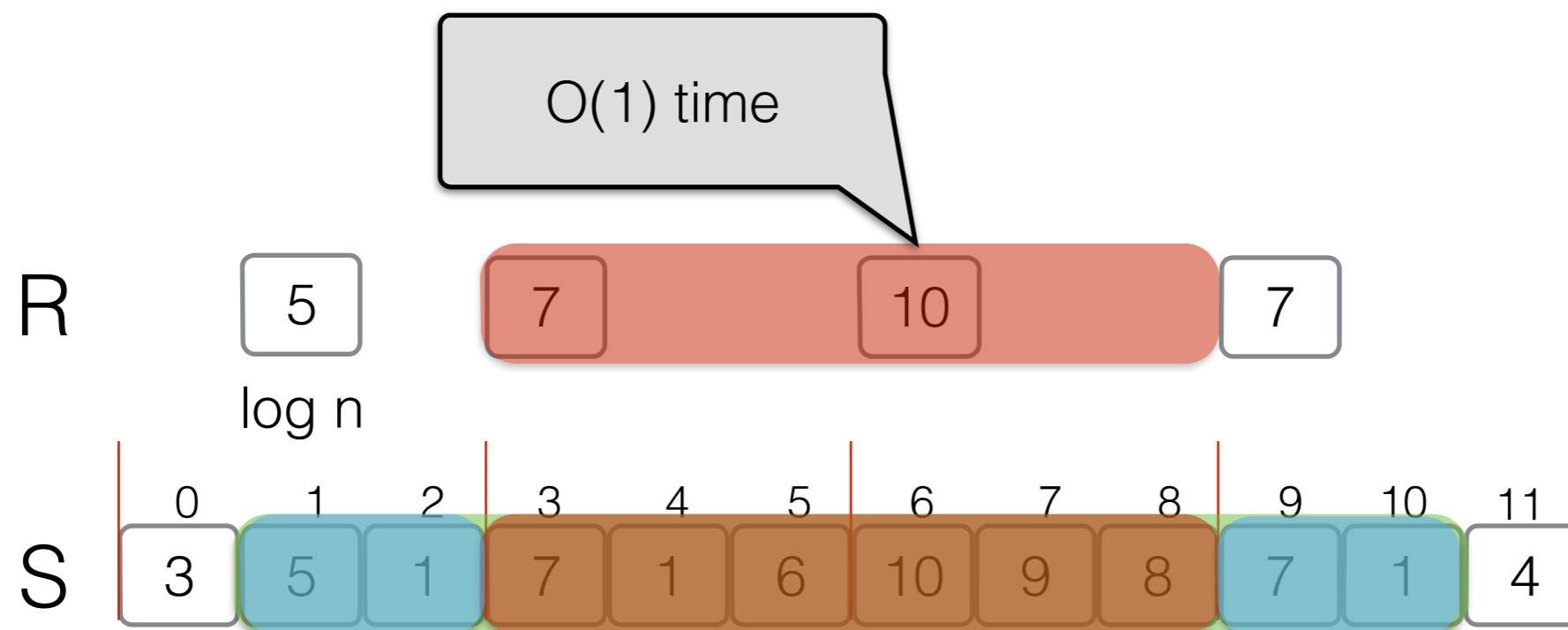
# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Use the previous solution on R!

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

RMQ(1,10) = ?





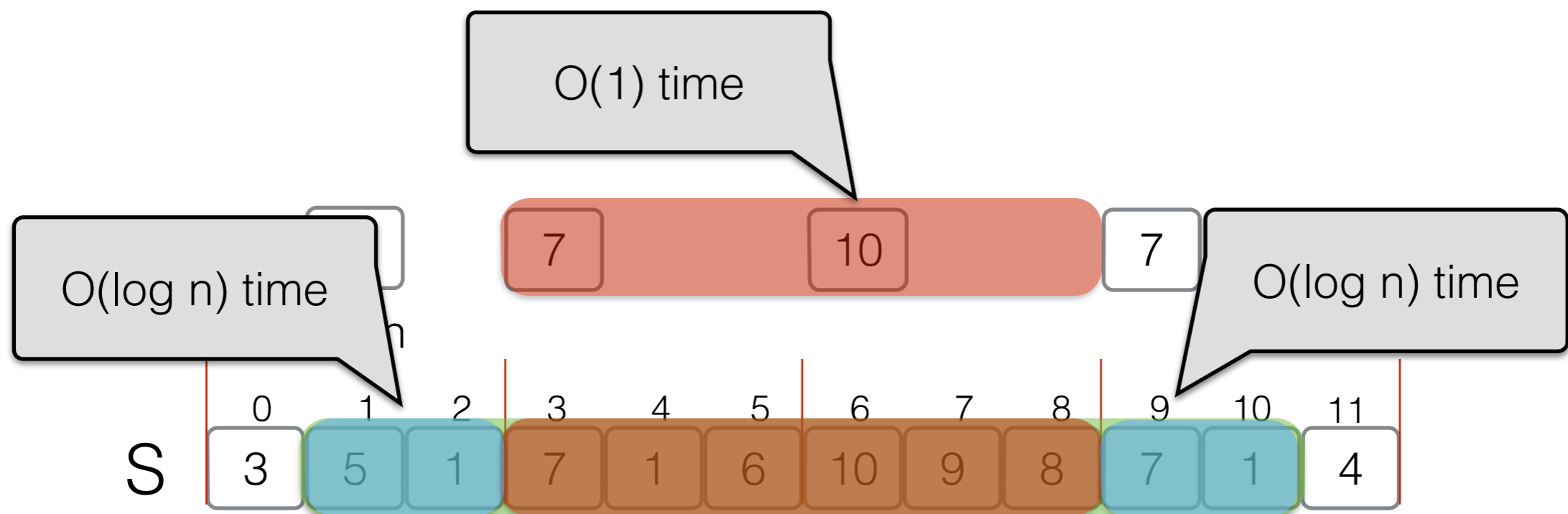
# Range Maximum Query (3)

Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Use the previous solution on  $R$ !

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

RMQ(1,10) = ?



# Range Maximum Query (3)

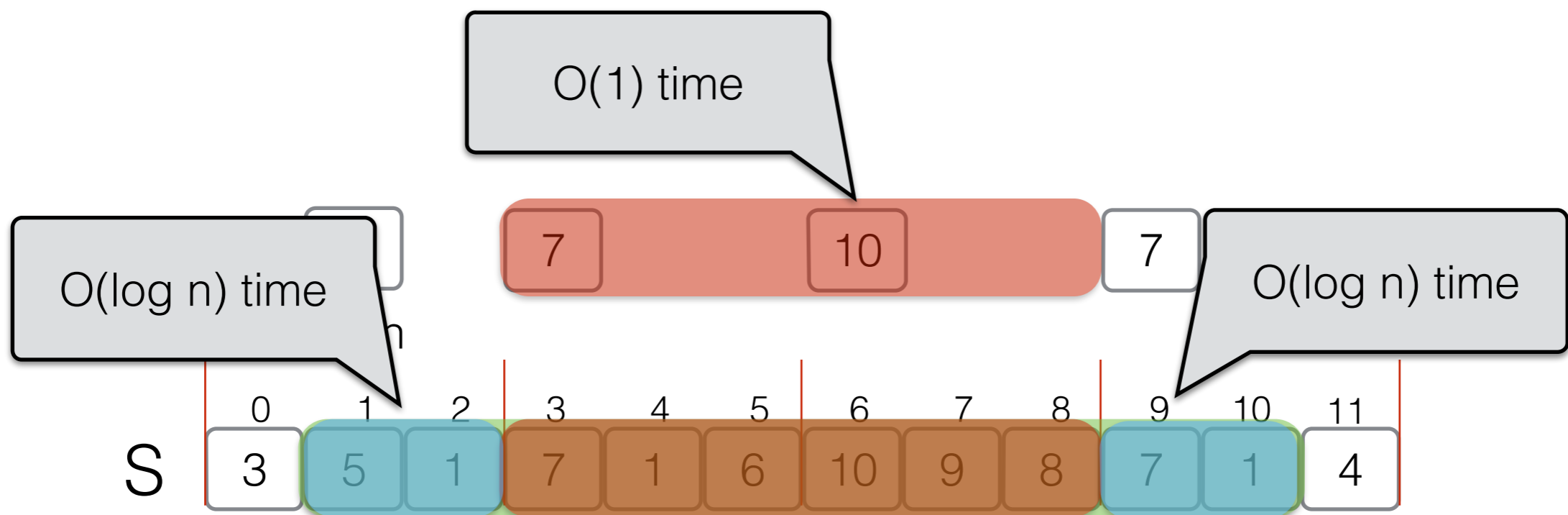
Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

Use the previous solution on  $R$ !

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

$\text{RMQ}(1, 10) = ?$



# Range Maximum Query (3)

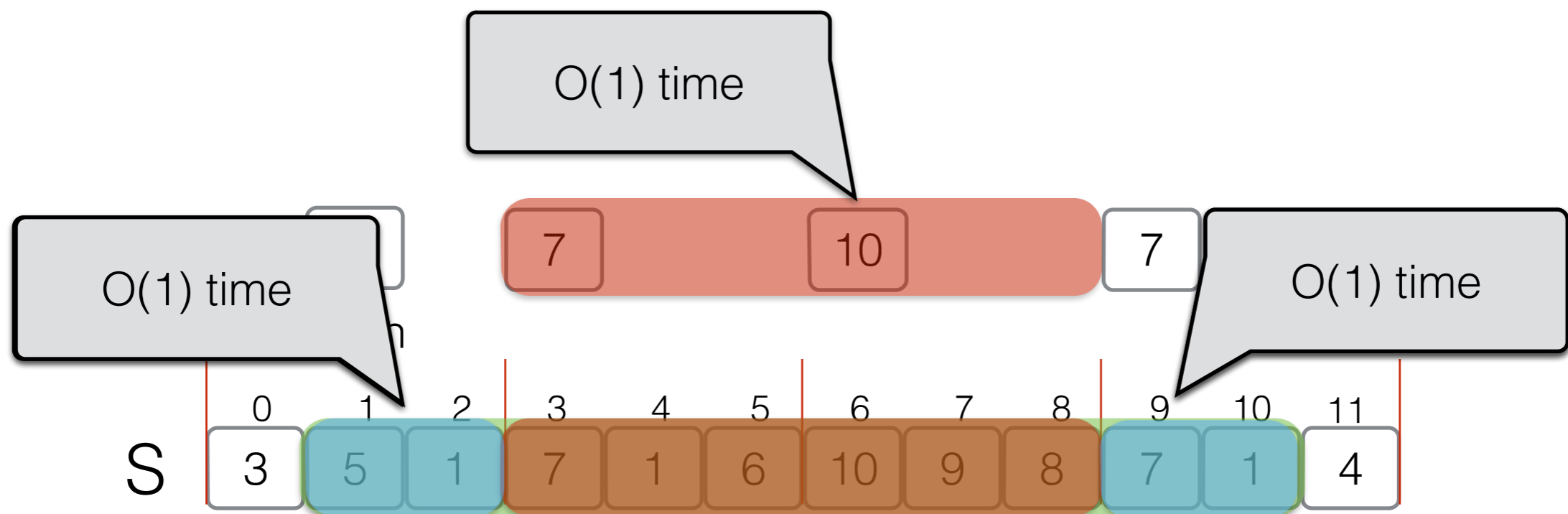
Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

Use the previous solution on  $R$ !

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

$\text{RMQ}(1, 10) = ?$



# Range Maximum Query (3)

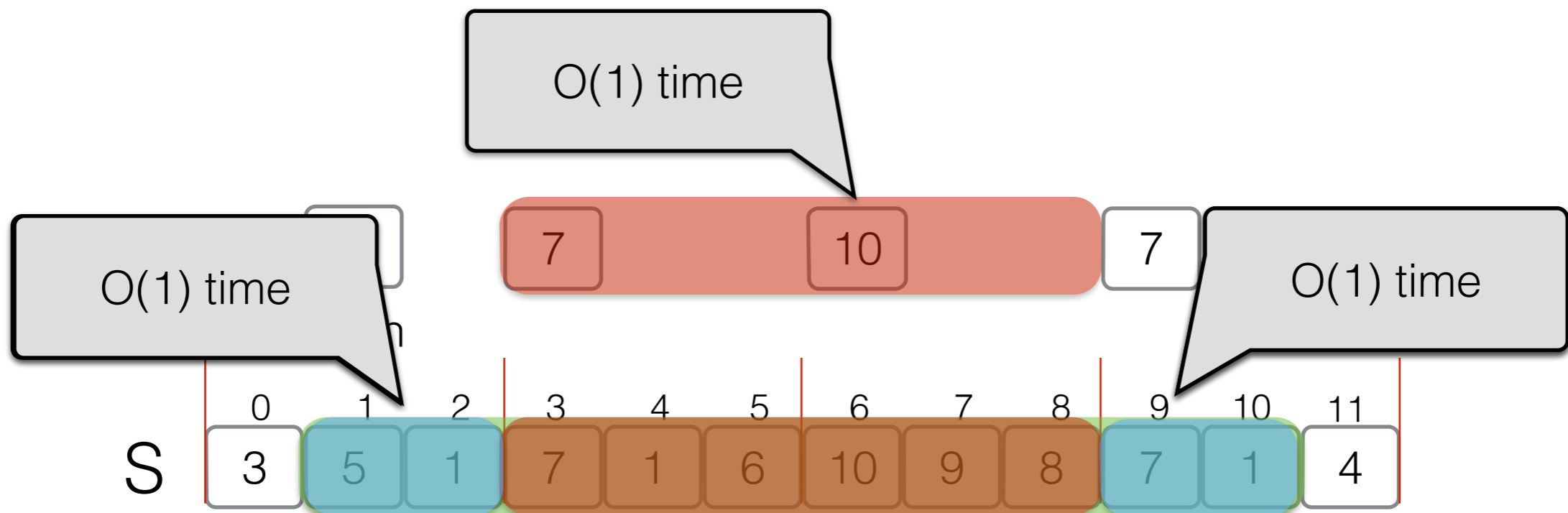
Space:  $O(n \log n)$  bits  
Query time:  $O(\log n)$

Space:  ~~$O(n \log n)$~~  bits  
Query time:  $O(1)$

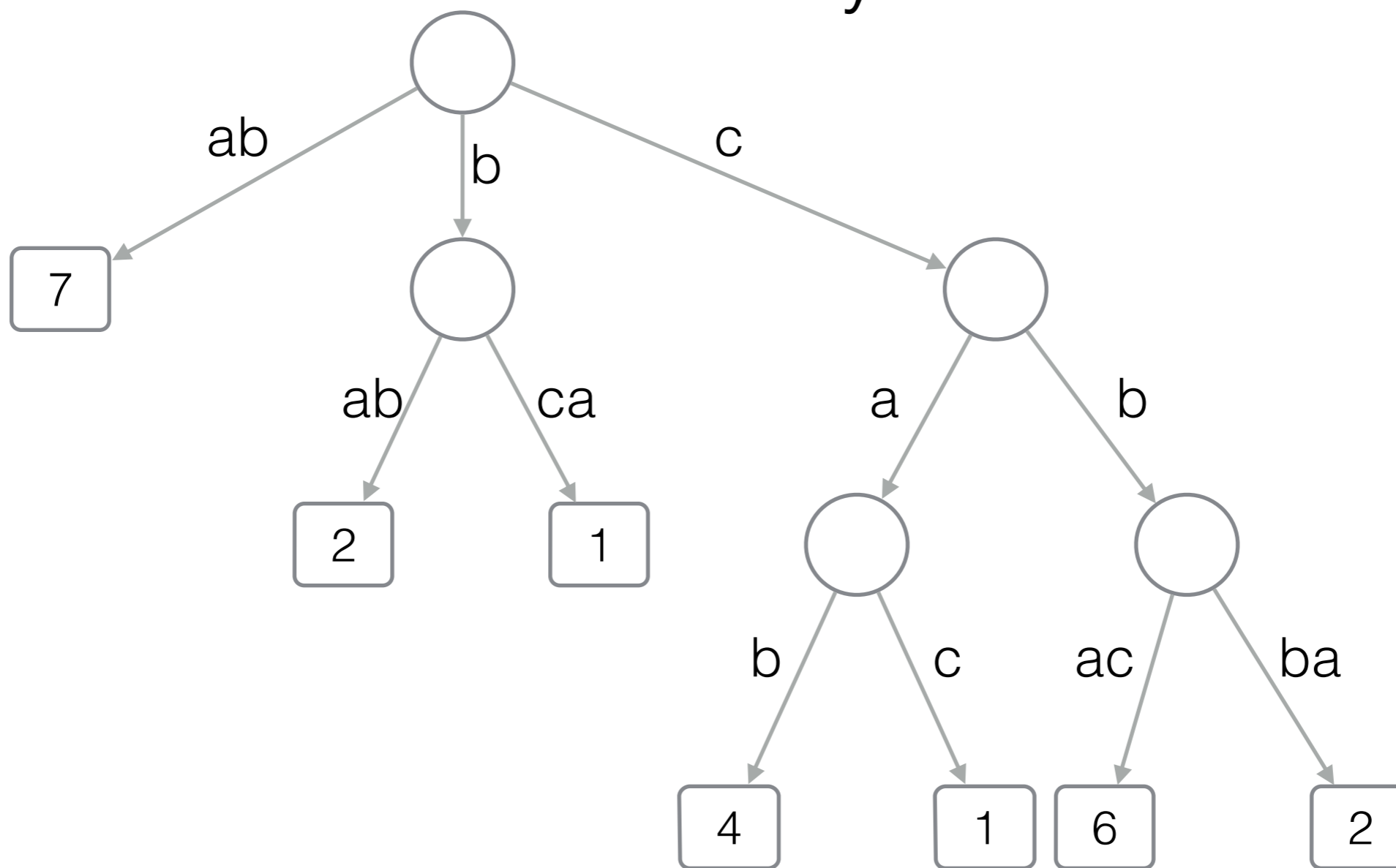
Use the previous solution on  $R$ !

Space:  $O(n \log n)$  bits  
Query time:  $O(1)$

RMQ(1,10) = ?



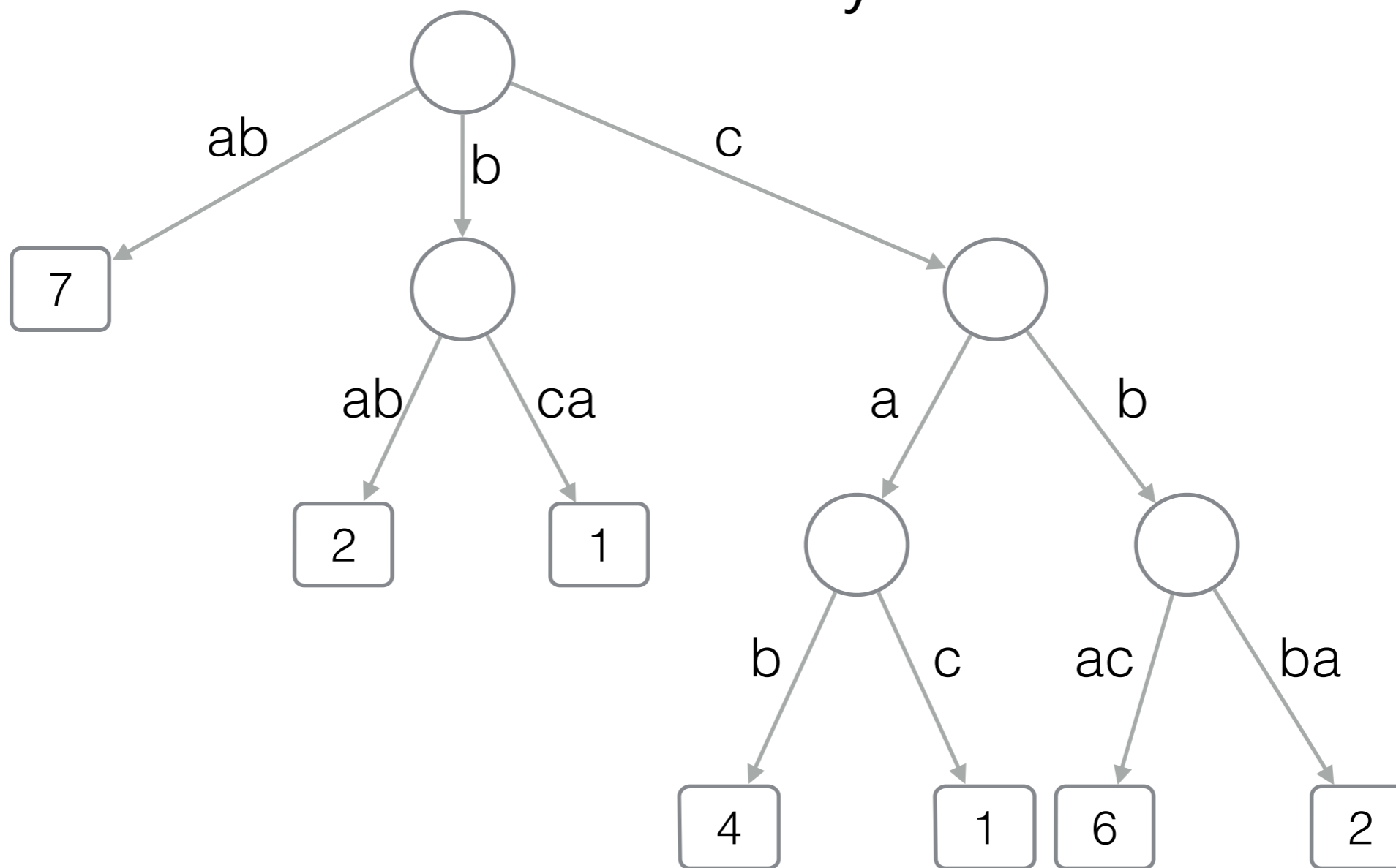
# Summary



$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary

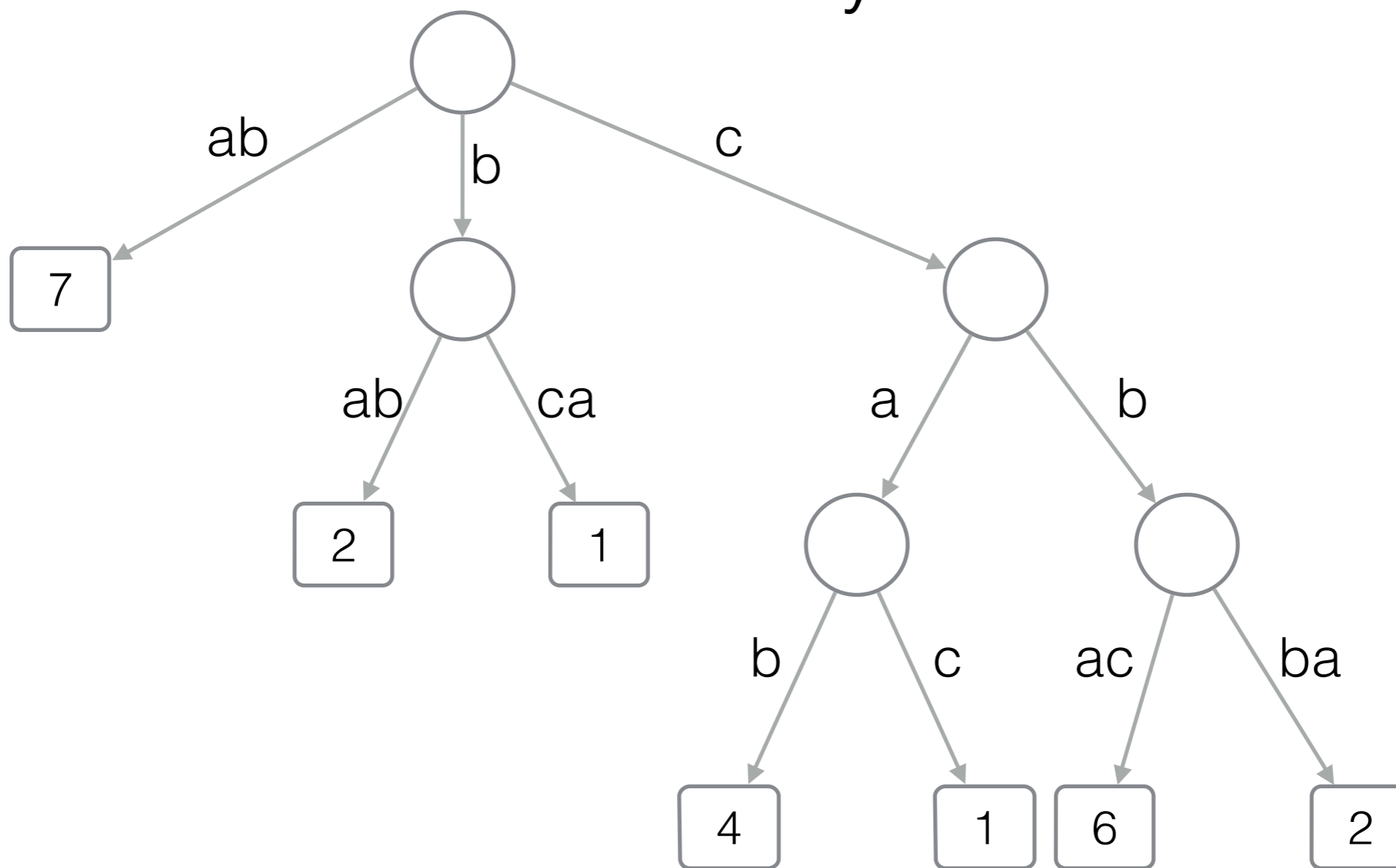


Find the node "prefixed" by P

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary



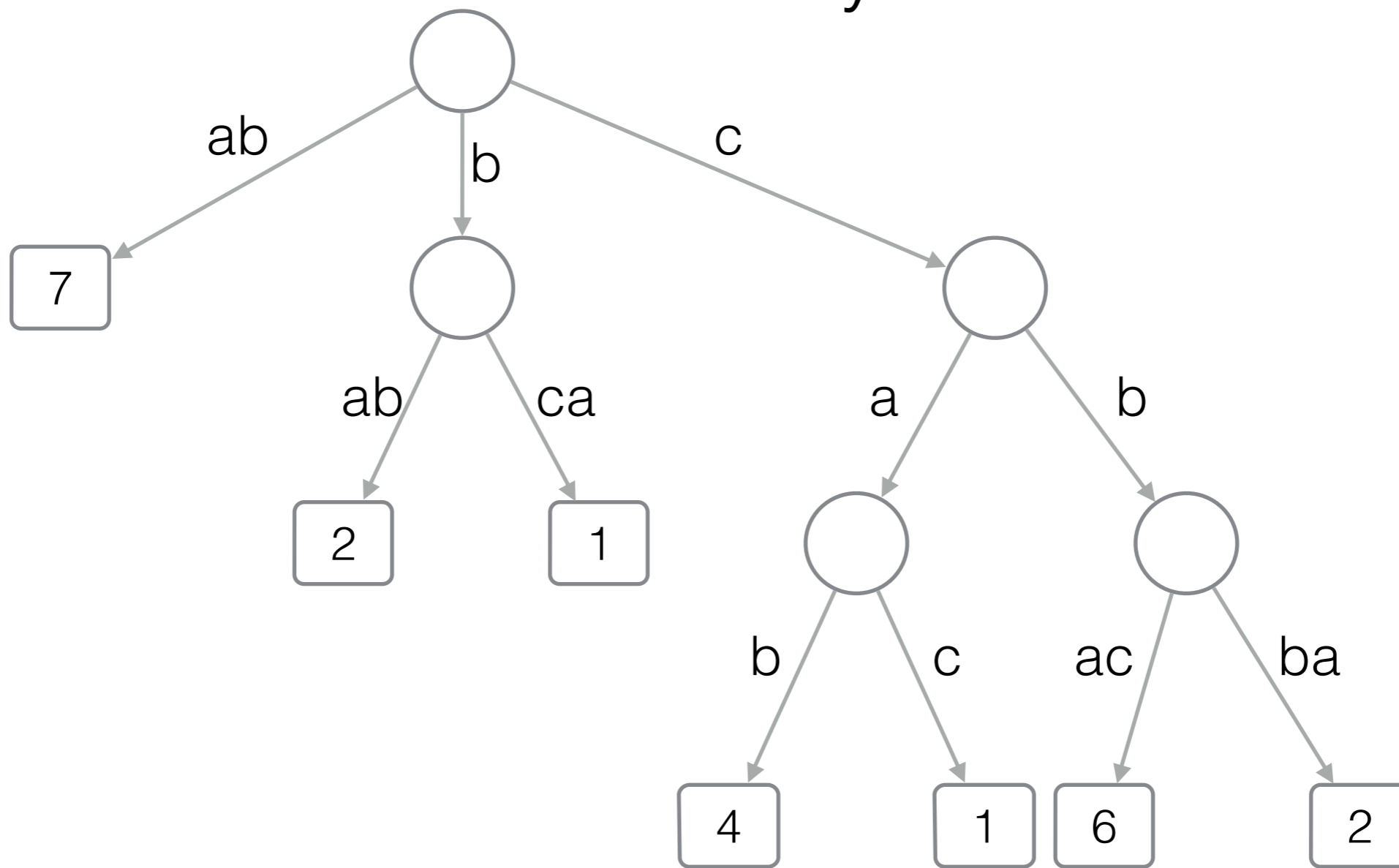
Find the node "prefixed" by P

$O(|P|)$  time

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary



Find the node “prefixed” by P

$O(|P|)$  time

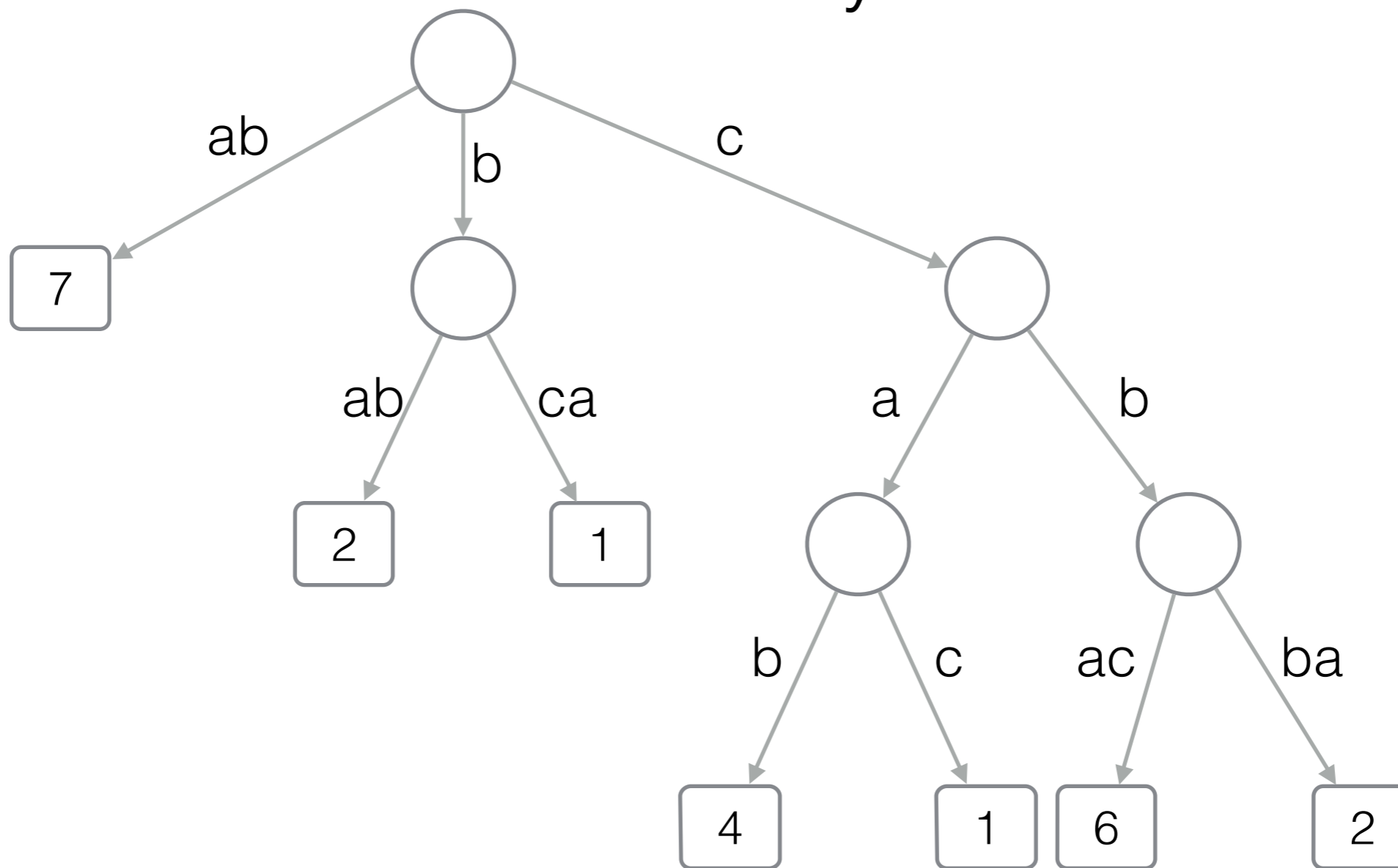
$O(m \log \sigma + n \log m)$  bits

$D = \{ ab (7), bab (2), bca (1), cab (4), cac (1), cbac (6), cbba (2) \}$

$n = |D|$ ,  $m$  total length of strings in  $D$



# Summary



Find the node “prefixed” by P

$O(|P|)$  time

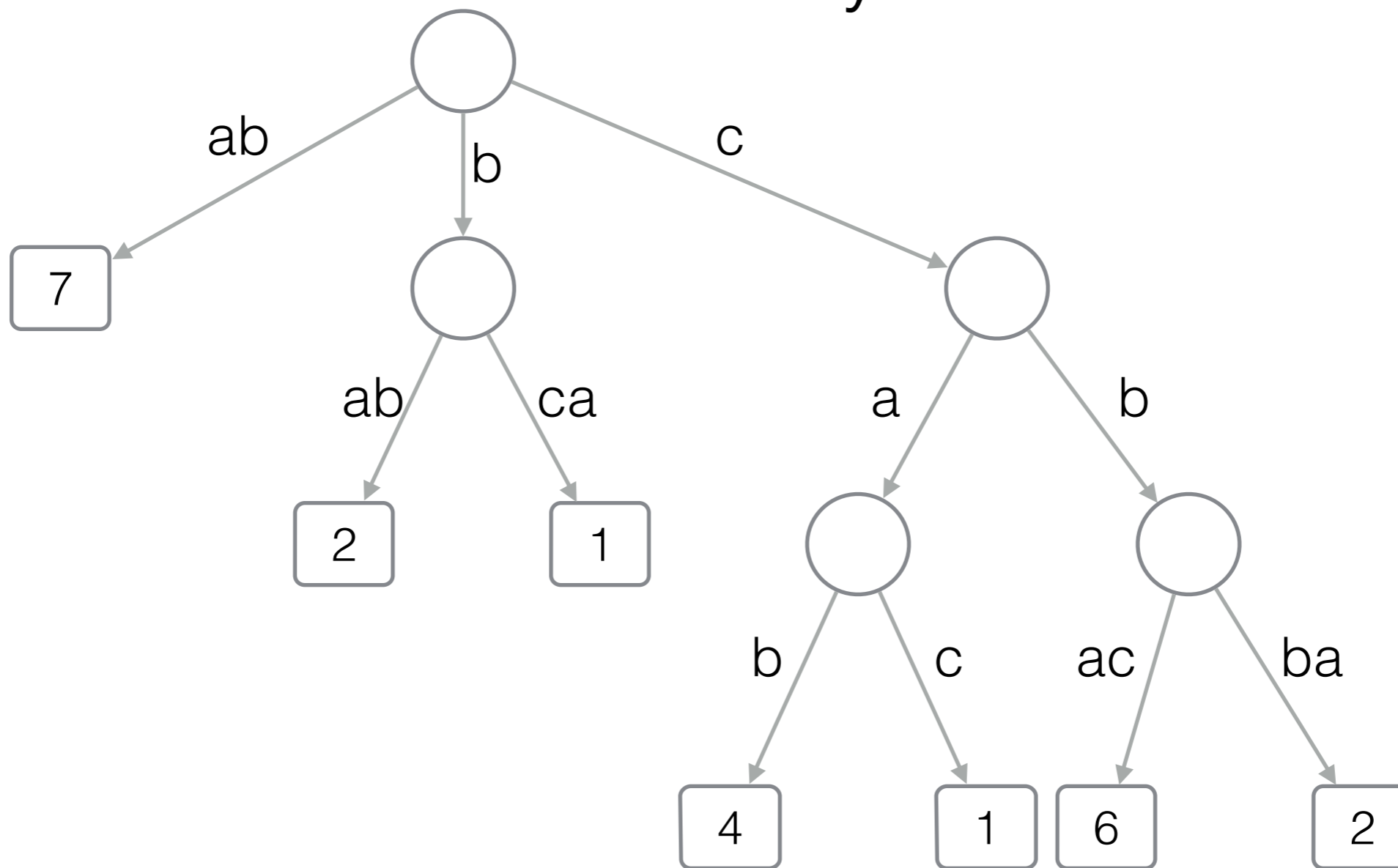
$O(m \log \sigma + n \log m)$  bits

Compute the top-k strings

{ a (1), cab (4), cac (1), cbac (6), cbba (2) }

$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary



Find the node “prefixed” by P

$O(|P|)$  time

$O(m \log \sigma + n \log m)$  bits

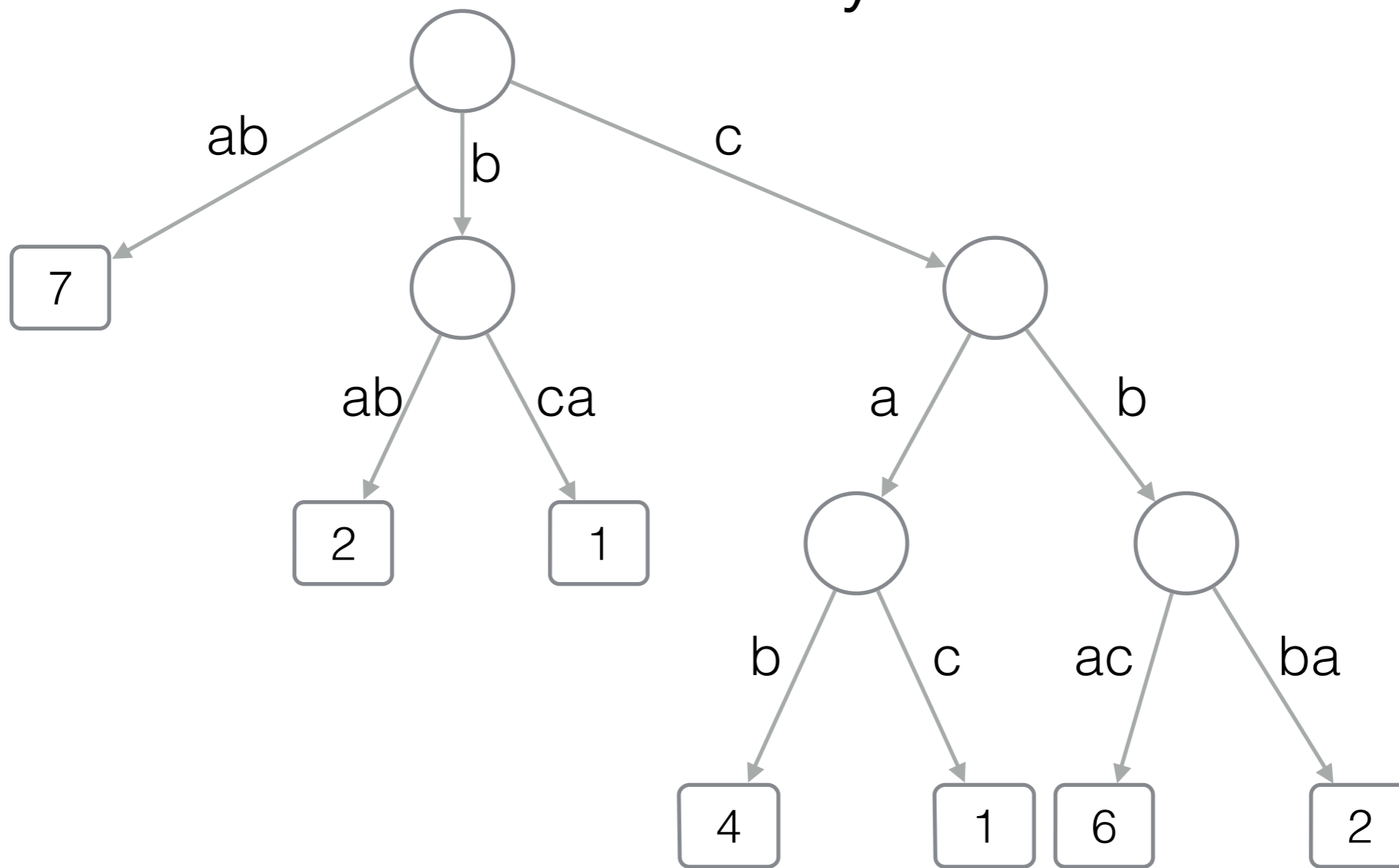
Compute the top-k strings

$O(k \log k)$  time

{ cbac (6), cbba (2) }

$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary



Find the node “prefixed” by P

$O(|P|)$  time

$O(m \log \sigma + n \log m)$  bits

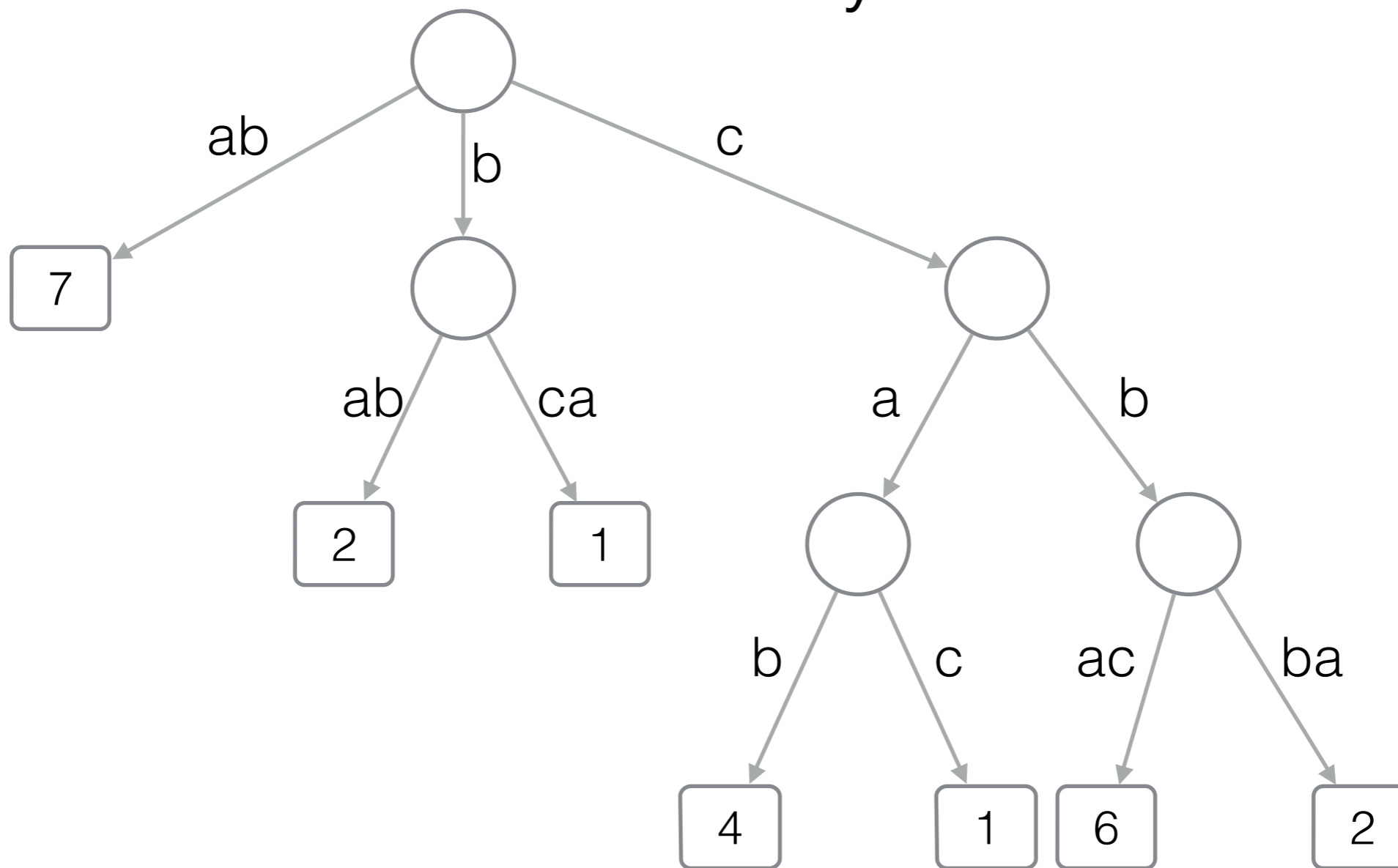
Compute the top-k strings

$O(k \log k)$  time

$O(n)$  bits

$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary



Find the node “prefixed” by P

$O(|P|)$  time

$O(m \log \sigma + n \log m)$  bits

Compute the top-k strings

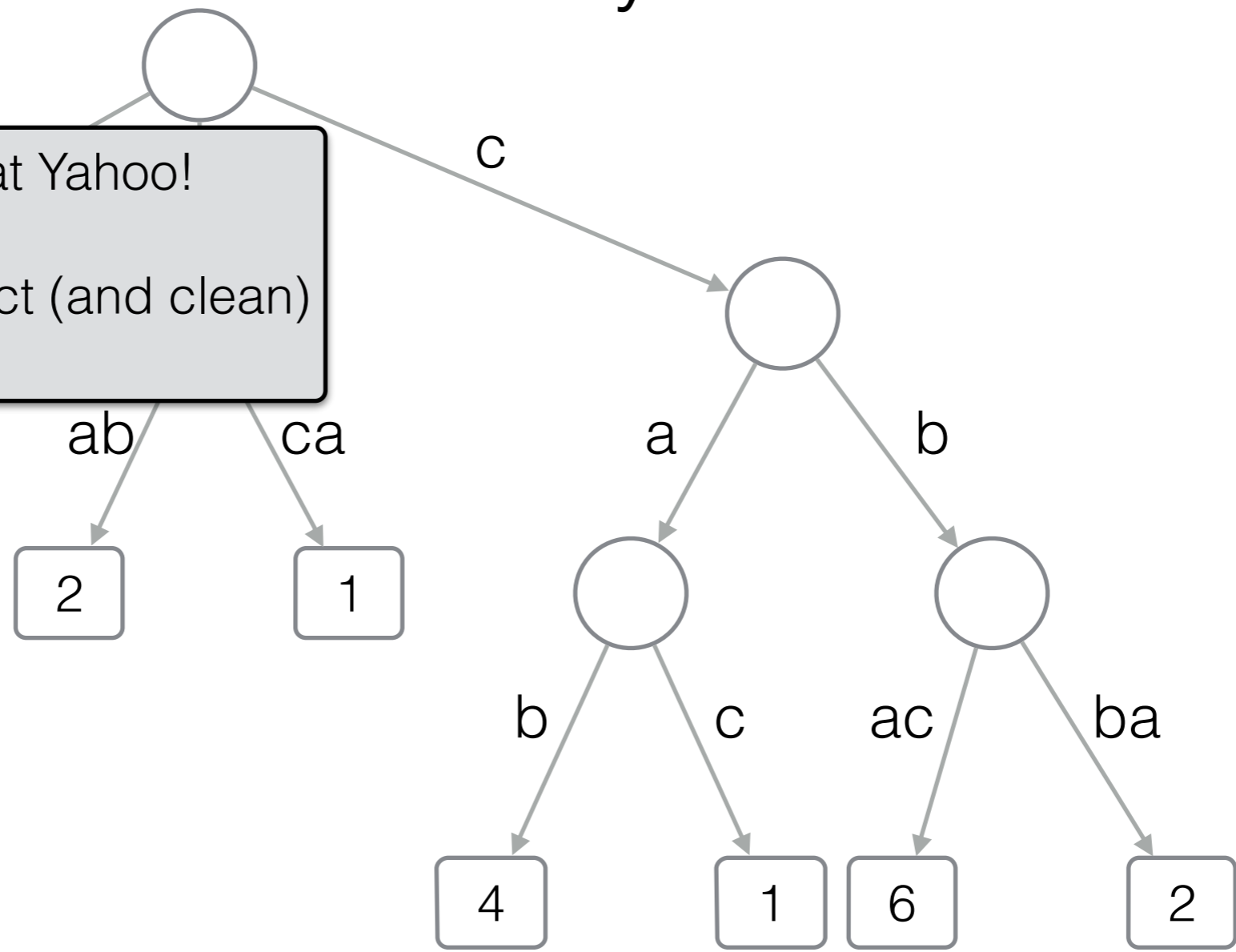
$O(k \log k)$  time

$O(n)$  bits

$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary

3 months query log at Yahoo!  
 ≈600 million of distinct (and clean) queries



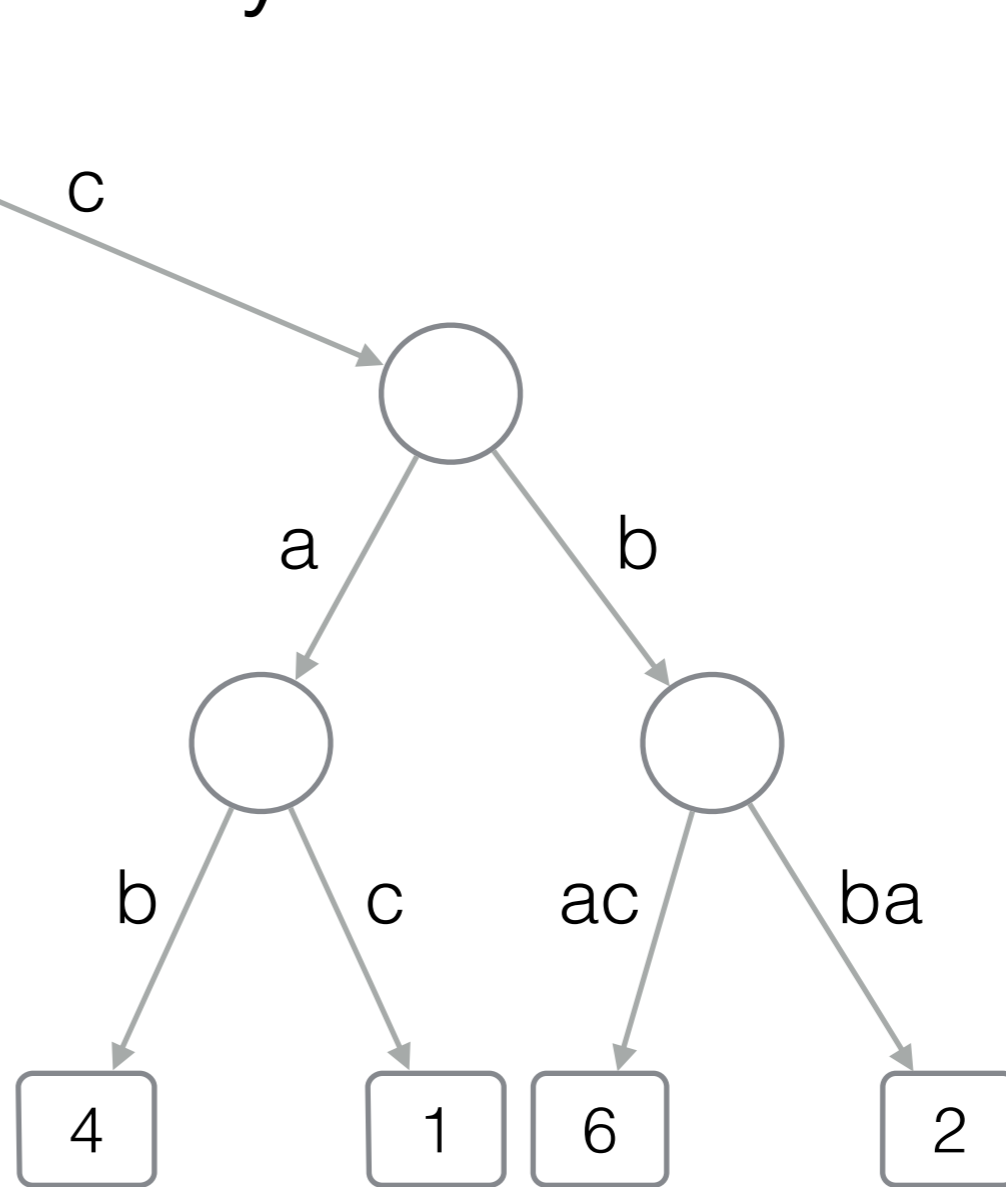
|                               |                    |                                    |
|-------------------------------|--------------------|------------------------------------|
| Find the node "prefixed" by P | $O( P )$ time      | $O(m \log \sigma + n \log m)$ bits |
| Compute the top-k strings     | $O(k \log k)$ time | $O(n)$ bits                        |

$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary

3 months query log at Yahoo!  
 ≈600 million of distinct (and clean) queries

Trie requires ≈50 Gbytes!



|                               |               |                                    |
|-------------------------------|---------------|------------------------------------|
| Find the node "prefixed" by P | $O( P )$ time | $O(m \log \sigma + n \log m)$ bits |
|-------------------------------|---------------|------------------------------------|

|                           |                    |             |
|---------------------------|--------------------|-------------|
| Compute the top-k strings | $O(k \log k)$ time | $O(n)$ bits |
|---------------------------|--------------------|-------------|

$n = |D|$ ,  $m$  total length of strings in  $D$

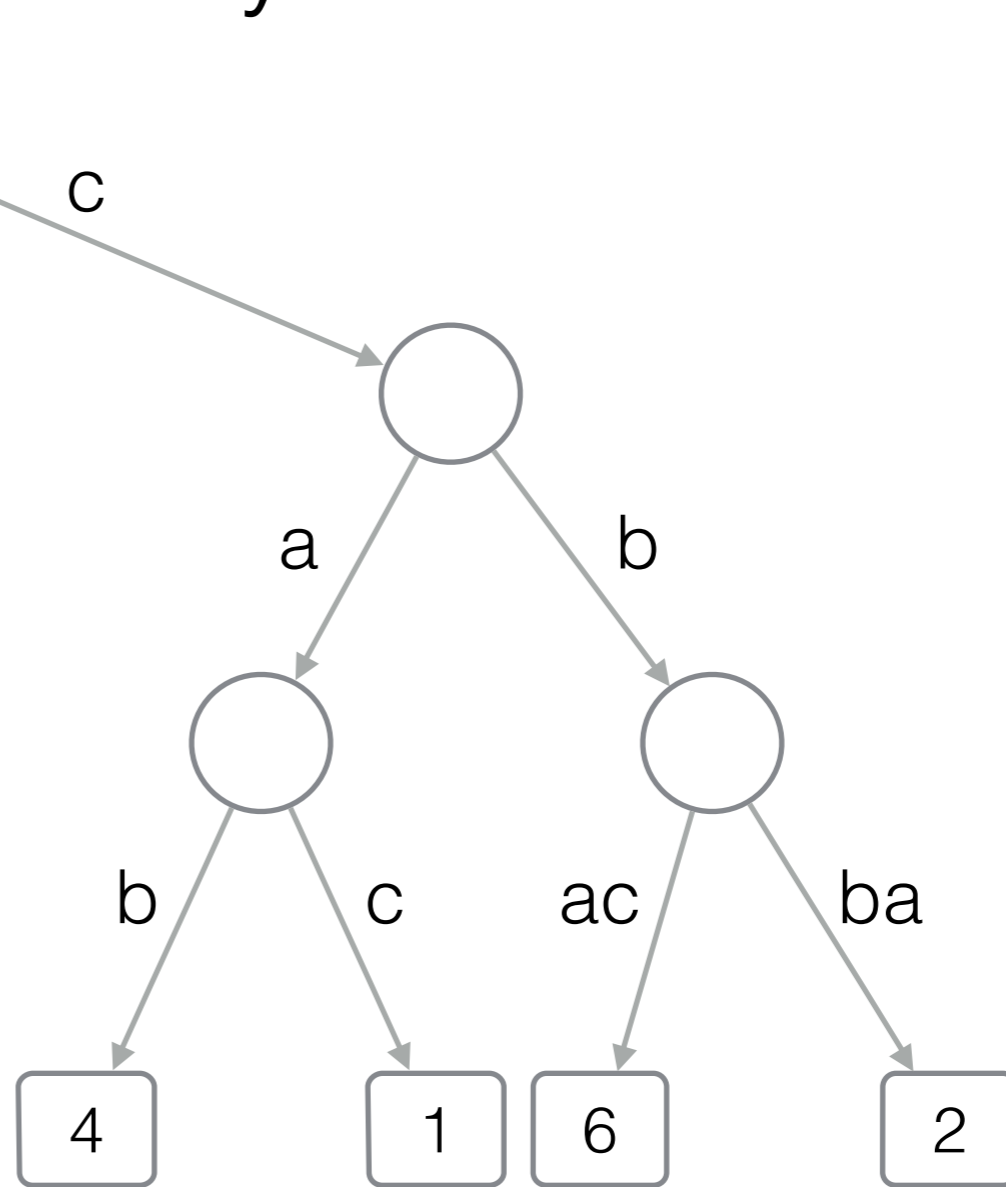
# Summary

3 months query log at Yahoo!

≈600 million of distinct (and clean) queries

Trie requires ≈50 Gbytes!

We will see how to reduce to ≈5 Gbytes!



Find the node “prefixed” by P

$O(|P|)$  time

$O(m \log \sigma + n \log m)$  bits

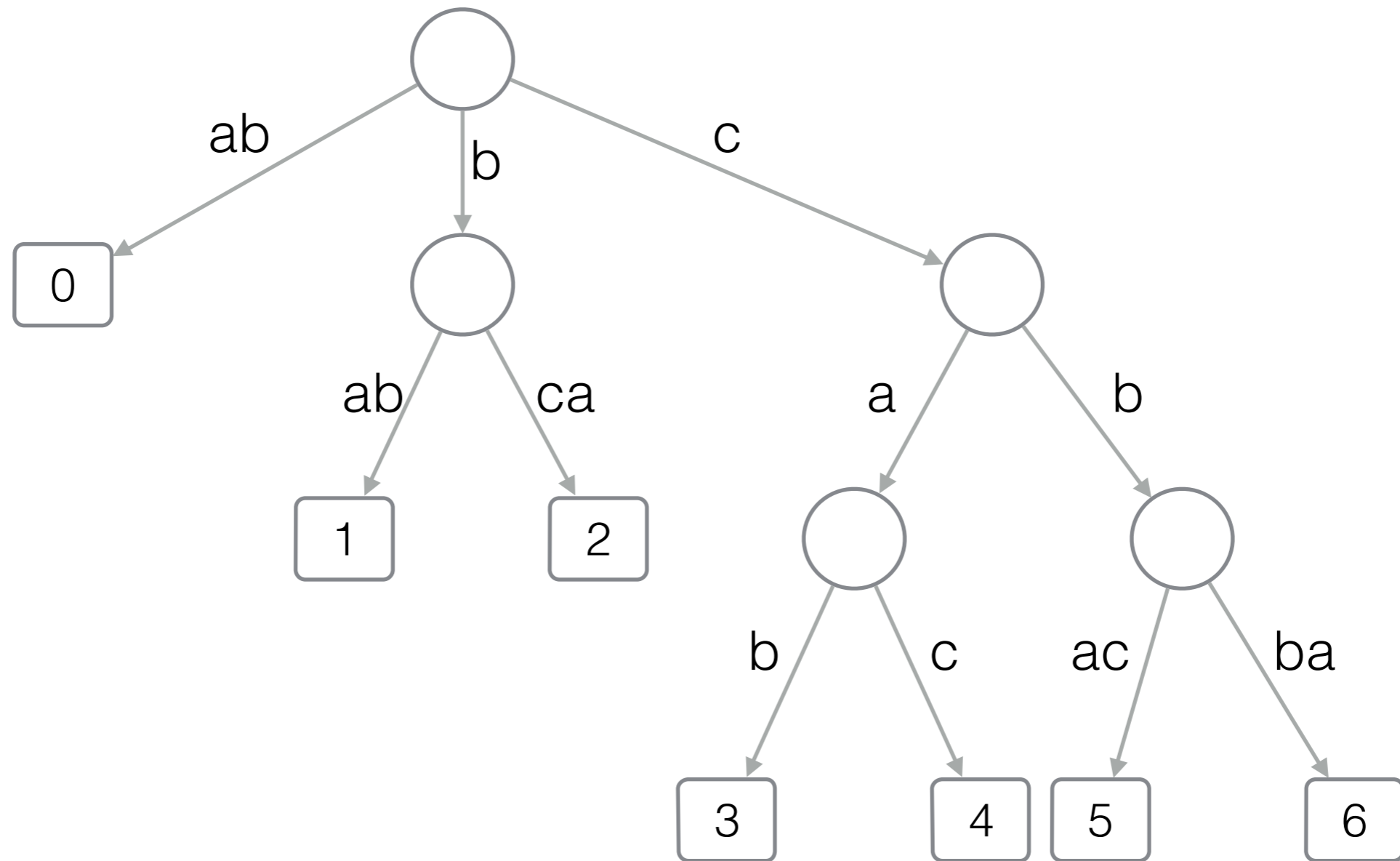
Compute the top-k strings

$O(k \log k)$  time

$O(n)$  bits

$n = |D|$ ,  $m$  total length of strings in  $D$

# Patricia trie

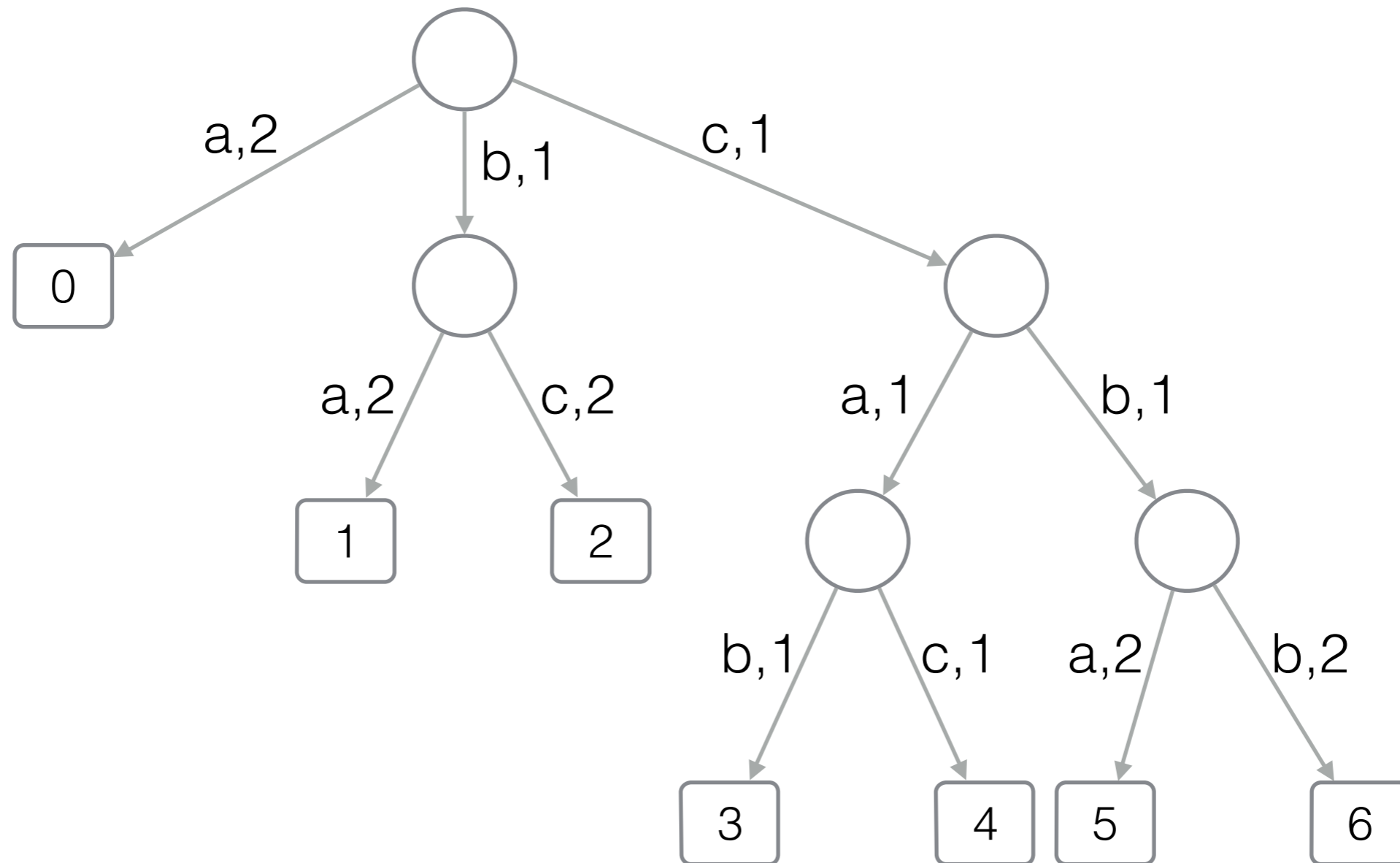


$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$



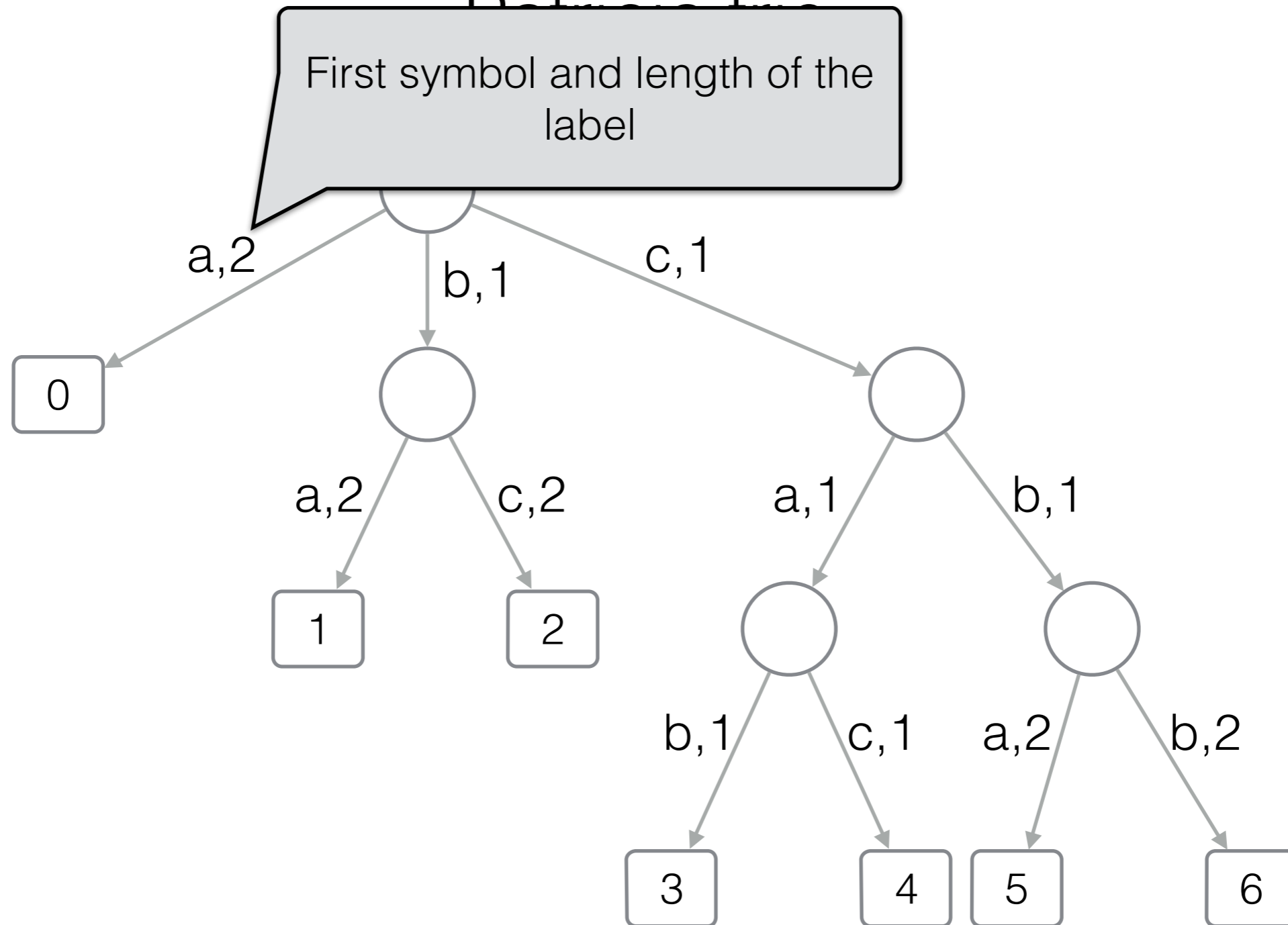
# Patricia trie



$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

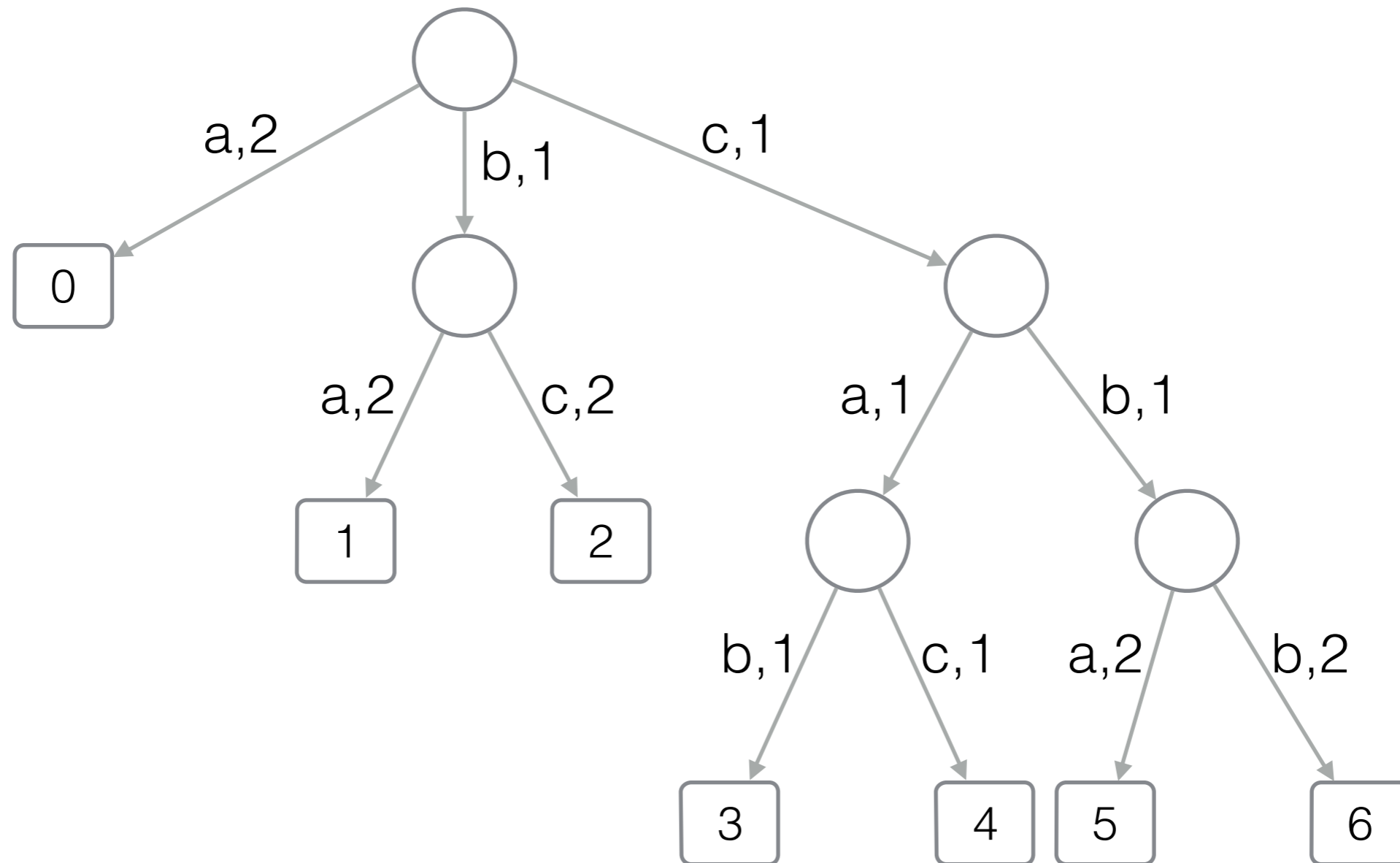
# Deterministic



$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

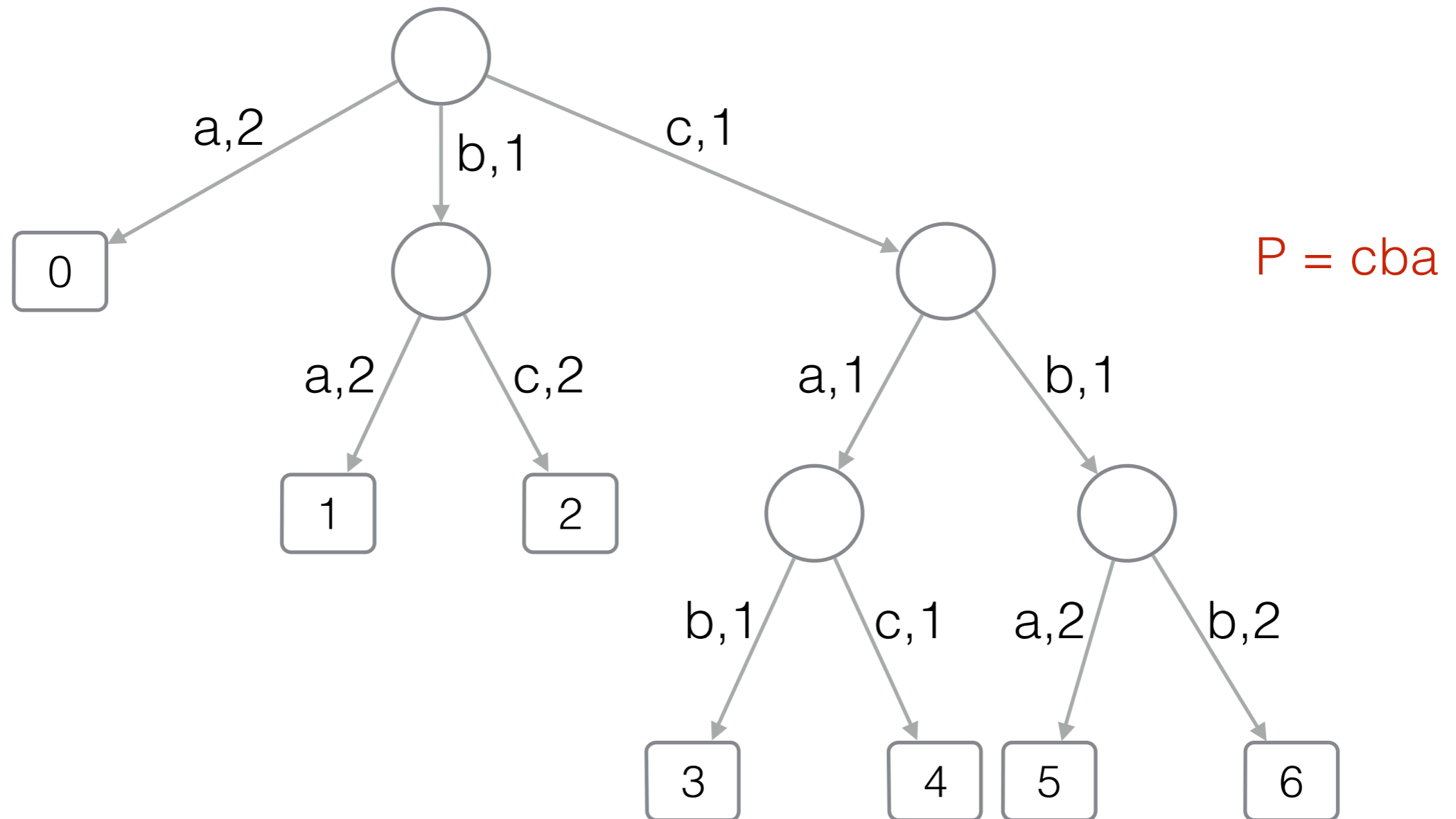
# Patricia trie



$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

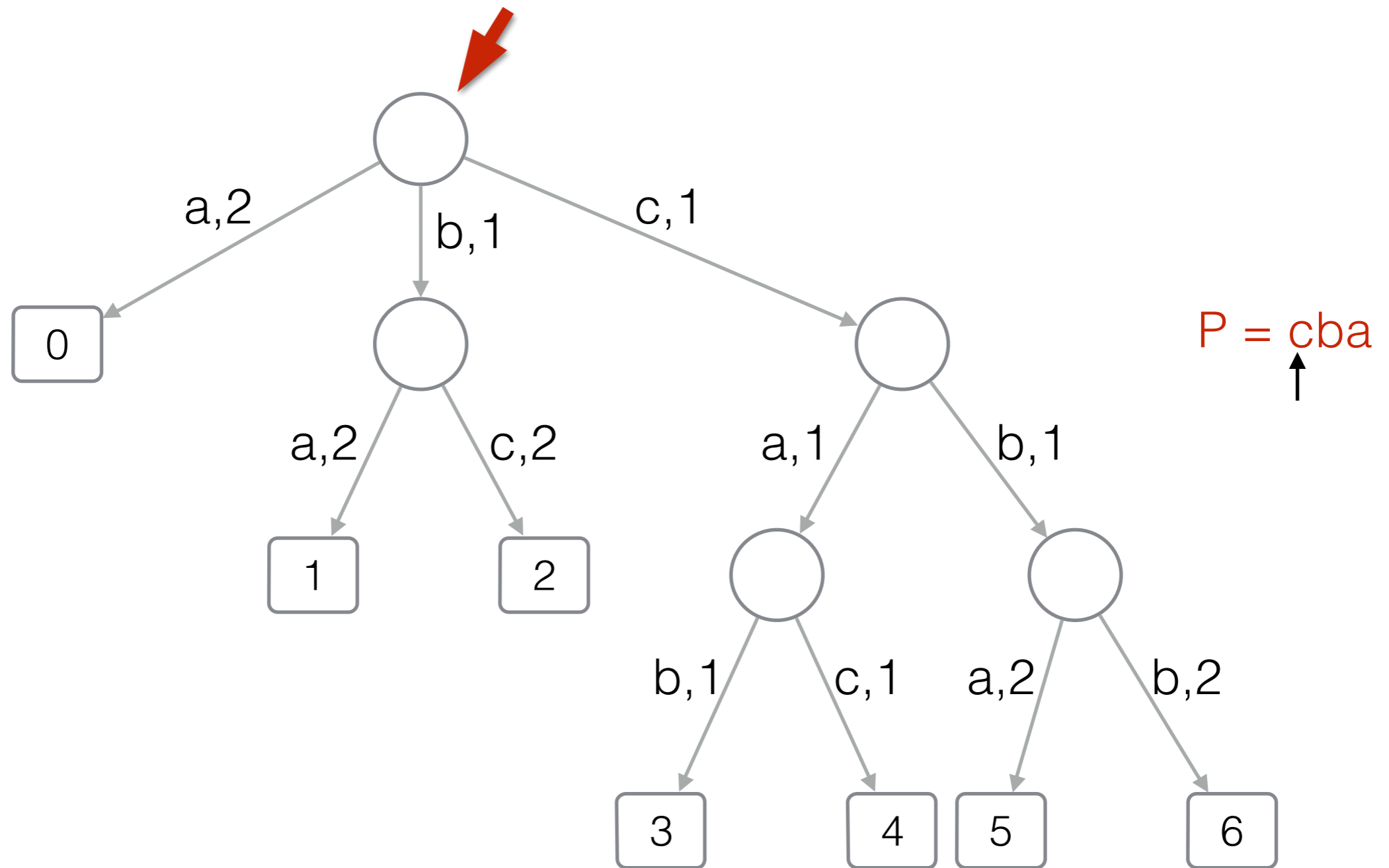
# Patricia trie



$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

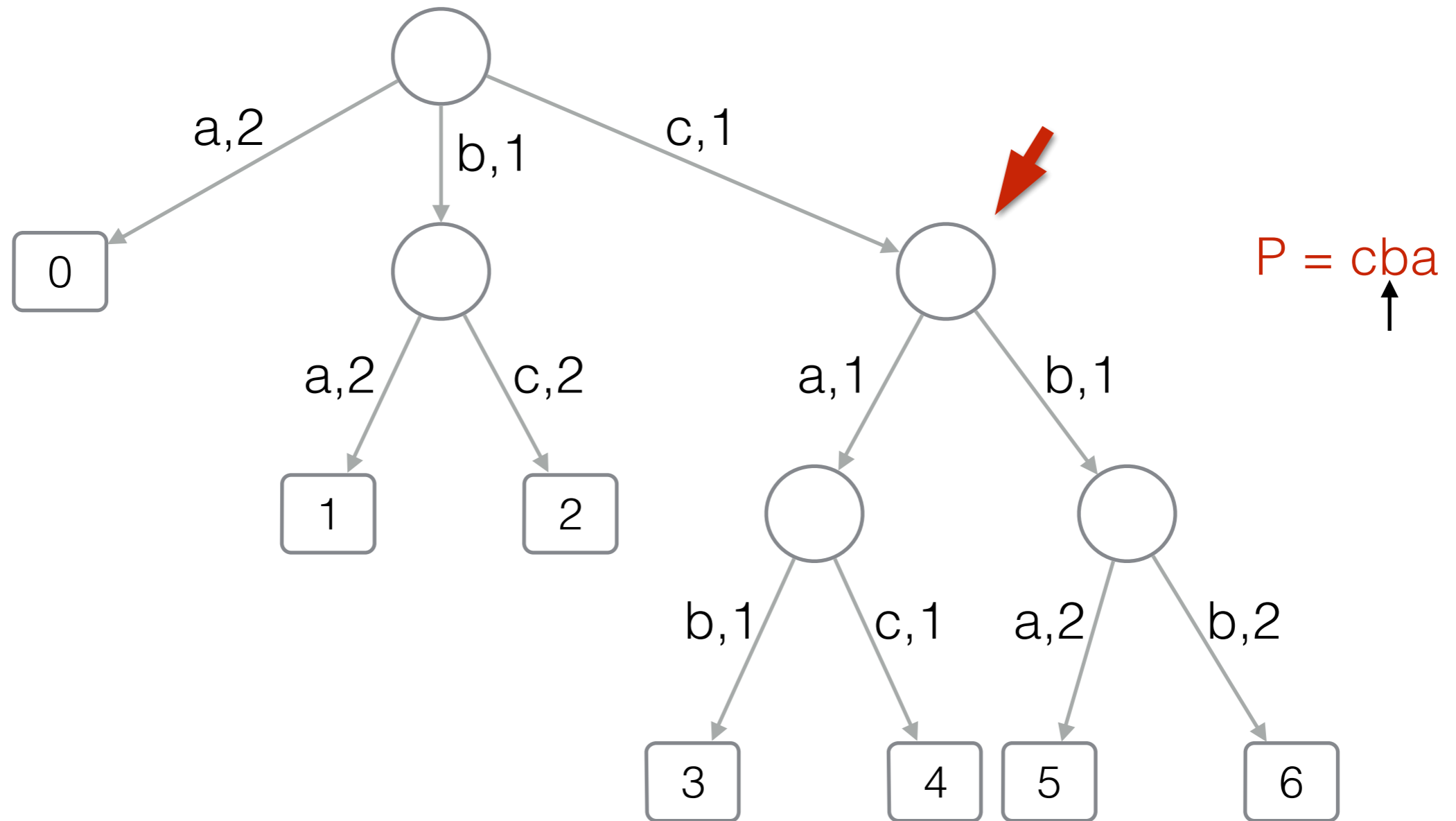
# Patricia trie



$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

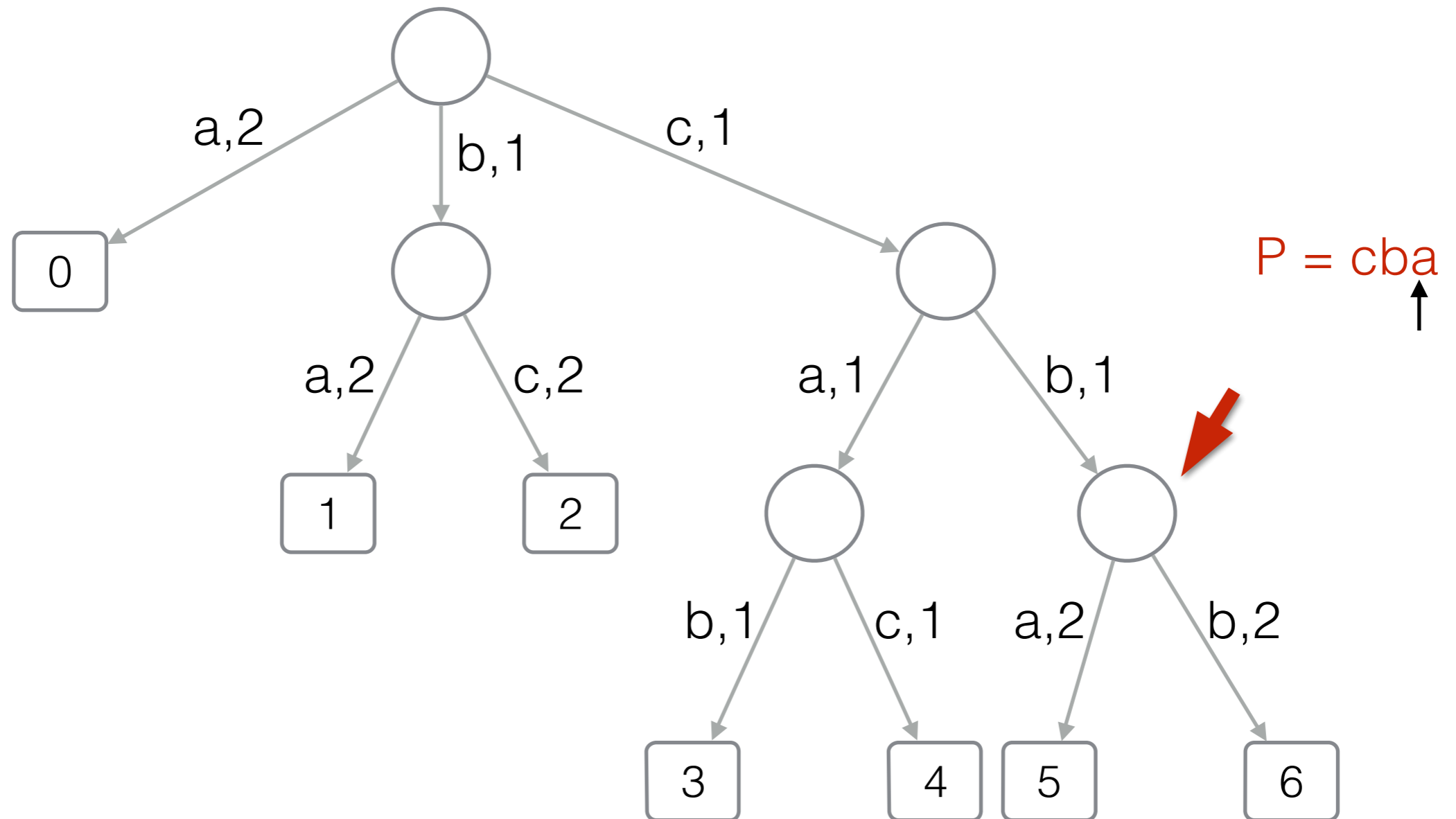
# Patricia trie



$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

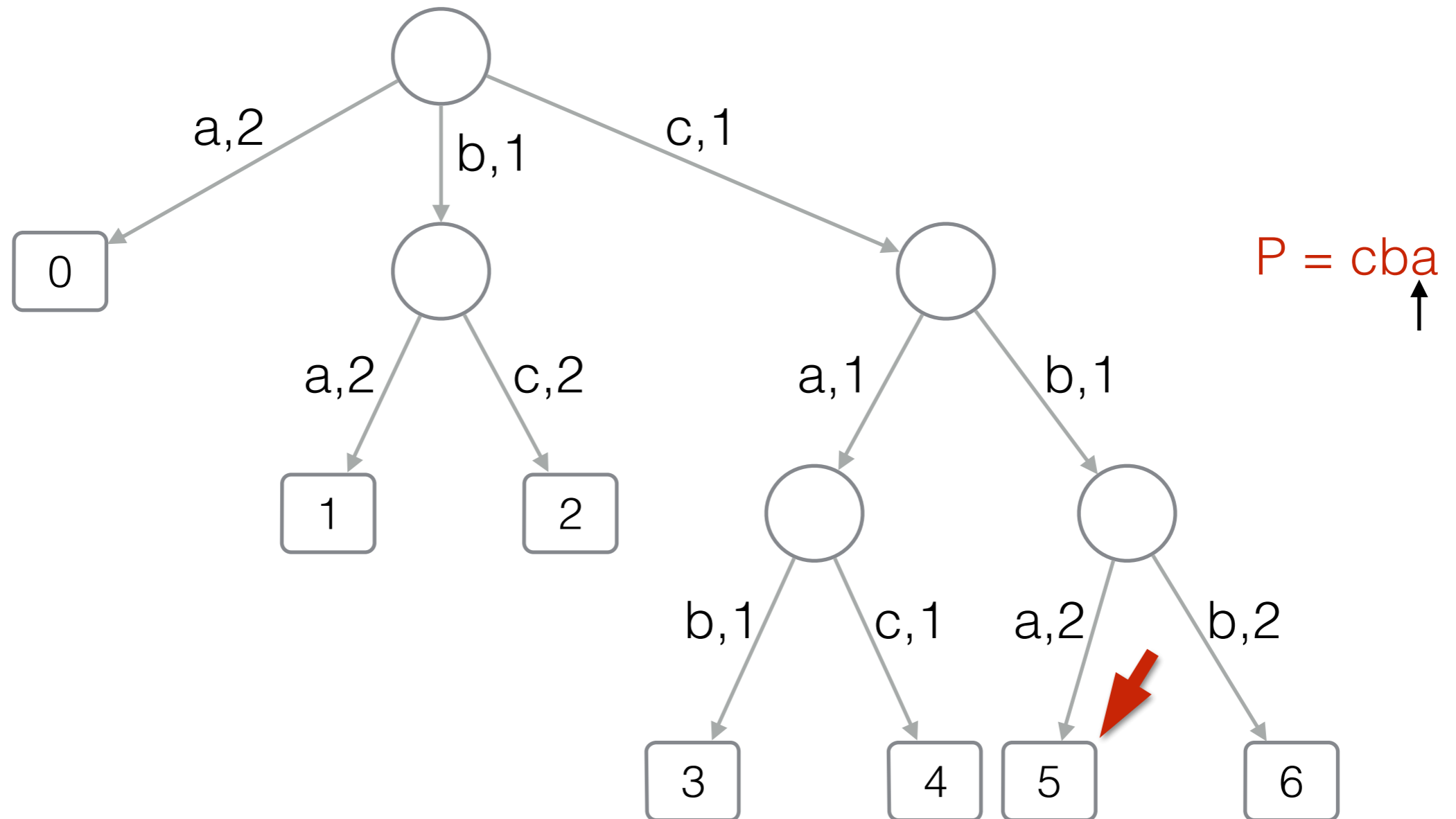
# Patricia trie



$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Patricia trie

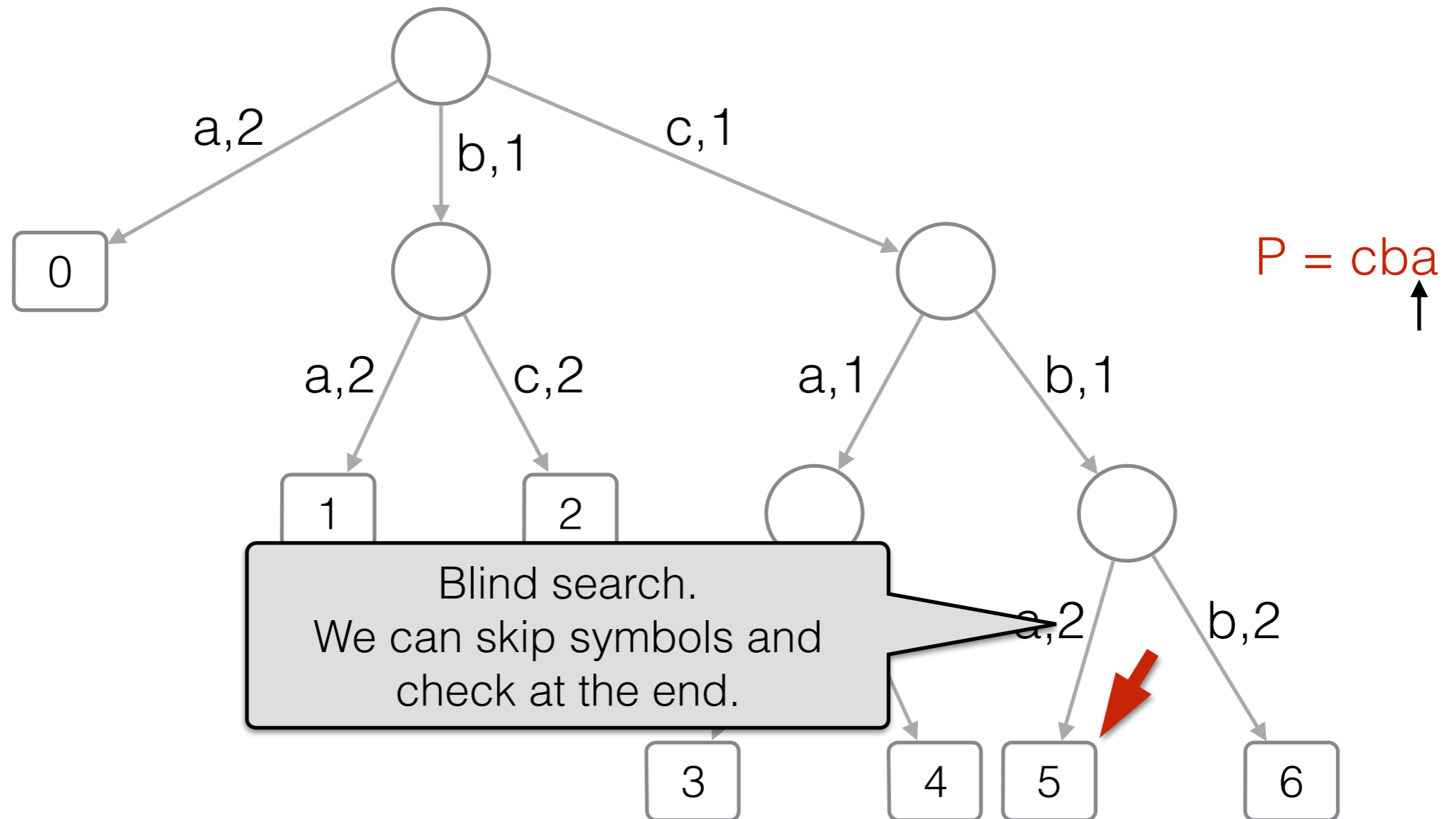


$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$



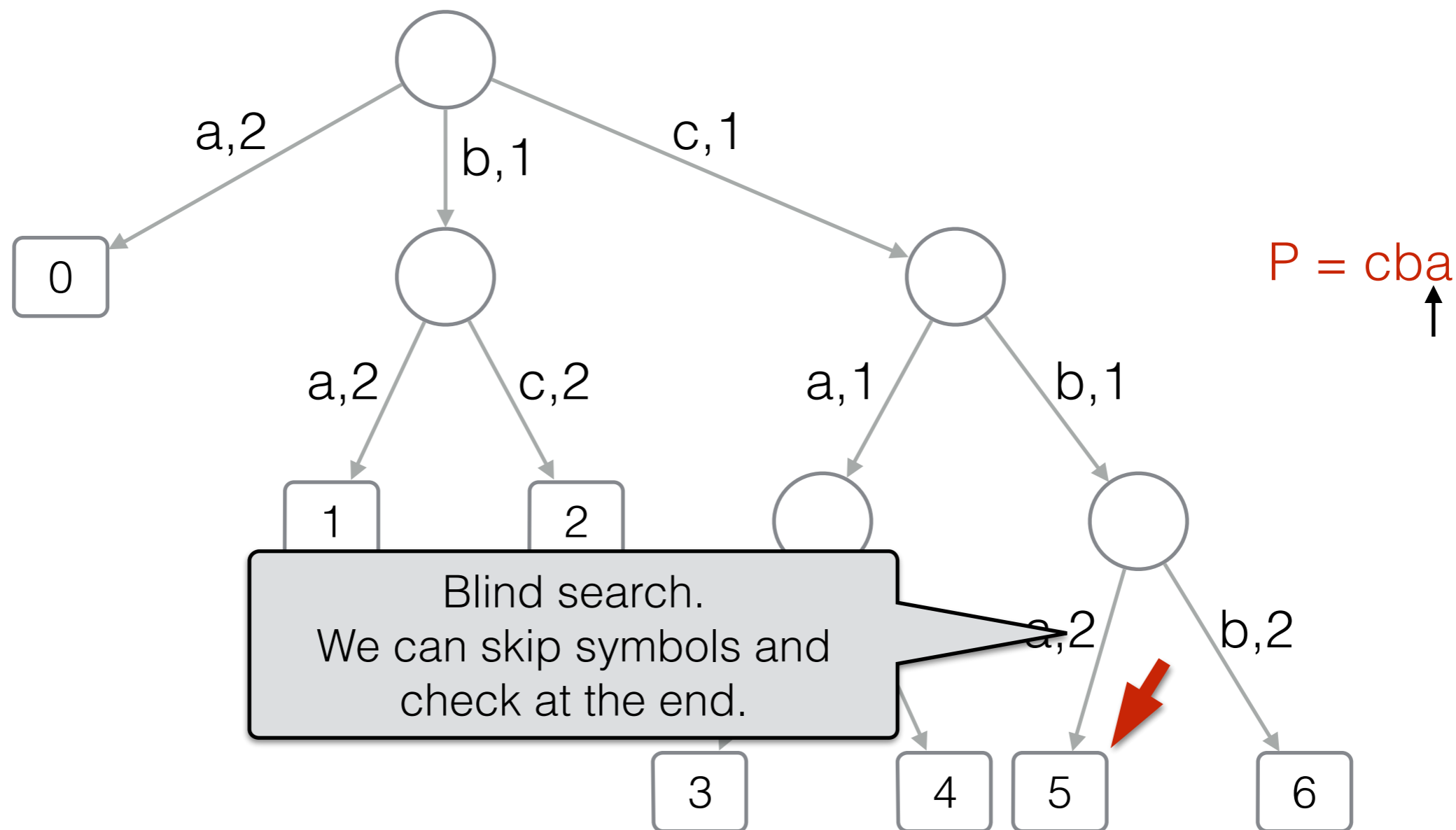
# Patricia trie



$D = \{ ab, bab, bca, cab, cac, cbac, cbba \}$

$n = |D|$ ,  $m$  total length of strings in  $D$

# Patricia trie

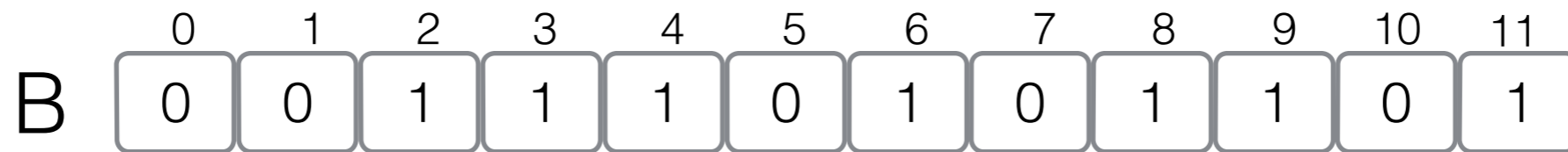


$O(|P|)$  time

$O(n \log m + m \log \sigma)$  bits

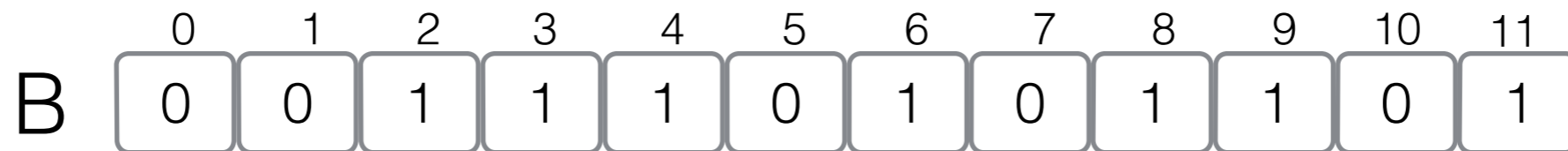
$n = |D|$ ,  $m$  total length of strings in  $D$

# Rank/Select queries



# Rank/Select queries

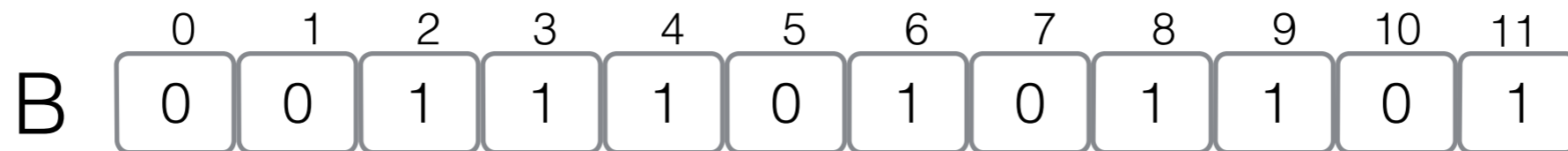
$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

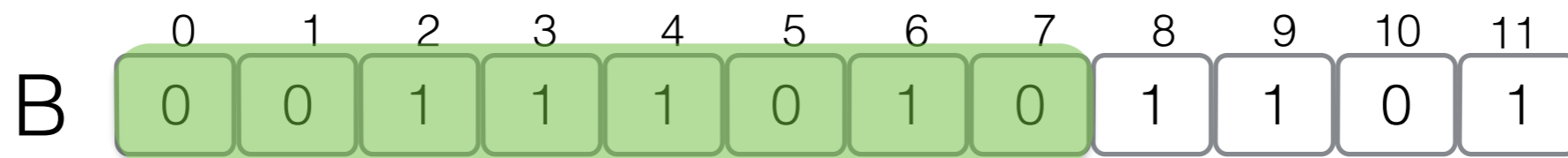
$\text{Rank}_0(7) =$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_0(7) = 4$

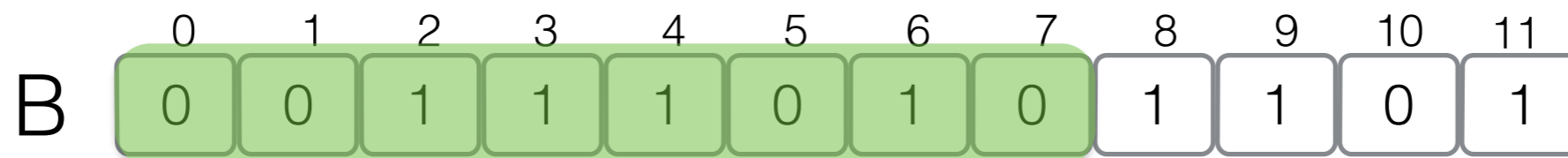


# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

$\text{Rank}_0(7) = 4$



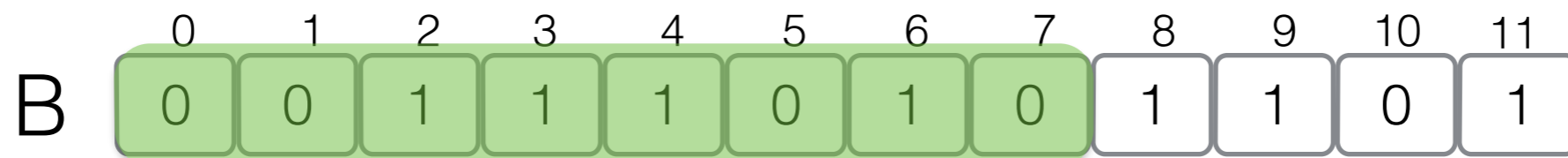
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

$\text{Rank}_0(7) = 4$

$\text{Rank}_1(7) = 8 - \text{Rank}_0(7) = 4$





# Rank/Select queries

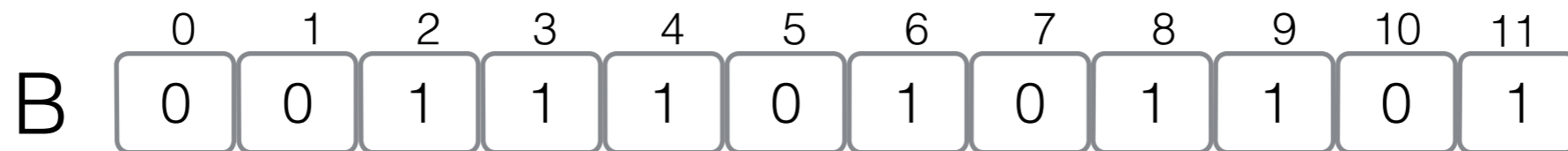
$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Select}_0(j) = \text{position of the } j\text{-th } 0 \text{ in } B$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

$\text{Rank}_0(7) = 4$

$\text{Rank}_1(7) = 8 - \text{Rank}_0(7) = 4$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

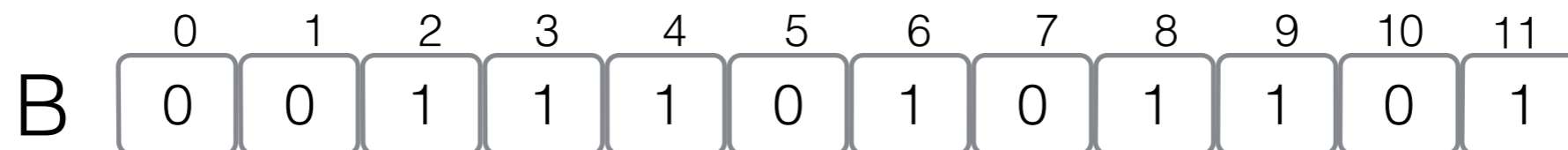
$\text{Select}_0(j) = \text{position of the } j\text{-th } 0 \text{ in } B$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

$\text{Select}_1(j) = \text{position of the } j\text{-th } 1 \text{ in } B$

$\text{Rank}_0(7) = 4$

$\text{Rank}_1(7) = 8 - \text{Rank}_0(7) = 4$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Select}_0(j) = \text{position of the } j\text{-th } 0 \text{ in } B$

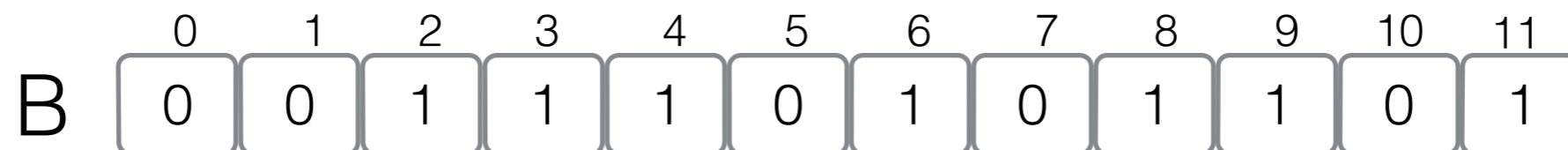
$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

$\text{Select}_1(j) = \text{position of the } j\text{-th } 1 \text{ in } B$

$\text{Rank}_0(7) = 4$

$\text{Select}_1(4) =$

$\text{Rank}_1(7) = 8 - \text{Rank}_0(7) = 4$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Select}_0(j) = \text{position of the } j\text{-th } 0 \text{ in } B$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

$\text{Select}_1(j) = \text{position of the } j\text{-th } 1 \text{ in } B$

$\text{Rank}_0(7) = 4$

$\text{Select}_1(4) = 6$

$\text{Rank}_1(7) = 8 - \text{Rank}_0(7) = 4$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

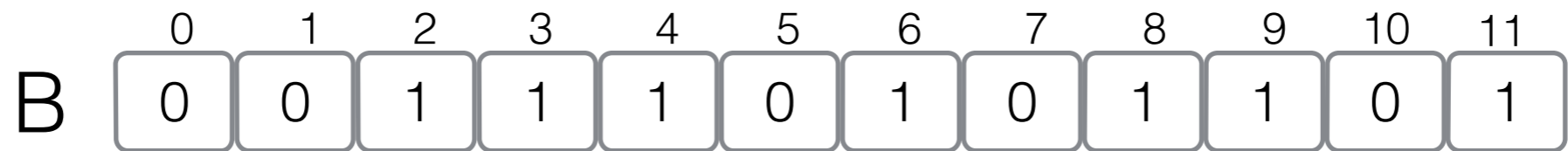
$\text{Select}_0(j) = \text{position of the } j\text{-th } 0 \text{ in } B$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

$\text{Select}_1(j) = \text{position of the } j\text{-th } 1 \text{ in } B$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$\text{Select}_1(4) = 6$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

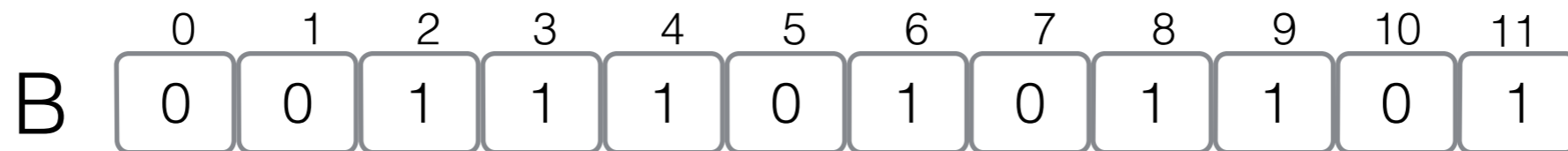
$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

$\text{Select}_0(j) = \text{position of the } j\text{-th } 0 \text{ in } B$

$\text{Select}_1(j) = \text{position of the } j\text{-th } 1 \text{ in } B$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$\text{Select}_1(4) = 6$

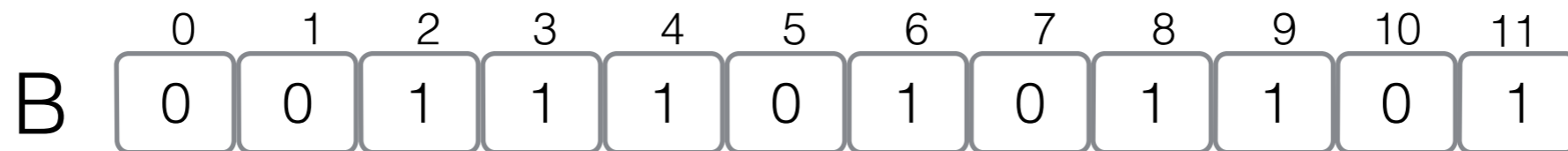


# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$



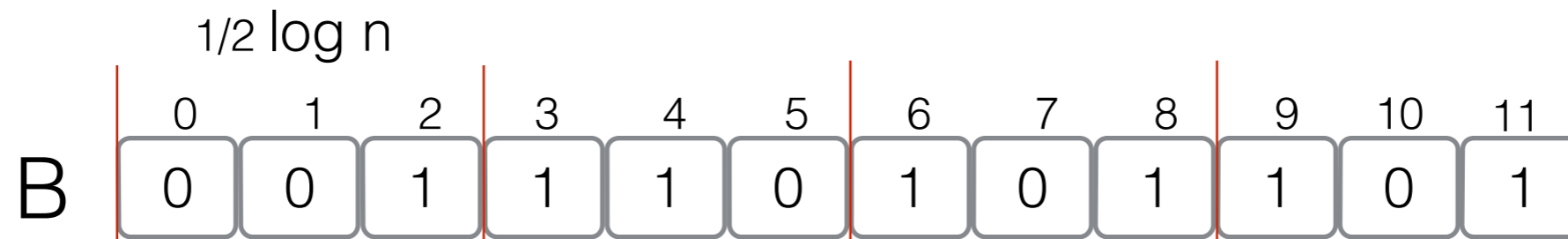


# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$



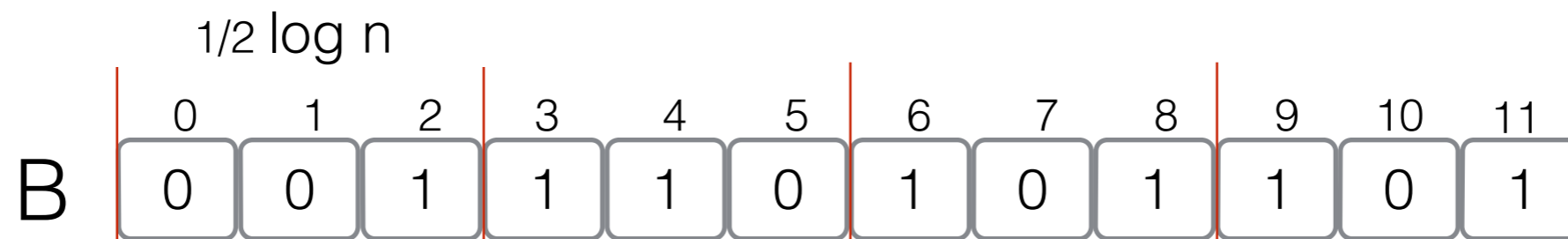
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$B'$

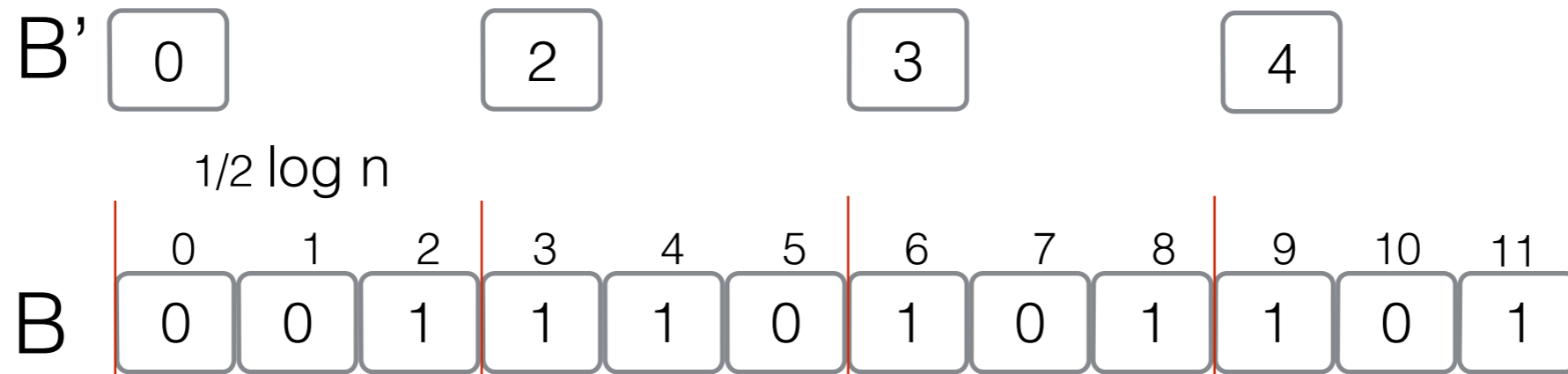


# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$



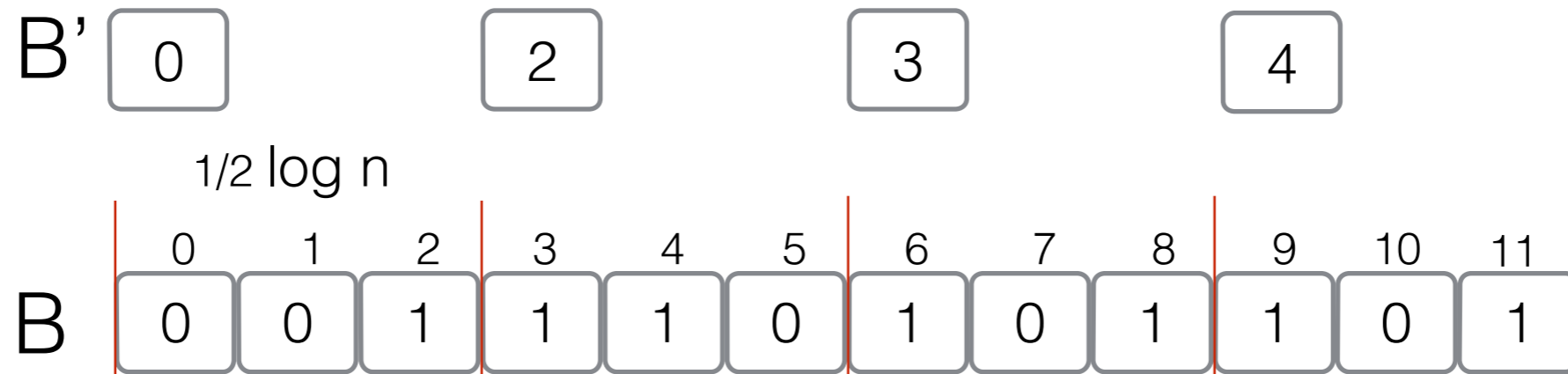
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$\text{Rank}_0(7) =$



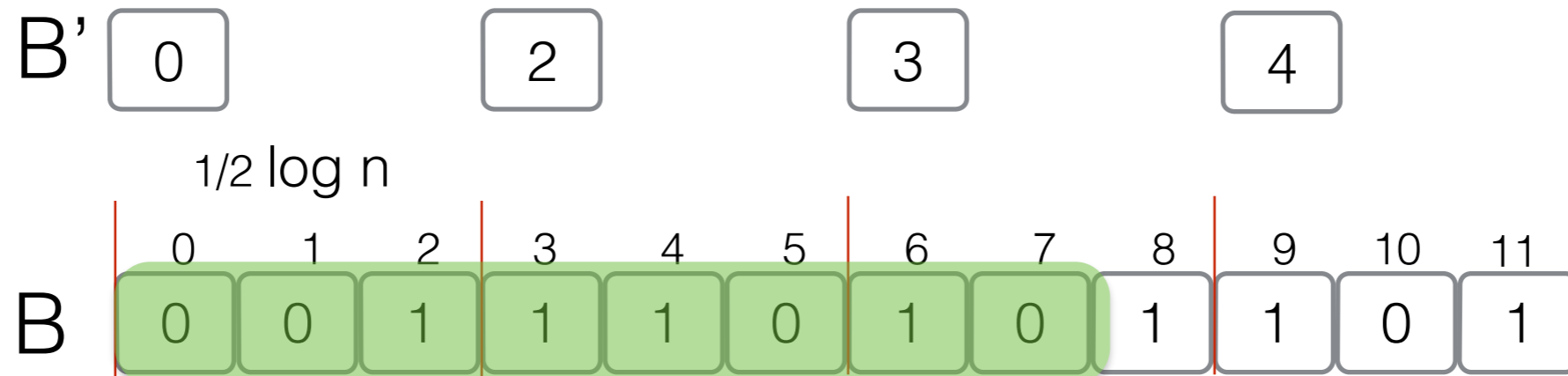
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$\text{Rank}_0(7) =$



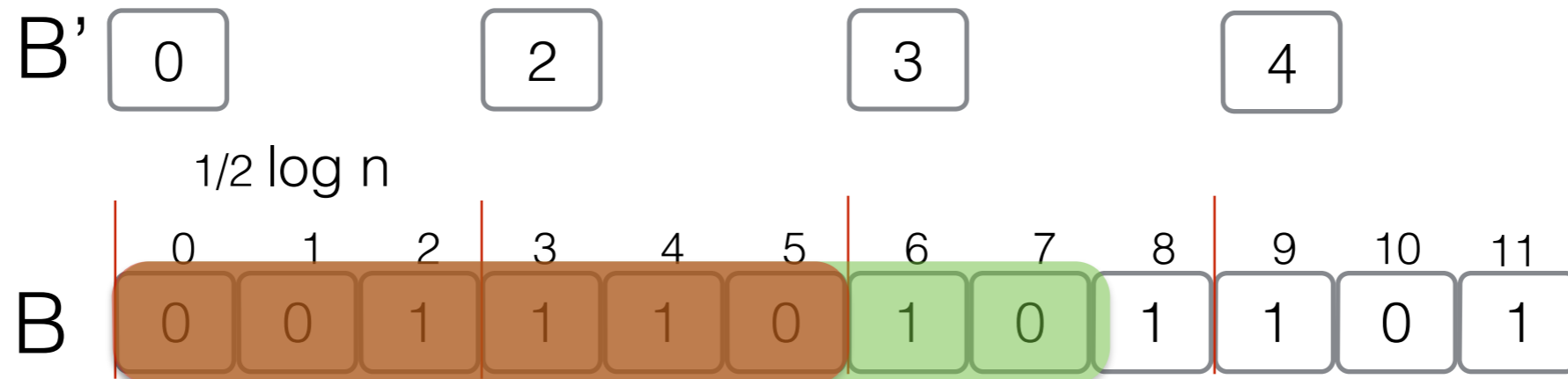
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$\text{Rank}_0(7) =$



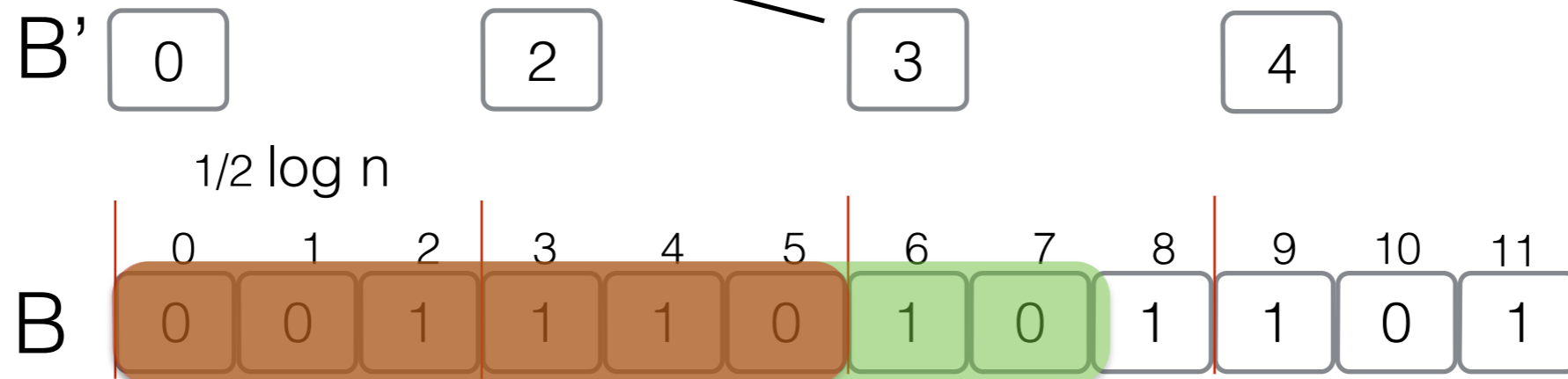
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$\text{Rank}_0(7) = 3 +$



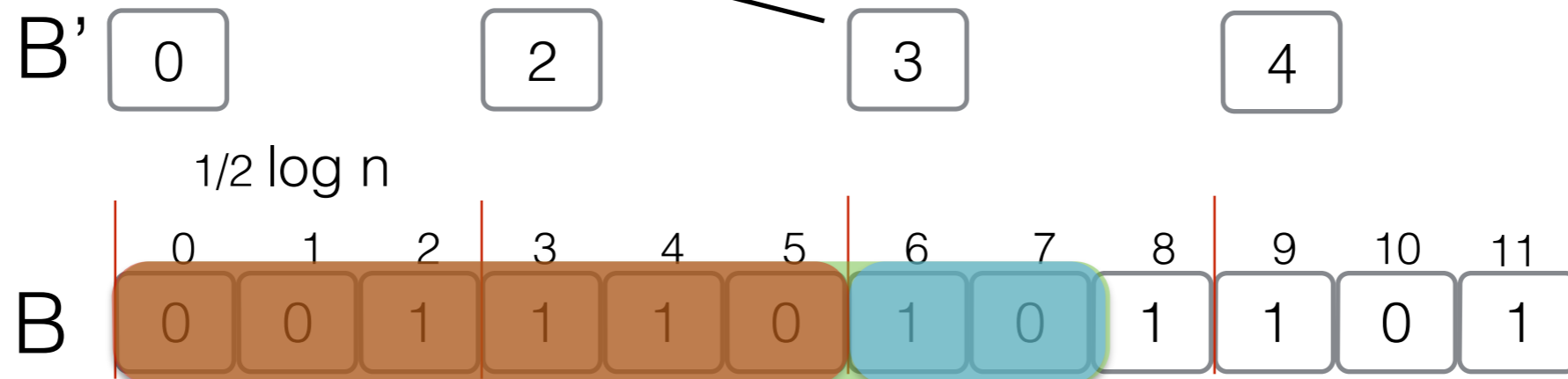
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$\text{Rank}_0(7) = 3 +$





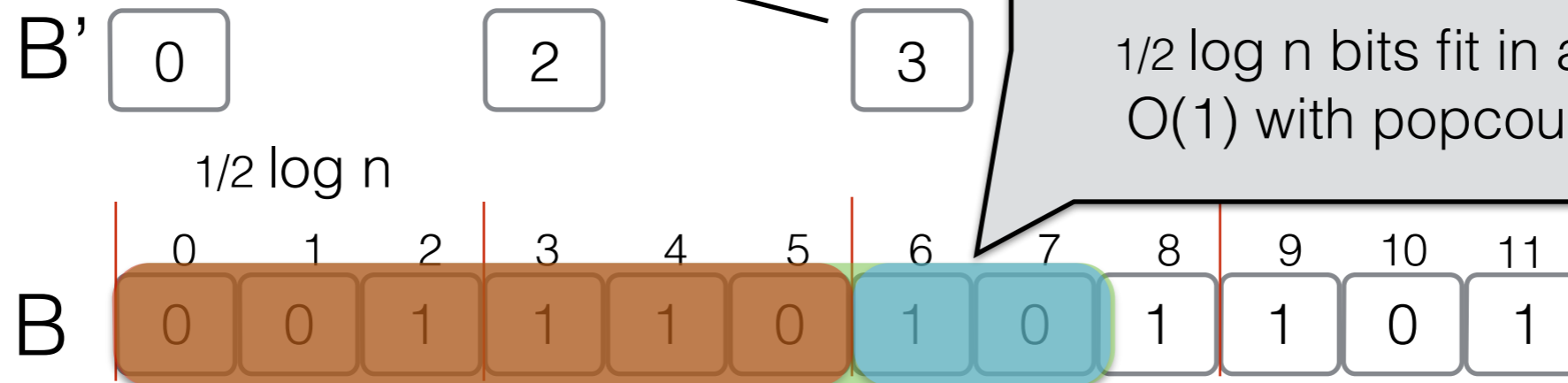
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$\text{Rank}_0(7) = 3 +$



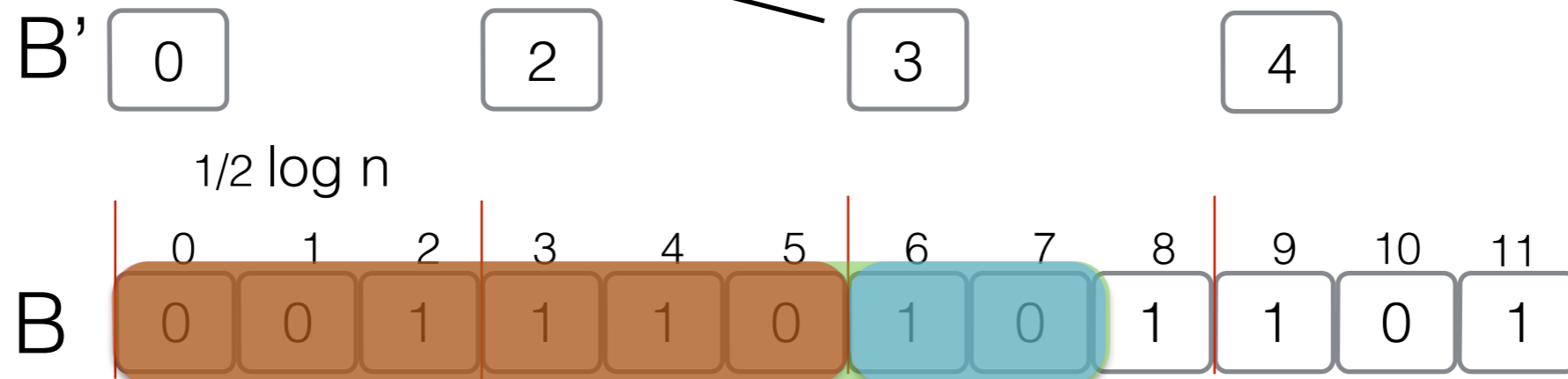
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
Query time:  $O(1)$

$\text{Rank}_0(7) = 3 +$



# Rank/Select queries

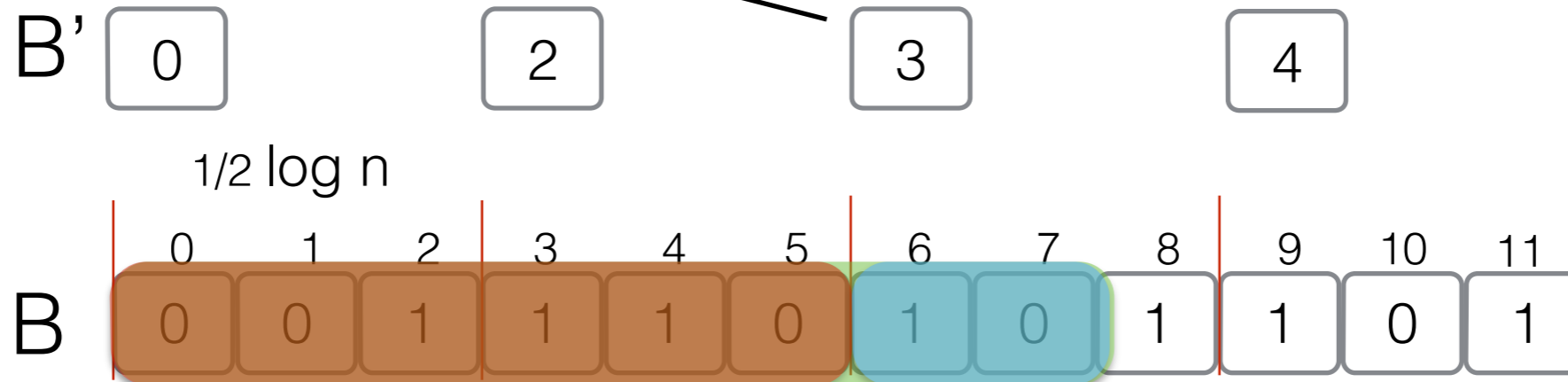
$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

$\text{Rank}_0(7) = 3 +$



# Rank/Select queries

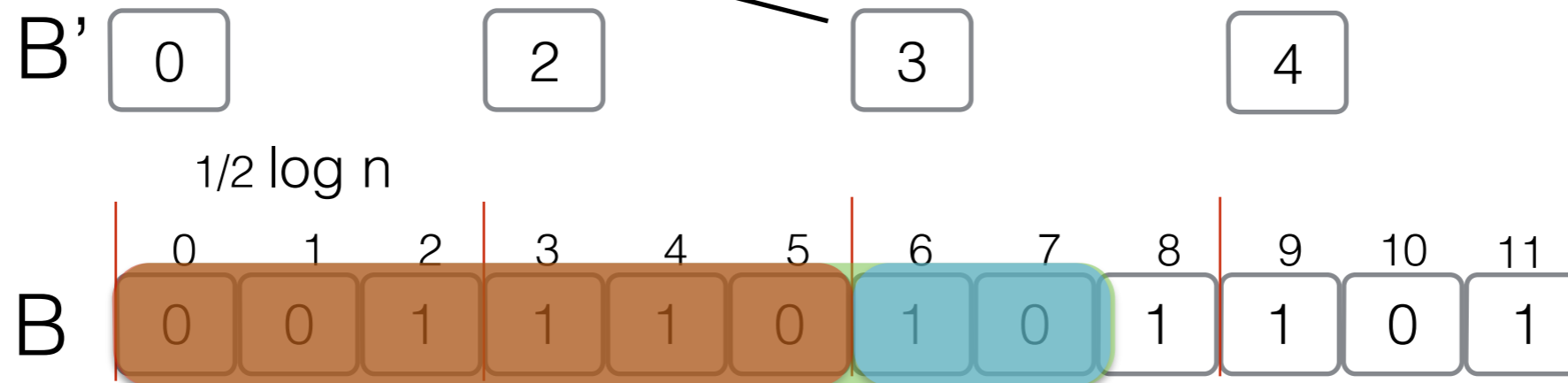
$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

$\text{Rank}_0(7) = 3 +$



# Rank/Select queries

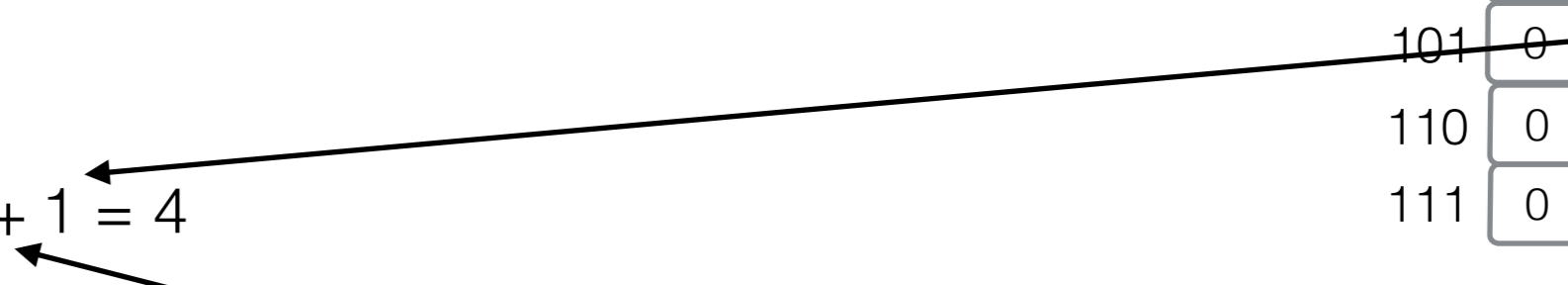
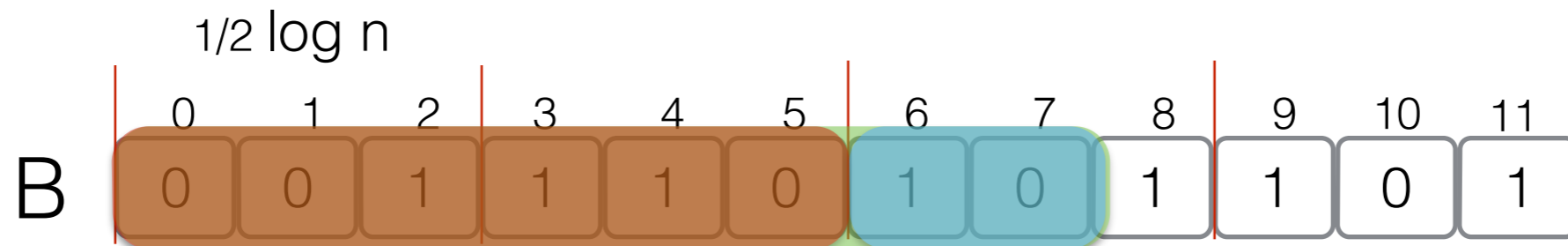
$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

$\text{Rank}_0(7) = 3 + 1 = 4$



# Rank/Select queries

How much space?

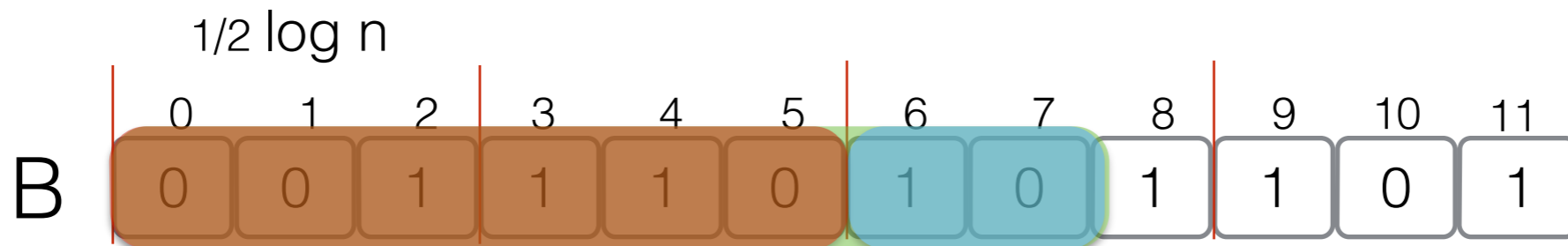
$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

$\text{Rank}_0(7) = 3 + 1 = 4$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

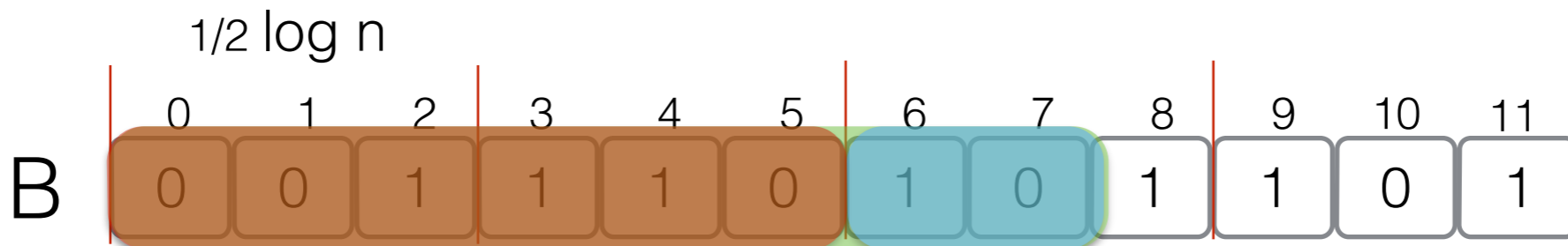
Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

How much space?

$O(2^{1/2 \log n} \log n)$   
 $= O(\sqrt{n} \log n)$  cells,  
 each uses  $O(\log \log n)$  bits

|     |   |   |   |
|-----|---|---|---|
|     |   |   | 3 |
|     |   |   | 3 |
|     |   |   | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

$\text{Rank}_0(7) = 3 + 1 = 4$



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

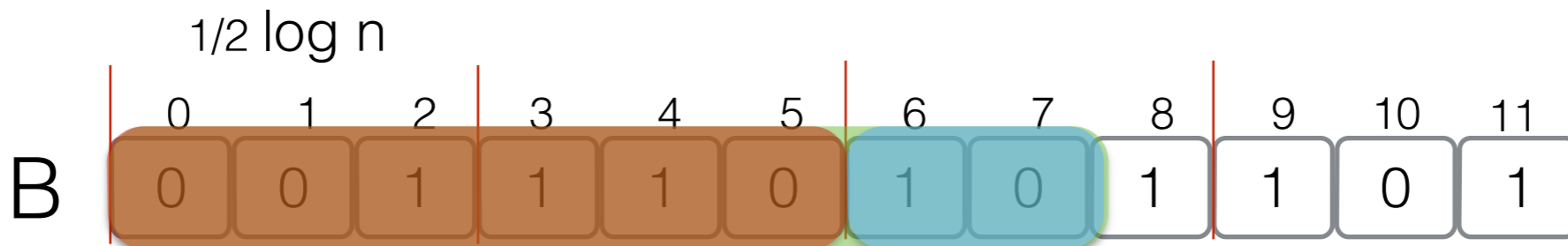
Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

How much space?

$O(2^{1/2 \log n} \log n)$   
 $= O(\sqrt{n} \log n)$  cells,  
 each uses  $O(\log \log n)$  bits

|     |   |   |   |
|-----|---|---|---|
|     |   |   | 3 |
|     |   |   | 3 |
|     |   |   | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

How much space?





# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

How much space?

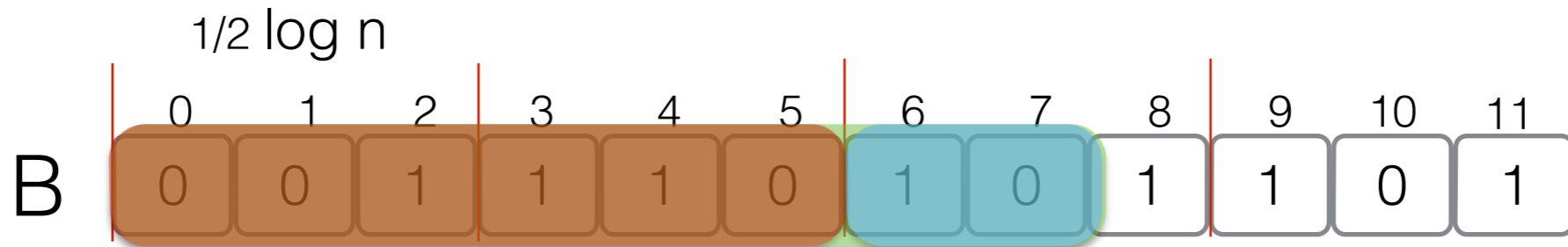
$O(2^{1/2 \log n} \log n)$   
 $= O(\sqrt{n} \log n)$  cells,  
 each uses  $O(\log \log n)$  bits

|     |   |   |   |
|-----|---|---|---|
|     |   |   | 3 |
|     |   |   | 3 |
|     |   |   | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

How much space?

$O(n/\log n)$  entries,  
 each uses  $O(\log n)$  bits  
 $\Rightarrow O(n)$  bits :-)

2                      3                      4



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

How much space?

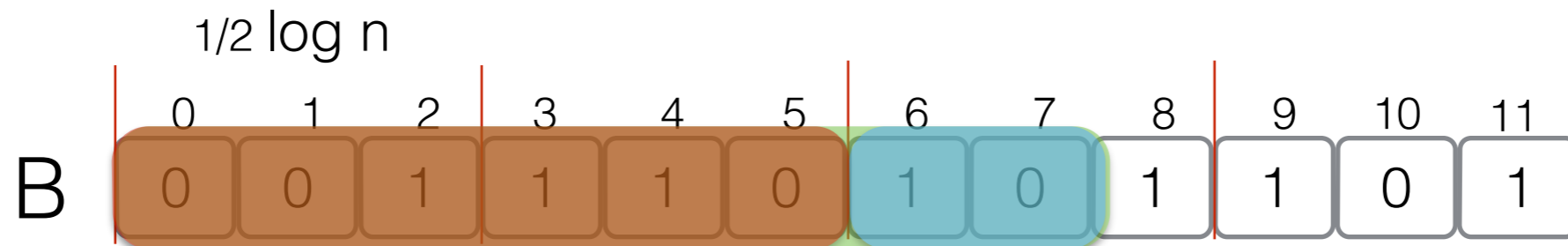
$O(2^{1/2 \log n} \log n)$   
 $= O(\sqrt{n} \log n)$  cells,  
 each uses  $O(\log \log n)$  bits

|     |   |   |   |
|-----|---|---|---|
|     |   |   | 3 |
|     |   |   | 3 |
|     |   |   | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

How much space?

Space:  $O(n) + o(n)$  bits  
 Query time:  $O(1)$

each uses  $O(\log n)$  bits  
 $\Rightarrow O(n)$  bits :-)





# Rank/Select queries

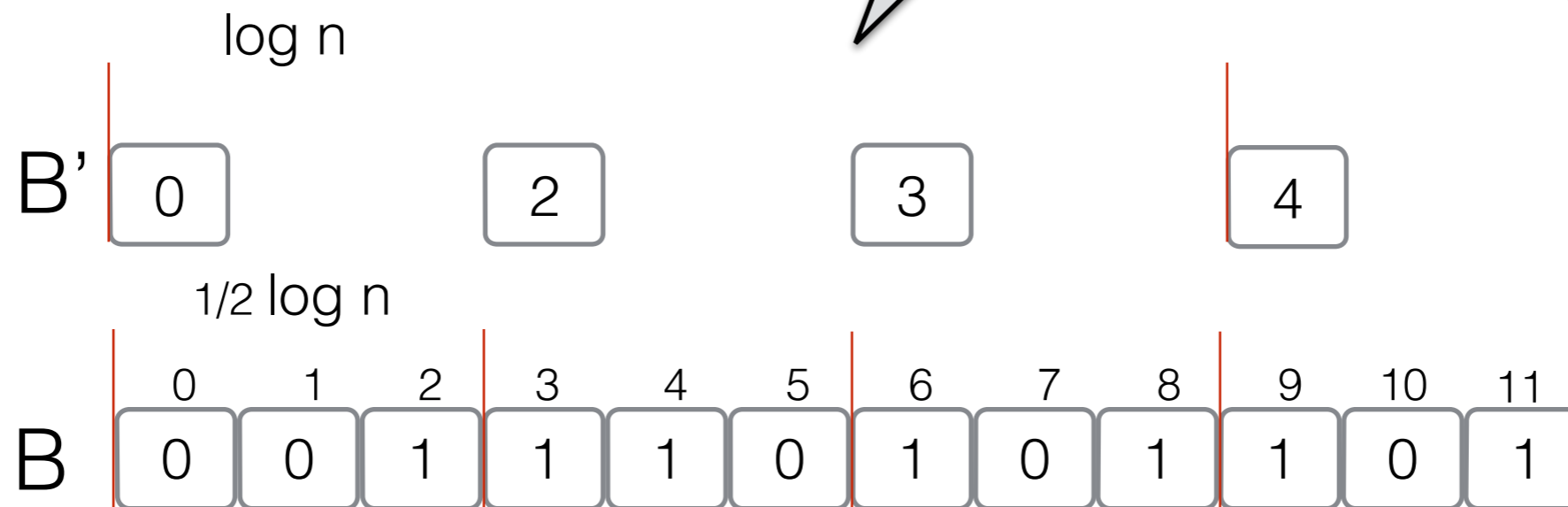
$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 |   |   | 1 |
| 100 |   |   | 2 |
| 101 |   |   | 1 |
| 110 |   |   | 1 |
| 111 | 0 | 0 | 0 |

Groups into superblocks!



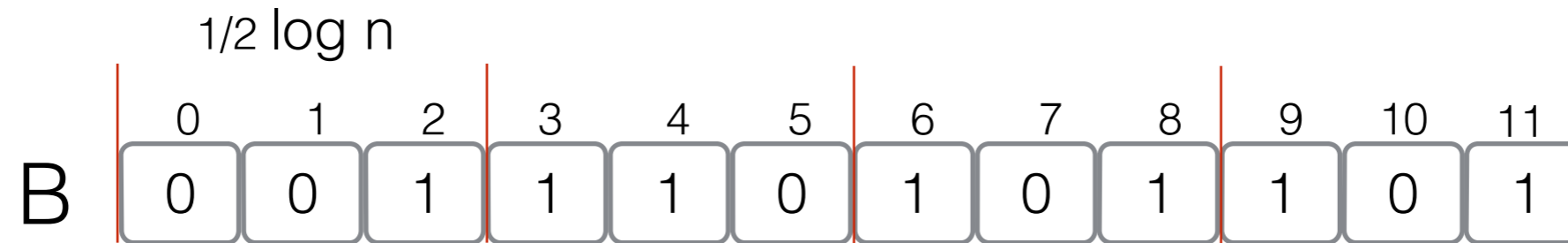
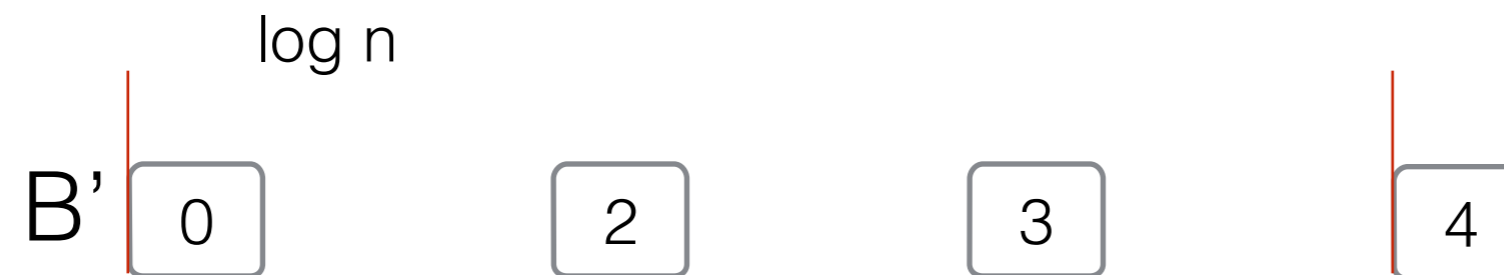
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |



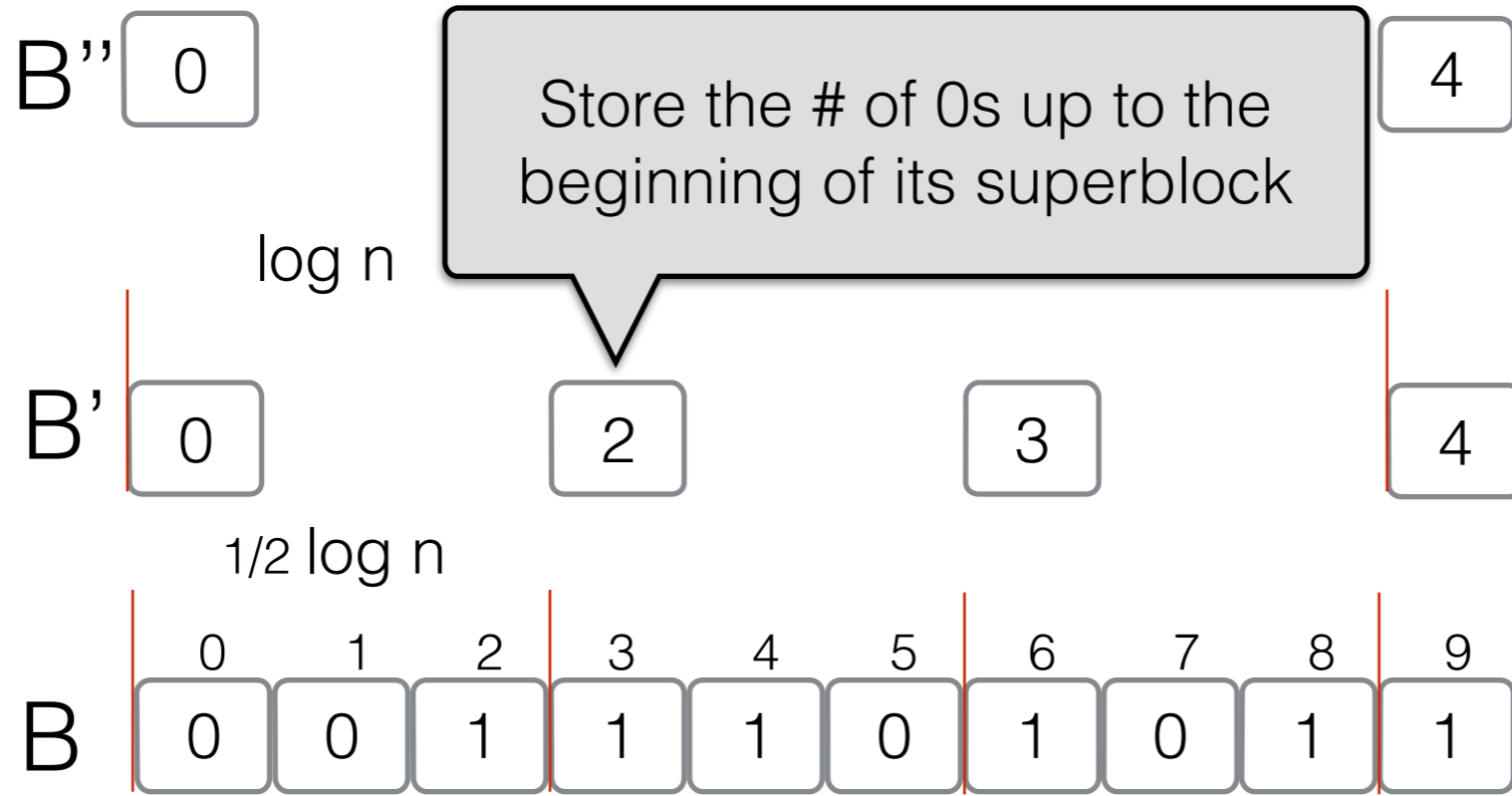
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |



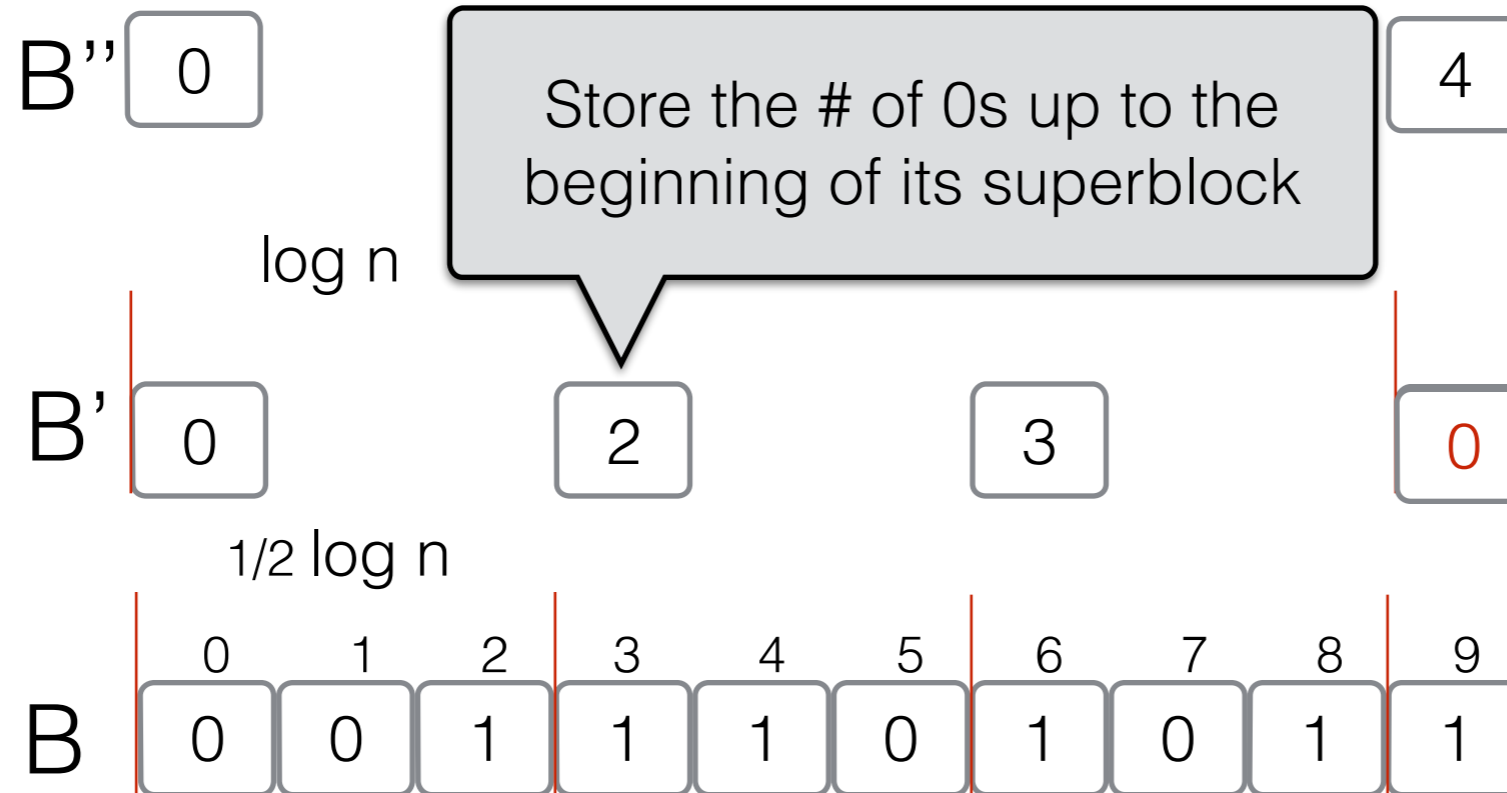
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |



# Rank/Select queries

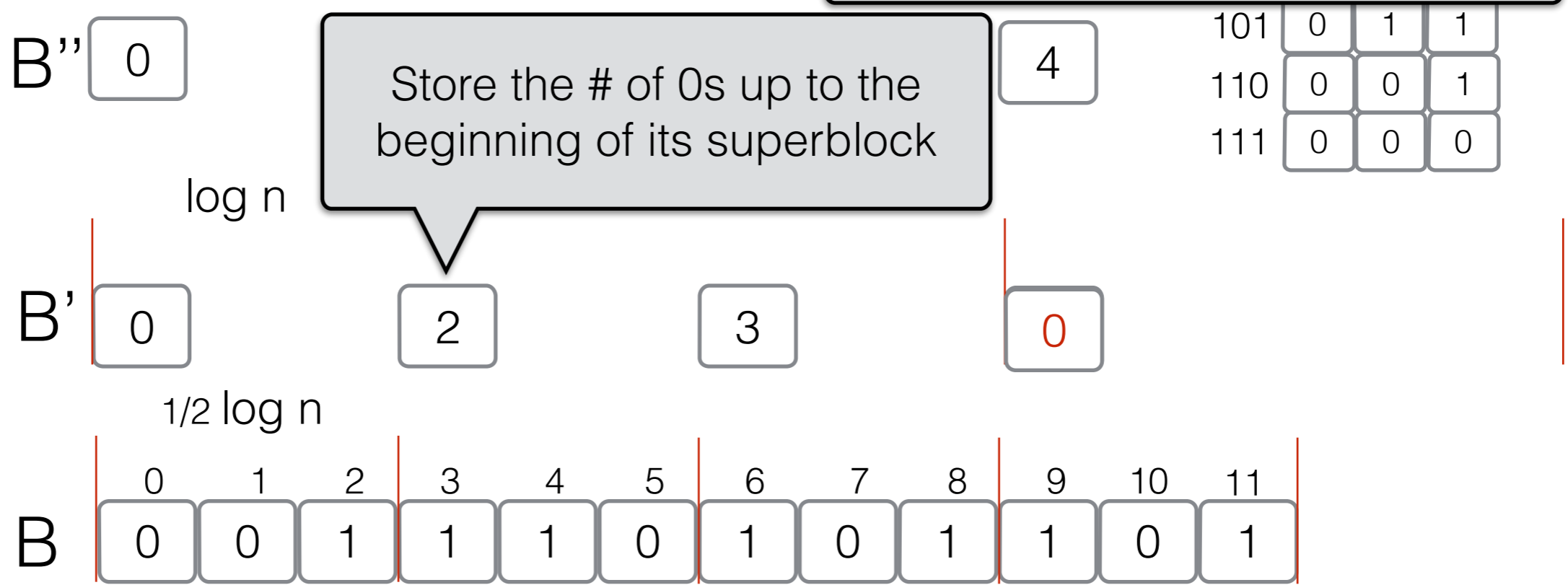
$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

$\text{Rank}_0(j)$  is split into 3 parts:

- # of 0s up to the superblock of  $j$
- # of 0s up to the block of  $j$
- # of 0s within the block of  $j$





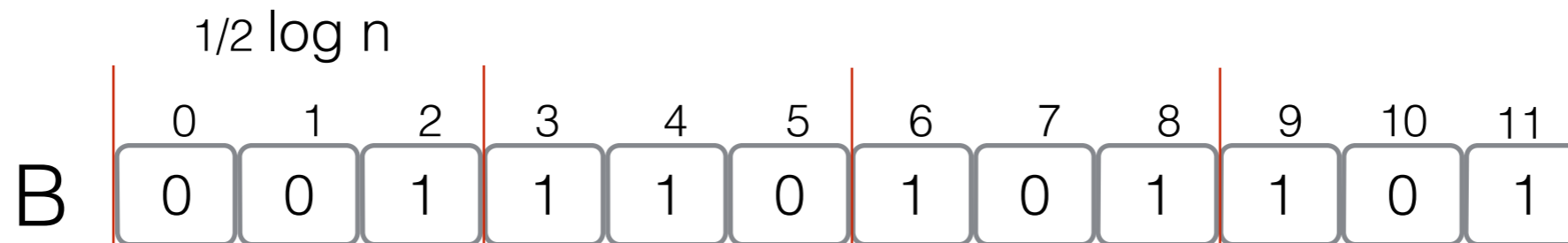
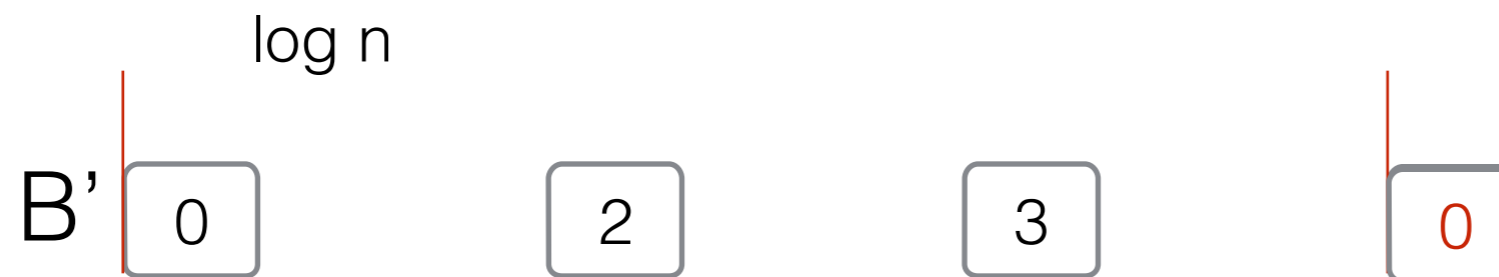
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

How much space? n) bits

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

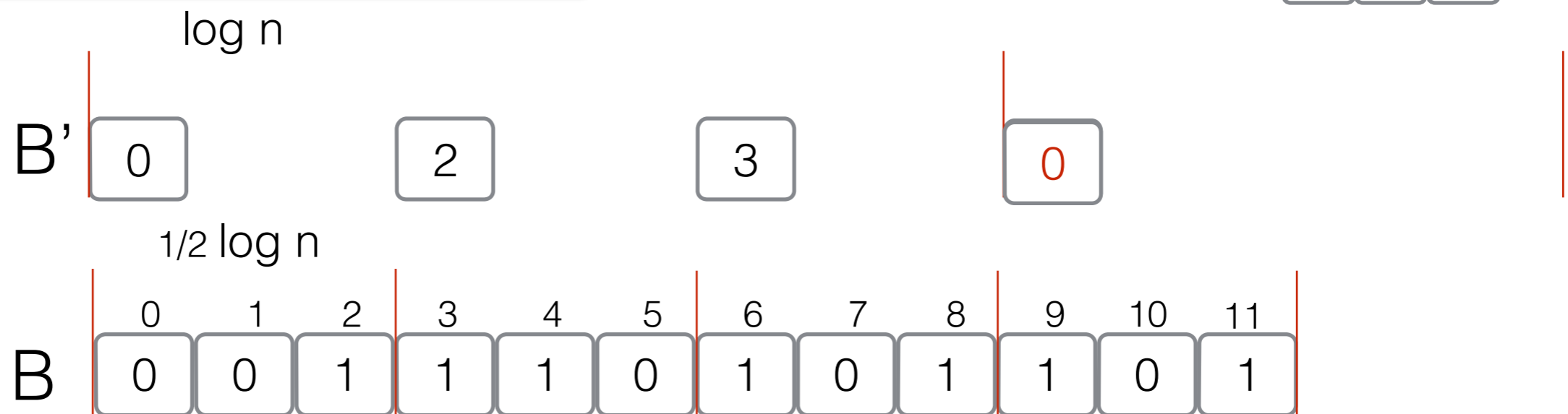
$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

How much space?  $O(n/\log^2 n)$  bits

$O(n/\log^2 n)$  entries,  
each uses  $O(\log n)$  bits  
 $\Rightarrow O(n/\log n)$  bits :-)

4

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

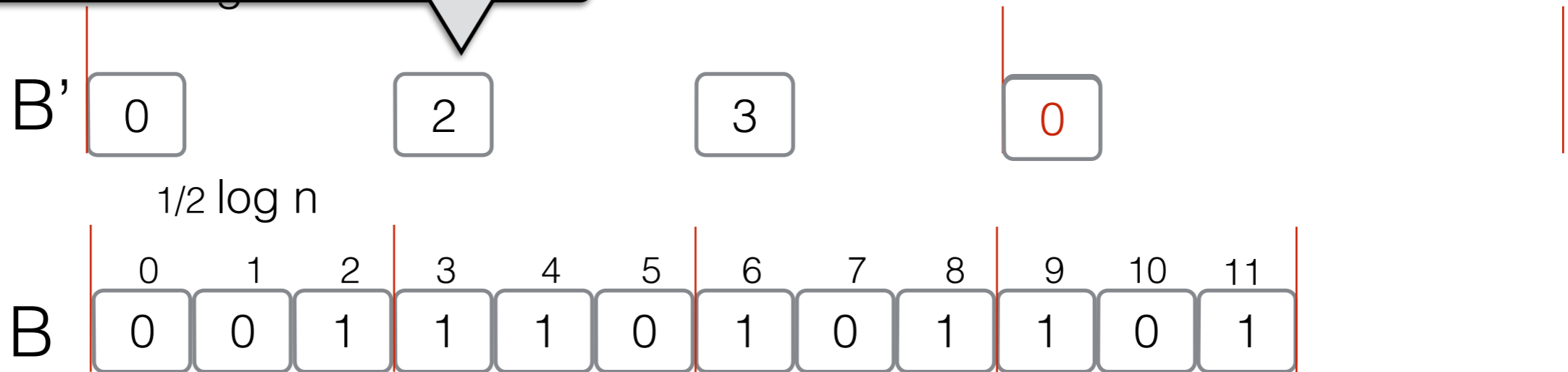
$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

How much space?

4



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

How much space?

$O(n/\log n)$  entries,  
 each uses  $O(\log \log n)$  bits  
 $\Rightarrow O(n \log \log n / \log n)$  bits :-)



4

3

0

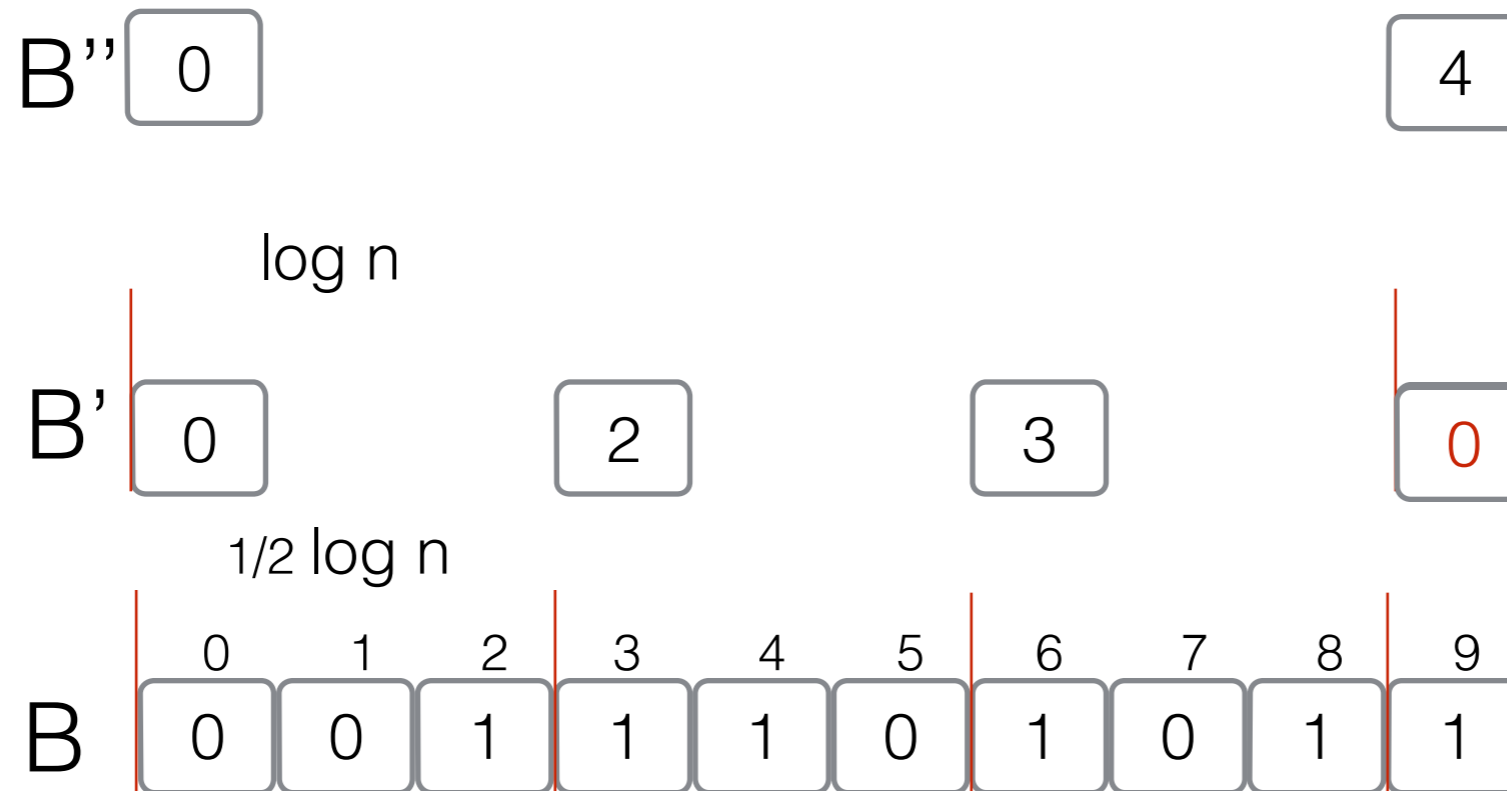
# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

How to support Select  
 in  $O(\log n)$  time?

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

B'' 0

4

$\log n$

B' 0

2

3

0

$1/2 \log n$

B



# Rank/Select queries

$\text{Rank}_0(j) = \# \text{ of } 0 \text{ in } B[0,j]$

$\text{Rank}_1(j) = \# \text{ of } 1 \text{ in } B[0,j]$

Space:  $n + O(n \log \log n / \log n)$  bits  
 Query time:  $O(1)$

| M   | 1 | 2 | 3 |
|-----|---|---|---|
| 000 | 1 | 2 | 3 |
| 001 | 1 | 2 | 2 |
| 010 | 1 | 1 | 2 |
| 011 | 1 | 1 | 1 |
| 100 | 0 | 1 | 2 |
| 101 | 0 | 1 | 1 |
| 110 | 0 | 0 | 1 |
| 111 | 0 | 0 | 0 |

B'' 0

How to support Select  
 in  $O(\log n)$  time?

4

B' 0

$\log n$

Select can be solved in  $O(1)$   
 time with a more difficult  
 approach

0

$1/2 \log n$

B

|   |   |   |   |   |   |   |   |   |   |    |    |
|---|---|---|---|---|---|---|---|---|---|----|----|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 |
| 0 | 0 | 1 | 1 | 1 | 0 | 1 | 0 | 1 | 1 | 0  | 1  |

# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$



# Elias-Fano representation

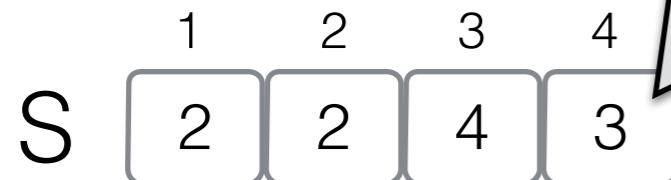
Given a sequence of  $n$  (positive) integers summing up to  $m$

S

| 1 | 2 | 3 | 4 |
|---|---|---|---|
| 2 | 2 | 4 | 3 |

# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$



Trivial representation requires  $O(n \log m)$  bits :-  
Can we do better?

# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$

S

| 1 | 2 | 3 | 4 |
|---|---|---|---|
| 2 | 2 | 4 | 3 |

Represent the integer  $x$  by writing  $x-1$  in unary to obtain  $B$  of  $m$  bits with  $n$  zeros

B

# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$

S

|   |   |   |   |
|---|---|---|---|
| 1 | 2 | 3 | 4 |
| 2 | 2 | 4 | 3 |

Represent the integer  $x$  by writing  $x-1$  in unary to obtain  $B$  of  $m$  bits with  $n$  zeros

B

|   |   |
|---|---|
| 0 | 1 |
| 1 | 0 |

# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$

S

|   |   |   |   |
|---|---|---|---|
| 1 | 2 | 3 | 4 |
| 2 | 2 | 4 | 3 |

Represent the integer  $x$  by writing  $x-1$  in unary to obtain  $B$  of  $m$  bits with  $n$  zeros

B

|   |   |   |   |
|---|---|---|---|
| 0 | 1 | 2 | 3 |
| 1 | 0 | 1 | 0 |

# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$

S

| 1 | 2 | 3 | 4 |
|---|---|---|---|
| 2 | 2 | 4 | 3 |

Represent the integer  $x$  by writing  $x-1$  in unary to obtain  $B$  of  $m$  bits with  $n$  zeros

B

| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|---|---|---|---|---|---|---|---|
| 1 | 0 | 1 | 0 | 1 | 1 | 1 | 0 |

# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$

S

|   |   |   |   |
|---|---|---|---|
| 1 | 2 | 3 | 4 |
| 2 | 2 | 4 | 3 |

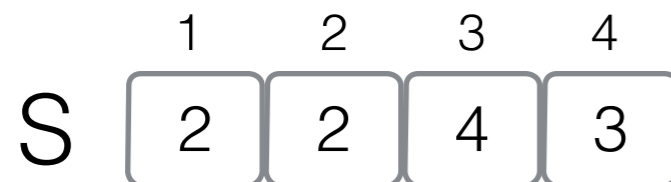
Represent the integer  $x$  by writing  $x-1$  in unary to obtain  $B$  of  $m$  bits with  $n$  zeros

B

|   |   |   |   |   |   |   |   |   |   |    |
|---|---|---|---|---|---|---|---|---|---|----|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| 1 | 0 | 1 | 0 | 1 | 1 | 1 | 0 | 1 | 1 | 0  |

# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$



The  $i$ -th value of  $S$  is  $\text{Select}_0(i) - \text{Select}_0(i-1)$

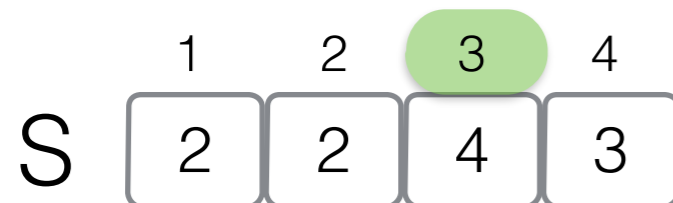
Represent the integer  $x$  by writing  $x-1$  in unary to obtain  $B$  of  $m$  bits with  $n$  zeros





# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$



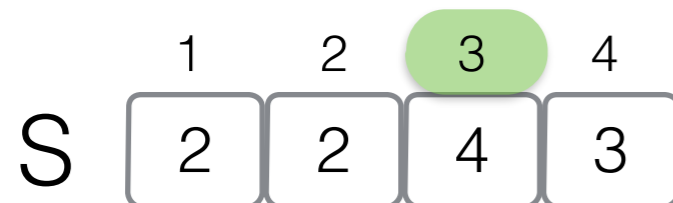
The  $i$ -th value of  $S$  is  $\text{Select}_0(i) - \text{Select}_0(i-1)$

Represent the integer  $x$  by writing  $x-1$  in unary to obtain  $B$  of  $m$  bits with  $n$  zeros



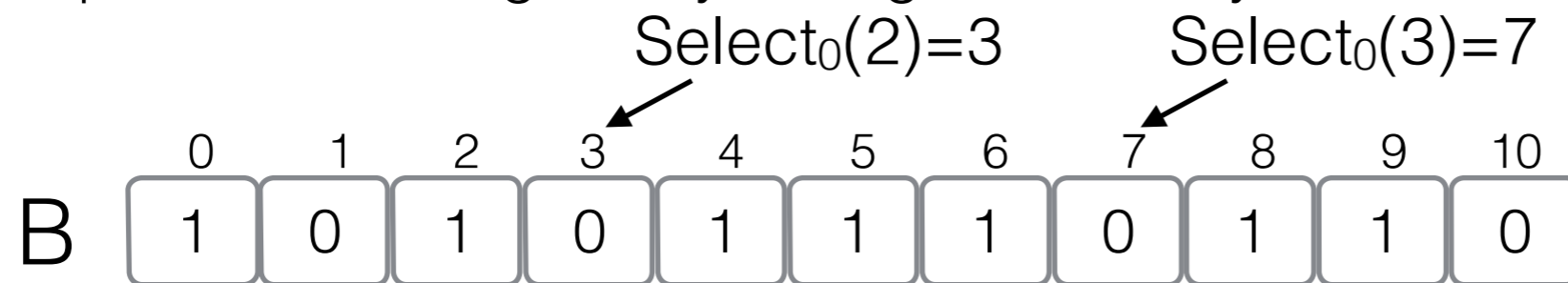
# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$



The  $i$ -th value of  $S$  is  $\text{Select}_0(i) - \text{Select}_0(i-1)$

Represent the integer  $x$  by writing  $x-1$  in unary to obtain  $B$  of  $m$  bits with  $n$  zeros

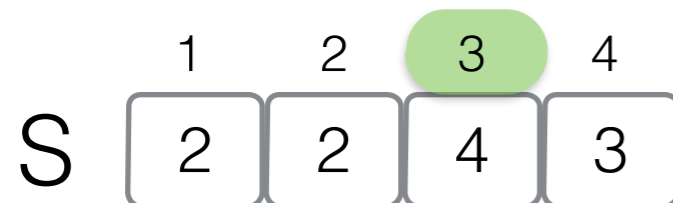


# Elias-Fano representation

Given a sequence of  $n$  (positive) integers summing up to  $m$

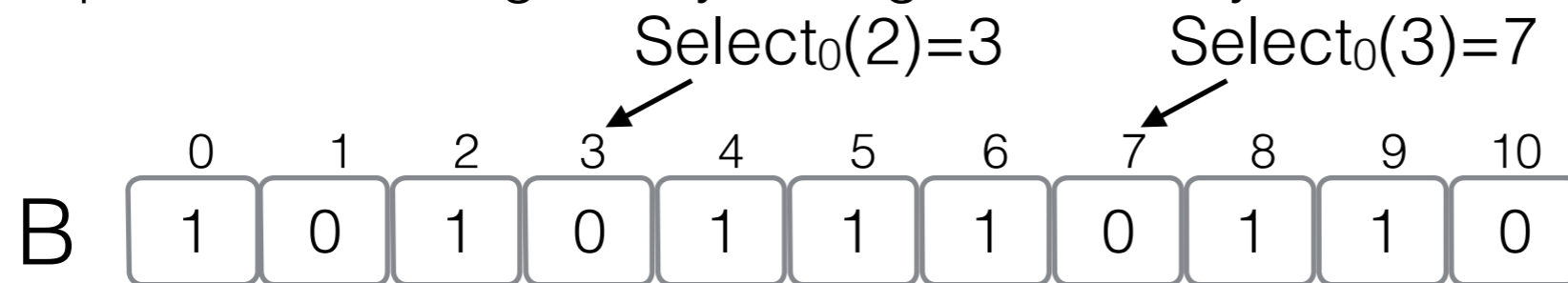
Space:  $n \log (m/n) + O(n)$  bits  
Select<sub>0</sub> in  $O(1)$

**See Lecture 6 (10/10/2013)**



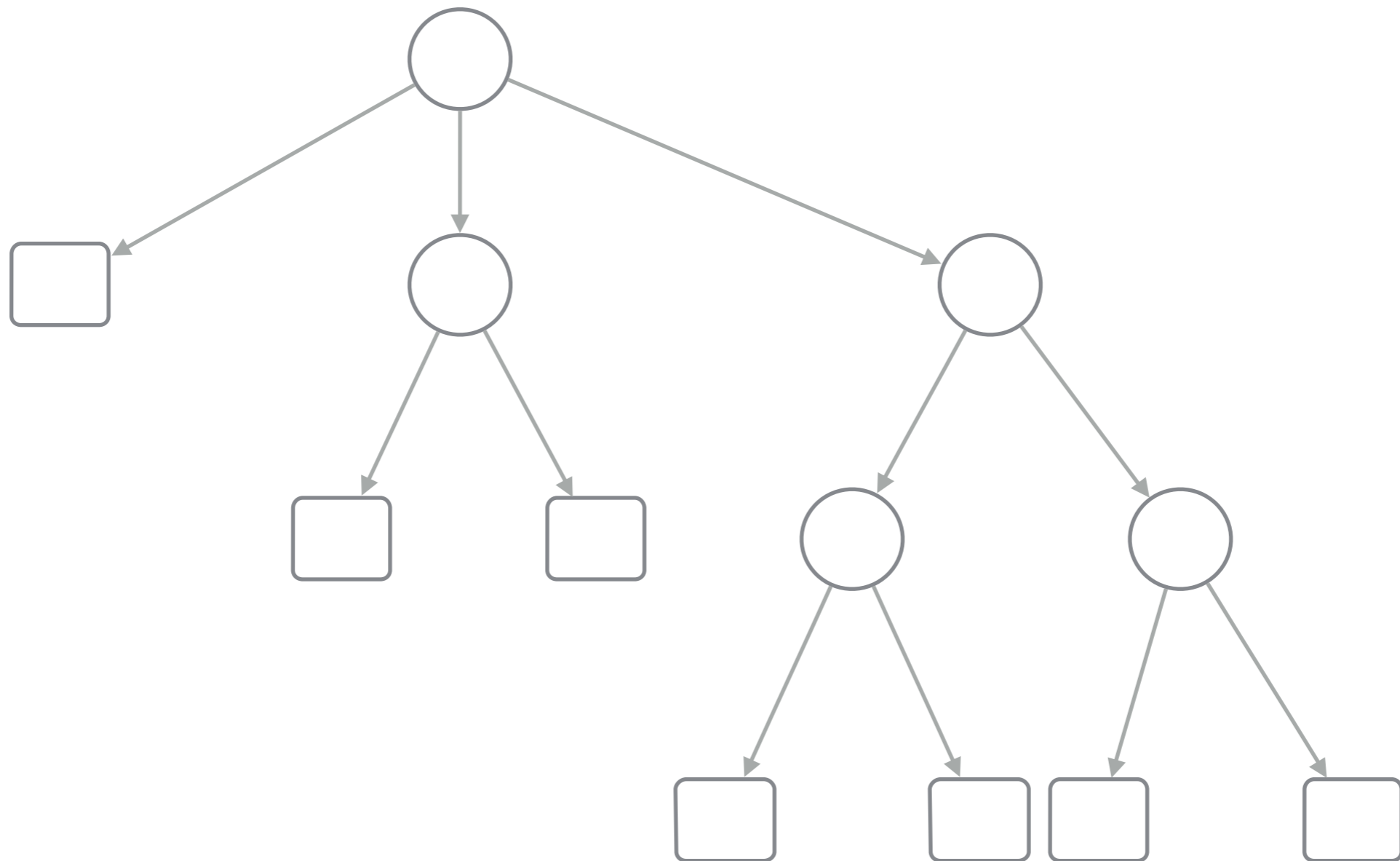
The  $i$ -th value of  $S$  is  $\text{Select}_0(i) - \text{Select}_0(i-1)$

Represent the integer  $x$  by writing  $x-1$  in unary to obtain  $B$  of  $m$  bits with  $n$  zeros



# Succinct representation of trees (1)

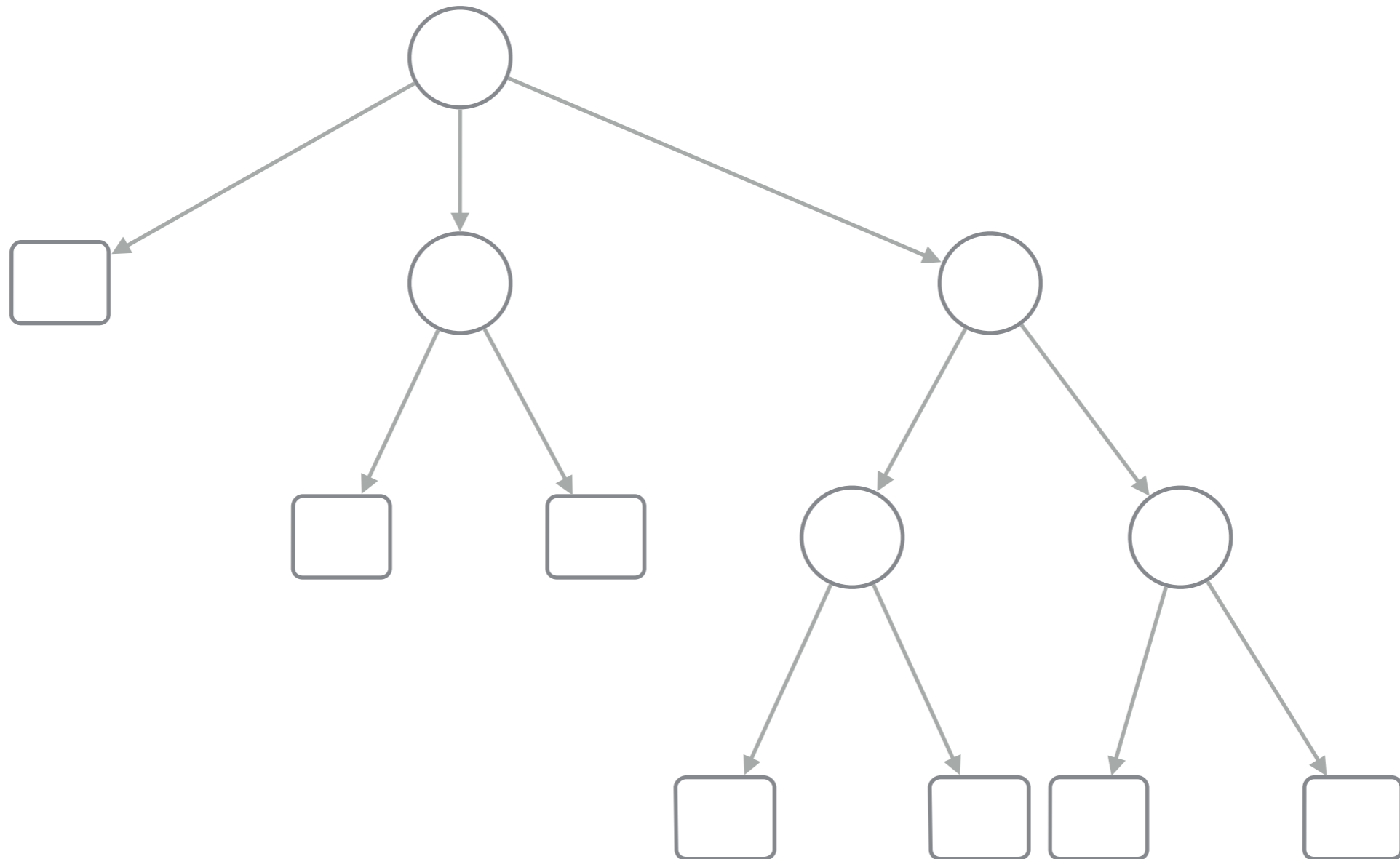
[LOUDS - Level-order unary degree sequence]



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

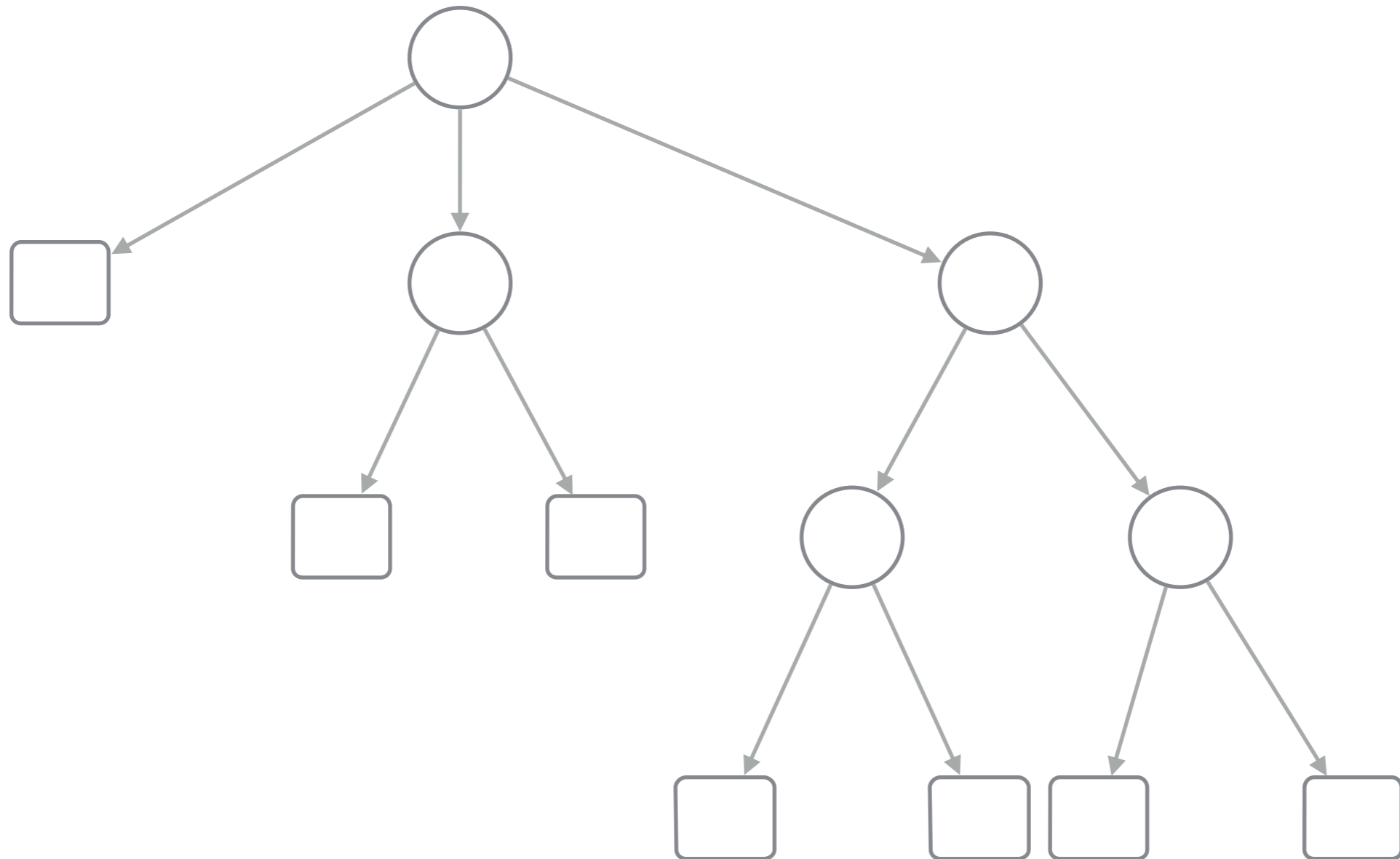


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits

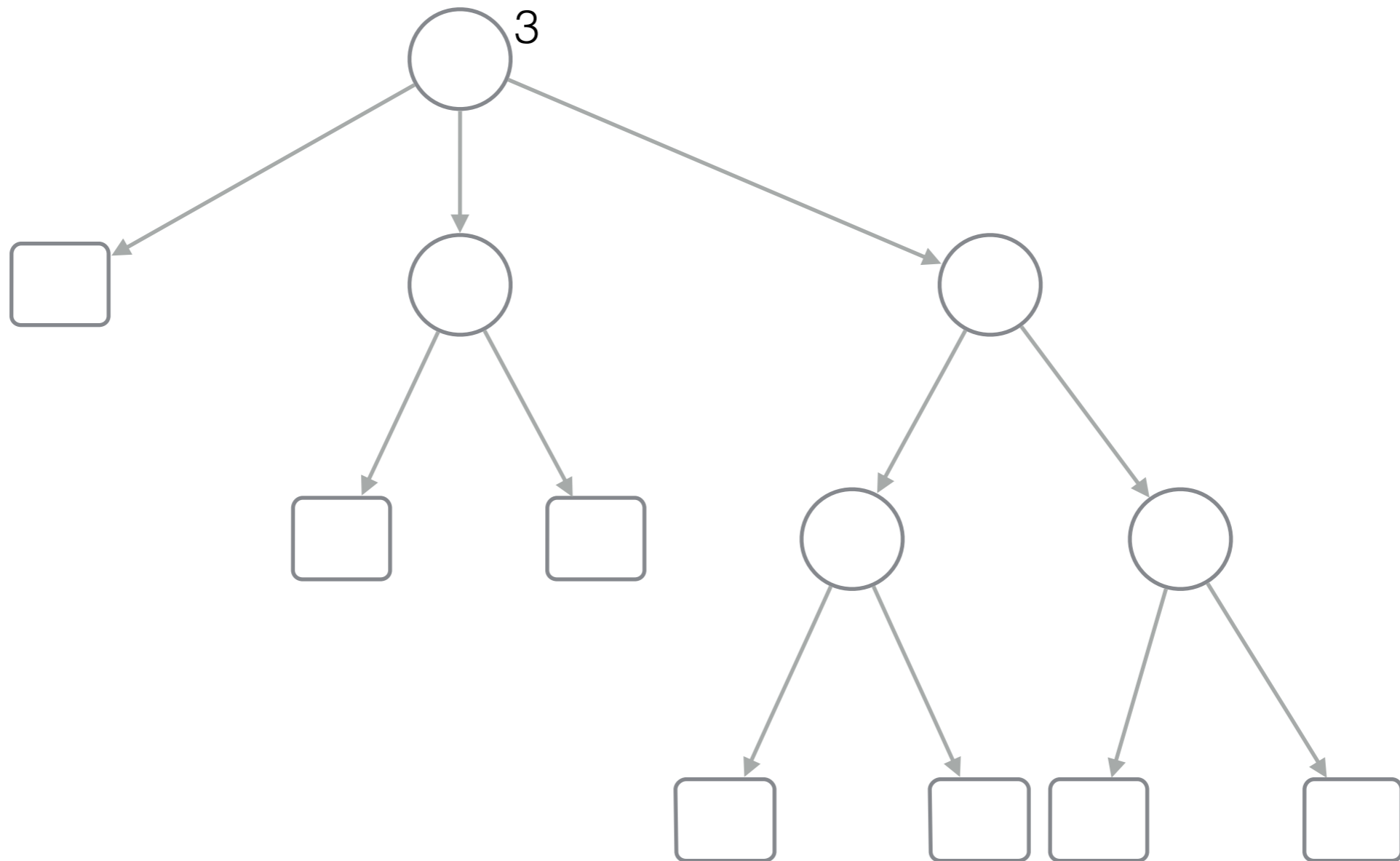


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits

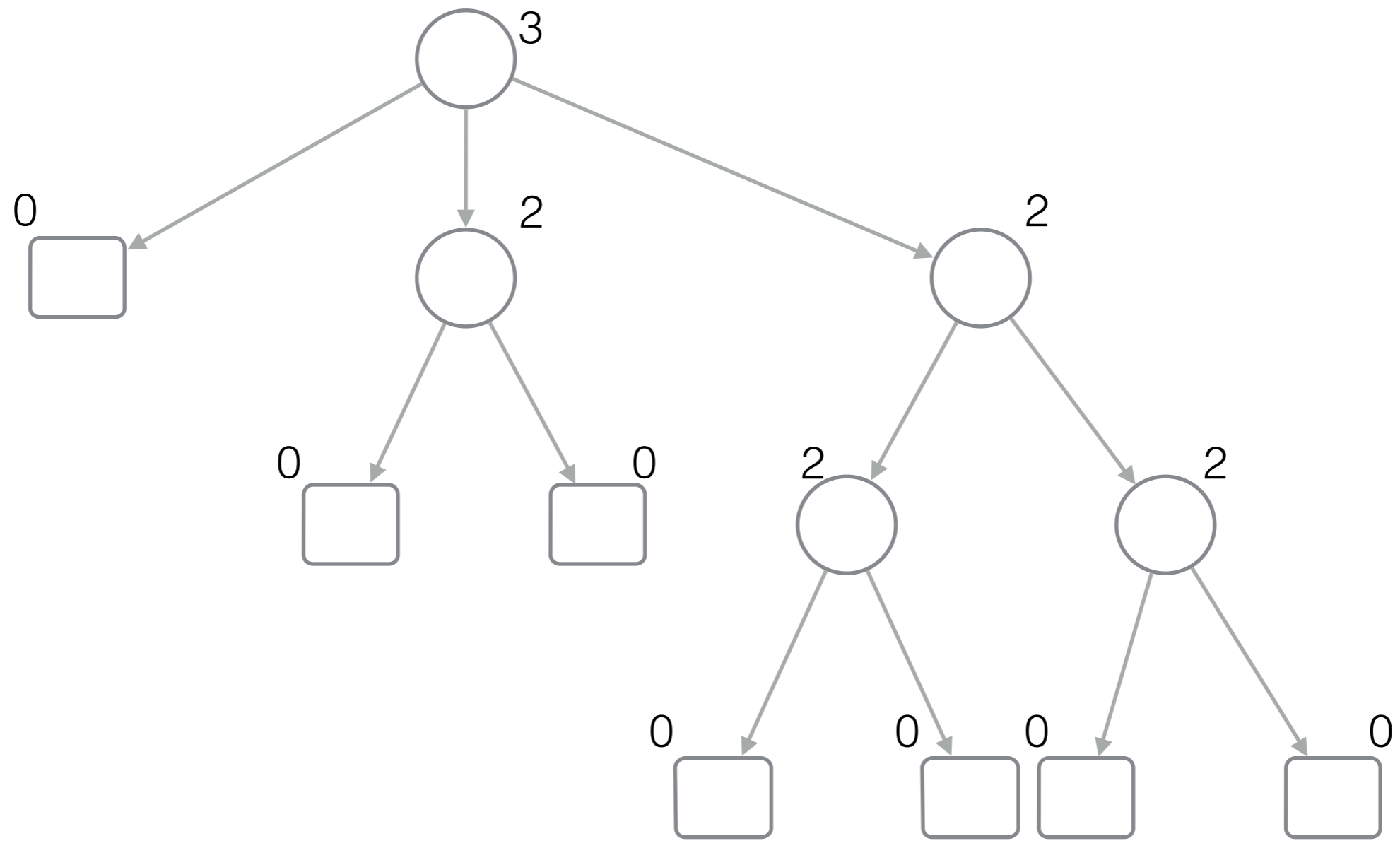


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



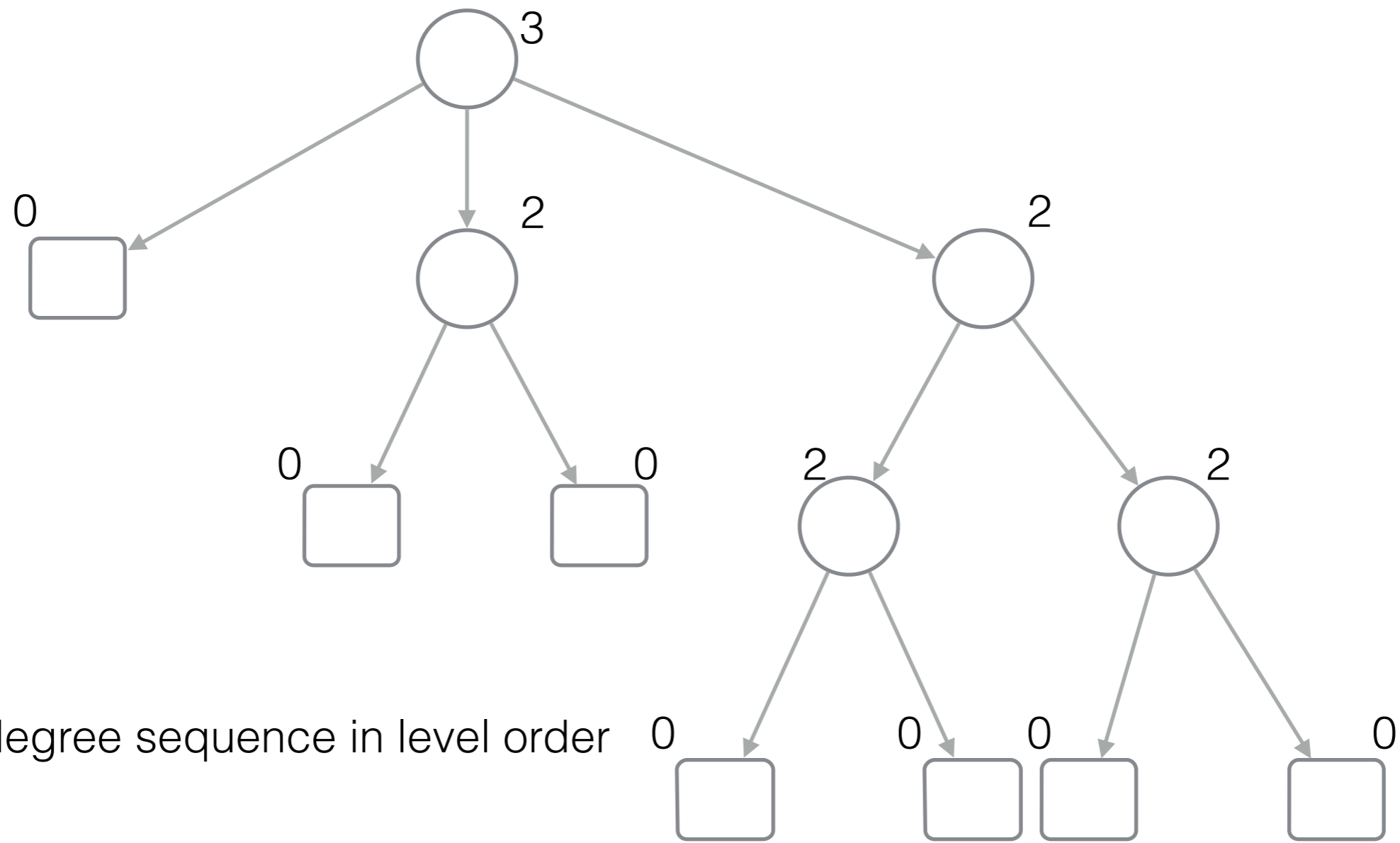


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits

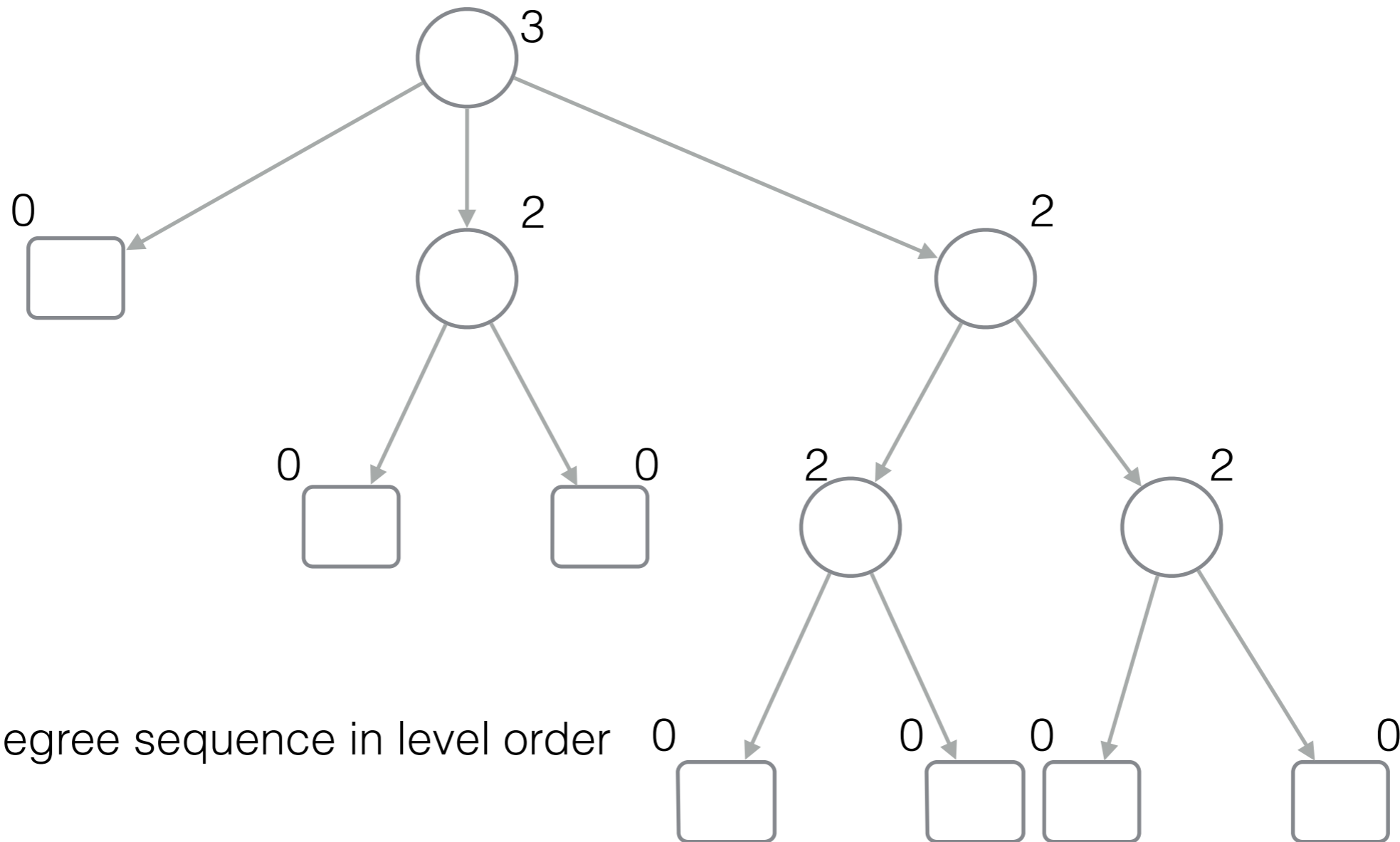


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits

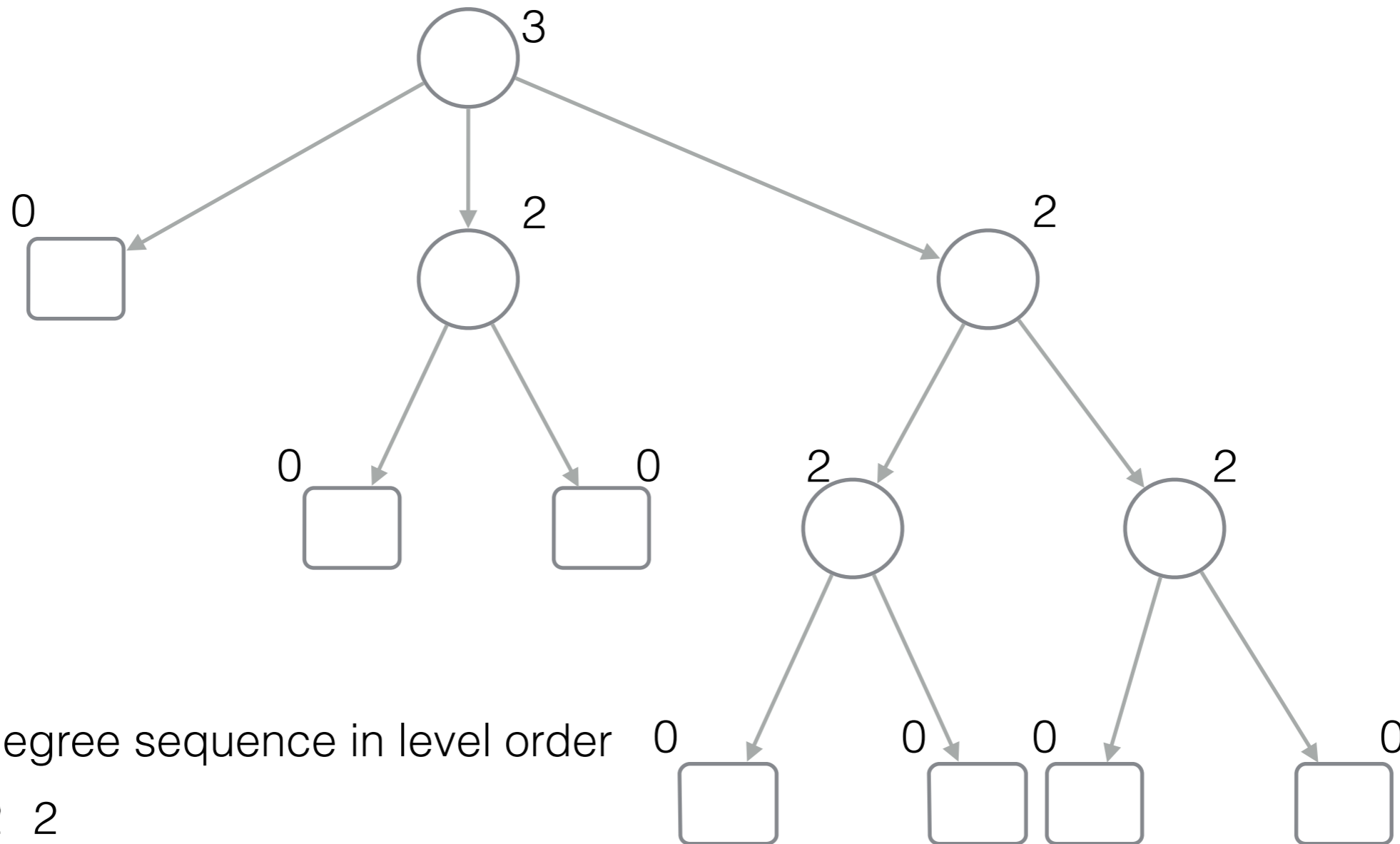


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits

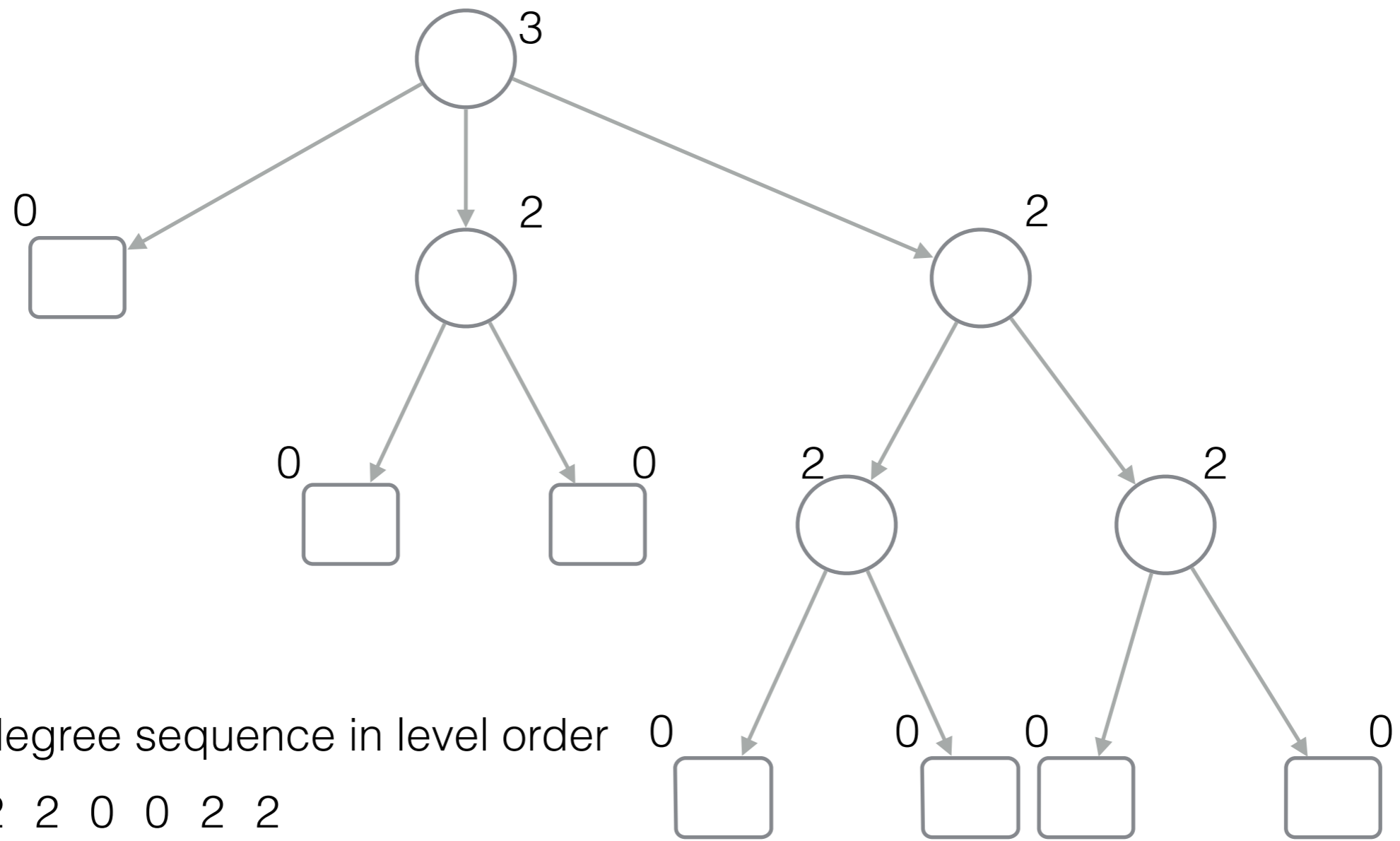


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits

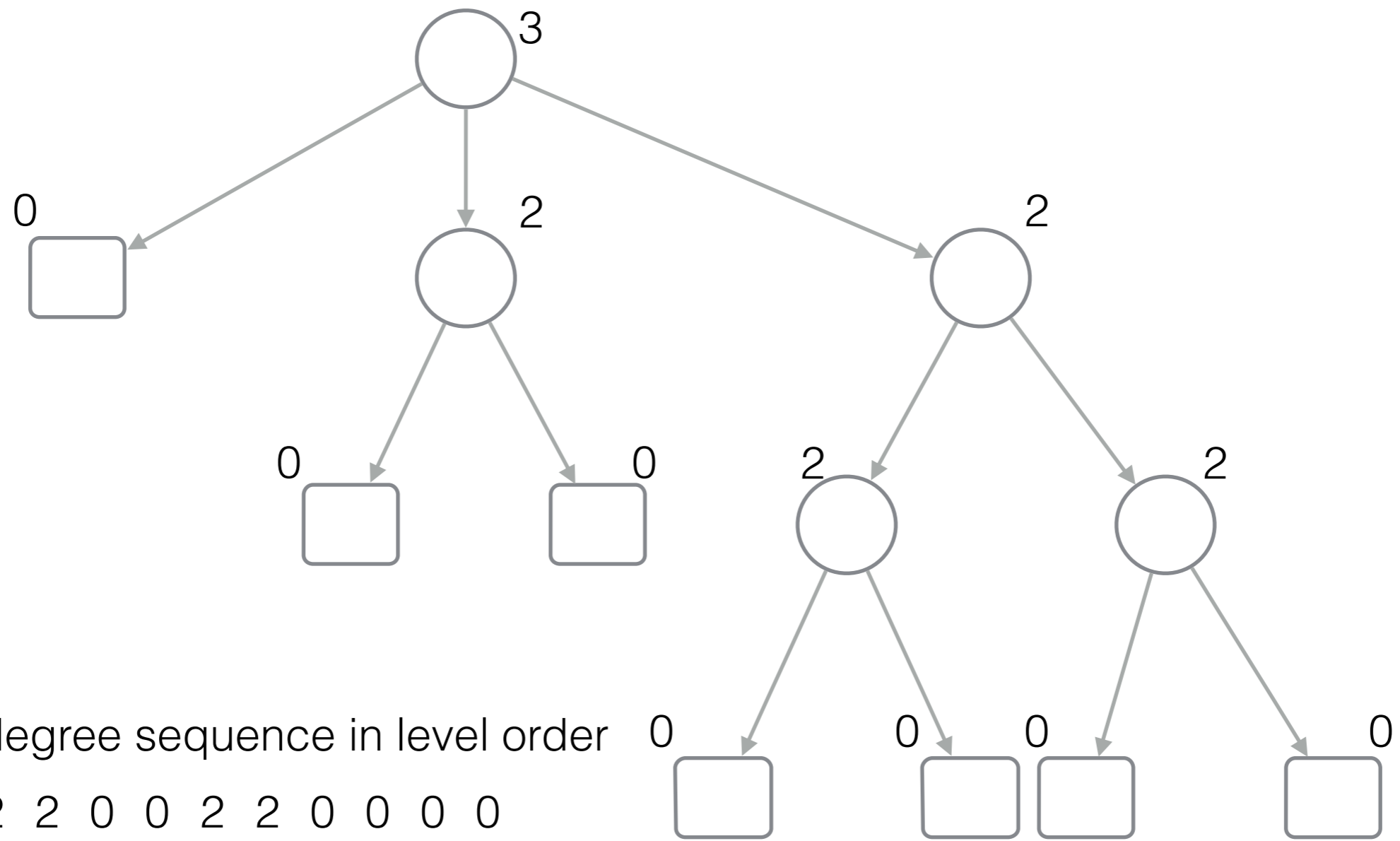


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits

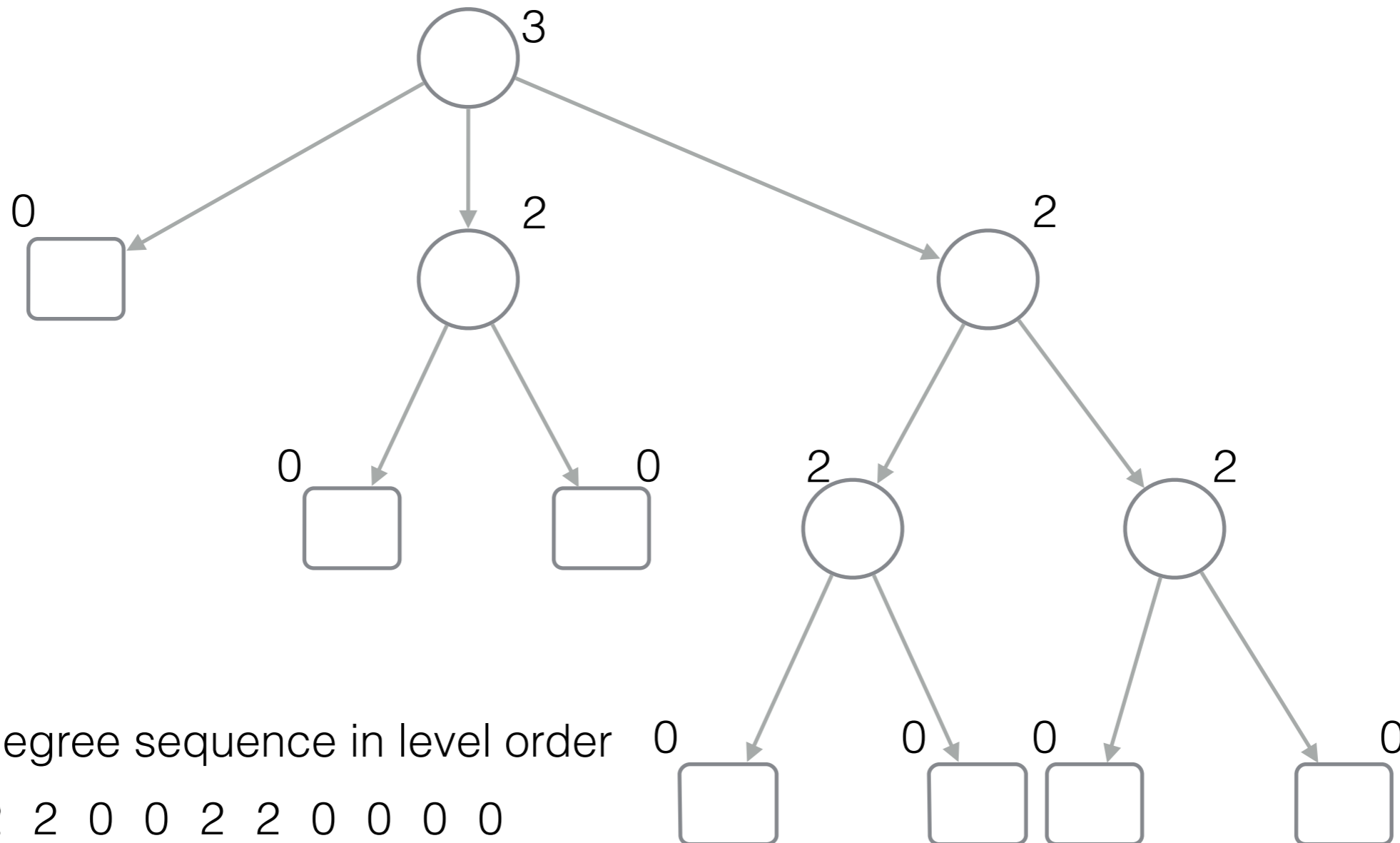


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



Write the degree sequence in level order

D 3 0 2 2 0 0 2 2 0 0 0 0

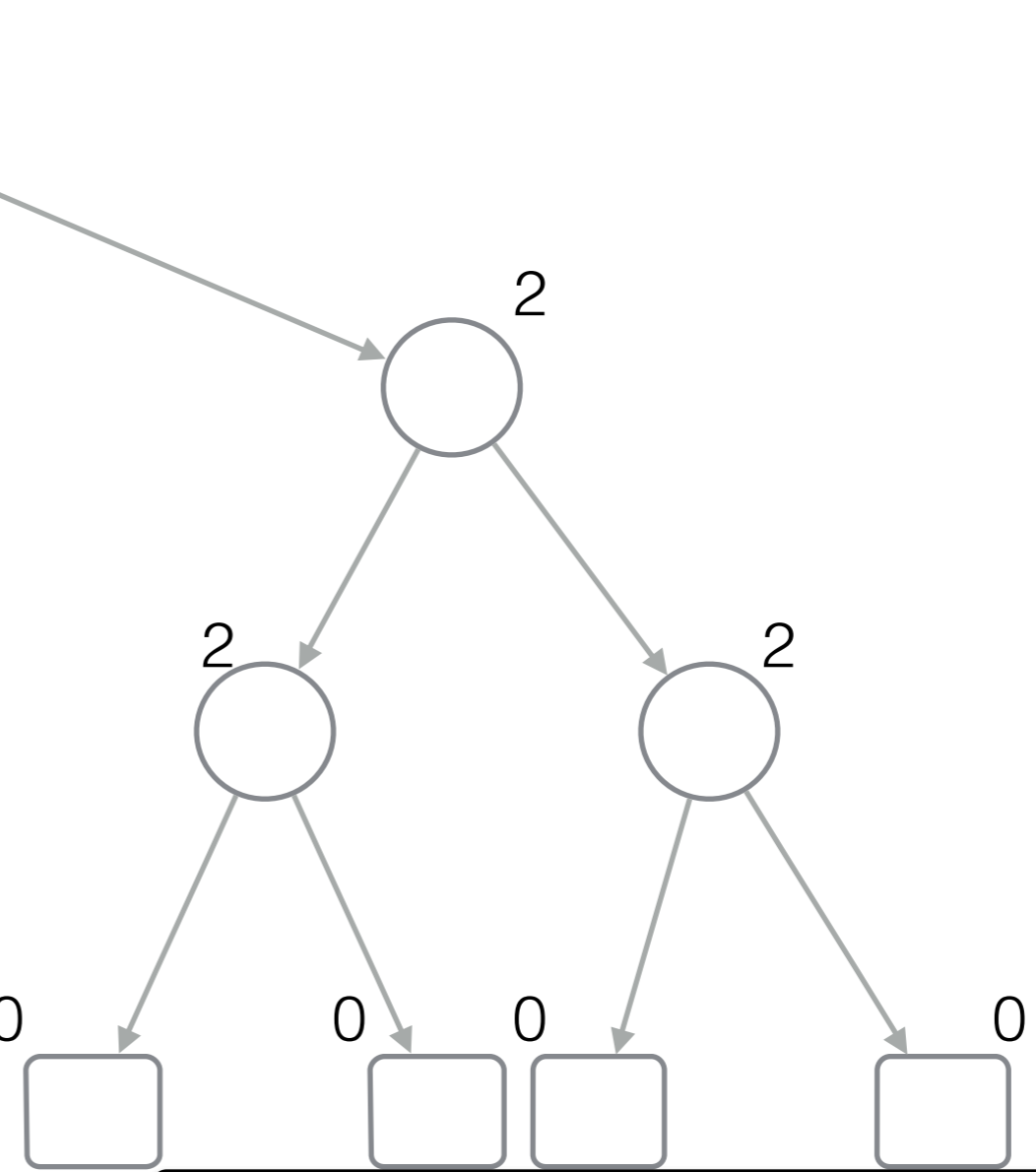
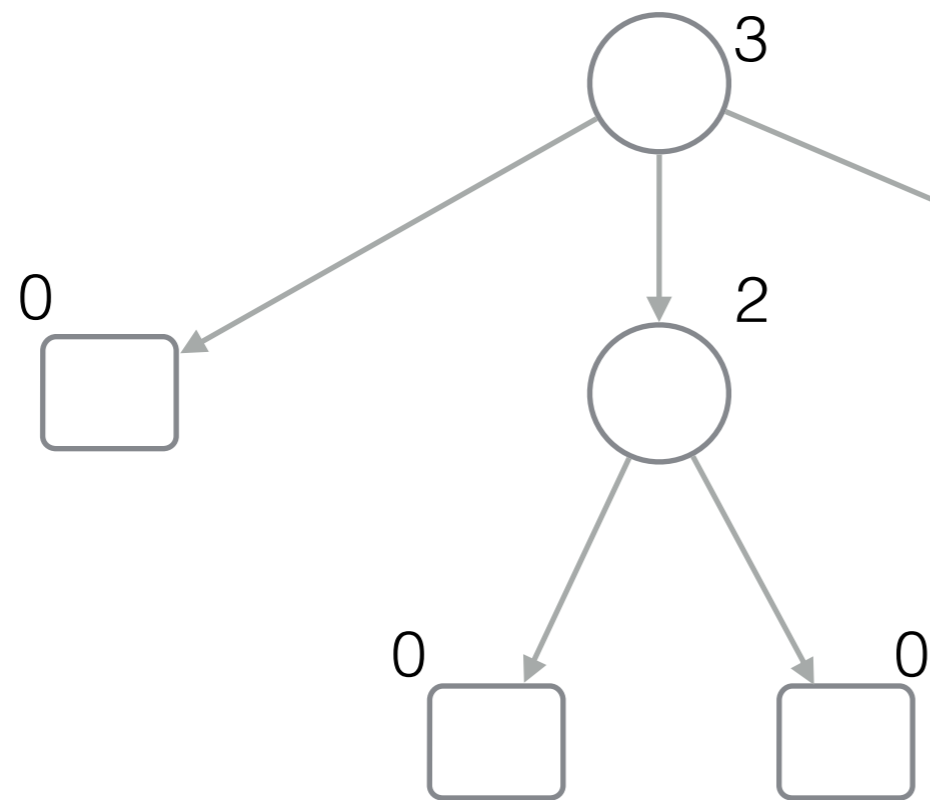
A tree is uniquely determined by the degree sequence

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



Write the degree sequence in level order

D 3 0 2 2 0 0 2 2 0 0 0 0

A tree is uniquely determined by the degree sequence

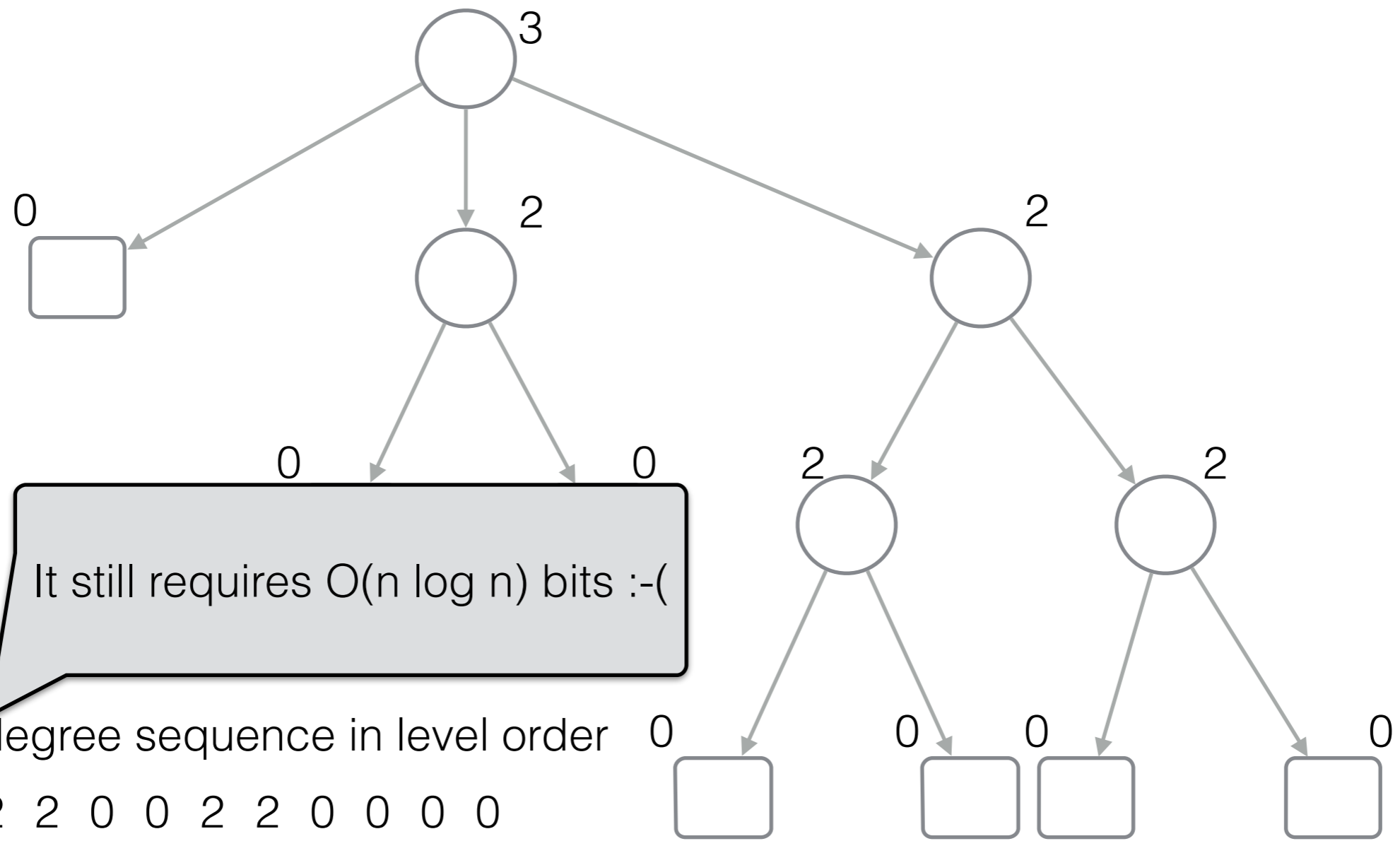
How reconstruct the tree?

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



It still requires  $O(n \log n)$  bits :-)

Write the degree sequence in level order

D 3 0 2 2 0 0 2 2 0 0 0 0

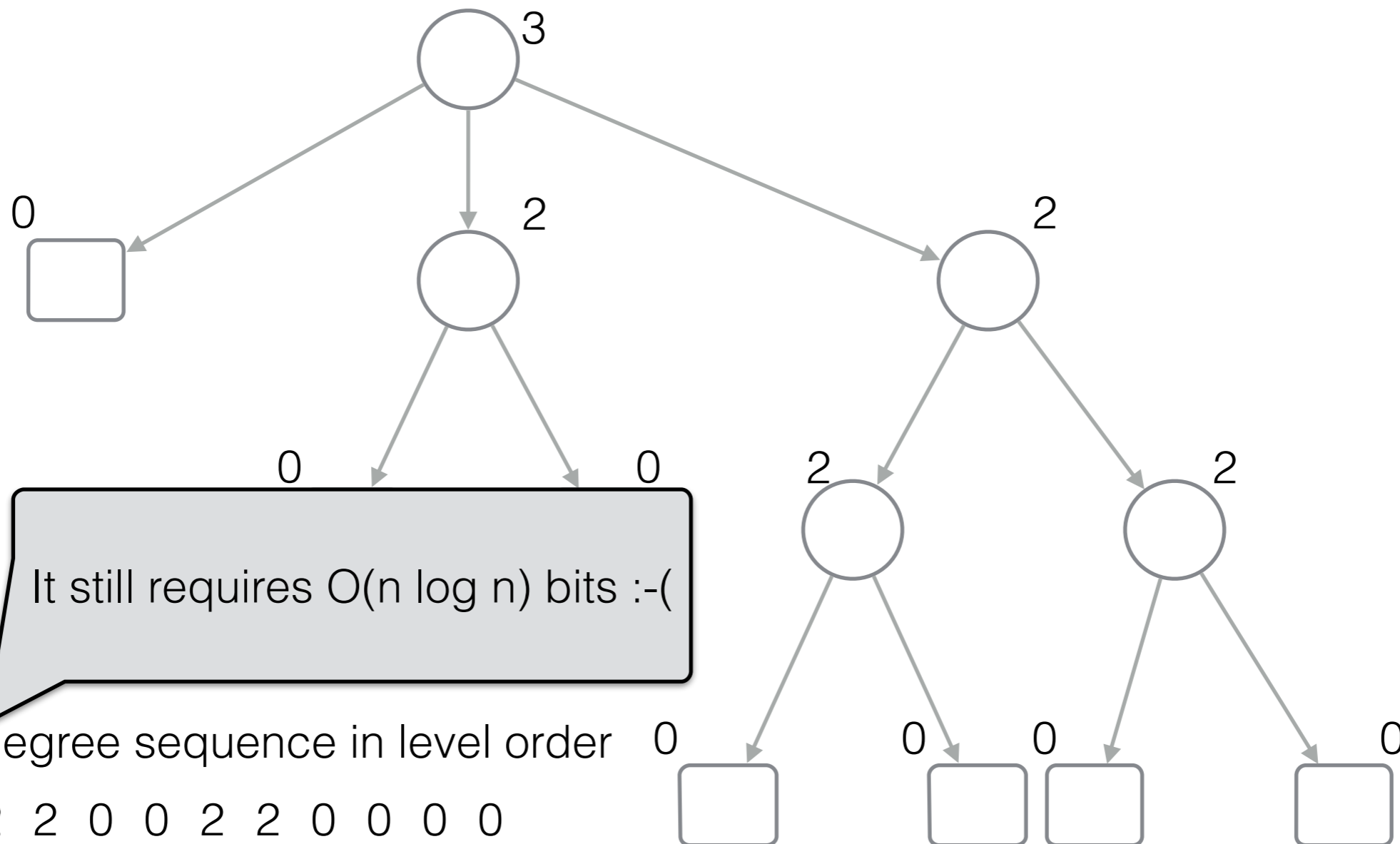


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



Write the degree sequence in level order

D 3 0 2 2 0 0 2 2 0 0 0

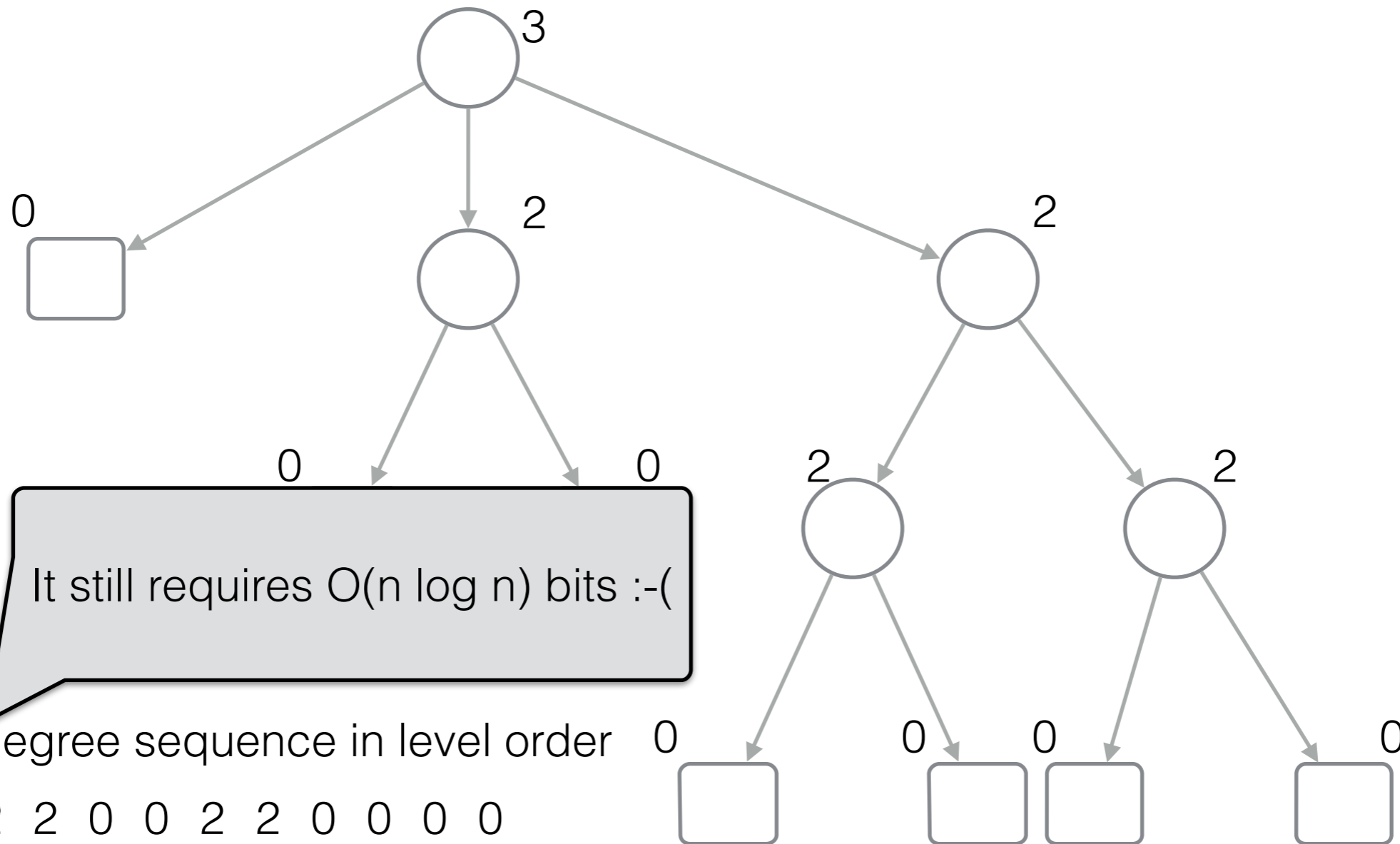
Solution: write them in unary

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



Write the degree sequence in level order

D 3 0 2 2 0 0 2 2 0 0 0 0

Solution: write them in unary

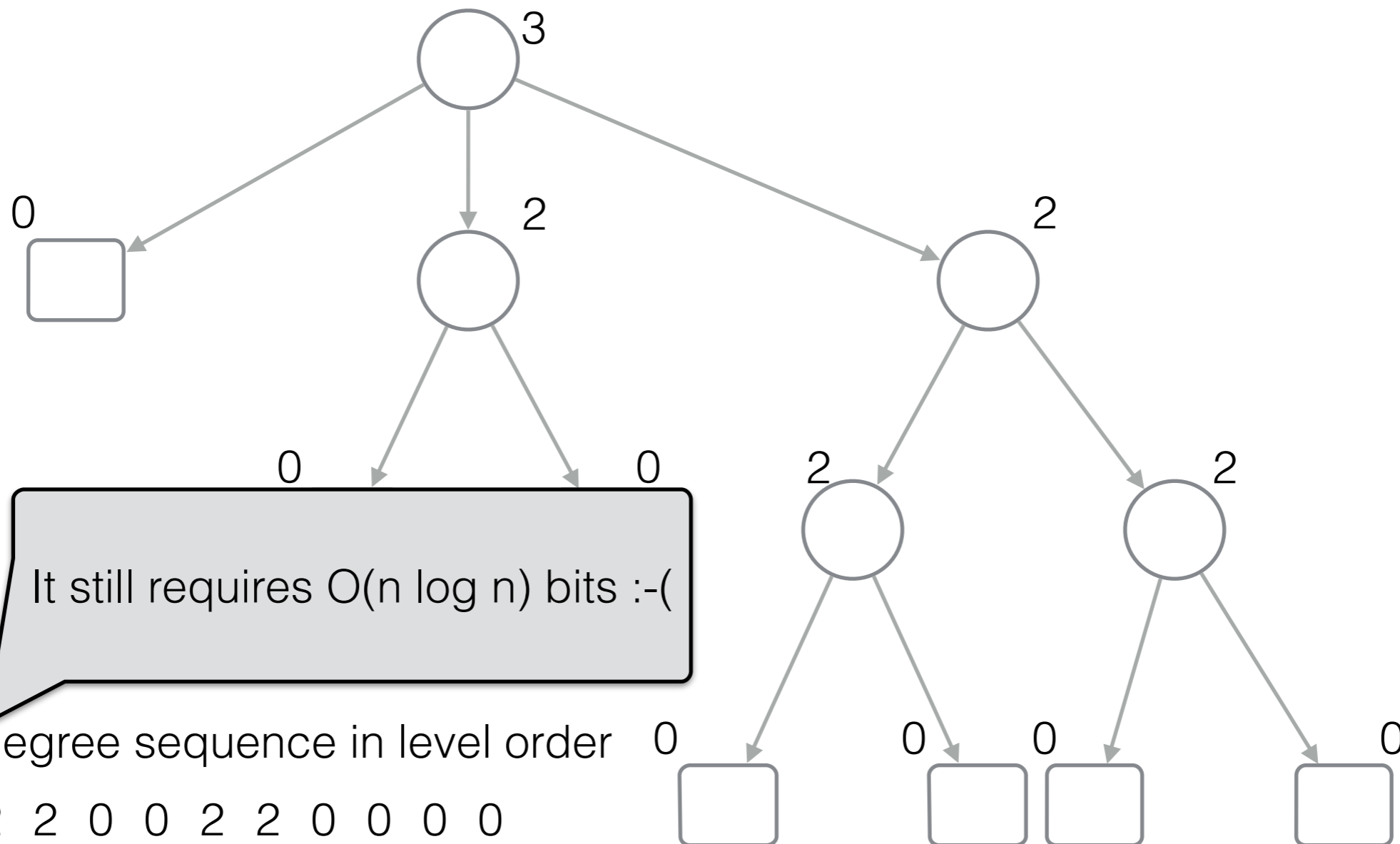
B

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



It still requires  $O(n \log n)$  bits :-('

Write the degree sequence in level order

**D** 3 0 2 2 0 0 2 2 0 0 0 0

Solution: write them in unary

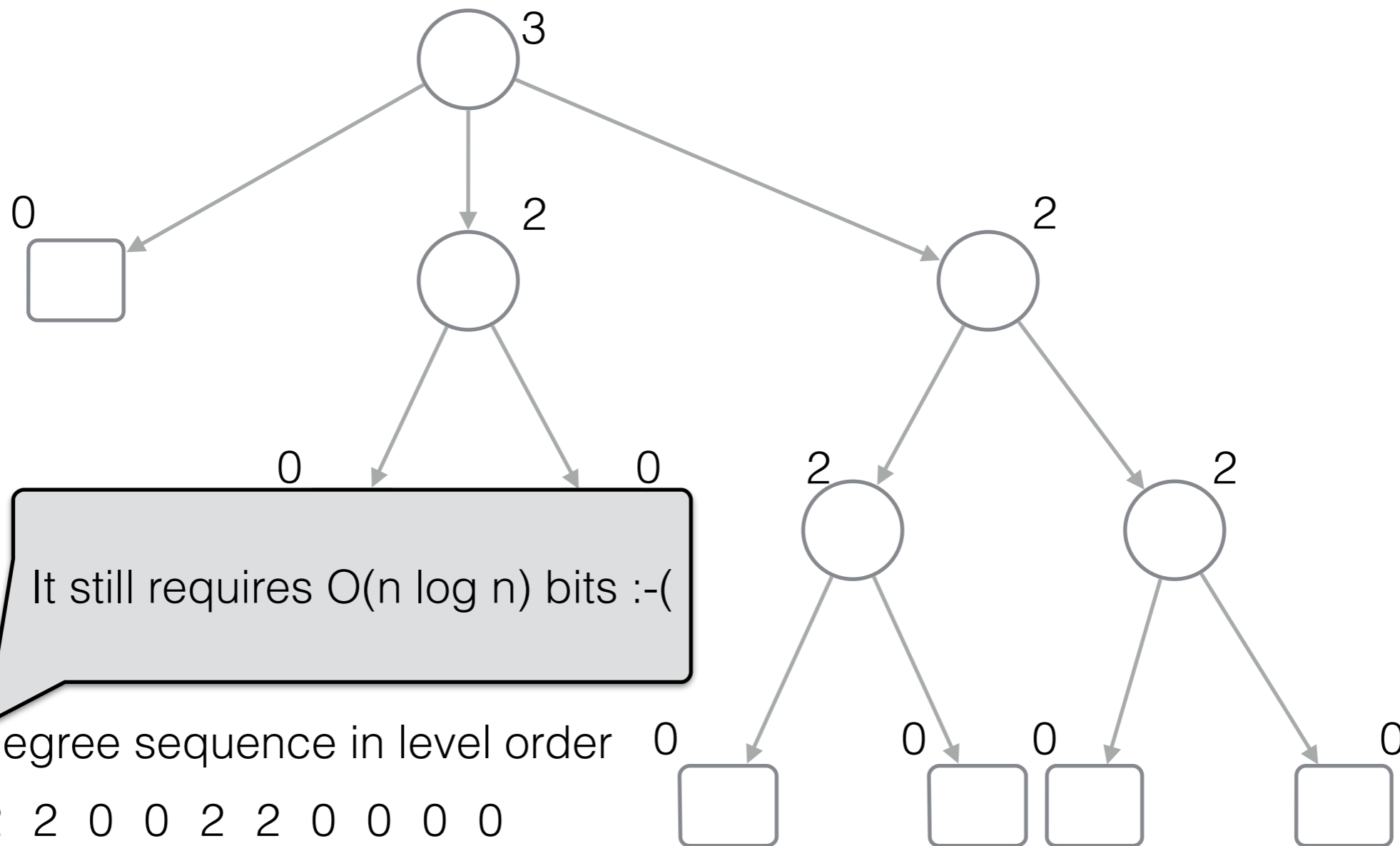
**B** 1110

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



It still requires  $O(n \log n)$  bits :-)

Write the degree sequence in level order

**D** 3 0 2 2 0 0 2 2 0 0 0 0

Solution: write them in unary

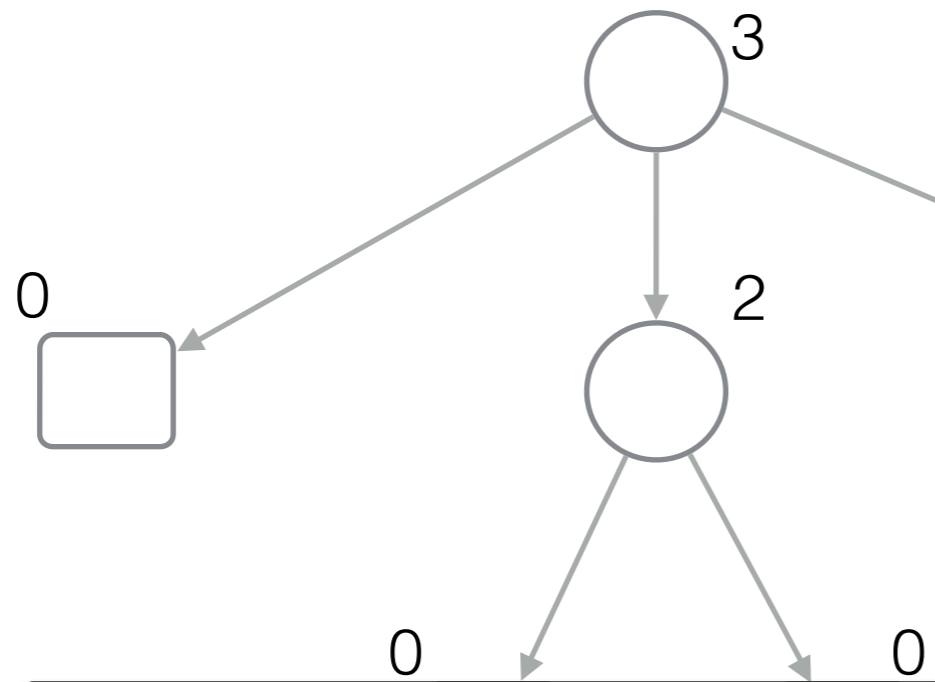
**B** 1110 0 110 110 0 0 110 1100 0 0 0 0

# Succinct representation of trees (1)

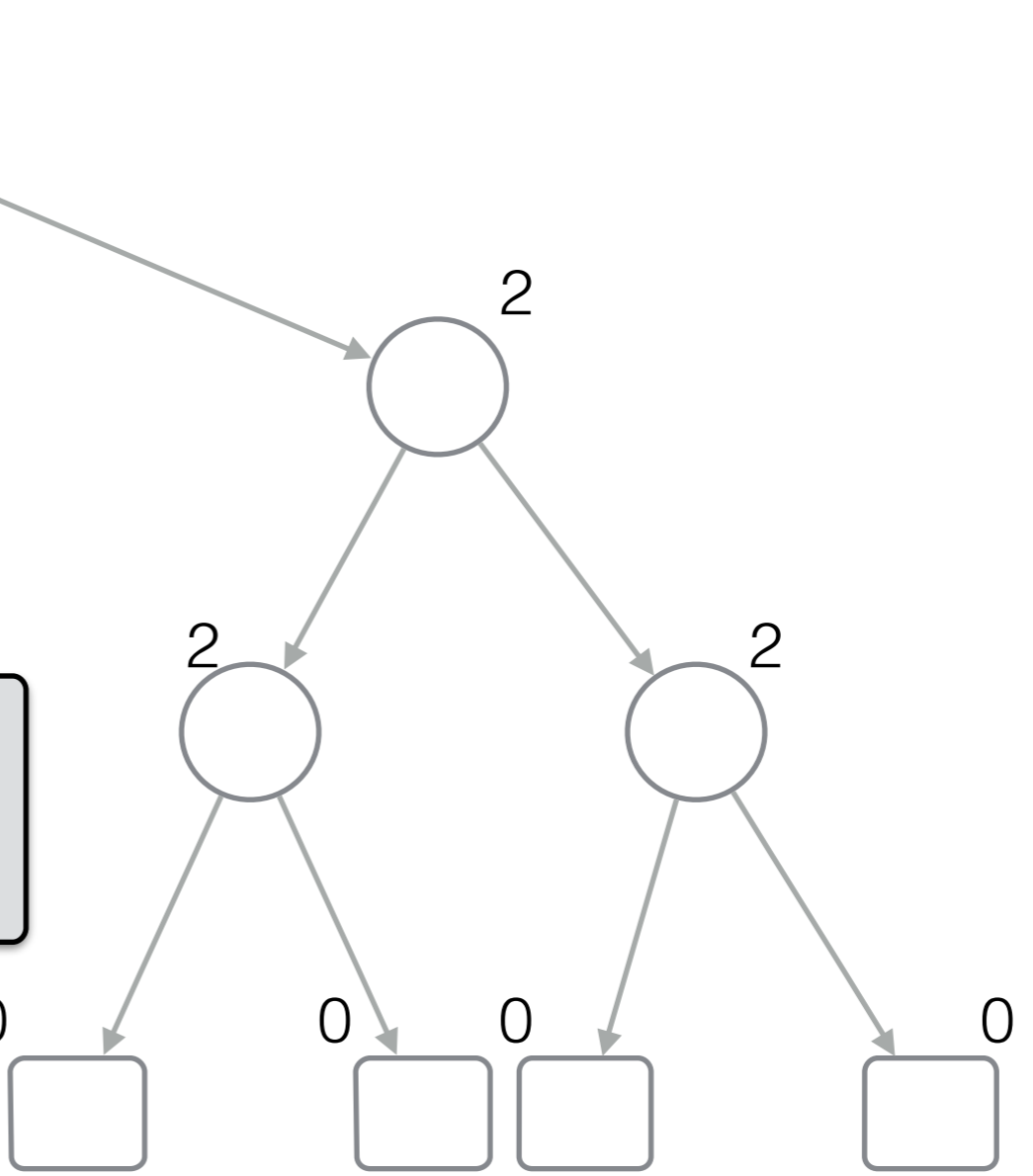
[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



It still requires  $O(n \log n)$  bits :-)



Write the degree sequence in level order

**D** 3 0 2 2 0 0 2 2 0 0 0 0

Solution: write them in unary

**B** 1110 0 110 110 0 0 110 110 0 0 0 0

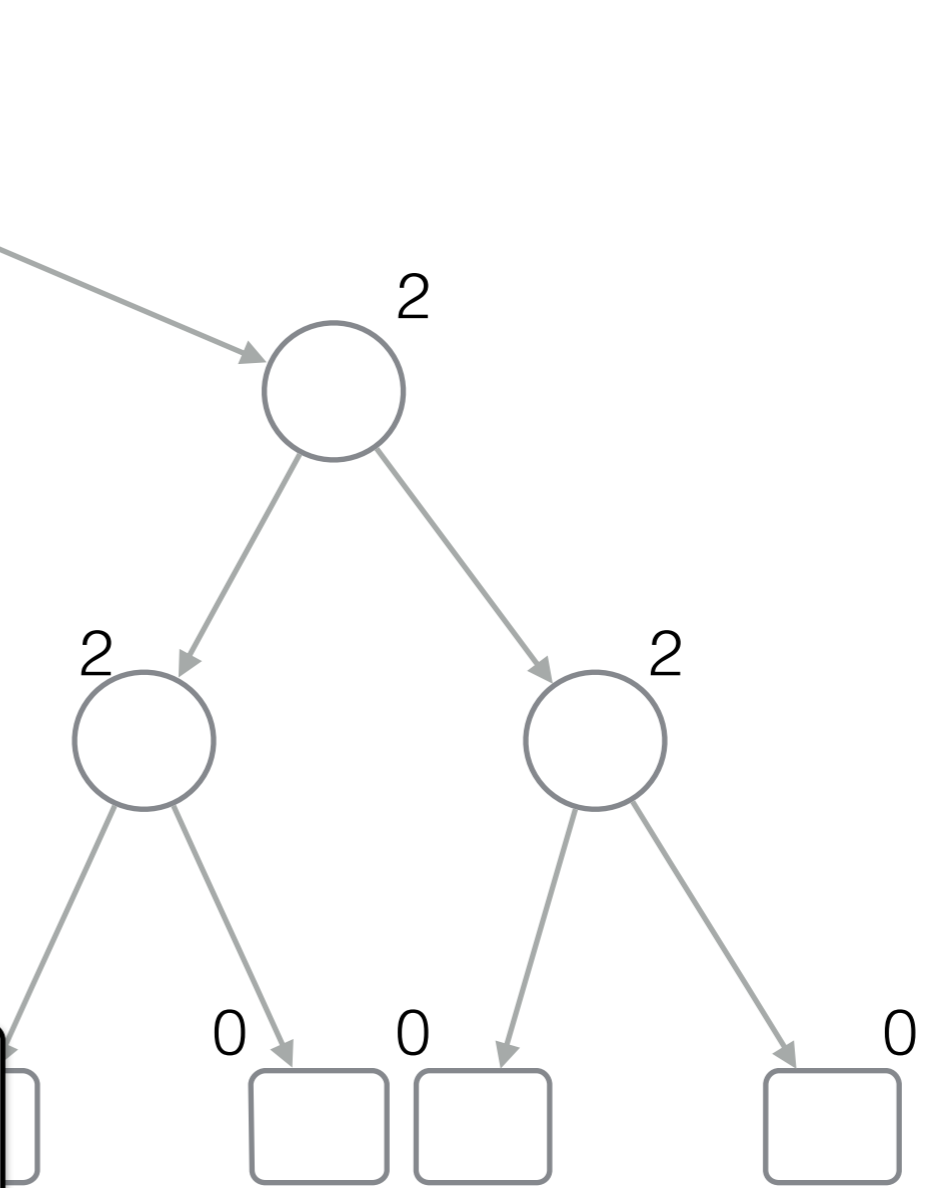
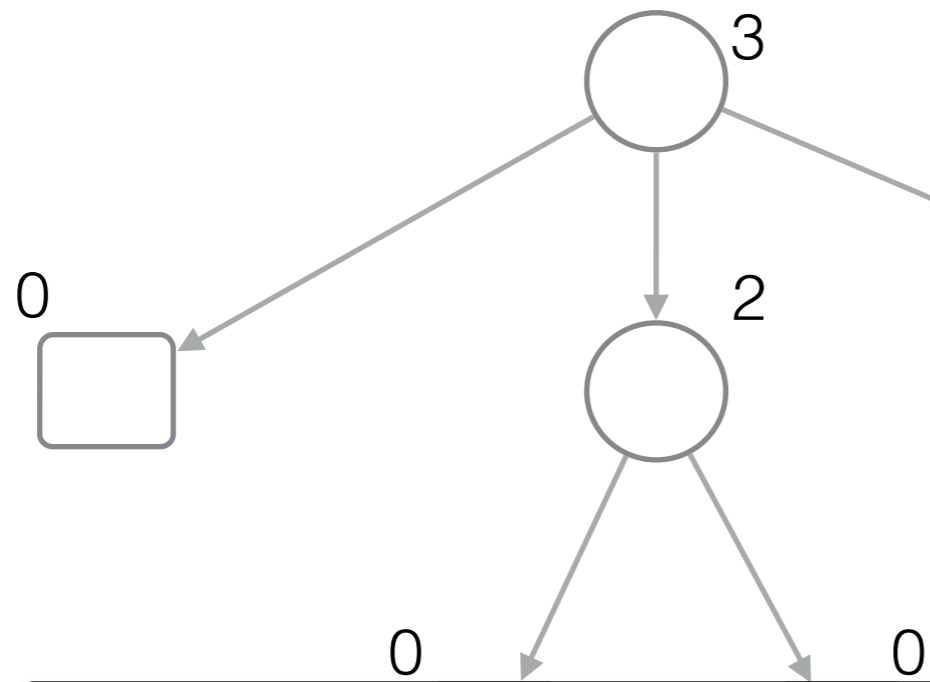
B takes  $2n - 1$  bits!  
For each node we have a 0 and a 1  
(but the root)

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

Trivial:  $O(n \log n)$  bits

Best:  $2n$  bits



It still requires  $O(n \log n)$  bits :-)

Can we navigate the tree?

B takes  $2n - 1$  bits!  
For each node we have a 0 and a 1  
(but the root)

Write the degree sequence

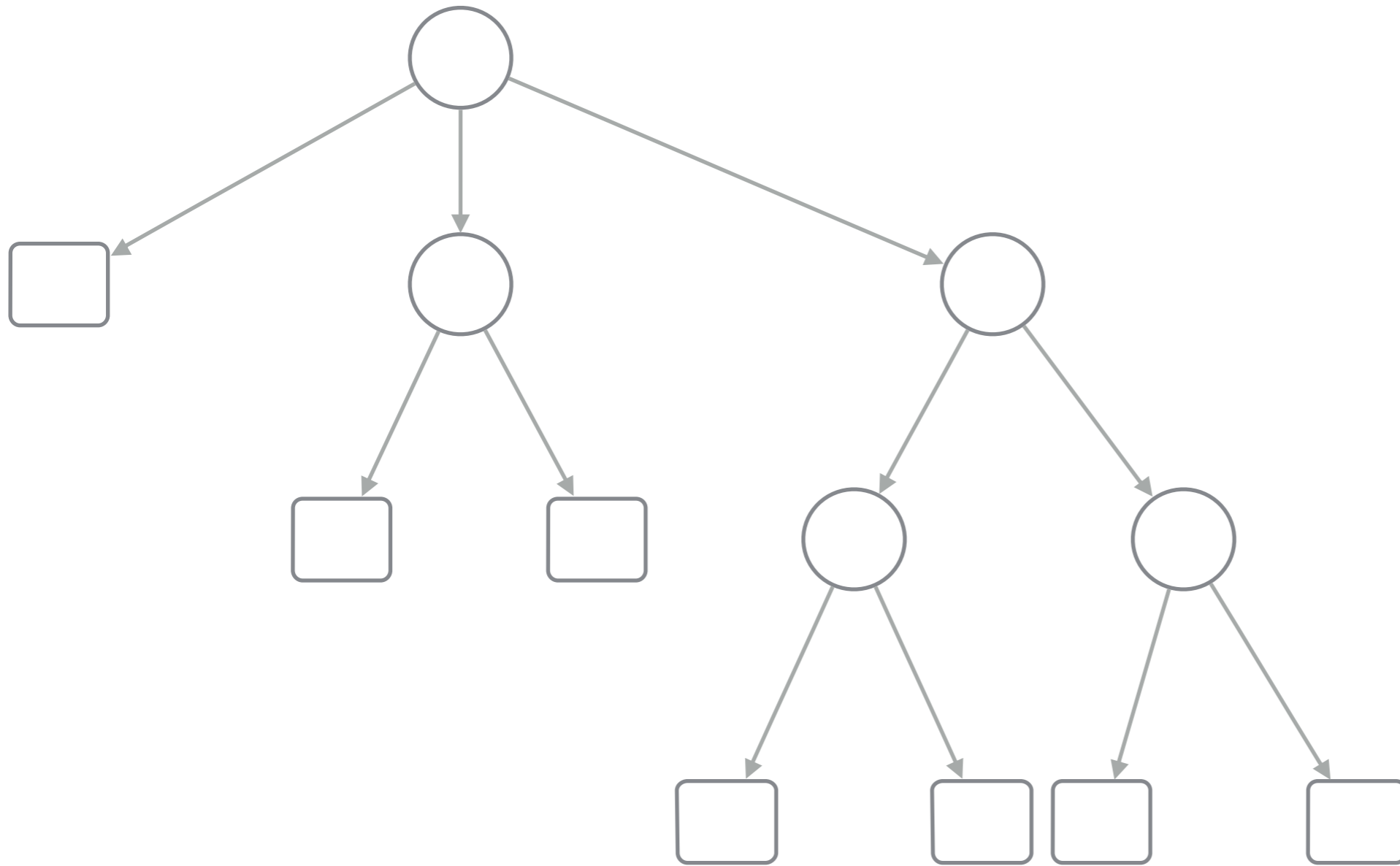
D 3 0 2 2

Solution: write in unary

B 1110 0 110 110 0 0 110 110 0 0 0 0

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

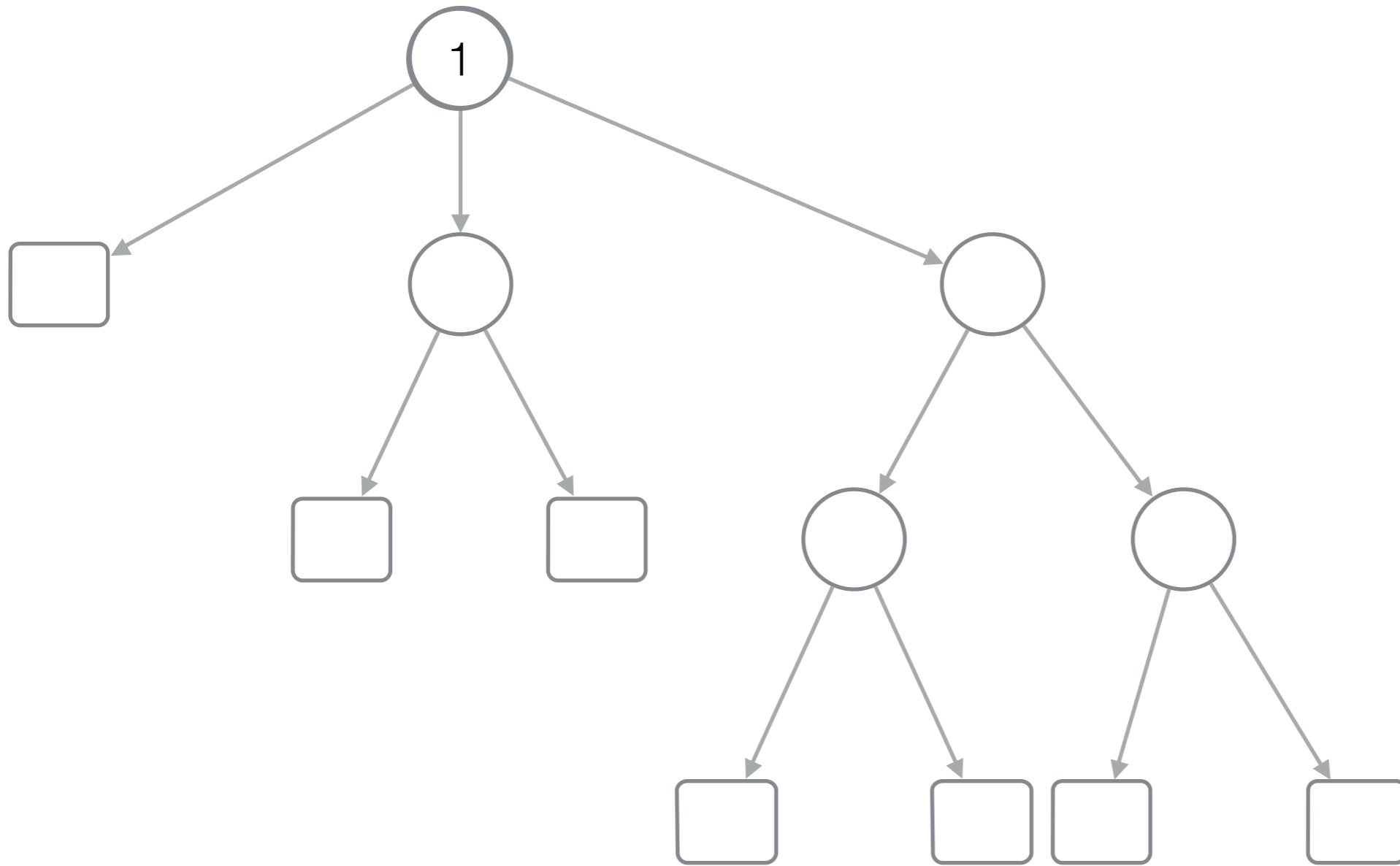


B

1 1 1 0 0 1 1 0 1 1 0 0 0 1 1 0 1 1 0 0 0 0 0

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]



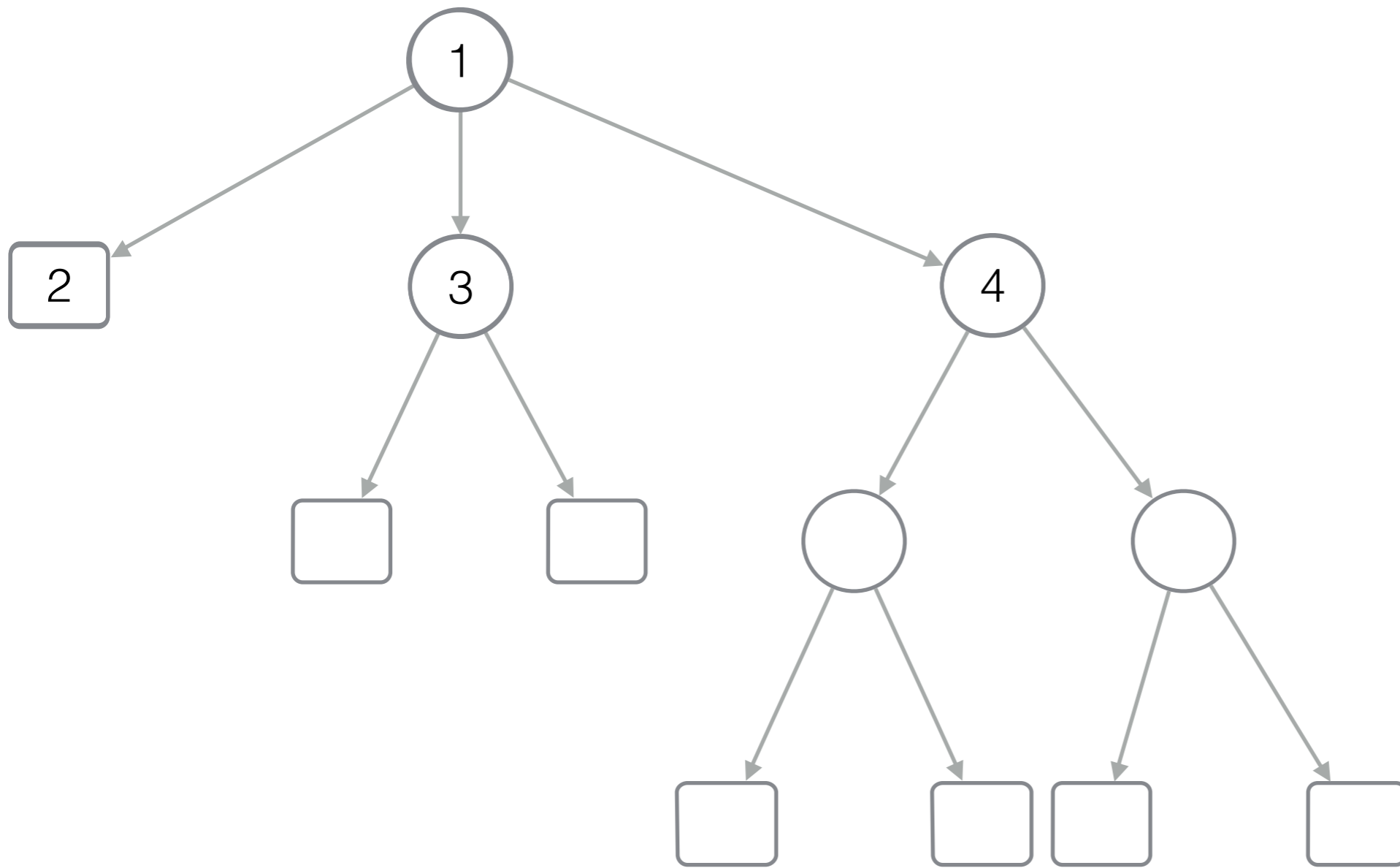
B

1 1 1 0 0 1 1 0 1 1 0 0 0 1 1 0 1 1 0 0 0 0 0



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

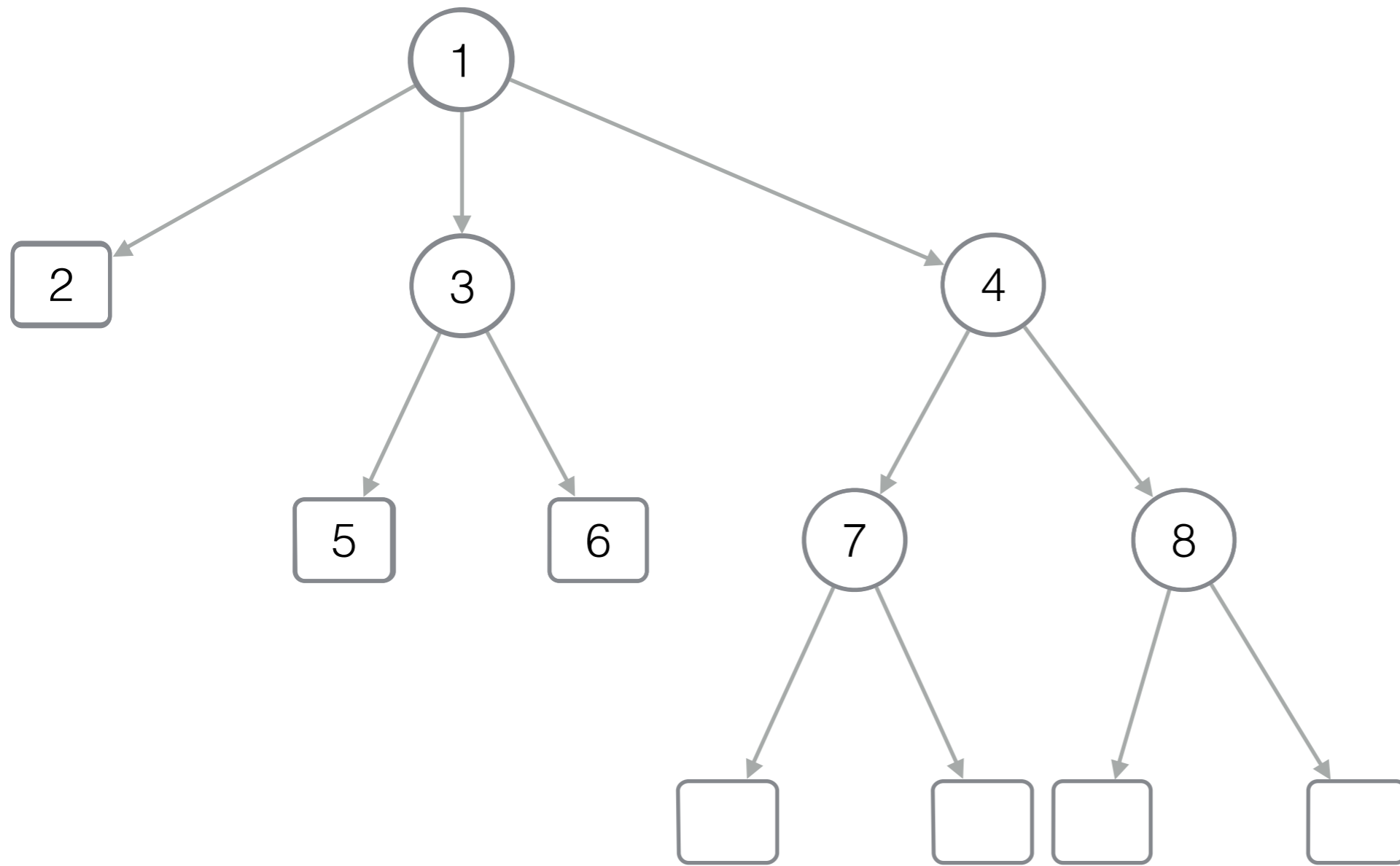


B

1 1 1 0 0 1 1 0 1 1 0 0 0 1 1 0 1 1 0 0 0 0 0

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

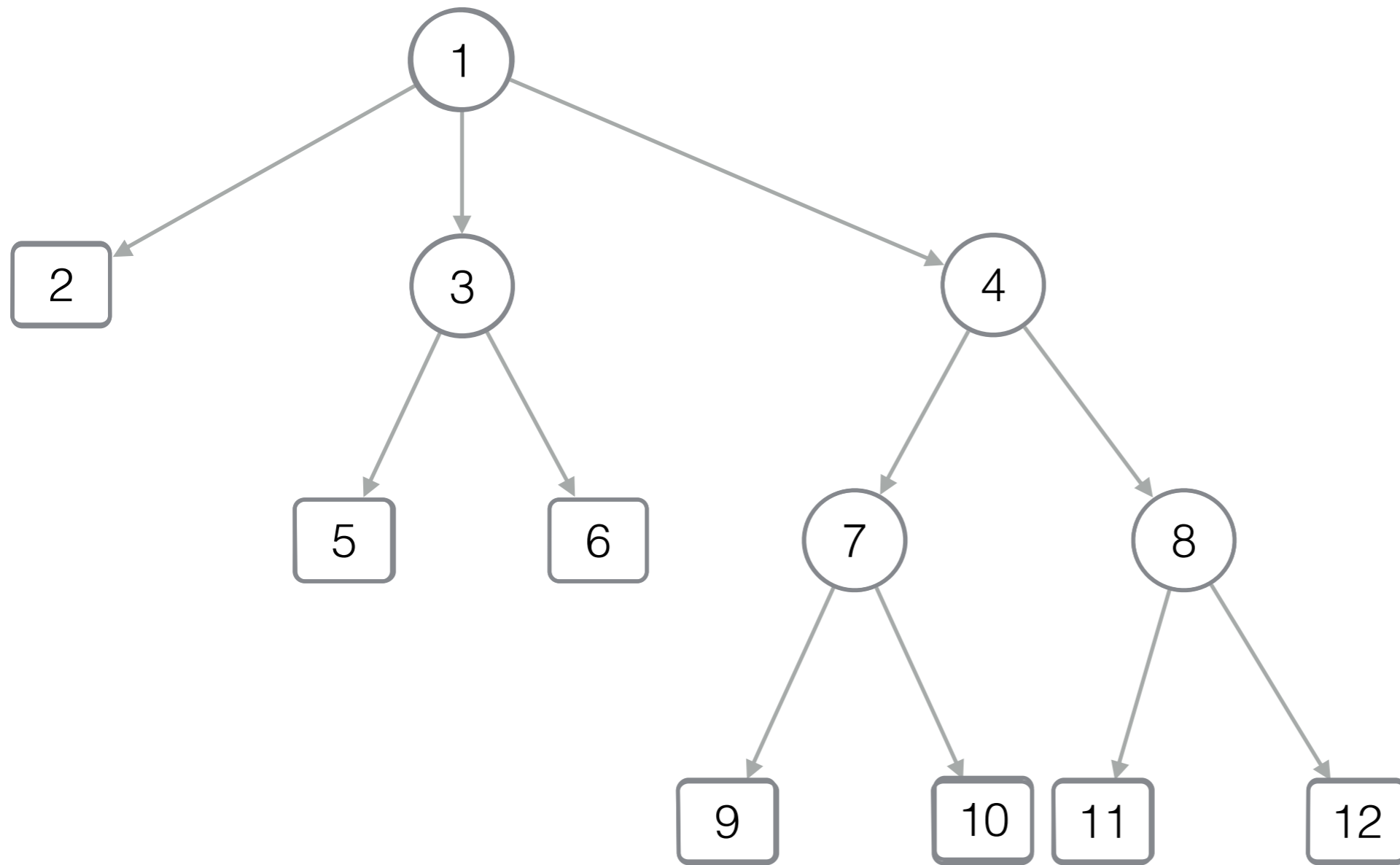


B

1 1 1 0 0 1 1 0 1 1 0 0 0 1 1 0 1 1 0 0 0 0 0

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

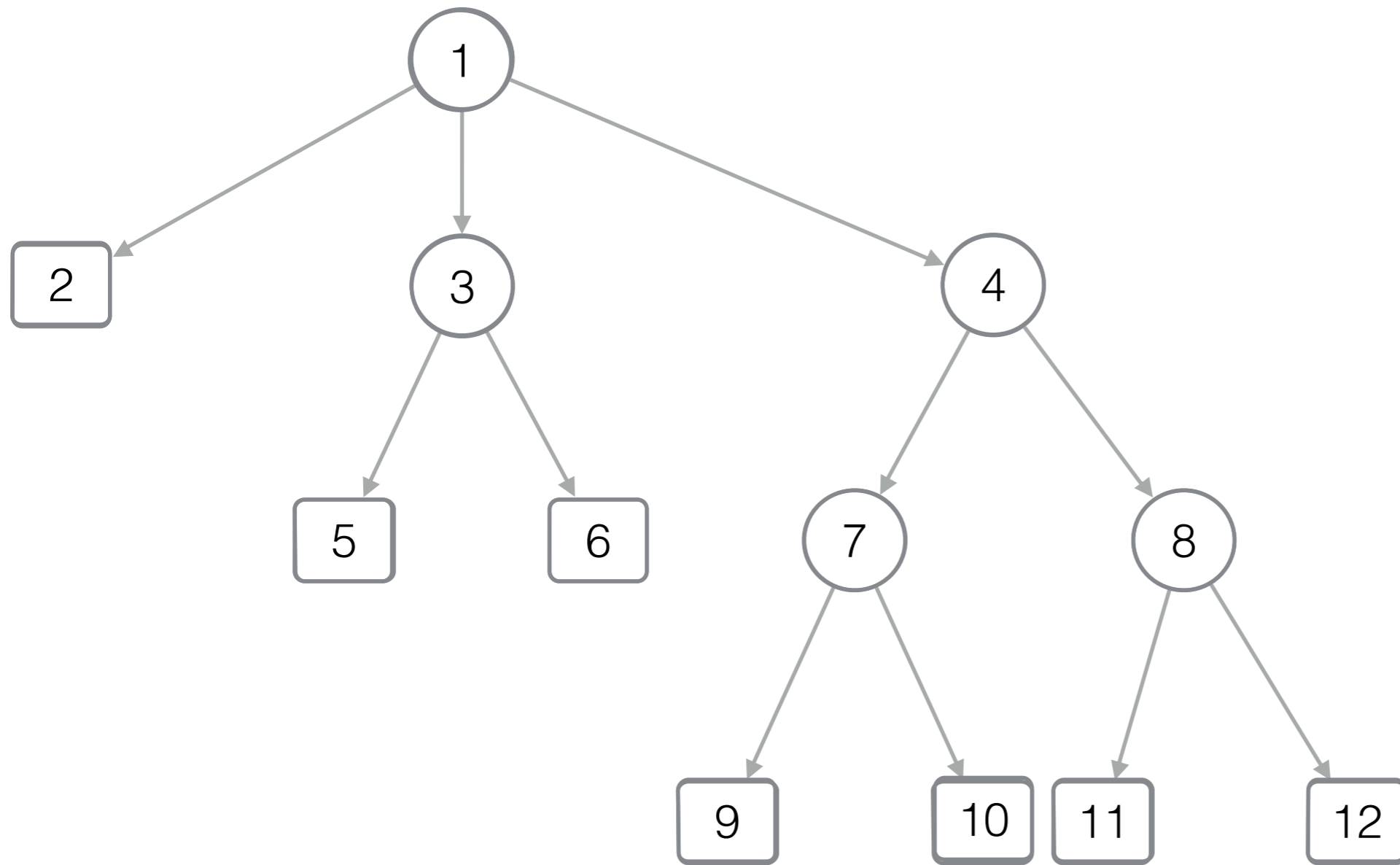


B

1 1 1 0 0 1 1 0 1 1 0 0 0 1 1 0 1 1 0 0 0 0 0

# Succinct representation of trees (1)

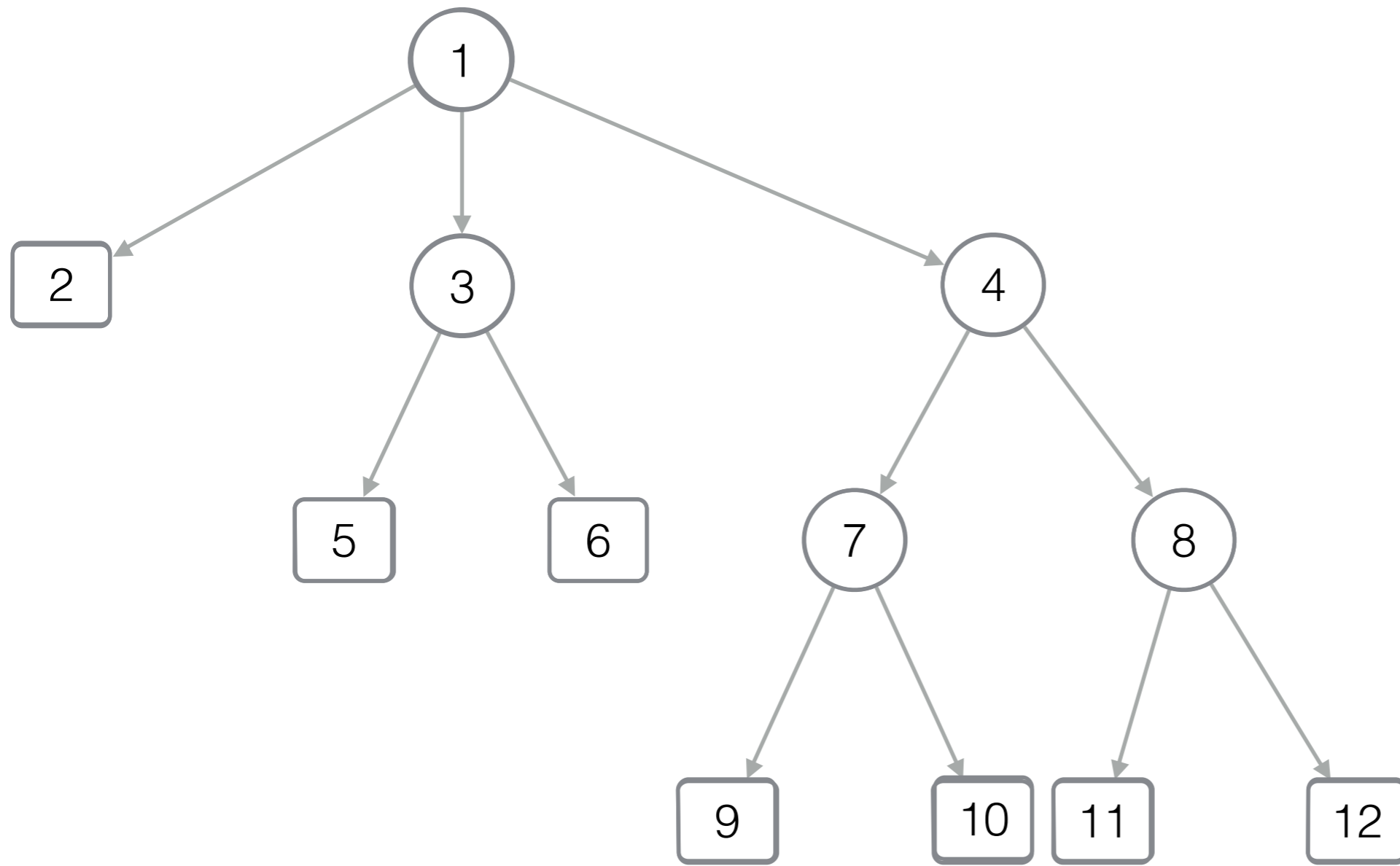
[LOUDS - Level-order unary degree sequence]



B 10 1110 0 110 110 0 0 110 110 0 0 0 0

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

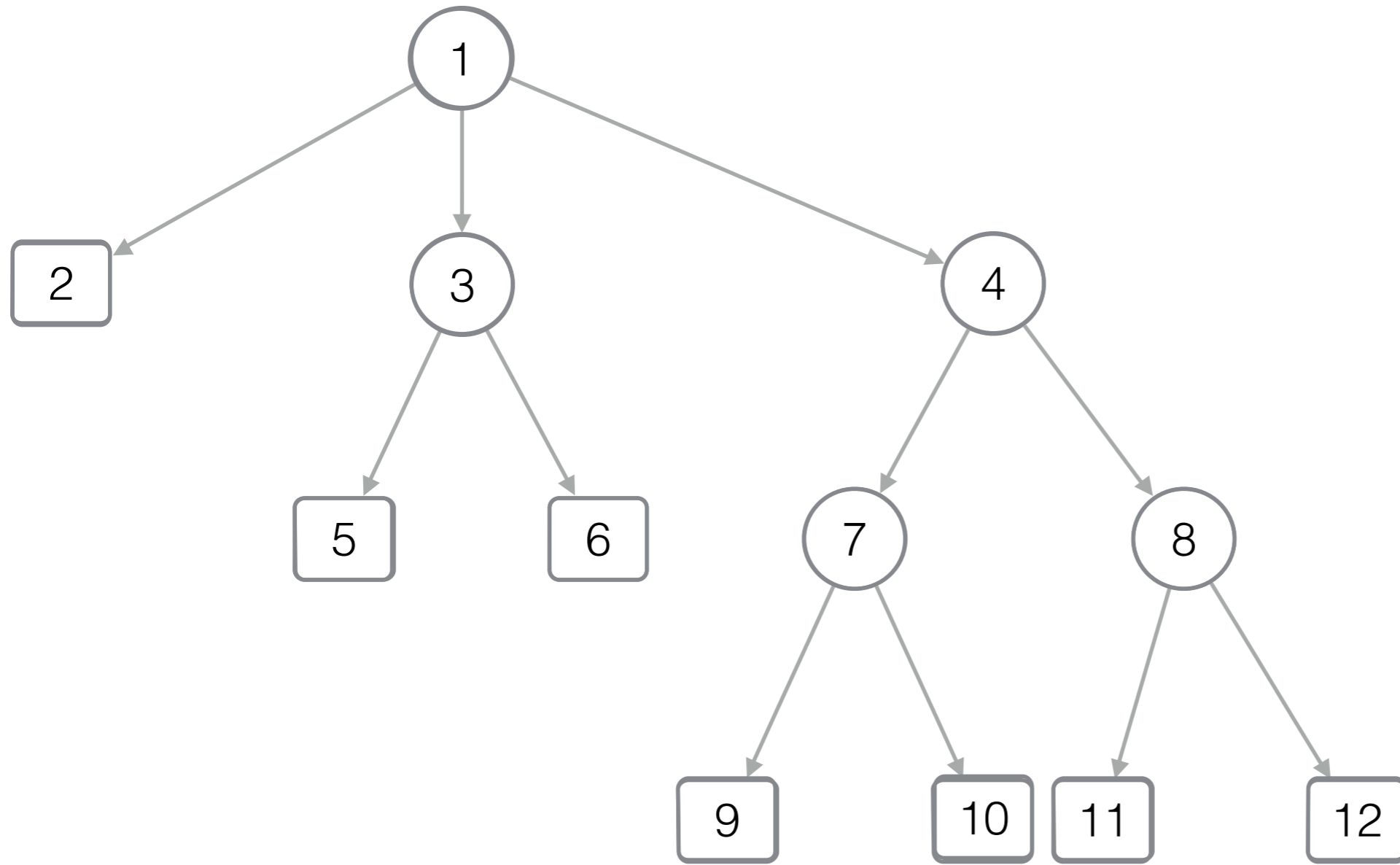


B 1 0 1 1 1 0 0 1 1 0 1 1 0 0 0 1 1 0 1 1 0 0 0 0 0

1

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]



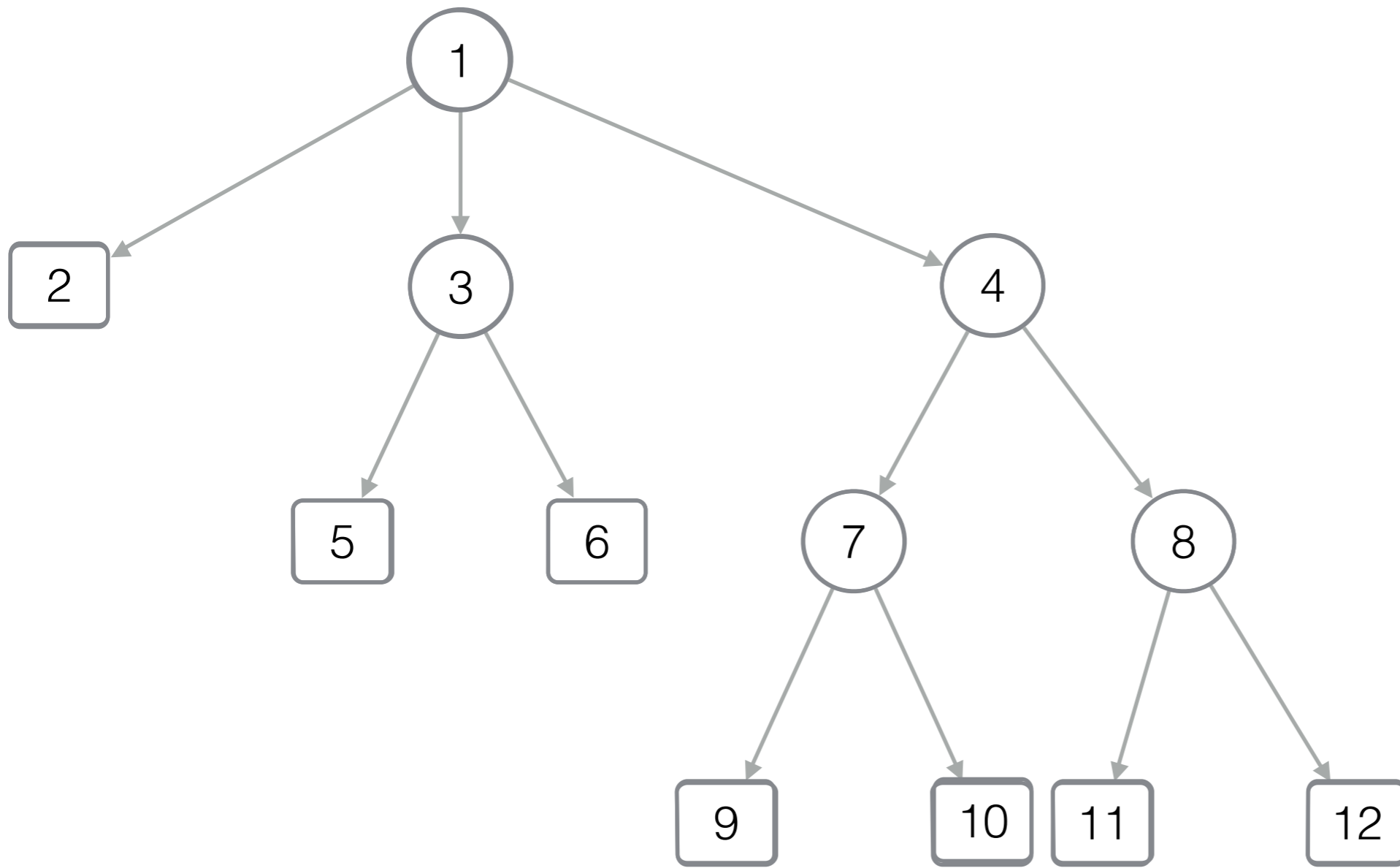
B 1 0 1 1 1 0 0 1 1 0 1 1 0 0 0 1 1 0 1 1 0 0 0 0 0

1 2 3 4 5 6 7 8 9 10 11 12

# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) =$$



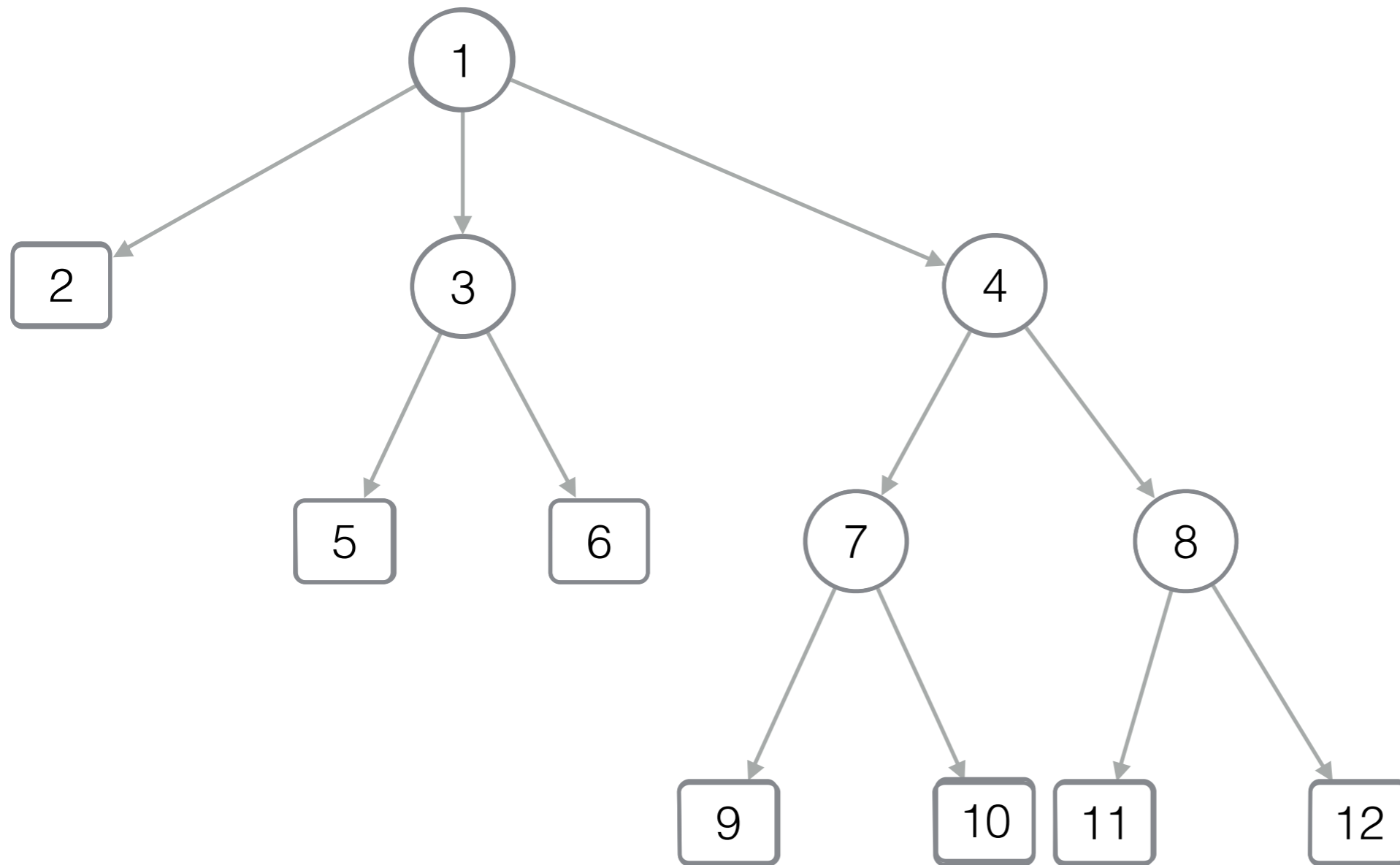
pos(5)



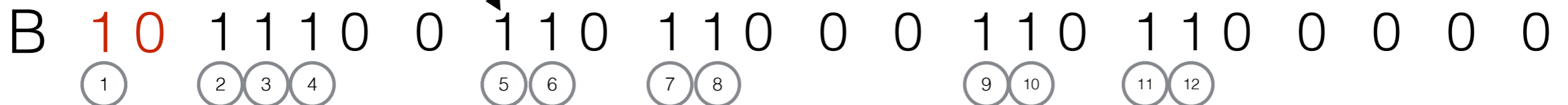
# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$



pos(5)



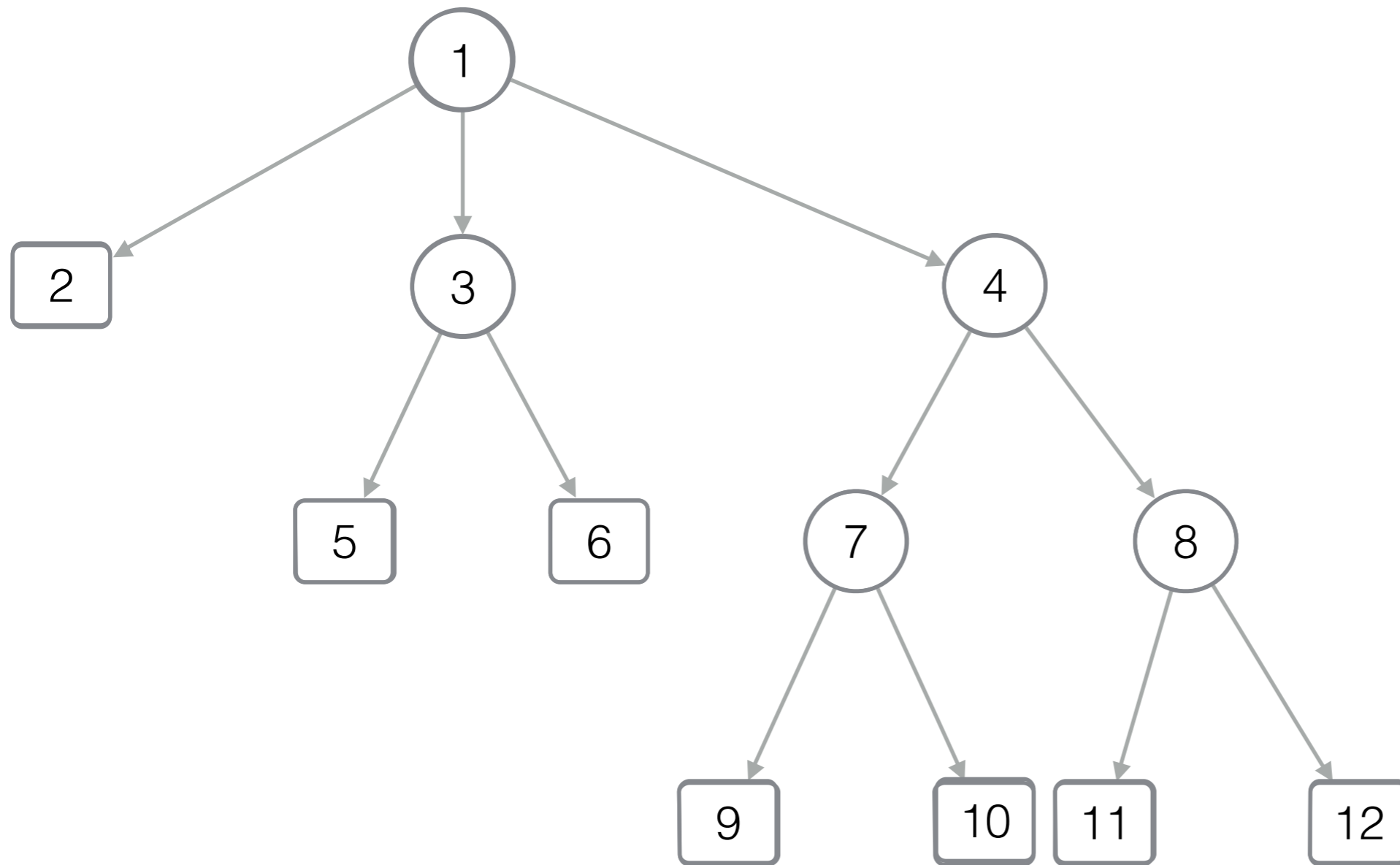


# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$\text{pos}(x) = \text{Select}_1(x)$

$\text{firstChild}(x) = ?$



B 1 0 1 1 1 0 0 1 1 0 1 1 0 0 0 1 1 0 1 1 0 0 0 0 0

1 2 3 4 5 6 7 8 9 10 11 12

# Succinct representation of trees (1)

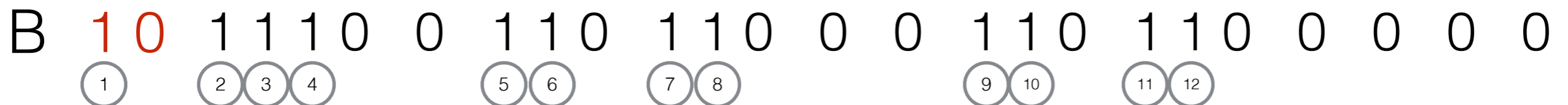
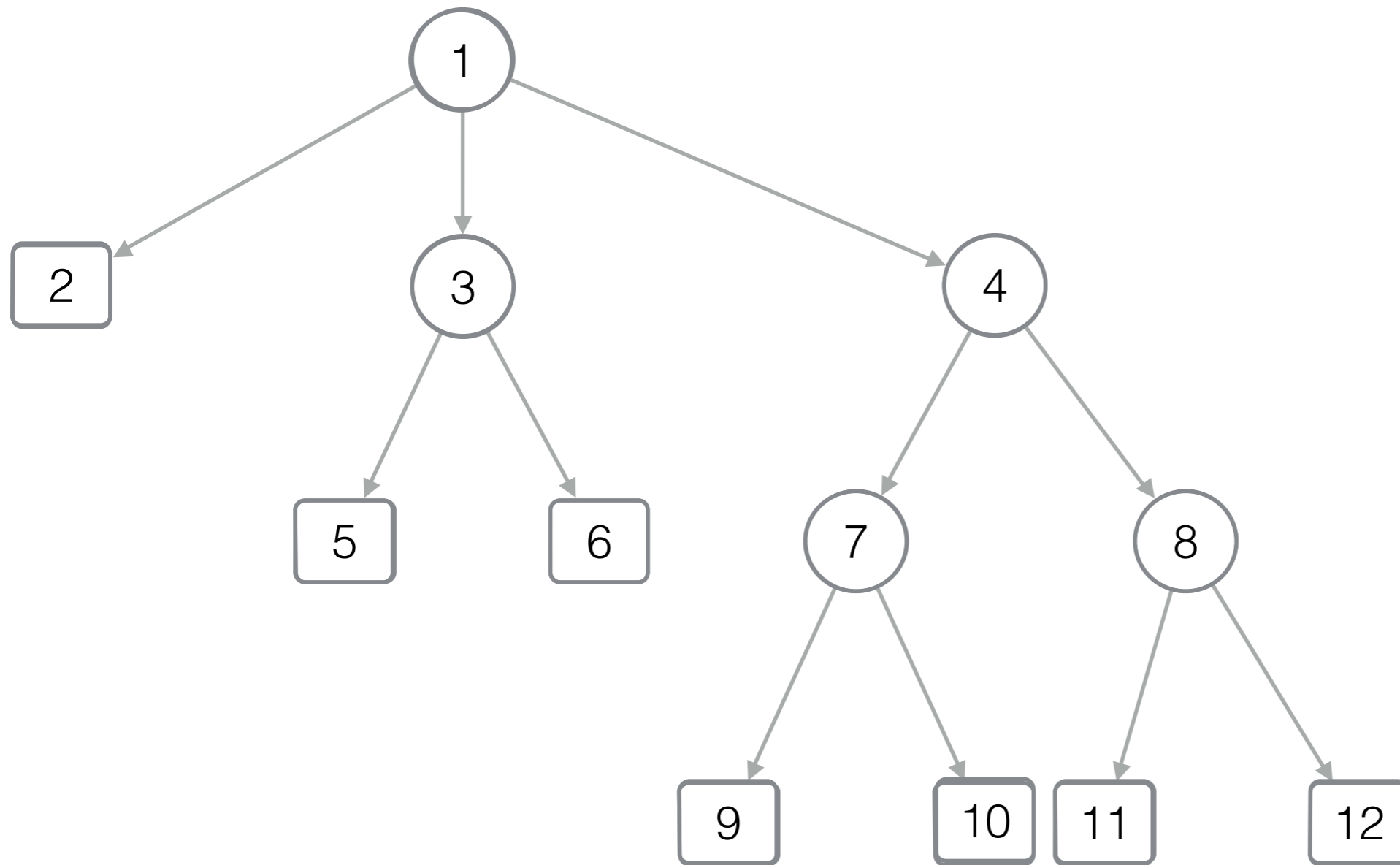
[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B



# Succinct representation of trees (1)

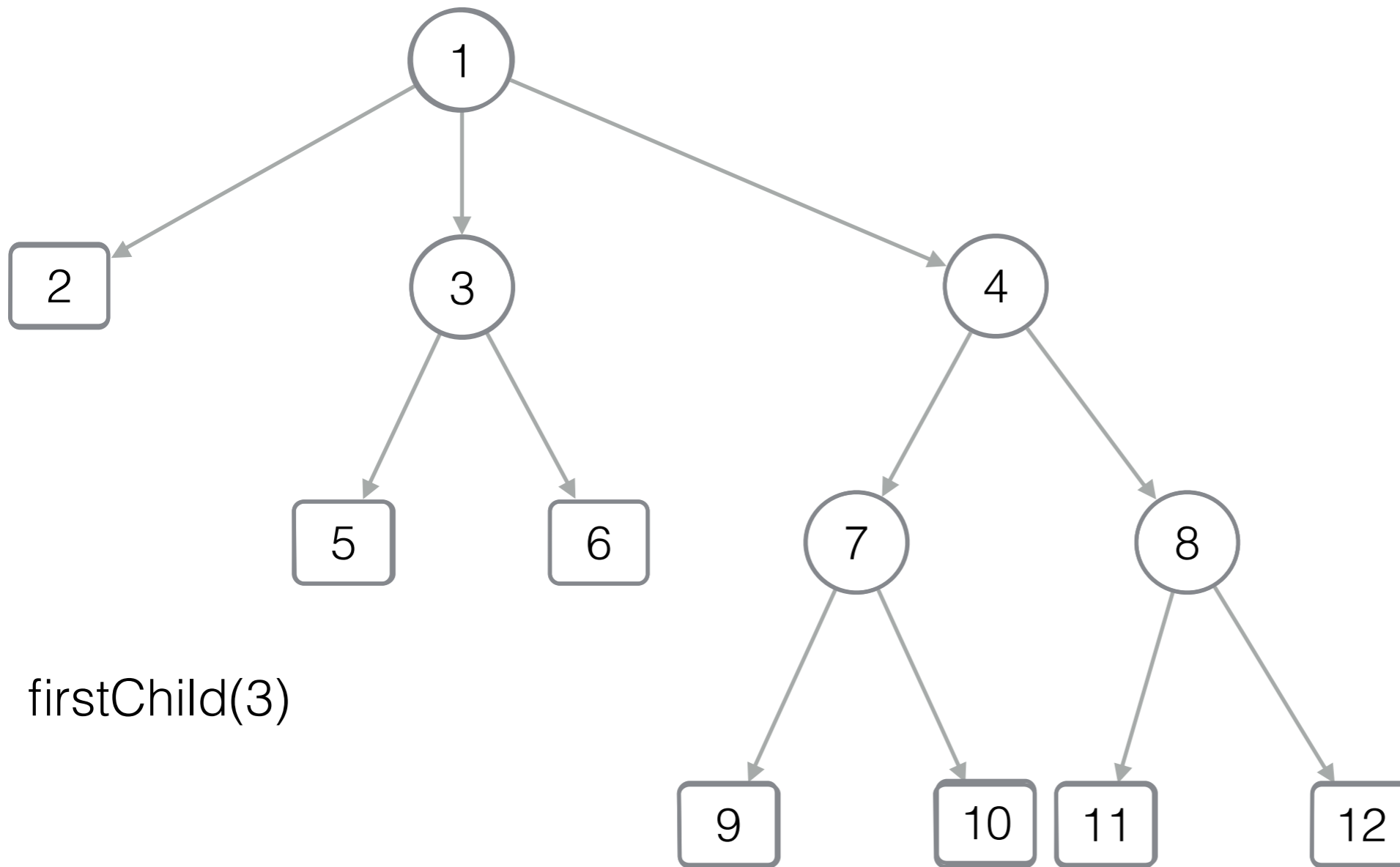
[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B



firstChild(3)



# Succinct representation of trees (1)

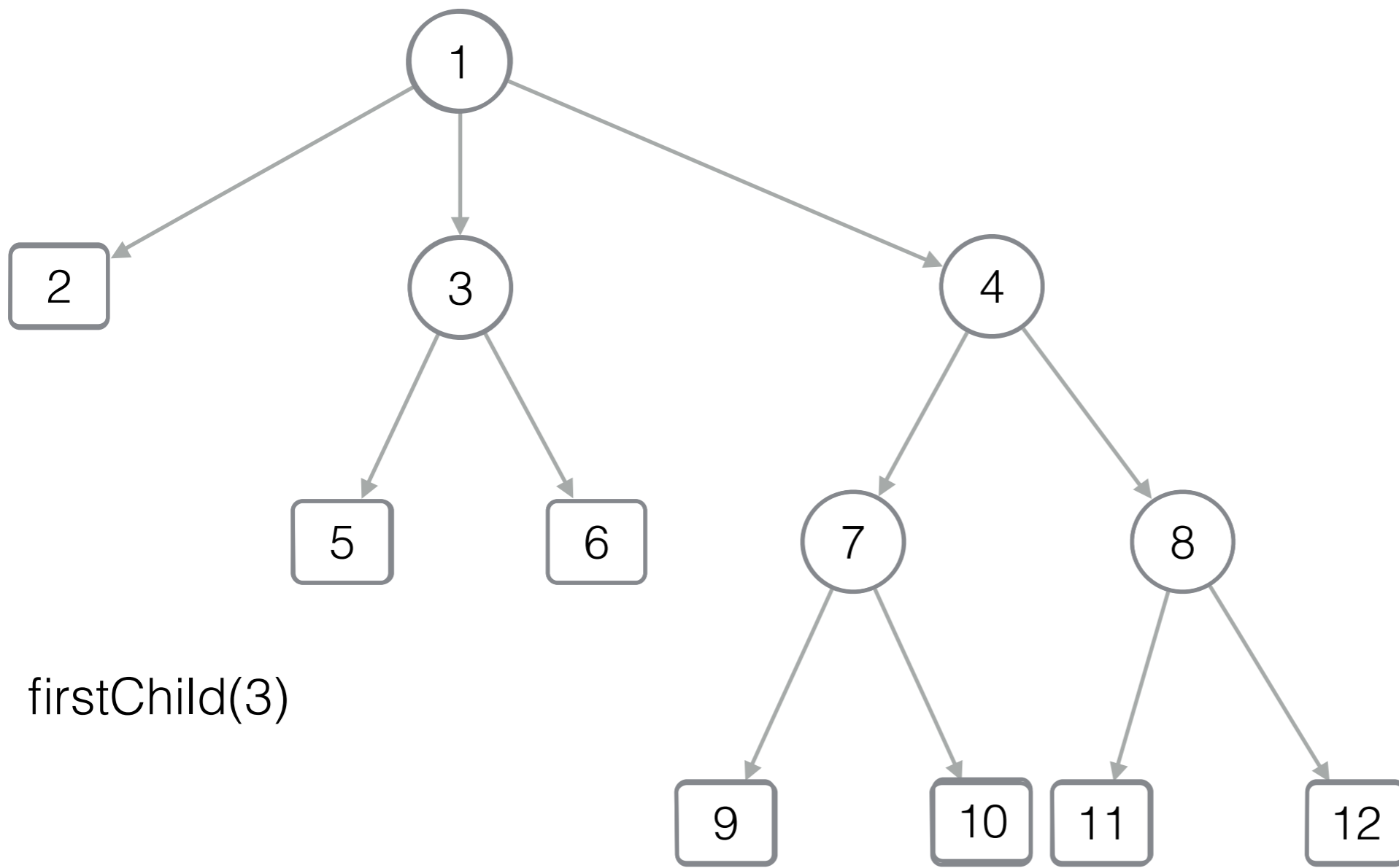
[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B



firstChild(3)

$$y = \text{Select}_0(3) + 1 = 8$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

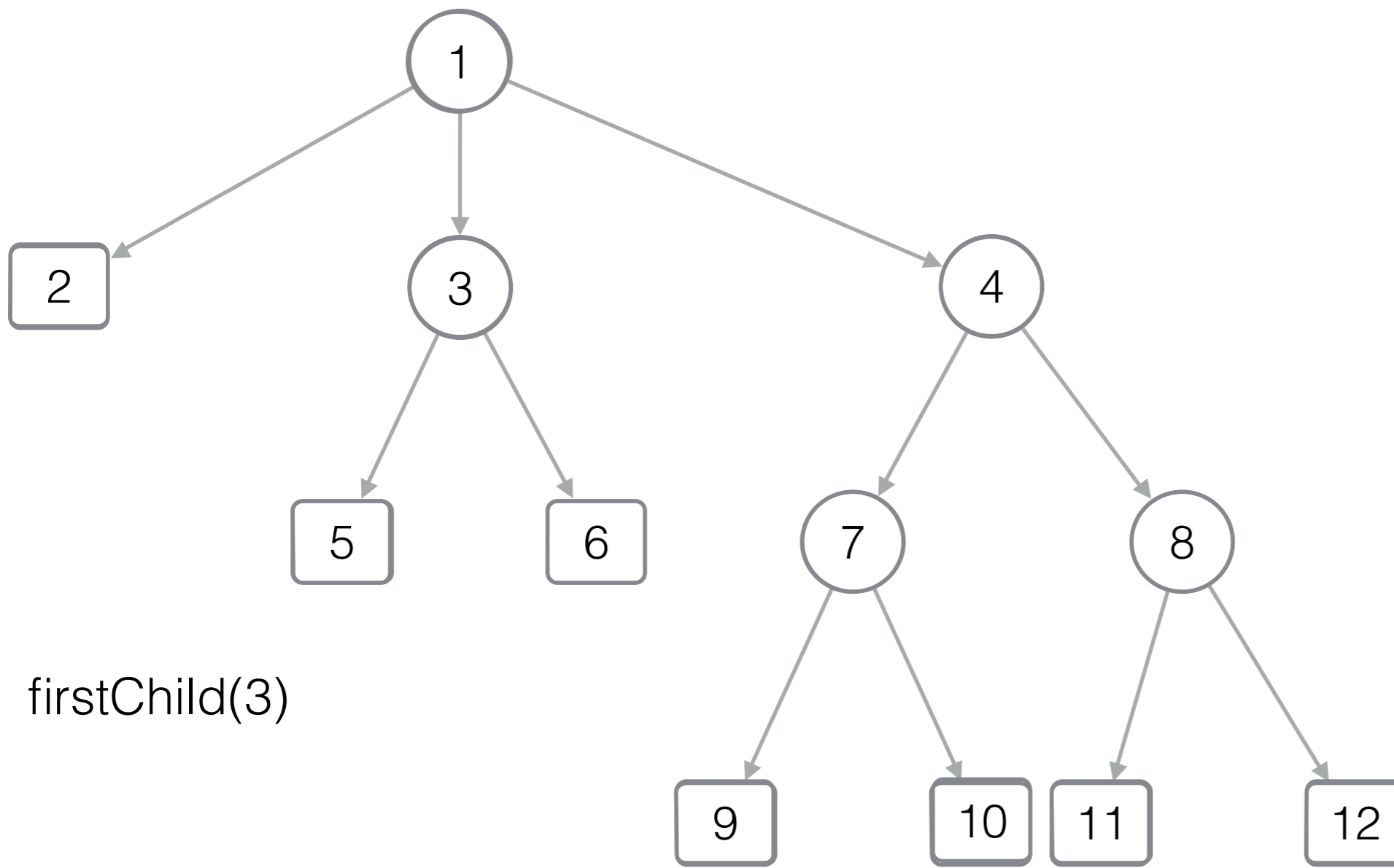
$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

return -1 // is a leaf



firstChild(3)

$$y = \text{Select}_0(3) + 1 = 8$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

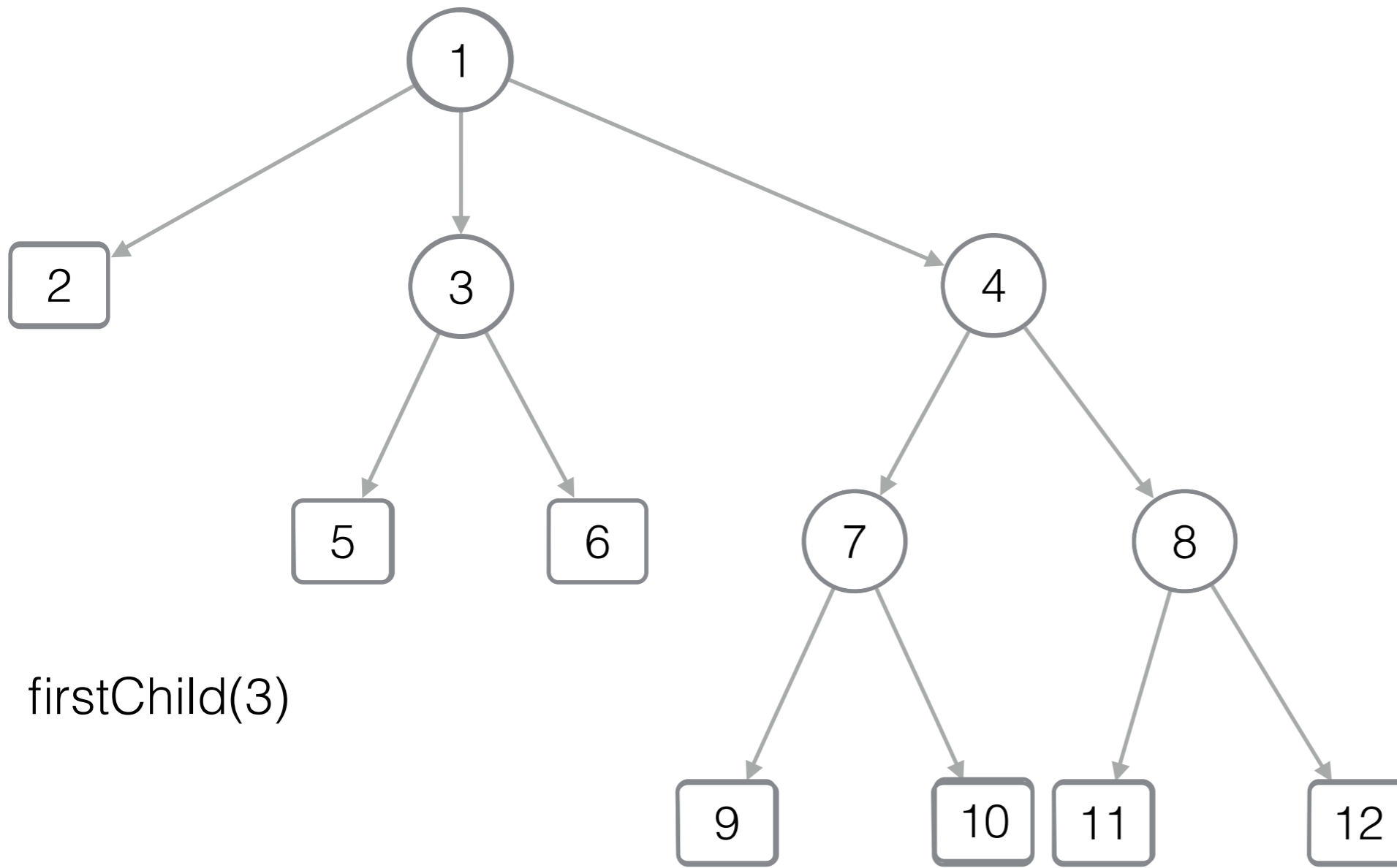
// start of x's children in B

if  $B[y] == 0$

return -1 // is a leaf

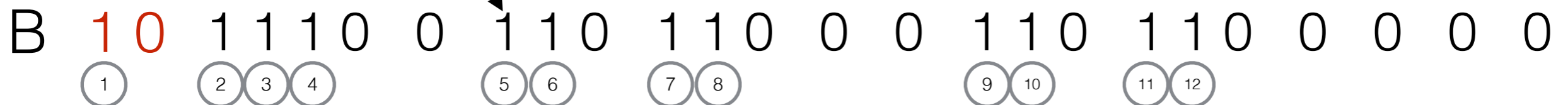
else

return  $y - x$  //  $\text{Rank}_1(y)$



firstChild(3)

$$y = \text{Select}_0(3) + 1 = 8$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

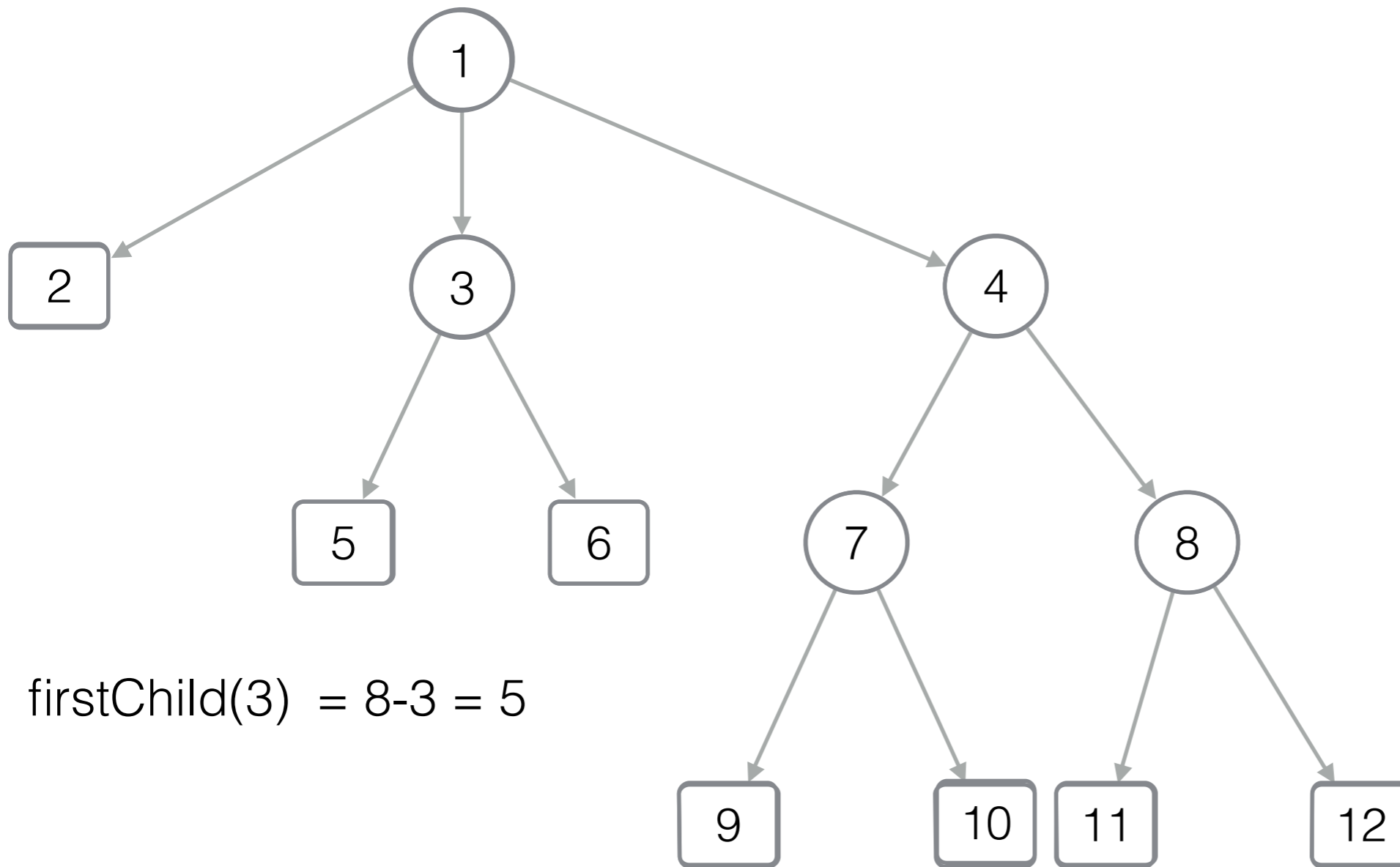
// start of x's children in B

if  $B[y] == 0$

return -1 // is a leaf

else

return  $y - x$  //  $\text{Rank}_1(y)$



$$\text{firstChild}(3) = 8 - 3 = 5$$

$$y = \text{Select}_0(3) + 1 = 8$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

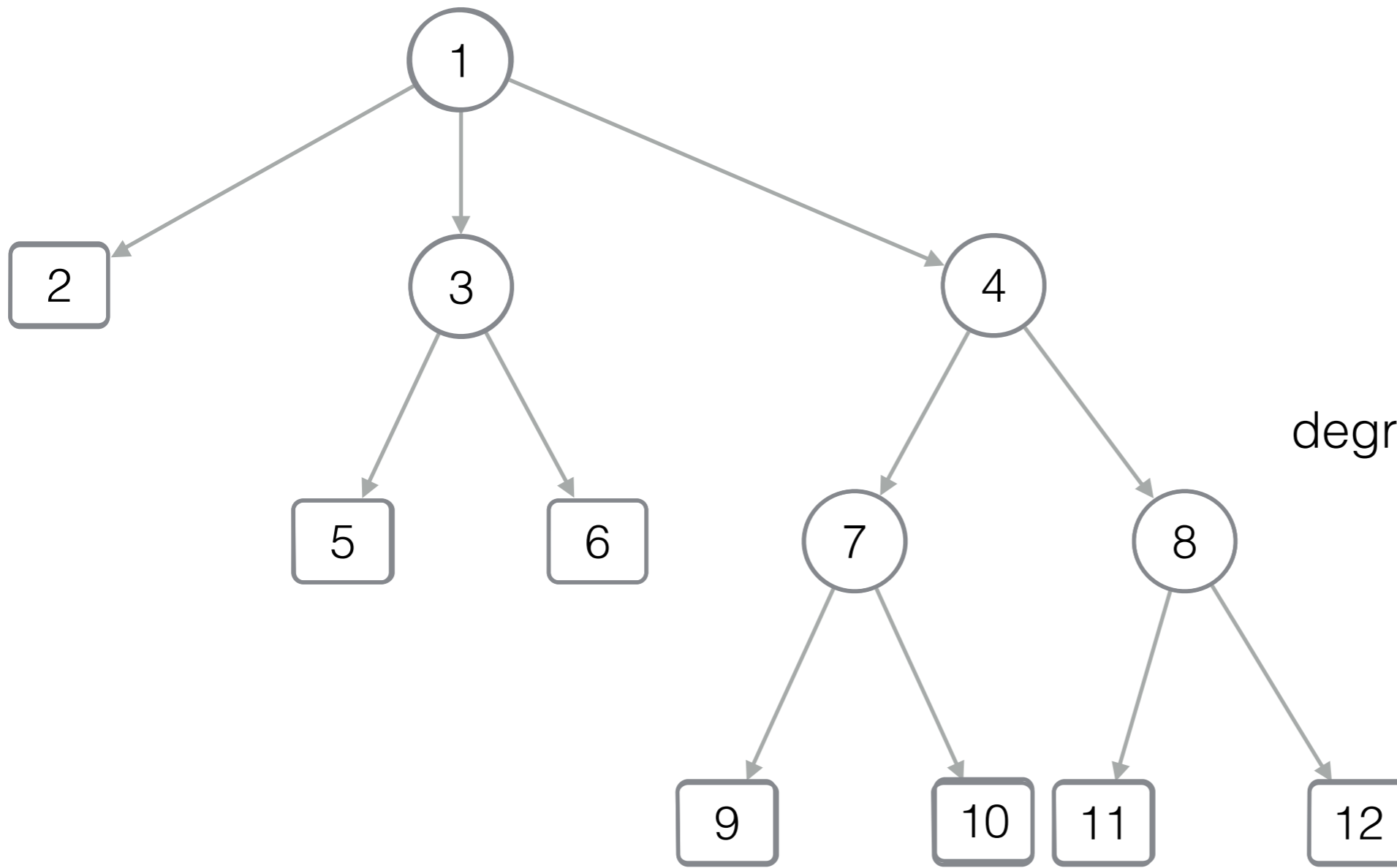
if  $B[y] == 0$

return -1 // is a leaf

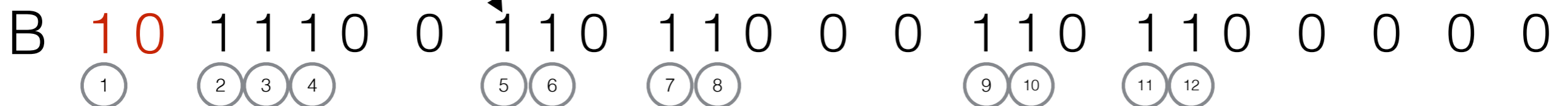
else

return  $y - x$  //  $\text{Rank}_1(y)$

$$\text{degree}(x) = ?$$



$$y = \text{Select}_0(3) + 1 = 8$$





# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

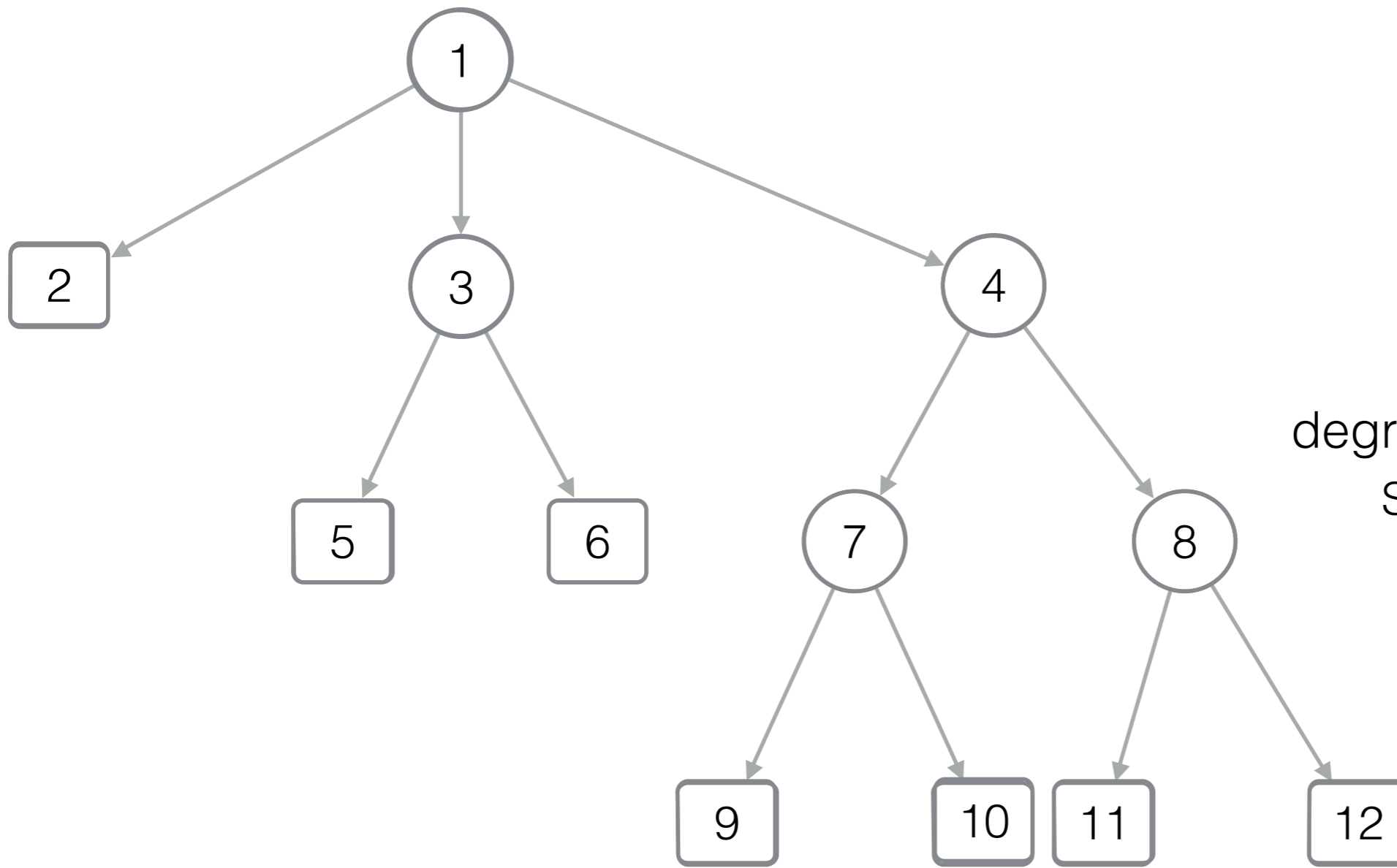
return -1 // is a leaf

else

return  $y - x$  //  $\text{Rank}_1(y)$

$$\text{degree}(x) = ?$$

$$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$$



$$y = \text{Select}_0(3) + 1 = 8$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

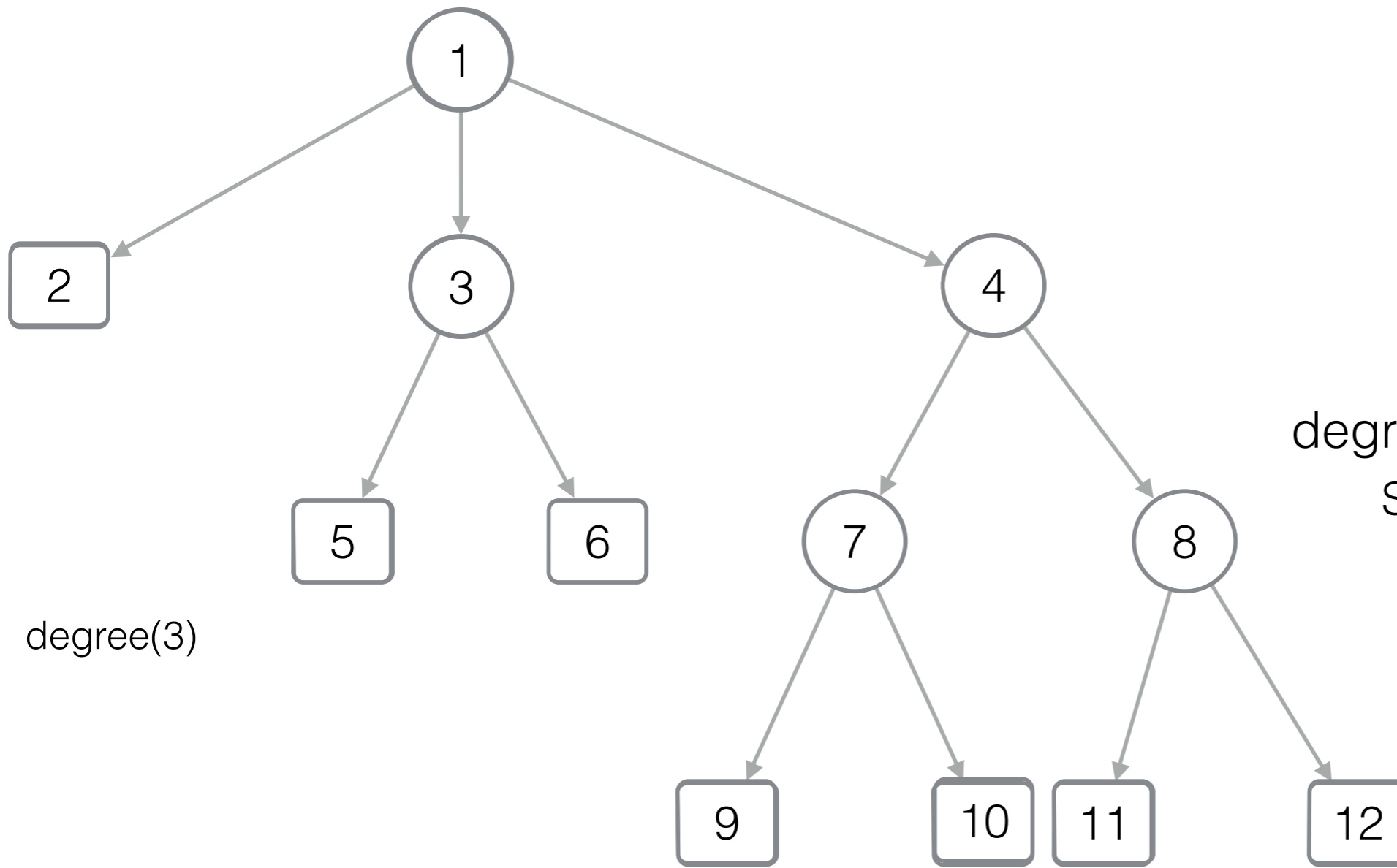
return -1 // is a leaf

else

return  $y - x$  //  $\text{Rank}_1(y)$

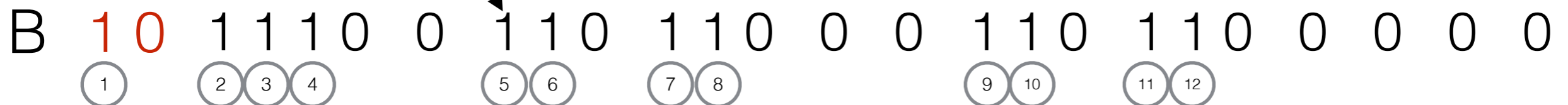
$$\text{degree}(x) = ?$$

$$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$$



degree(3)

$$y = \text{Select}_0(3) + 1 = 8$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

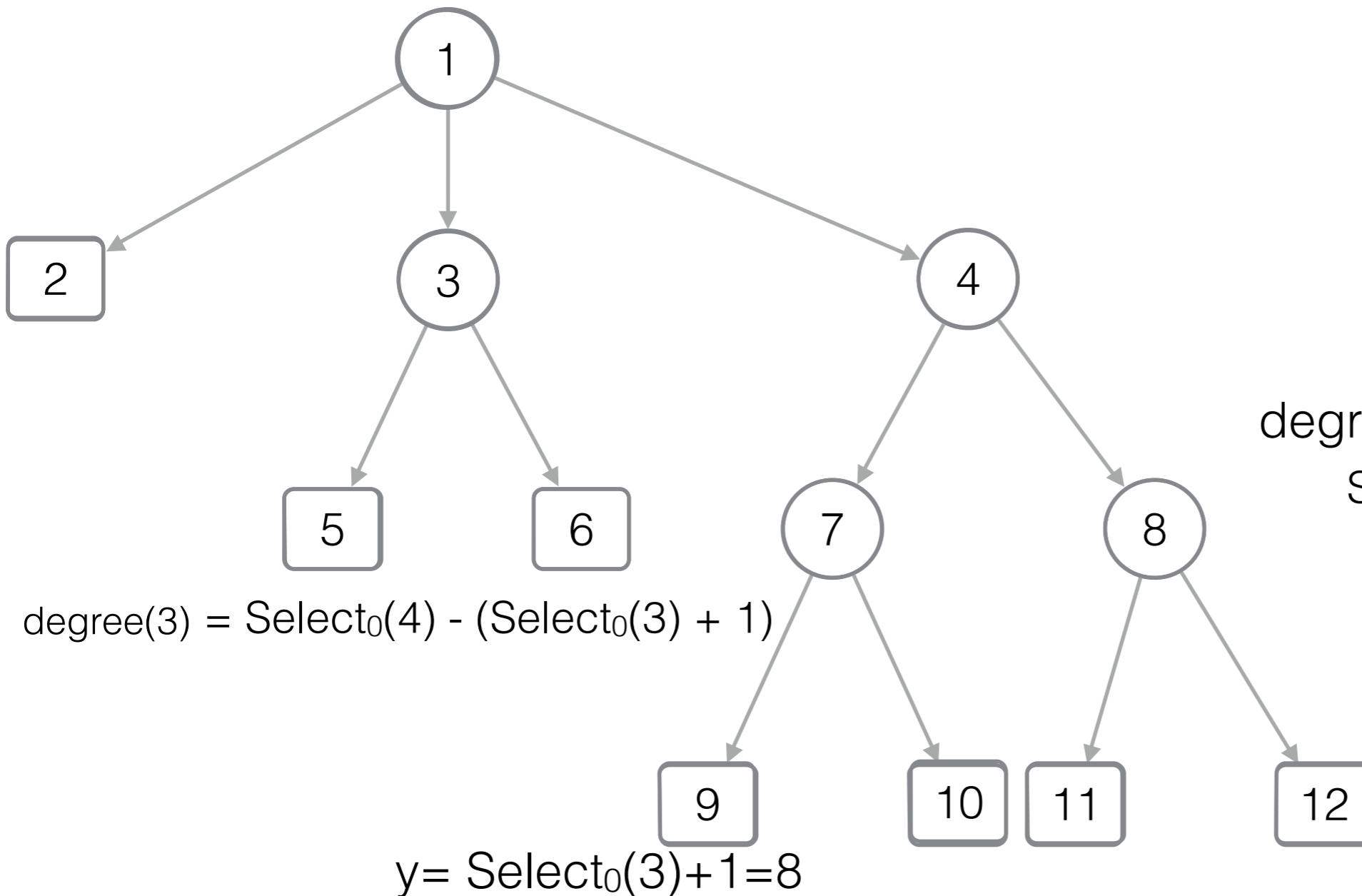
return -1 // is a leaf

else

return  $y - x$  //  $\text{Rank}_1(y)$

$$\text{degree}(x) = ?$$

$$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$$



$$\text{degree}(3) = \text{Select}_0(4) - (\text{Select}_0(3) + 1)$$

$$y = \text{Select}_0(3) + 1 = 8$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

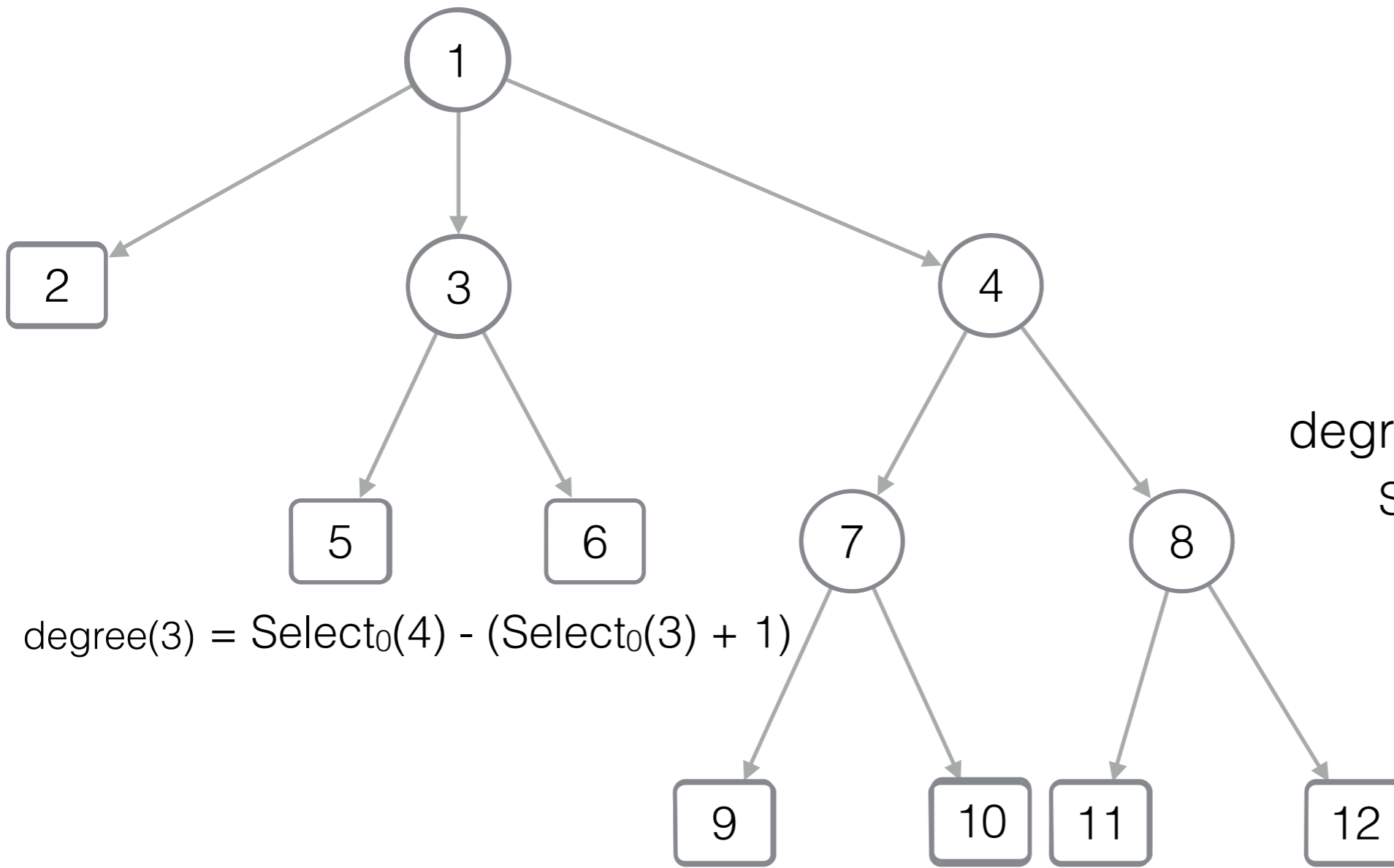
return -1 // is a leaf

else

return  $y - x$  //  $\text{Rank}_1(y)$

$$\text{degree}(x) = ?$$

$$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$$



$$\text{degree}(3) = \text{Select}_0(4) - (\text{Select}_0(3) + 1)$$

$$y = \text{Select}_0(3) + 1 = 8 \quad \text{Select}_0(4) = 10$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

return -1 // is a leaf

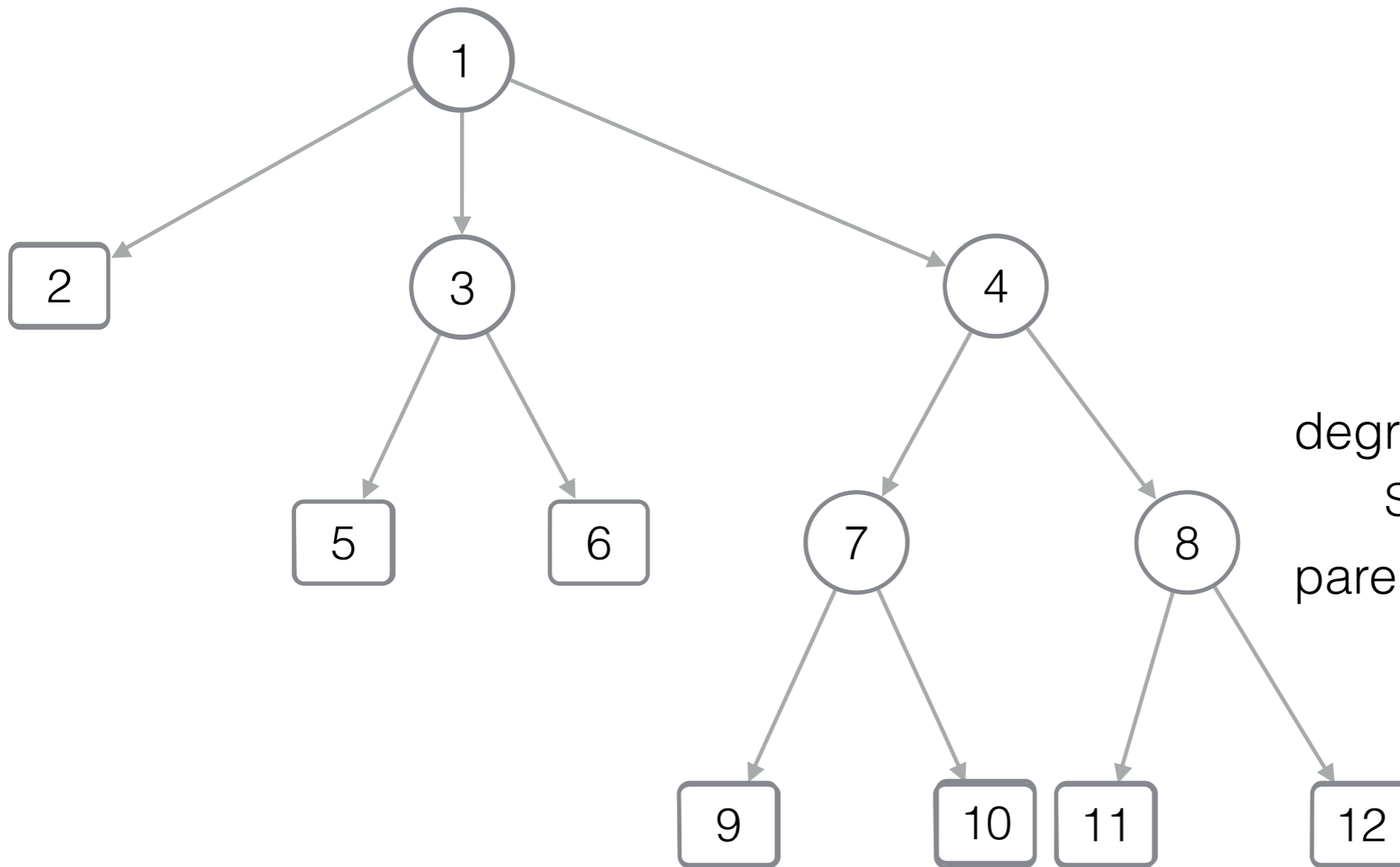
else

return  $y - x$  //  $\text{Rank}_1(y)$

$$\text{degree}(x) = ?$$

$$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$$

$$\text{parent}(x) =$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

return -1 // is a leaf

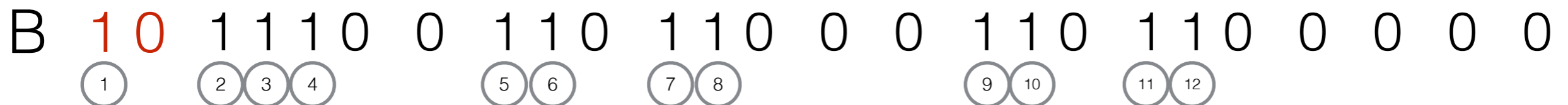
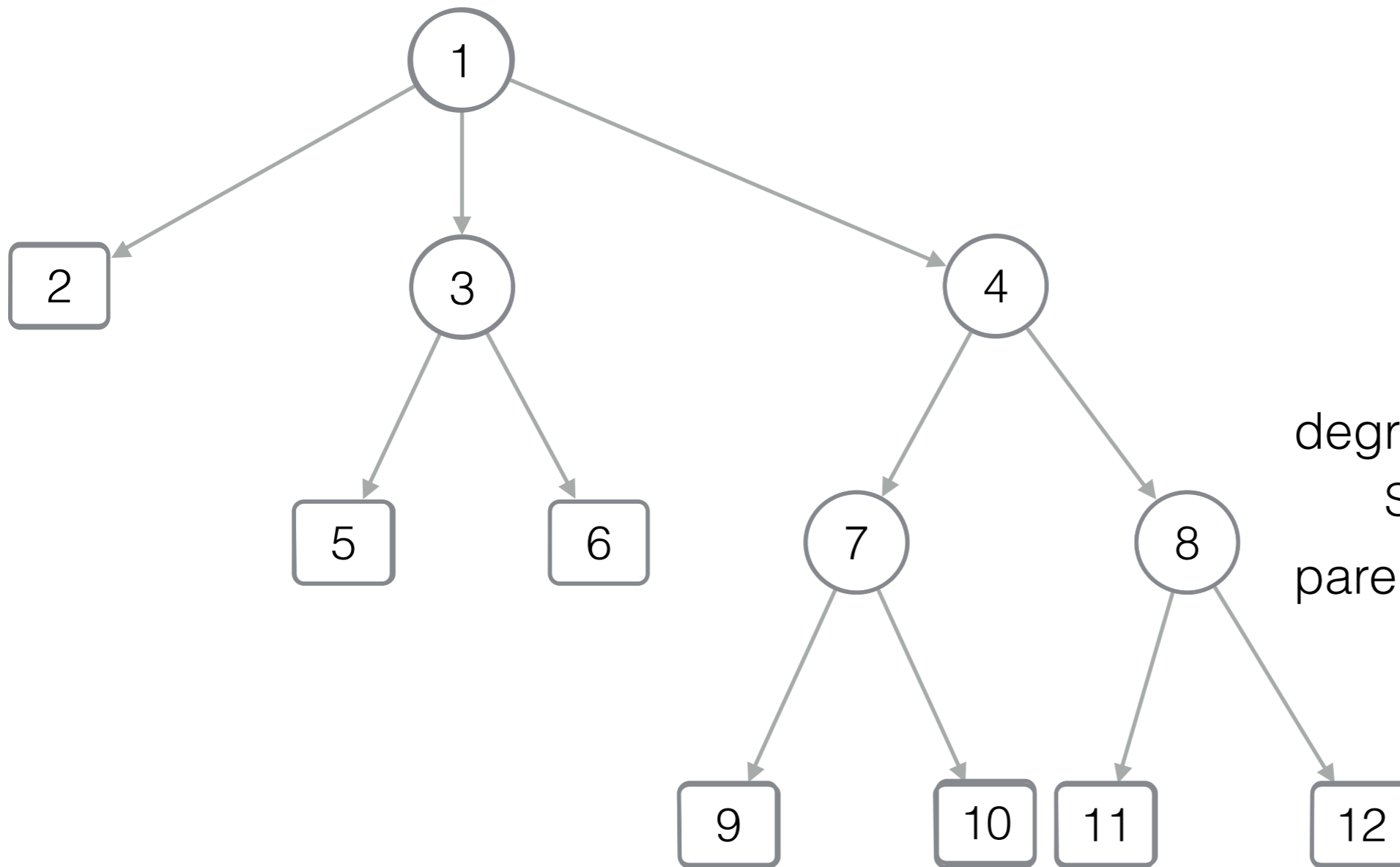
else

return  $y - x$  //  $\text{Rank}_1(y)$

$$\text{degree}(x) = ?$$

$$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$$

$$\text{parent}(x) = \text{Rank}_0(\text{pos}(x))$$



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

    return -1 // is a leaf

else

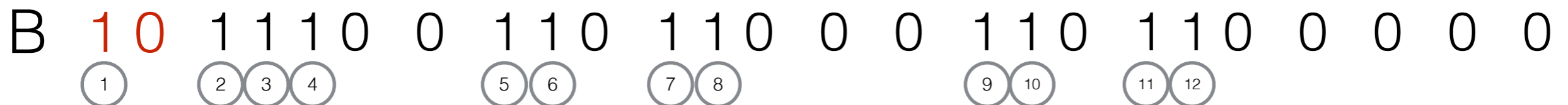
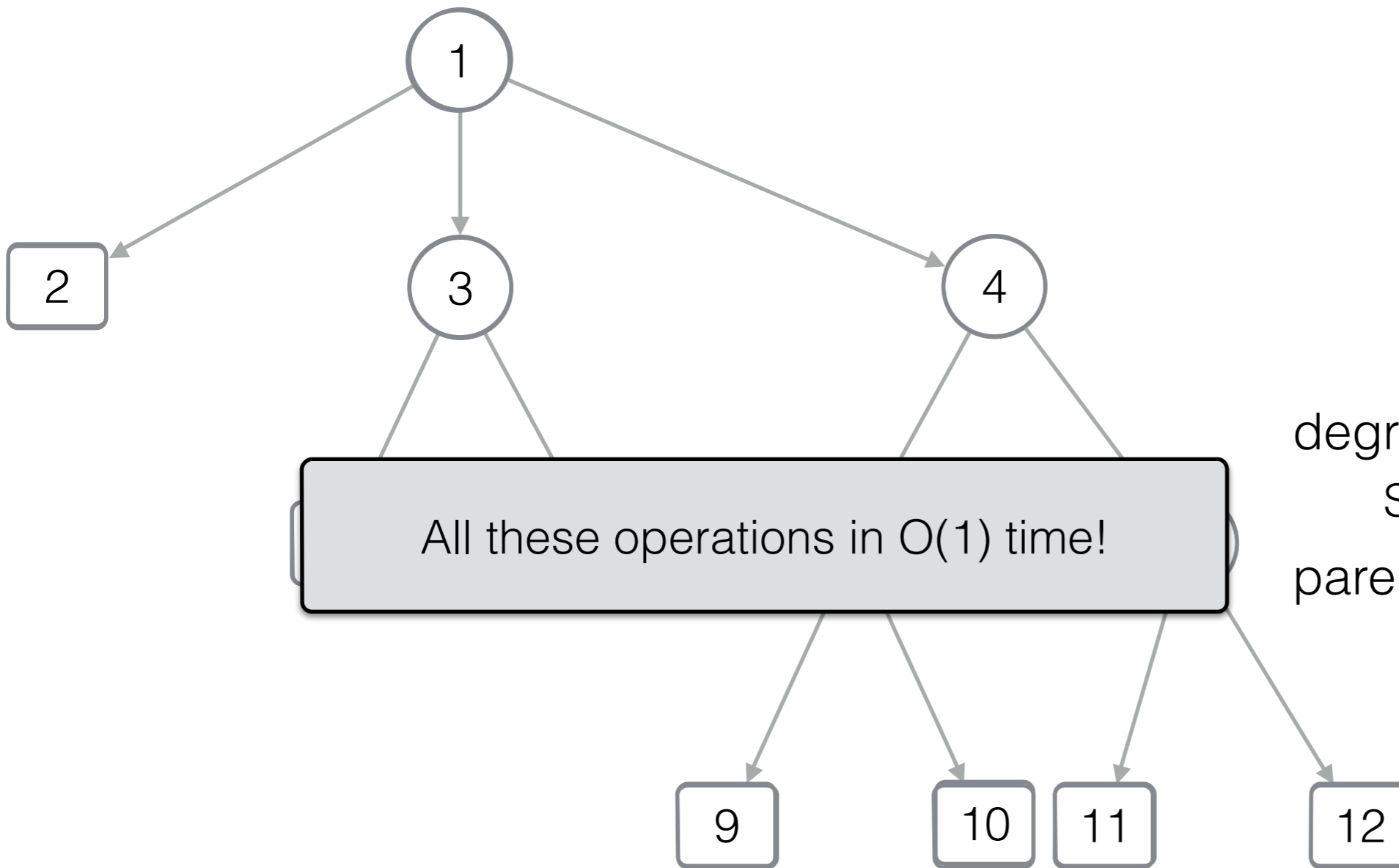
    return  $y - x$  //  $\text{Rank}_1(y)$

$$\text{degree}(x) = ?$$

$$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$$

$$\text{parent}(x) = \text{Rank}_0(\text{pos}(x))$$

All these operations in  $O(1)$  time!



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

return -1 // is a leaf

else

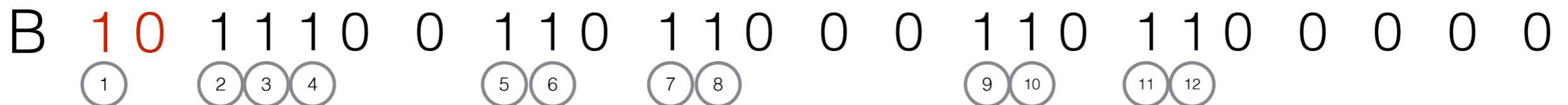
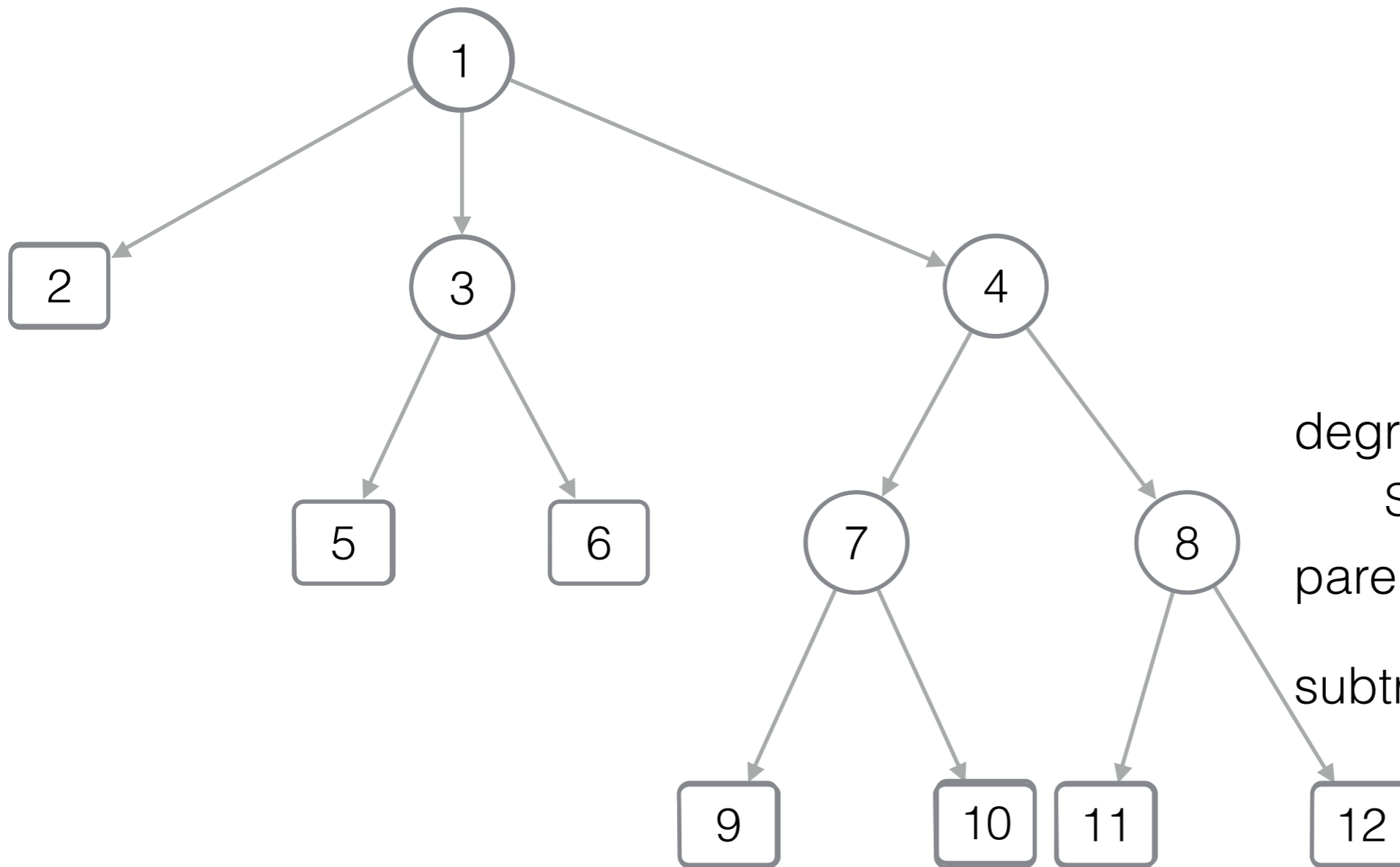
return  $y - x$  //  $\text{Rank}_1(y)$

$$\text{degree}(x) = ?$$

$$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$$

$$\text{parent}(x) = \text{Rank}_0(\text{pos}(x))$$

$$\text{subtreeSize}(x) = ?$$





# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$\text{pos}(x) = \text{Select}_1(x)$

$\text{firstChild}(x) = ?$

$y = \text{Select}_0(x) + 1$

// start of x's children in B

if  $B[y] == 0$

return -1 // is a leaf

else

return  $y - x$  //  $\text{Rank}_1(y)$

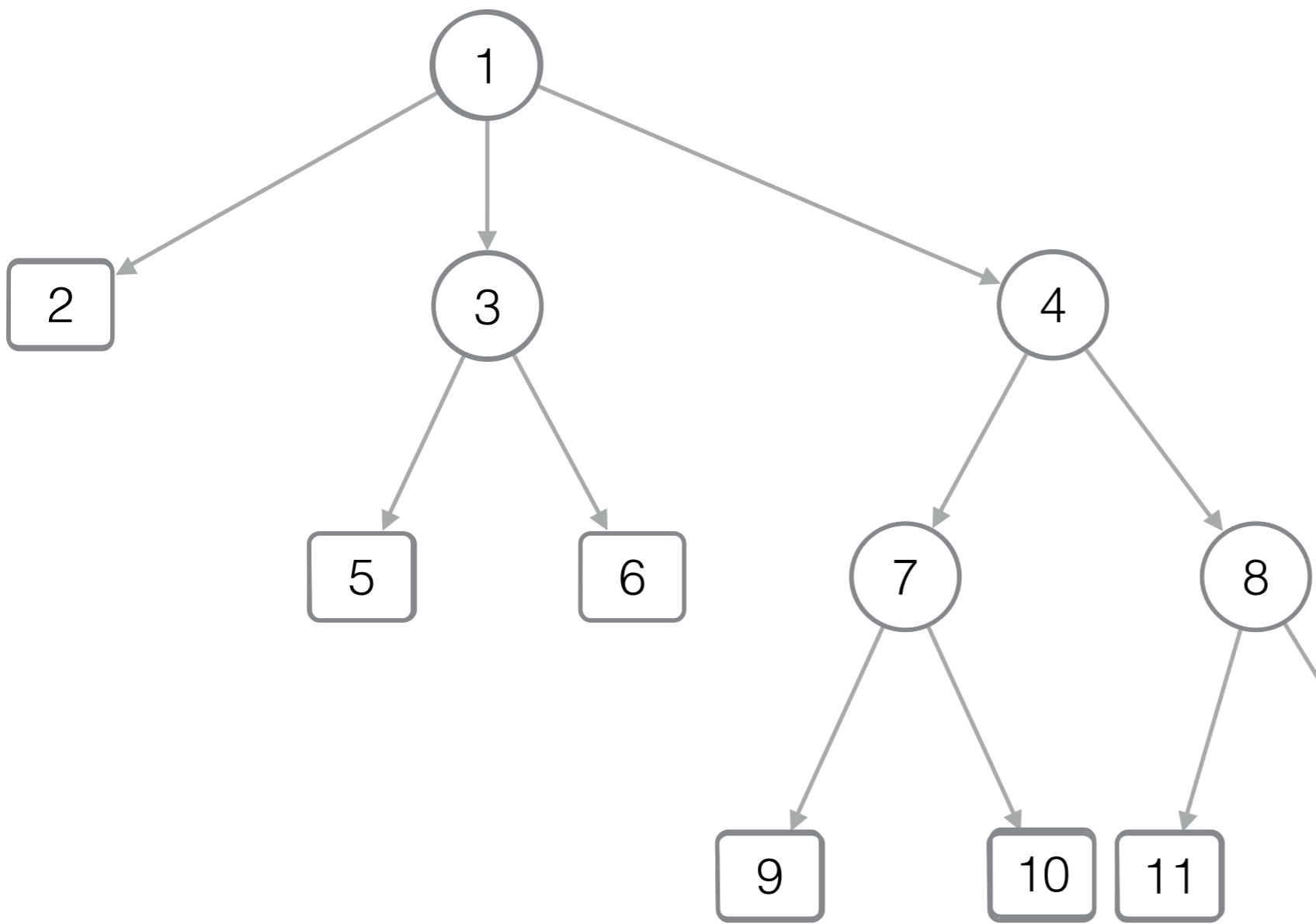
$\text{degree}(x) = ?$

$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$

$\text{parent}(x) = \text{Rank}_0(\text{pos}(x))$

$\text{subtreeSize}(x) = ?$

Not efficient!  
Nodes of the subtree are spread in B



# Succinct representation of trees (1)

[LOUDS - Level-order unary degree sequence]

$$\text{pos}(x) = \text{Select}_1(x)$$

$$\text{firstChild}(x) = ?$$

$$y = \text{Select}_0(x) + 1$$

// start of x's children in B

if  $B[y] == 0$

return -1 // is a leaf

else

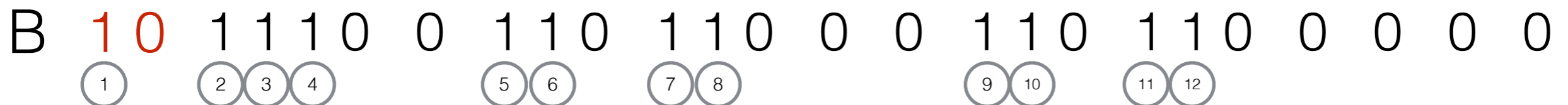
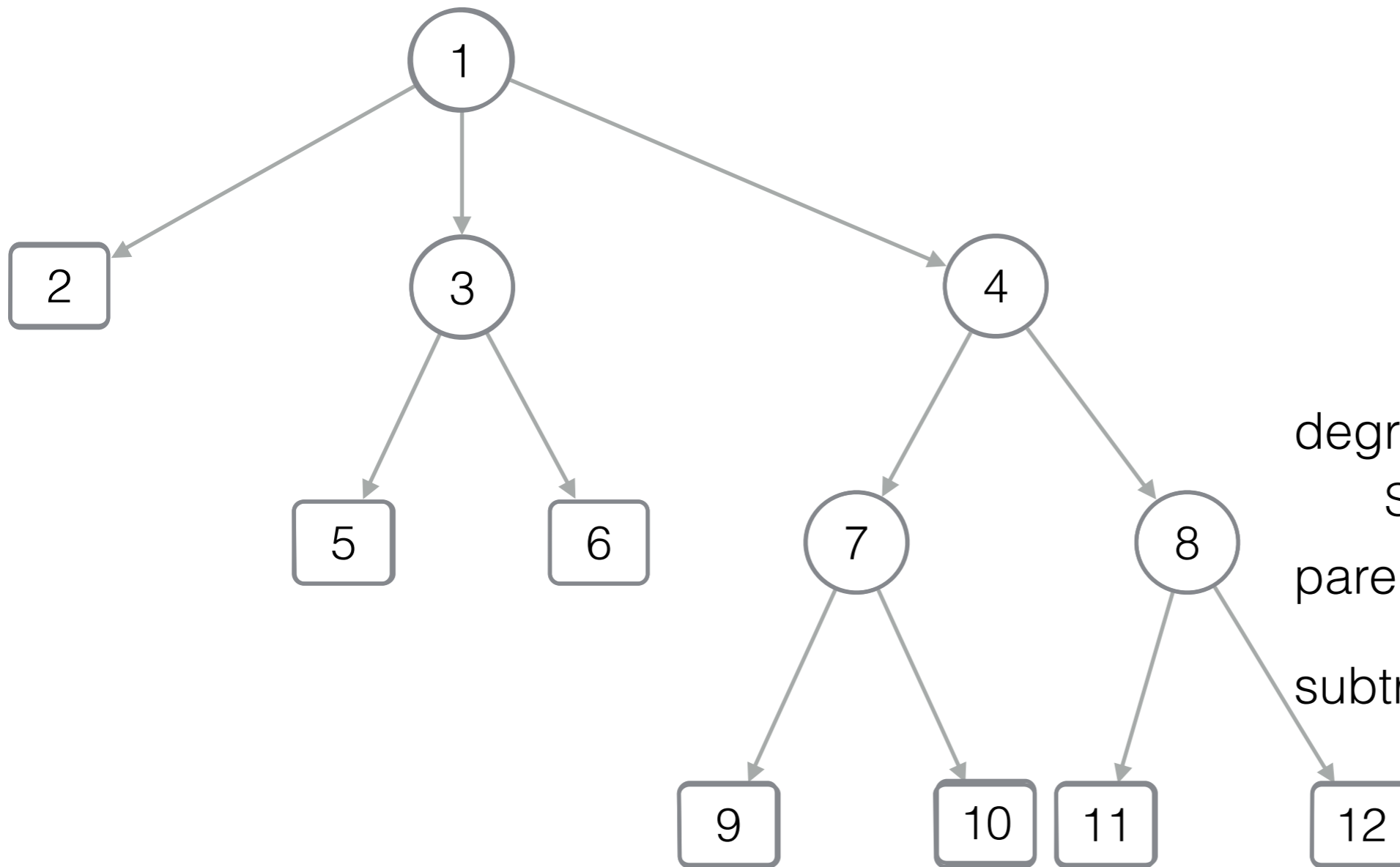
return  $y - x$  //  $\text{Rank}_1(y)$

$$\text{degree}(x) = ?$$

$$\text{Select}_0(x+1) - (\text{Select}_0(x) + 1)$$

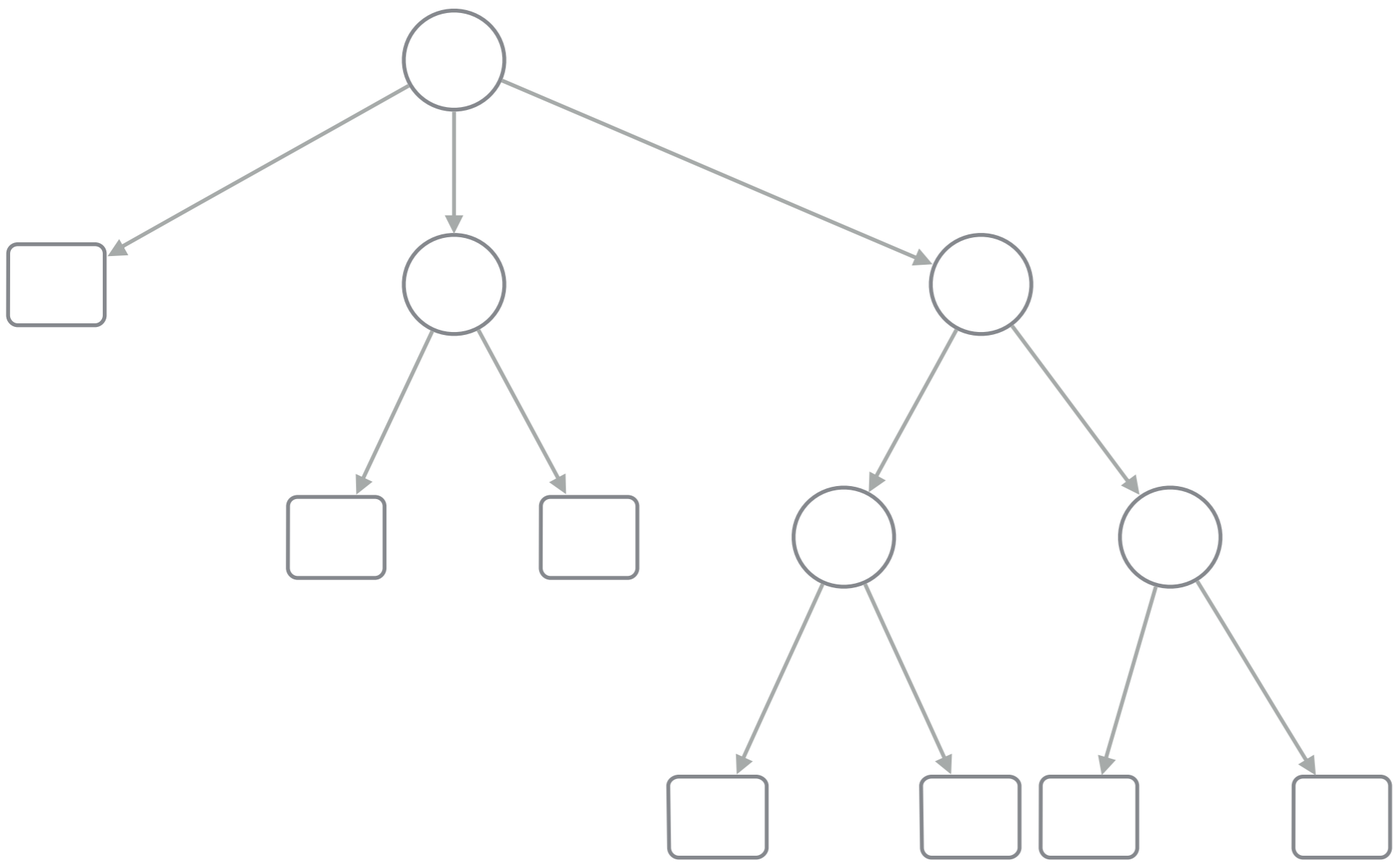
$$\text{parent}(x) = \text{Rank}_0(\text{pos}(x))$$

$$\text{subtreeSize}(x) = ?$$



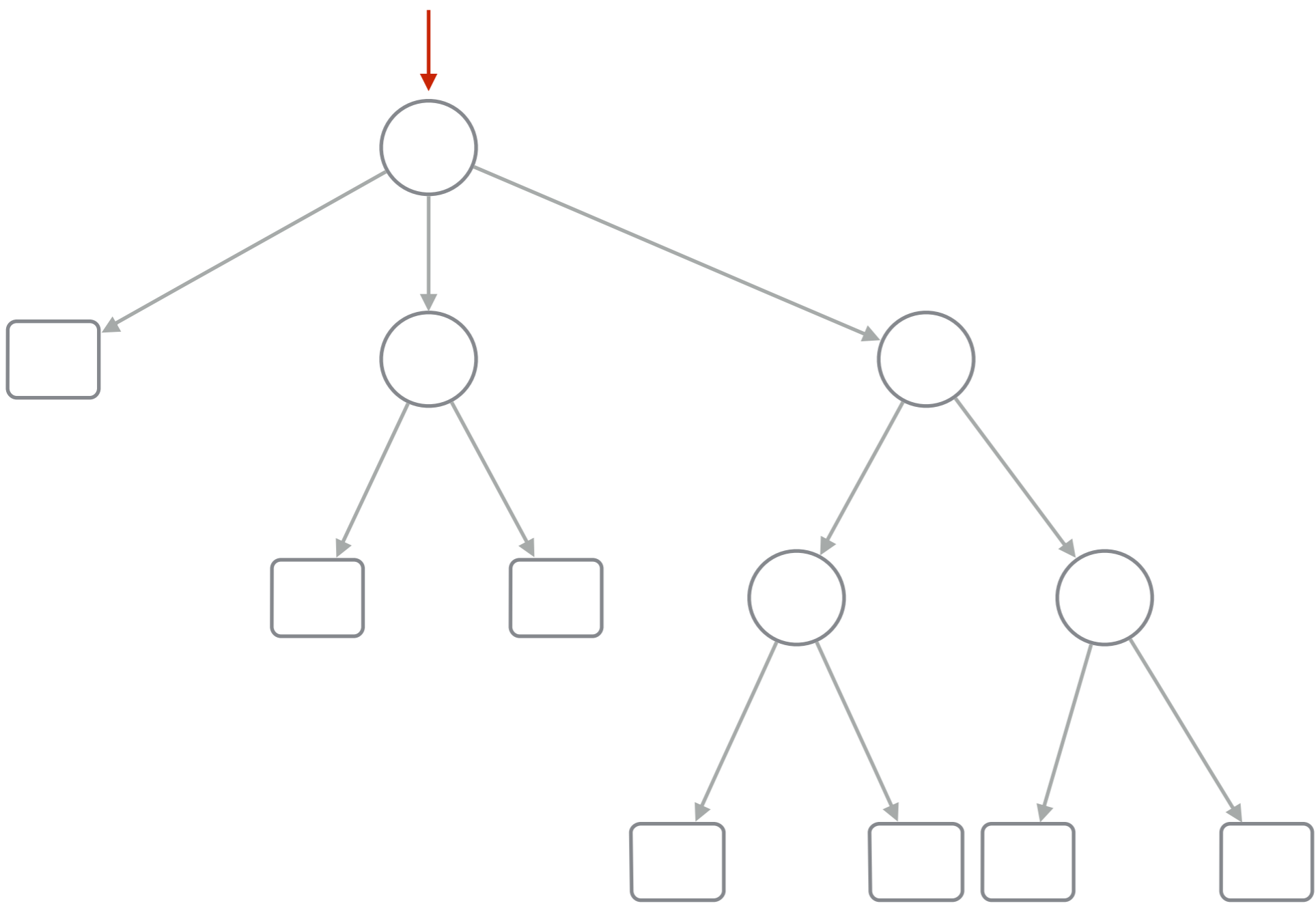
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



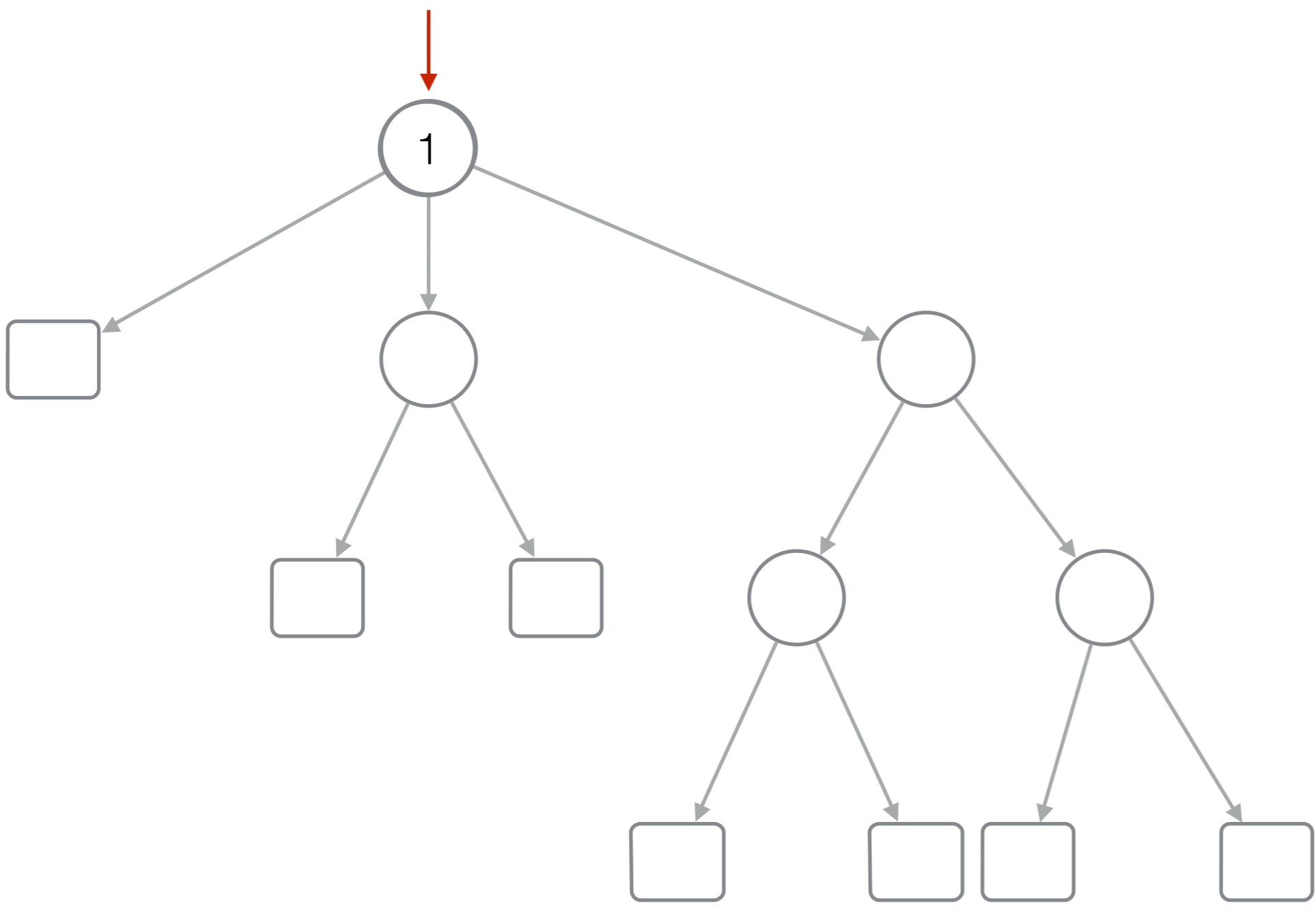
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



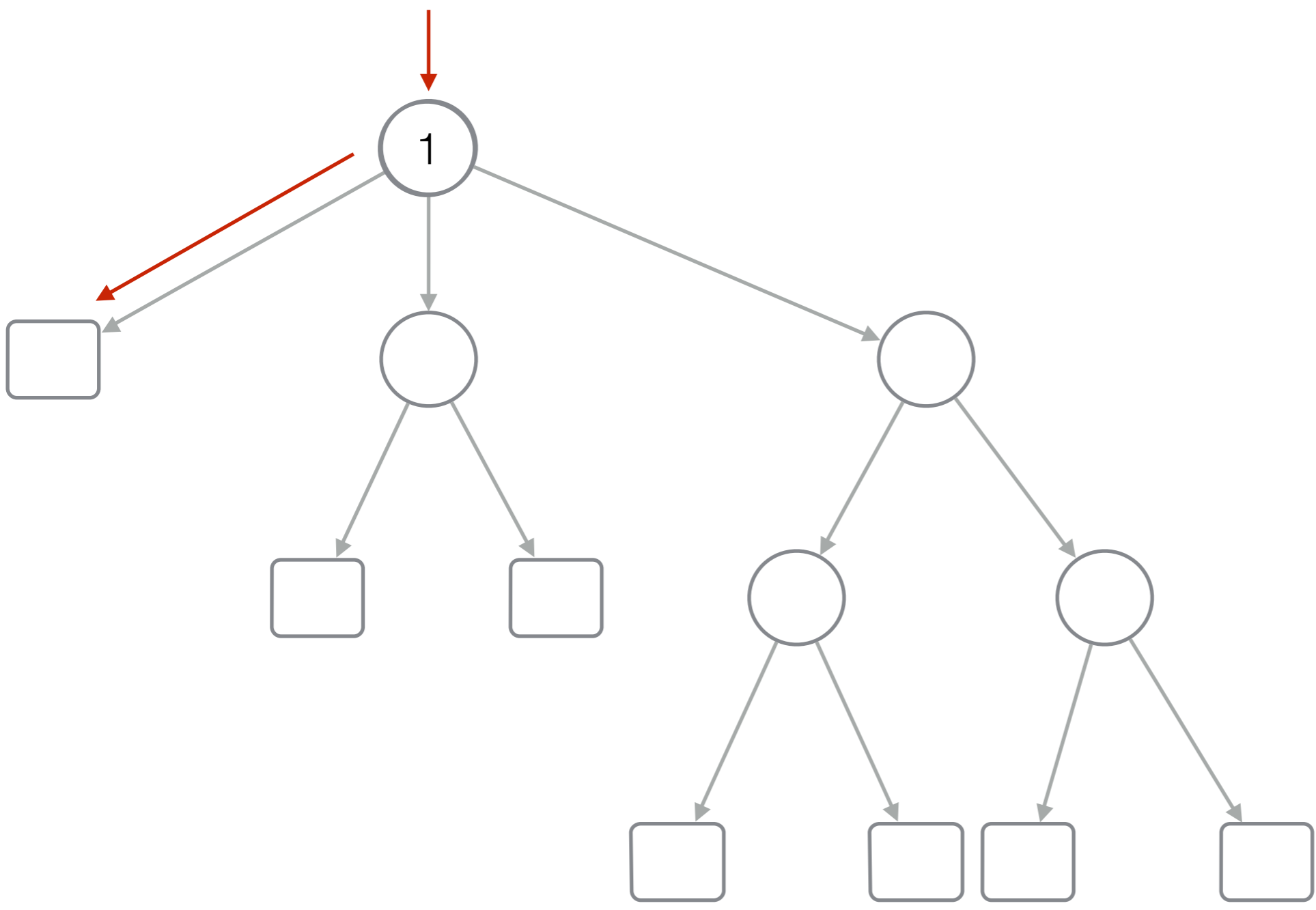
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



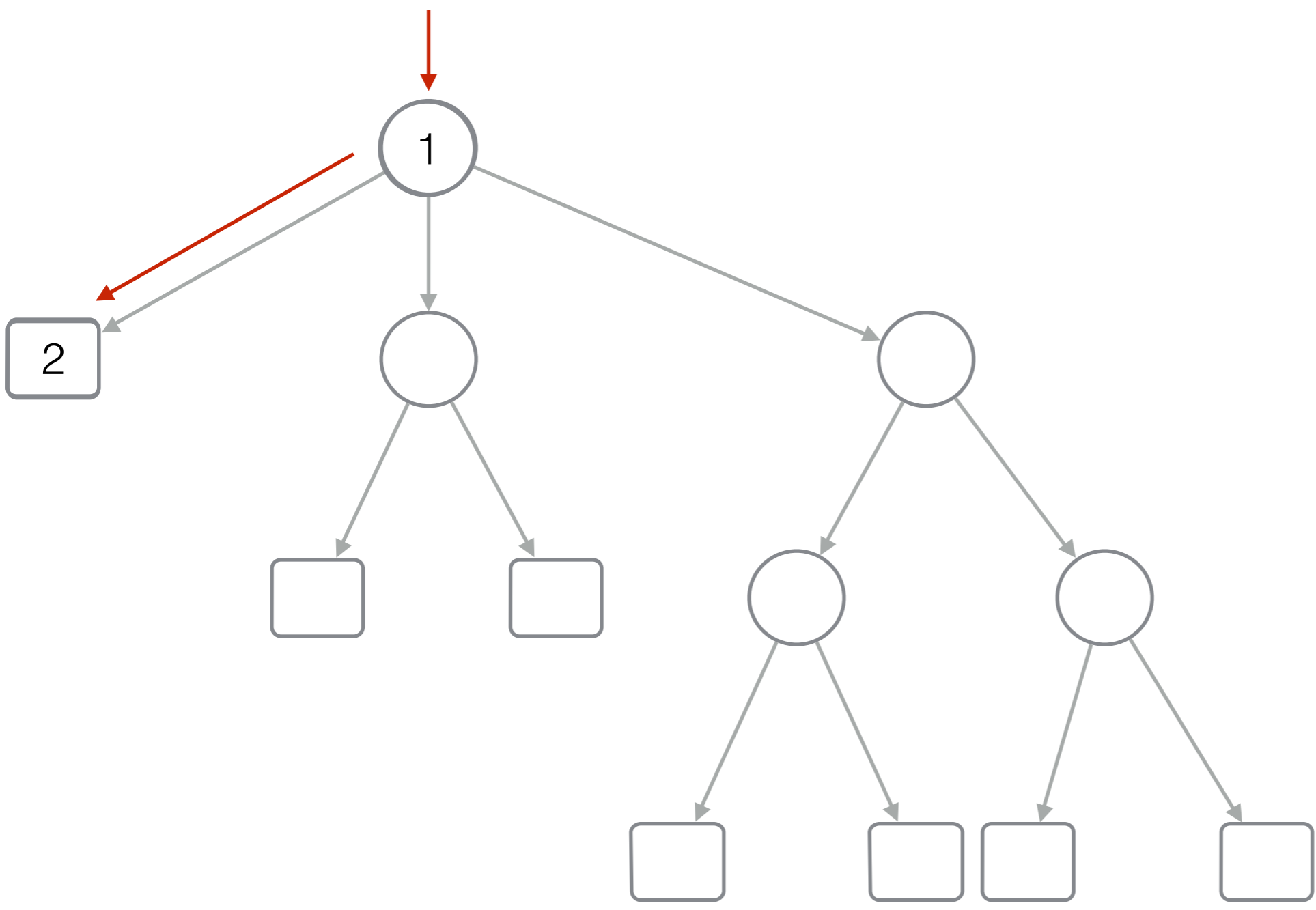
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



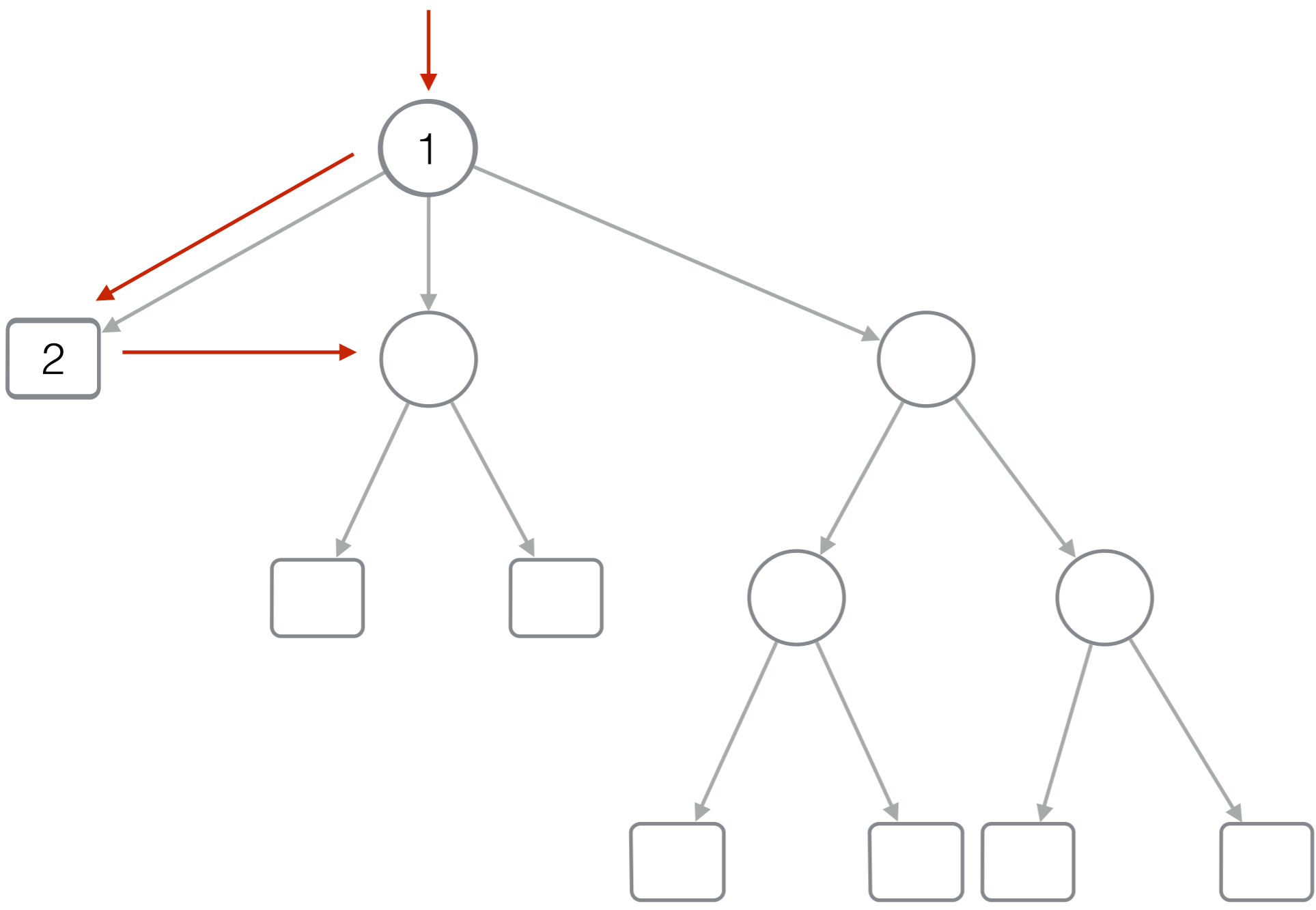
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



# Succinct representation of trees (2)

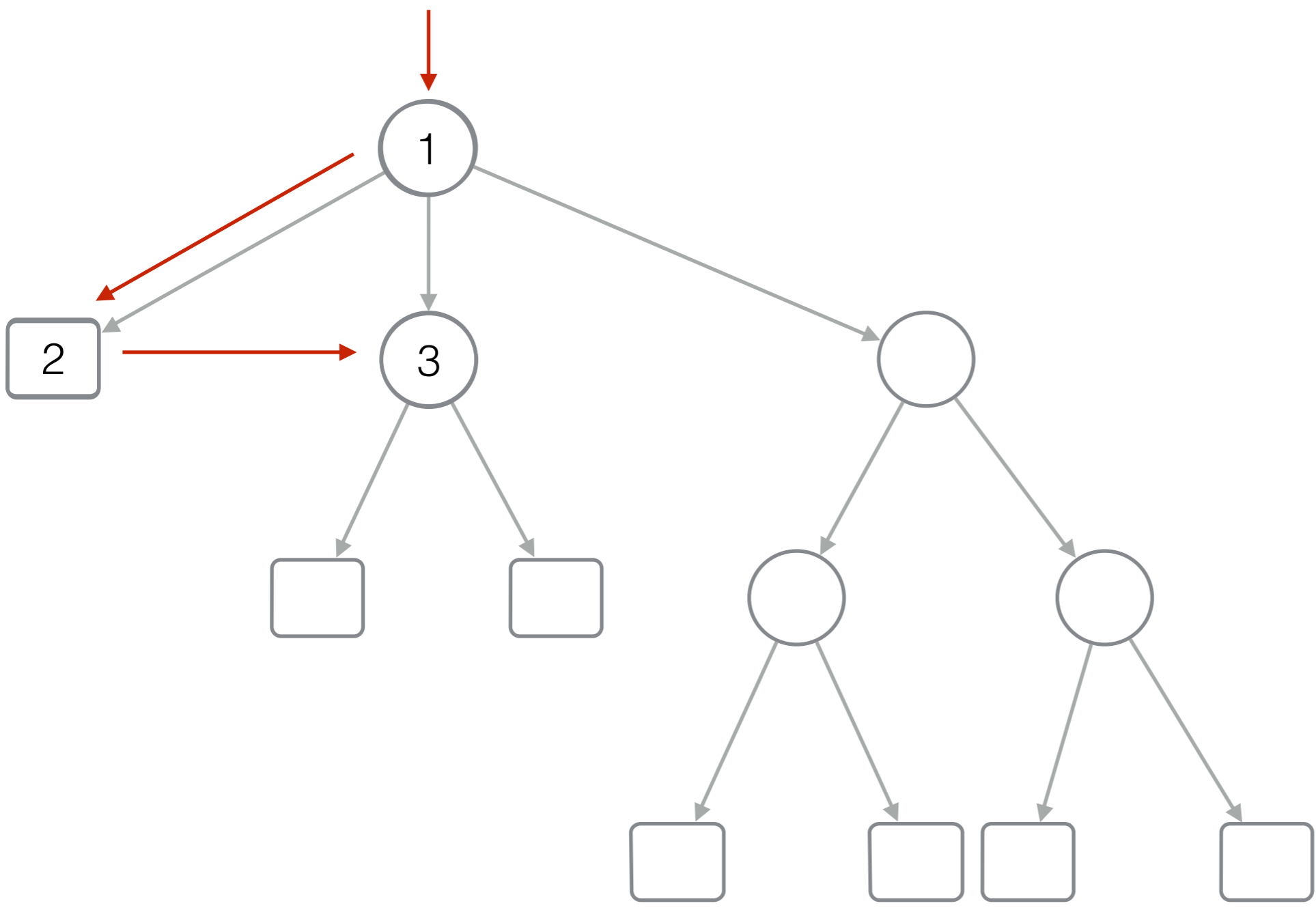
[BP - Balanced parenthesis]





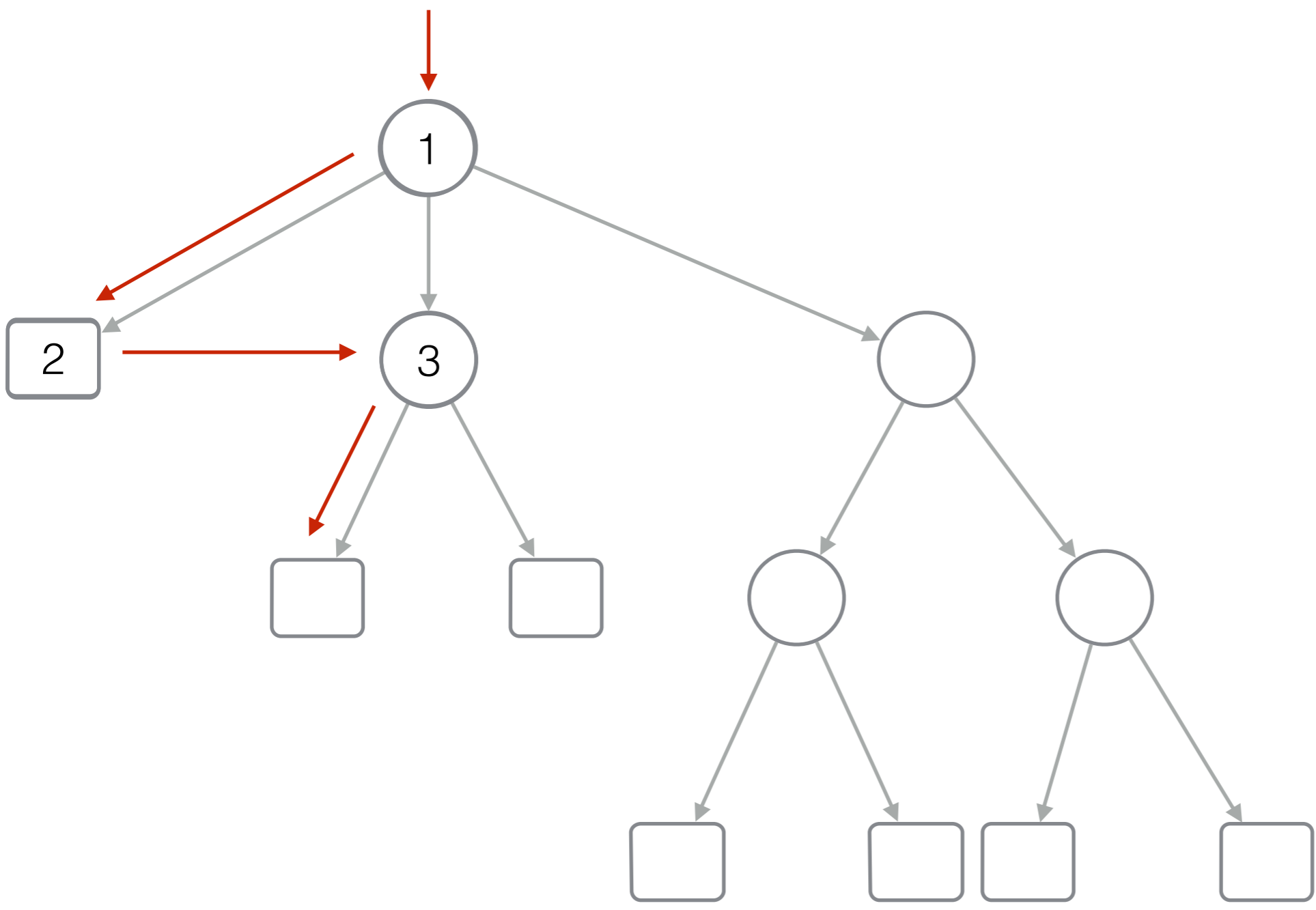
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



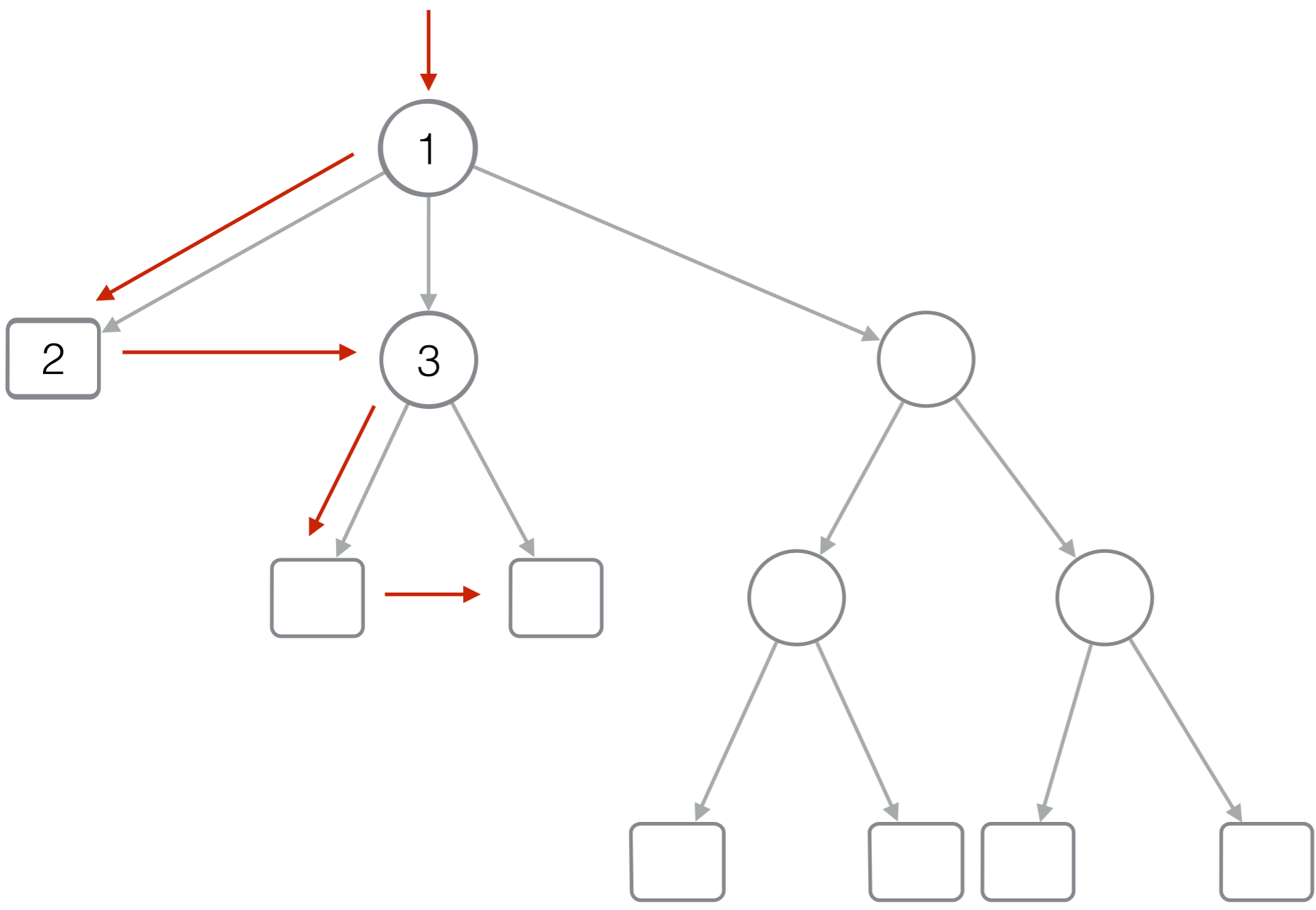
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



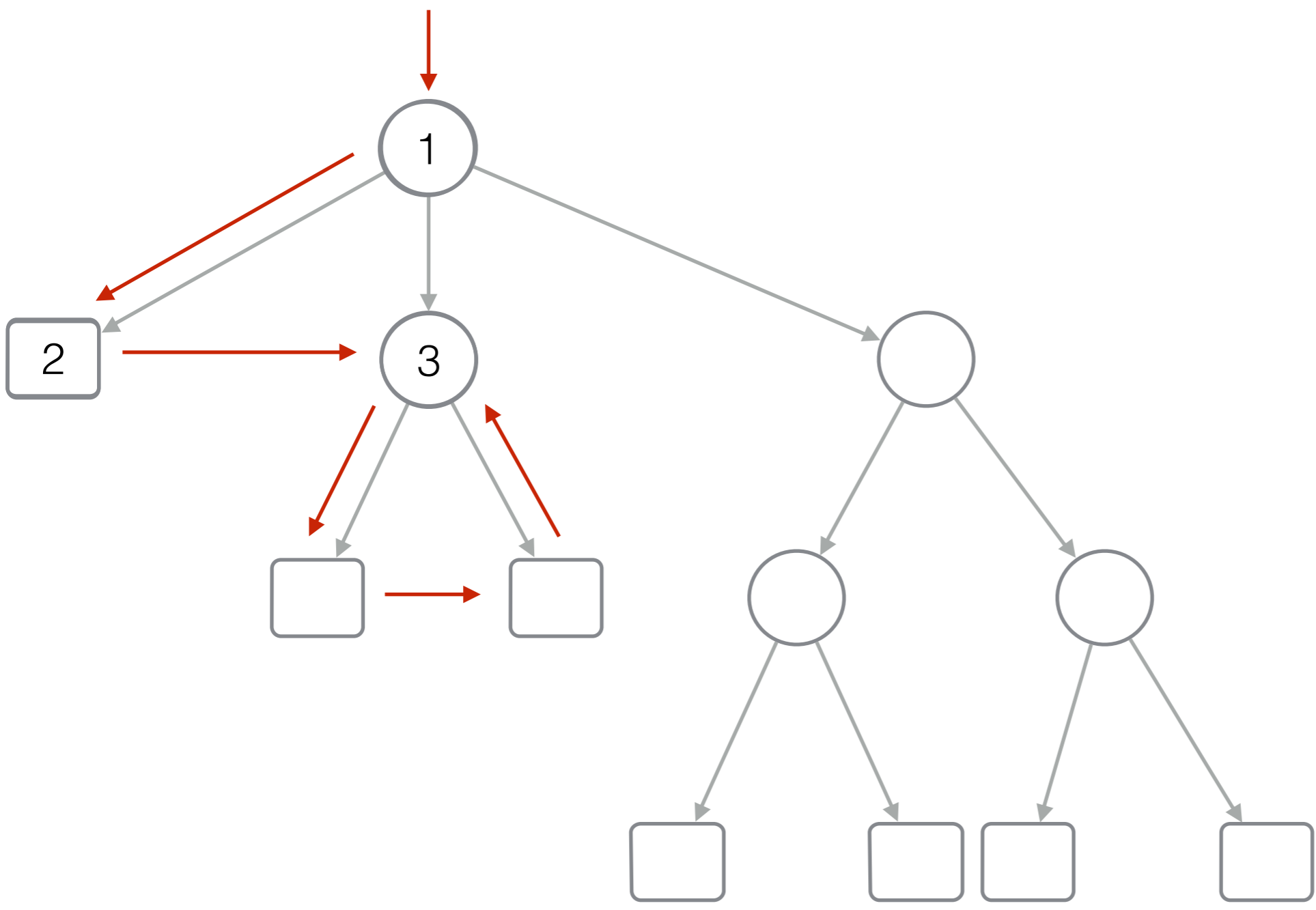
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



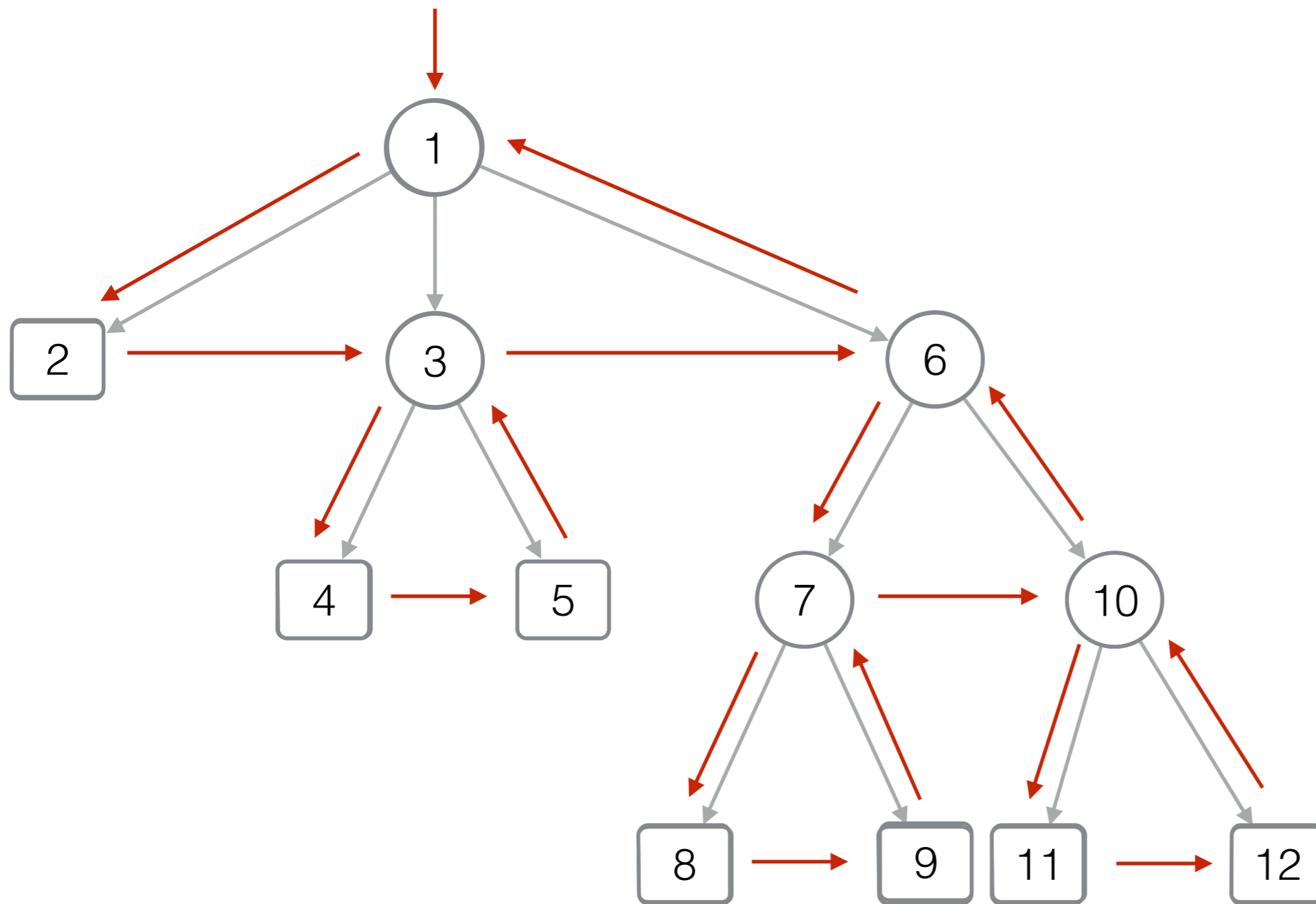
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



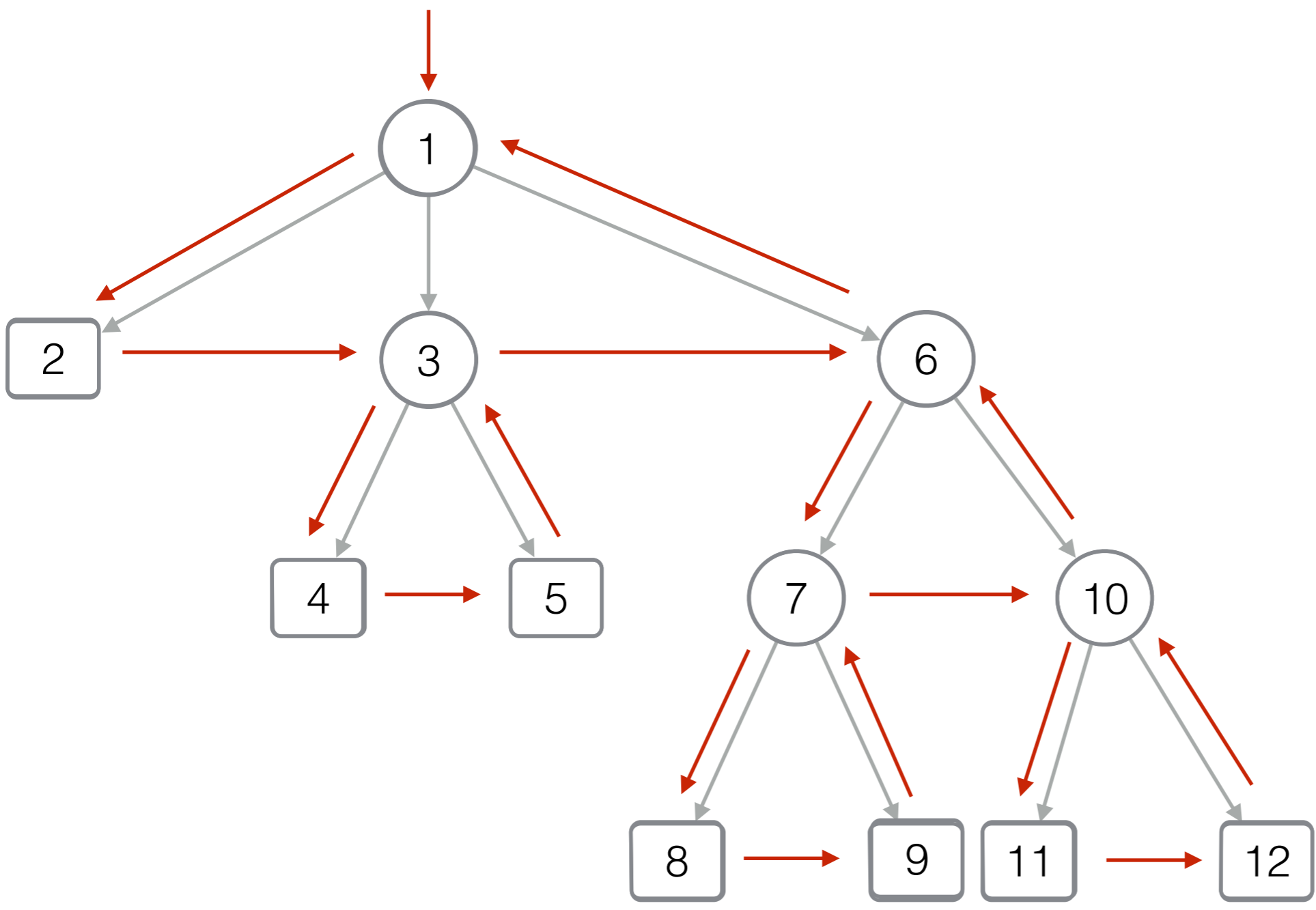
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



# Succinct representation of trees (2)

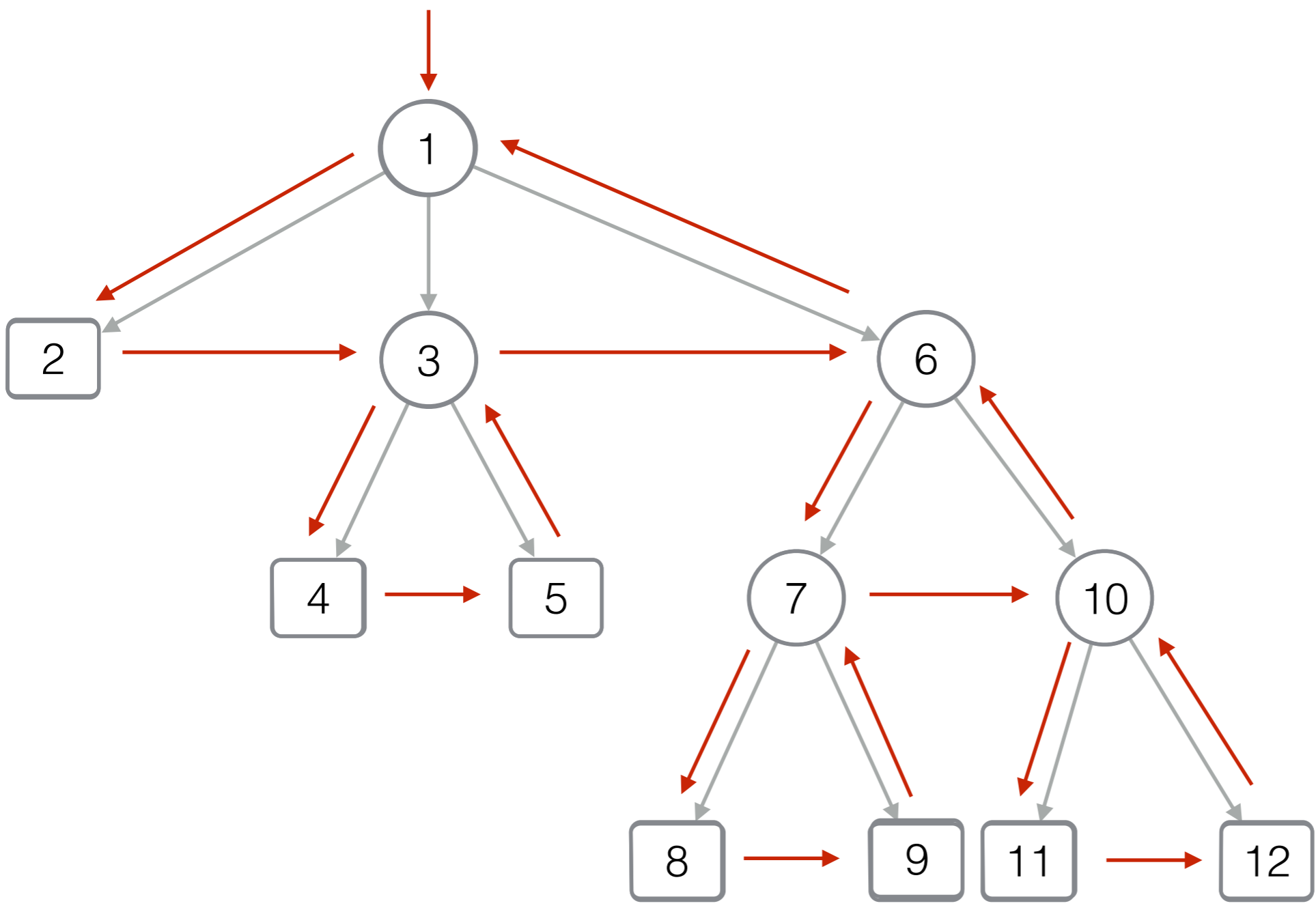
[BP - Balanced parenthesis]



B ( ( ) ( ( ) ( ) ) ( ( ( ) ( ) ) ( ( ) ( ) ) ) )

# Succinct representation of trees (2)

[BP - Balanced parenthesis]



B ( ( ( ( ( ( ) ) ) ) ) ) ( ( ( ( ( ( ) ) ) ) ) ) ( ( ( ( ( ( ) ) ) ) ) ) ) ) )

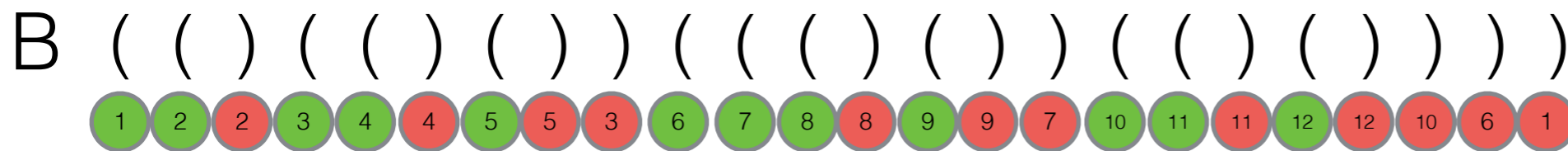
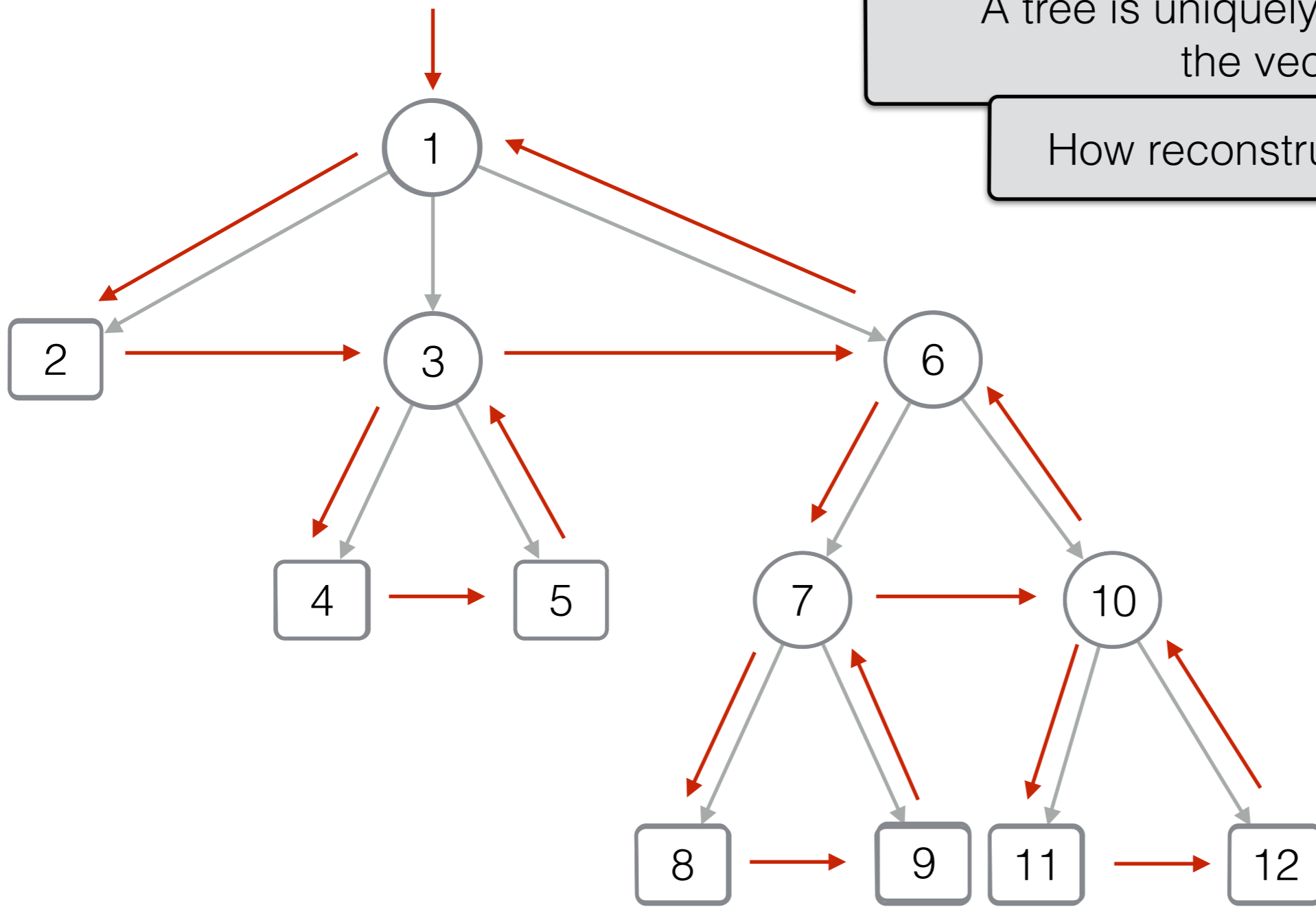
1 2 2 3 4 4 5 5 3 6 7 8 8 9 9 7 10 11 11 12 12 10 6 1

# Succinct representation of trees (2)

[BP - Balanced parenthesis]

A tree is uniquely determined by the vector B

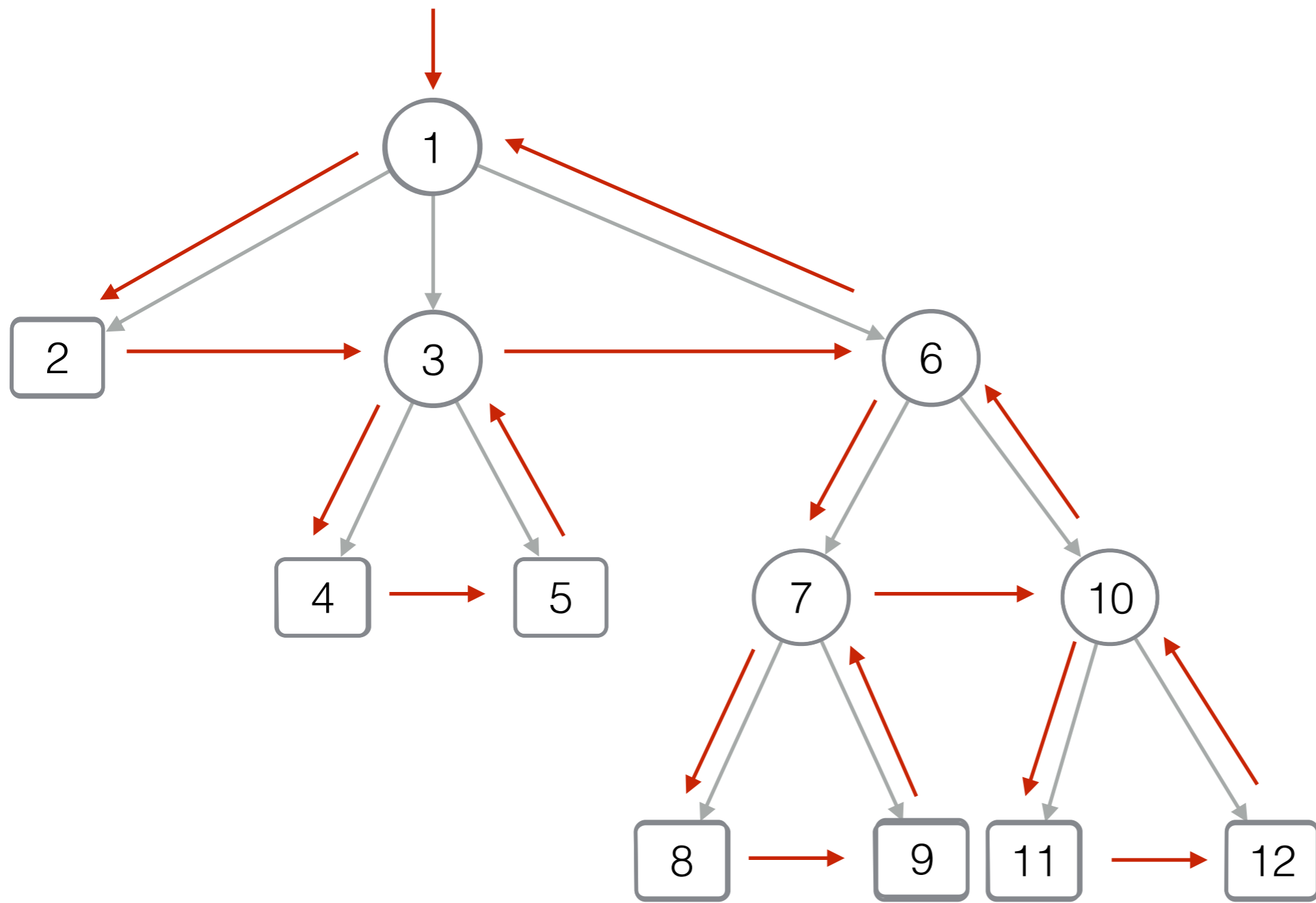
How reconstruct the tree?



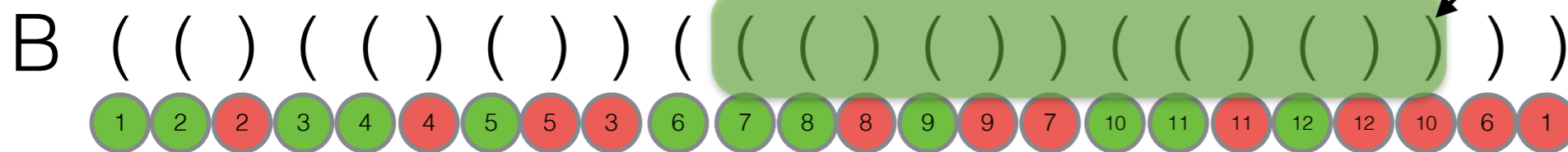


# Succinct representation of trees (2)

[BP - Balanced parenthesis]

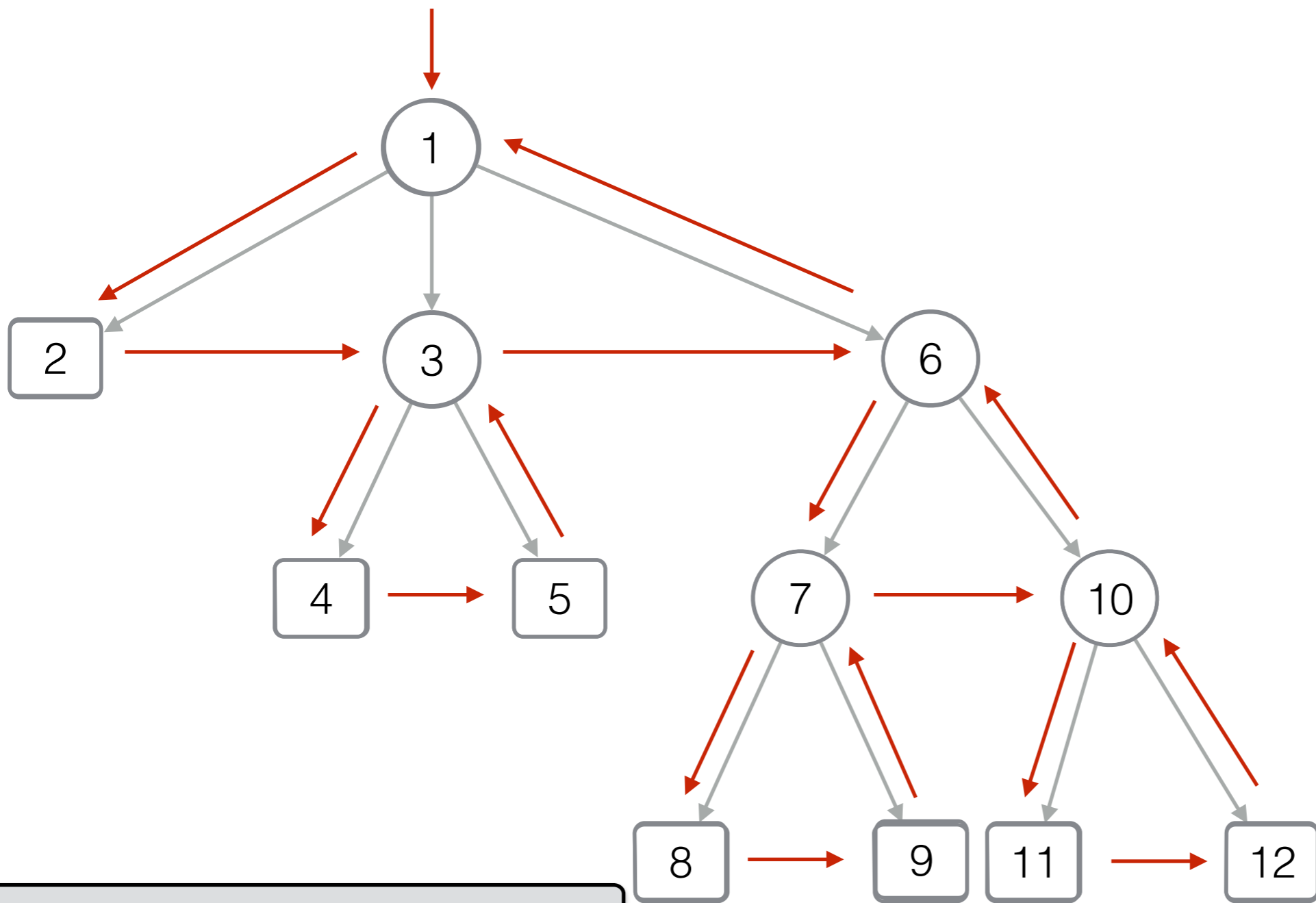


subtree of 6



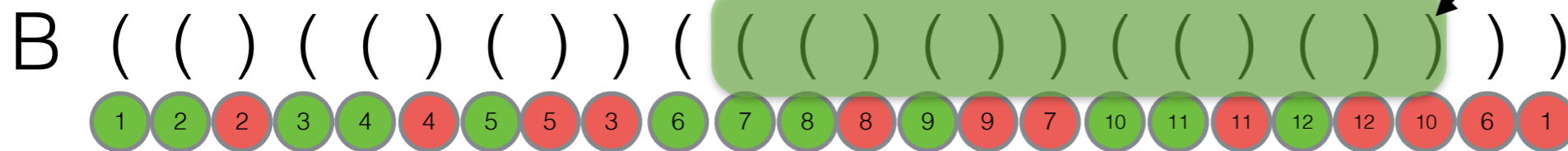
# Succinct representation of trees (2)

[BP - Balanced parenthesis]



( and ) balance themselves

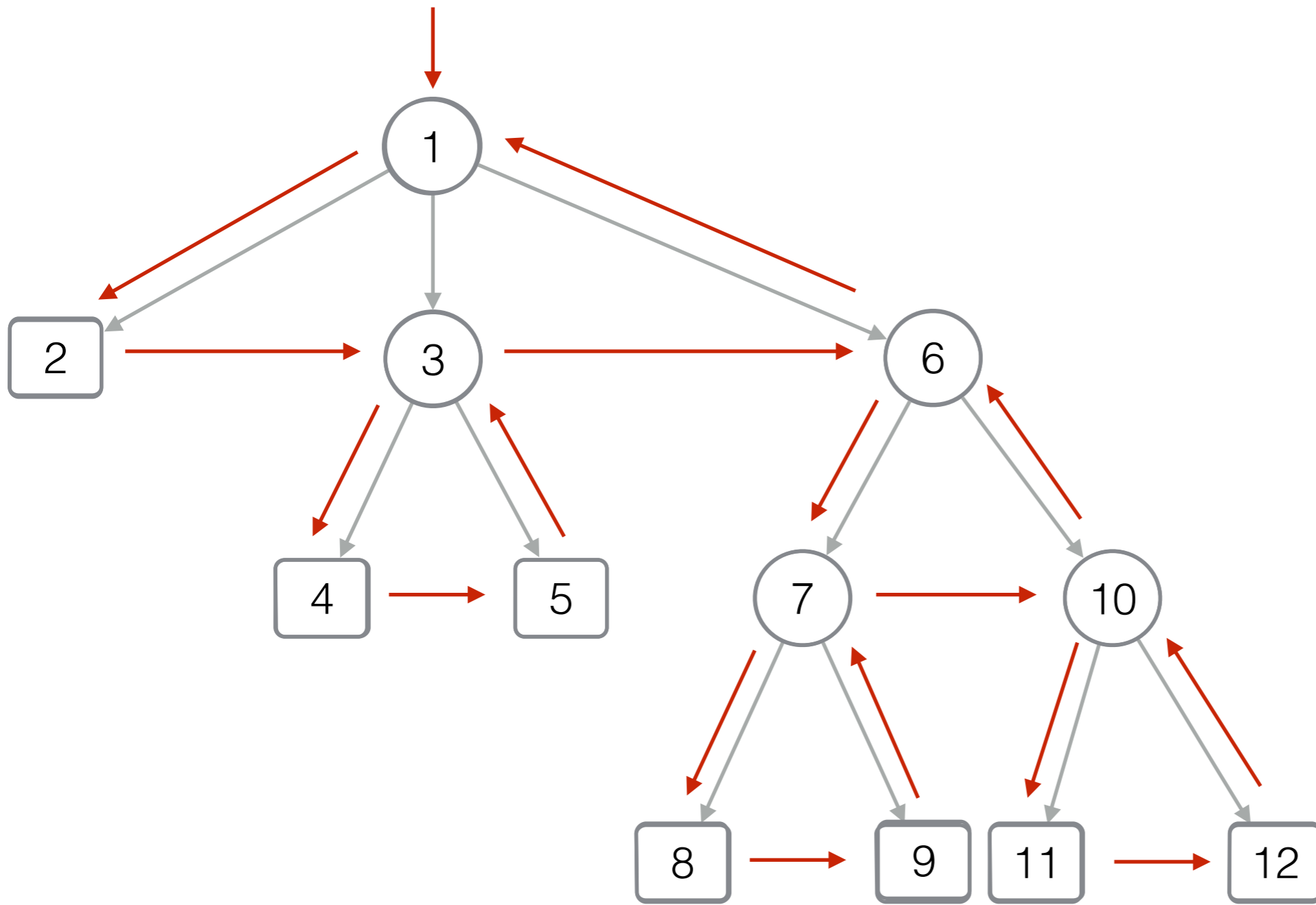
subtree of 6



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

$\text{pos}(x) =$



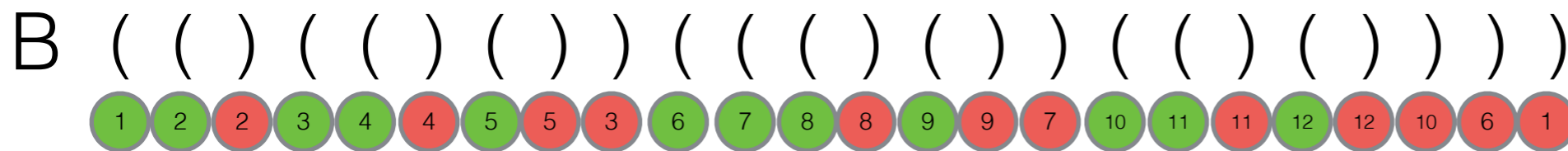
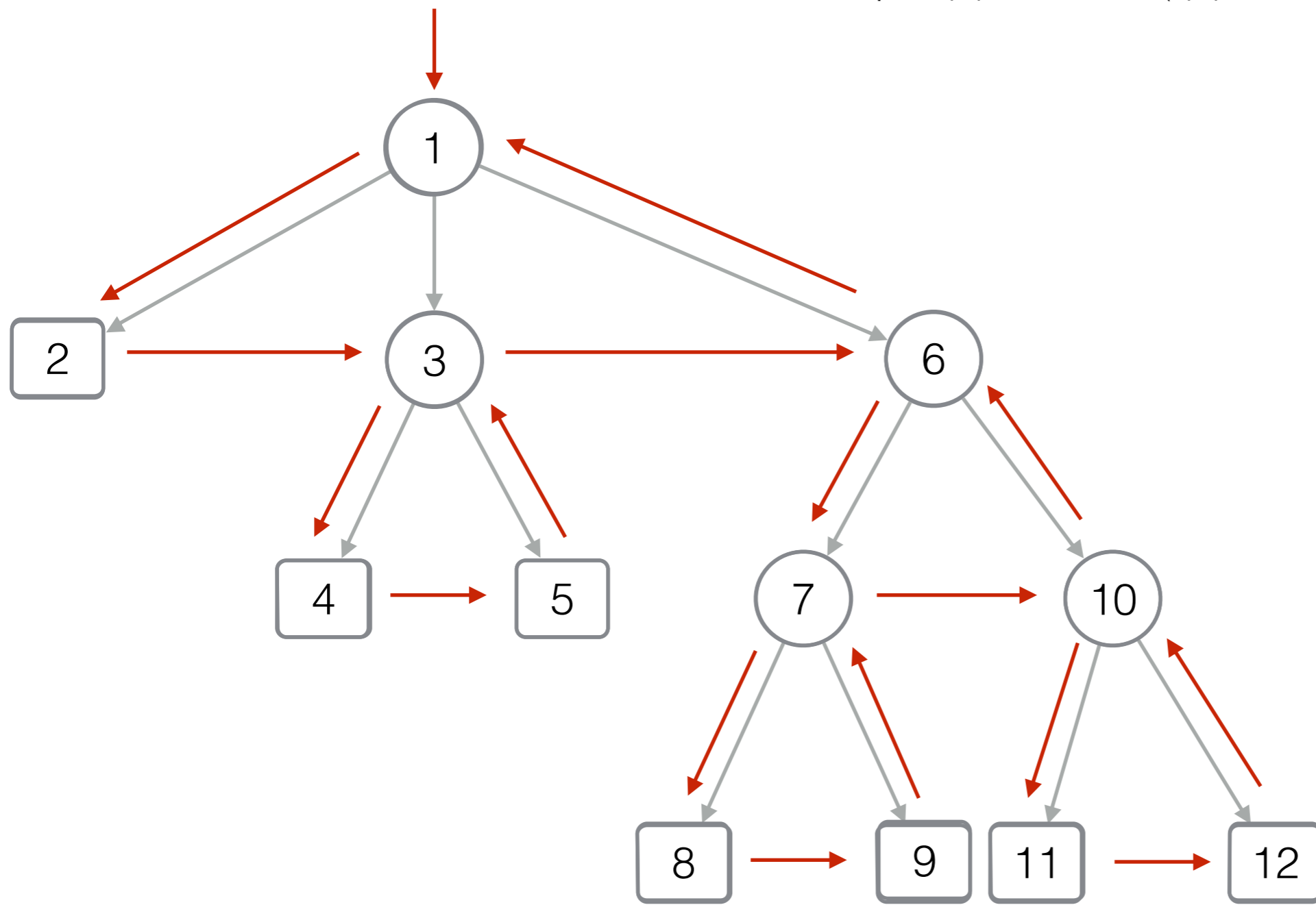
B ( ( ( ( ( ( ) ) ) ) ) ) ( ( ( ( ( ( ) ) ) ) ) ) ( ( ( ( ( ( ) ) ) ) ) ) ) ) ) )

1 2 2 3 4 4 5 5 3 6 7 8 8 9 9 7 10 11 11 12 12 10 6 1

# Succinct representation of trees (2)

[BP - Balanced parenthesis]

$$\text{pos}(x) = \text{Select}_\tau(x)$$

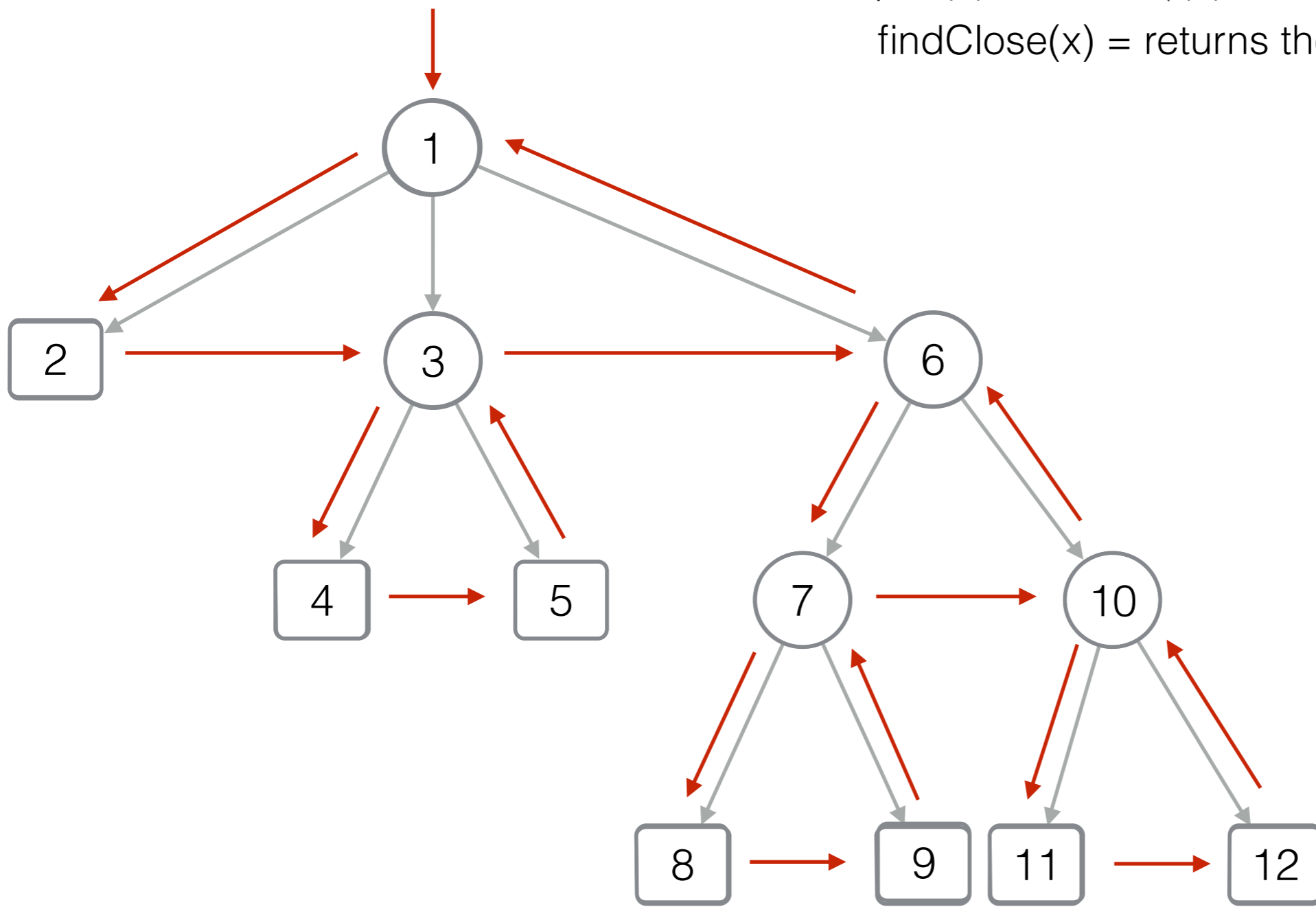


# Succinct representation of trees (2)

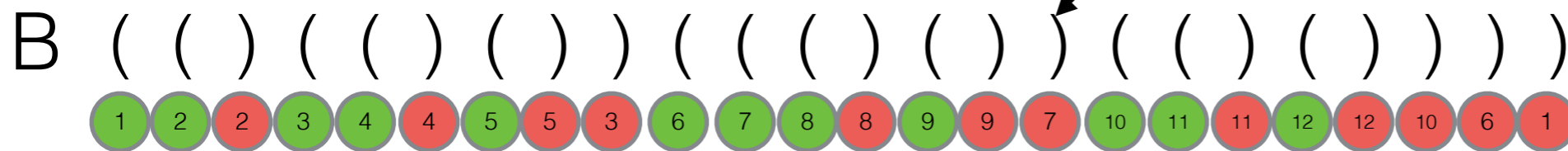
[BP - Balanced parenthesis]

$\text{pos}(x) = \text{Select}_\leftarrow(x)$

$\text{findClose}(x) = \text{returns the position of } ) \text{ matching } x\text{-th } ($



$\text{findClose}(7)$



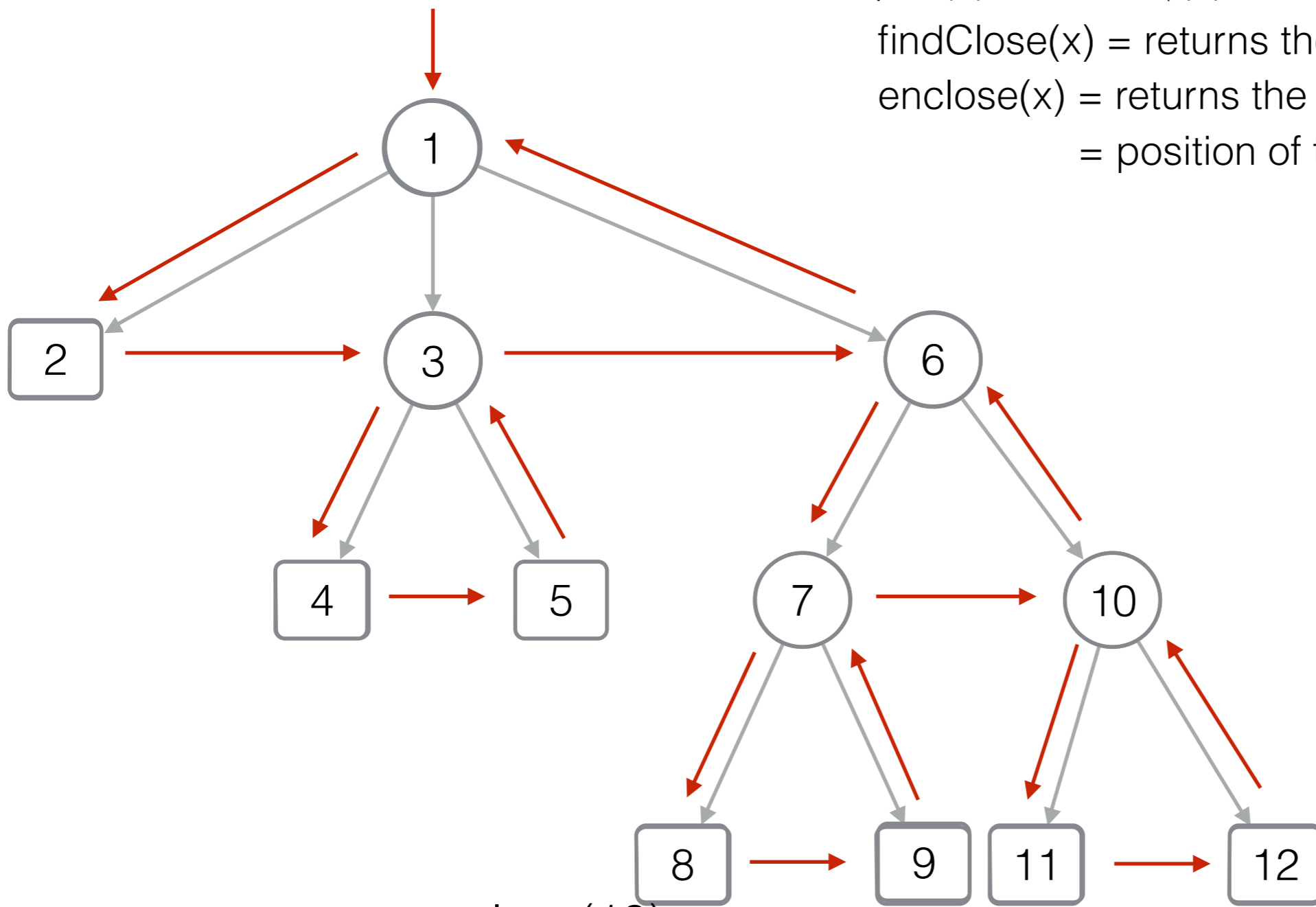
# Succinct representation of trees (2)

[BP - Balanced parenthesis]

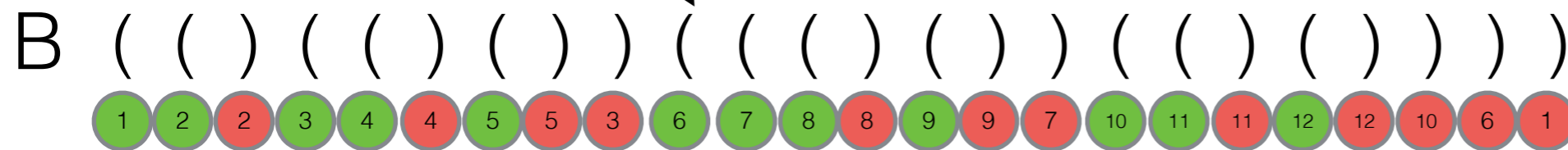
$\text{pos}(x) = \text{Select}_\leftarrow(x)$

$\text{findClose}(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$\text{enclose}(x) =$  returns the position of  $($  enclosing  $x$ -th  $($   
 $=$  position of the parent of  $x$  in  $B$



$\text{enclose}(10)$



# Succinct representation of trees (2)

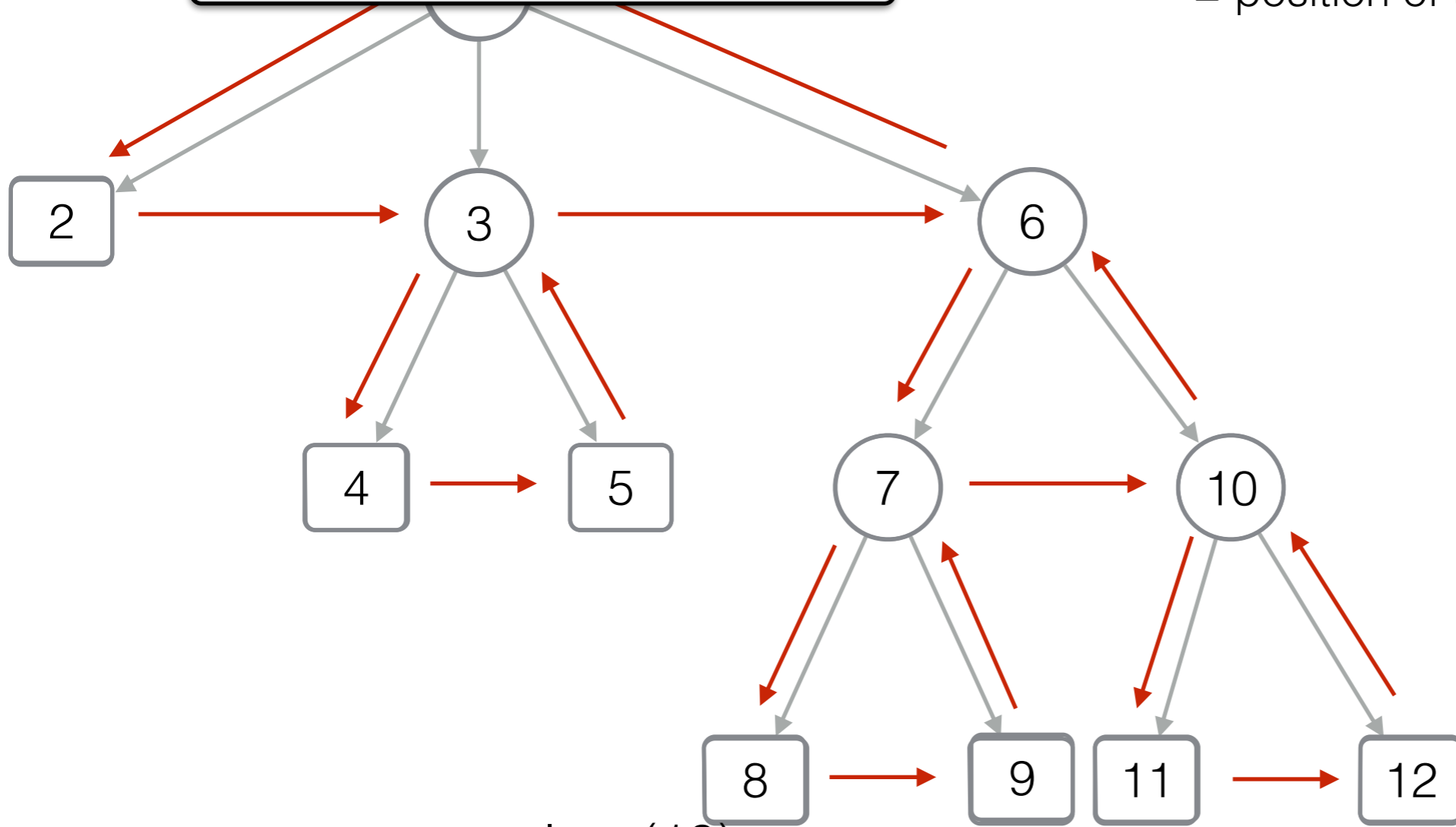
[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

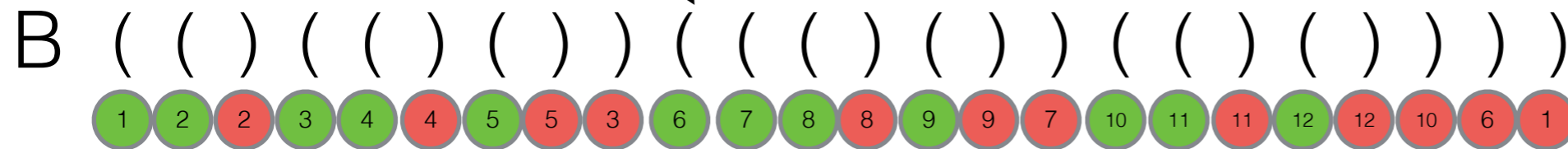
$\text{pos}(x) = \text{Select}_\leftarrow(x)$

$\text{findClose}(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$\text{enclose}(x) =$  returns the position of  $($  enclosing  $x$ -th  $($   
 $=$  position of the parent of  $x$  in  $B$



$\text{enclose}(10)$



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

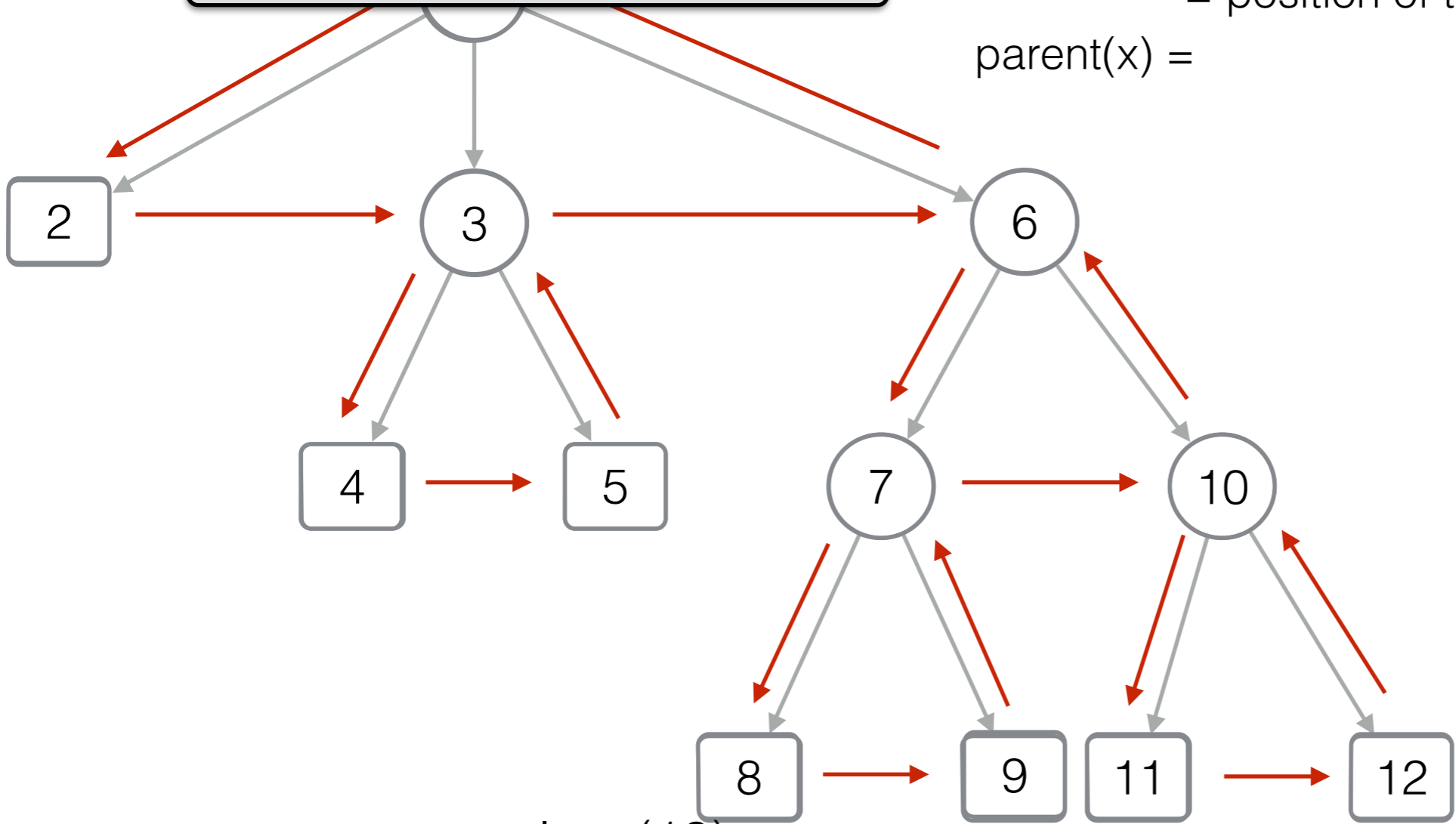
$pos(x) = Select_{\text{ } (x)}$

$findClose(x) =$  returns the position of  $)$  matching  $x$ -th  $($

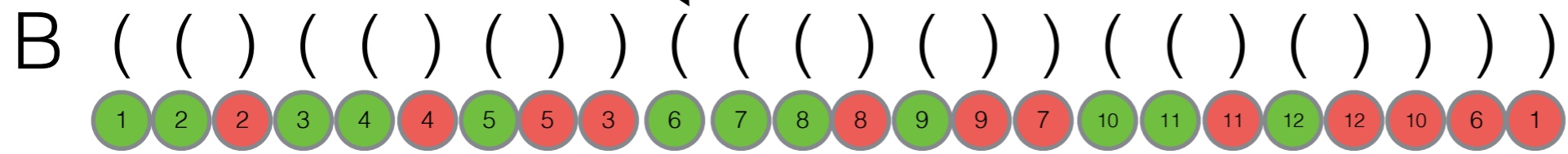
$enclose(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$parent(x) =$



$enclose(10)$





# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

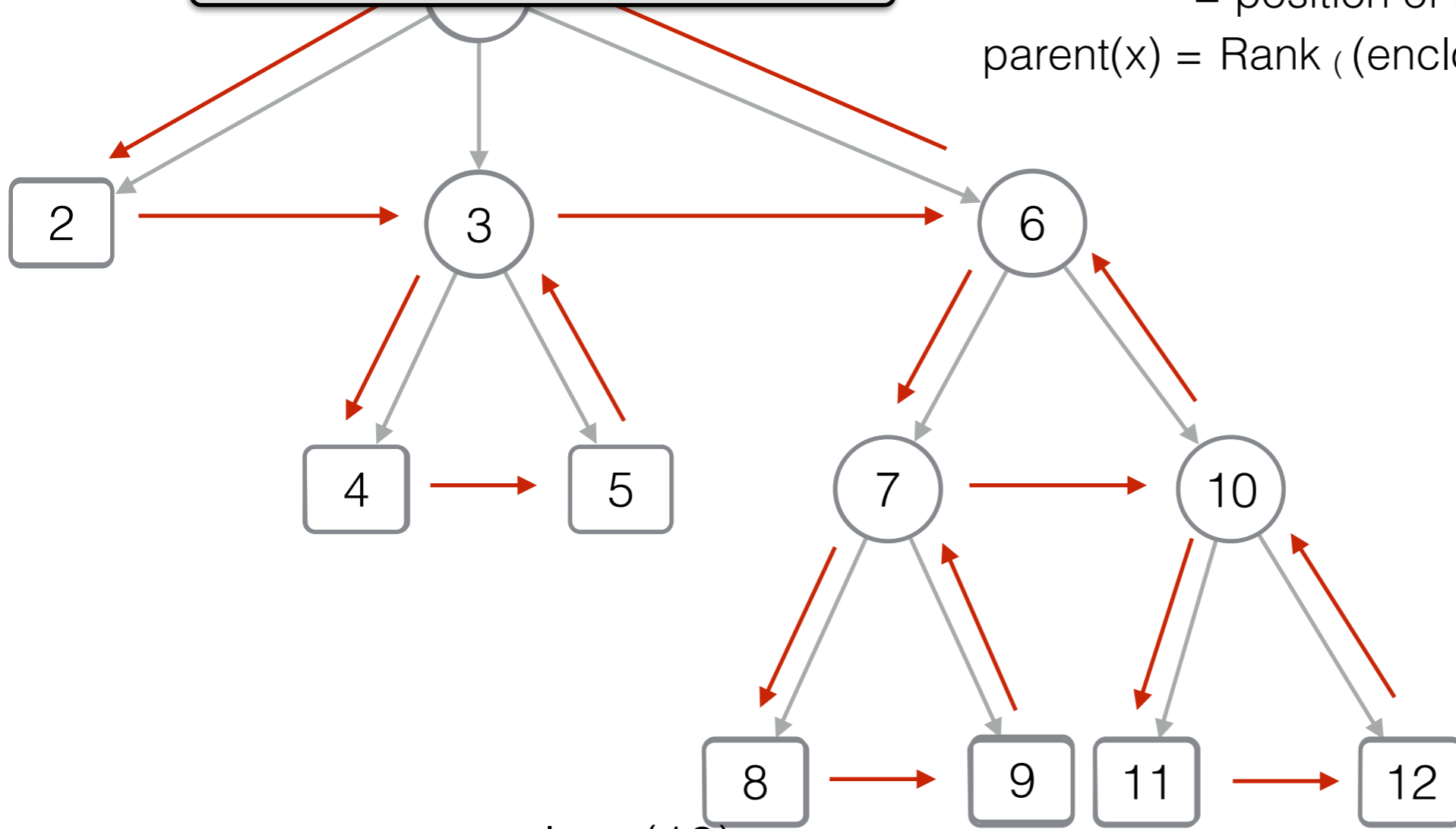
$\text{pos}(x) = \text{Select}_\leftarrow(x)$

$\text{findClose}(x) =$  returns the position of  $)$  matching  $x$ -th  $($

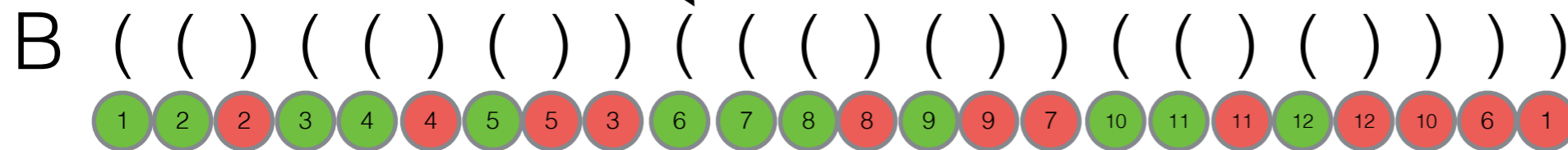
$\text{enclose}(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$\text{parent}(x) = \text{Rank}_\leftarrow(\text{enclose}(x))$



$\text{enclose}(10)$



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$pos(x) = Select_{\text{ } (} (x)$

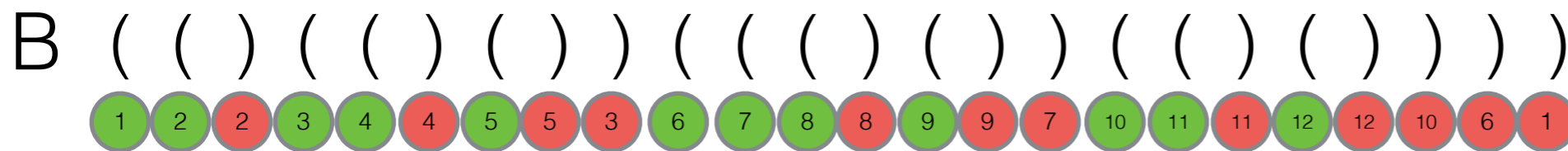
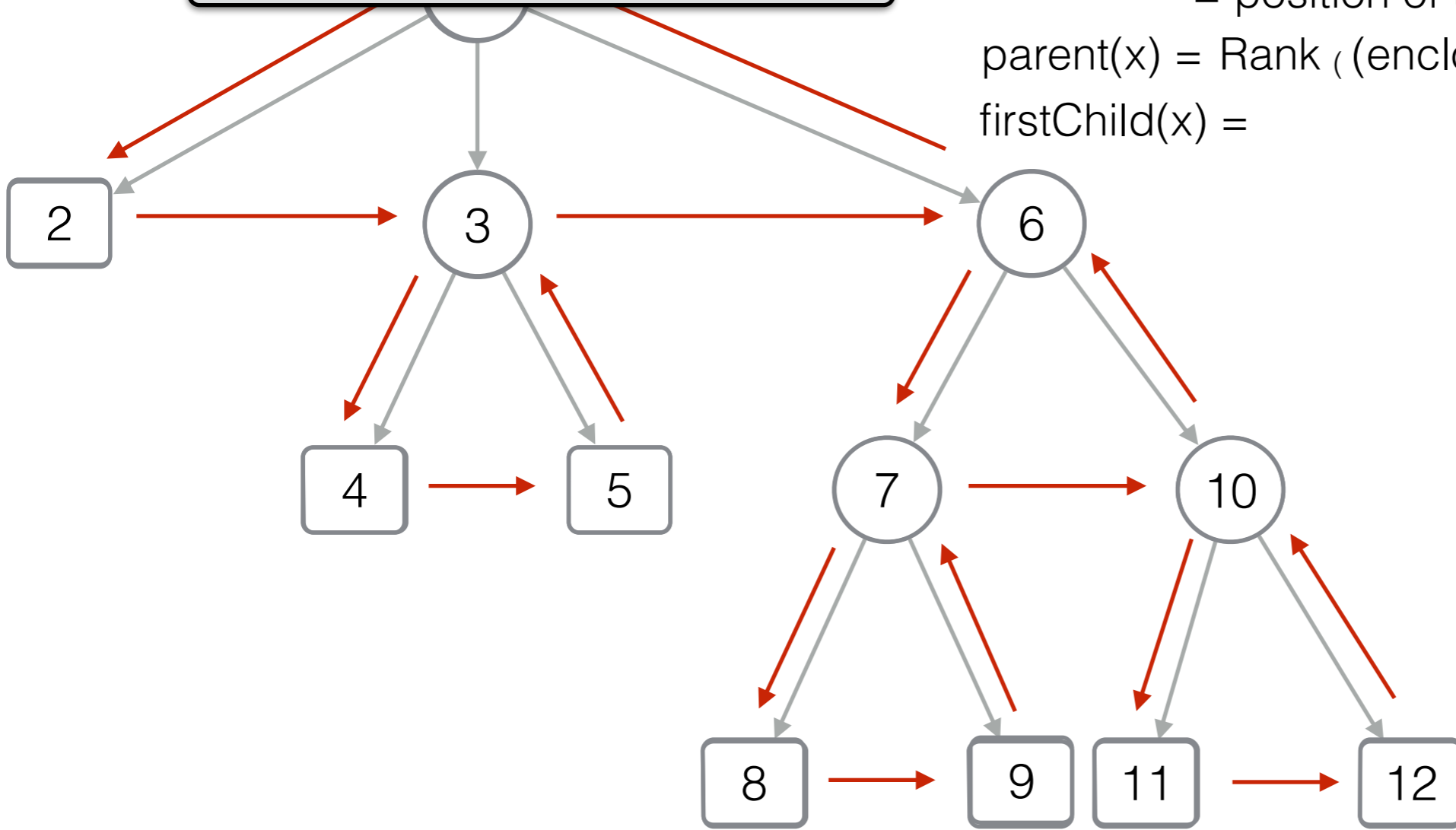
$findClose(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$enclose(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$parent(x) = Rank_{\text{ } (} (enclose(x))$

$firstChild(x) =$





# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$pos(x) = \text{Select}_\leftarrow(x)$

$findClose(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$enclose(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$parent(x) = \text{Rank}_\leftarrow(enclose(x))$

$firstChild(x) = y = pos(x) + 1$

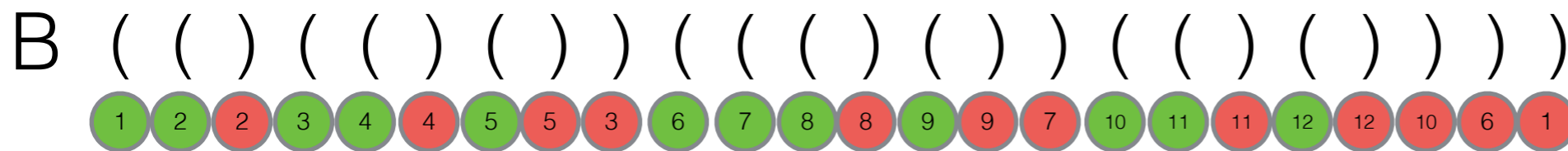
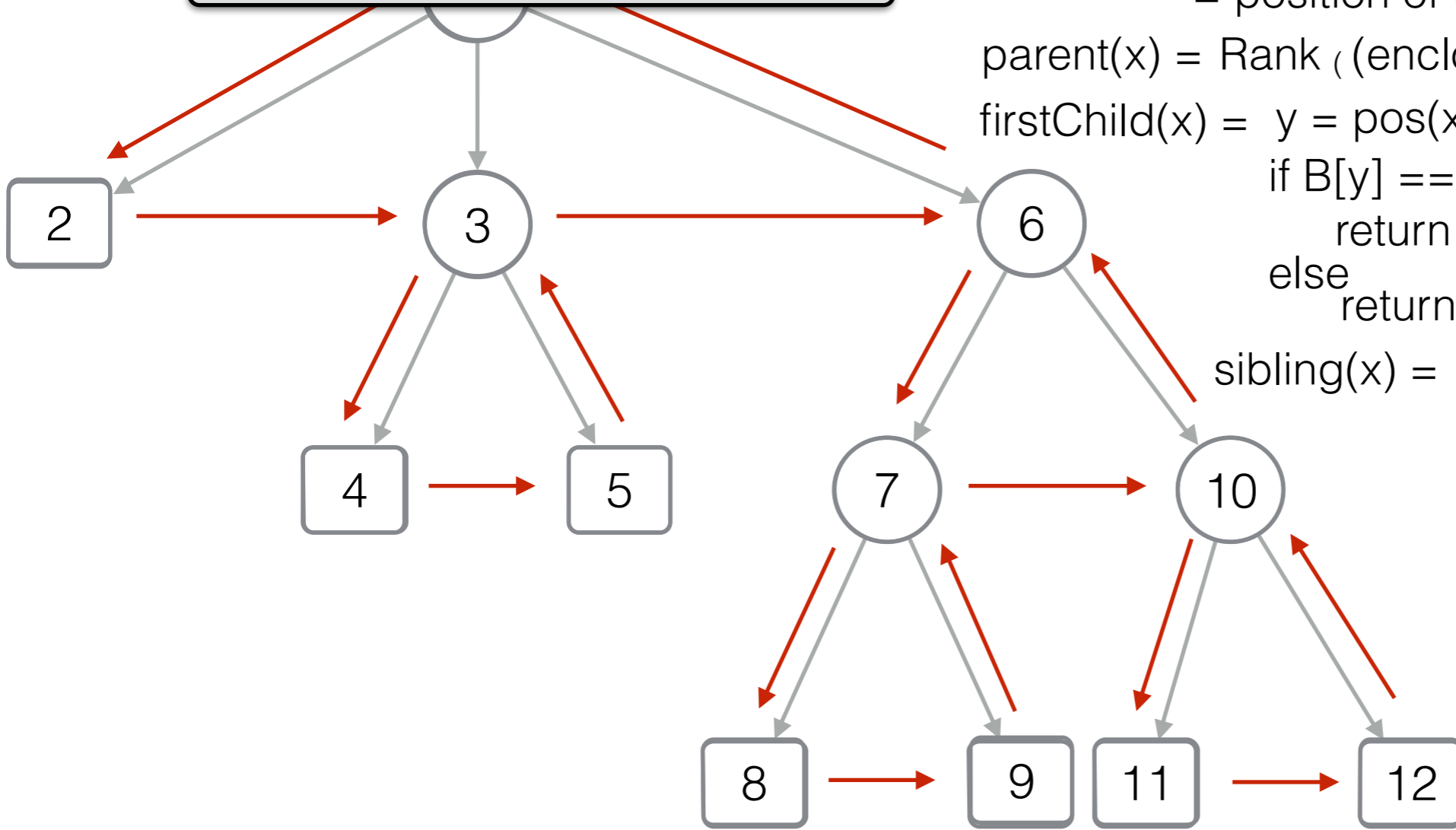
if  $B[y] == )$

return -1 // is a leaf

else

return  $\text{Rank}_\leftarrow(y)$

$sibling(x) =$



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$pos(x) = Select_{\text{ } (}(x)$

$findClose(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$enclose(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$parent(x) = Rank_{\text{ } (}(enclose(x))$

$firstChild(x) = y = pos(x) + 1$

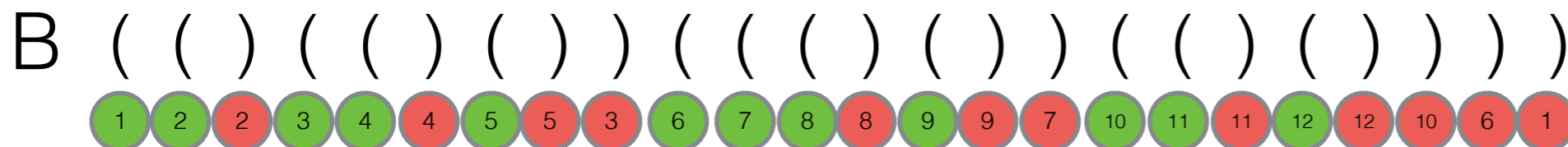
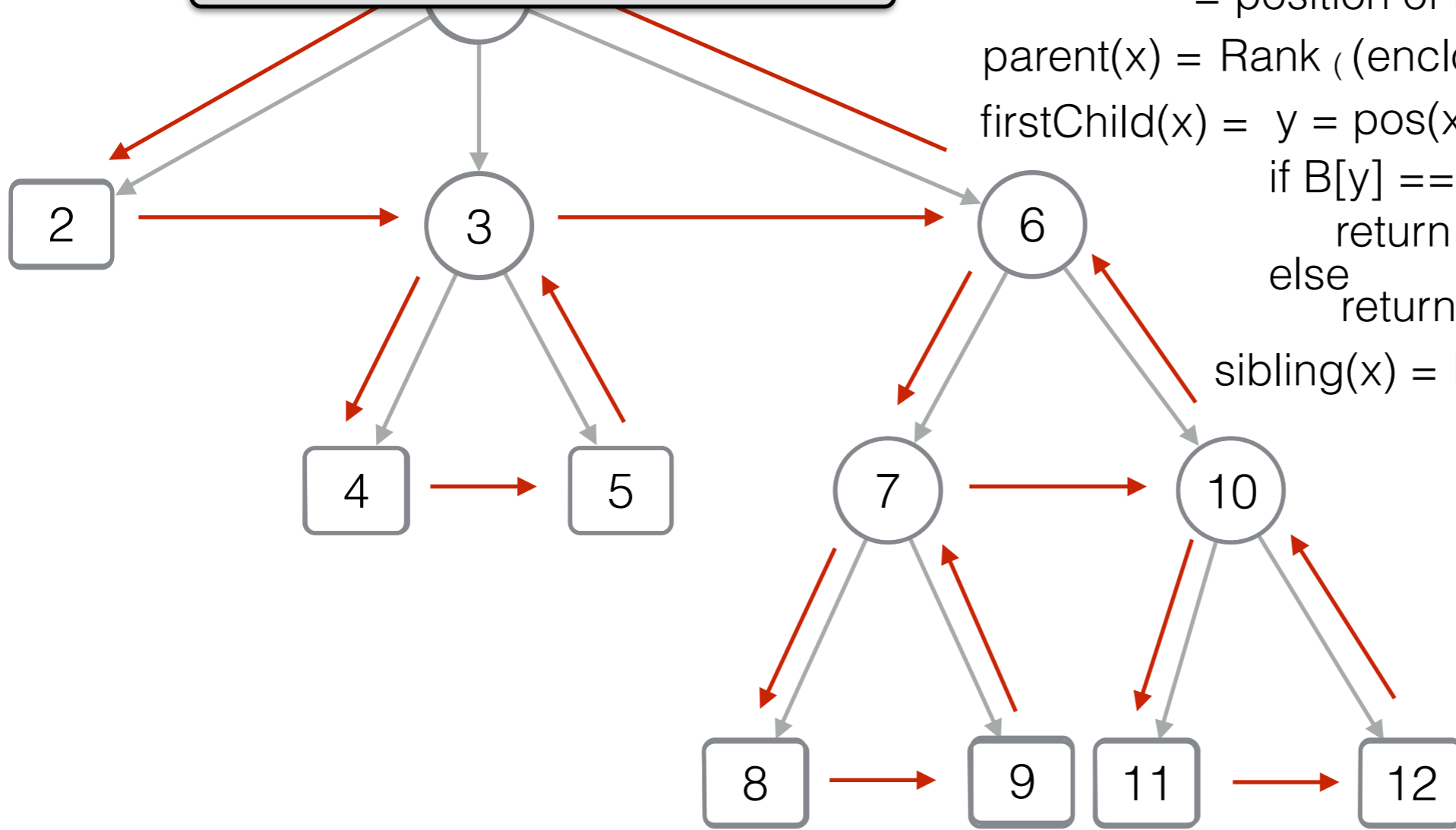
if  $B[y] == )$

return -1 // is a leaf

else

return  $Rank_{\text{ } (}(y)$

$sibling(x) = Rank_{\text{ } (}(findClose(x) + 1)$  (if any)



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$pos(x) = Select_{(}(x)$

$findClose(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$enclose(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$parent(x) = Rank_{(}(enclose(x))$

$firstChild(x) = y = pos(x) + 1$

if  $B[y] == )$

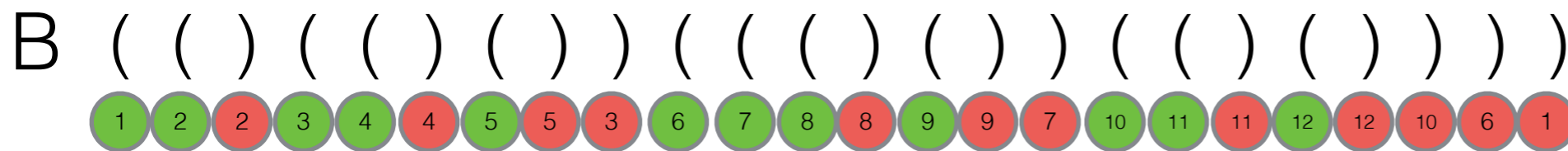
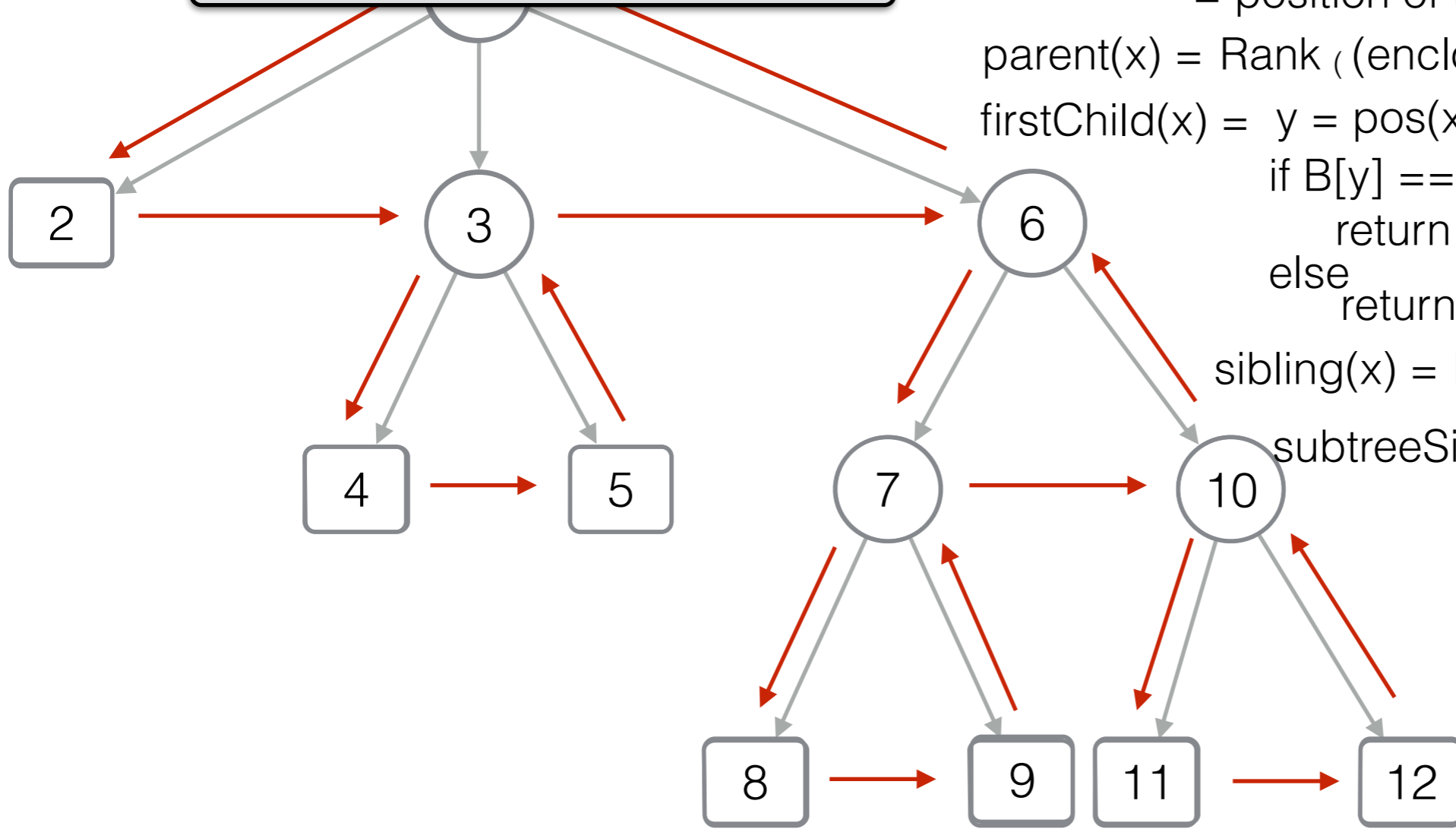
return -1 // is a leaf

else

return  $Rank_{(}(y)$

$sibling(x) = Rank_{(}(findClose(x) + 1)$  (if any)

$subtreeSize(x) =$



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$pos(x) = Select_{(}(x)$

$findClose(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$enclose(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$parent(x) = Rank_{(}(enclose(x))$

$firstChild(x) = y = pos(x) + 1$

if  $B[y] == )$

return -1 // is a leaf

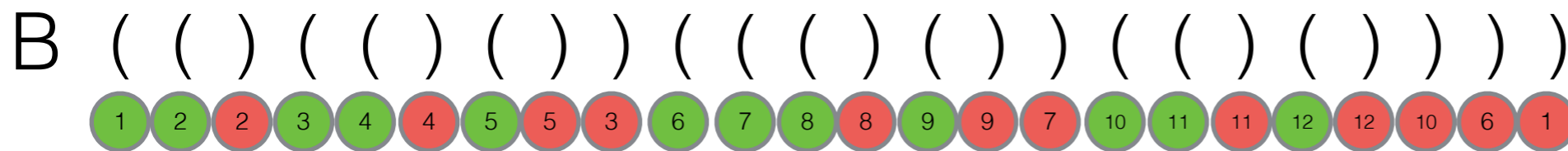
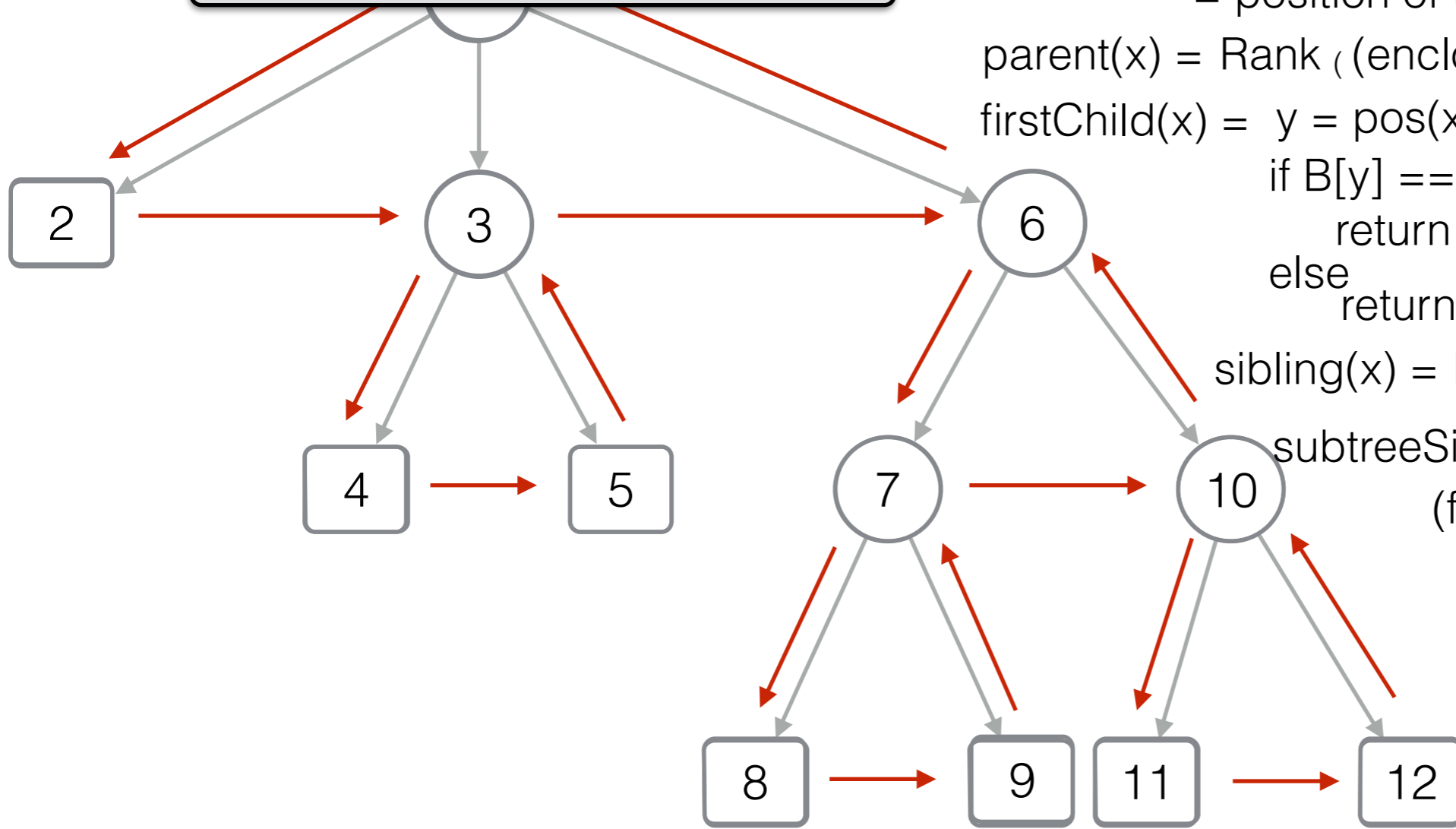
else

return  $Rank_{(}(y)$

$sibling(x) = Rank_{(}(findClose(x) + 1)$  (if any)

$subtreeSize(x) =$

$(findClose(x) - pos(x) + 1) / 2$



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$pos(x) = Select_{(}(x)$

$findClose(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$enclose(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$parent(x) = Rank_{(}(enclose(x))$

$firstChild(x) = y = pos(x) + 1$

if  $B[y] == )$

return -1 // is a leaf

else

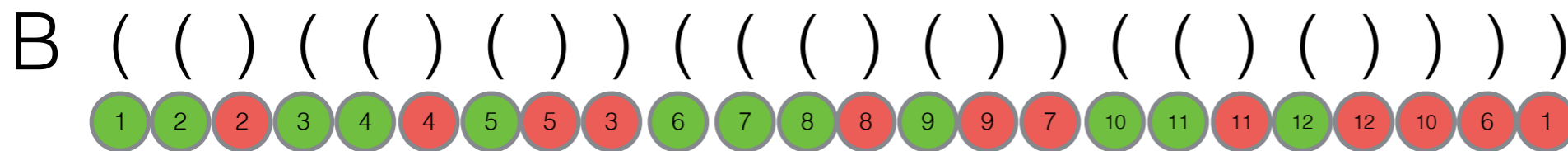
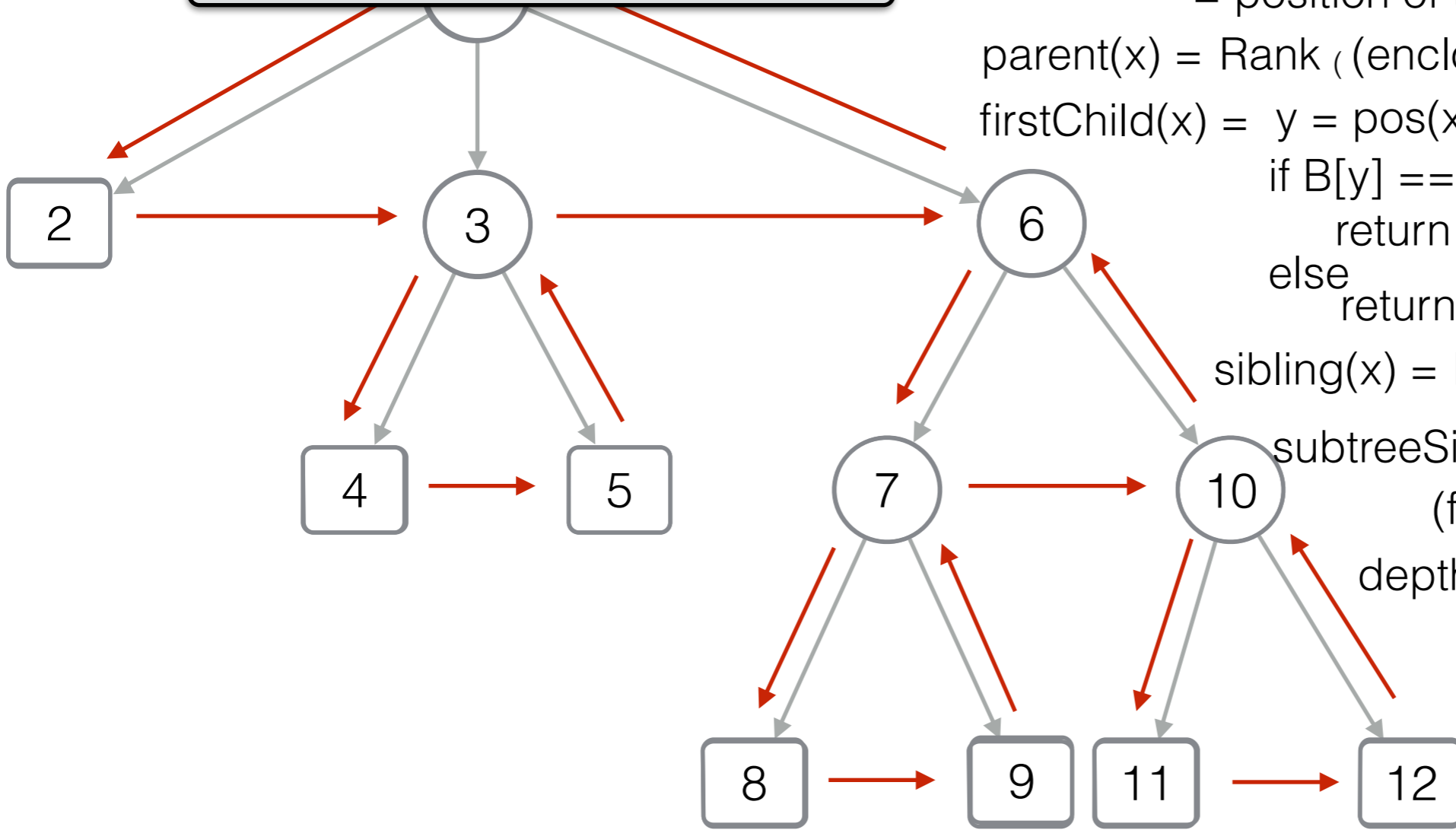
return  $Rank_{(}(y)$

$sibling(x) = Rank_{(}(findClose(x) + 1)$  (if any)

$subtreeSize(x) =$

$(findClose(x) - pos(x) + 1) / 2$

$depth(x) =$





# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$\text{pos}(x) = \text{Select}_\text{ ( } (x)$

$\text{findClose}(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$\text{enclose}(x) =$  returns the position of  $($  enclosing  $x$ -th  $($   
 $=$  position of the parent of  $x$  in  $B$

$\text{parent}(x) = \text{Rank}_\text{ ( } (\text{enclose}(x))$

$\text{firstChild}(x) = y = \text{pos}(x) + 1$

if  $B[y] == )$

return -1 // is a leaf

else

return  $\text{Rank}_\text{ ( } (y)$

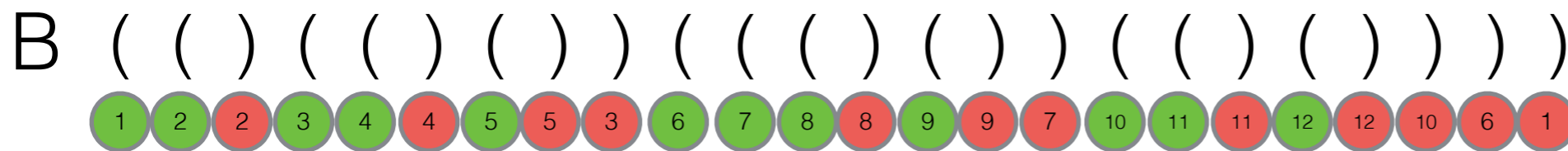
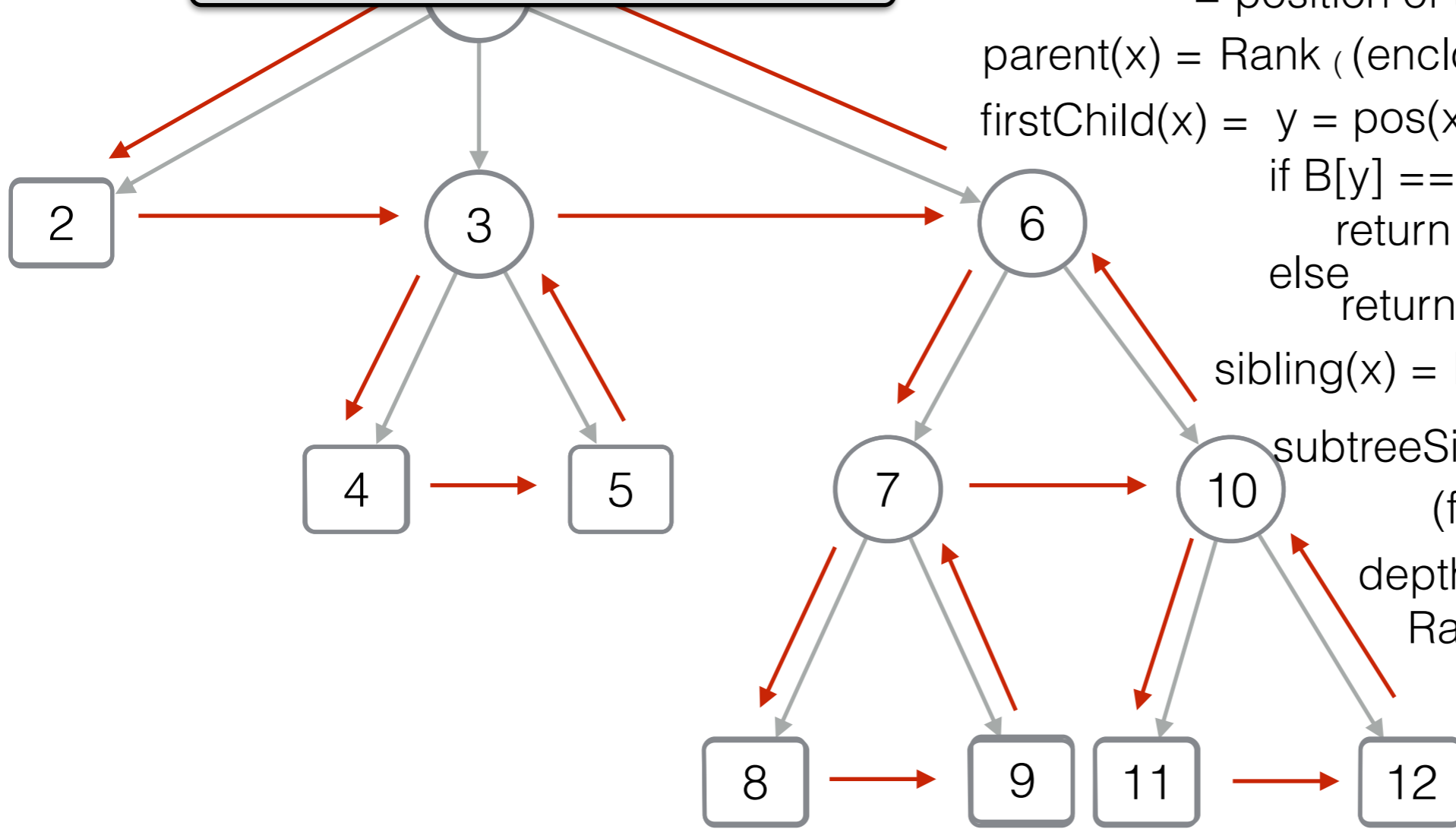
$\text{sibling}(x) = \text{Rank}_\text{ ( } (\text{findClose}(x) + 1)$  (if any)

$\text{subtreeSize}(x) =$

$(\text{findClose}(x) - \text{pos}(x) + 1) / 2$

$\text{depth}(x) =$

$\text{Rank}_\text{ ( } (\text{pos}(x)) - \text{Rank}_\text{ ) } (\text{pos}(x))$



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$pos(x) = Select_{(}(x)$

$findClose(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$enclose(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$parent(x) = Rank_{(}(enclose(x))$

$firstChild(x) = y = pos(x) + 1$

if  $B[y] == )$

return -1 // is a leaf

else

return  $Rank_{(}(y)$

$sibling(x) = Rank_{(}(findClose(x) + 1)$  (if any)

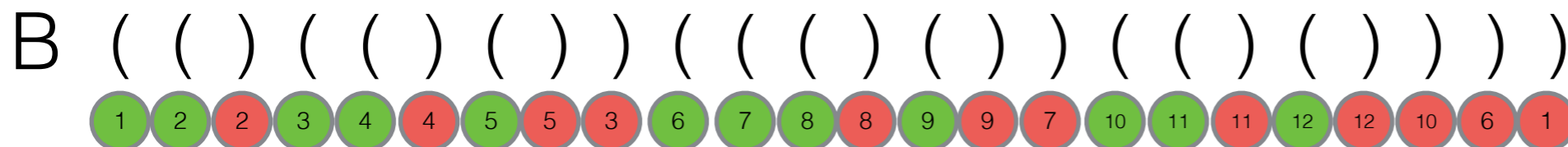
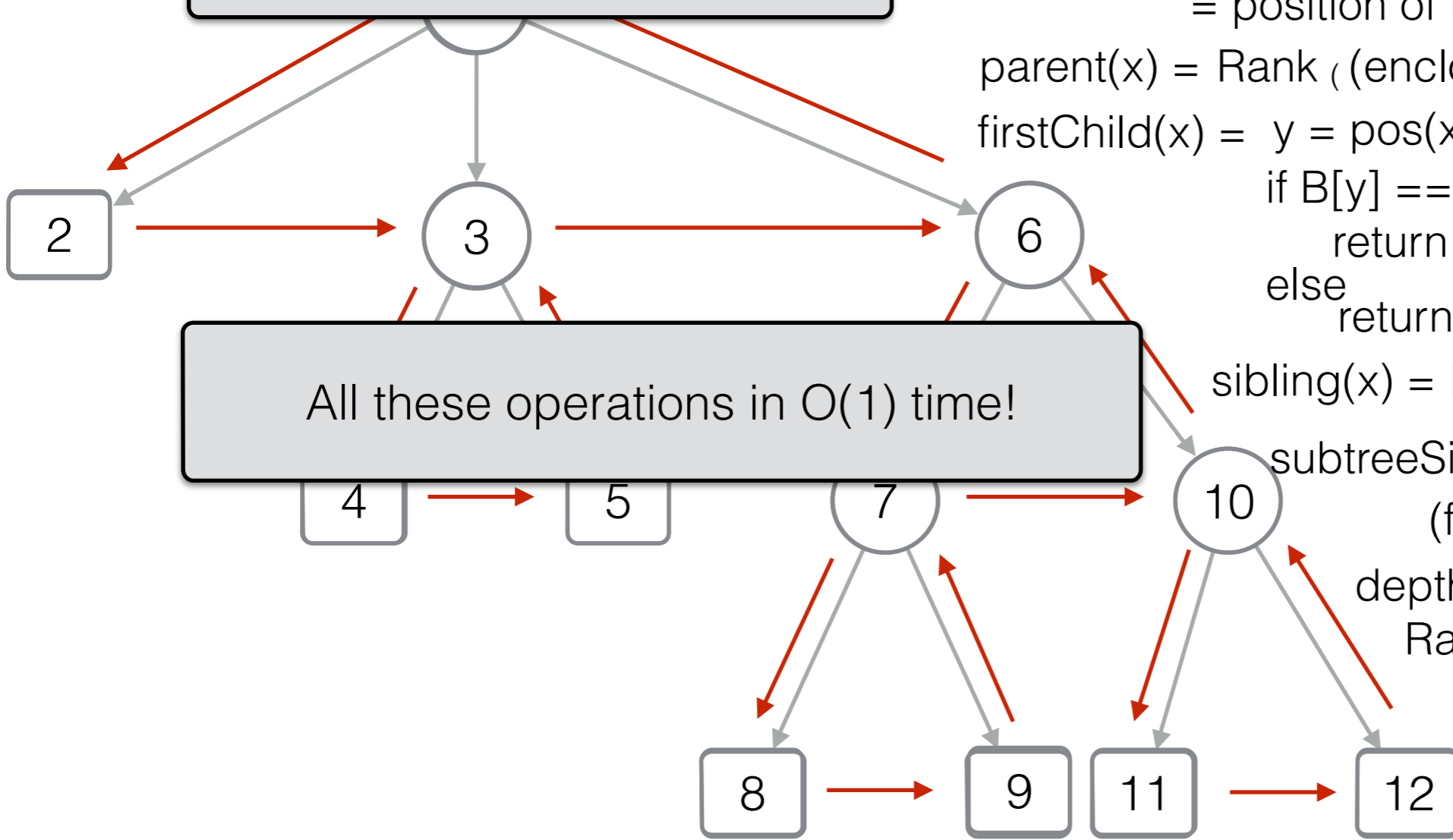
$subtreeSize(x) =$

$(findClose(x) - pos(x) + 1) / 2$

$depth(x) =$

$Rank_{(}(pos(x)) - Rank_{)}(pos(x))$

All these operations in  $O(1)$  time!



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$\text{pos}(x) = \text{Select}_\text{ } (x)$

$\text{findClose}(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$\text{enclose}(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$\text{parent}(x) = \text{Rank}_\text{ } (\text{enclose}(x))$

$\text{firstChild}(x) = y = \text{pos}(x) + 1$

if  $B[y] == )$

return -1 // is a leaf

else

return  $\text{Rank}_\text{ } (y)$

$\text{sibling}(x) = \text{Rank}_\text{ } (\text{findClose}(x) + 1)$  (if any)

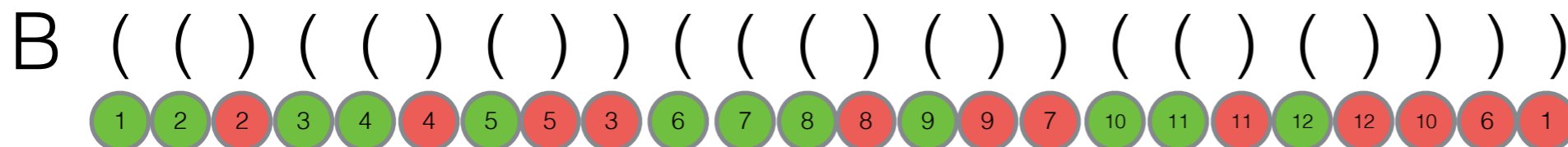
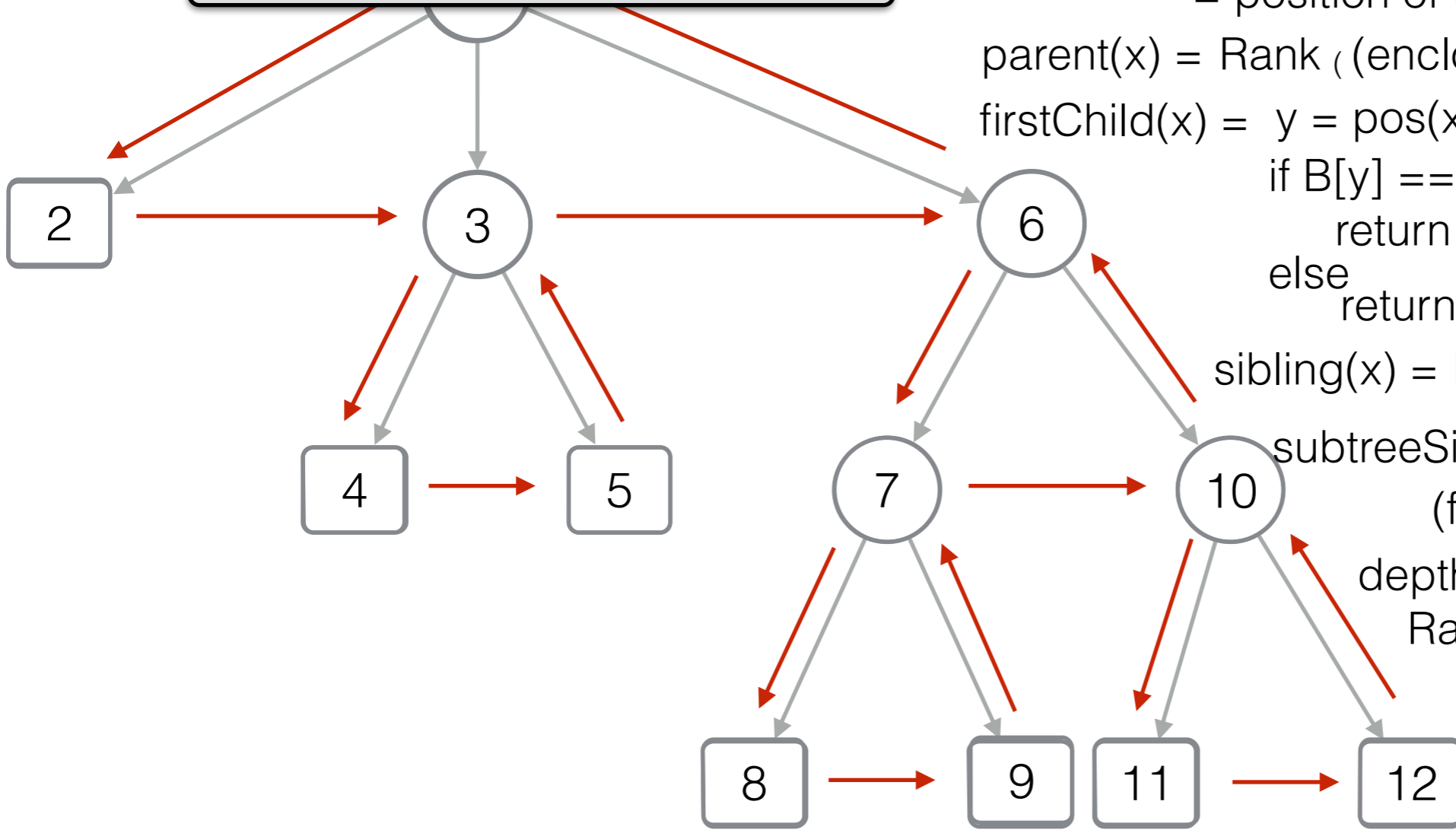
$\text{subtreeSize}(x) =$

$(\text{findClose}(x) - \text{pos}(x) + 1) / 2$

$\text{depth}(x) =$

$\text{Rank}_\text{ } (\text{pos}(x)) - \text{Rank}_\text{ } (\text{pos}(x))$

$\text{degree}(x) = ?$



# Succinct representation of trees (2)

[BP - Balanced parenthesis]

They can be implemented in  $O(1)$  time.

$pos(x) = \text{Select}_\leftarrow(x)$

$findClose(x) =$  returns the position of  $)$  matching  $x$ -th  $($

$enclose(x) =$  returns the position of  $($  enclosing  $x$ -th  $($

$=$  position of the parent of  $x$  in  $B$

$parent(x) = \text{Rank}_\leftarrow(enclose(x))$

$firstChild(x) = y = pos(x) + 1$

if  $B[y] == )$

return -1 // is a leaf

else

return  $\text{Rank}_\leftarrow(y)$

$sibling(x) = \text{Rank}_\leftarrow(findClose(x) + 1)$  (if any)

$subtreeSize(x) =$

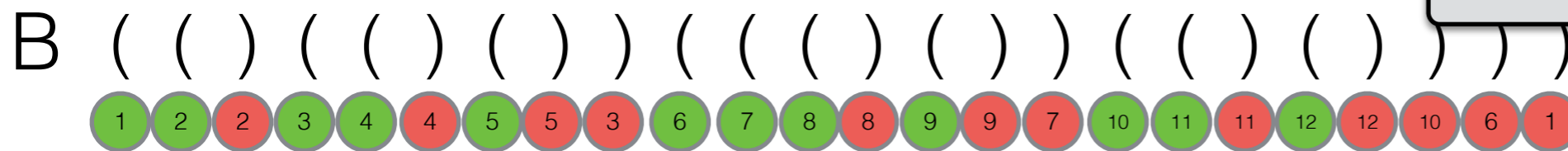
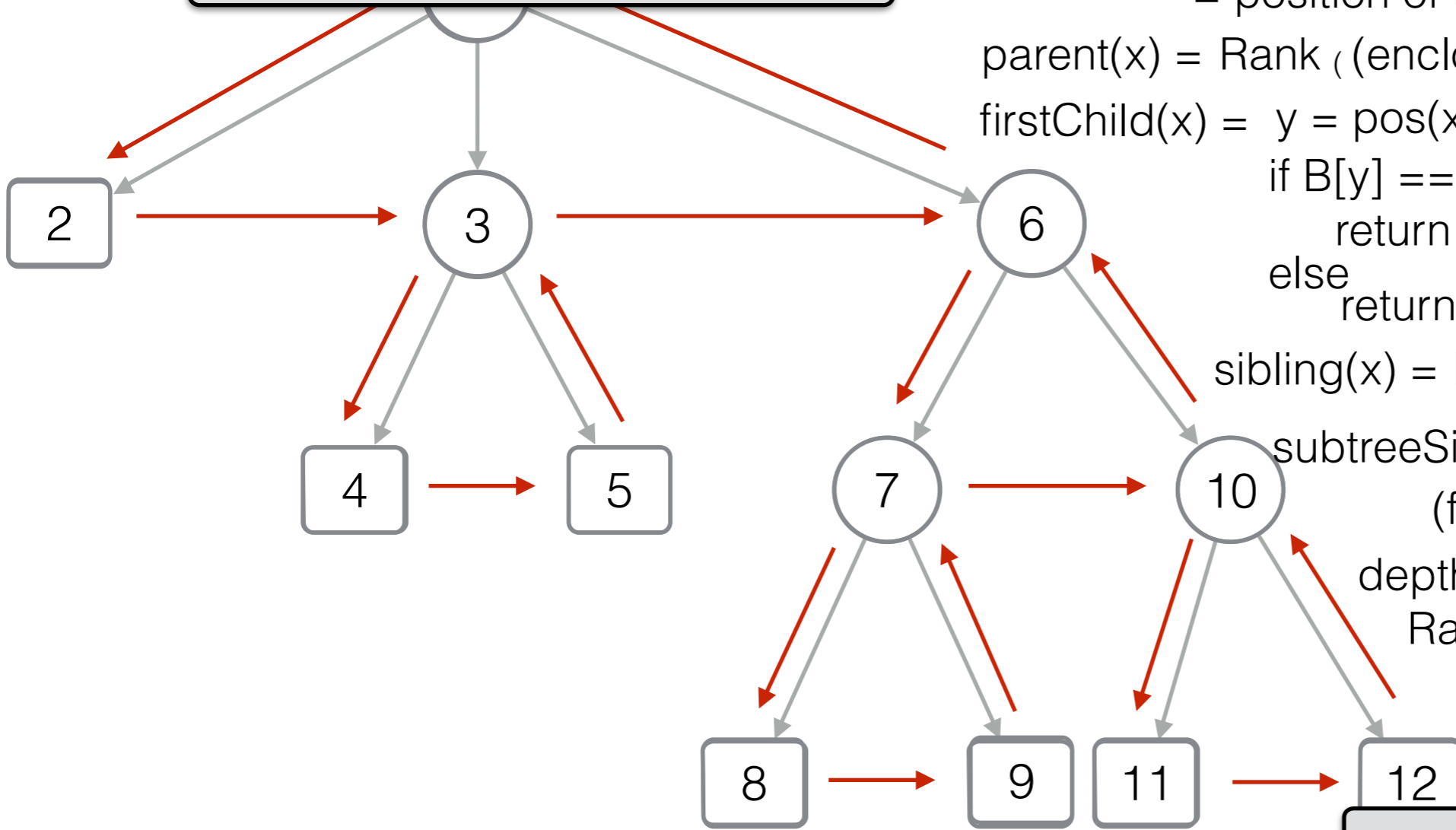
$(findClose(x) - pos(x) + 1) / 2$

$depth(x) =$

$\text{Rank}_\leftarrow(pos(x)) - \text{Rank}_\rightarrow(pos(x))$

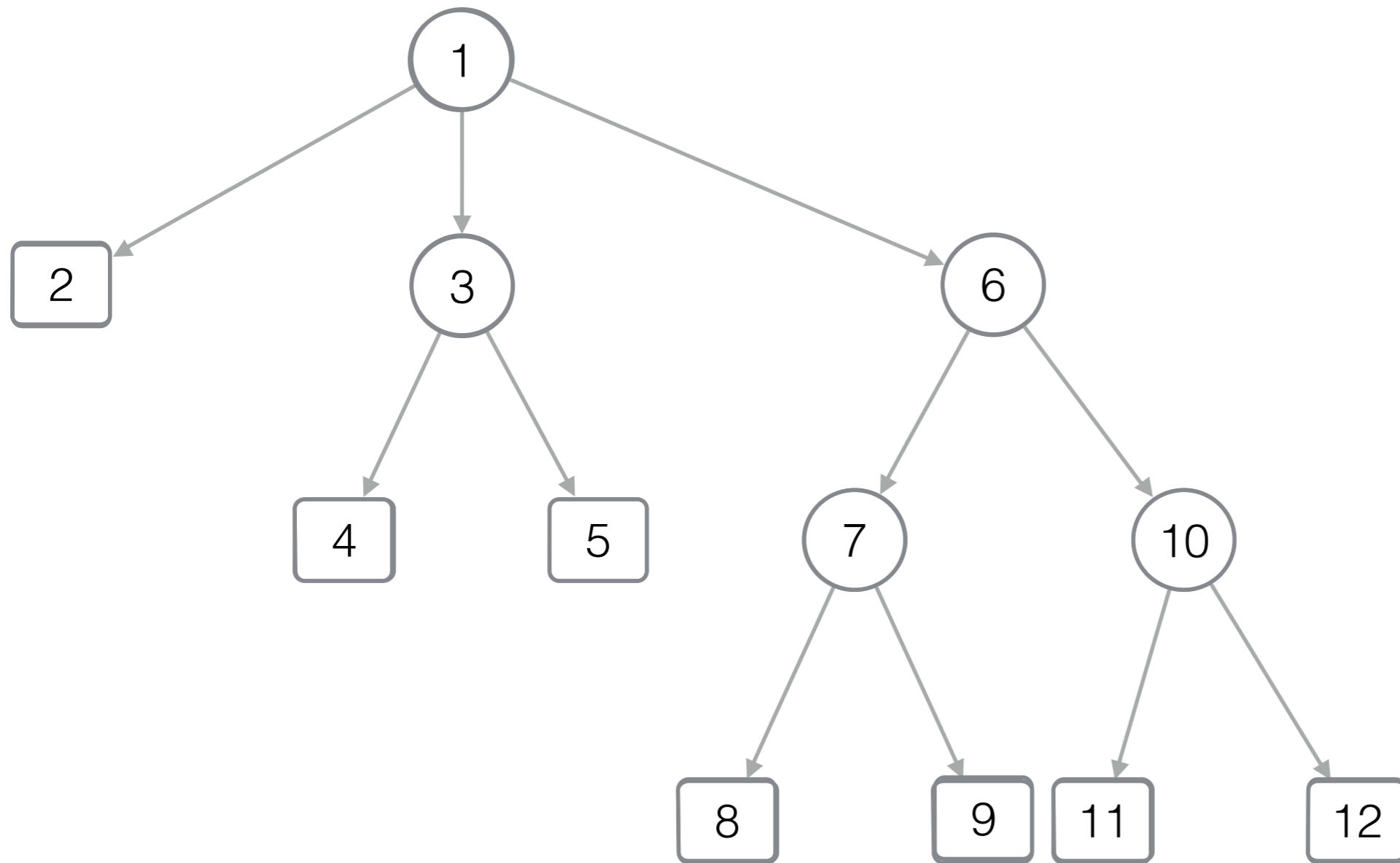
$degree(x) = ?$

Quite inefficient!  
Solved by repeatedly calling sibling to scan  $x$ 's children.



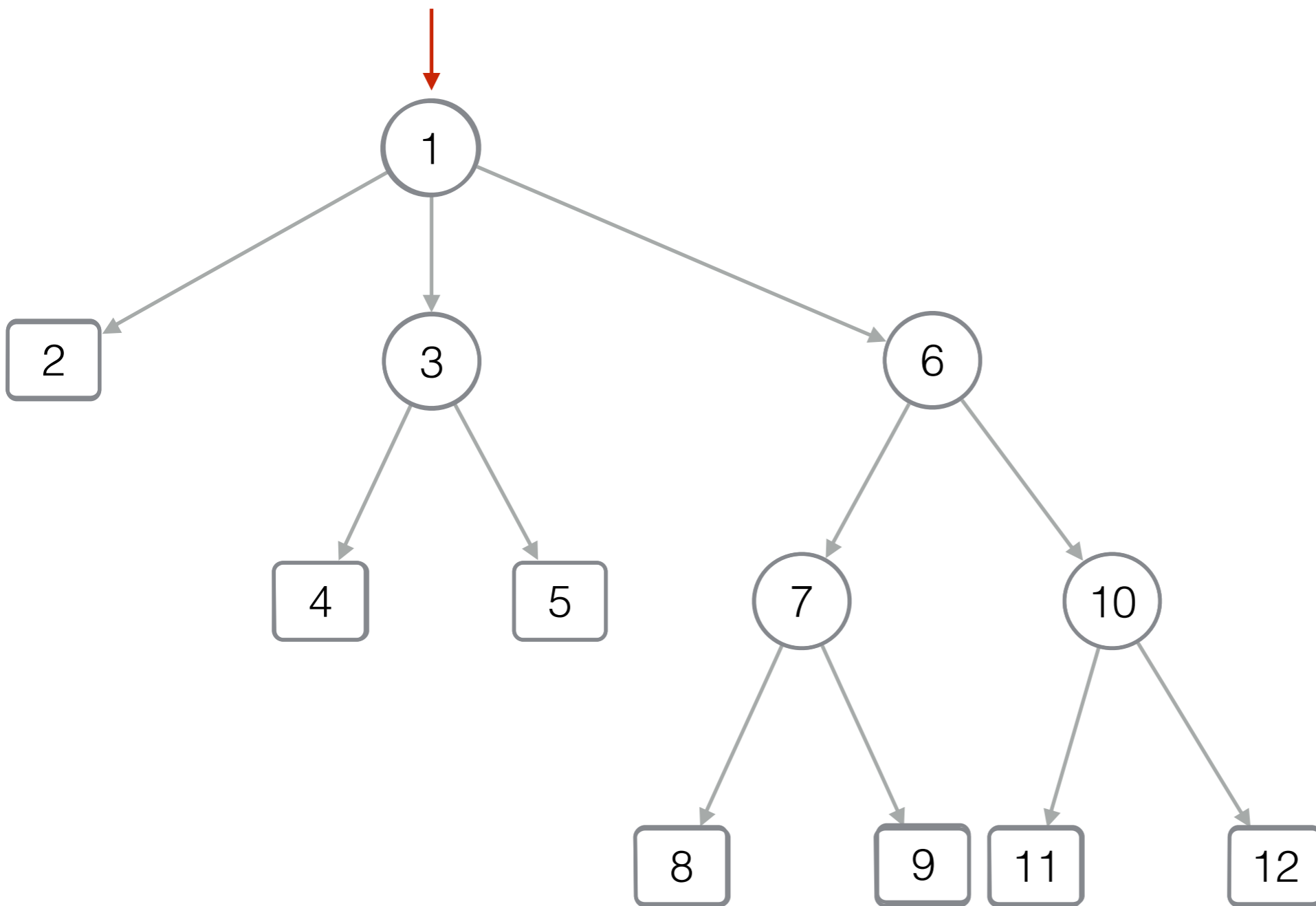
# Succinct representation of trees (3)

[DFUDES - Depth First Unary Degree Sequence]



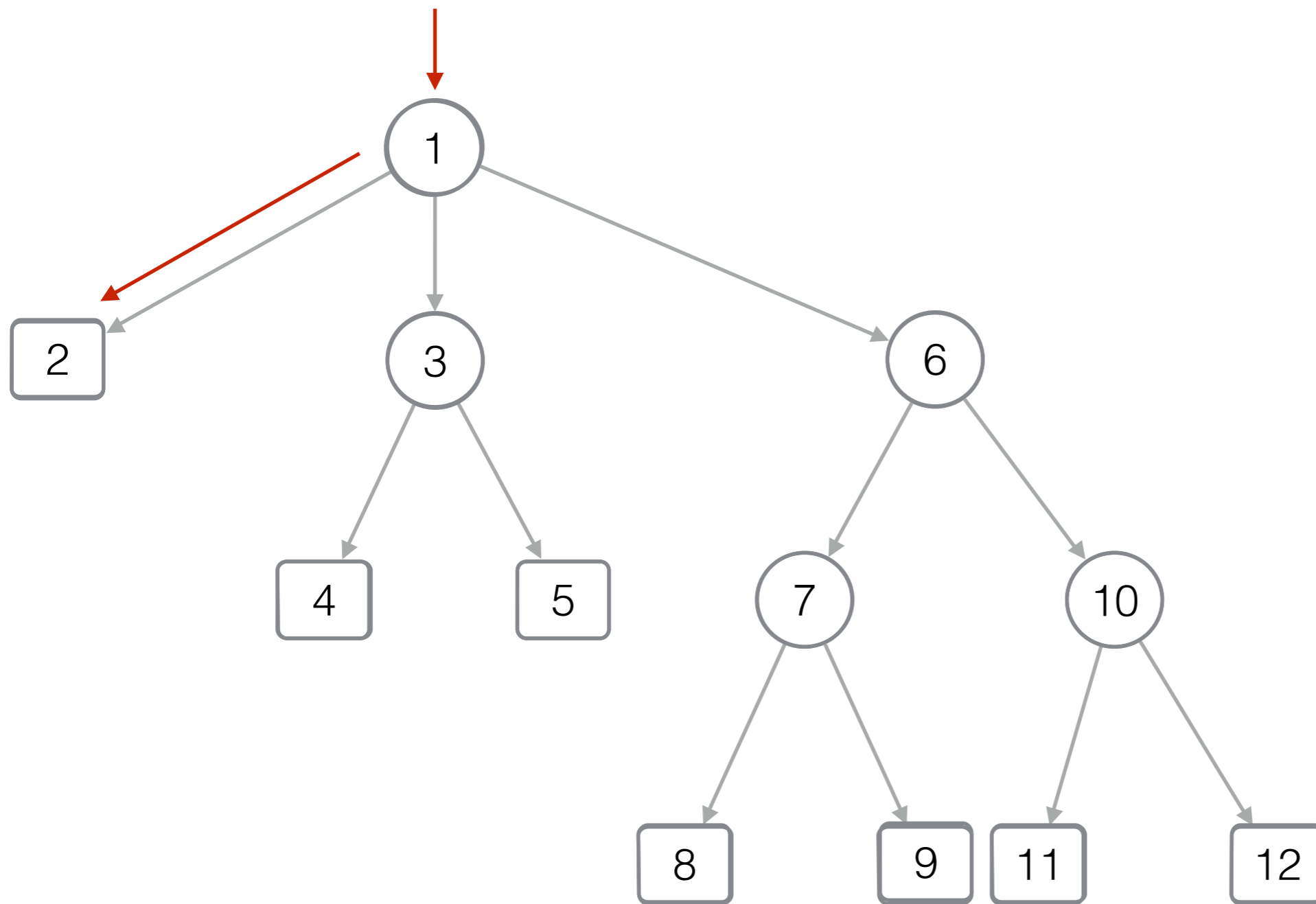
# Succinct representation of trees (3)

[DFUDDS - Depth First Unary Degree Sequence]



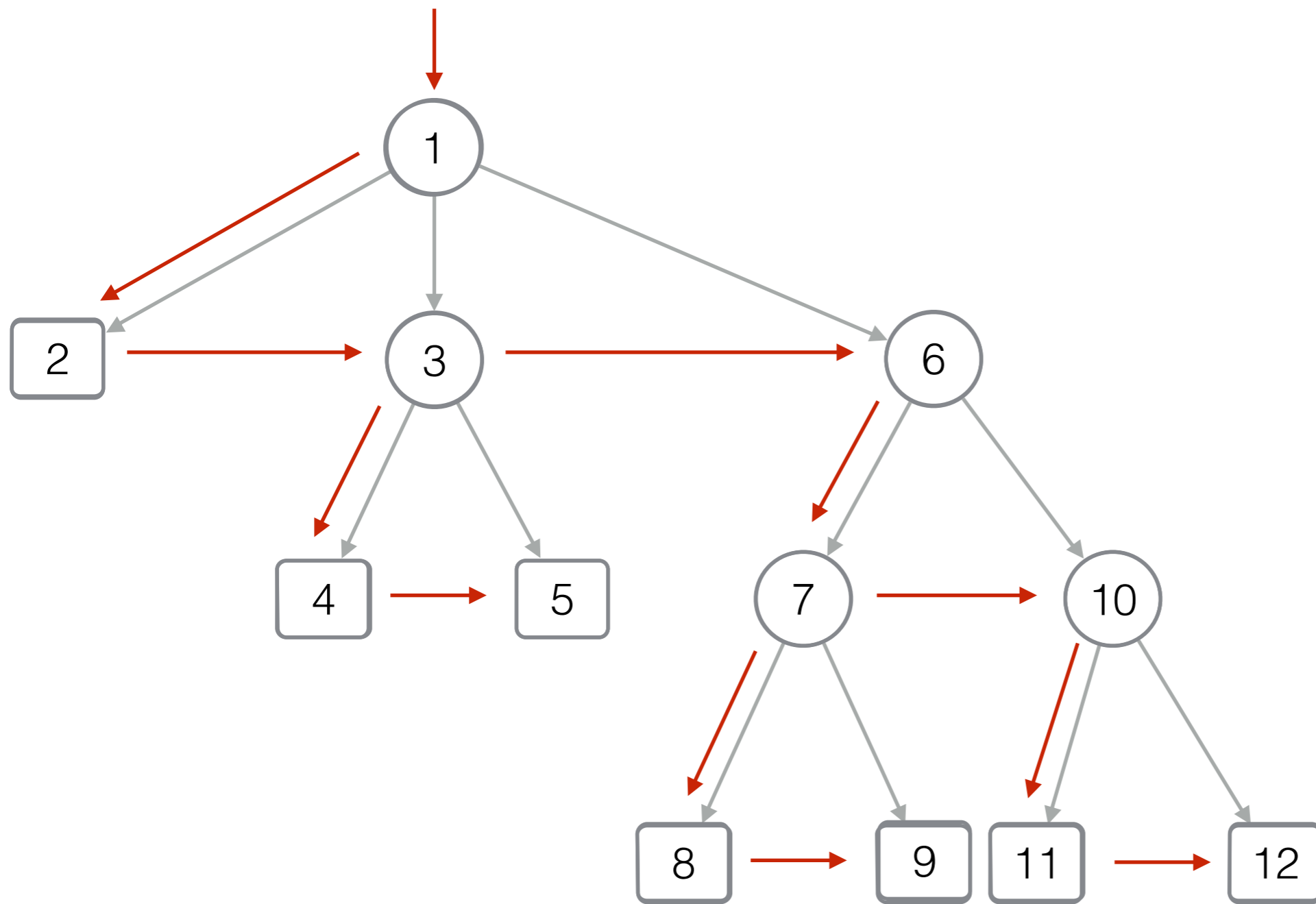
# Succinct representation of trees (3)

[DFUDES - Depth First Unary Degree Sequence]



# Succinct representation of trees (3)

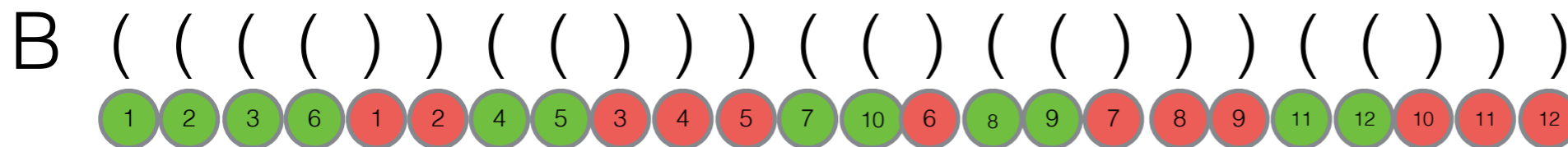
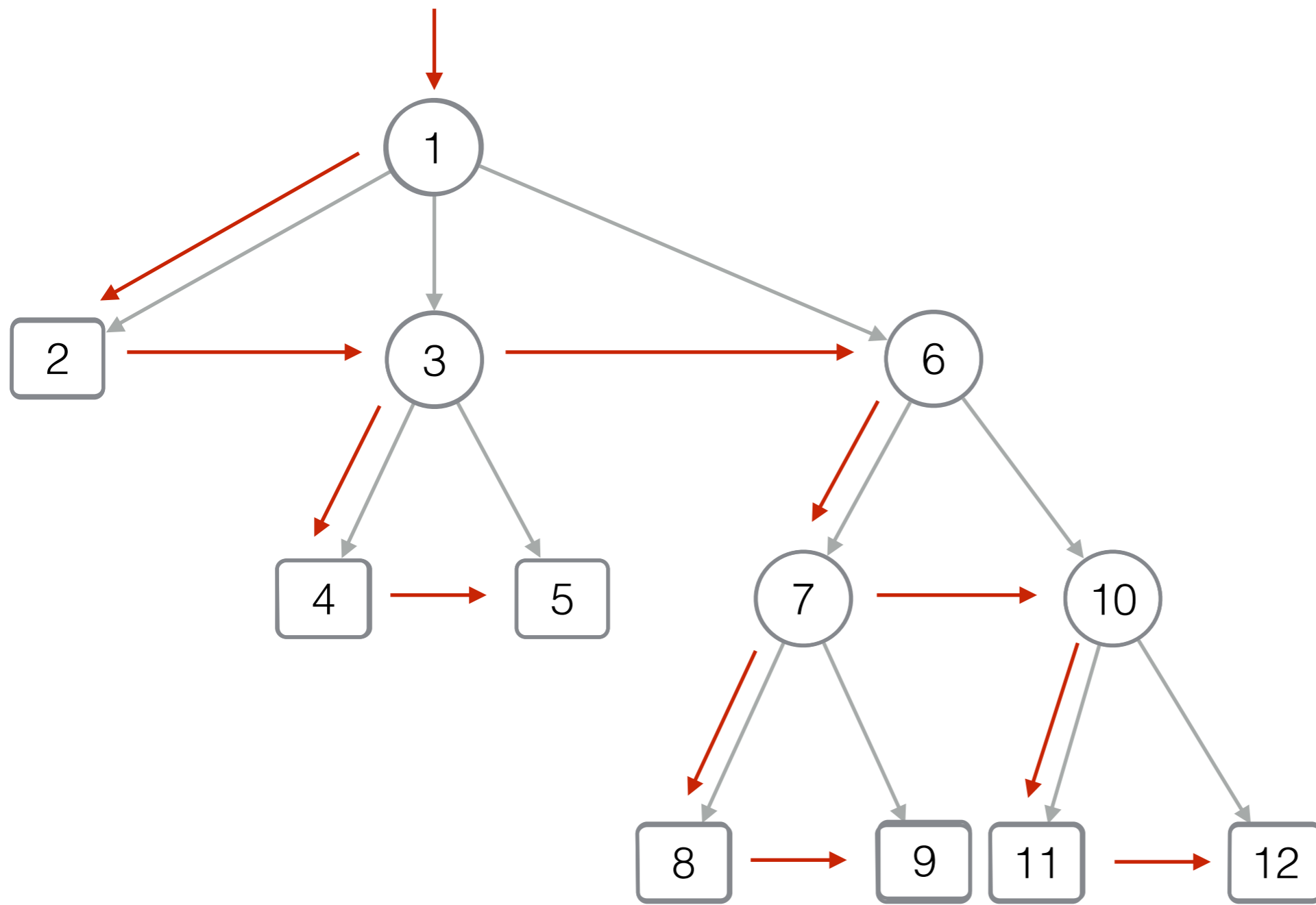
[DFUDDS - Depth First Unary Degree Sequence]





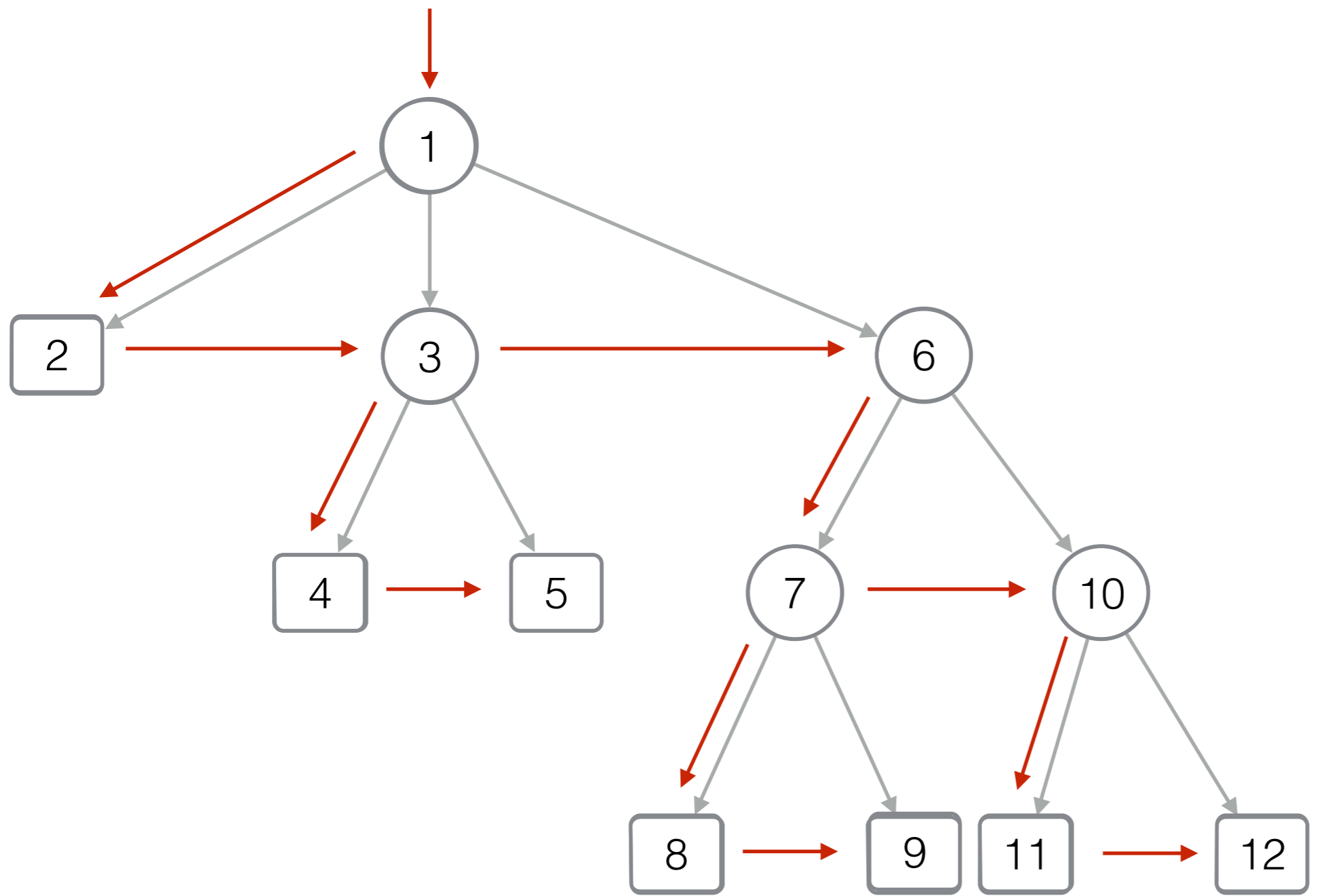
# Succinct representation of trees (3)

[DFUDS - Depth First Unary Degree Sequence]



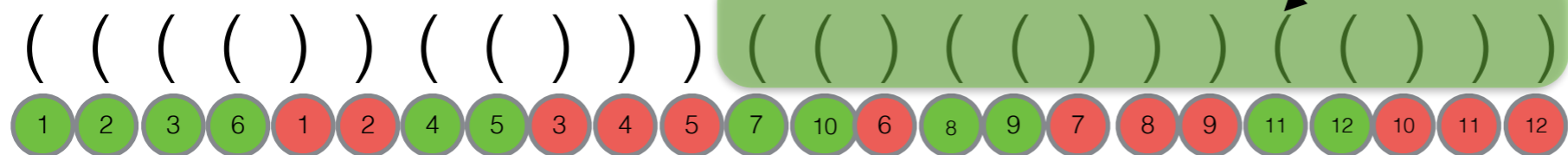
# Succinct representation of trees (3)

[DFUDDS - Depth First Unary Degree Sequence]



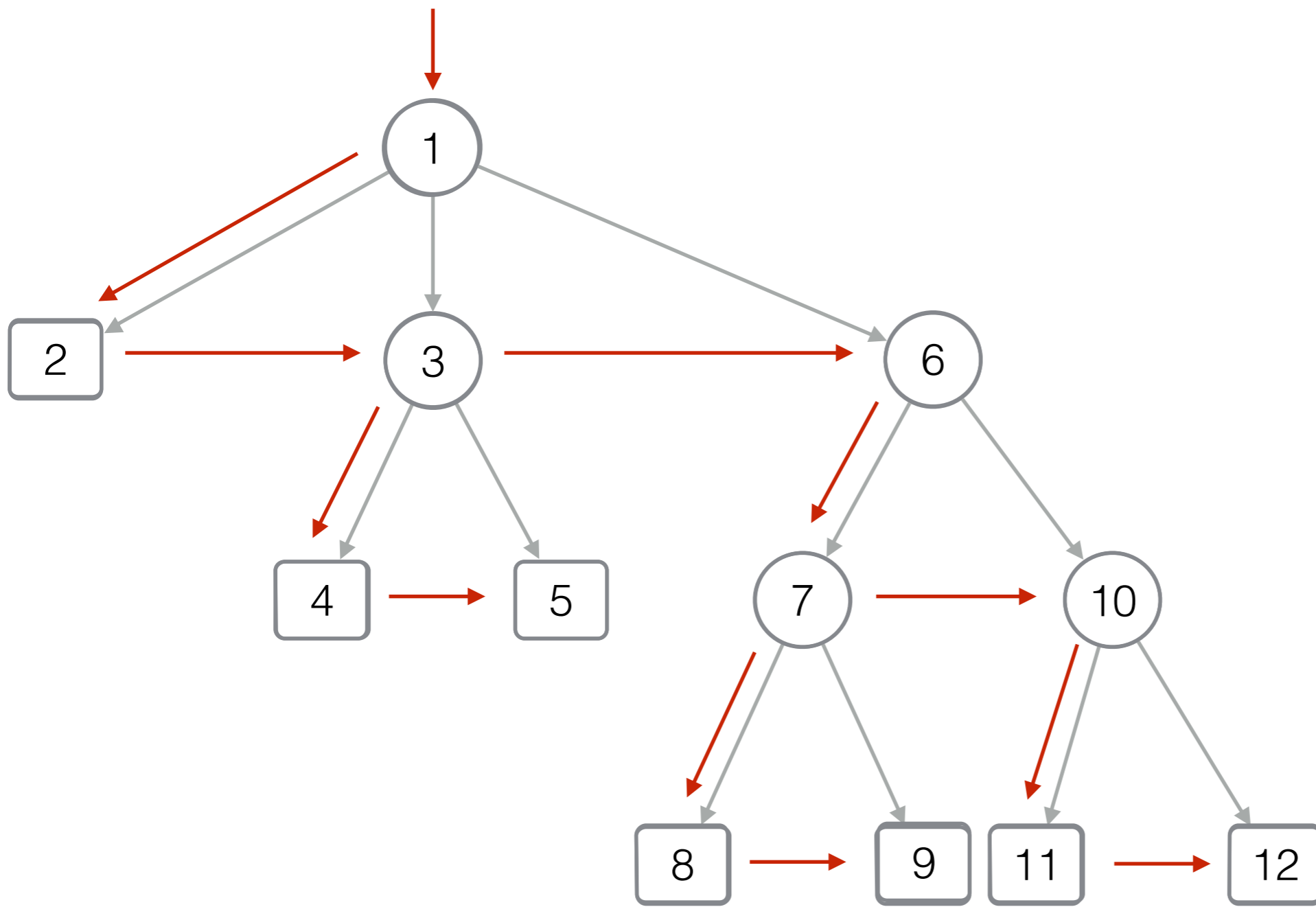
subtree of 6

B



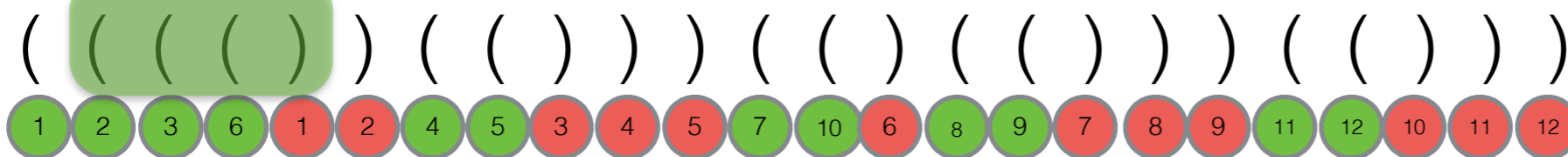
# Succinct representation of trees (3)

[DFUDS - Depth First Unary Degree Sequence]



children of 1

B

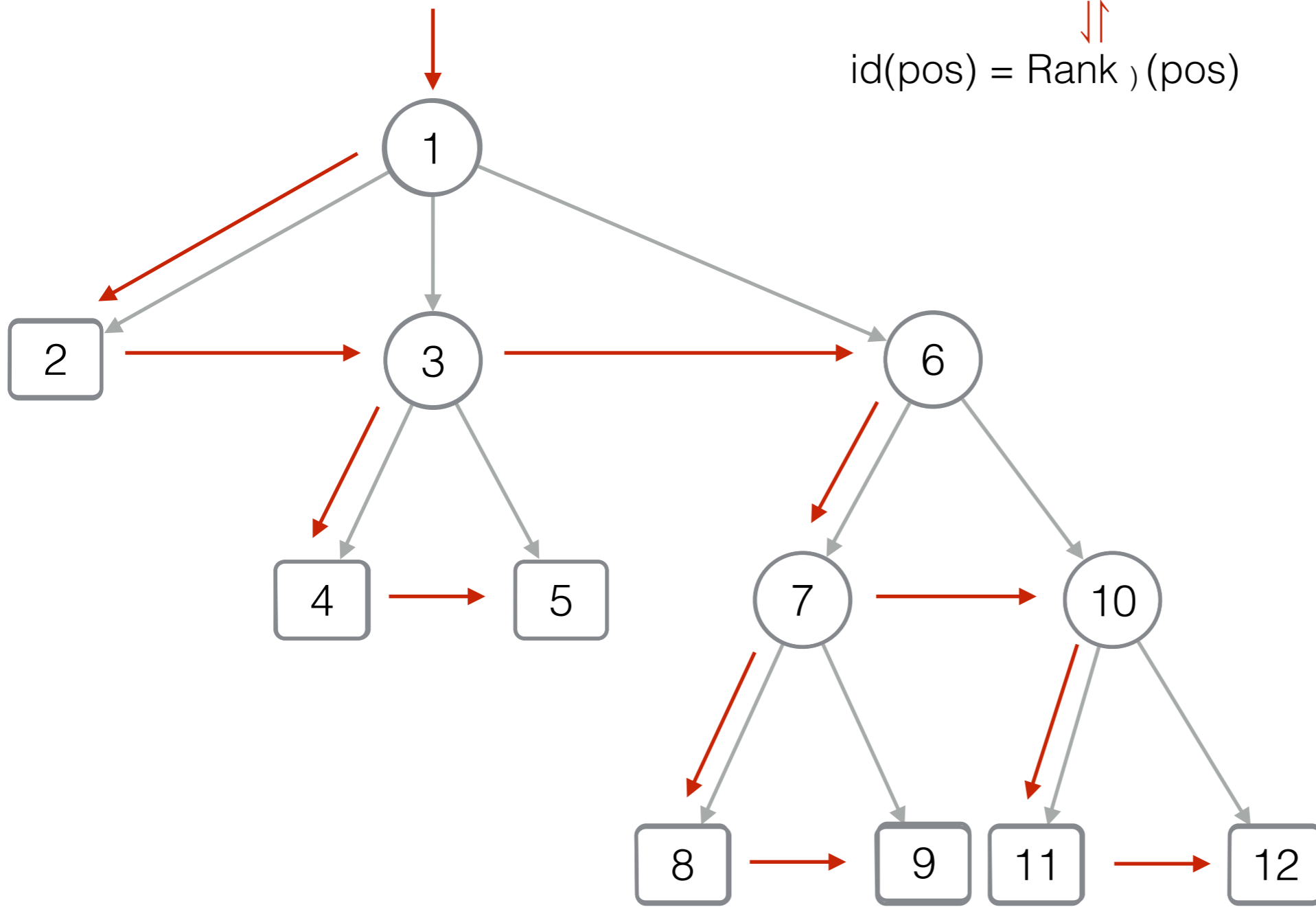


# Succinct representation of trees (3)

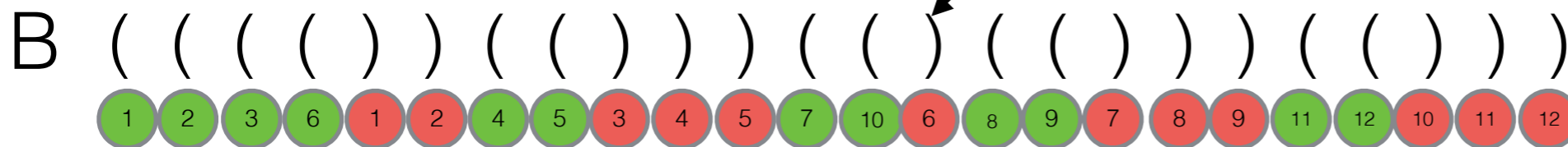
[DFUDES - Depth First Unary Degree Sequence]

$$\text{pos}(x) = \text{Select } \_ (x) \ // \ \text{closing } \_$$

$$\text{id}(\text{pos}) = \text{Rank } \_ (\text{pos})$$



pos(6)



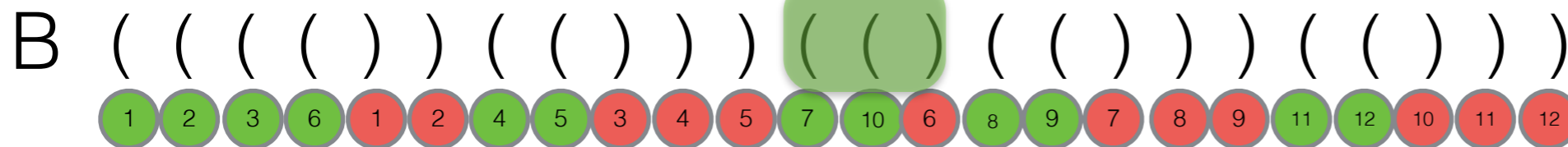
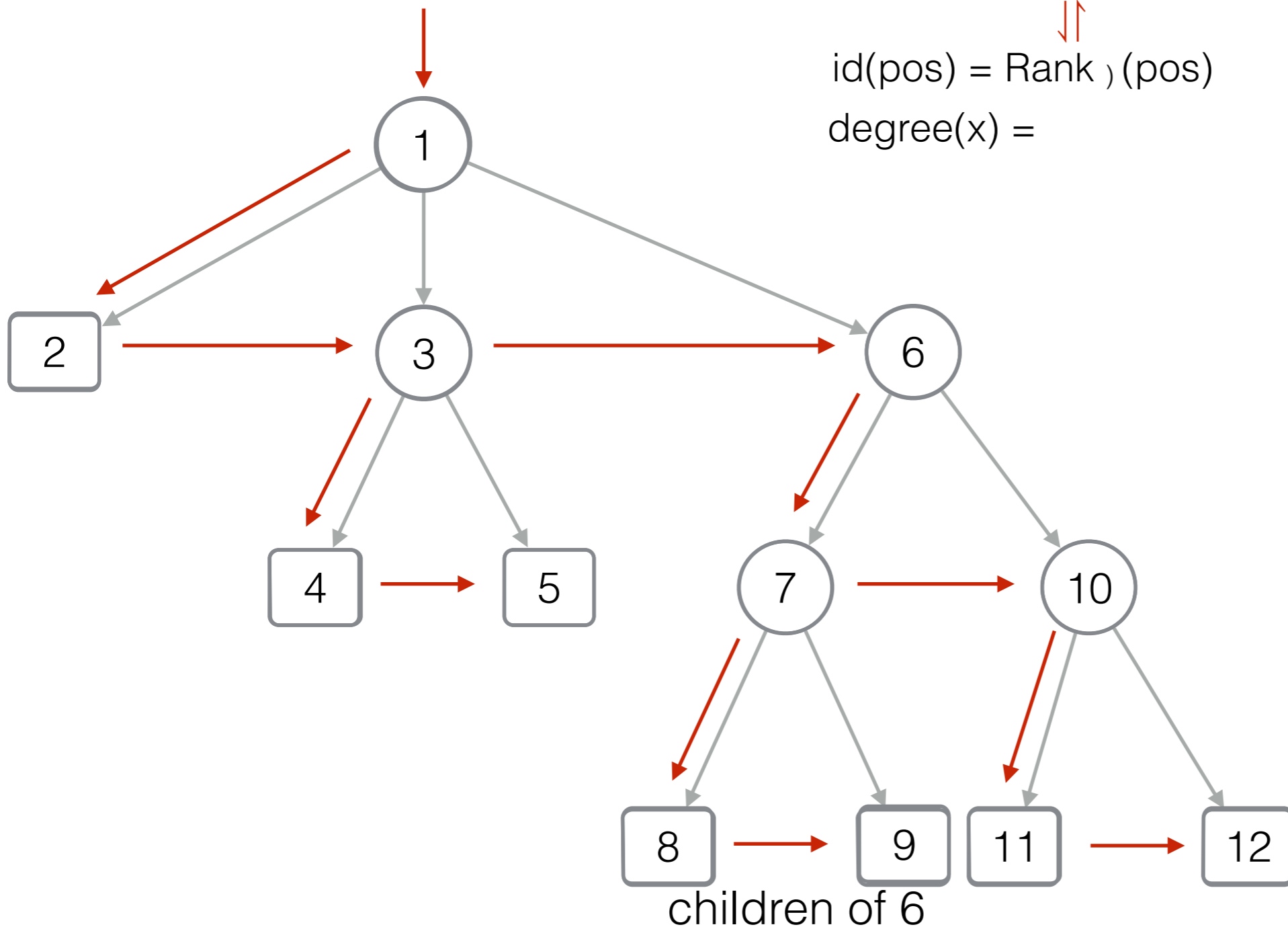
# Succinct representation of trees (3)

[DFUDES - Depth First Unary Degree Sequence]

$\text{pos}(x) = \text{Select } \uparrow(x) \text{ // closing } \uparrow$

$\text{id}(\text{pos}) = \text{Rank } \downarrow(\text{pos})$

$\text{degree}(x) =$



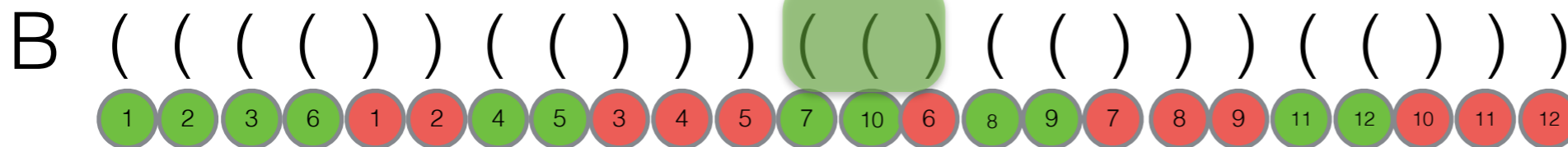
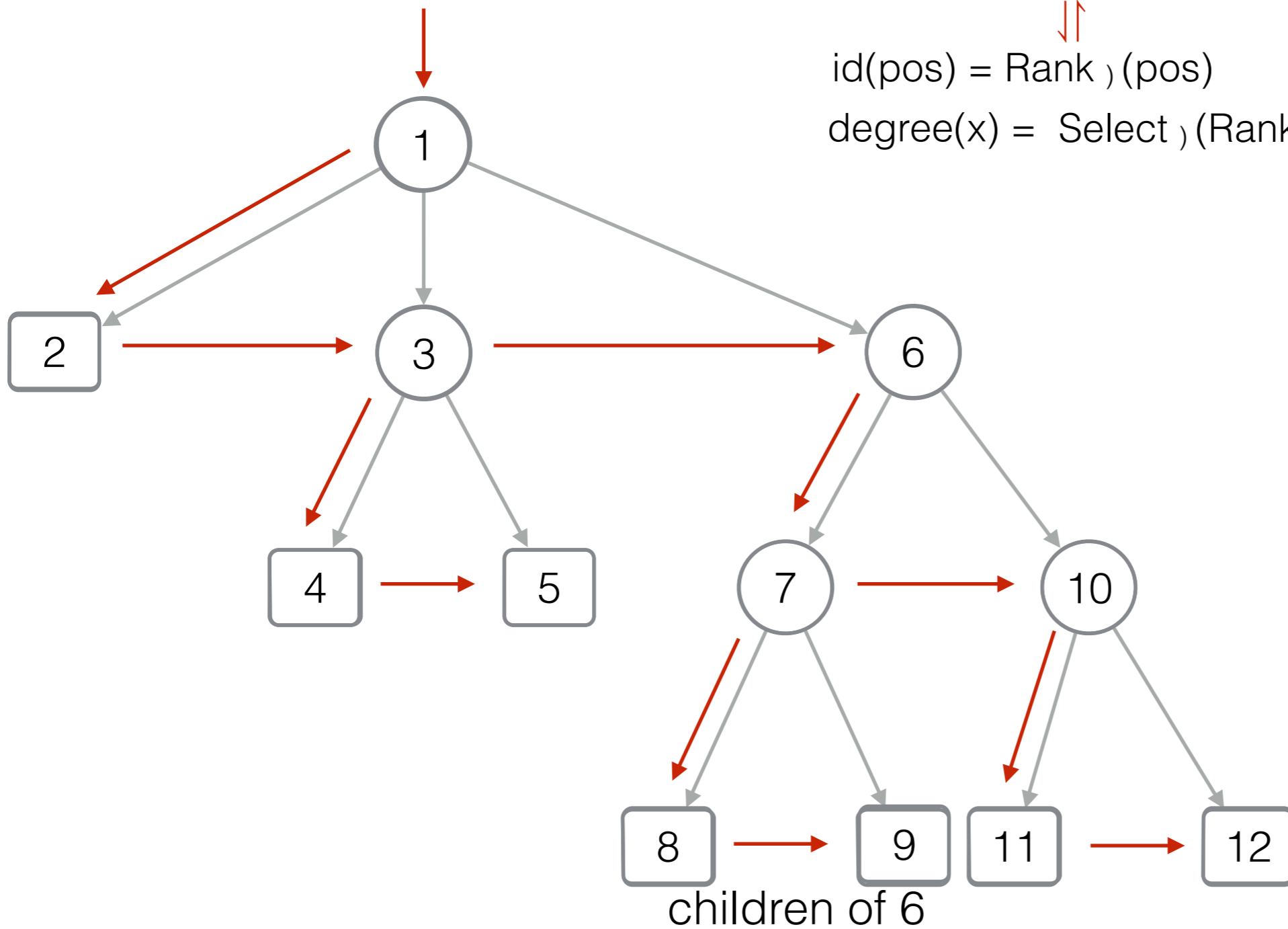
# Succinct representation of trees (3)

[DFUDS - Depth First Unary Degree Sequence

$$\text{pos}(x) = \text{Select}_\uparrow(x) \text{ // closing } )$$

$$\text{id}(\text{pos}) = \text{Rank}_\uparrow(\text{pos})$$

$$\text{degree}(x) = \text{Select}_\uparrow(\text{Rank}_\uparrow(\text{pos}(x))) - x$$



# Succinct representation of trees (3)

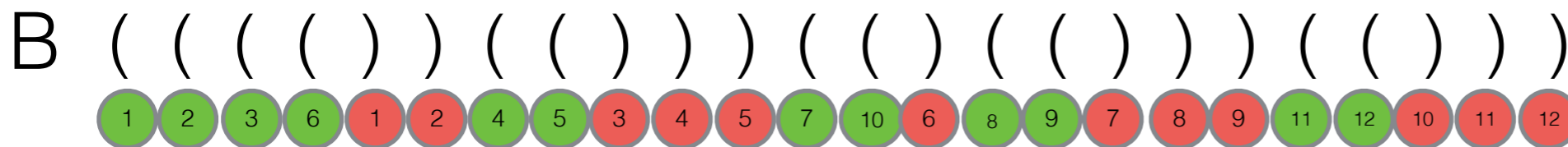
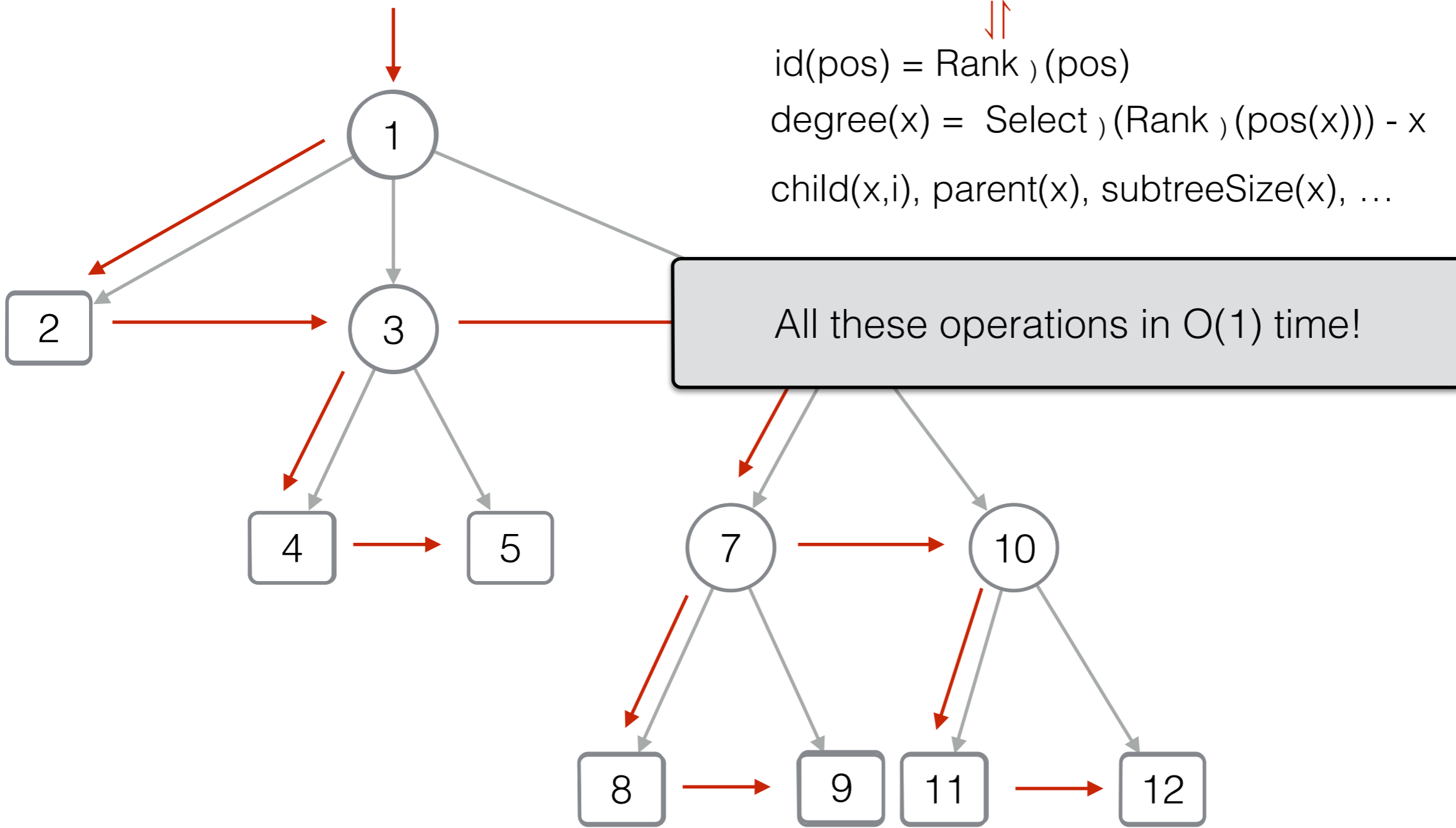
[DFUDS - Depth First Unary Degree Sequence

$\text{pos}(x) = \text{Select}_\uparrow(x) // \text{closing } )$

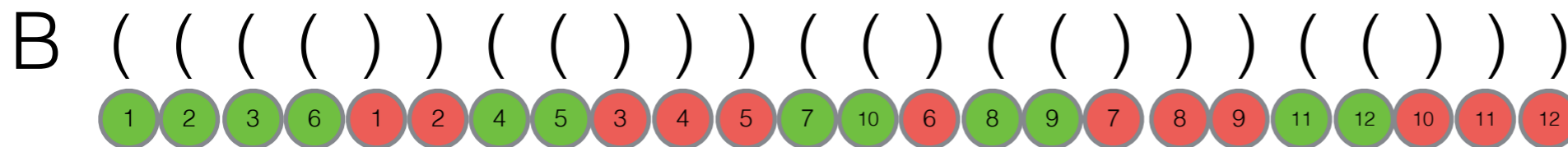
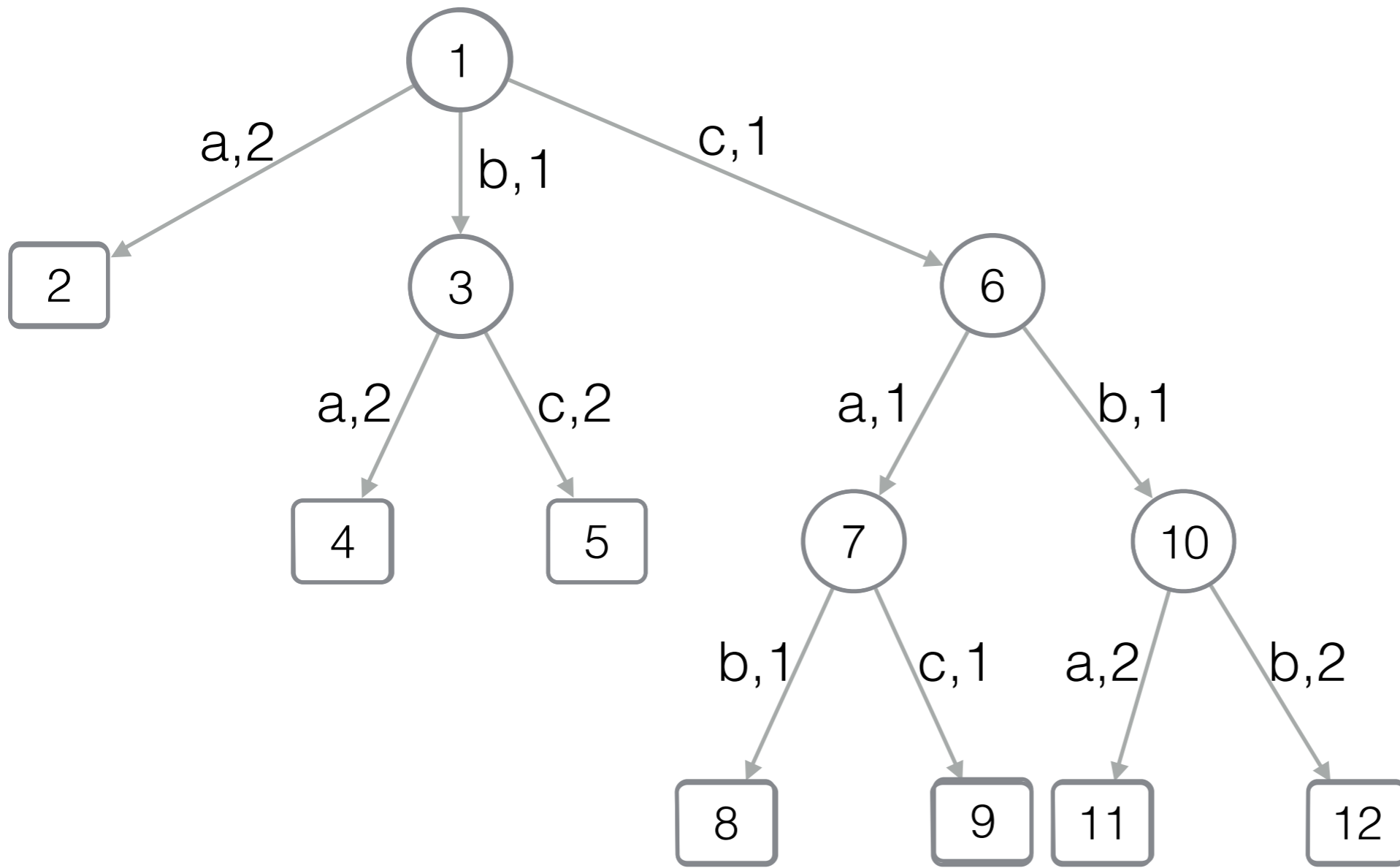
$\text{id}(\text{pos}) = \text{Rank}_\uparrow(\text{pos})$

$\text{degree}(x) = \text{Select}_\uparrow(\text{Rank}_\uparrow(\text{pos}(x))) - x$

$\text{child}(x,i), \text{parent}(x), \text{subtreeSize}(x), \dots$

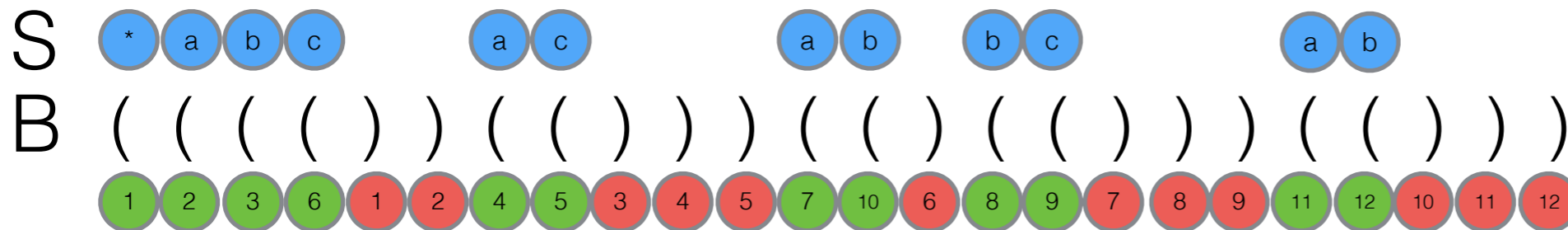
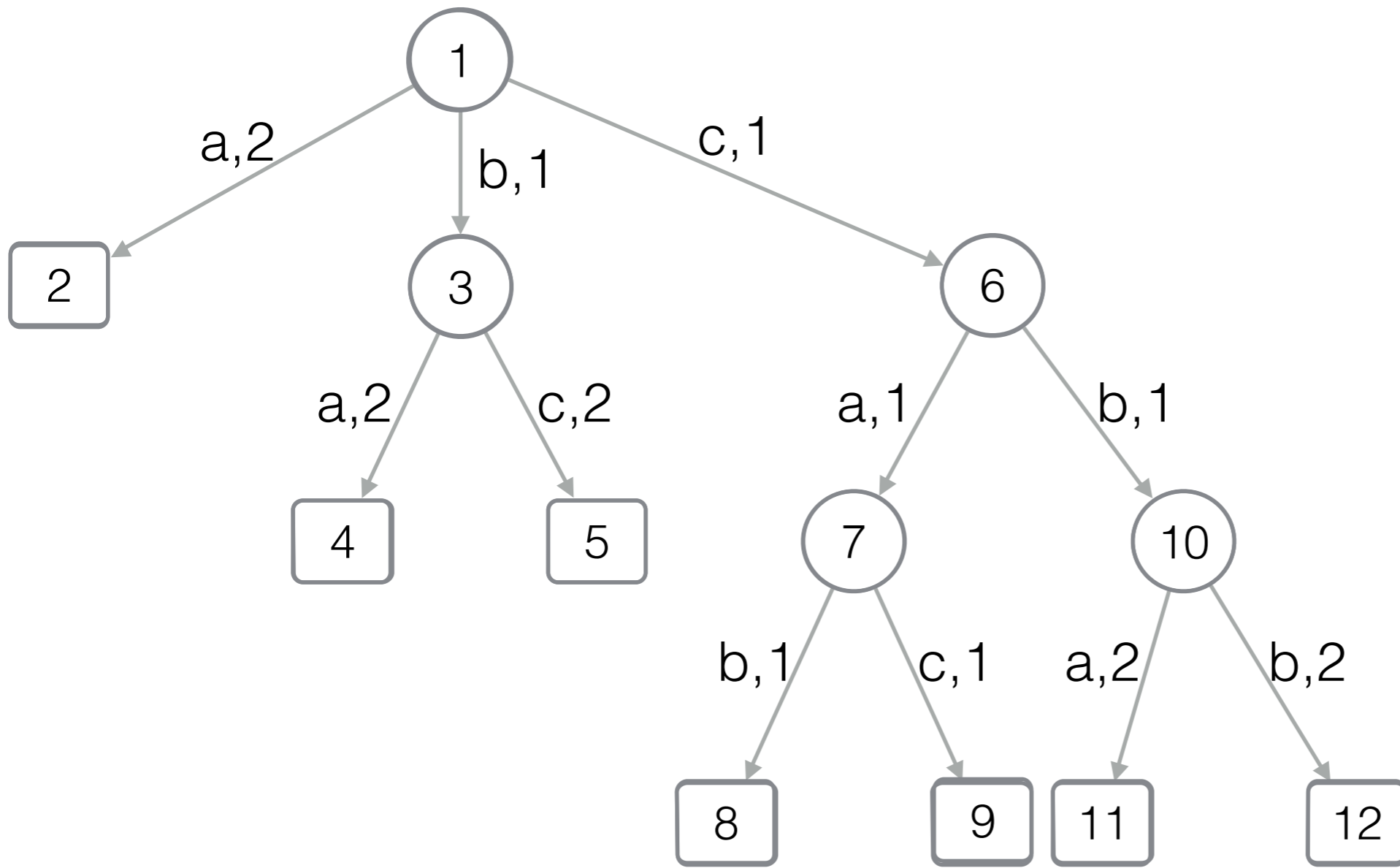


# Patricia trie with DFUDS

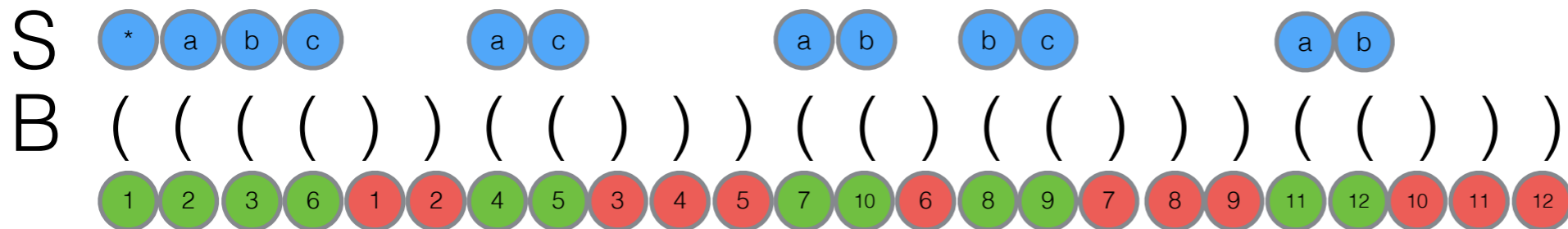
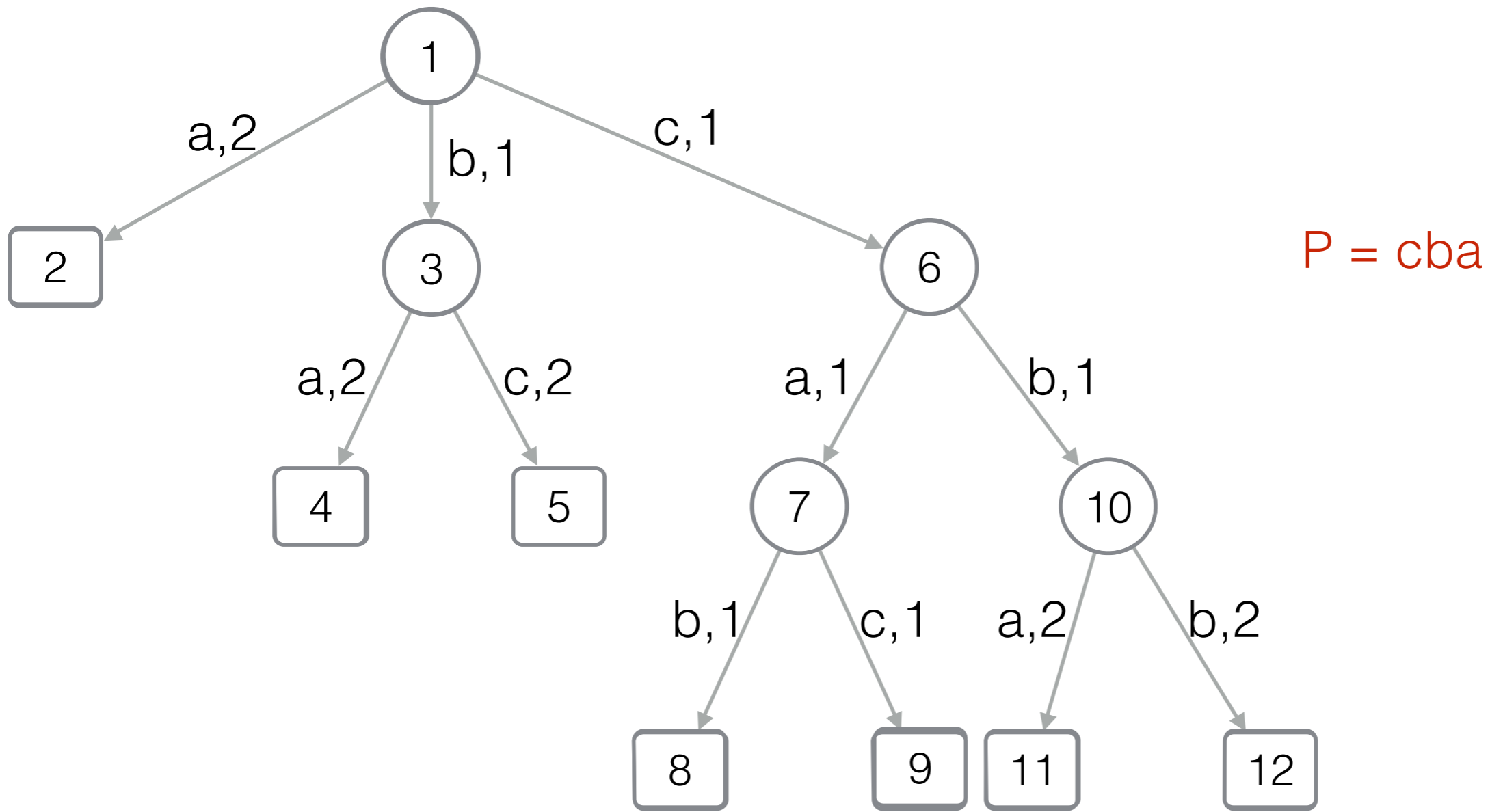




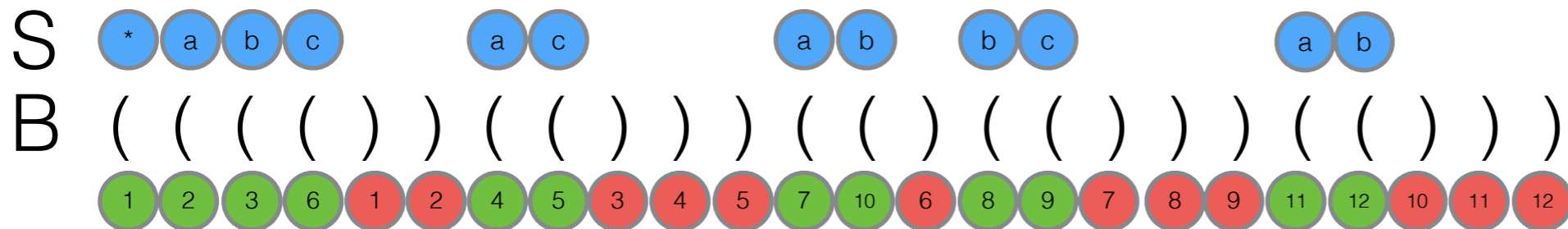
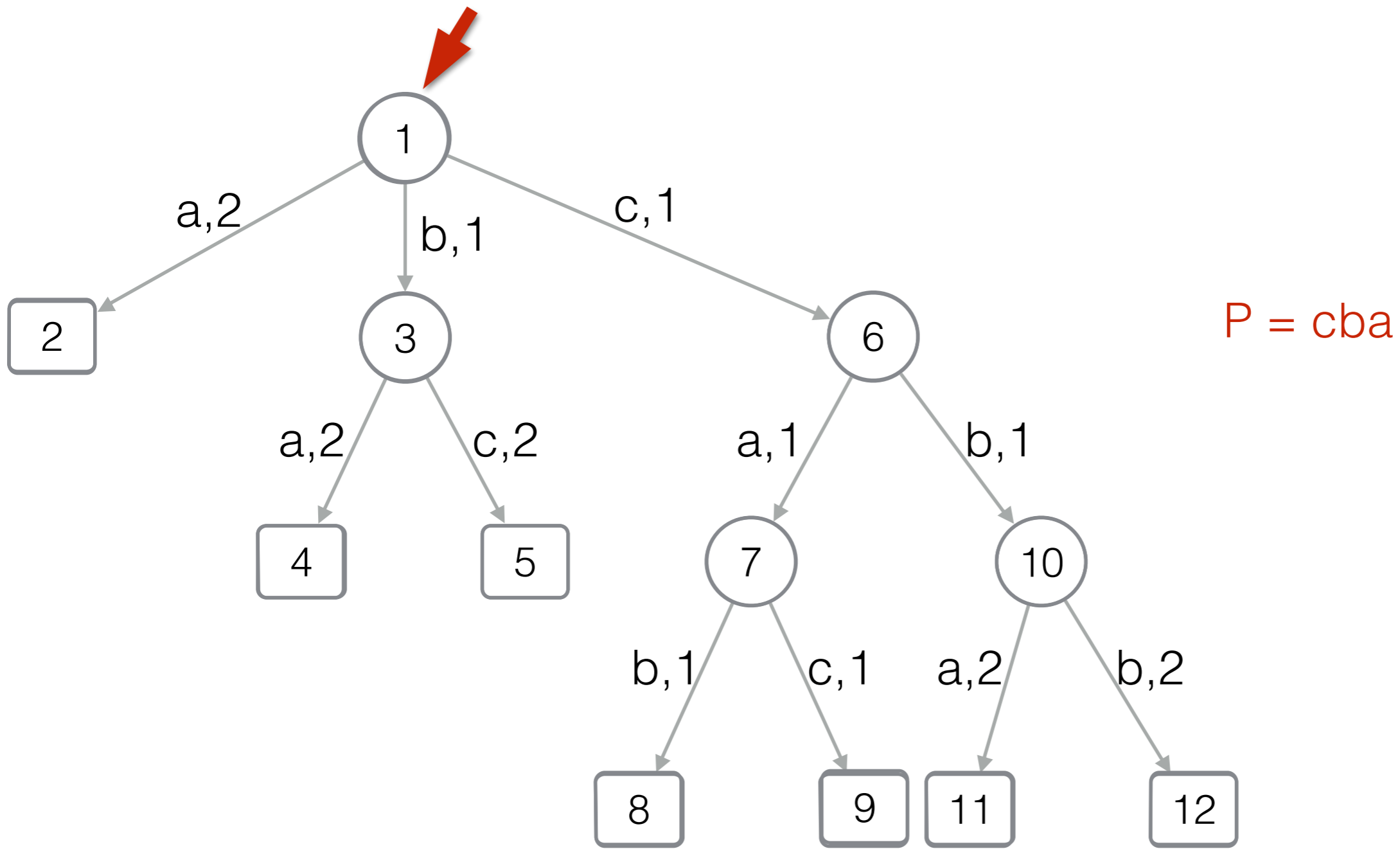
# Patricia trie with DFUDS



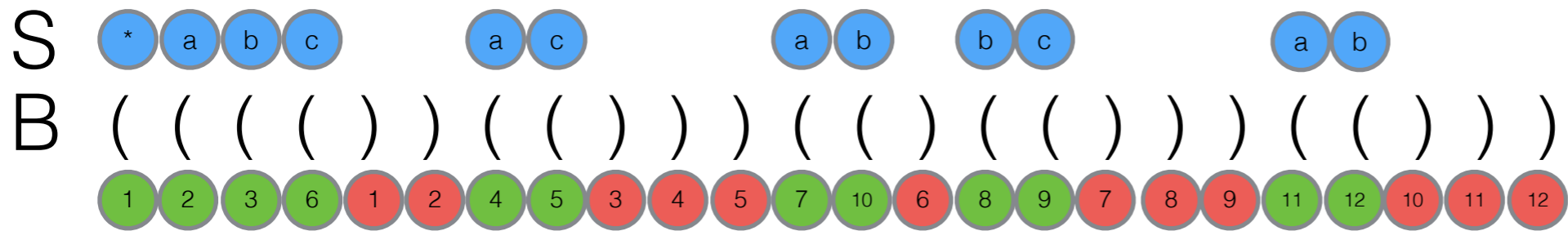
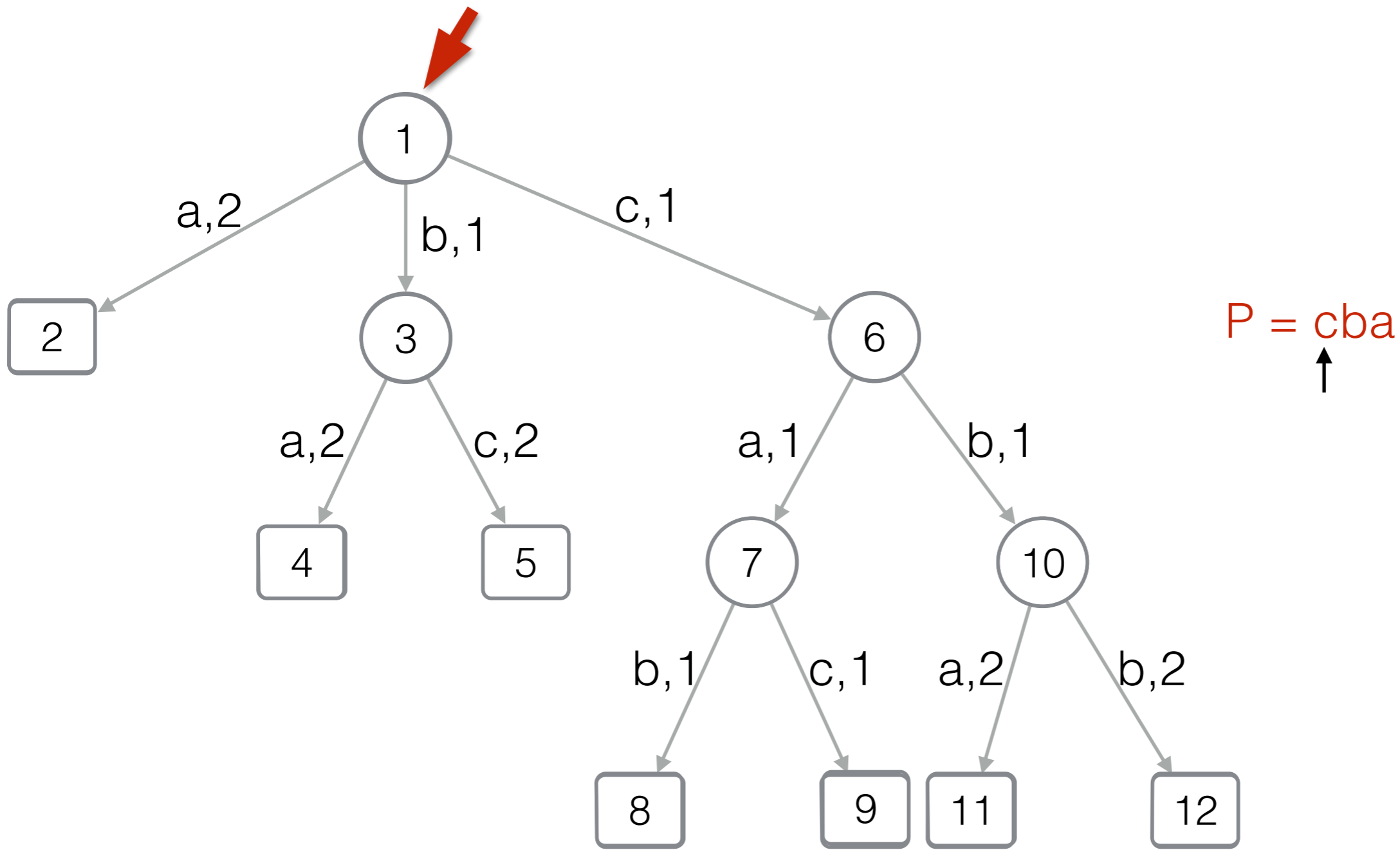
# Patricia trie with DFUDS



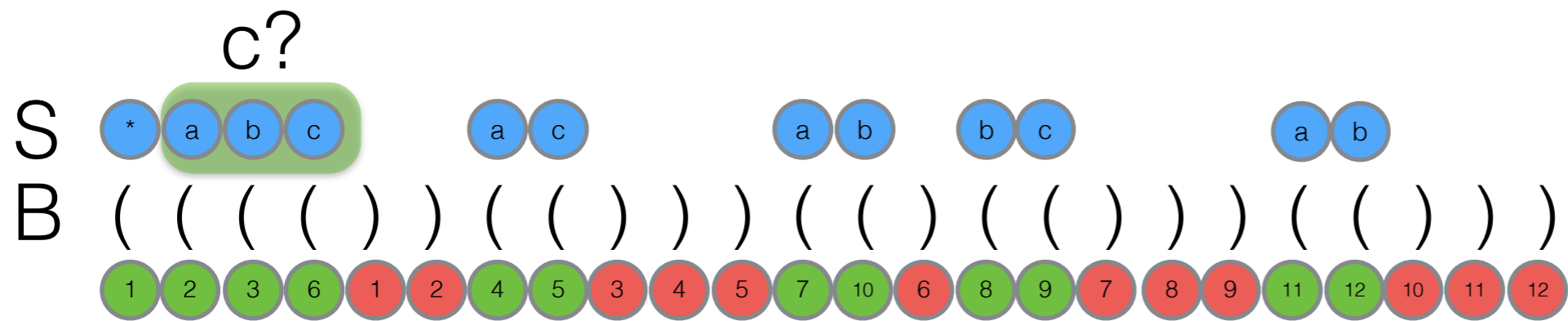
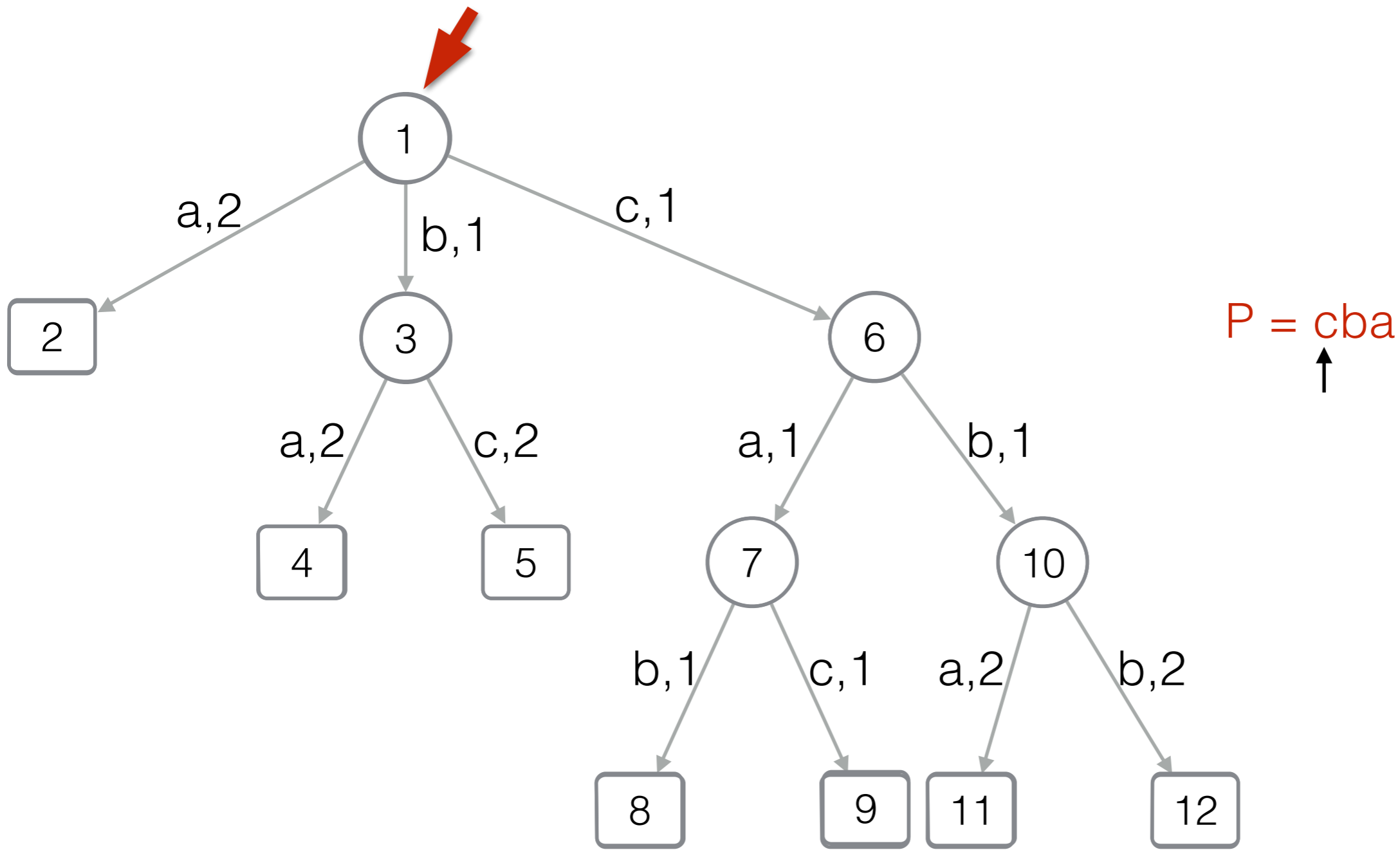
# Patricia trie with DFUDS



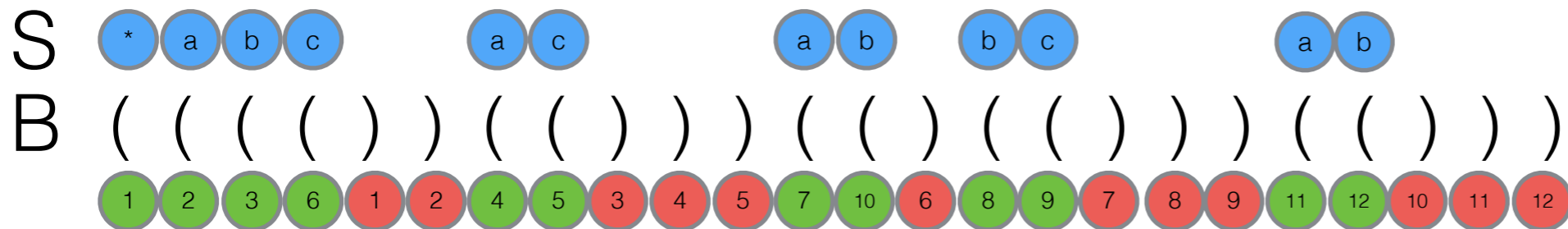
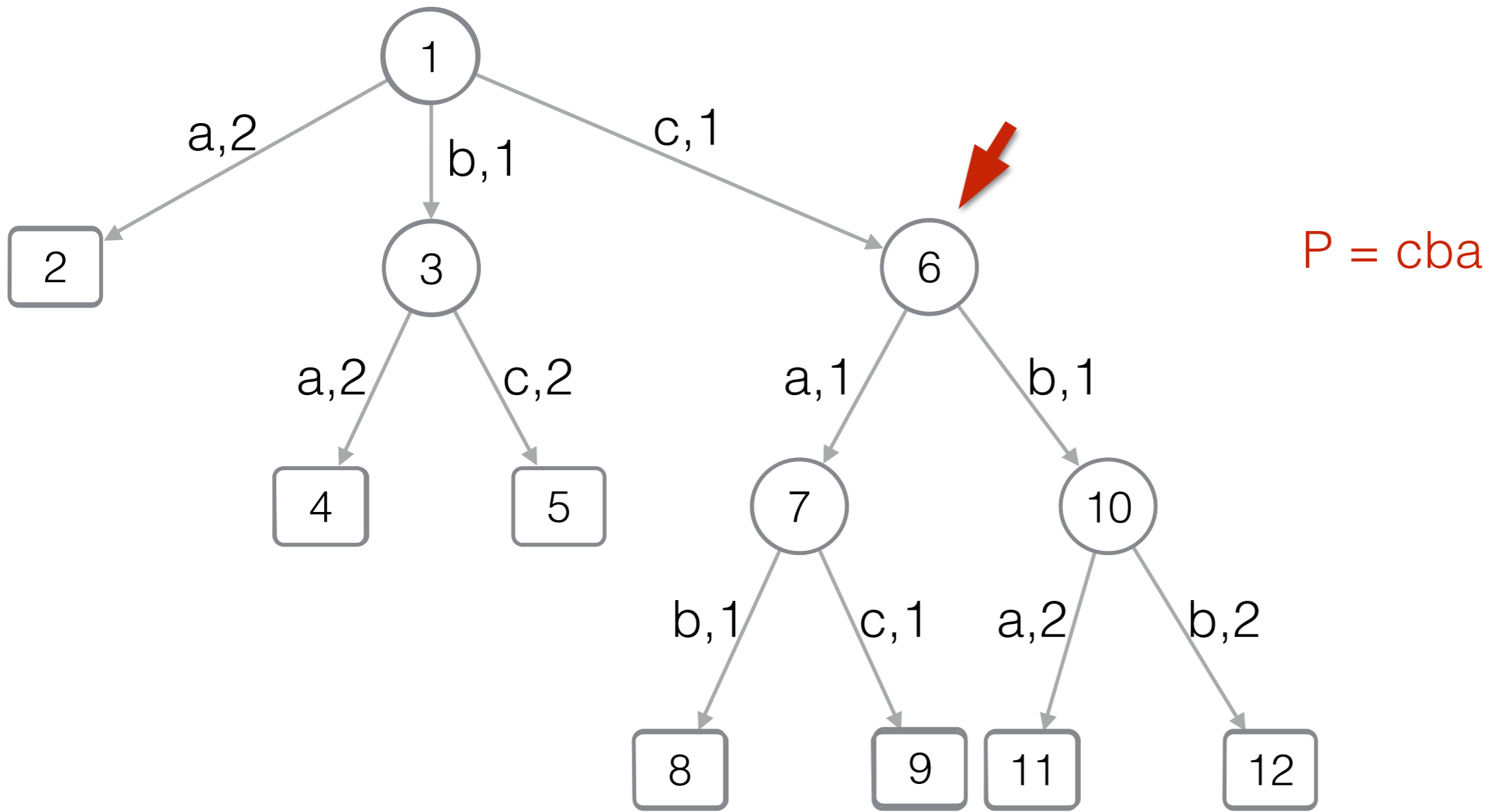
# Patricia trie with DFUDS



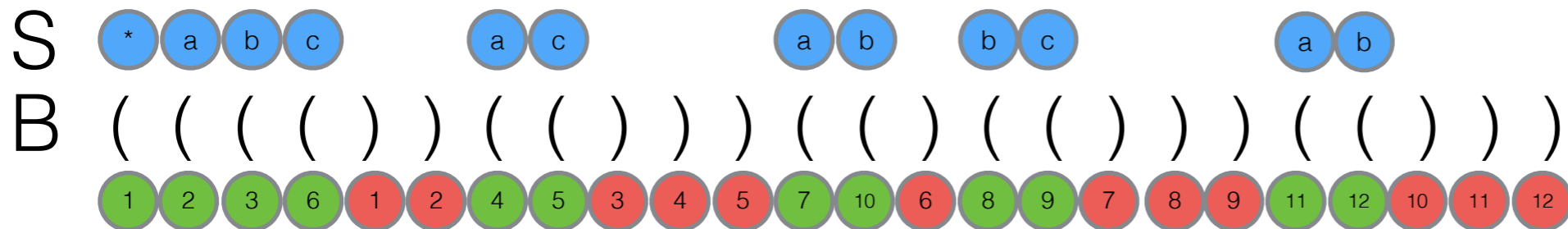
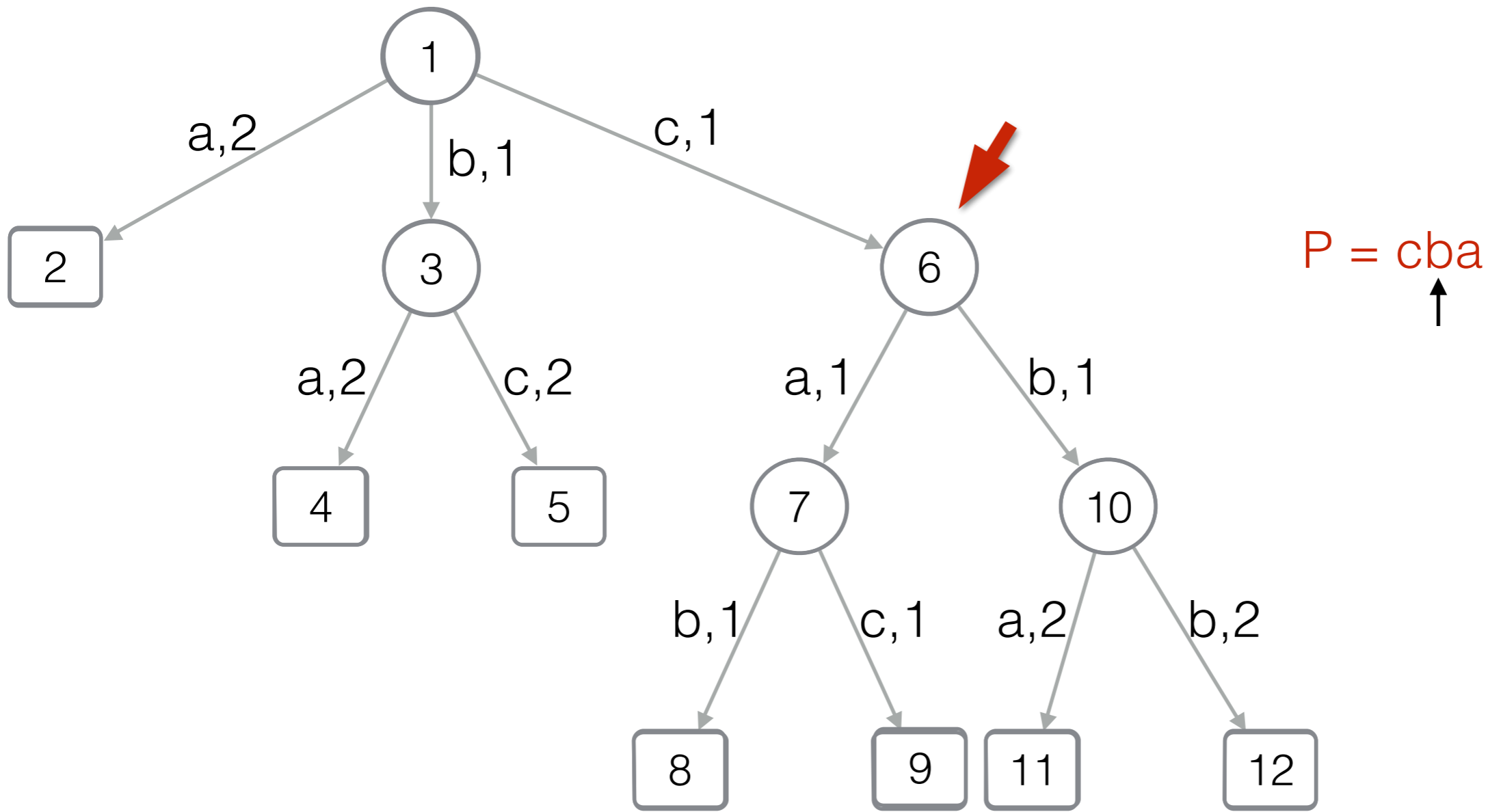
# Patricia trie with DFUDS



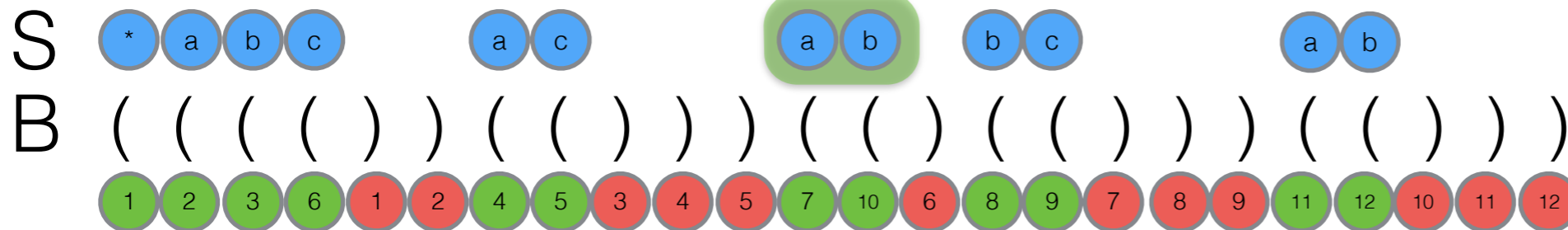
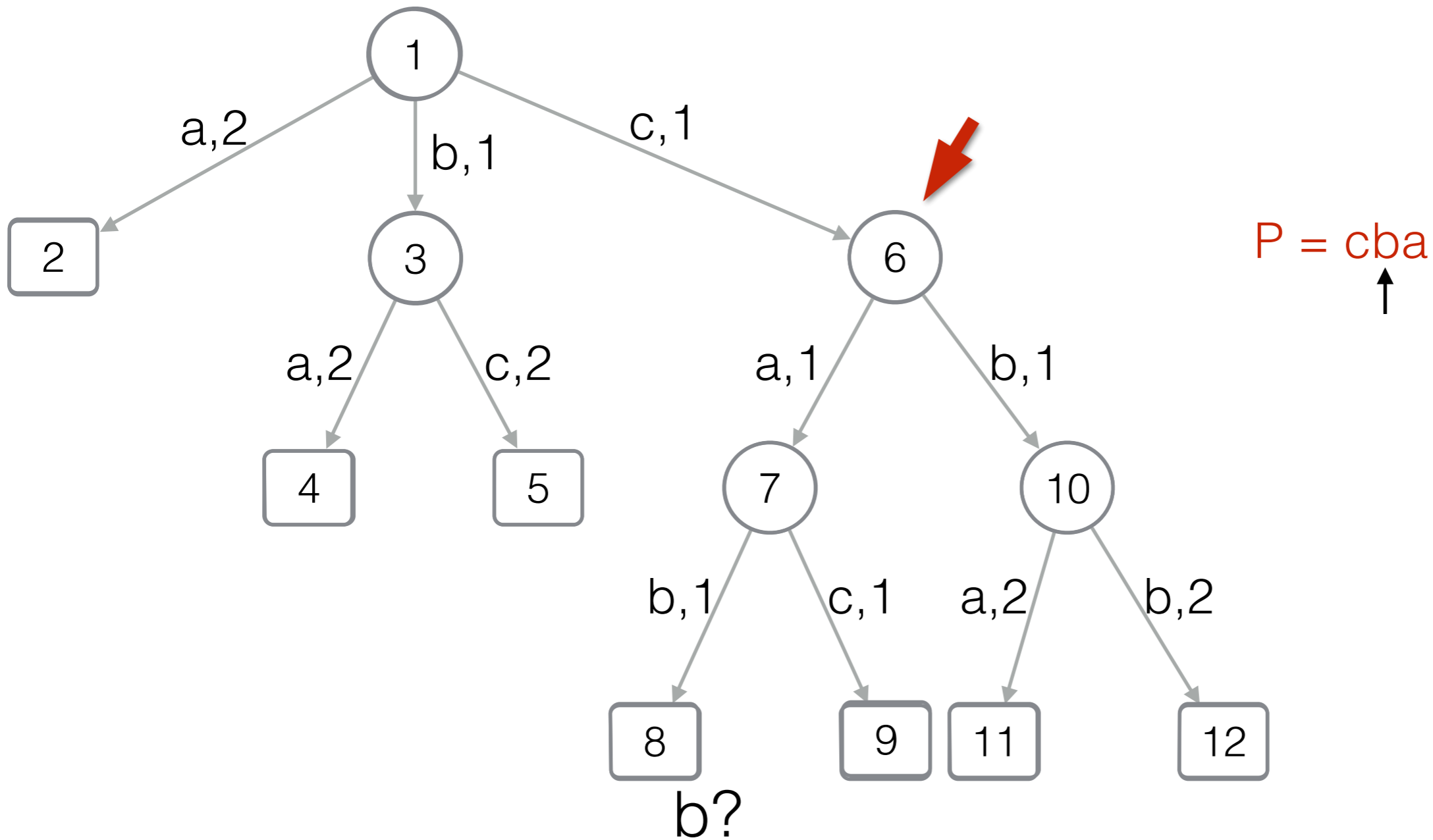
# Patricia trie with DFUDS



# Patricia trie with DFUDS

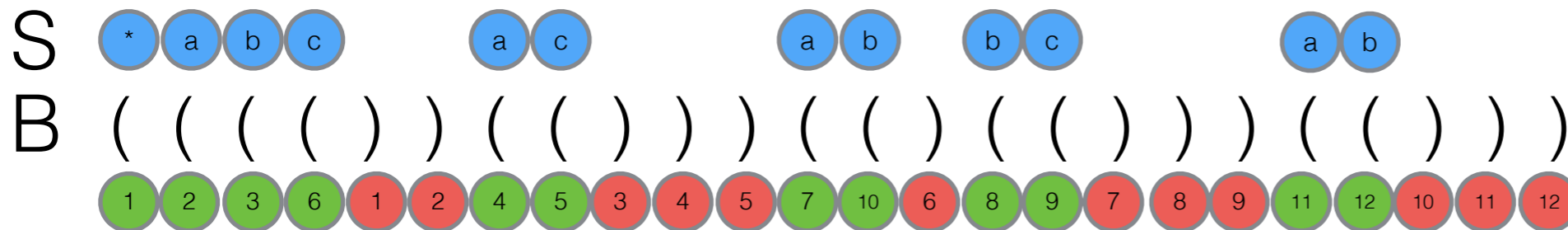
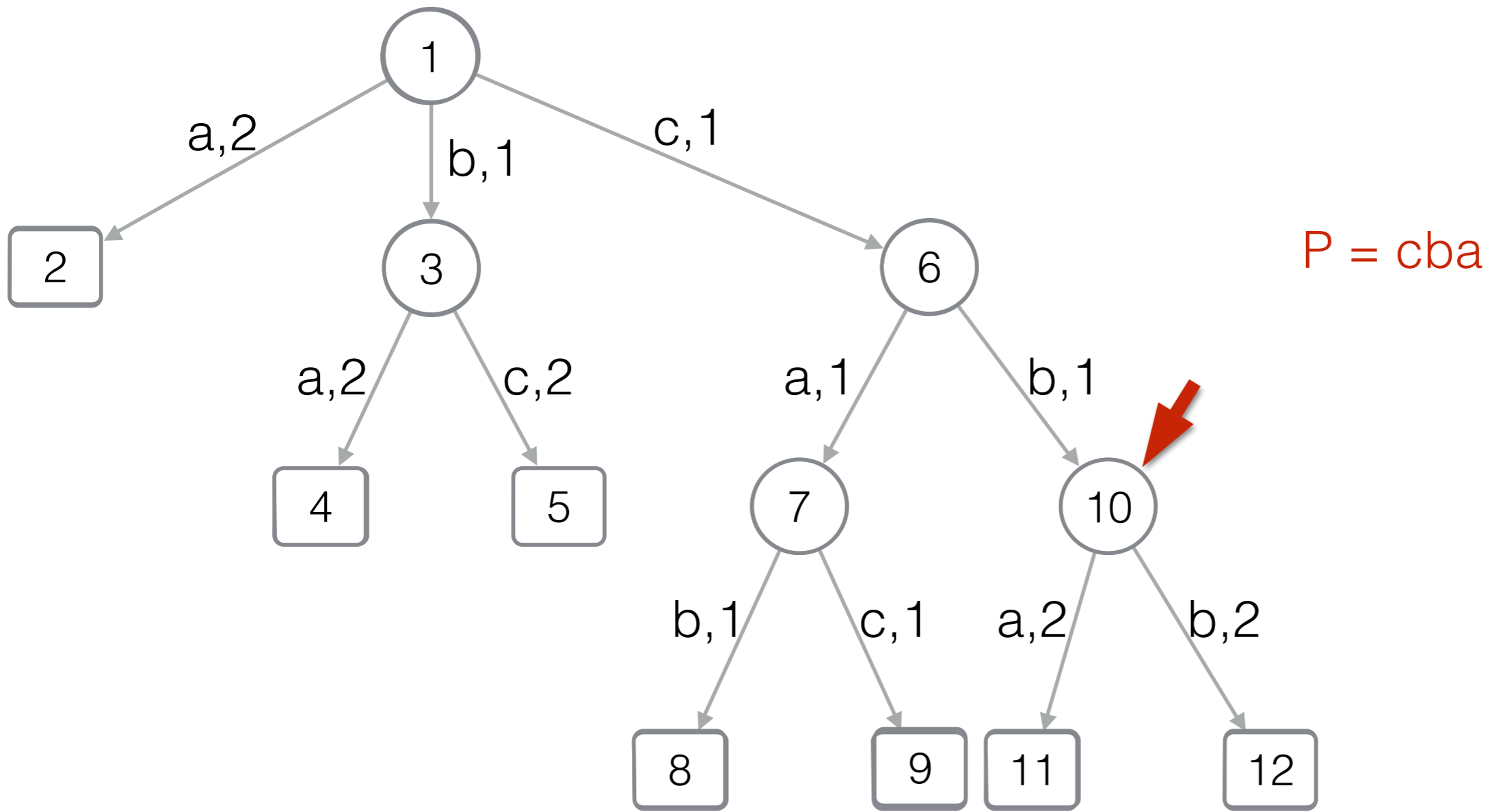


# Patricia trie with DFUDS

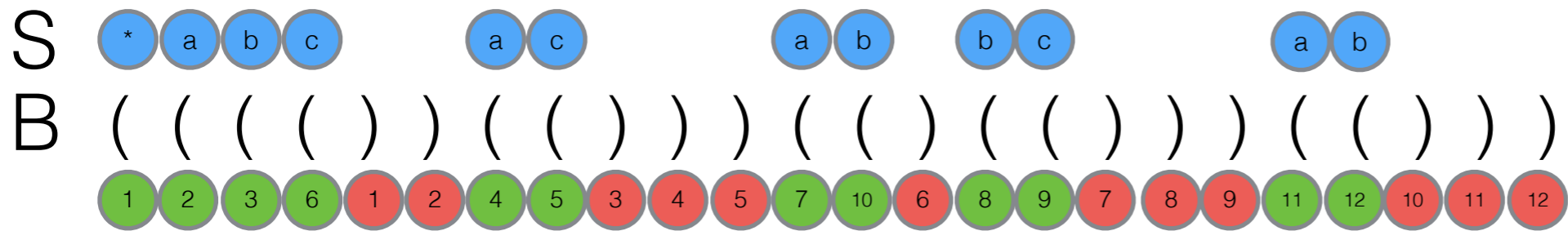
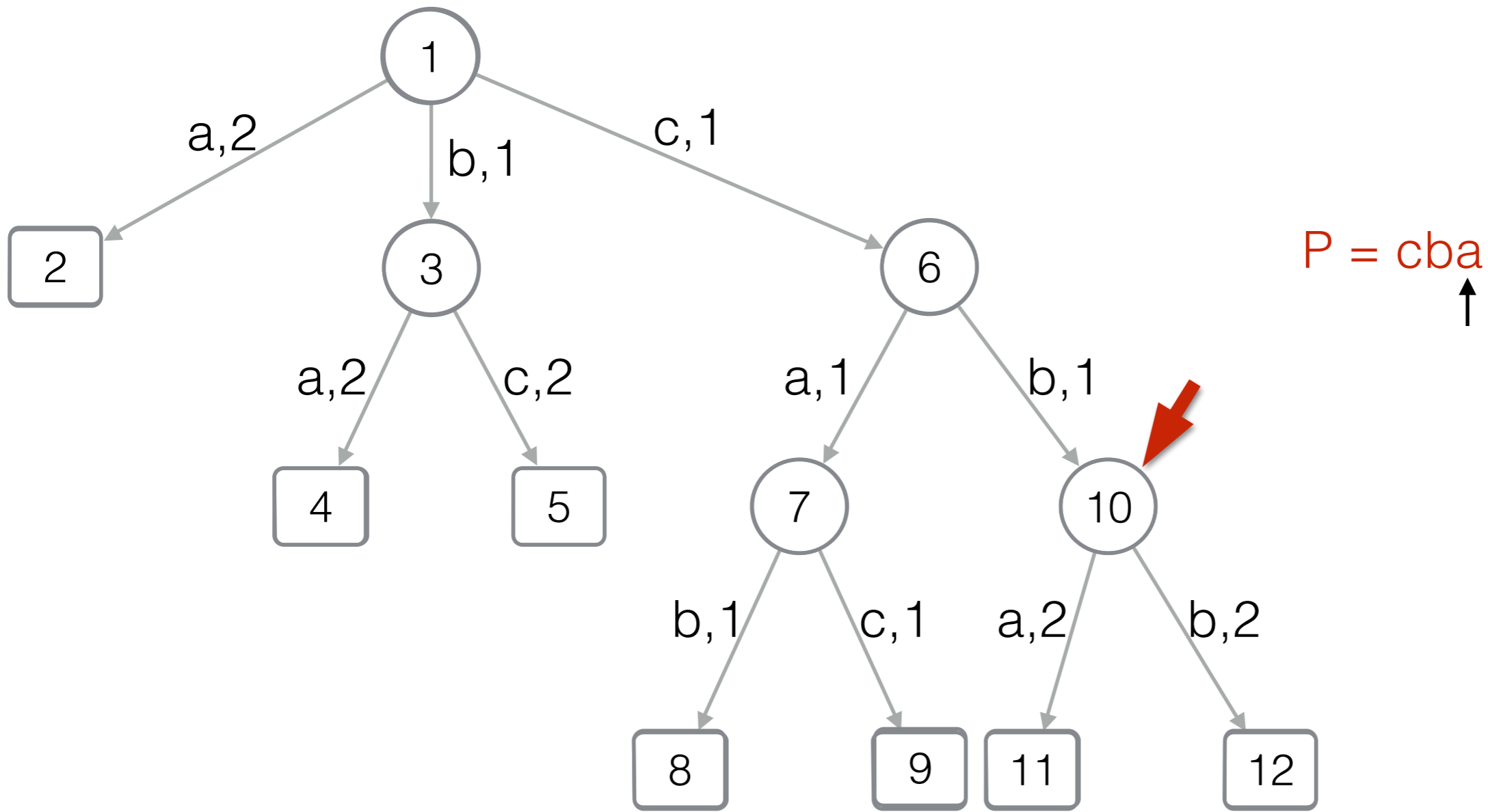




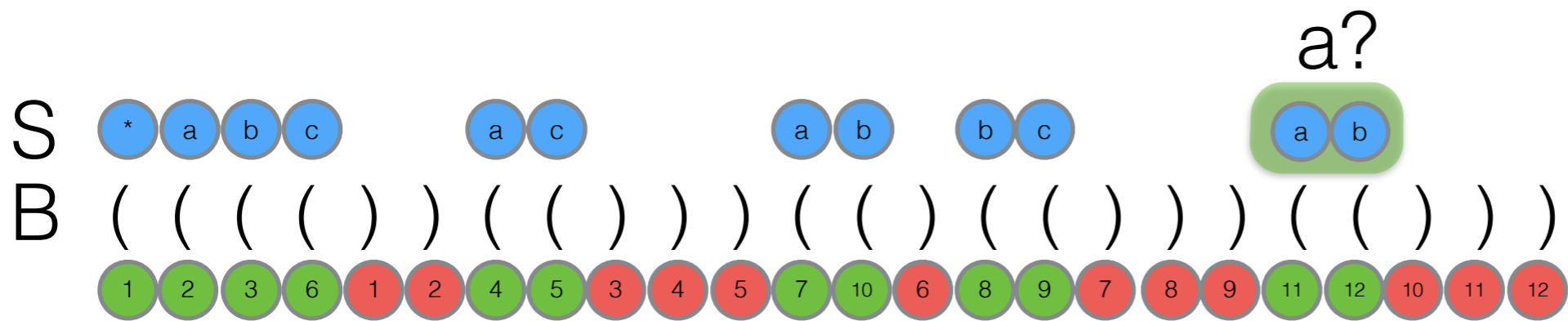
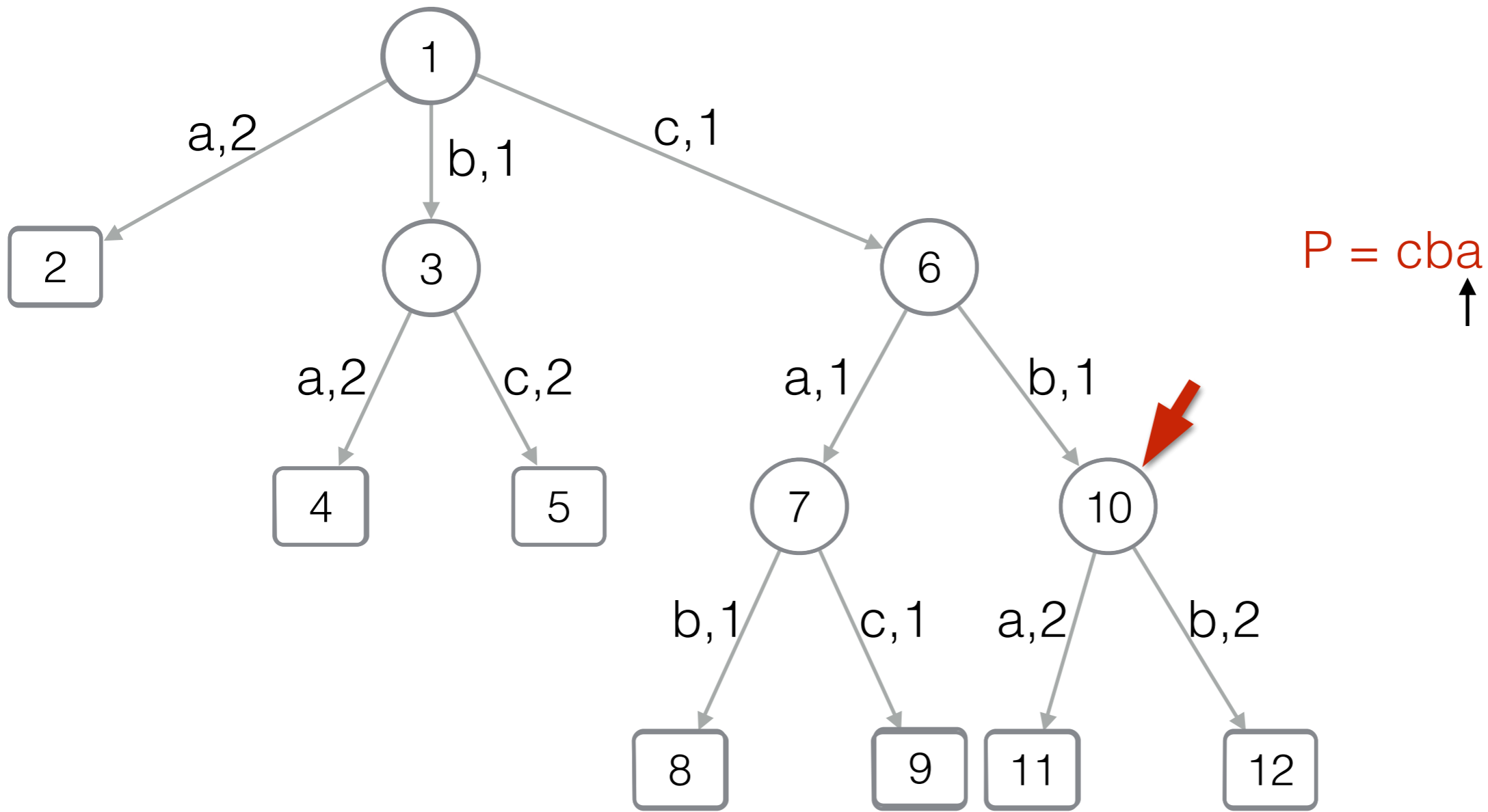
# Patricia trie with DFUDS



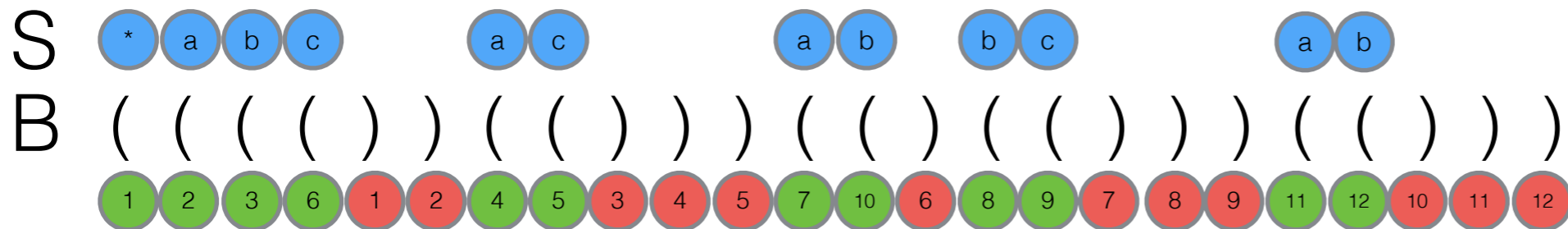
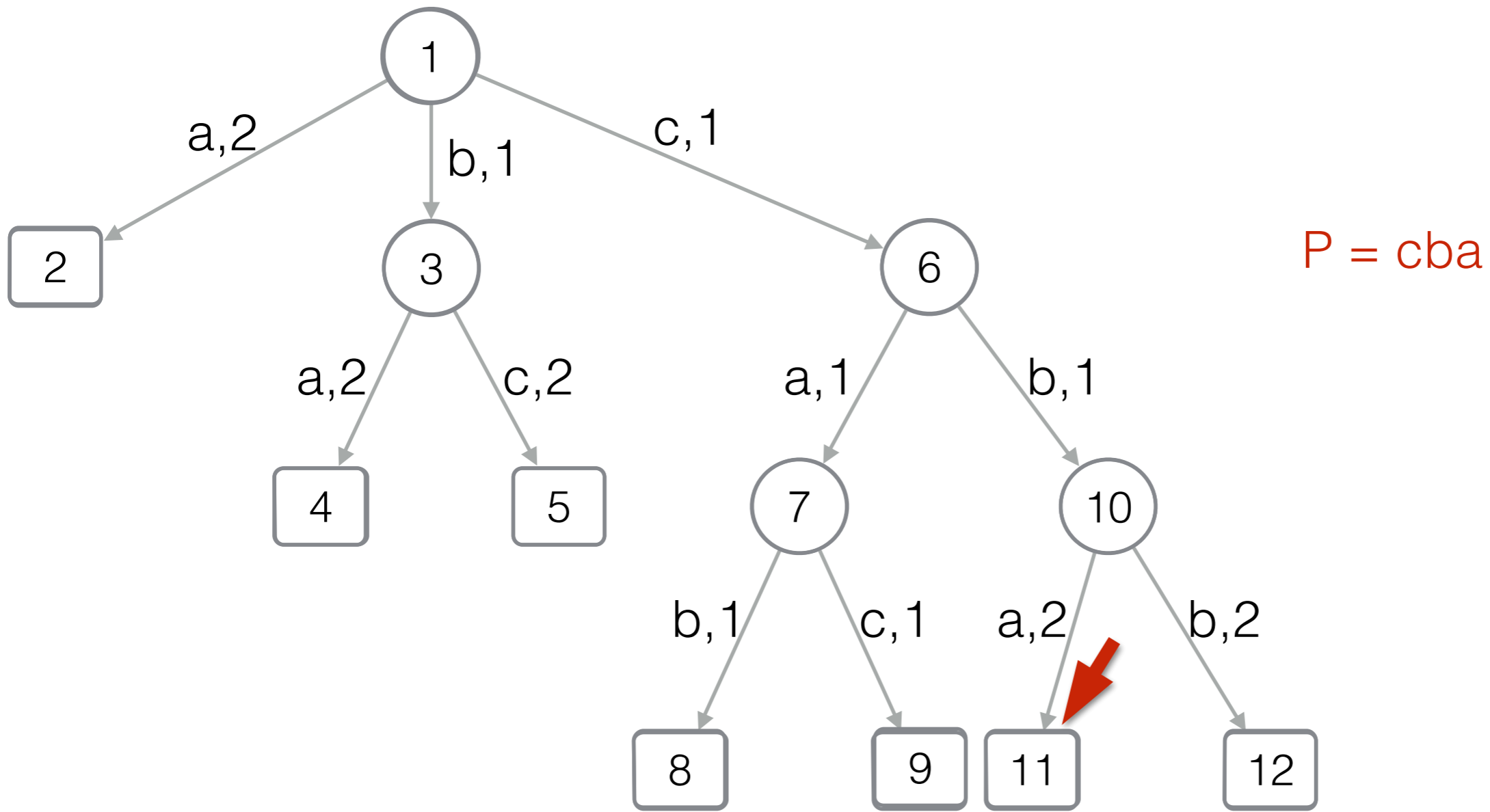
# Patricia trie with DFUDS



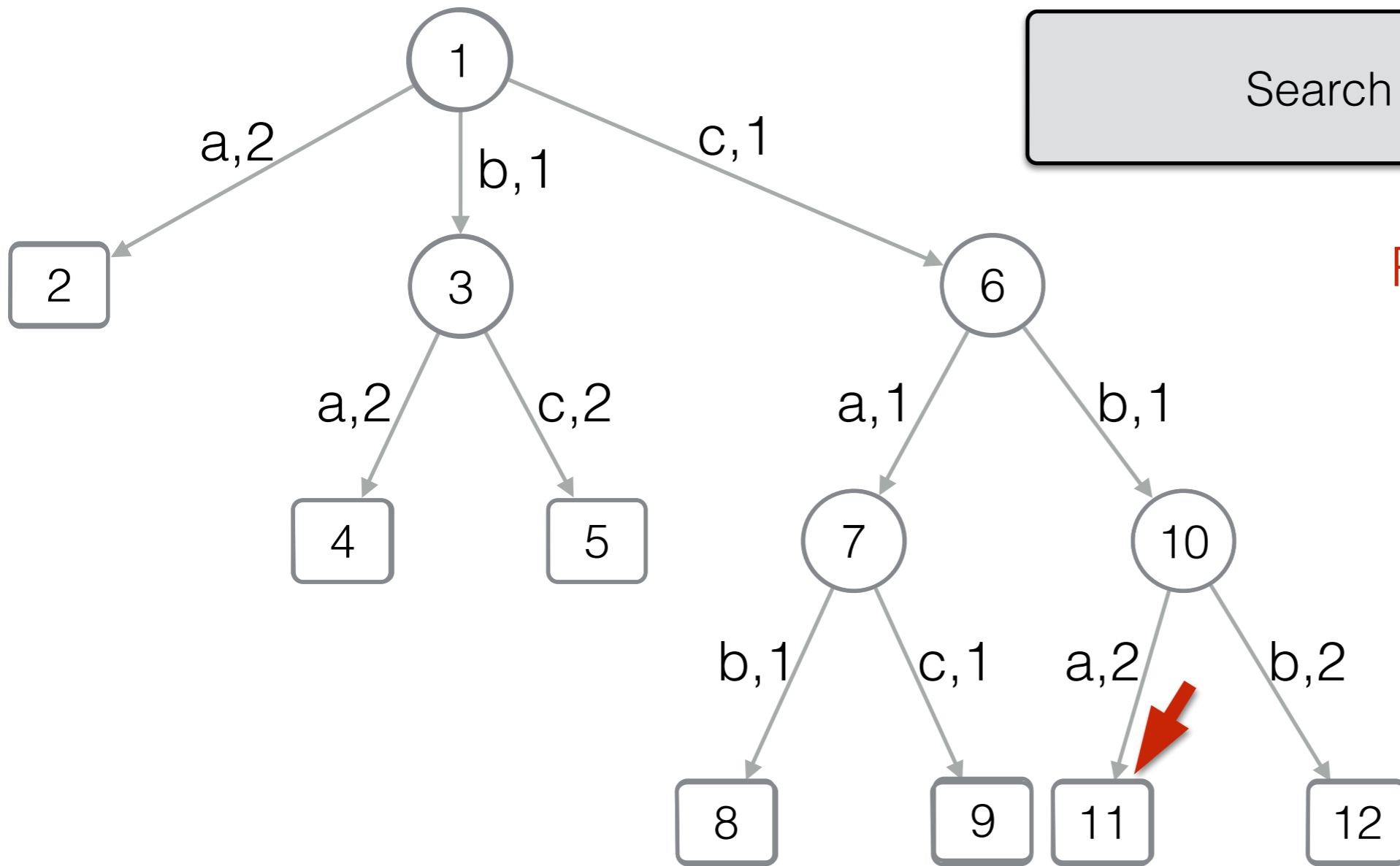
# Patricia trie with DFUDS



# Patricia trie with DFUDS

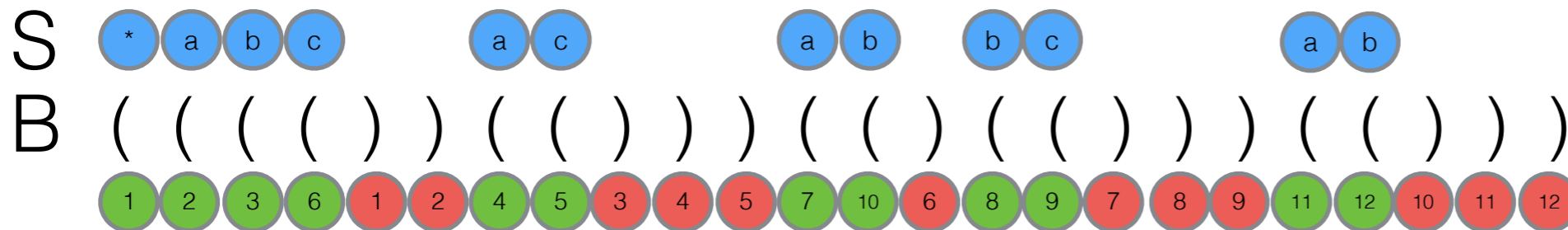


# Patricia trie with DFUDS



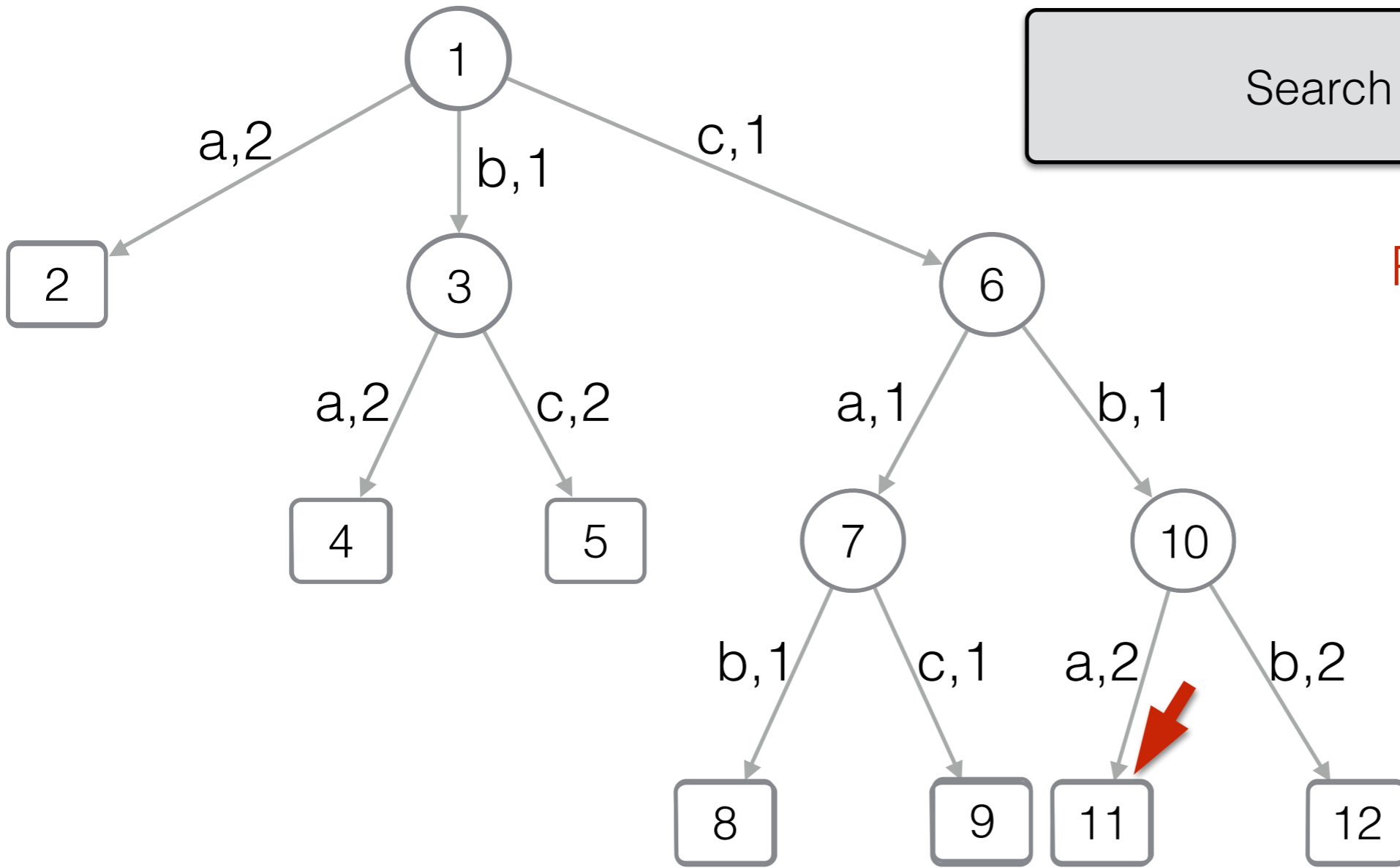
Search P in  $O(|P|)$  time!

P = cba

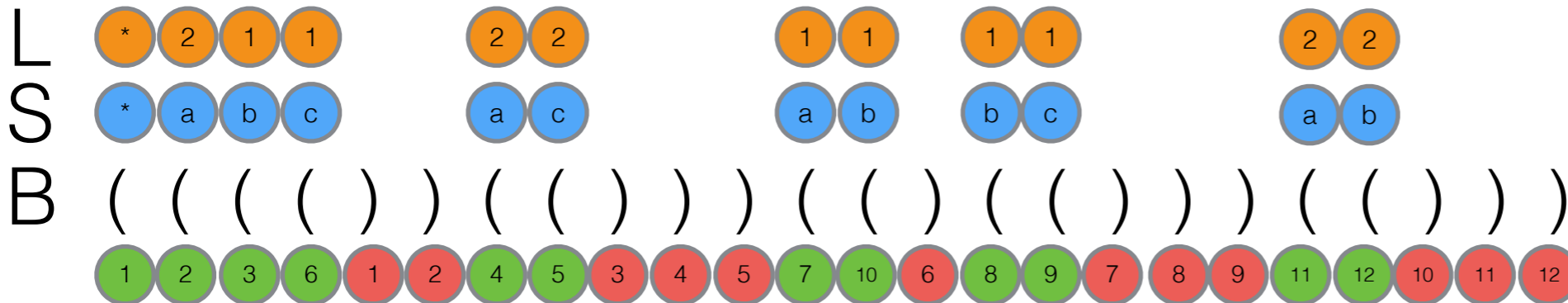


# Patricia trie with DFUDS

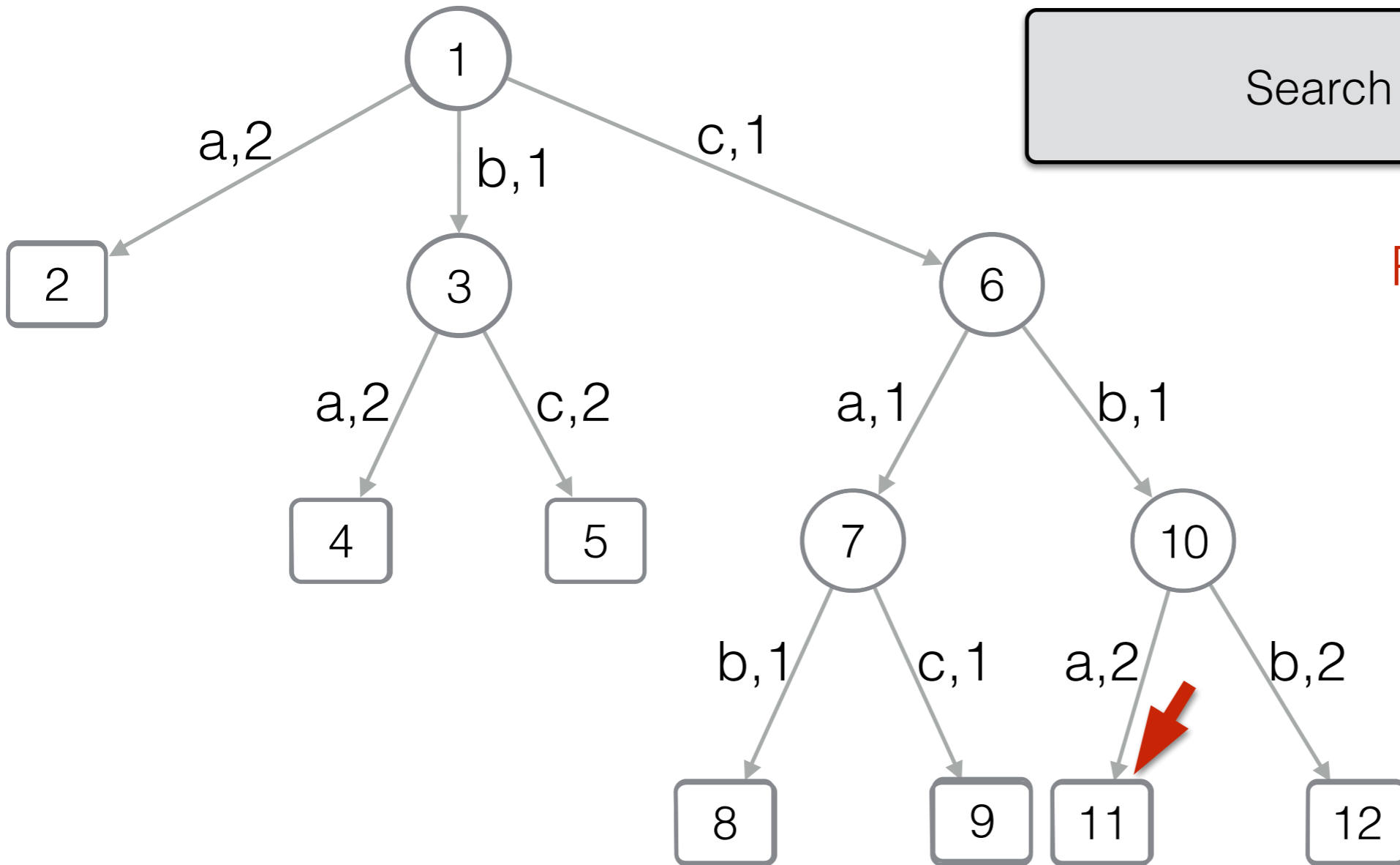
Search P in  $O(|P|)$  time!



P = cba

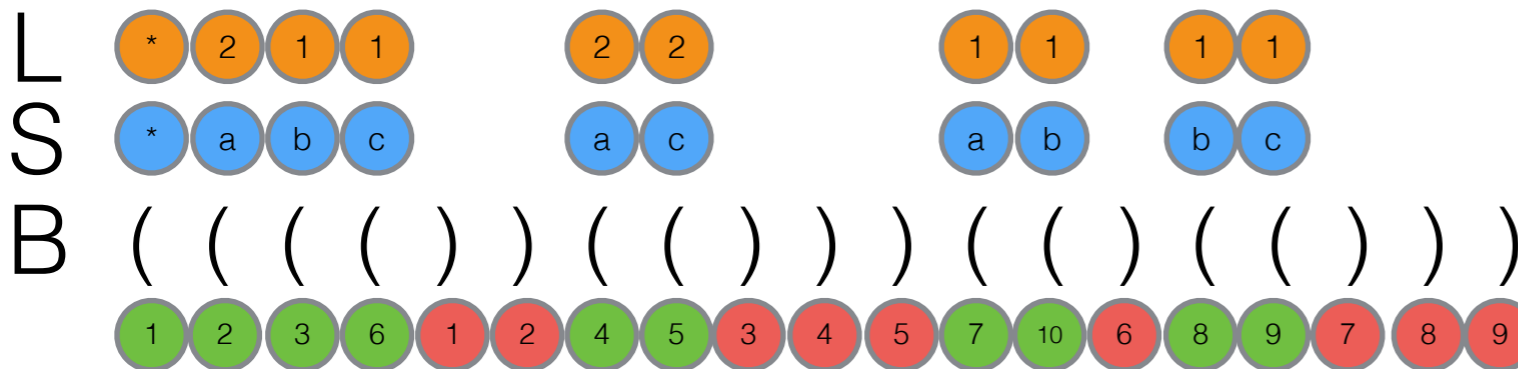


# Patricia trie with DFUDS



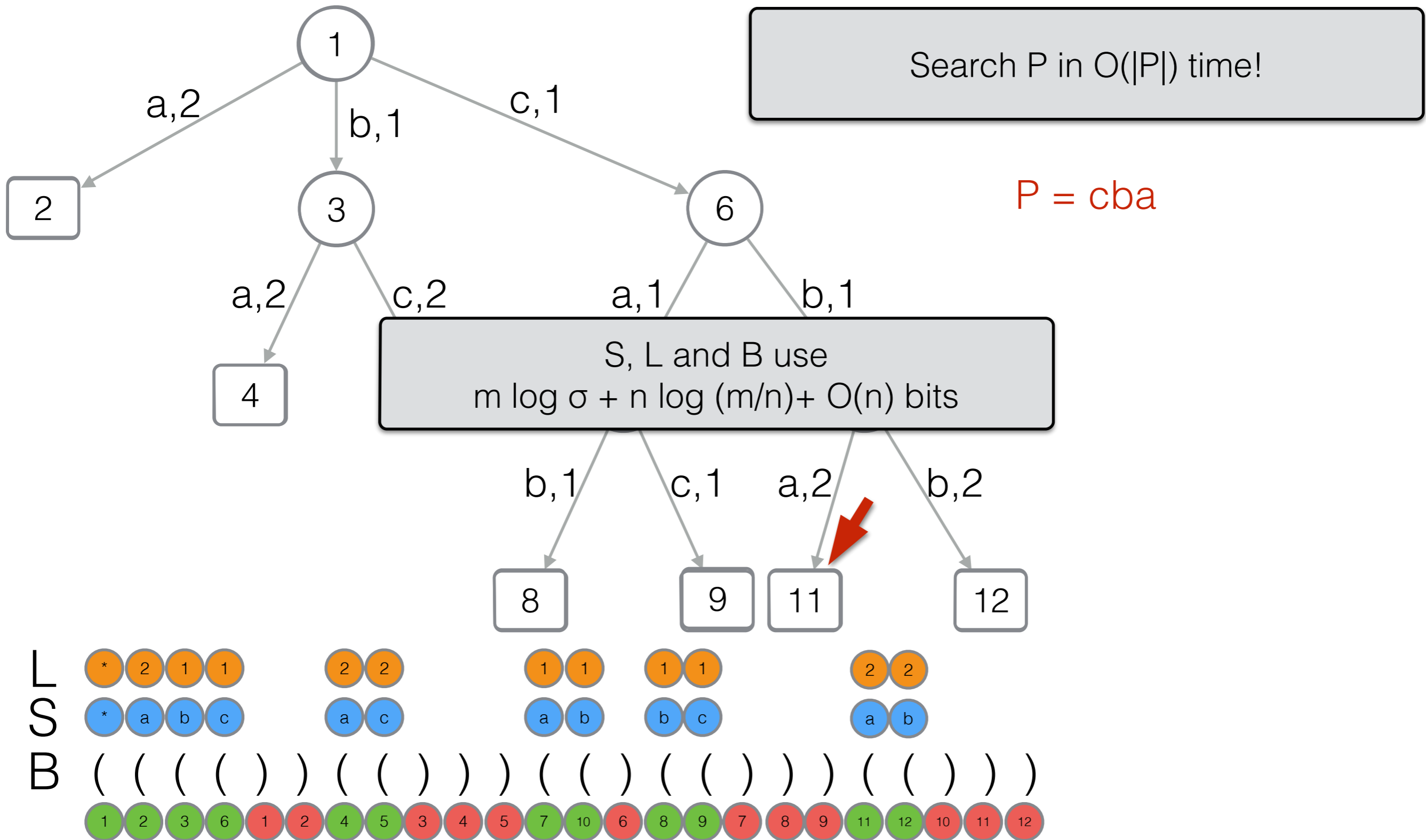
Search P in  $O(|P|)$  time!

P = cba



Elias-Fano representation:  
 $n \log(m/n) + O(n)$  bits and  
 $O(1)$  time access.

# Patricia trie with DFUDS





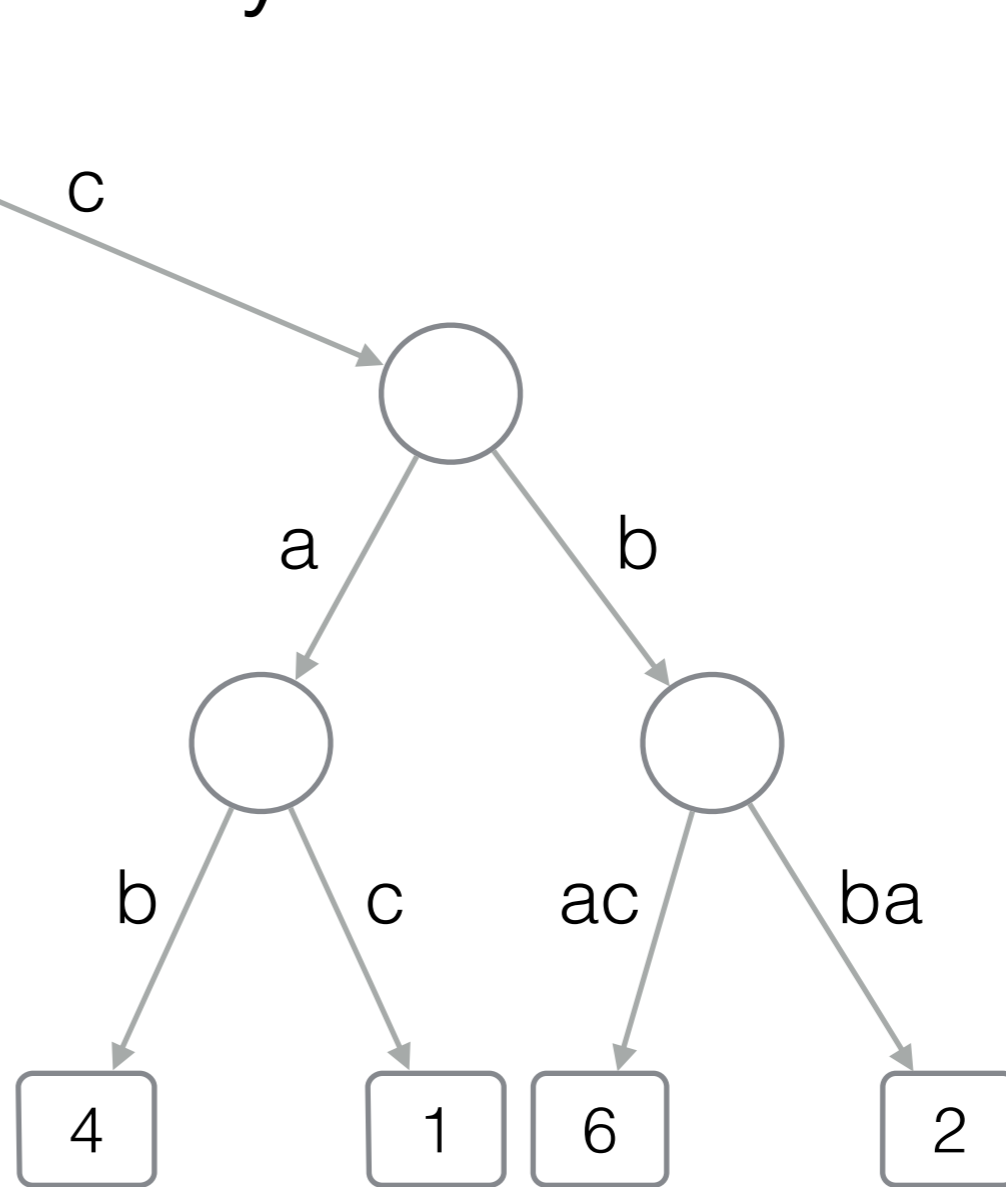
# Summary

3 months query log at Yahoo!

≈600 million of distinct (and clean) queries

Trie requires ≈50 Gbytes!

We will see how to reduce to ≈5 Gbytes!



Find the node “prefixed” by  $P$

$O(|P|)$  time

Compute the top- $k$  strings

$O(k \log k)$  time

$O(n)$  bits

$n = |D|$ ,  $m$  total length of strings in  $D$

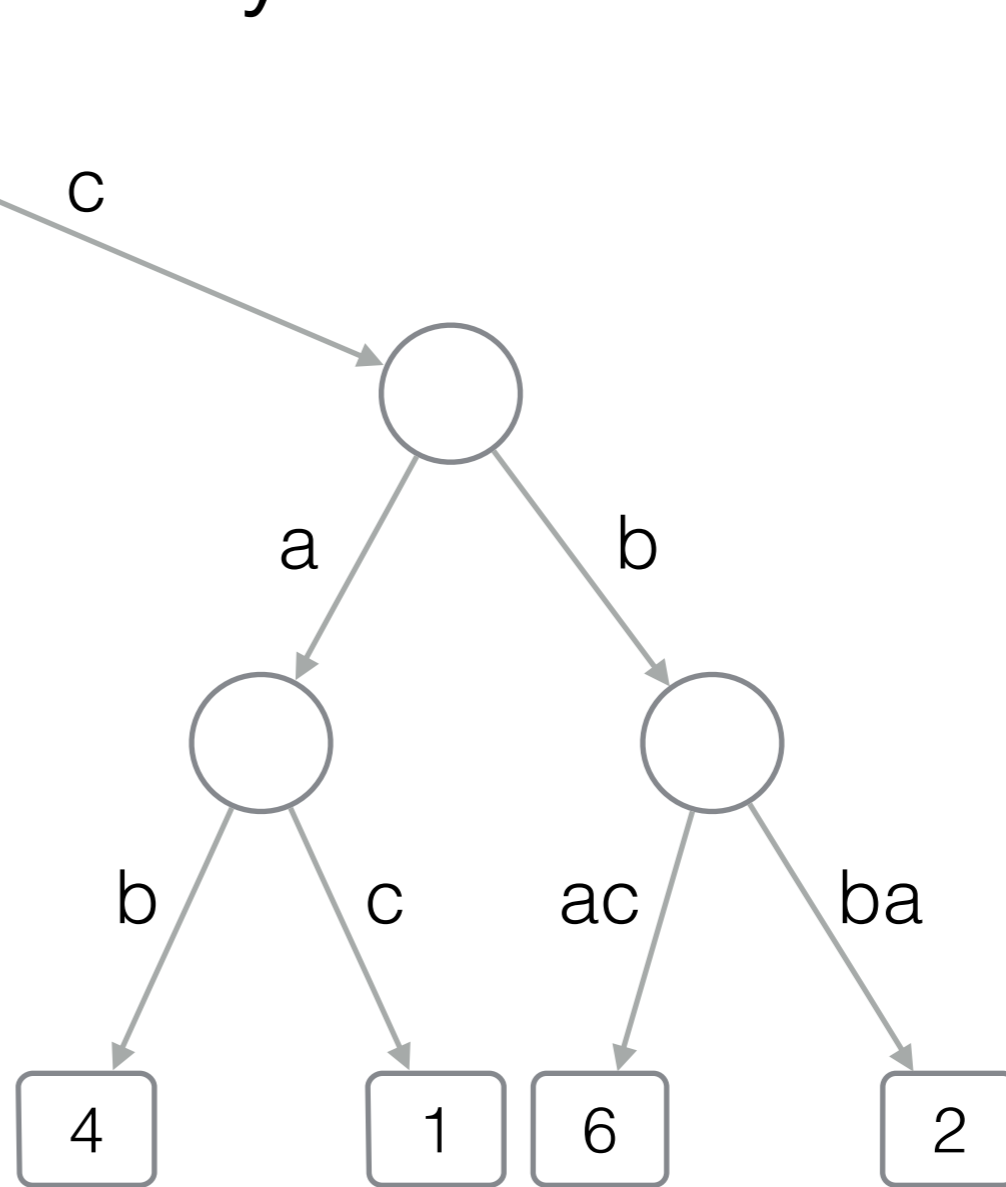
# Summary

3 months query log at Yahoo!

≈600 million of distinct (and clean) queries

Trie requires ≈50 Gbytes!

We will see how to reduce to ≈5 Gbytes!



Find the node “prefixed” by P

$O(|P|)$  time

$m \log \sigma + n \log (m/n) + O(n)$  bits

Compute the top-k strings

$O(k \log k)$  time

$O(n)$  bits

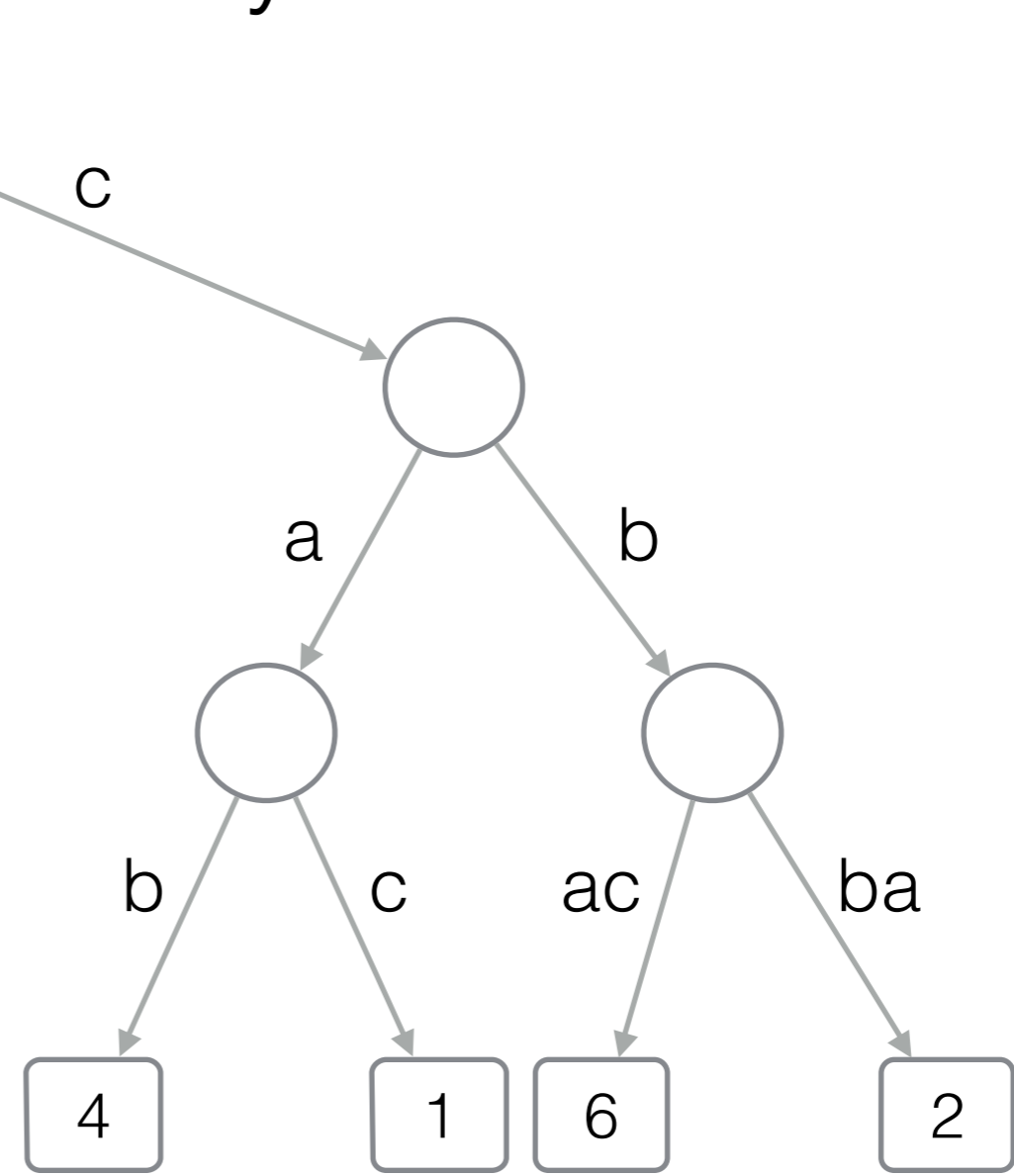
$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary

3 months query log at Yahoo!  
 ≈600 million of distinct (and clean) queries

Trie requires ≈50 Gbytes!

We will see how to reduce to ≈5 Gbytes!



Find the node “prefixed” by P

$O(|P|)$  time

$m \log \sigma + n \log (m/n) + O(n)$  bits

Compute the top-k strings

$O(k \log k)$  time

to be compared with  
 $O(m \log \sigma + n \log m)$  bits

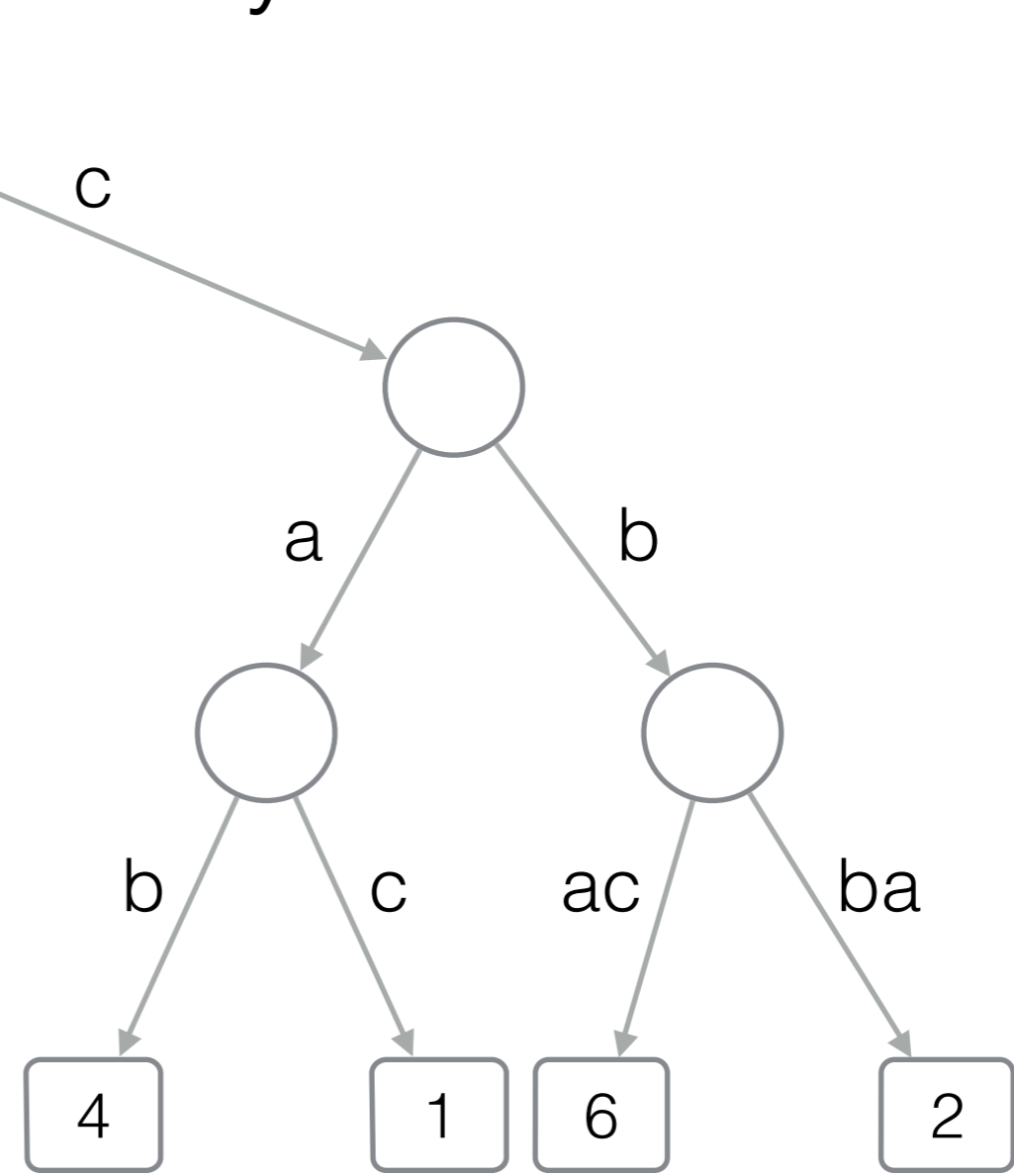
$n = |D|$ ,  $m$  total length of strings in  $D$

# Summary

3 months query log at Yahoo!  
 ≈600 million of distinct (and clean) queries

Trie requires ≈50 Gbytes!

We will see how to reduce to ≈5 Gbytes!



Find the node “prefix”

(n=) 1 billion of strings of average length 64  
 $m=64 \cdot 10^9$  symbols and  $m/n = 64$

$m \log \sigma + n \log (m/n) + O(n)$  bits

Compute the top-k st

to be compared with  $O(m \log \sigma + n \log m)$  bits

$n = |D|$ ,  $m$  total length of strings in  $D$